

Illustration for XML Parallel Query Processing

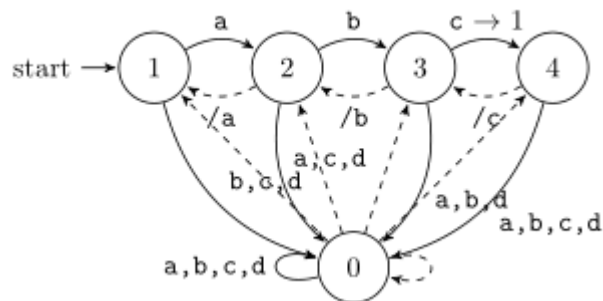
1 Examples for XML Query Processing using Parallel Pushdown Transducers

e.g.1

(1) XML sample

```
<a>
<b>
<d>xxx</d>
</b>
<b>
<c></c>
</b>
</a>
```

(2) Create automata for XPATH:/a/b/c



(3) Split the XML into two parts

Part 1

```
<a>
<b>
<d>xxx
```

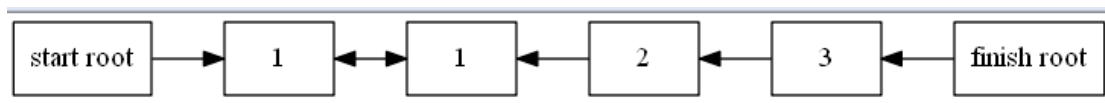
Part 2

```
</d>
</b>
<b>
<c></c>
</b>
</a>
```

(4) In parallel phase, create state mapping for each chunk

For Part 1

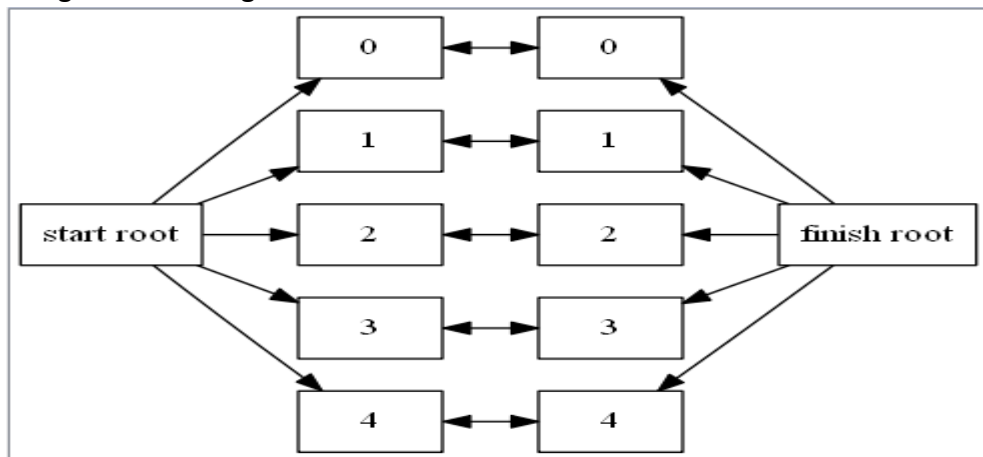
Push a,b,d into stack sequentially, get the tree which represents all the states and stacks in the mapping as follows:



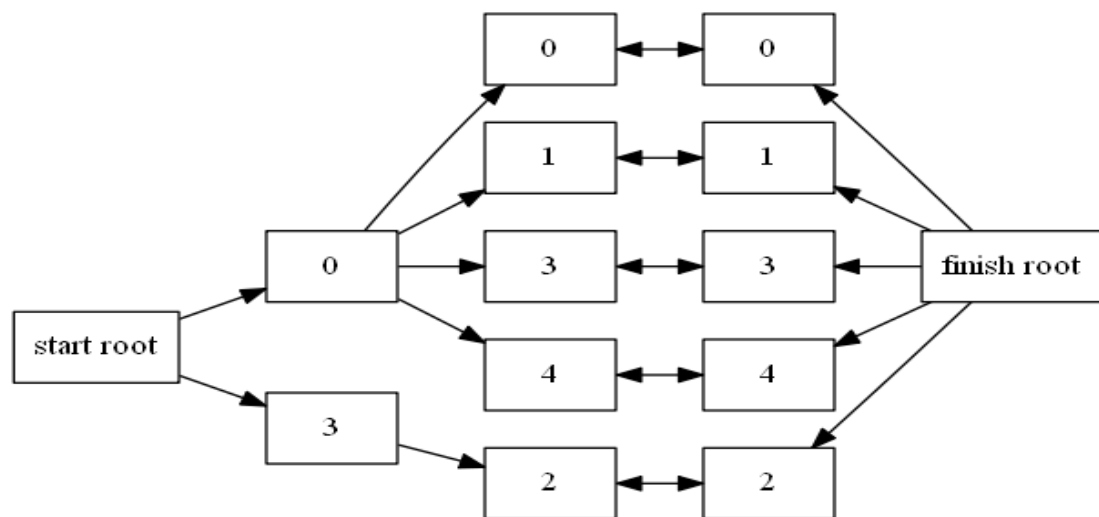
Therefore, the mapping for part1 is $(1, \epsilon) \rightarrow (3, 2:1, \epsilon)$.

