

because if n were a power of 2(2,4,8,16...), each layer would contain subarrays that have been perfectly split in half, so having one more than that number would increase the number of layers by two more (one from splitting one from merging. The process of splitting and merging is each Tog_nT, so the two of them combined makes 2 Tog_nT.

Moreover, the suntime of both merging and splitting is O(n), because one would need to passe though the entire army in order to split or merge the elements. Therefore, the total runtime is n × (2 log_n) > [Buther n is the Zay it times], which can be simplified to [O(n log h)]