

Security Assessment Report

Multi-Gov Solana Program

February 24, 2025

# **Summary**

The Sec3 team (formerly Soteria) was engaged to conduct a thorough security analysis of the Multi-Gov Solana Program smart contracts.

The artifact of the audit was the source code of the following programs, excluding tests, in a private repository.

The initial audit focused on the following versions and revealed 10 issues or questions.

| program                  | type   | commit                                   |
|--------------------------|--------|--|
| wormhole-staking-program | Solana | 41e152d787b227e4326e99c98df84dbd14dfeaec |

This report provides a detailed description of the findings and their respective resolutions.

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# **Result Overview**

| Issue  | Impact   | Status       |
|--|----------|--------------|
| WORMHOLE-STAKING-PROGRAM   |          |              |
| [H-01] Unchecked "delegate_duplication" enables unlimited voting power   | High     | Resolved     |
| [H-02] Duplicated "StakeAccountMetadata" allows unlimited voting power   | High     | Resolved     |
| [L-01] "previous_balance" is mistakenly set to "new_balance"             | Low      | Resolved     |
| [L-02] Inaccurate account size   | Low      | Resolved     |
| [L-03] Add "close_vesting_balance" instruction                           | Low      | Resolved     |
| [L-04] "window_length" should not exceed "max_checkpoints_account_limit" | Low      | Resolved     |
| [L-05] Missing "mut" attribute on "refund_recipient"                     | Low      | Resolved     |
| [I-01] Optimization opportunities in "parse_abi_encoded_message"         |          | Acknowledged |
| [I-02] Use syscall to get sysvars instead of passing in accounts         |          | Resolved     |
| [Q-01] Max size of "vote_weight_window_length_account"                   | Question | Resolved     |

## **Findings in Detail**

#### WORMHOLE-STAKING-PROGRAM

## [H-01] Unchecked "delegate\_duplication" enables unlimited voting power

The "transfer\_vesting" function permits new stake accounts even when "self.new\_vesting\_balance .stake\_account\_metadata" is uninitialized (equal to "Pubkey::default").

If the same account is provided as both the "delegate\_stake\_account\_checkpoints" and the "new\_delegate\_stake\_account\_checkpoints", the "delegate\_duplication" flag is set to "true".

This bypass occurs because no validation is performed on "new\_delegate\_stake\_account\_checkpoints" when the "self.new\_vesting\_balance.stake\_account\_metadata" is empty.

```
/* solana/programs/staking/src/contexts/transfer_vesting.rs */
126 | if let (
127
         Some(_stake_account_metadata),
128
         Some(_delegate_stake_account_metadata),
129
         Some(delegate_stake_account_checkpoints),
         Some(_new_stake_account_metadata),
130
         Some(_new_delegate_stake_account_metadata),
         Some(new_delegate_stake_account_checkpoints),
132 I
133 | ) = (
134
         &mut self.stake_account_metadata,
135 |
         &mut self.delegate_stake_account_metadata,
136
         &mut self.delegate_stake_account_checkpoints,
137 |
         &mut self.new_stake_account_metadata,
         &mut self.new_delegate_stake_account_metadata,
138
         &mut self.new_delegate_stake_account_checkpoints,
139
140 | ) {
         delegate_duplication = delegate_stake_account_checkpoints.key()
                                == new_delegate_stake_account_checkpoints.key();
142 | }
```

This would bypass the following reduction of voting power operations:

```
/* solana/programs/staking/src/contexts/transfer_vesting.rs */
226 | if !delegate_duplication {
227 | delegate_votes_changed = Some(push_checkpoint()
228 | delegate_stake_account_checkpoints,
229 | &delegate_checkpoints_account_info,
230 | self.vest.amount,
231 | Operation::Subtract,
232 | current_timestamp,
```

```
233 |
             &self.vester.to_account_info(),
234
             &self.system_program.to_account_info(),
235
         )?);
         let loaded_checkpoints = delegate_stake_account_checkpoints.load()?;
236
         if loaded_checkpoints.next_index
237
             >= self.global_config.max_checkpoints_account_limit.into()
238
239
240
             if delegate_stake_account_metadata.key() == stake_account_metadata.key() {
241
                 stake_account_metadata.stake_account_checkpoints_last_index += 1;
242
             } else {
243
                 delegate_stake_account_metadata.stake_account_checkpoints_last_index += 1;
244
             }
         }
245
246 | }
```

Consequently, the user receiving vesting could call the "delegate" instruction to add "new\_vest.amount" to the voting power, resulting in duplicated voting power.

