

# WEARABLE HEALTH MONITORING



## *Evolution of Computing from Mobile Systems to Self-Powered Wearable Devices*

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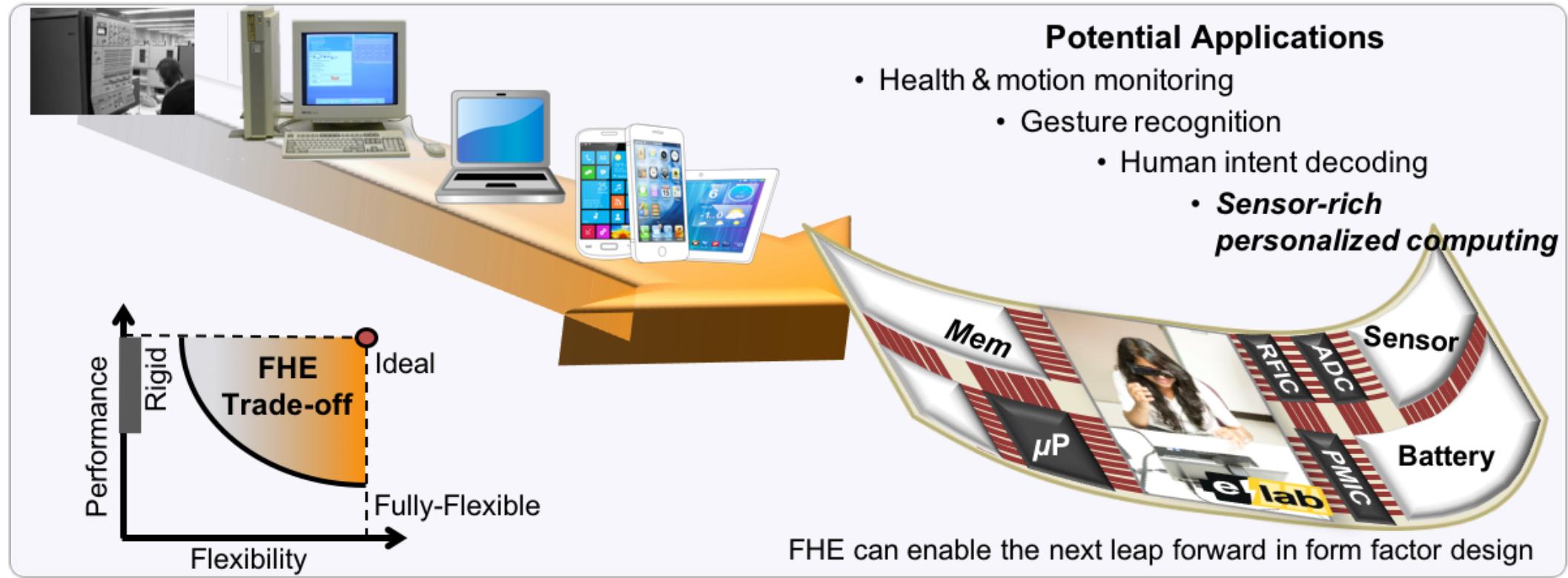
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WASHINGTON STATE  
UNIVERSITY

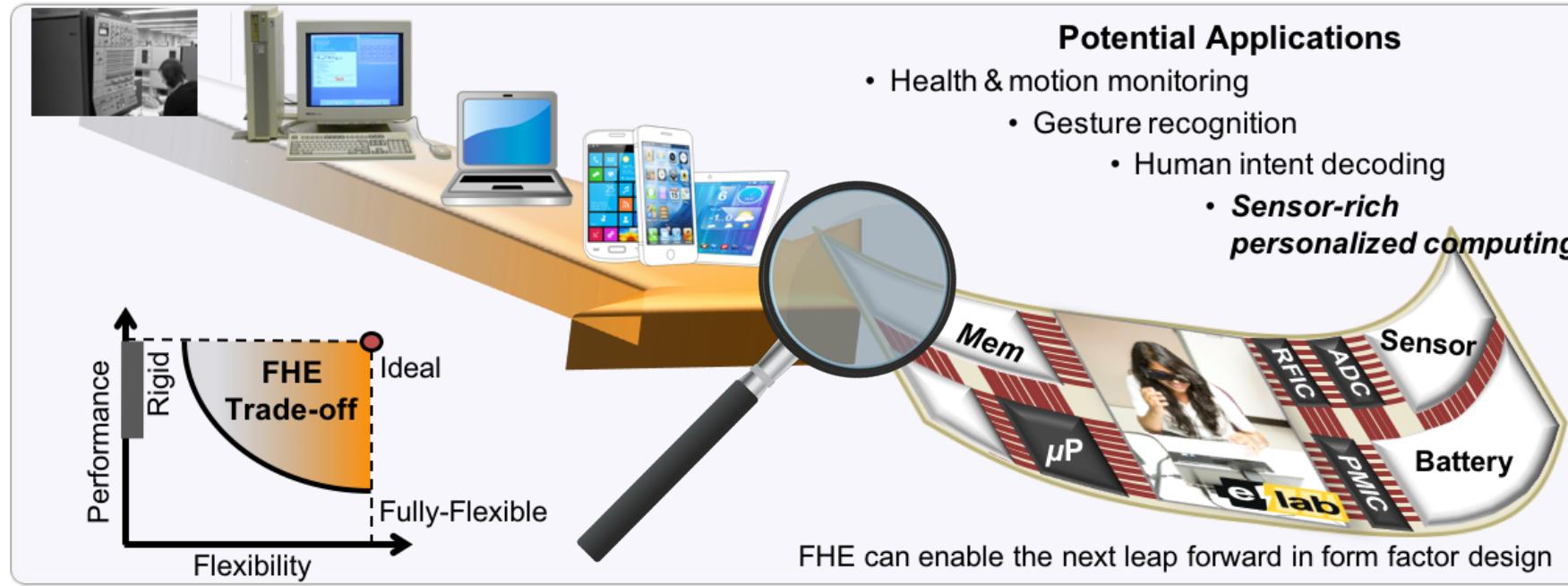


# Mobile Devices to Wearable Devices



- **Impressive progress, but we still need to**
  - Carry a bulky device, re-charge everyday, rely on primitive interaction, ...
- **Towards self-powered wearable systems that can understand the user**

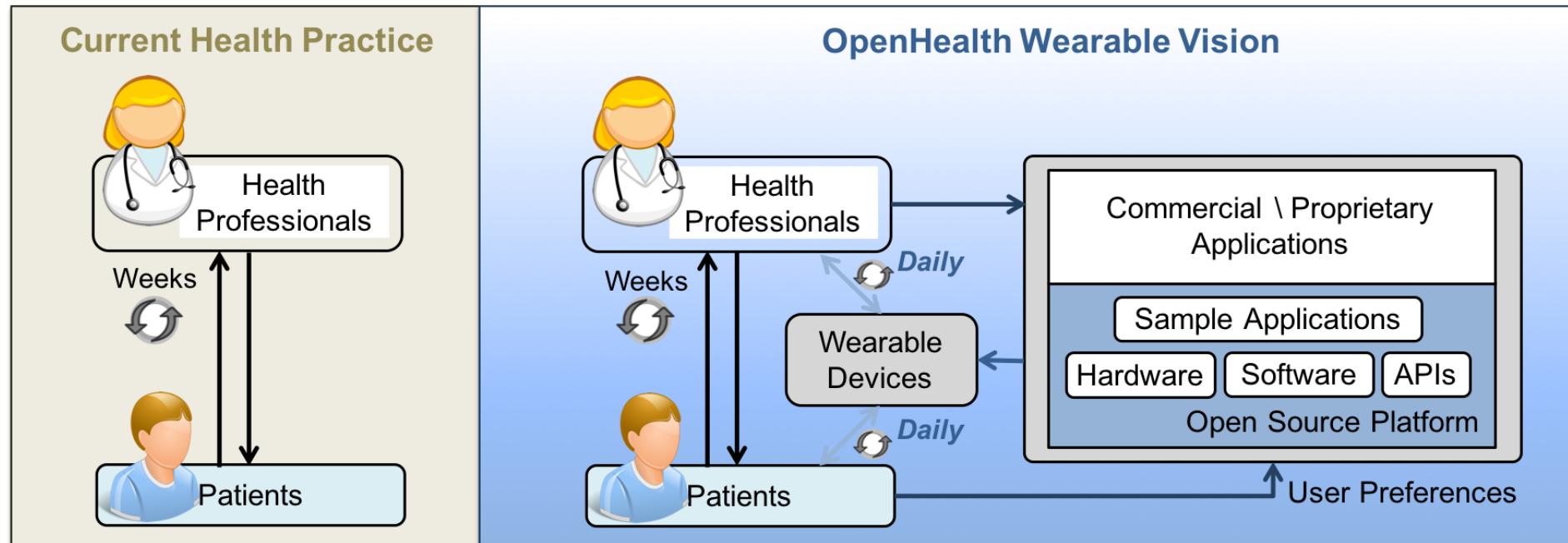
# Mobile Devices to Wearable Devices



- **Flexible and wearable can enable the next leap in form factor design**
- **Flexible electronics refer to circuits on bendable, rollable, or elastic substrates**
  - Despite impressive potential, they are significantly larger and slower
  - Successful applications to displays, sensors, and solar cells
- **We will focus on wearable devices that use flexible and rigid components**
  - Combine the capabilities of silicon ICs with the physical benefits of flexible electronics

# Health Monitoring using Wearable Devices

- 15% of the world's population lives with a disability\*
- 110-190 million people face significant difficulties in functioning\*
- *Intl. Parkinson and Movement Disorders Society Task Force on Technology:*
  - Low-cost and small form-factor wearable devices offer great potential
  - Enabled by advances in low power sensors, processors, communications

