EXPERIENCE

Google | Oct 2017 - Current

- UX Designer

Build gaming initiatives across Android and Google Play by combining high-level vision with a design framework.

Google | Jan 2017 - Oct 2017

— Visual Designer · Contract

Visual design for Google Play, focusing on cross vertical experiences.

Princeton University | 2015 & 2017

- Art Director · Contract

Art directed and led the visual system and web/mobile experience for the department of American African Studies in Princeton.

With Projects, Inc | Sep 2015 - Dec 2016

- Graphic Designer

Imagines cultural and commercial brands from concept to execution.

Helped art /design / fashion / architecture institutions and brands to
express themselves through branding, publishing and digital/web design.

Venice Biennale | 2016

- Graphic Designer

Co-led with an art director the creative design for Kuwait Pavilion at Venice Biennale 2016. Responsibilities include print and digital works.

Jacobin Magazine | 2016

— Graphic Designer · Freelance

Led the redesign of Jacobin website and the creation of wayfinding architecture & design system.

Rumble Fox | 2015

— UX Designer · Freelance

As part of the team, designed interaction flows and developed a visual system for Kaplan rebranding project.

Rebuild Foundation | 2015

— Graphic Designer · Freelance

Co-led with an art director, the rebranding and the website design.

CONTACT

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EDUCATION

Rhode Island School of Design
— BFA Graphic Design 2015

CLIENTS

Condé Nast
Vogue
Harvard Design Magazine
Venice Biennale
MCA Chicago
Art Basel Miami
Princeton University
Gentle Monster
Jacobin Magazine
Rebuild Foundation