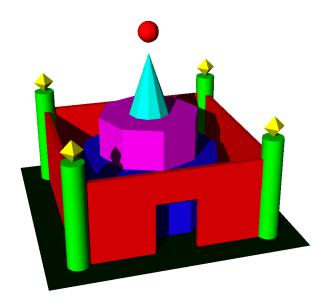
## Advanced Graphics Programming Assignment1

101300258

Woonhak Kong

Castle Design





## Coordinates

Name	Shape	Scale			Location			Rotation			Color
		X	Υ	Z	Χ	Υ	Z	X	Υ	Z	COTOL
Ground	Grid	24	Θ	24	Θ	Θ	0	Θ	0	0	DarkGreen
BackWall	Box	18	8	0.5	0	4	9	0	Θ	0	Red
LeftWall	Box	18	8	0.5	-9	4	0	0	90	0	Red
RightWall	Box	18	8	0.5	9	4	Θ	0	90	9	Red
FrontWall1	Box	6	5	0.5	-5	2.5	-9	0	Θ	0	Red
FrontWall2	Box	6	5	0.5	5	2.5	-9	0	Θ	0	Red
FrontWall3	Box	18	3	0.5	0	6.5	-9	0	0	0	Red
FrontLColumn	Cylinder	2	10	2	-9	5	-9	0	0	0	Green
FrontRColumn	Cylinder	2	10	2	9	5	-9	0	0	0	Green
BackLColumn	Cylinder	2	10	2	-9	5	9	0	0	0	Green
BackRColumn	Cylinder	2	10	2	9	5	9	0	0	0	Green
FrontLTop	Sphere	2	2	2	-9	11	-9	0	Θ	0	Yellow
FrontRTop	Sphere	2	2	2	9	11	-9	0	0	0	Yellow
BackLTop	Sphere	2	2	2	-9	11	9	0	0	0	Yellow
BackRTop	Sphere	2	2	2	9	11	9	0	0	0	Yellow
Base1	Cylinder	14	6	14	0	3	Θ	0	Θ	0	Blue
Base2	Cylinder	10	4	10	0	8	0	0	0	0	DeepPink
Base3	Cylinder	10	4	10	0	8	0	0	0	9	DeepPink
Тор	Sphere	2	2	2	0	18	0	0	0	0	Red