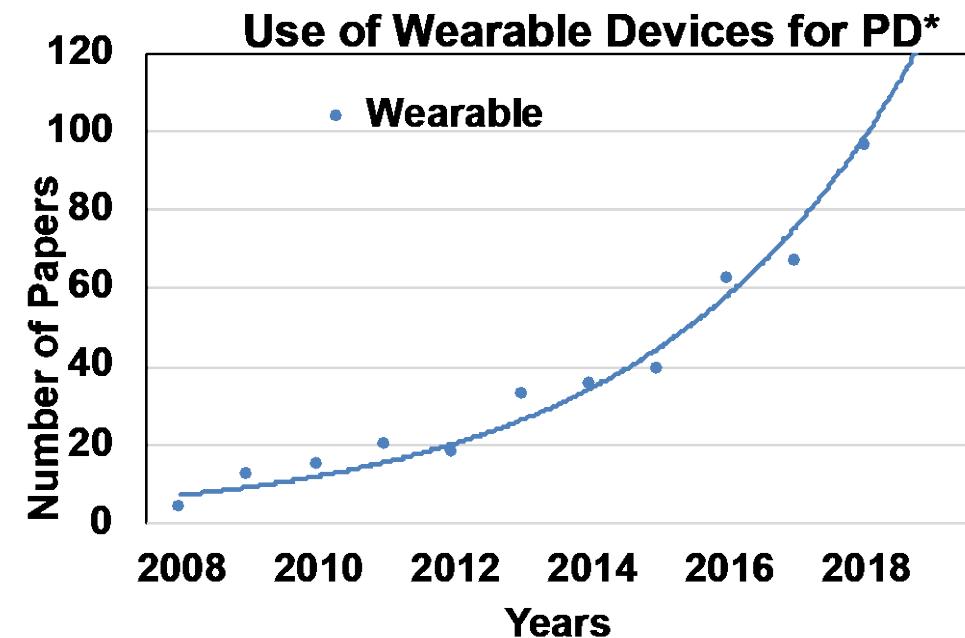


# Challenges of Wearable Health Technology

- Widespread adoption hindered by *adaptation & technology* challenges
  - **Comfort:** Awkward to wear or carry a device
  - **Compliance:** Stop using technology due to maintenance
  - **Applications:** No killer applications
- Is there an evidence for the need?



- Smartphones used in PD Dream Challenge
- But, they are not appropriate
  - Some patients cannot even carry them
  - Cannot provide real-time guarantees (e.g., sampling rate)
  - Large power consumption & charging requirements



\*Ranadeep Deb, MS Thesis, 2019

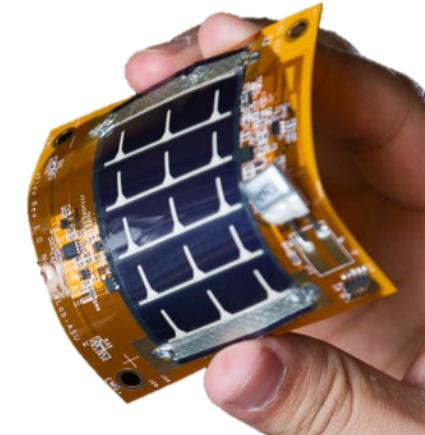
# Solutions to Wearable Health Monitoring

- We address *adaptation & technology* challenges

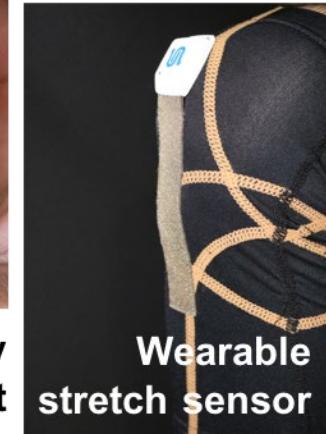
1. Comfort → Flexible Hybrid Electronics (FHE)
2. Compliance → Energy Neutral Operation
3. Applications → Movement Disorders

- Human Activity Recognition (HAR)

- Patient rehabilitation
- Fall detection
- Physical activity promotion

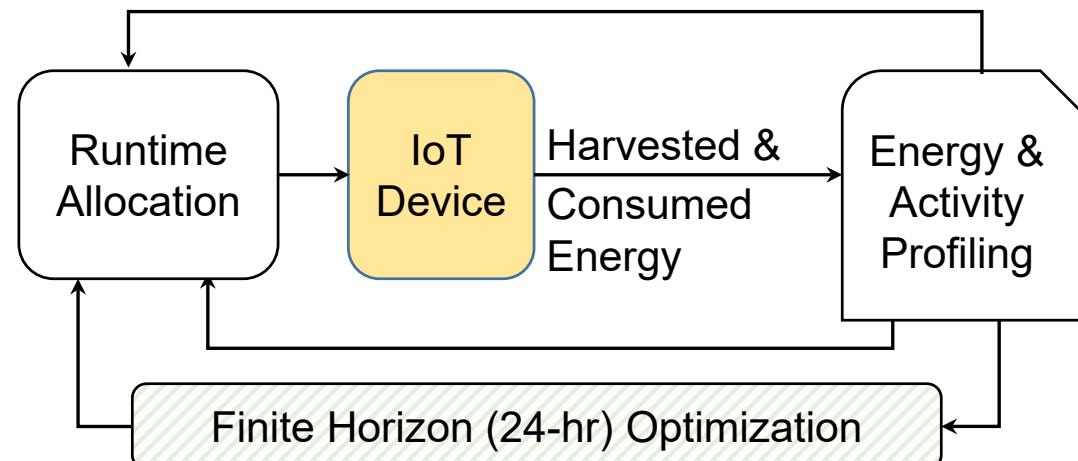


Flexible and  
Stretchable Devices



Optimal energy  
harvesting & management  
Wearable  
stretch sensor

## Closed-Loop Optimal Energy Allocation



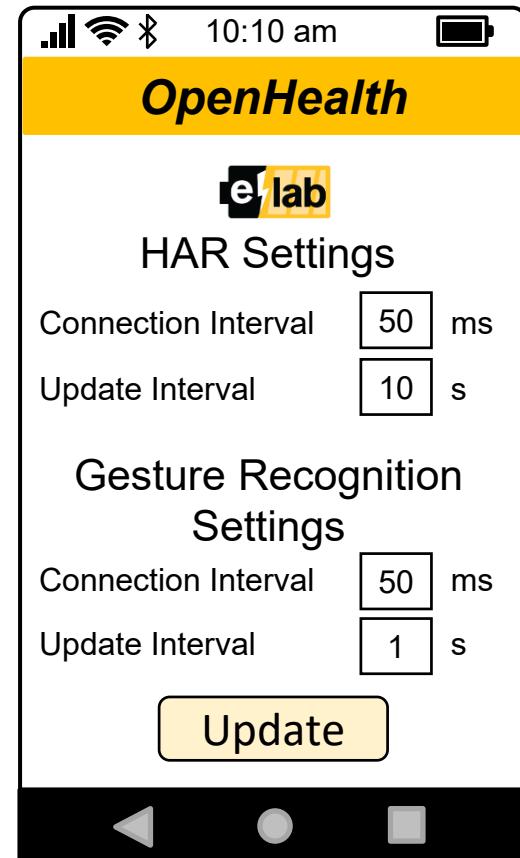
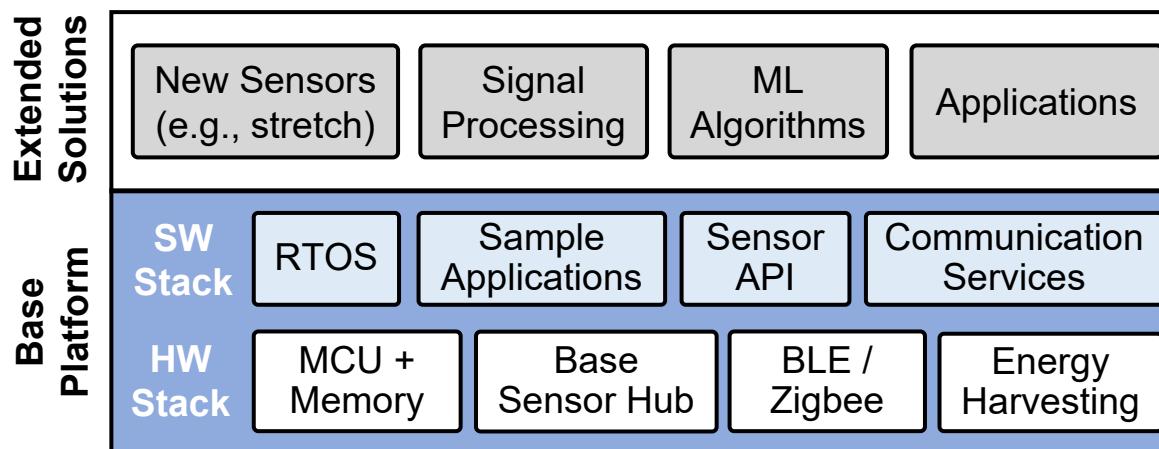


# OpenHealth

*An open-source HW-SW platform released to public*



- **Aim to provide a common compatible HW/SW platform**
  - Address adaptation and technology challenges
  - Monitor clinically relevant technology-based objective measures (TOM)
  - Current release:



# Outline

- Wearable IoT Devices for Health Monitoring
  - *OpenHealth*: Open-Source Hardware/Software Platform
- Optimal Energy Harvesting and Management
- Human Activity Recognition (HAR)
  - Online Learning for Activity Recognition
  - Human Activity Recognition Accelerator
- Conclusion



# Wearable IoT Devices: Limitations

- **Wearable IoT Devices have limited battery life**

- Bulky batteries are inflexible, while flexible batteries have low capacity
- Small form factor limits the battery capacity