For Part 2

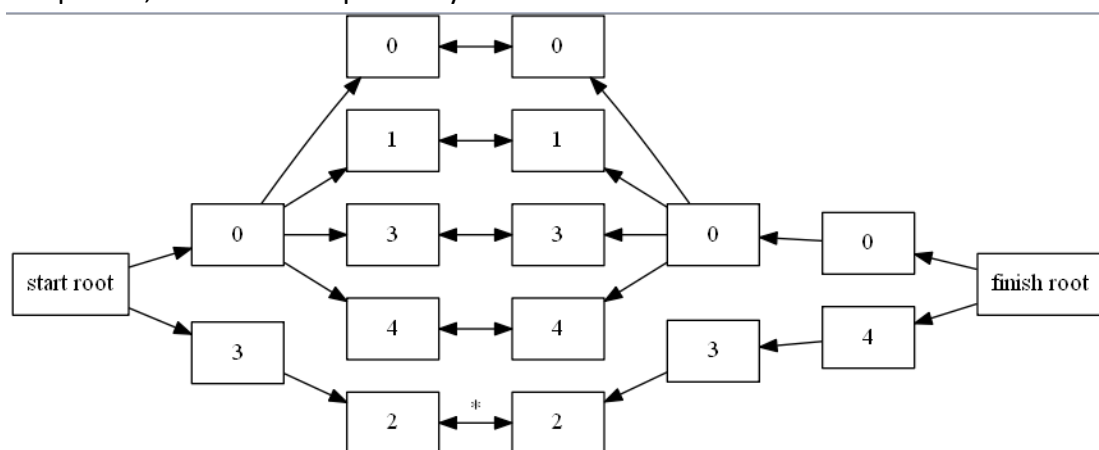
<1> get the starting state of the tree



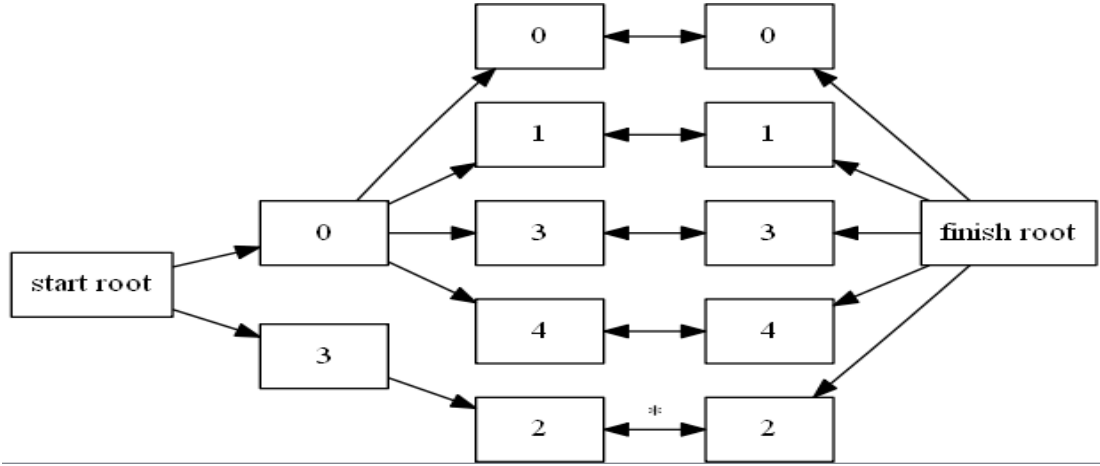
<2> pop b from the stack



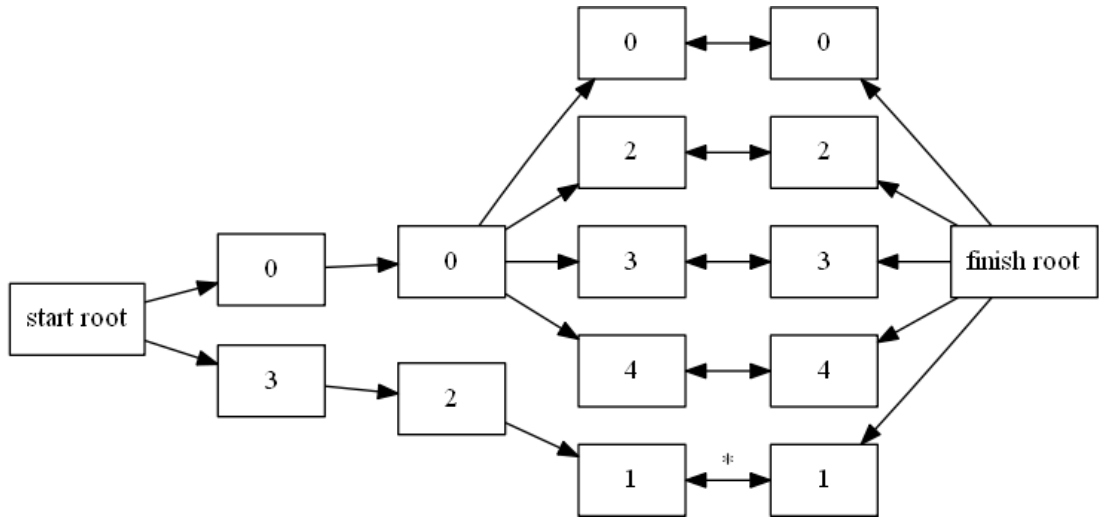
<3> push b,c into stack sequentially



<4> pop c,b from stack sequentially



<5>pop a from stack



<6> combine the mappings for Part1&Part2

Part1 is $(1, \varepsilon) \rightarrow (3, 2:1, \varepsilon)$

Part2 is $(3, 2:1) \rightarrow (1, \varepsilon, 1)$

According to the rules2 in this paper, the result is $(1, \varepsilon) \rightarrow (1, \varepsilon, 1)$.

Algorithm 2 Unification rules for merging two map entries. Mapping elements used for unification are shown in boldface.

