

Pranav Goel

Portfolio

About

An 18 year old 3d/2d artist, with 4+ years of professional experience. Constantly exploring something new and interesting. I am calm and easygoing person. You'll find me curating unique designs and exploring the digital art space more often than ever!

My Skills based on Softwares -

Adobe Photoshop

Adobe Illustrator

Adobe After Effects

Blender 3D

Spark AR

Adobe Premiere Pro

Languages

- English
- Hindi
- Kannada

Hobbies

- Sports
- Volunteering (Under 25, TCC)
- Videography: Ideation and Production

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My Education

St. Ann's High School (High School) (2009 - 2021)
Passed ICSE securing 94%

Sri Bhagawan Mahaveer Jain College (PUC) (2021 - 2023)
Secured **First Class**, with 80.5%



My Journey

I've been working as a part-time artist now, I've done many internships and worked as a Head of Design in many NGOs.

February, 2019

Lets Bee Canvas

Intern – Design & Animator
1 year

March, 2020

Kartikey Sharma

Intern – Animator
1 year

March, 2021

Autopilot Inc

Intern – Design | 3D | Photoshop
7 months

October, 2021

Zealot Games

Artist – 2D | 3D | Game Design
15 months

February, 2022

The Cogent (NGO)

Head of Design
Present

February, 2023

The Helping Hand (NGO)

Head of Design
3 months

March, 2023

Under 25

Intern – Designer
1 month

August, 2023

PaperPlane

Artist – VFX | 2D – 3D
Present



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Logofolio



Kairos
The Passion Project



Logo Design for an agency.
Done in Adobe Illustrator.
Font used - Oskari



Paper Plane



Logo Design for an art agency.
Done in Adobe Illustrator.
Font used - Oskari



Mentally You



Logo Design for an NGO.
Done in Illustrator + Photoshop.
Font used - Abang



Samay Bhavan



Logo Design for a Wrist watch company
Done in Illustrator + Photoshop.
Font used - Afterglow

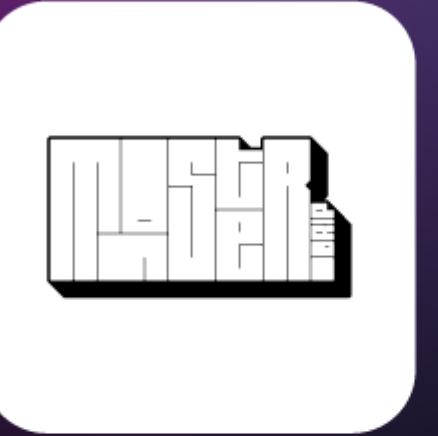
Logofolio



SavInvest
Financial Consultancy



Logo Design for a financial firm.
Done in Adobe Illustrator.
Font used - Outfit



Monster Drip



Logo Design for a clothing company.
Done in Illustrator.
Font used - Custom made



Brokage



Logo Design for a stock market agency.
Done in Adobe Illustrator.
Font used - Oskari