- **Critical need for**

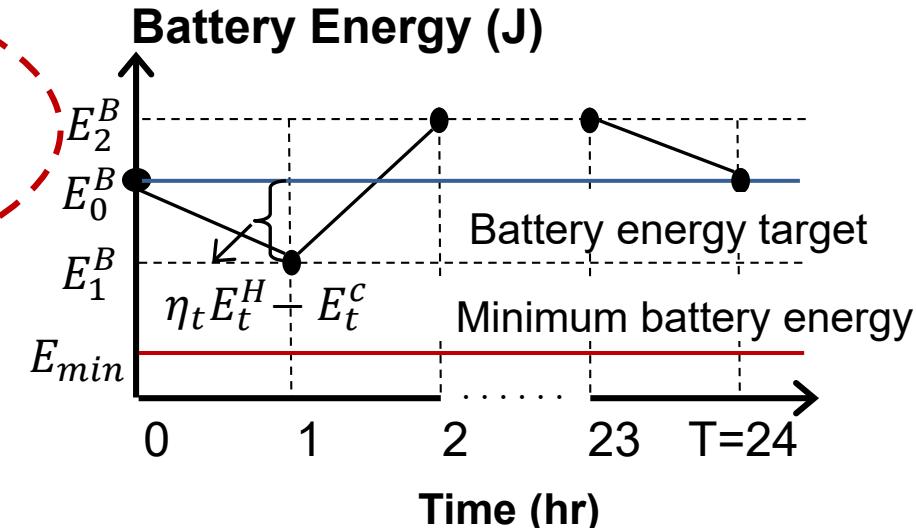
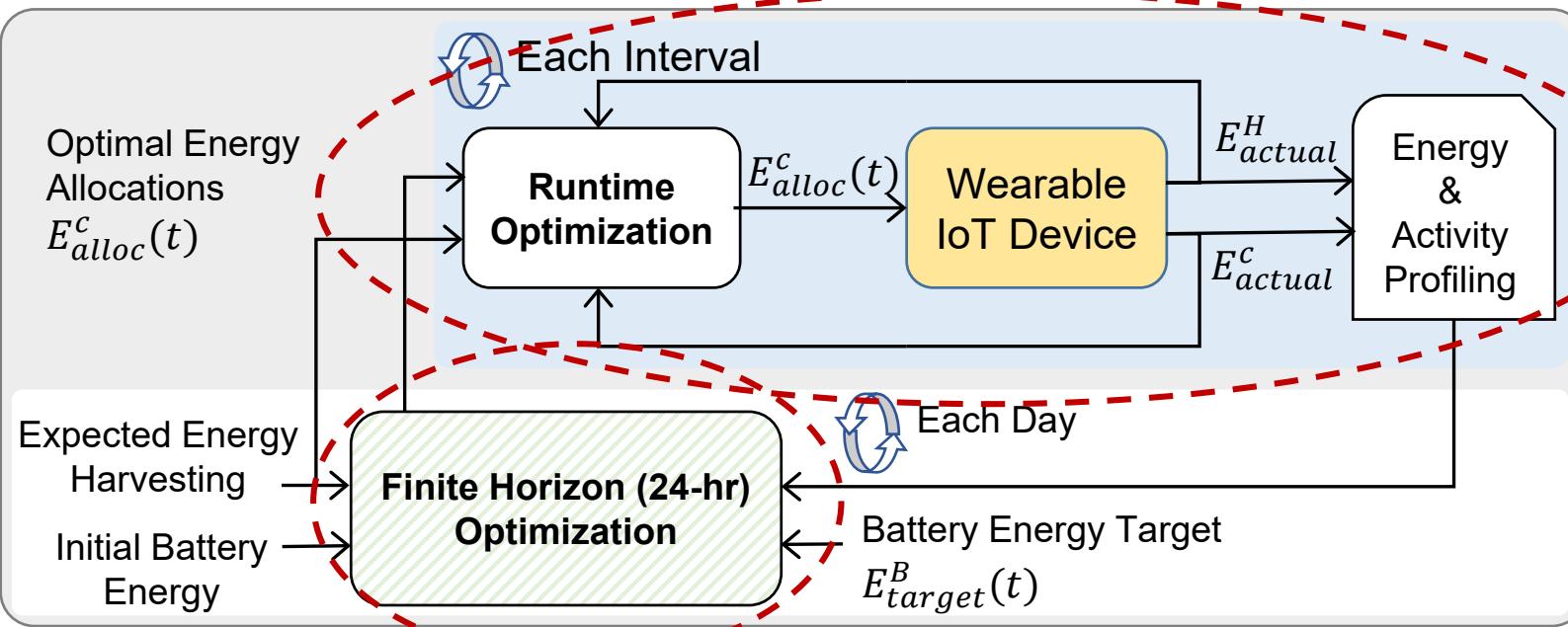
- Harvesting ambient energy sources
- Energy harvesting necessitates **effective management** and **allocation** of the harvested energy



Flexible PV-cell

We developed a framework that can overcome these challenges and enable *recharge-free* operation

# Energy Allocation Framework



- One day is divided in 24 uniform intervals
- Finite horizon optimization determines energy allocation for each interval
  - Allocation is optimal if expected energy harvesting pattern matches the actual
- At runtime, we profile the actual harvested and consumed energy
  - Use the actual values in each interval to correct the future energy allocations

# Problem Formulation

- Our goal is to maximize the utility over one-day horizon

- Formulate the optimization problem as,

$$\text{maximize } U(E_0^c, E_1^c, \dots, E_T^c) = \sum_{t=0}^{T-1} \beta^t \ln \left( \frac{E_t^c}{M_E} \right)^\alpha$$

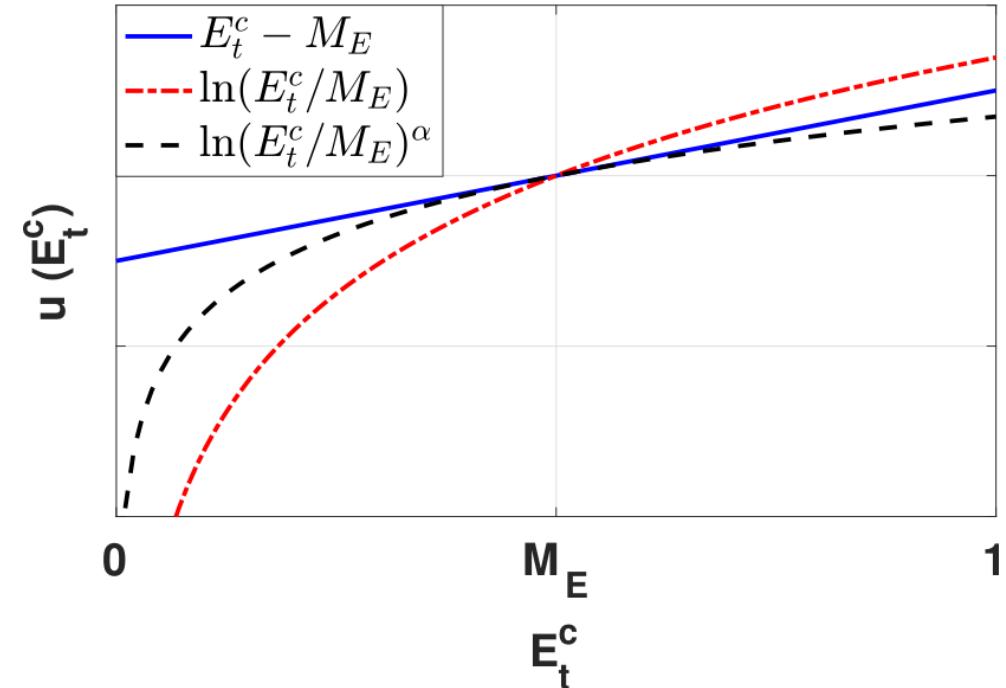
where  $\beta$  is a discount factor

$$\text{subject to } E_{t+1}^B = E_t^B + \eta_t E_t^H - E_t^c \quad 0 \leq t \leq T-1$$

$$E_{t+1}^B \geq E_{min} \quad 0 \leq t \leq T$$

$$E_T^B \geq E_{target}$$

Illustration of the Utility Function

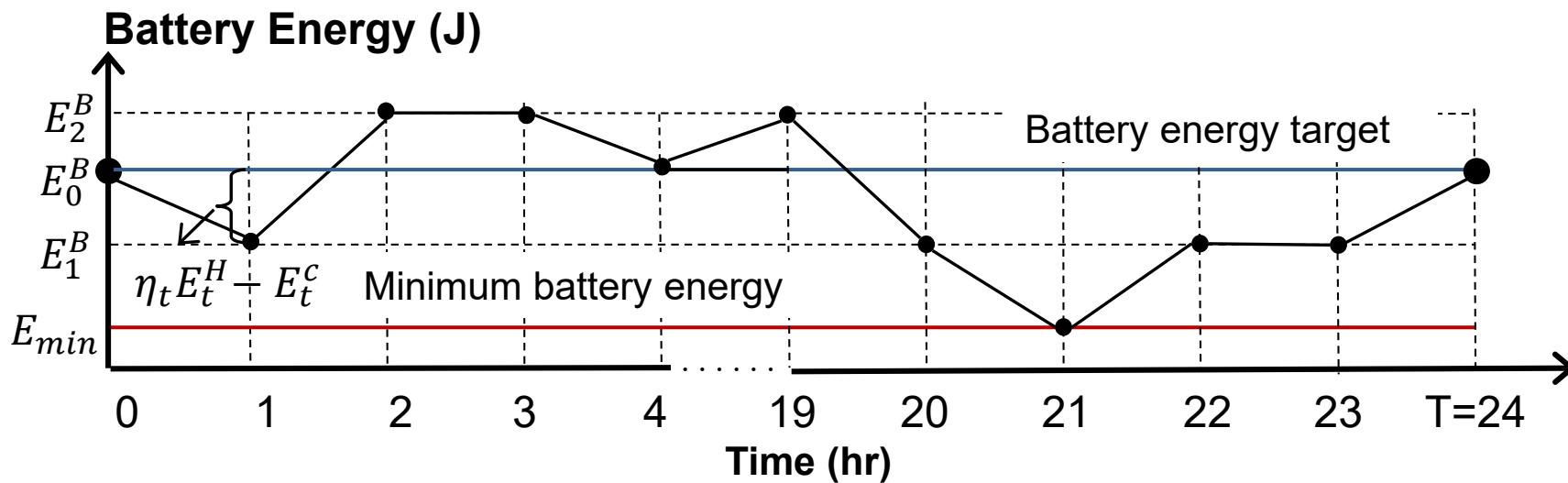


We use a two-step solution to overcome these challenges

# Optimal Solution with Relaxed Constraints

- Key insight 1

- Derive a closed form optimal solution by relaxing ***the min. energy constraint***
- ***Enforce the minimum energy constraint at runtime***



- Key insight 2

- Learn and use the expected harvested energy ***to derive a closed-form solution***
- ***Account for deviations from the expected values at runtime***