$$j \left((q_s^s, z_s^s, \mathbf{q}, \varepsilon, o^s), (\mathbf{q}, \varepsilon, q_f^f, z_f^f, o^f) \right) \quad \vdash (q_s^s, z_s^s, q_f^f, z_f^f, o^s : o^f) \quad (1)$$

$$j \left((q_s^s, z_s^s, \mathbf{q}, z_f^s, o^s), (\mathbf{q}, \varepsilon, q_f^f, z_f^f, o^f) \right) \quad \vdash (q_s^s, z_s^s, q_f^f, z_f^s : z_f^f, o^s : o^f) \quad (2)$$

$$j \left((q_s^s, z_s^s, \mathbf{q}, \varepsilon, o^s), (\mathbf{q}, z_s^f, q_f^f, z_f^f, o^f) \right) \quad \vdash (q_s^s, z_s^s : z_s^f, q_f^f, z_f^f, o^s : o^f) \quad (3)$$

$$j \left((q_s^s, z_s^s, \mathbf{q}, (z : z_f^s), o^s), (\mathbf{q}, (z : z_s^f), q_f^f, z_f^f, o^f) \right) \quad \vdash j \left((q_s^s, z_s^s, q_f^f, z_f^s, o^s), (q_s^f, z_s^f, q_f^f, z_f^f, o^f) \right) \quad (4)$$

