```
Adapted From: Analog Input by David Cuartielles and Tom Igoe
 Author: Malcolm Knapp
 Project: Light Sensor to Servo
 Date: 4/10/14
 Version: 0.1
 Description: This code shows how to use a light sensor to control
         the "blink" rate of a servo. In this case "blink" means
         moving between two positions.
// ----- included libraries -----
#include <Servo.h>
// ----- hardware pin defines ------
int sensorPin = A0; // select the input pin for the potentiometer
// ----- variable initialization -----
int sensorValue = 0; // variable to store the value coming from the sensor
int delayTime = 0; //variable that holds the delay time in milliseconds
int scaling = 1;
int maxValue = 750;
int minValue = 300;
// ----- library initialization -----
Servo myservo: // create servo object to control a servo a maximum of eight servo objects can be created
void setup() {
 Serial.begin(9600);
 // declare hardware connections
 myservo.attach(9); // attaches the servo on pin 9 to the servo object
void loop() {
 // Input
 sensorValue = analogRead(sensorPin);
 // Debugging
 Serial.print("Sensor value: "); Serial.println(sensorValue);
 // Processing
 //Scaling
 delayTime = map (sensorValue, minValue, maxValue, 200, 1023);
 Serial.print ("Delay in milliseconds: "); Serial.println (delayTime);
 // Modes
 // None - put new modes here
 // Output
 myservo.write(155);
 delay(delayTime);
 myservo.write(30);
 delay(delayTime);
```

```
Adapted From: Analog Input by David Cuartielles and Tom Igoe
 Author: Malcolm Knapp
 Project: Ultrasonic Sensor to Servo
 Date: 4/10/14
 Version: 0.1
 Description: This code shows how to use a ultrasonic distance sensor to
         control the "blink" rate of a servo. In this case "blink" means
         moving between two positions.
// ----- included libraries -----
#include <Servo.h>
#include <NewPing.h>
// ----- hardware pin defines ------
int triggerPin = 12; // select the pin for ultrasonic trigger
int echoPin = 11; // select the pin for echo
// ----- variable initialization -----
int delayTime = 0;
unsigned int uS = 0; // holds the time it took for the pulse to be received
unsigned int distance = 0; // holds the distance in centimeters
int scaling = 1;
int maxValue = 200;
int minValue = 5;
int maxDistance = 200; // in centimeters
// ----- library initialization -----
Servo myservo; // create servo object to control a servo a maximum of eight servo objects can be created
NewPing sonar(triggerPin, echoPin, maxDistance);
void setup() {
 Serial.begin(9600);
 // declare hardware connections
 myservo.attach(9); // attaches the servo on pin 9 to the servo object
void loop() {
 // Input
 delay(50); // Wait 50ms between pings (about 20 pings/sec), 29ms should be the shortest delay between pings.
 uS = sonar.ping(); // Send ping, get ping time in microseconds (uS).
 distance = uS / US_ROUNDTRIP_CM; // convert time to distance
 // Debugging
 Serial.print("Sensor value: "); Serial.println(uS);
 // Processing
 //Scaling
 delayTime = map (distance, minValue, maxValue, 0, 1023);
 Serial.print ("Delay in milliseconds: "); Serial.println (delayTime);
 // Modes
 // None - put new modes here
 // Output
 myservo.write(155);
 delay(delayTime);
 myservo.write(30);
 delay(delayTime);
```