# Closed Form Solution

- With relaxed minimum energy constraints, optimal solution:

$$\text{First interval: } E_0^c = \frac{E_0^B - E_{target} + \sum_{t=0}^{T-1} \eta_t E_t^H}{1 + \beta + \beta^2 + \dots + \beta^{T-1}}$$

$$\text{Subsequent intervals: } E_{t+1}^c = \beta E_t^c \quad 0 \leq t \leq T - 1$$

- Use closed form solution for the first interval
- Harvested and consumed energy may deviate from expected values
  - $\Delta_t^H$  is the deviation in harvested energy
  - $\Delta_t^C$  is the deviation in the consumed energy
- Account for this difference in subsequent intervals to maintain optimality

# Correcting the Future Allocations

- At the beginning of each interval, deviations from the expected values
- Use this to correct the allocation of future intervals

$$E_t^c = \beta \left( E_{t-1}^c + \frac{\beta^{t-1} \Delta_{t-1}}{\sum_{k=0}^{T-1} \beta^k} \right)$$

- But, the correction term ***cannot change the past allocations!***
- Add correction term to the revised allocation
- $a_t$  is a normalization coefficient to ensure proper allocation

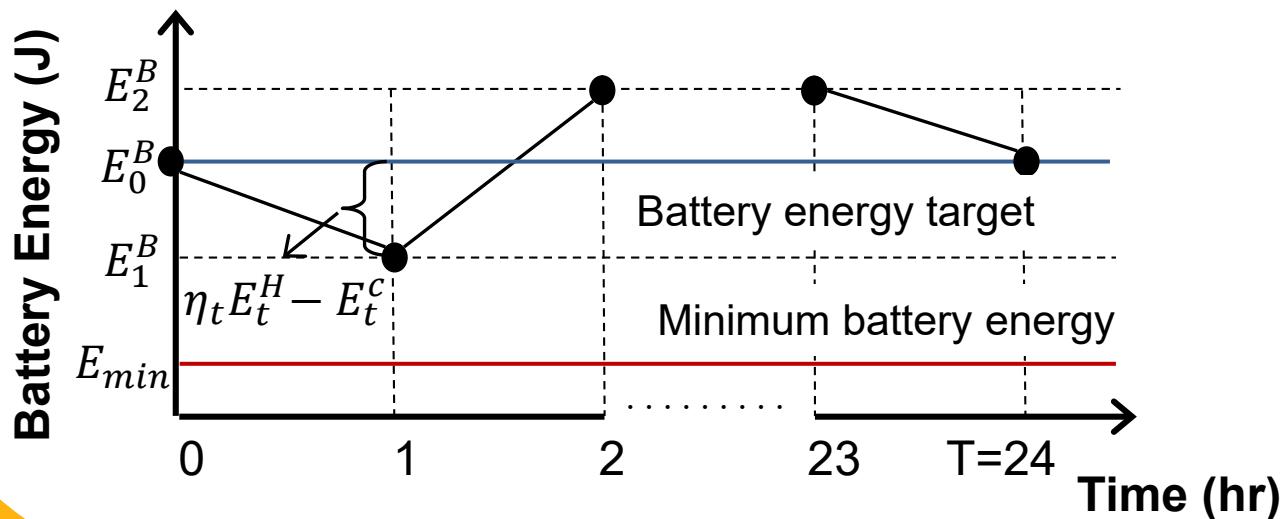
$$E_t^c = \beta \left( E_{t-1}^c + \frac{\beta^{t-1} \Delta_{t-1}}{\sum_{k=0}^{T-1} \beta^k} \right) + a_t \Delta_{t-1}$$

$$a_t = \begin{cases} \frac{1 - \beta}{1 - \beta^{T-t}} - \frac{\beta^t}{\sum_{k=0}^{T-1} \beta^k} & 0 < \beta < 1 \\ \frac{1}{T-t} - \frac{1}{T} & \beta = 1 \end{cases}$$

# Enforcing the Minimum Energy Constraint

- In each interval, project the remaining battery energy  $E_{t+1}^B$
- If violation is detected, allocate  $E_t^c$  such that constraint is met

$$E_t^c = \begin{cases} \beta E_{t-1}^c + \left( \frac{\beta^t}{\sum_{k=0}^{T-1} \beta^k} + a_t \right) \Delta_{t-1} & E_{t+1}^B \geq E_{min} \\ E_t^B + \eta_t E_t^H - E_{min} & \text{otherwise} \end{cases}$$



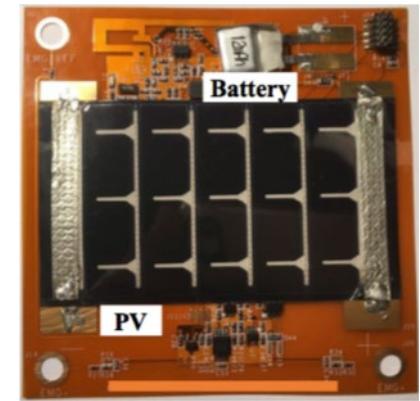
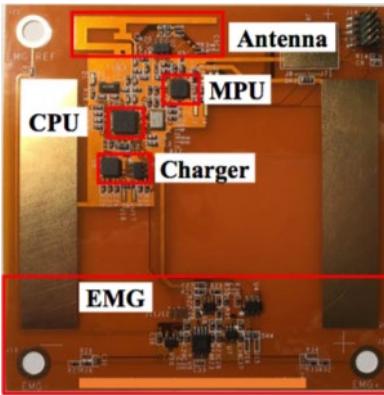
## Summary

1. Closed-form optimal solution using the expected values
2. Account for the deviations in harvested and consumed energy
3. Account for mis-allocations in the past
4. Enforce the min energy constraint

# Experimental Setup

- **Flexible hybrid electronics prototype**

- TI CC2650 MCU, InvenSense MPU
  - 12 mAh Li-Po battery



- **Energy harvesting model**

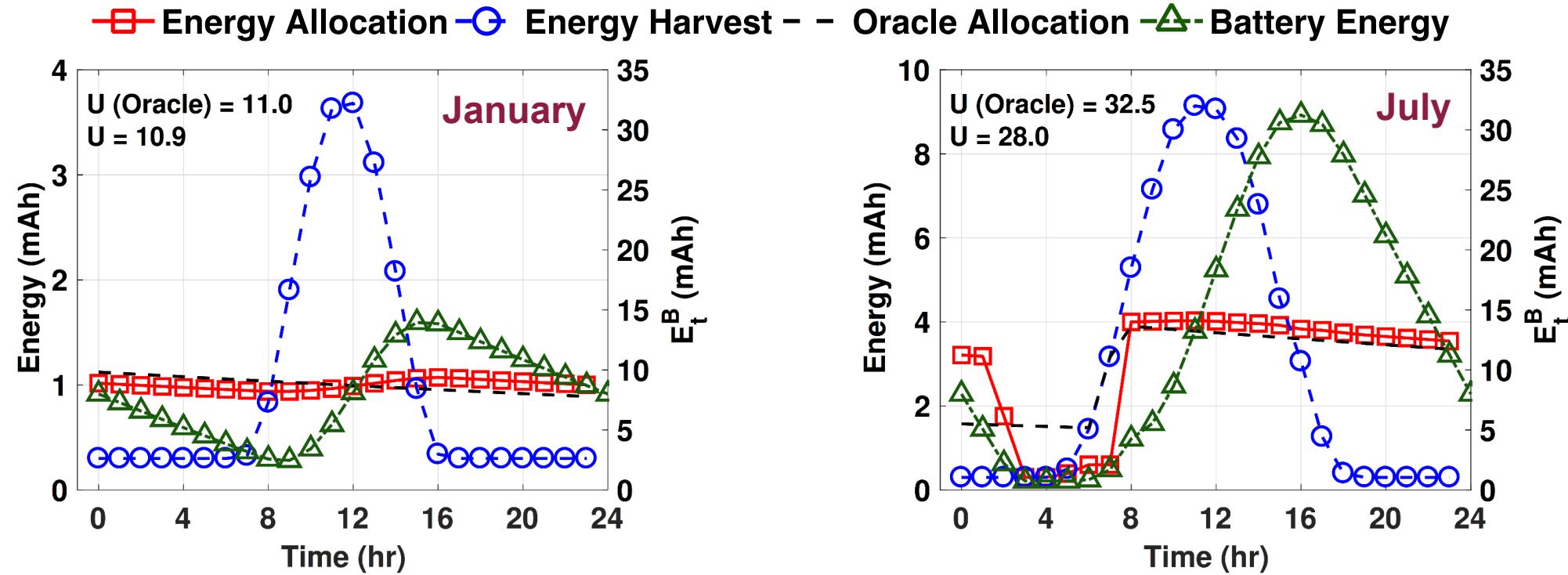
- Sandia Ephemeris model
  - Get expected values of  $E_H$

Parameter	Value	Parameter	Value
$E_{min}$	0.75 mAh	$E_{target}$	8 mAh
$P_{idle}$	2.2 mW	$M_E$	0.6 mAh
$T$	24	$\alpha$	1

- **Oracle**

- Global optimal solution found using the CVX package
  - The actual (*not expected*) harvested and consumed energies are known by the oracle

# Energy Allocation Comparison



- Algorithm behaves aggressive during early hours in July
- We compared the allocation against Oracle over different months in a year
- On average, our solution is within 3% of the optimal solution

# Outline

- Wearable IoT Devices for Health Monitoring
  - *OpenHealth*: Open-Source Hardware/Software Platform
- Optimal Energy Harvesting and Management
- Human Activity Recognition (HAR)
  - Online Learning for Activity Recognition
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# Why Human Activity Recognition (HAR)?