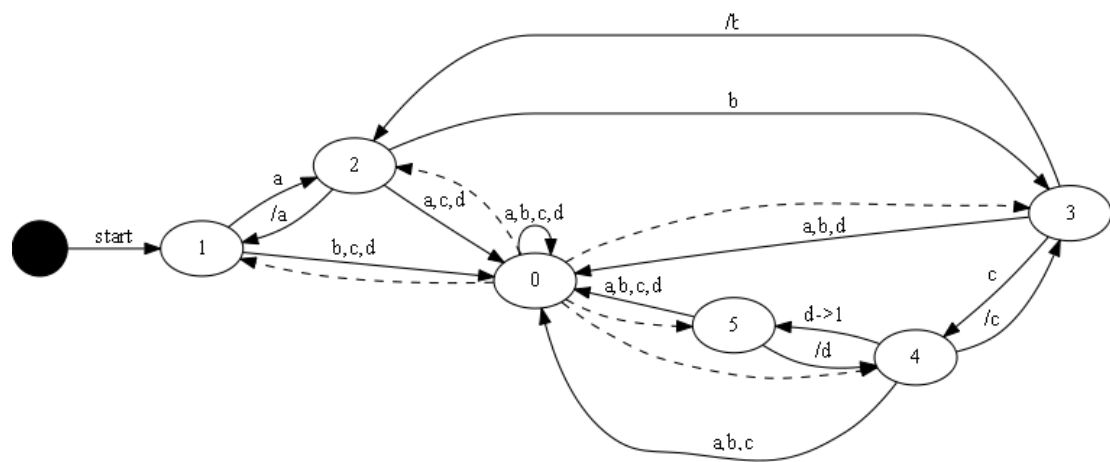
$$j(_, _) \quad \vdash \perp \quad (5)$$

e.g.2

(1) XML sample

```
<a>
<b>
<c>
<d>xxx</d>
</c>
</b>
</a>
```

(2) Create automata for XPATH:/a/b/c/d



(3) Split the XML into two parts

Part 1

```
<a>
<b>
<c>
```

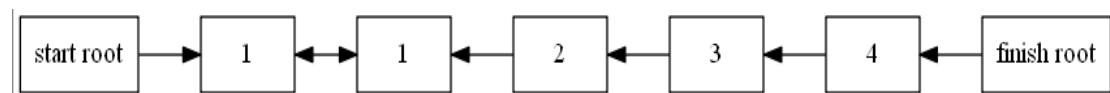
Part 2

```
<d>xxx</d>
</c>
</b>
</a>
```

(4) In parallel phase, create state mapping for each chunk

For Part 1

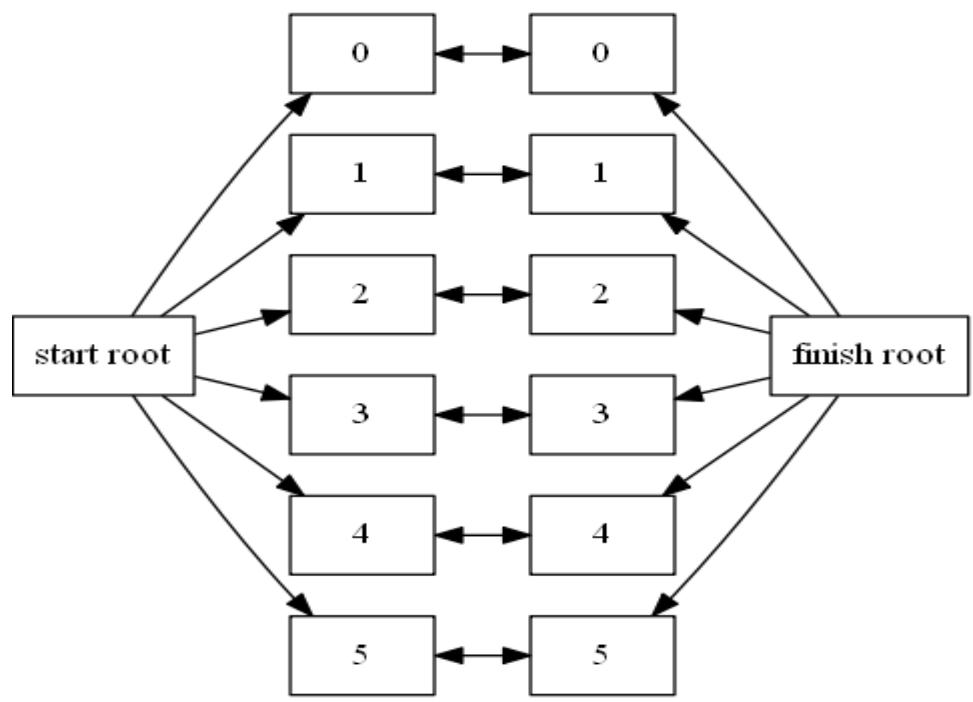
Push a,b,c into stack sequentially, get the tree which represents all the states and stacks in the mapping as follows:



