

Serializable



```
graph BT; simulatorComponentsPoint[simulatorComponents.Point] --> Serializable[Serializable];
```

A UML class diagram illustrating inheritance. At the top is a box labeled 'Serializable'. Below it is a box labeled 'simulatorComponents.Point'. A blue arrow points from the 'simulatorComponents.Point' box up to the 'Serializable' box, indicating that 'simulatorComponents.Point' inherits from 'Serializable'.

simulatorComponents.Point