- **Recognize six activities and transitions**

- Applications in rehabilitation, fall detection, physical activity promotion
- ***Must know what the patient is doing to reach a conclusion***
- Provide valuable insight to health specialists

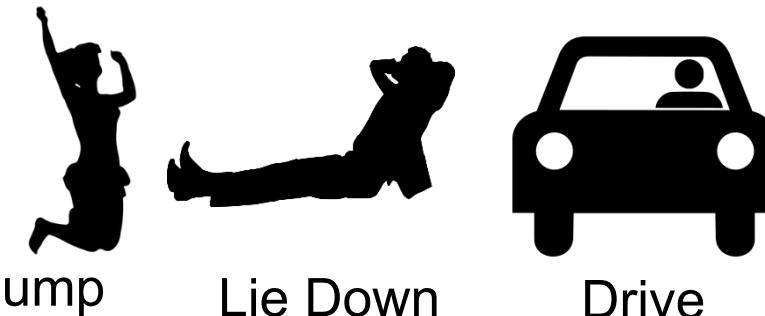
- **Aim day-long operation using flexible batteries**

- **Existing work on wearables and smartphones**

	Offline	Online
Data Collection	✓	✗ → ✓
Learning	✓	✗ → ✓
Inference	✓	✓



Walk      Stand      Sit

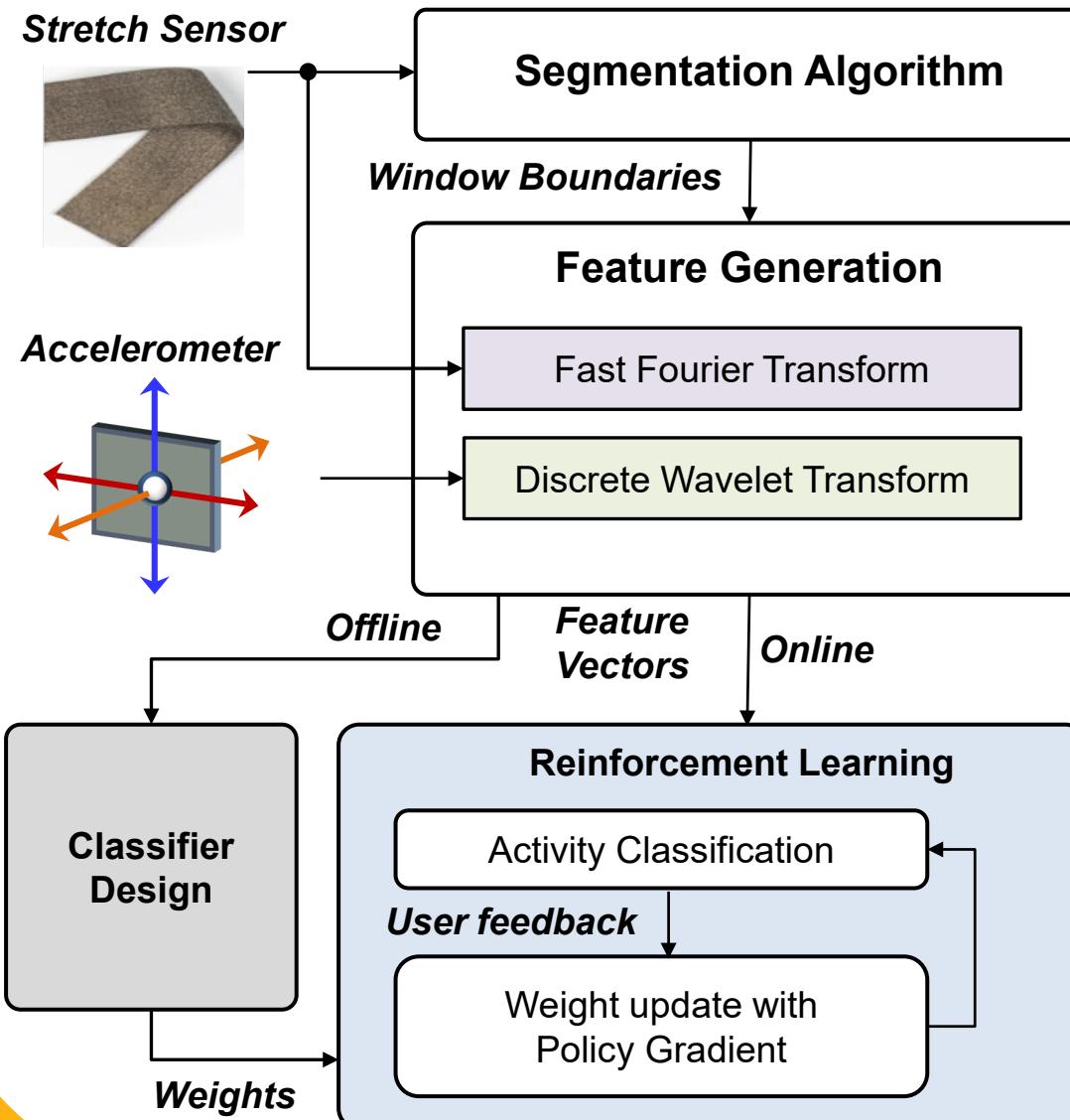


Jump      Lie Down      Drive

- **Our solution**

- Tailored to the problem
- Low power & Energy-harvesting
- Adapt to new users and changing user conditions

# Overview of the HAR Framework



## ■ Segmentation

- Each activity has different length
- Streaming stretch sensor data is processed to generate variable length segments

## ■ Feature Generation

- Accelerometer and stretch sensor data are processed to extract the features

## ■ Classifier Design

- Offline training of neural network using labeled segments

## ■ Reinforcement Learning

- Neural network weight updates using user feedback and policy gradient algorithm

# Segmentation Algorithm

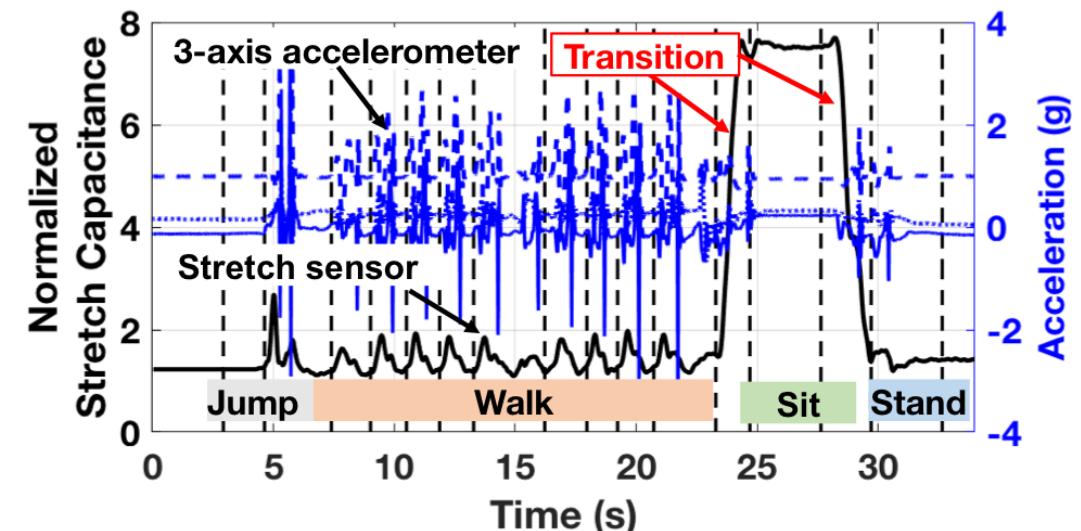
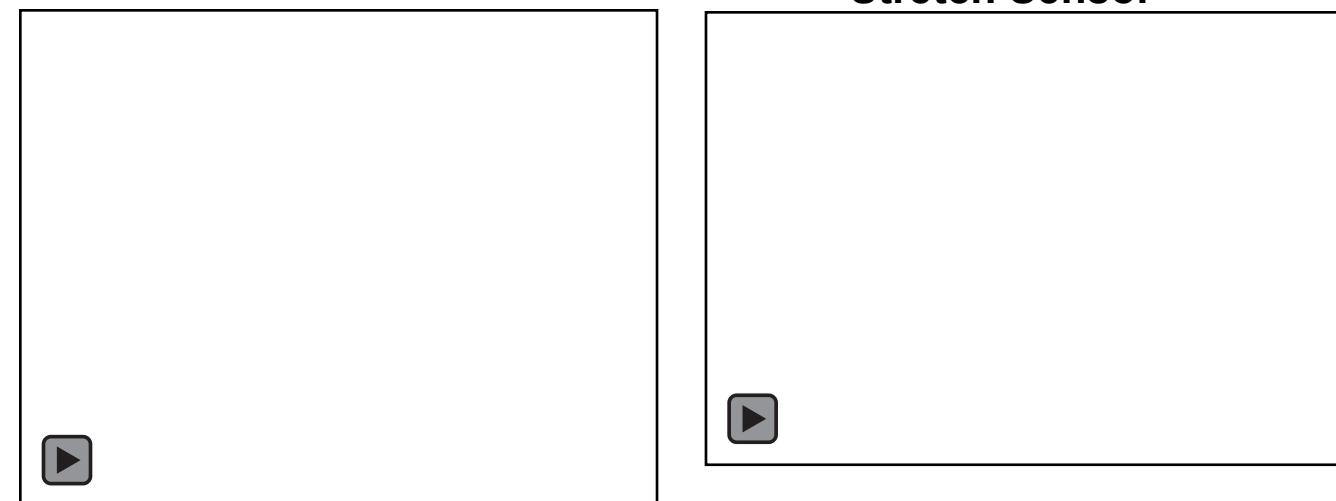
- **Need for variable length segmentation**

- Fixed length segments may contain multiple activities
  - Makes it harder to label and classify