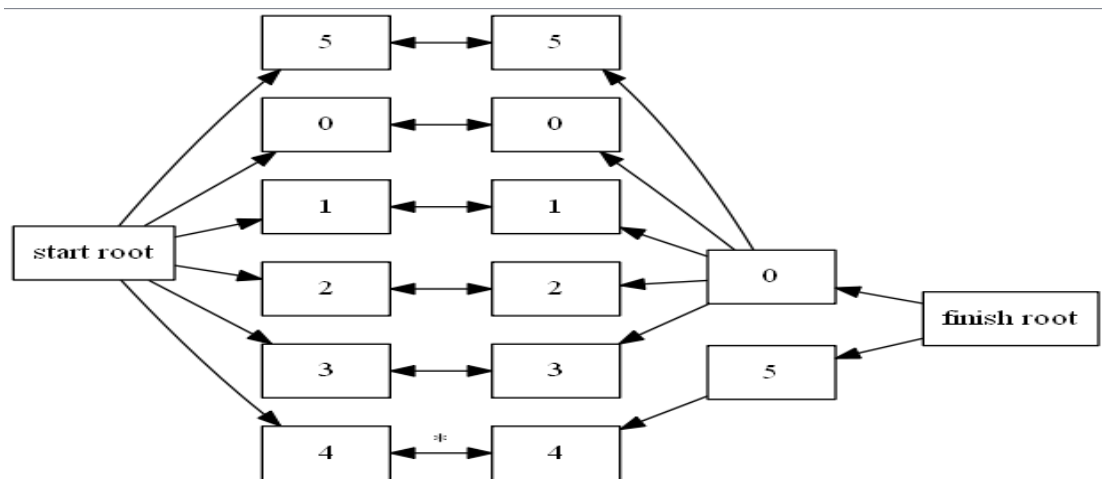
Therefore, the mapping for part1 is (1, ϵ)->(4, 3:2:1, ϵ).

