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Algorithm 4: TSLU 2021
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end

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Require: S, the number of processors P_{i=1:S} assigned to the binary reduction tree;
Require: S be a power of 2;
Require: The input panel W(1:m,1:n) distributed using a 1-D block row layout;
Ensure: W_{P_i} is the block of rows belonging to P_i;
for d from 1 to log2(S) do
   for k from 1 to S, strided by 1 \ll (d+1) do
      Receiver = k; Sender = k << (d+1);
      if P_i = Receiver then
          Pivot rows of W_{P_i} to produce winning rows and row IDs;
          Receive winning b rows from Sender;
          Receive winning row IDs from Sender;
          Combine b rows from W_{P_i} and Sender to form new W_{P_i};
          Combine row IDs from W_{P_i} and Sender to form new set of row IDs;
      else if P_i = Sender then
          Pivot rows of W_{P_i} to produce winning rows and row IDs;
          Send winning b rows to Receiver;
          Send winning row IDs to Receiver;
   end
   if P_i = root then
      Receive winning row IDs from all other P_i;
   else
      Sending winning row IDs to P_i = \text{root};
   end
end
Compute \Pi W according to pivoting information stored in row IDs;
if P_i = root then
| Compute \Pi W = LU using GE;
```