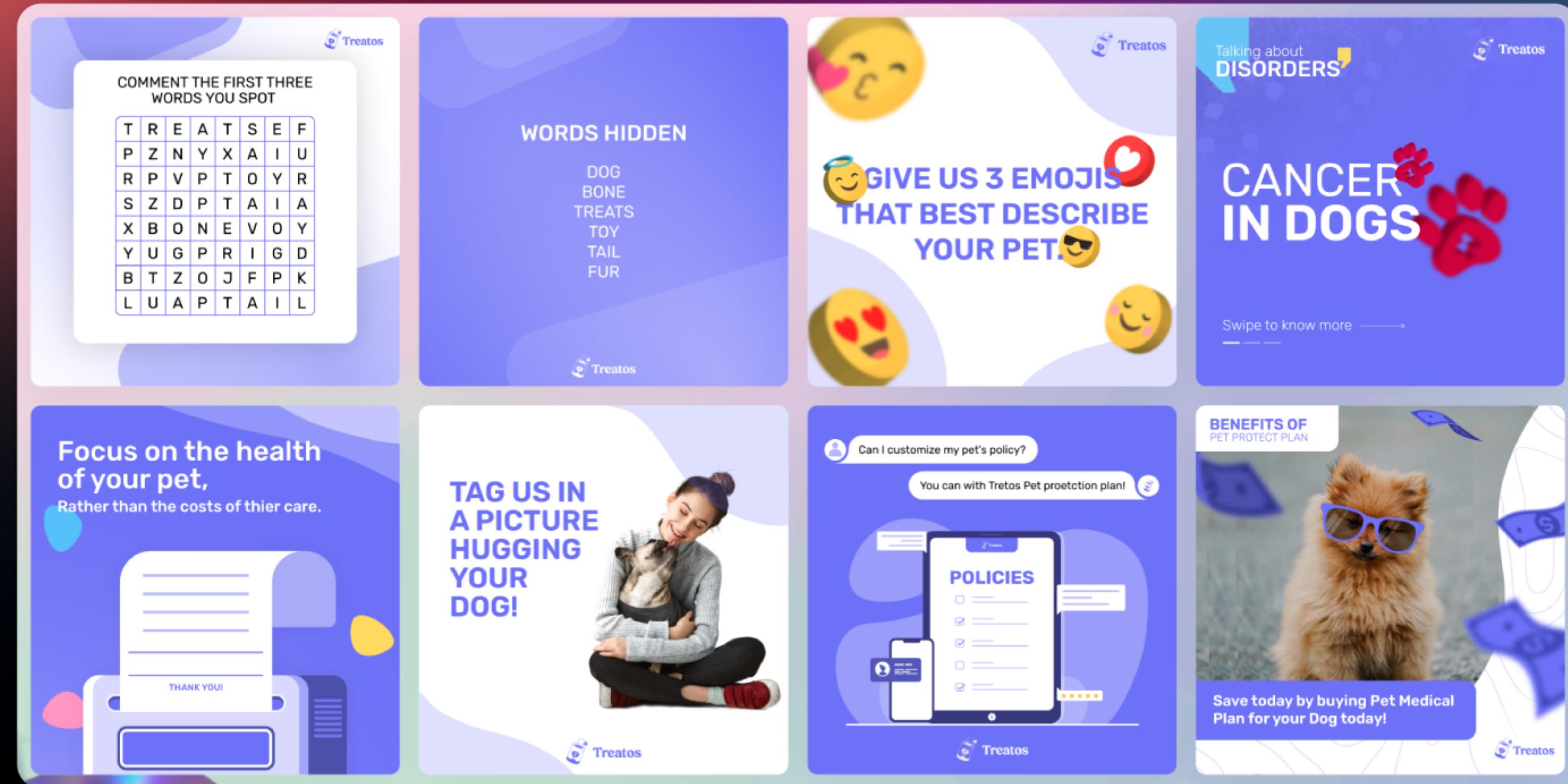


Style My Space



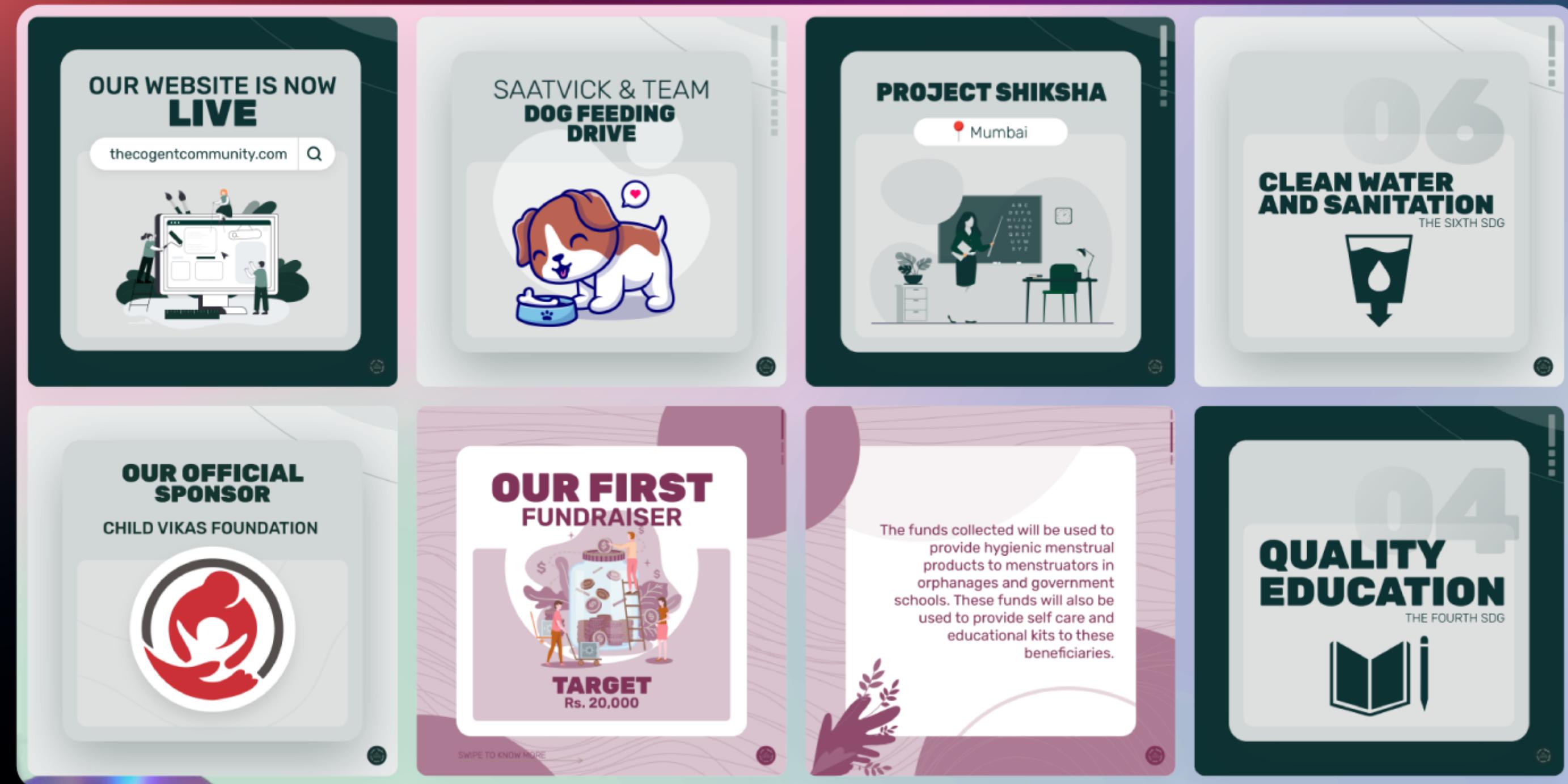
Logo Design for a Interior designing firm
Done in Illustrator