#### **PoC**

- Prerequisites: User Y has no "vest" account of vesting config C
- Step 1: "vest" account V of vesting config C is created by the "vesting\_admin" for user X
- Step 2: X transfers his "vest" V to Y
  - The six accounts mentioned above are all filled with his delegate's
  - "delegate\_stake\_account\_checkpoints" won't be updated as "delegate\_duplication" will be "true"
  - Y's "new\_vesting\_balance.stake\_account\_metadata" remains empty
- **Step 3:** Y delegates to himself with his "new\_vesting\_balance"

Now X (or his delegate) and Y have a duplicate voting power of "vest.amount". More importantly, Y can repeat the above steps to accumulate almost unlimited voting power.

To mitigate this issue, when "self.new\_vesting\_balance.stake\_account\_metadata" is empty, the program should enforce that all three new stake accounts are explicitly set to "None".

## Resolution

This issue was fixed by commit "130d8c8".

### [H-02] Duplicated "StakeAccountMetadata" allows unlimited voting power

In the "transfer\_vesting" instruction, there are four accounts of the same type.

```
/* solana/programs/staking/src/contexts/transfer_vesting.rs */
016 | #[derive(Accounts)]
017 | pub struct TransferVesting<'info> {
083
         #[account(mut)]
          pub delegate_stake_account_metadata: Option<Box<Account<'info, StakeAccountMetadata>>>,
084
085
          #[account(mut)]
          pub stake_account_metadata: Option<Box<Account<'info, StakeAccountMetadata>>>,
086
          #[account(mut)]
089 I
090 |
          pub new_delegate_stake_account_metadata: Option<Box<Account<'info, StakeAccountMetadata>>>,
091 |
          #[account(mut)]
092 |
          pub new_stake_account_metadata: Option<Box<Account<'info, StakeAccountMetadata>>>,
096 | }
```

All four accounts are declared using the Anchor "Account" type. This can result in a situation where, if any two of these accounts refer to the same underlying account, writes to the earlier account are invalidated and overwritten by the latter.

Scenarios of "delegate\_stake\_account\_metadata == new\_delegate\_stake\_account\_metadata" and "stake\_account\_metadata == new\_stake\_account\_metadata" are handled.

However, the program does not handle cases when "stake\_account\_metadata" is the same as "new\_delegate\_stake\_account\_metadata". Specifically, this occurs when User A wishes to transfer vesting to User B, and User B has already delegated their voting rights to User A.

In this case, because the modifications to the "stake\_account\_metadata" are overwritten when "new\_delegate\_stake\_account\_metadata" is written back, the logic of reducing User A's "stake\_account\_metadata.recorded\_vesting\_balance" has no impact. However, the "new\_vest" account will still be created, and the "new\_stake\_account\_metadata.recorded\_vesting\_balance" of User B will increase as expected.

Since the "recorded\_vesting\_balance" is used to calculate voting weight, an attacker who controls at least two accounts with vesting balances (A and B) could exploit this by constructing the aforementioned delegation relationship to artificially inflate their voting weight.