For Part 2

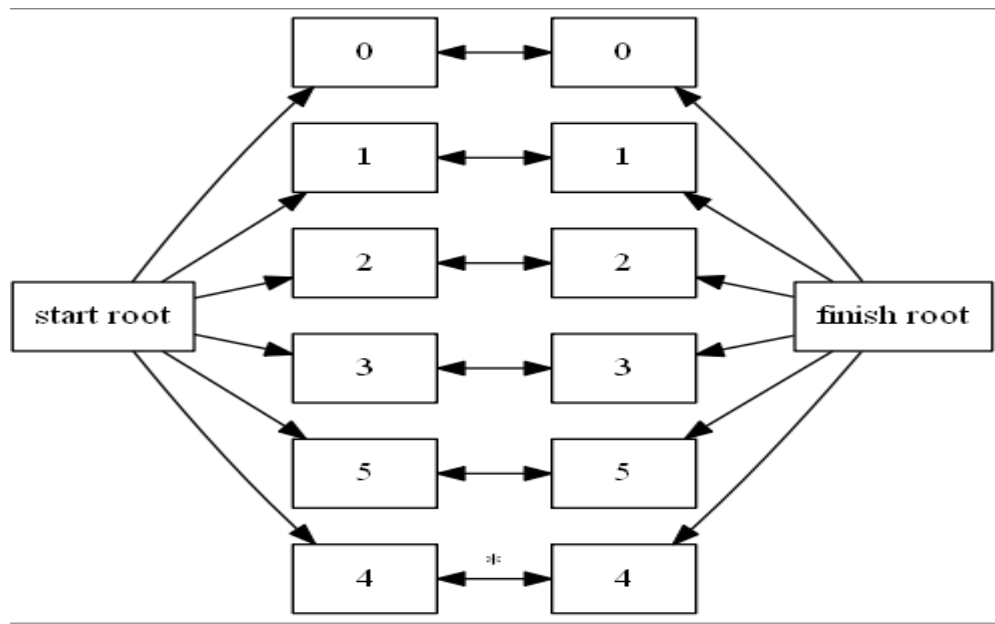
<1> get the starting state of the tree



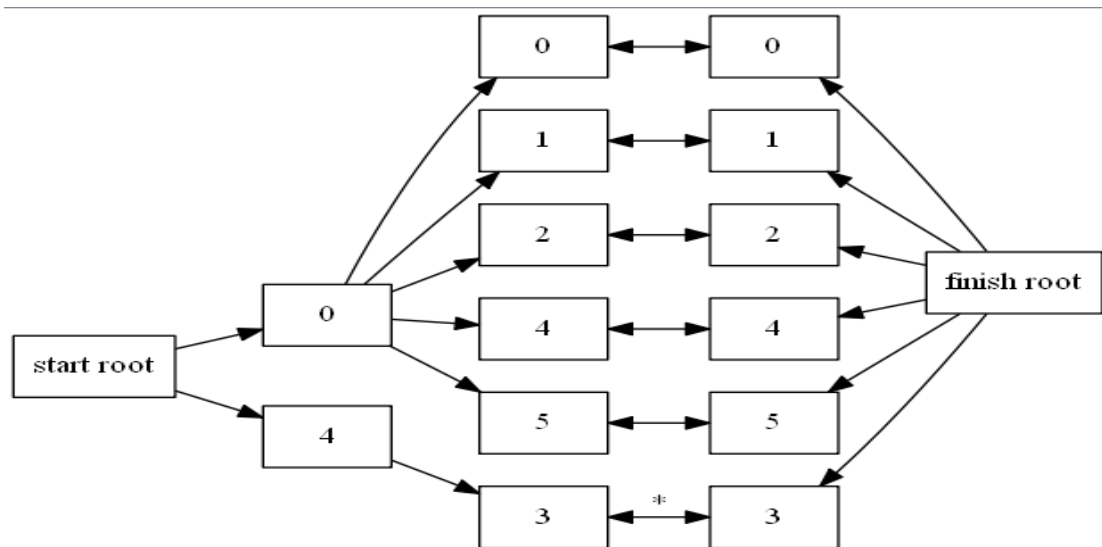
<2> push d into the stack<d>



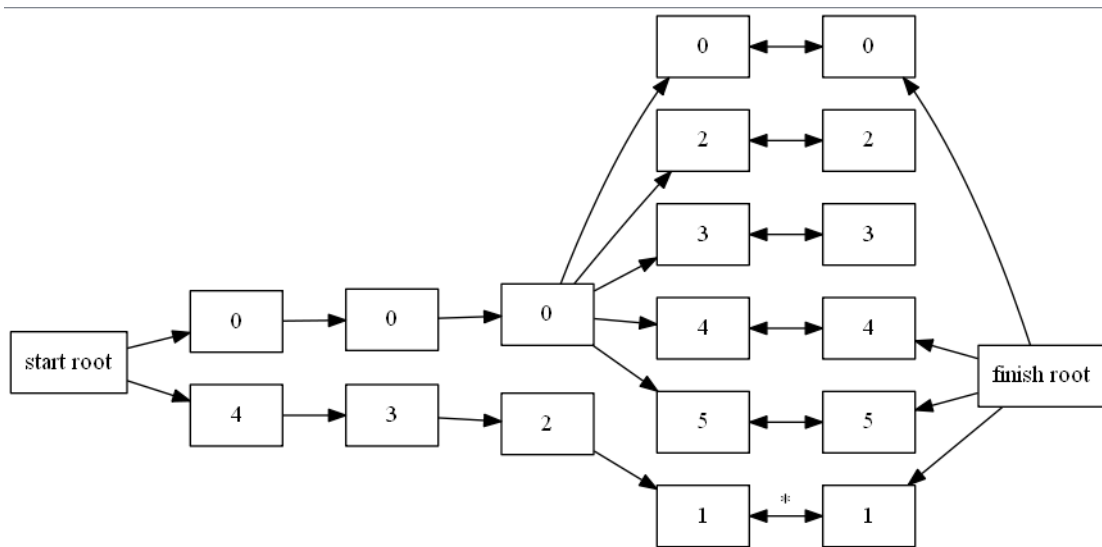
<3>pop d from stack</d>



<4> pop c from stack</c>



<5>pop b,a from stack sequentially



<6> combine the mappings for Part1&Part2

Part1 is $(1, \varepsilon) \rightarrow (4, 3:2:1, \varepsilon)$

Part2 is $(4, 3:2:1) \rightarrow (1, \varepsilon, 1)$

According to the rules4 in this paper, the result is $(1, \varepsilon) \rightarrow (1, \varepsilon, 1)$.