- **We use stretch sensor data to segment the activities**

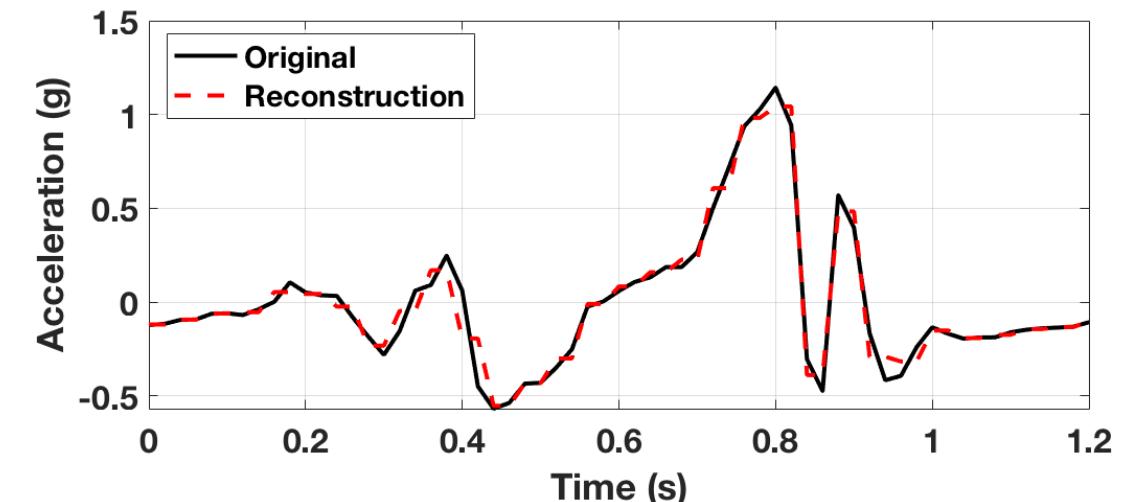
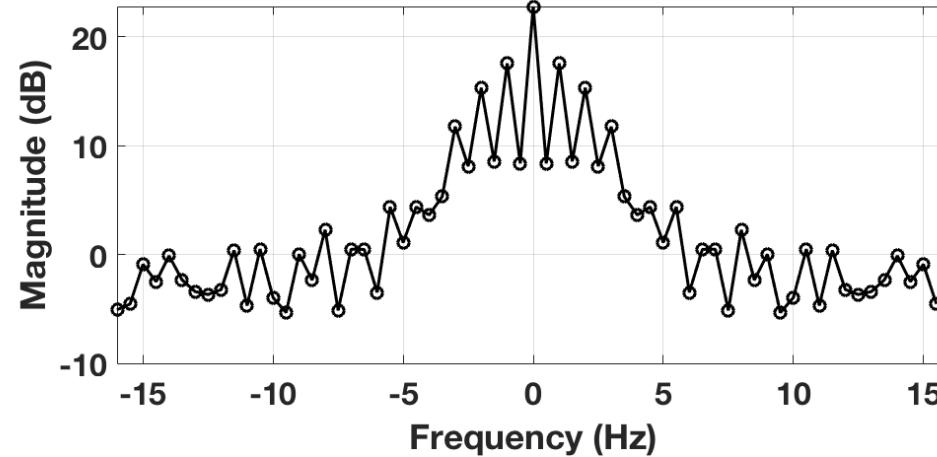
- Accelerometer is more noisy
  - In contrast, stretch sensor provides a clean data for segmentation

**Result: Non-uniform activity segments**



# Feature Generation

- Most of the prior work on HAR uses statistical features for activity classification
  - However, statistical features do not provide insight into the actual shape of data
- In contrast, we use DWT and FFT to get better insight
  - Stretch Sensor : 16 FFT coefficients, minimum and maximum values in the segment
  - Accelerometer : 32 DWT coefficients for  $a_x$ ,  $a_z$  and body acceleration, mean of  $a_y$
  - General features : Length of the segment and previous activity label



# Supervised Learning for Activity Classification

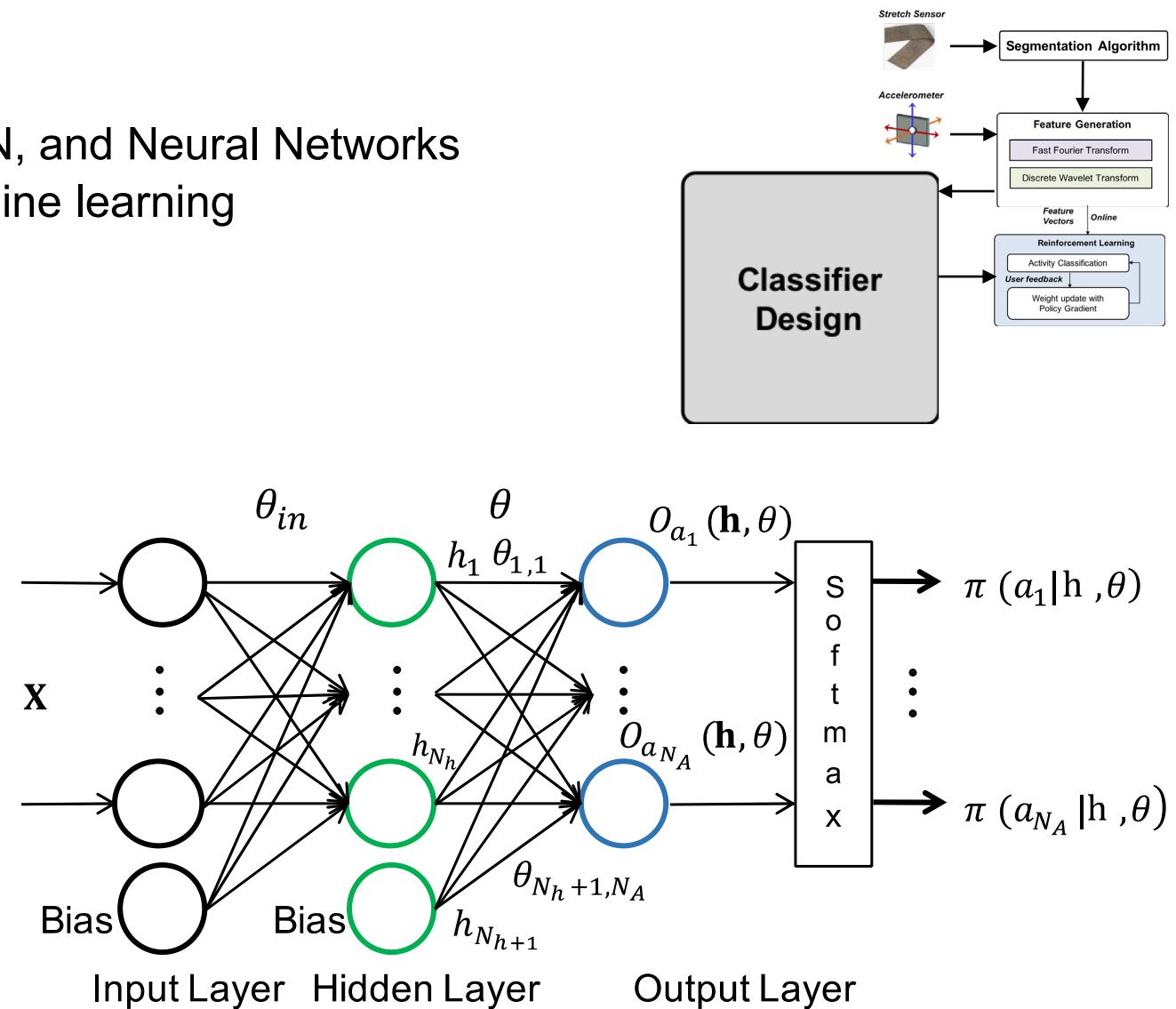
- Designed a variety of classifiers
  - SVM, Decision Tree, Random Forest, k-NN, and Neural Networks
  - Neural networks can be easily used for online learning

- Neural network configuration

- One fully connected hidden layer
  - ReLU activation
- Fully connected output layer
  - Softmax activation

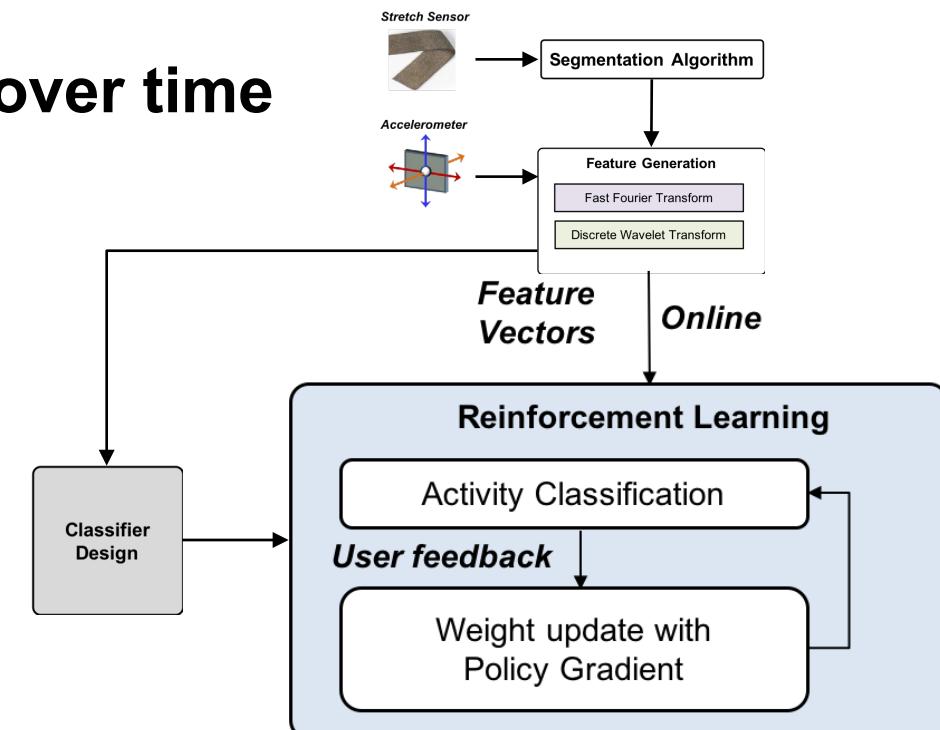
- Probability of each activity is

$$\pi(a_i | \mathbf{h}, \theta) = \frac{e^{O_{a_i}(\mathbf{h}, \theta)}}{\sum_{j=1}^{N_A} e^{O_{a_j}(\mathbf{h}, \theta)}}$$



# Why Online Learning?

- Classifiers shipped with the device can be trained using *known user data sets*
- User patterns can change with
  - Physical condition, age, gender, and demographics
- Even, condition of a given user may change over time
- Classifiers learned offline must adapt to
  - New users
  - Varying conditions of its user
- **Challenges**
  - Online training can be computationally intensive
  - Wearable devices do not have large storage area