After completing the attack, B would still receive the new vesting balance, allowing the attacker to reverse the transfer using B and repeat the process, effectively gaining unlimited voting power.

```
/* solana/programs/staking/src/contexts/transfer_vesting.rs */
111 | pub fn transfer_vesting(
115 | ) -> Result<TransferVestingEvents> {
          if self.vesting_balance.stake_account_metadata != Pubkey::default() {
144
145
146 I
                  Some(stake_account_metadata),
147
                  Some(delegate_stake_account_metadata),
148
                  Some(delegate_stake_account_checkpoints),
149
              ) = (
                  &mut self.stake_account_metadata,
150
151
                  &mut self.delegate_stake_account_metadata,
152
                  &mut self.delegate_stake_account_checkpoints,
153
              ) {
211
                  let new_recorded_vesting_balance = stake_account_metadata
212
                      .recorded_vesting_balance
213
                      .checked_sub(self.vest.amount)
214
                      .ok_or(VestingError::Underflow)?;
215
216
                 let recorded_vesting_balance_changed = stake_account_metadata
217
                      .update_recorded_vesting_balance(new_recorded_vesting_balance); // @audit: if
    `stake_account_metadata` == `new_delegate_stake_account_metadata`, this write will be invalid.
257
          if self.new_vesting_balance.stake_account_metadata != Pubkey::default() {
258 |
              if let (
259 |
                  Some(new_stake_account_metadata),
260
                  Some(new_delegate_stake_account_metadata),
261
                  Some(new_delegate_stake_account_checkpoints),
              ) = (
262
263
                  &mut self.new_stake_account_metadata,
264
                  &mut self.new_delegate_stake_account_metadata,
265
                  &mut self.new_delegate_stake_account_checkpoints,
266
              ) {
                  let new_recorded_vesting_balance = new_stake_account_metadata
324
                      .recorded_vesting_balance
325
                      .checked_add(self.vest.amount)
326 I
327
                      .ok_or(VestingError::Overflow)?;
328
329
                 let recorded_vesting_balance_changed = new_stake_account_metadata
330 I
                      .update_recorded_vesting_balance(new_recorded_vesting_balance); // @audit:
   `stake_account_metadata` == `new_delegate_stake_account_metadata` does not affect the write operation
→ to `new_stake_account_metadata`, `new_stake_account_metadata.recorded_vesting_balance` will increase
    as expected.
/* solana/programs/staking/src/state/stake_account.rs */
074 | pub fn update_recorded_vesting_balance(
077 | ) -> RecordedVestingBalanceChanged {
          self.recorded_vesting_balance = new_recorded_vesting_balance;
```

#### **Anchor's Behavior**

In Anchor, accounts of the "Account" type are describlized into heap objects before the instruction handler is executed.

If accounts A and B refer to the same underlying account, Anchor deserializes them into two separate heap objects, and modifications are applied independently.

After the handler completes, these heap objects are serialized and written back to the account storage, with the earlier accounts in the account struct being written first. As a result, the modifications to the first account can be overwritten by the second.