Social Media posts



Promotional posts
(treatos.petprotect)

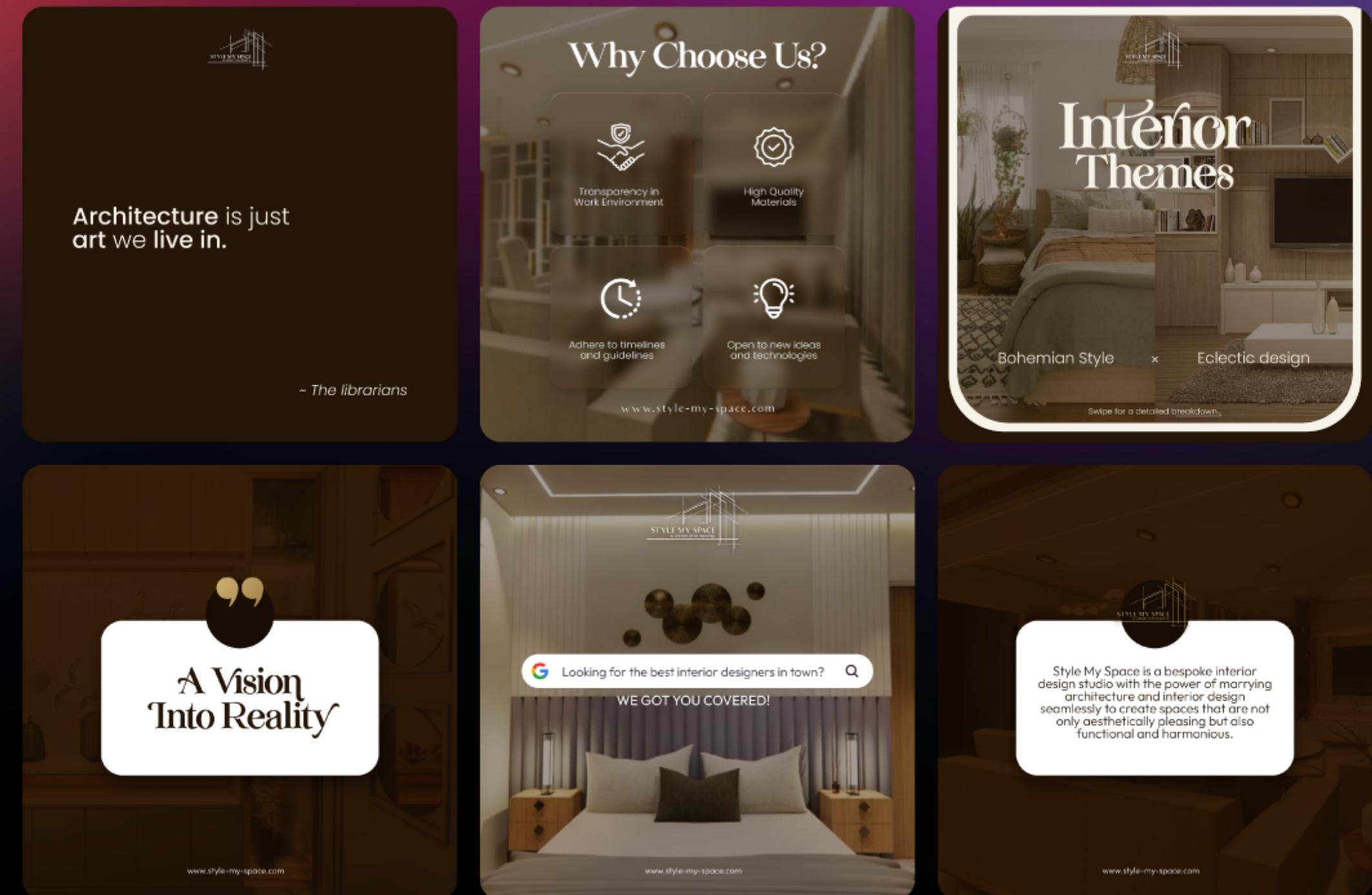
Social Media posts



Instagram posts
(thecogentcommunity)