# Policy Gradient Weight Update

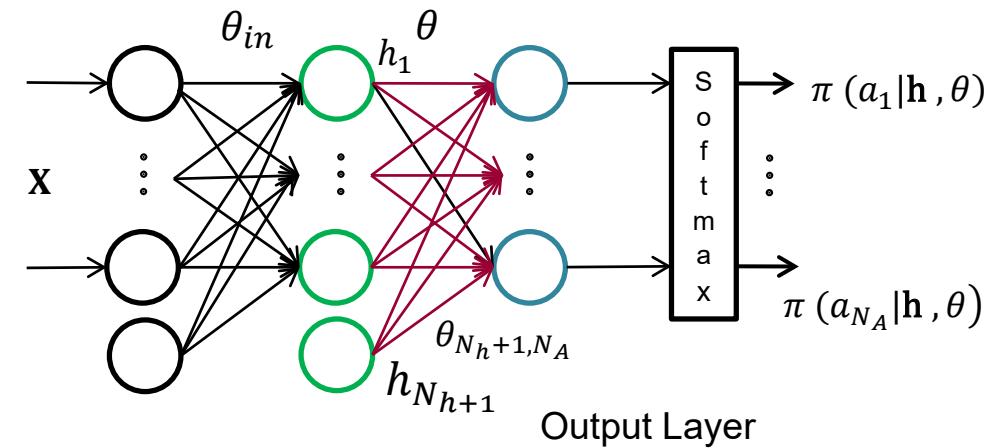
- **State (X):** Accelerometer and stretch sensor readings within a segment define the continuous state space
- **Policy model ( $\pi$ ):** The activity probabilities
- **Action:** Activity performed in each segment
- **Reward:** User provides the reward as a function of the classified action:
  - **If correct:** +1    **Else:** -1

**Objective: Maximize the total reward with respect to the classifier weights**

- **We start with a trained policy network**
  - First few layers provide broadly applicable features
  - Hence, we update only the output layer weights
- **Found the weight update equation as**

$$\theta_{t+1} \equiv \theta_t + \alpha r_t \frac{\nabla_{\theta} \pi(a_t | h, \theta_t)}{\pi(a_t | h, \theta_t)}$$

where  $\alpha$ : Learning rate,  $r_t$ : Reward



# Experimental Setup

## ■ Wearable Device

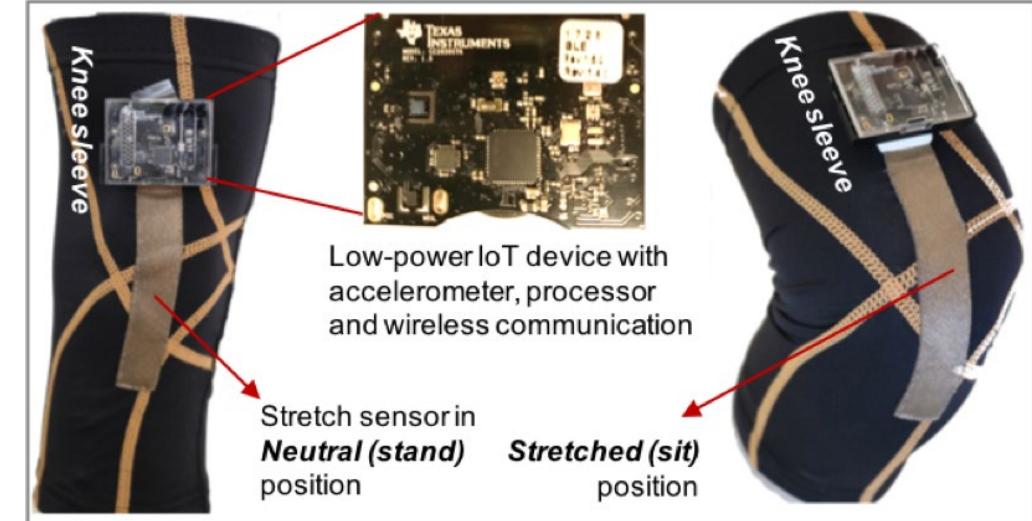
- TI CC2650 MCU, InvenSense MPU
- Stretchsense Stretch Sensor
- MPU is sampled at 250 Hz
- Stretch sensor at 100 Hz

## ■ User studies

- Data from 22 users
- Total of 4740 segments

## ■ Training data split

- 4 users for test
- 18 users for training
- 37% test data from unseen users

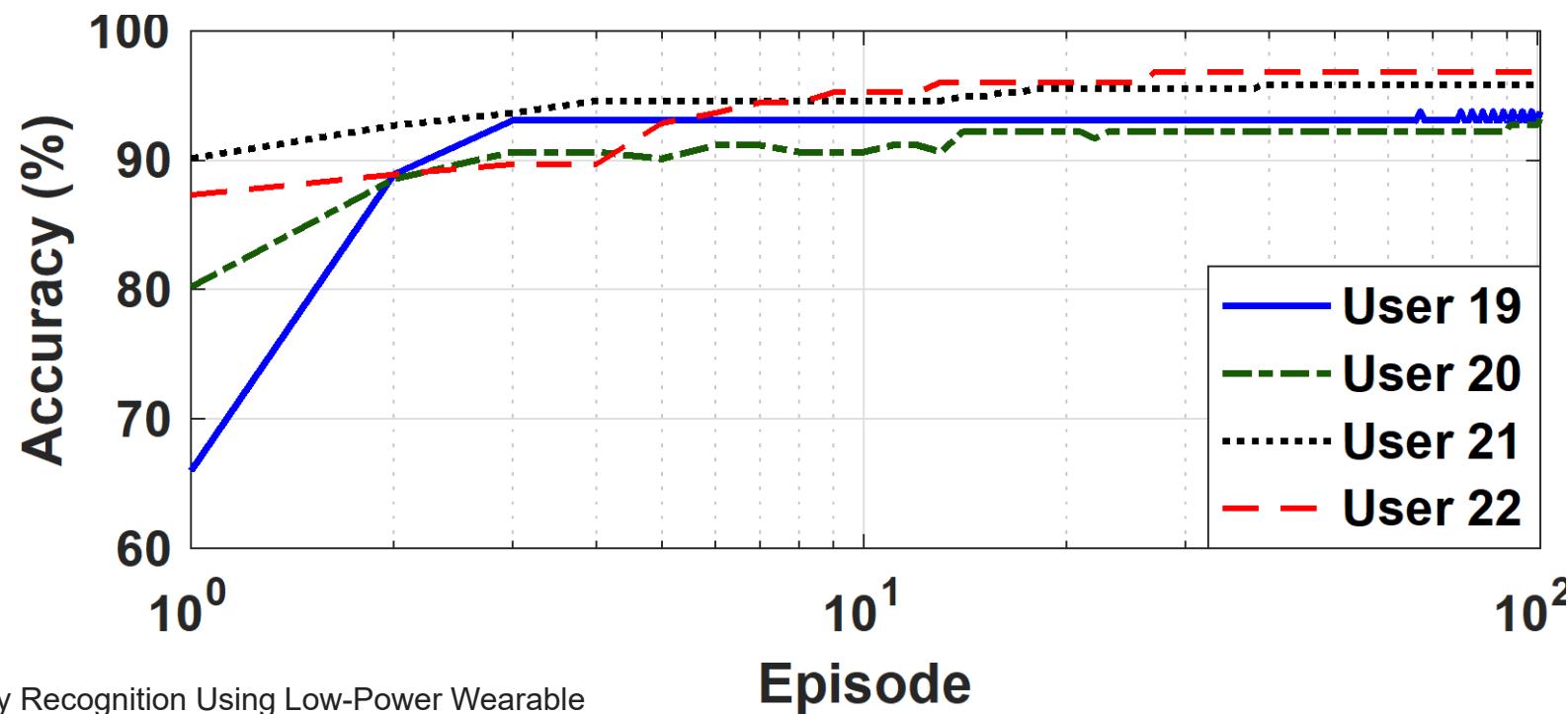


## ■ Data available open source

# Accuracy Analysis of Our Approach

- Offline classifier achieves greater than 94% accuracy for all activities
- Apply reinforcement learning for four new users
  - Run the policy gradient update for a total of 100 epochs
- Accuracy improvement with reinforcement learning:
  - User 19: 66% → 94%
  - User 20: 80% → 93%
  - User 21: 90% → 96%
  - User 22: 87% → 97%

**HAR algorithm adapts  
to new users**



# Outline

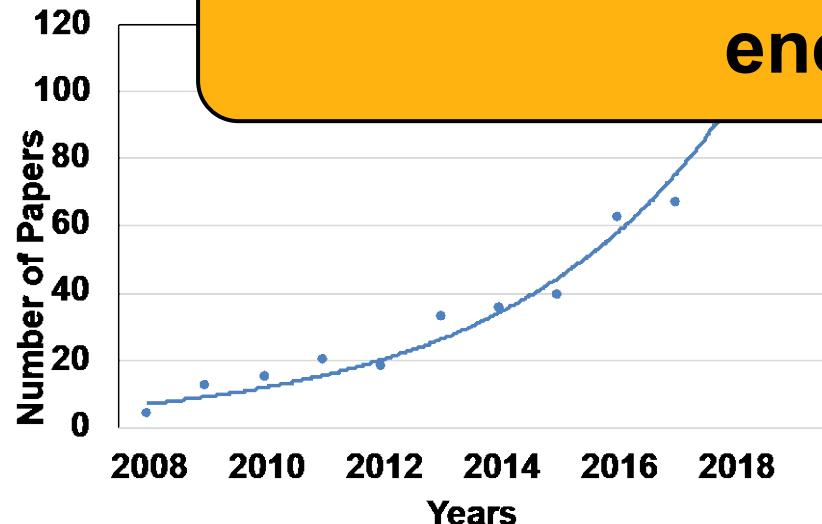
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- Optimal Energy Harvesting and Management
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# Challenges of Wearable Health Technology

- **Adaptation & technology challenges hinder widespread adoption**
  - **Comfort:** Awkward to wear or carry a device
  - **Compliance:** Stop using technology due to maintenance
  - **Applications:** No killer applications
- **27% users give up due to charging reqs [1]**

– Practical



**Low-power accelerators needed to meet energy budget**

existing devices can

▪ **However,**

- Ambient power is still lower than 10 to 30 mW requirement
- Mere 40 hrs with 130 mAh battery