#### **Tests**

The following test code demonstrates the scenario where two identical accounts are passed to the instruction. It shows that only the writes to "account2" take effect:

```
/* lib.rs */
#[program]
pub mod anchor_test {
   use super::*;
   pub fn create_dup_account(ctx: Context<CreateDupAccount>) -> Result<()> {
       ctx.accounts.dup_account.value = 100;
       0k(())
   }
   pub fn edit_dup_account(ctx: Context<EditDupAccount>) -> Result<()> {
       if let (
            Some(account1),
           Some(account2),
       ) = (
           &mut ctx.accounts.dup_account1,
           &mut ctx.accounts.dup_account2,
            // @audit: we can see these two accounts have the same key, but are different objects on
            → heap.
           msg!("account1: {:?}, {:p}", account1.key(), *account1);
            msg!("account2: {:?}, {:p}", account2.key(), *account2);
            account1.value = account1.value.checked_sub(20).unwrap();
            account2.value = account2.value.checked_add(20).unwrap();
       0k(())
```

```
#[derive(Accounts)]
pub struct CreateDupAccount<'info> {
   #[account(mut)]
   pub payer: Signer<'info>,
    #[account(
       init,
        payer = payer,
        space = 0x10,
   )]
    pub dup_account: Account<'info, DupAccount>,
    pub system_program: Program<'info, System>,
#[derive(Accounts)]
pub struct EditDupAccount<'info> {
   #[account(mut)]
    pub payer: Signer<'info>,
    #[account(mut)]
    pub dup_account1: Option<Box<Account<'info, DupAccount>>>,
    #[account(mut)]
    pub dup_account2: Option<Box<Account<'info, DupAccount>>>,
    pub system_program: Program<'info, System>,
#[account]
#[derive(Default, Debug, BorshSchema)]
pub struct DupAccount {
   pub value: u64,
```

```
/* test.ts */
it("dup test", async () => {
  await provider.connection.confirmTransaction(
    await provider.connection.requestAirdrop(
      admin.publicKey,
      10000000000
   ),
    "confirmed"
 );
 const dupAccount = anchor.web3.Keypair.generate();
 let tx = await program.methods.createDupAccount().accounts({
   payer: admin.publicKey,
    dupAccount: dupAccount.publicKey
  }).signers([admin, dupAccount]).rpc();
  console.log("Your transaction signature", tx);
  await program.provider.connection.confirmTransaction(tx, "confirmed");
 let txDetails = await program.provider.connection.getTransaction(tx, {
```

```
maxSupportedTransactionVersion: 0,
   commitment: "confirmed",
 });
 let logs = txDetails?.meta?.logMessages || null;
 console.log(logs);
 tx = await program.methods.editDupAccount().accounts({
   payer: admin.publicKey,
   dupAccount1: dupAccount.publicKey,
   dupAccount2: dupAccount.publicKey
 }).signers([admin]).rpc();
 console.log("Your transaction signature", tx);
 await program.provider.connection.confirmTransaction(tx, "confirmed");
 txDetails = await program.provider.connection.getTransaction(tx, {
   maxSupportedTransactionVersion: 0,
   commitment: "confirmed",
 });
 logs = txDetails?.meta?.logMessages || null;
 console.log(logs);
 let dupAccountData = await program.account.dupAccount.fetch(dupAccount.publicKey);
 console.log("dupAccount.value:", dupAccountData.value.toNumber());
});
```

```
[
'Program EkbZxX3AyVsP958cGcRnRSpy5nuxcPCMRsoJBJmEcrPD invoke [1]',
'Program log: Instruction: EditDupAccount',
'Program log: account1: 8VXEiFheEXzQhDgh2Q5EM6Zf4whUDv5trQkSLLjtgh2x, 0x300007e58',
'Program log: account2: 8VXEiFheEXzQhDgh2Q5EM6Zf4whUDv5trQkSLLjtgh2x, 0x300007e48',
'Program EkbZxX3AyVsP958cGcRnRSpy5nuxcPCMRsoJBJmEcrPD consumed 26583 of 200000 compute units',
'Program EkbZxX3AyVsP958cGcRnRSpy5nuxcPCMRsoJBJmEcrPD success'
]
dupAccount.value: 120 // @audit: not the expected 100
```

### Resolution

This issue was fixed by commit "130d8c8".

Three allowed scenarios are whitelisted for these three potentially equal accounts, where the values may only be "Some" when their corresponding account is actively in use; in all other cases, the values must be "None".

### [L-01] "previous\_balance" is mistakenly set to "new\_balance"

Functions "update\_recorded\_balance()" and "update\_recorded\_vesting\_balance()" return "RecordedBalanceChanged" and "RecordedVestingBalanceChanged", whose "previous\_balance" is set to "self.recorded\_balance".