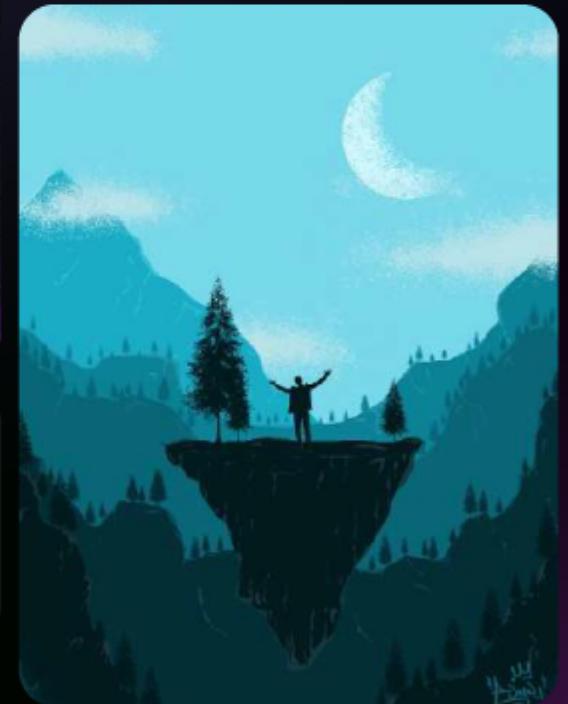
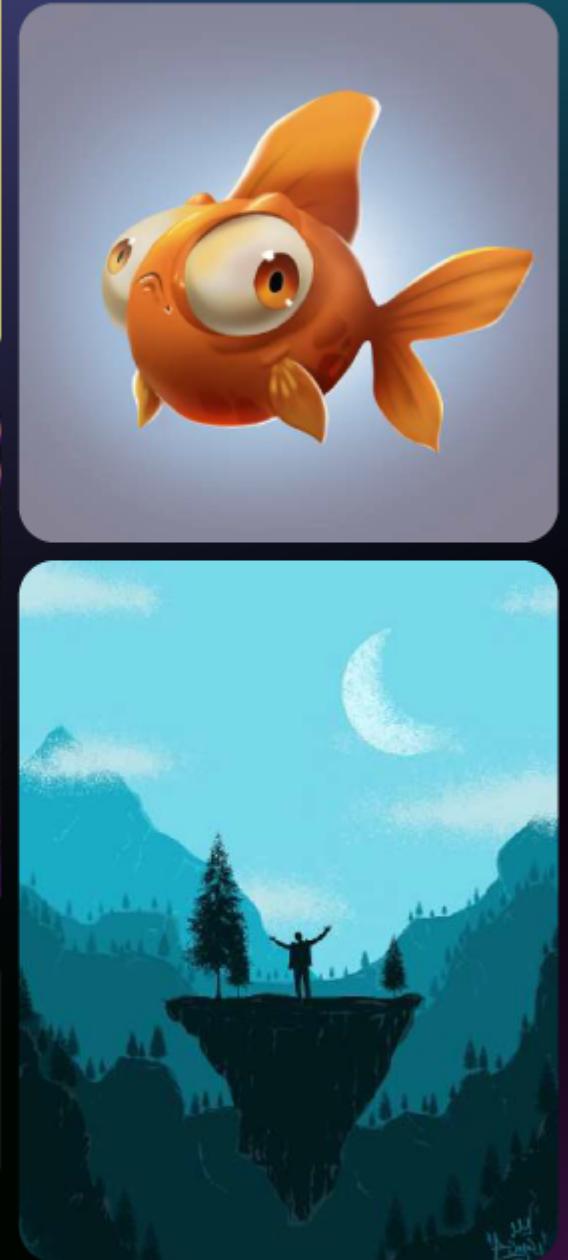
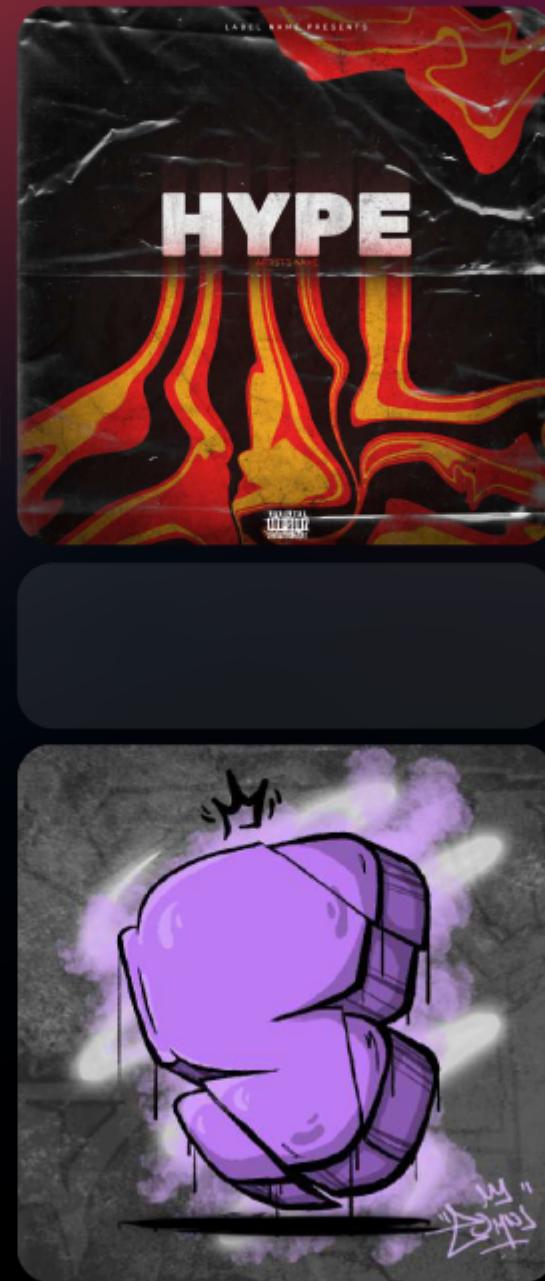
Social Media posts



Instagram posts
(stylemyspace.designers)



A simple Game UI



Other Photoshop works

Character Modelling



A HYPER CASUAL GAME CHARACTER

- Made in Blender 3D
- Time taken – 4 hrs(approx)