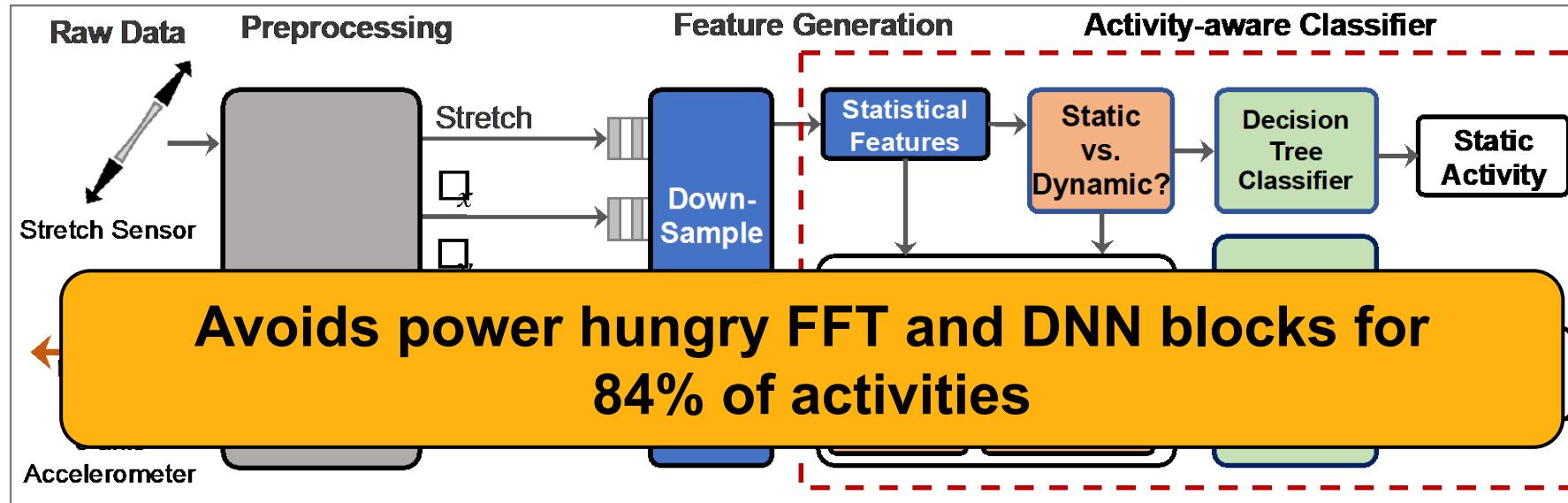


Flexible PV-cell

\*Ranadeep Deb, MS Thesis, 2019

[1] Ana Lígia Silva de Lima et al.. *Feasibility of Large-Scale Deployment of Multiple Wearable Sensors in Parkinson's Disease*. PLOS One 12, 12 (2017), e0189161

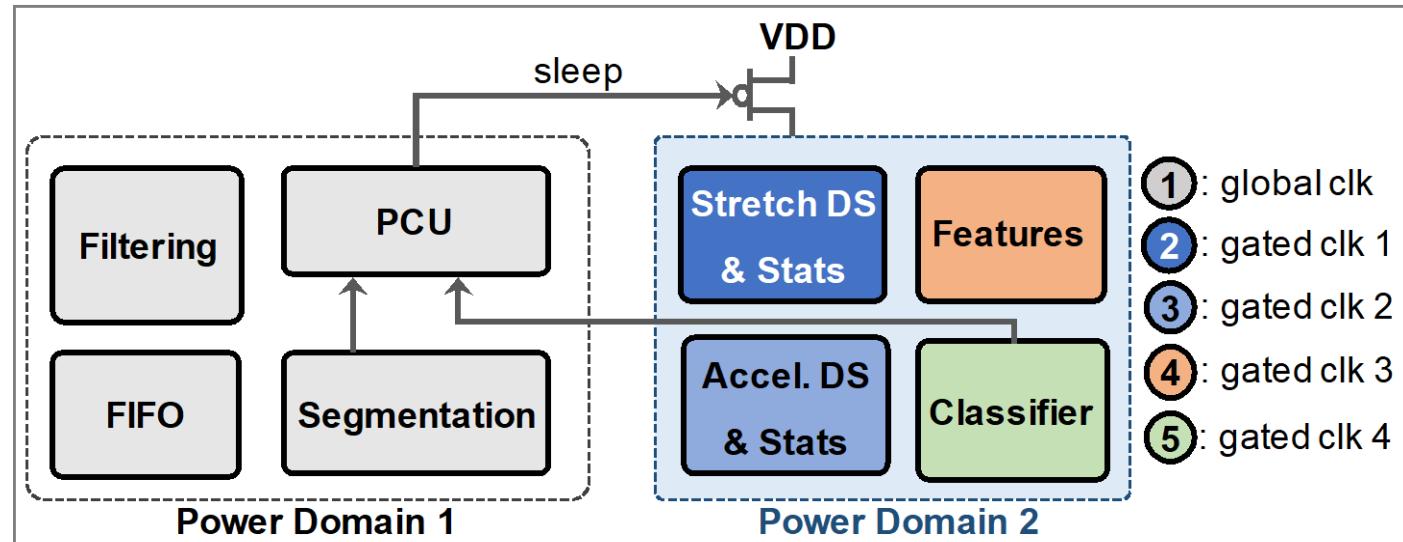
# Activity-Aware 2-Level Engine



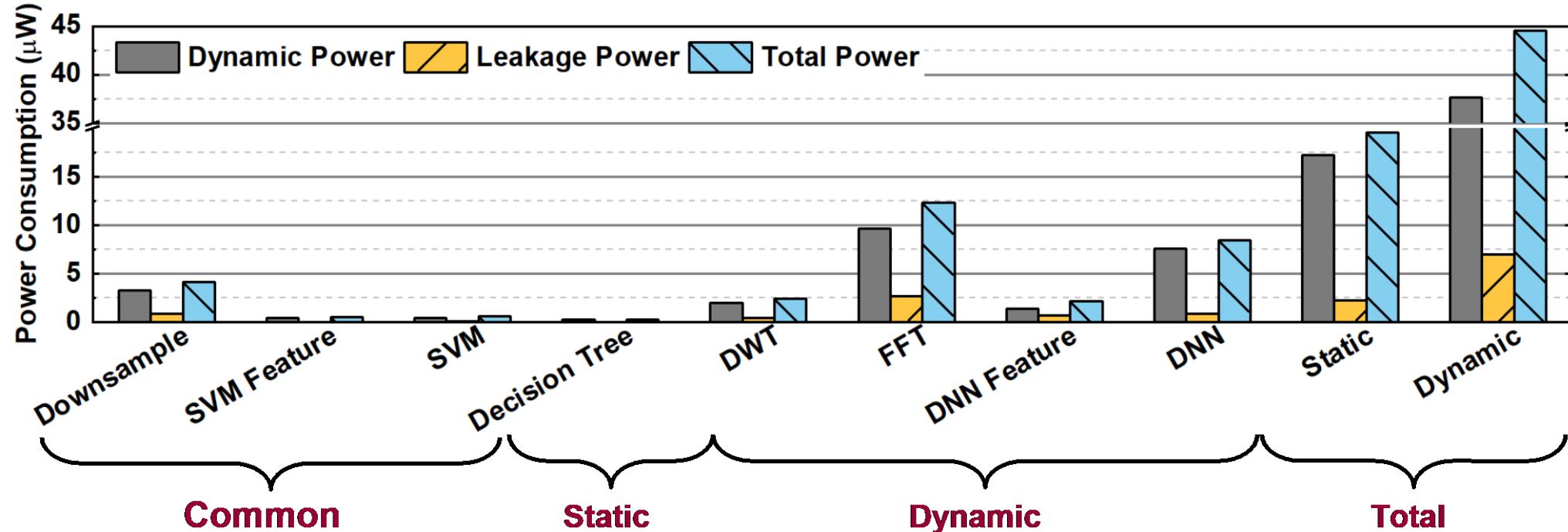
- **84% of human activities are static (e.g. sit, stand, lie down)**
  - We do not need a DNN to classify them
  - At the same time, more complex dynamic activities must be classified accurately
- **Divide the activities into two classes**
  - A simple support vector machine (SVM) to identify static vs dynamic
  - A 2-Layer NN classifier for dynamic activities

# Clock and Power Gating

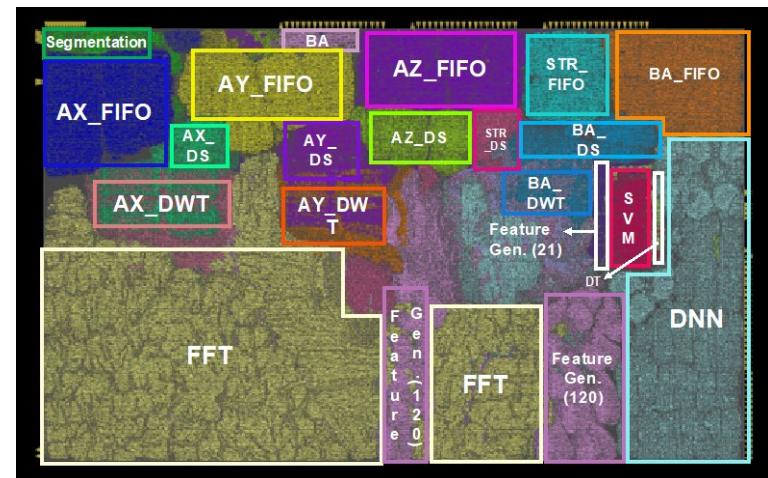
- Human activities are in the order of few Hz
  - Use this information to clock gate unused blocks
- Insight from wearable applications domain
  - Data collection and preprocessing have to be always ON
  - Processing blocks can be activated after the data is available
- Major power savings potential by turning off processing pipeline



# Power Consumption of 2-Level Engine



- **Static activities consume 19.5  $\mu\text{W}$  (2.6 $\times$  reduction)**
- **Dynamic activities consume 44.6  $\mu\text{W}$  (1.14 $\times$  reduction)**
- **10 $\times$  improvement compared to embedded solutions**
  - Including sensor and communication energy
- **17 day operation using a 130 mAh flexible battery**



# Summary

- **Mobile and wearable devices offer great potential**
  - Health monitoring, activity tracking, gesture-based control
- **Exciting research directions**
  - Design of wearable devices using new technologies like flexible hybrid electronics and textile-based circuits
  - Energy harvesting and management
  - Health applications
  - Low-power hardware design



Thank you!