However, the "self.recorded\_balance" has been updated to "new\_recorded\_balance" just before the assignments, which is not the previous balance.

```
/* solana/programs/staking/src/state/stake_account.rs */
058 | pub fn update_recorded_balance(&mut self, new_recorded_balance: u64) -> RecordedBalanceChanged {
         emit!(RecordedBalanceChanged {
             previous_balance: self.recorded_balance,
061
             new_balance: new_recorded_balance,
062 |
063
         });
         self.recorded_balance = new_recorded_balance;
065 I
067
         RecordedBalanceChanged {
069
             previous_balance: self.recorded_balance,
070
             new_balance: new_recorded_balance,
071
         }
072 | }
073 |
074 | pub fn update_recorded_vesting_balance(
         &mut self,
075 |
         new_recorded_vesting_balance: u64,
077 | ) -> RecordedVestingBalanceChanged {
         emit!(RecordedVestingBalanceChanged {
078
080
             previous_balance: self.recorded_vesting_balance,
             new_balance: new_recorded_vesting_balance,
081
082 |
         });
084
         self.recorded_vesting_balance = new_recorded_vesting_balance;
086
         RecordedVestingBalanceChanged {
088
             previous_balance: self.recorded_vesting_balance,
089 |
             new_balance: new_recorded_vesting_balance,
090 |
```

However, the impact is limited as the return value is only used by "emit\_cpi!" for event logging.

### Resolution

This issue was fixed by commit "b939c45".

### [L-02] Inaccurate account size

Some structs in the program use "std::mem::size\_of" to calculate account space. However, Anchor uses Borsh serialization, which calculates sizes differently from "std::mem::size\_of".

Notable differences include:

- 1. "Vec" and "String" are variable-length when serialized, while "std::mem::size\_of" only calculates the fixed length of their metadata.
- 2. "std::mem::size\_of" may include padding introduced by the Rustc, while Borsh never includes padding.

Fortunately, none of the current structs using "std::mem::size\_of" contain "Vec" or "String" types so the allocated space is sufficient.

However, extra space is allocated because of the paddings, such as the space for the struct "SpokeMessageExecutor".

Without considering the discriminator, the "std::mem::size\_of" returns a length of 70, while the actual Borsh-serialized length is 69.

```
/* solana/programs/staking/src/context.rs */
632 | #[derive(Accounts)]
633 | pub struct InitializeSpokeMessageExecutor<'info> {
         #[account(
637
             init,
638 I
639
             payer = governance_authority,
640 |
             space = SpokeMessageExecutor::LEN,
              seeds = [SPOKE_MESSAGE_EXECUTOR_SEED.as_bytes()],
641 |
642 |
              bump
643 |
         )]
          pub executor: Account<'info, SpokeMessageExecutor>,
644
650 | }
/* solana/programs/staking/src/state/spoke_message_executor.rs */
004 | #[account]
005 | #[derive(Default, Debug, BorshSchema)]
006 | pub struct SpokeMessageExecutor {
007 I
         pub bump: u8,
008 I
         // The hub dispatcher address
009 I
         pub hub_dispatcher: Pubkey,
010 |
         // The hub chain id
```

```
011
         pub hub_chain_id: u16,
012 |
         // The spoke chain id
013 |
         pub spoke_chain_id: u16,
         // Wormhole contract handling messages
014
015
         pub wormhole_core: Pubkey,
016 | }
023 | impl SpokeMessageExecutor {
        pub const LEN: usize =
024 |
025 |
             SpokeMessageExecutor::DISCRIMINATOR.len() + std::mem::size_of::<SpokeMessageExecutor>();
026 | }
033 | #[cfg(test)]
034 | pub mod tests {
         use super::{MessageReceived, SpokeMessageExecutor};
035 |
036
        use super::*;
038 | #[test]
039 |
        fn check_spoke_message_executor_size() {
             assert!(SpokeMessageExecutor::LEN == 8 + 2 + 32 + 2 + 2 + 32); // 78
040
041
048
        #[test]
049 |
        fn check_anchor_serialize() {
050 |
          // serialize a spoke message executor and print length
051 |
            let spoke_message_executor = SpokeMessageExecutor {
                 bump: 0,
052 I
                 hub_dispatcher: Pubkey::new_unique(),
053 |
054
                 hub_chain_id: 1,
055
                spoke_chain_id: 2,
056 |
                wormhole_core: Pubkey::new_unique(),
057
058
            let serialized = spoke_message_executor.try_to_vec().unwrap();
059
             assert_eq!(serialized.len(), 69); // without discriminator
         }
060
061 | }
```

Consider replacing "std::mem::size\_of" with Anchor's "INIT\_SPACE".