Character Animation



Movie snippets

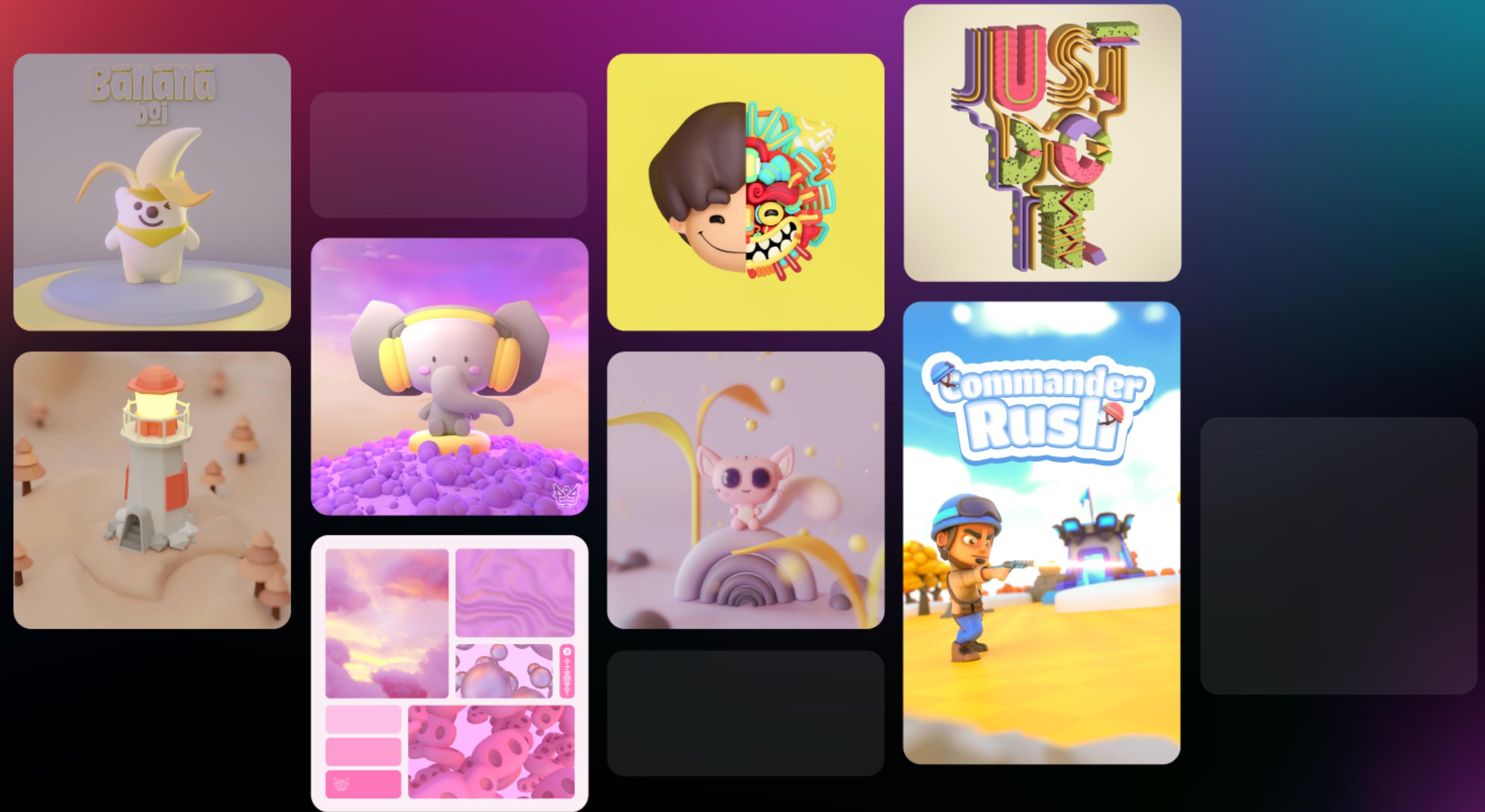
A short movie which i made for the company in working in, it was 5 mins long and it took me almost 1.5 months to complete the whole thing!



Low Poly Game Assets

These low poly containers were a part of a Hypercasual mobile game, All these assets have minimal details,
The textures were also designed by me.