Algorithm 2 Unification rules for merging two map entries. Mapping elements used for unification are shown in boldface.

$$j \left((q_s^s, z_s^s, \mathbf{q}, \varepsilon, o^s), (\mathbf{q}, \varepsilon, q_f^f, z_f^f, o^f) \right) \quad \vdash (q_s^s, z_s^s, q_f^f, z_f^f, o^s : o^f) \quad (1)$$

$$j \left((q_s^s, z_s^s, \mathbf{q}, z_f^s, o^s), (\mathbf{q}, \varepsilon, q_f^f, z_f^f, o^f) \right) \quad \vdash (q_s^s, z_s^s, q_f^f, z_f^f, o^s : o^f) \quad (2)$$

$$j \left((q_s^s, z_s^s, \mathbf{q}, \varepsilon, o^s), (\mathbf{q}, z_s^f, q_f^f, z_f^f, o^f) \right) \quad \vdash (q_s^s, z_s^s : z_s^f, q_f^f, z_f^f, o^s : o^f) \quad (3)$$

$$j \left((q_s^s, z_s^s, \mathbf{q}, (z : z_f^s), o^s), (\mathbf{q}, (z : z_s^f), q_f^f, z_f^f, o^f) \right) \quad \vdash j \left((q_s^s, z_s^s, q_f^f, z_f^f, o^s), (q_s^f, z_s^f, q_f^f, z_f^f, o^f) \right) \quad (4)$$

$$j(_, _) \quad \vdash \perp \quad (5)$$

2 Some significant functions for the source code of XML Parallel Query Processing

(1) void createAutoMachine(char* xmlPath);

Note: create an automata by the XPath Query command.

Parameter: xmlPath-- XPath Query command.

(2) int split_file(char* file_name, int one_size);

Note: this function can split a large file into several parts according to the max size of each small file. Then each part could be processed by many threads simultaneously.

Parameter: file_name—the name for the xml file; one_size—the size for each small part of the file.

(3) void *main_thread(void *arg);

Note: the function would be called by each thread, using the following functions to deal with the related elements.

(4) void createTree_first(int start_state);

Note: initiate a stack tree for the first thread, the start_state is 1. This tree is used for dealing with the XPath Query command.

(5) void createTree(int thread_num);

Note: initiate a stack tree for other thread other than the first thread. This tree is used for dealing with the XPath Query command.

(6) int xml_process(xml_Text *pText, xml_Token *pToken, int multilineExp, int multilineCDATA, int thread_num);

Note: the function could be called by each thread, dealing with each line of the file. Besides, this function could identify the following elements, which include XML head, Start Tag(e.g <xxx>), End Tag(e.g </xxx>), Tag(e.g <xxx/>), Content for the Tag, XML Explanation, Attribute Name for Tag, Attribute Value for Tag, Content for CDATA element. Each element would be processed according to its type.

Parameter: pText—the content of the xml file; pToken—the type of the current xml element; multilineExp—whether the current line of the xml file is the multiline explanation; multilineCDATA-- whether the current line of the xml file is the multiline CDATA; thread_num—the number of the thread.

(7) void push(Node* node, Node* root, int nextState);

Note: if type of the xml element is Start Tag(e.g <xxx>) and the content of the tag could be found in the automata, then this function which could be called by (6) would create a new node for the next state and push it into the stack tree.

Parameter: node-->the current node of the tree; root-->the root of the tree; nextState-->the state for the next node which would be pushed on top of the current node.

(8) void pop(char * str, Node* root)

Note: if type of the xml element is End Tag(e.g </xxx>) and the content of the tag could be found in the automata, then this function which could be called by (6) would delete the related node from the finishing stack tree. If no such node exists, a new node is created in the start tree, thus pushing the next state on the starting stack tree.

Parameter: str—the content of the xml element; root—the root of the tree.

(9) void add_node(Node* node, Node* root);

Note: add a node into the tree. Each tree node has at most one child for each state. If a transition causes two child nodes to have the same symbol, then two nodes would be merged. This function would be called by (7)&(8).

Parameter: node-->the current node would be added into the tree; root—the root of the tree.

(10) void thread_wait(int n);

Note: waiting for all the threads get ended.

(11) ResultSet getresult(int n);

Note: after all the threads get done, this function would be called to get all the mappings for the stack tree of the related thread, then merged them into one final mapping.

Parameter: n—total number for all the threads.