#### Resolution

This issue was fixed by commit "5398758".

### [L-03] Add "close\_vesting\_balance" instruction

A "vesting\_balance" account will be created for each "vester" under every "vesting\_config", whose rents are paid by the "vesting\_admin".

Consider implementing an instruction to close these unnecessary "vesting\_balance" accounts. In this way, the "vesting\_admin" can reclaim the rents and avoid wasting the funds used to create these accounts.

### Resolution

This issue was fixed by commit "ff2c875".

### [L-04] "window\_length" should not exceed "max\_checkpoints\_account\_limit"

The "cast\_vote" instruction scans all checkpoint data within the time window "(vote\_start - window\_length, vote\_start]" and takes the minimum value as the "total\_weight".

This instruction requires passing in a maximum of two checkpoint accounts, with each containing up to "config.max\_checkpoints\_account\_limit" entries.

```
/* solana/programs/staking/src/context.rs */
149 | pub struct CastVote<'info> {
         /// CheckpointData account that contains the checkpoint for the timestamp
          /// vote_start - vote_weight_window_length
         #[account(
161
162
             mut,
163 |
             has_one = owner,
             seeds = [CHECKPOINT_DATA_SEED.as_bytes(), owner.key().as_ref(),
164
                       stake_account_checkpoints_index.to_le_bytes().as_ref()],
165 I
             bump
166 I
         )]
167
          pub voter_checkpoints: AccountLoader<'info, checkpoints::CheckpointData>,
169
         /// Next CheckpointData account if it exists Necessary for handle the
         /// case when the vote window contains checkpoints stored on two accounts
170
171
          pub voter_checkpoints_next: Option<AccountLoader<'info, checkpoints::CheckpointData>>,
```

However, if the "window\_length" is greater than "max\_checkpoints\_account\_limit", the time window to be scanned may span across three or more checkpoint accounts.

In such cases, the program only processes the checkpoint data from the first two accounts, ignoring the data in the subsequent window. This can result in a calculated "total\_weight" that is higher than the actual value, potentially inflating the user's voting power.

```
/* solana/programs/staking/src/lib.rs */
491 | pub fn cast_vote(
498 | ) -> Result<()> {
         let window_start = proposal.vote_start - window_length.value;
512 I
         if let Some((window_start_checkpoint_index, window_start_checkpoint)) = find_checkpoint_le(
516
             &ctx.accounts.voter_checkpoints.to_account_info(),
             window_start,
517
518
             let mut total_weight = window_start_checkpoint.value;
525
             let mut checkpoint_index = window_start_checkpoint_index + 1;
526 I
             let mut reading_from_next_account = false;
527
533
             loop {
534
                 if !reading_from_next_account
```

```
535
                      && (checkpoint_index as u32) == config.max_checkpoints_account_limit
536
                  {
561
                      // Reset checkpoint_index for the next account
                      checkpoint_index = 0;
562
                      // Now reading from the next account
563
                      reading_from_next_account = true;
564 I
565 |
                      // Continue to the next iteration to read further checkpoints from the next account
566 I
                      continue:
                  } else {
567 I
                      // Read from the current or next account based on reading_from_next_account
568 I
                      let (voter_checkpoints_loader, voter_checkpoints_data) =
569 I
570
                          if reading_from_next_account {
                              let voter_checkpoints_next_loader =
571 |
572
                                  ctx.accounts.voter_checkpoints_next.as_ref().unwrap();
573
                              let voter_checkpoints_next_data =
                                  voter_checkpoints_next_loader.load()?;
574 I
575
                              (voter_checkpoints_next_loader, voter_checkpoints_next_data)
                          } else {
576 I
                              let voter_checkpoints_loader = &ctx.accounts.voter_checkpoints;
577
578
                              let voter_checkpoints_data = voter_checkpoints_loader.load()?;
579
                              (voter_checkpoints_loader, voter_checkpoints_data)
580 I
                          };
                      let next_index = voter_checkpoints_data.next_index;
582 I
                      if checkpoint_index >= next_index as usize {
584 I
                          // No more checkpoints in account
585 I
586 |
                          break;
587
                      } // @audit: if window is across more than 2 accounts,
                                   loop will end here after processing the second account
589
                      let checkpoint = read_checkpoint_at_index(
590
                          &voter_checkpoints_loader.to_account_info(),
591
                          checkpoint_index,
592
                      )?;
594
                      if checkpoint.timestamp > vote_start {
                          // Checkpoint is beyond the vote start time
595 I
                          break;
596 I
597
                      if checkpoint.value < total_weight {</pre>
599 I
                          total_weight = checkpoint.value;
600 I
                      } // @audit: find the minimum value within the window
601
603 |
                      checkpoint_index += 1;
604
605
```