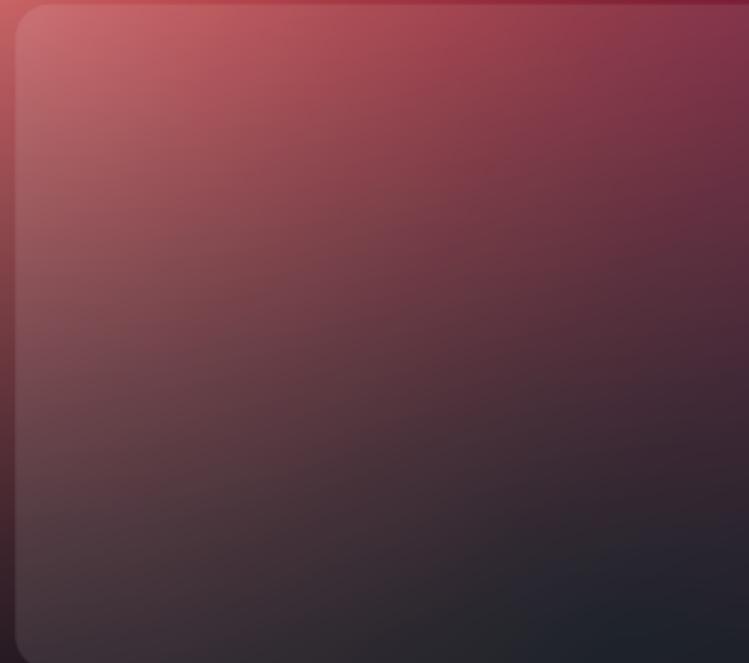




Other Blender works

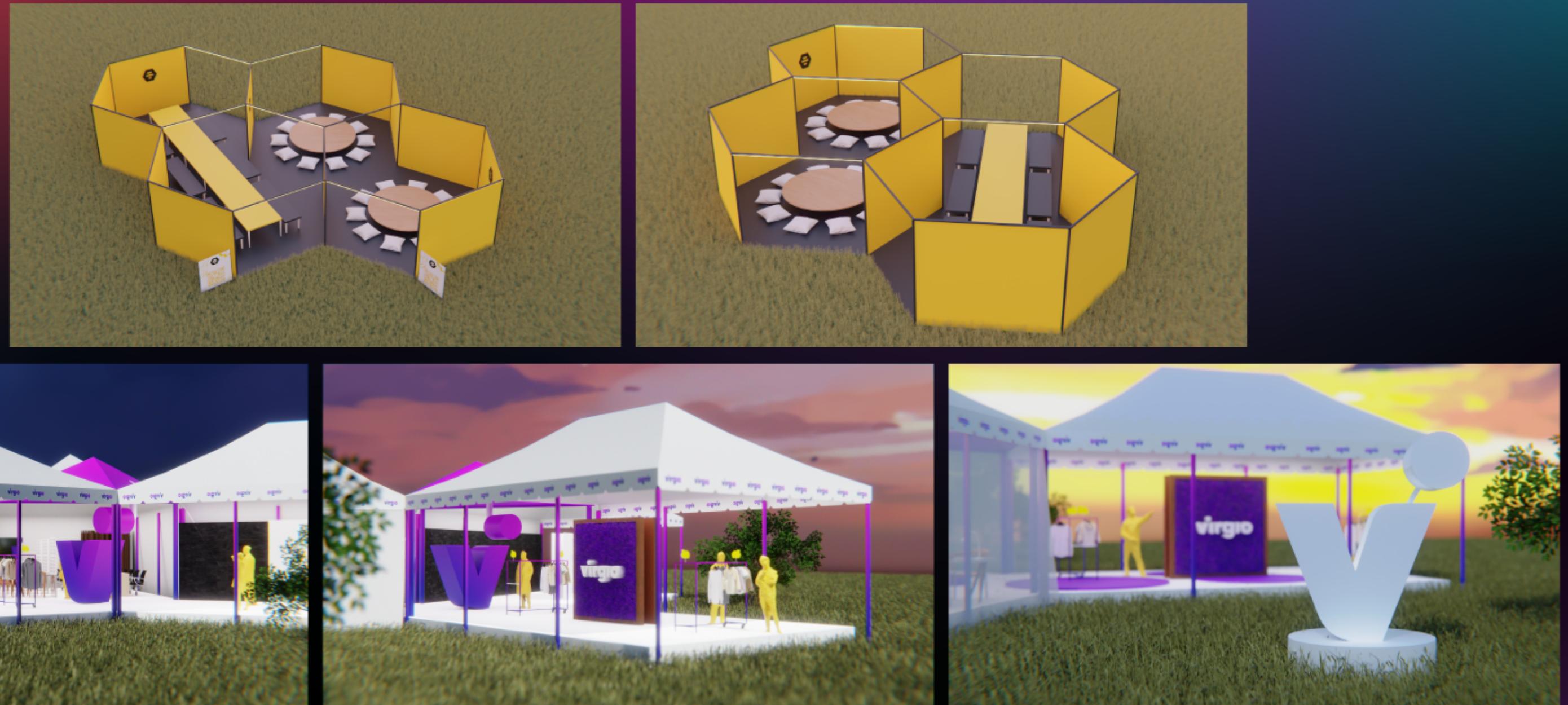
Under 25 Summit 2023 - Stage Design

Pranav Goel Portfolio x 3D



Made in Blender

Under 25 Summit 2023 - Stalls Design



Made in Blender

CGI (VFX) Videos

BRAND COLLABORATIONS



Osaanj
88k+ Views



Blabber
247k+ Views

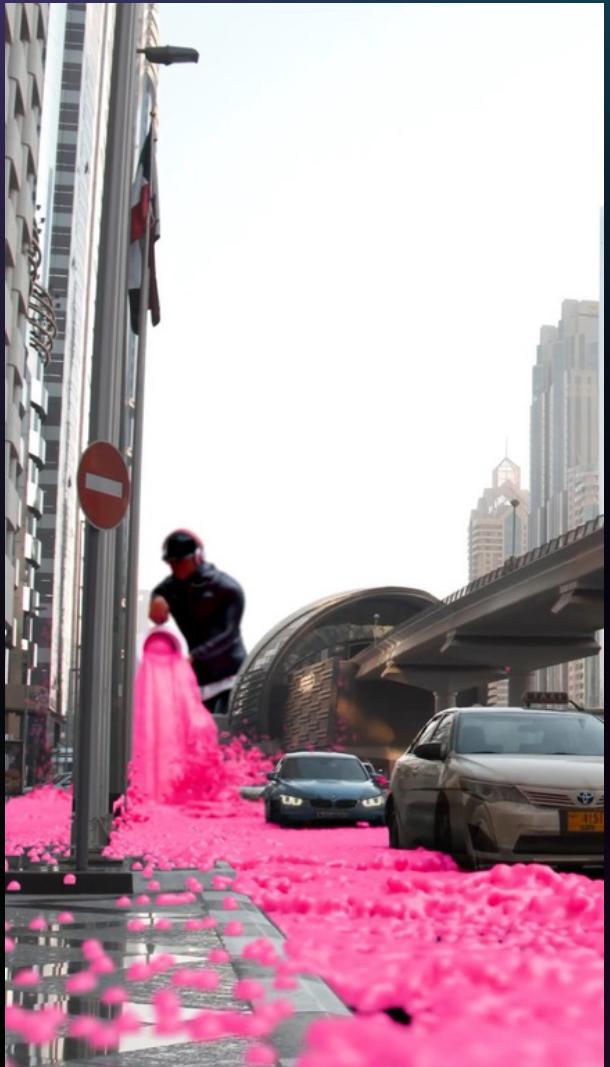


Osaanj
129k+ Views