3 A result sample for the program running

(1) Original xml file:

```
<?xml version="1.0" encoding="gb2312" ?>
  <!--employee's personal in
formation-->
  <company name="Que's C++ studio">
    <sales>
      <salesman age="28" level="1" sex="male">Jack</salesman> <!--salesman
information-->
    </sales>
    <develop>
      <programmer age="35" sex="famale">Jane</programmer>
      <manager/><engineer age="40" sex="male" level="2">Johnson</engineer>
      <![CDATA[<hello><world><city>]]>
    </develop><!--member information-->
    <![CDATA[
      <hello>
```


<world>

]]>

</company>

(2) XPath: "/company/develop/programmer"

(3) Create automata for XPath

```
Welcome to the XML lexer program! Your file name is test.xml

output in 0.xml
output in 1.xml
The basic structure of the automata is <from to end>:
1 <str:company> 2 <str:develop> 3 <str:programmer is an output> 4
4 <str:/programmer> 3 <str:/develop> 2 <str:/company> 1
```

(4) Split the XML into two parts

Part1:

<?xml version="1.0" encoding="gb2312" ?>

<!--employee's personal in
formation-->

<company name="Que's C++ studio">

<sales>

<salesman age="28" level="1" sex="male">Jack</salesman> <!--salesman
information-->

</sales>

<develop>

<programmer age="35" sex="female">Jane</programmer>

Part2:

<manager/><engineer age="40" sex="male" level="2">Johnson</engineer>

<![CDATA[<hello><world><city>]]>

</develop><!--member information-->

<![CDATA[

<hello>

<world>

]]>

</company>

(5) For Part1, the initial stack tree is created.

```
The initial stack tree for the thread 0 is shown as follows.
For the start tree
the 0 layer only includes the root node and its state is -1.
the 1 layer is: state 1 parent -1;

For the finish tree
the 0 layer only includes the root node and its state is -1.
the 1 layer is: state 1 parent -1;
```

(6) For Part2, the initial stack tree is created.

```

The initial stack tree for the thread 1 is shown as follows.
For the start tree
the 0 layer only includes the root node and its state is -1.
the 1 layer is: state 0 parent -1;state 1 parent -1;state 2 parent -1;state 3
parent -1;state 4 parent -1;

For the finish tree
the 0 layer only includes the root node and its state is -1.
the 1 layer is: state 0 parent -1;state 1 parent -1;state 2 parent -1;state 3
parent -1;state 4 parent -1;

```

(7) For Part1, get the final stack tree.

```

The final stack tree for the thread 0 is shown as follows.
For the start tree
the 0 layer only includes the root node and its state is -1;
the 1 layer is: state 1 parent -1;

For the finish tree
the 0 layer only includes the root node and its state is -1;
the 1 layer is: state 3 parent -1;
the 2 layer is: state 2 parent 3;
the 3 layer is: state 1 parent 2;

```

(8) For Part2, get the final stack tree.

```

The final stack tree for the thread 1 is shown as follows.
For the start tree
the 0 layer only includes the root node and its state is -1;
the 1 layer is: state 0 parent -1;state 3 parent -1;
the 2 layer is: state 0 parent 0;state 2 parent 3;
the 3 layer is: state 0 parent 0;state 2 parent 0;state 3 parent 0;state 4 p
arent 0;state 1 parent 2;

For the finish tree
the 0 layer only includes the root node and its state is -1;
the 1 layer is: state 0 parent -1;state 1 parent -1;state 2 parent -1;state 3
parent -1;state 4 parent -1;

```

(9) Combine the mappings for Part1&Part2.

```

The mappings for text.xml is:
The mapping for this part is: 1, , 1, , Jane

```

4 other illustrations

(1) The program uses some source code from last assignment, which could identify some elements for a XML document, such as XML head, Start Tag(e.g <xxx>), End Tag(e.g </xxx>), Tag(e.g <xxx>), Content for the Tag, XML Explanation, Attribute Name for Tag, Attribute Value for Tag, Content for CDATA element.

(2) In order to run the code, you can put an XML file named *test.xml* and a txt file named *XPath.txt* in the same folder with the *XML_parellel.exe*. The *XML_parellel.exe* is in the folder called *XML_CODE*, and it can be executed directly by double clicking itself. Besides, two test xml files and source code are also put under the same folder with the *XML_parellel.exe*.

(3) In order to compile the code, first you need to install a GCC compiling environment. Then open the command window and enter into the folder where the source code is in, input the following command to finish the process of compiling:

```
gcc -c XML_parellel.c
```

```
gcc -o XML_parellel XML_parellel.o
```

After that, you need to put a XML file named *test.xml* in the same folder with the source code. Then input the command `XML_parellel` directly in the same command window or double click *XML_parellel.exe* under the same folder and see the running results.