Since these configurations ("window\_length" and "max\_checkpoints\_account\_limit") are controlled by the "HubSolanaMessageDispatcher" contract on EVM and the administrator, and cannot be modified by regular users, the likelihood of this issue occurring is low.

At the same time, since "window\_length" is restricted to a value less than 850, while "max\_checkpoints\_account\_limit" is expected to be a large value, albeit less than 655,000, the probability of an administrator configuring a "window\_length" greater than or equal to

"max\_checkpoints\_account\_limit" is also low under normal circumstances.

Nevertheless, it is recommended to address this issue to prevent potential problems arising from incorrect configurations.

```
/* solana/programs/staking/src/state/vote_weight_window_lengths.rs */
026 | pub fn write_window_length_at_index(
030 | ) -> Result<()> {
031 |
         require!(
              window_length.value <= VoteWeightWindowLengths::MAX_VOTE_WEIGHT_WINDOW_LENGTH,</pre>
032
                                        // @audit: <= 850
033 |
              ErrorCode::ExceedsMaxAllowableVoteWeightWindowLength
034
         );
/* solana/programs/staking/src/lib.rs */
079 | pub fn init_config(ctx: Context<InitConfig>, global_config: GlobalConfig) -> Result<()> {
         // Make sure the caller can't set the checkpoint account limit too high
         // We don't want to be able to fill up a checkpoint account and cause a DoS
086 I
087
         // Solana accounts are 10MB maximum = 10485760 bytes
088
         // The checkpoint account contains 8 + 32 + 8 = 48 bytes of fixed data
089
         // Every checkpoint is 8 + 8 = 16 bytes, so we can fit in (10485760 - 48) / 16 = 655,357
         // checkpoints
090
          require!(global_config.max_checkpoints_account_limit <= 655_000,</pre>
                   ErrorCode::InvalidCheckpointAccountLimit);
```

### Resolution

This issue was fixed by commit "0e9cfeb".

### [L-05] Missing "mut" attribute on "refund\_recipient"

In the "AddProposal" and "CloseSignatures" instructions, the lamports returned from closing the "guardian\_signatures" account are refunded to "refund\_recipient".

However, this account is not marked as "mut", which causes it to be marked as read-only in the generated IDL. As a result, invoking these instructions using the IDL will fail.

```
/* solana/programs/staking/src/context.rs */
283 | pub struct AddProposal<'info> {
        #[account(mut, has_one = refund_recipient, close = refund_recipient)]
297
        pub guardian_signatures: Account<'info, GuardianSignatures>,
298
299
        /// CHECK: This account is the refund recipient for the above signature_set
300
        #[account(address = guardian_signatures.refund_recipient)]
        pub refund_recipient: AccountInfo<'info>, // @audit: This account is used to receive the
/* solana/programs/staking/src/context.rs */
272 | pub struct CloseSignatures<'info> {
273
        #[account(mut, has_one = refund_recipient, close = refund_recipient)]
        pub guardian_signatures: Account<'info, GuardianSignatures>,
274
275
276
        #[account(address = guardian_signatures.refund_recipient)]
277
        pub refund_recipient: Signer<'info>, // @audit: same issue
278 | }
```

### Resolution

This issue was fixed by commit "907fbd4".