Click on the images to view the CGI

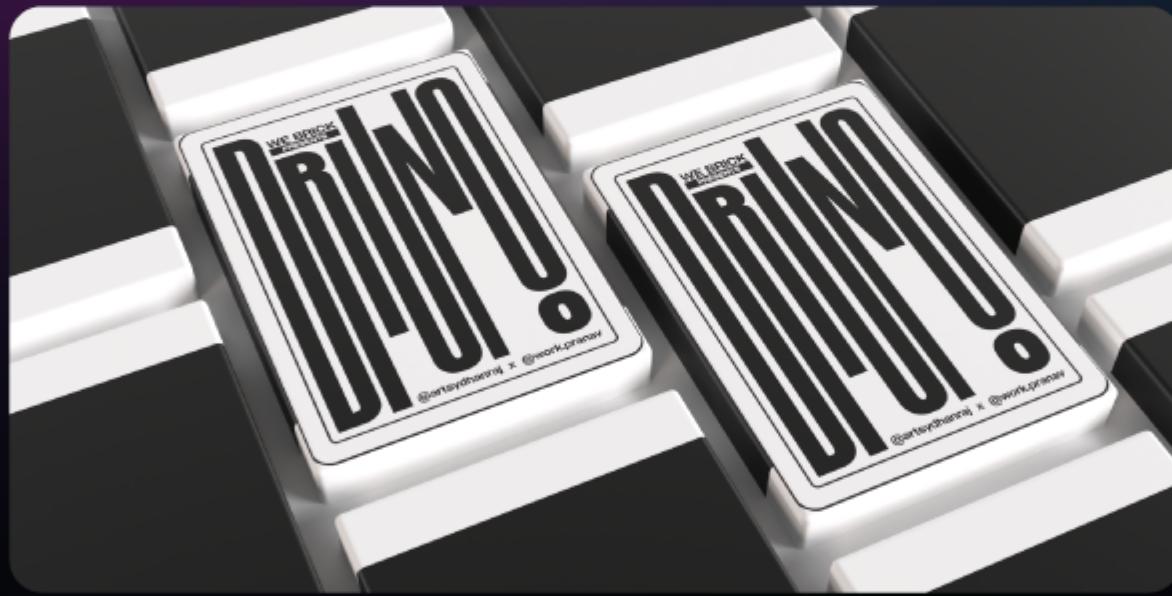
CGI (VFX) Videos



Augmented Reality



Game Designing



DRUNO

A game, More than a game.

A multiplayer game in which the player has to use his creative thinking and drawing skills to sustain in the game for a fun and interactive experience



Thank You



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