

# Jacob Sundstrom

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## EDUCATION

### UNIVERSITY OF CALIFORNIA, SAN DIEGO | PHD IN DIGITAL SIGNAL PROCESSING

Specialization in audio processing. Within the Department of Music.  
Expected June 2021 | San Diego, California  
Cum. GPA: 3.95

### UNIVERSITY OF CALIFORNIA, SAN DIEGO: EXTENSION | CERTIFICATE IN DIGITAL SIGNAL PROCESSING

Courses in Communications DSP  
Expected March 2021 | San Diego, California

### UNIVERSITY OF WASHINGTON, SEATTLE | MM IN MUSIC COMPOSITION

December 2015 | Seattle, Washington  
Cum. GPA: 3.7

### UNIVERSITY OF CALIFORNIA, SAN DIEGO | BA IN MUSIC COMPOSITION, MINOR IN PHILOSOPHY

June 2012 | San Diego, California  
Cum. GPA: 3.83  
Honors with High Distinction

## INDUSTRY EXPERIENCE

### DEPARTMENT OF MUSIC, UCSD | GRADUATE STUDENT RESEARCHER

September 2016 - present | San Diego, California

- Oversee the optimization, design, and implementation of robust real-time audio DSP algorithms for use in performative settings.
- Design and implementation of cutting-edge audio spatialization strategies in multi-speaker arrays.
- Algorithms in use include spectral modeling, statistical analysis, and frequency-domain processing.

### SOFTWARE DEVELOPER | FREELANCE

August 2016 - present | San Diego, California

- Primarily provide audio DSP guidance to clients worldwide. Clients include Pulitzer Prize winner Roger Reynolds and Alvin Lucier.
- Projects include spectral transformations of sound, code refactoring of large projects, design of real-time DSP systems, sound spatialization, algorithm design, and EEG analysis.

### DXARATS, UW | GRADUATE RESEARCHER

March 2015 - June 2015 | Seattle, Washington

- Researcher in the Art + Brain Lab in The Center for Digital Arts and Experimental Media.
- Oversaw and designed paradigms for EEG analysis in real and non-real time for novice users.

### SEESCAN, INC. | SOUND DESIGN ENGINEER

July 2012 - September 2013 | San Diego, California

- Led research and development of audio displays for ARM chipped devices. Implementation in C++ embedded systems.
- Research and development in conjunction with design engineers to develop acoustic chambers for use with piezoelectric film speakers in a new generation of Ridgid SeeScan SR series locators. Additionally aided in the development of amplifiers for piezoelectric film speakers.
- Audio interface on Ridgid SeeSnake devices. Shipped late-2013.

## OPEN SOURCE CONTRIBUTIONS

### DBAP | AUTHOR (C++)

- Implementation and improvement of distance-based amplitude panning algorithm for sound spatialization.

### PYPERIOD | AUTHOR (PYTHON)

- Sethares and Staley's Periodicity Transforms in Python including four algorithms for finding periodicities in time-domain signals.

### BOIDS | AUTHOR (SUPERCOLLIDER)

- Implementation of Craig Reynolds' Boids flocking algorithm for SuperCollider. 2- and 3-dimensional speed-optimized versions in addition to a generalized N-dimensional version.

## STYLE FUSION USING NEURAL NETWORKS | AUTHOR (PYTHON)

- Successful development of a style-fusion LSTM recurrent neural network algorithm. Includes parameterizations for custom "degrees of fusion" between the various stylistic constraints.

## SUPERCOLLIDER EXTENSIONS | AUTHOR (SUPERCOLLIDER)

- Classes, methods, and class extensions for SuperCollider including offline FFT processing, spatialization processes, etc.

## THEMES FOR ATOM | CONTRIBUTOR

- Customizations of Atom One Light and Atom One Dark to properly highlight SuperCollider syntax.

## TECHNICAL SKILLS

**DEVELOPMENT:** SuperCollider • Python • MATLAB/Octave • C/C++ •  $\text{\LaTeX}$

**SCM:** Git

**TARGETS:** Linux • OSX • Windows

## PUBLICATIONS

### PEER-REVIEWED

- Deuel T.A., Pampin J., Sundstrom J., and Darvas F. *The encephalophone: A novel musical bio feedback device using conscious control of electroencephalogram (eeg)*. Frontiers in Human Neuroscience, 2017.
- Deuel T.A., Pampin J., Sundstrom J., and Darvas F. *The encephalophone: A novel musical bio feedback device using conscious control of electroencephalogram (eeg)*. Presentation Number 540.16: Society for Neuroscience Annual Meeting, Chicago, Illinois. October 20, 2015.

## SERVICE

### JURIES

- Installation and Sound Art, ICMC 2020
- Installation and Sound Art, ICMC 2019

### COMMITTEES

- Academic Integrity Review Board, UCSD 2020-2021

## HONORS, AWARDS, AND RESIDENCIES

- Space4Art, Resident Artist
- Artistic Residency, 2018. Qualcomm Institute's Initiative for Digital Exploration of Arts and Sciences
- Full funding and stipend, 2016. University of California, San Diego, Department of Music
- Interview in *Not Random Art*, June 2016
- Alcor Endowed Scholarship, 2015. University of Washington, School of Music
- Gerald and Betty Kechley Endowed Scholarship, 2015. University of Washington, School of Music
- Artist Grant, 2015. Megapolis Audio Festival
- Travel Grant, 2015. University of Washington, School of Music
- Demar and Greta Irvine Endowed Scholarship, 2013. University of Washington, School of Music
- Full funding and stipend, 2013. University of Washington, School of Music
- Stewart Prize, 2012. University of California, San Diego, Department of Music
- President's Washington Scholarship, 2012. University of California
- Provosts' Honors, Fall '09, Winter '10, Fall '11, Winter '12. University of California, San Diego
- Eagle Scout, 2006. Boy Scouts of America