### [I-01] Optimization opportunities in "parse\_abi\_encoded\_message"

### 1. Trailing data in parse\_abi\_encoded\_message

The "parse\_abi\_encoded\_message" function uses the "decode" function from the "ethabi" crate, which allows trailing data after decoding:

```
/* solana/programs/staking/src/utils/execute_message.rs */
061 | let tokens = decode(&params, data).map_err(|e| {
062 |
         IoError::new(
            ErrorKind::InvalidData,
063 |
             format!("Failed to decode ABI data: {}", e),
064 |
065 | )
066 | })?;
/* ~/.cargo/registry/src/index.crates.io-6f17d22bba15001f/ethabi-18.0.0/src/decoder.rs */
080 | /// Decodes ABI compliant vector of bytes into vector of tokens described by types param.
081 | /// Returns ok, even if some data left to decode
082 | pub fn decode(types: &[ParamType], data: &[u8]) -> Result<Vec<Token>, Error> {
083 |
          decode_offset(types, data).map(|(tokens, _)| tokens)
084 | }
```

It is recommended to use the "decode\_offset" function and check whether the returned offset is consistent with the data length.

### 2. Use try\_from instead of as

```
/* solana/programs/staking/src/utils/execute_message.rs */
077 | // Extract wormhole_chain_id
078 | let wormhole_chain_id = tokens
079 | .get(1)
080 | .ok_or_else(|| IoError::new(ErrorKind::InvalidData, "Missing wormhole_chain_id"))?
081 | .clone()
082 | .into_uint()
083 | .ok_or_else(|| IoError::new(ErrorKind::InvalidData, "Failed to parse wormhole_chain_id"))?
084 | .as_u64() as u16;
```

The "as\_u64" method from the "primitive-types" crate has a fitting check, but "as\_u16" does not. To avoid overflow, it is recommended to use "try\_from" instead of "as".

## Resolution

The team acknowledged this issue.

## [I-02] Use syscall to get sysvars instead of passing in accounts

Anchor recommends using syscalls to get the "clock" or "rent" instead of using user-provided accounts.

```
/* solana/programs/staking/src/context.rs */
039 | pub struct InitConfig<'info> {
054 | pub rent: Sysvar<'info, Rent>,
056 | }

/* solana/programs/staking/src/context.rs */
484 | pub struct CreateStakeAccount<'info> {
527 | pub rent: Sysvar<'info, Rent>,
530 | }
```

The two occurrences of the "rent" account are in fact not used. Instead, the implementation uses syscalls directly.

Therefore, the account can be removed safely.

### Resolution

This issue was fixed by commit "7af0666".

### [Q-01] Max size of "vote\_weight\_window\_length\_account"

The program uses a single "vote\_weight\_window\_length\_account", whose size grows continuously as new "window\_length" entries are added.

The "vote\_weight\_window\_length" account contains a 16-byte fixed data. Each "window\_length" is 16 bytes. Solana accounts have a maximum size limit of 10 MB (10,485,760 bytes), which allows a maximum capacity of (10,485,760-16)/16=674,109 entries.

As a new "window\_length" can only be pushed by the owner of the "HubSolanaMessageDispatcher" contract, is the max account size limit still a concern?

### Resolution

The team clarified this is not a concern. The vote weight window will only be changed a handful of times, which will be done through governance proposals and voted on.

# Appendix: Methodology and Scope of Work

Assisted by the Sec3 Scanner developed in-house, the manual audit particularly focused on the following work items:

- Check common security issues.
- Check program logic implementation against available design specifications.
- Check poor coding practices and unsafe behavior.
- The soundness of the economics design and algorithm is out of scope of this work

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# **ABOUT**

The Sec3 audit team comprises a group of computer science professors, researchers, and industry veterans with extensive experience in smart contract security, program analysis, testing, and formal verification. We are also building automated security tools that incorporate static analysis, penetration testing, and formal verification.

At Sec3, we identify and eliminate security vulnerabilities through the most rigorous process and aided by the most advanced analysis tools.

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