

MALWINA WOWER

SOFTWARE DEVELOPER | UX/UI DESIGNER

I am a driven and committed technology enthusiast currently working as a full-time Junior Software Developer. Eager to learn and naturally curious, I enjoy solving problems, organizing projects and working as a team. I have a can-do attitude and am impeccable in attention to detail. I like designing creative UX/UI mock flows for mobile, tablet and web to later then bring them to life by writing code of a high-standard according to the general core coding principles (Readability, Extensibility, Maintainability, Modularity).



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Email

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Portfolio

<https://malwinawower.co.uk>

EDUCATION HISTORY

_nology

An intensive 12-week Tech Training Course in **Software Development**

SheCodes.io

11-week workshop training in **Front End Development**

KEY SKILLS

Programming Languages

HTML5 | CSS3 | JavaScript

Libraries, Frameworks & Software Dev

REACT | SASS | Capacitor.js
NPM/Yarn | Git/GitHub
Jest | Enzyme | React Testing Library
Firebase | Postman | REST APIs
Bootstrap | Babel |
Figma | UX/UI sensibility

Exposed to

Python | TypeScript | Node.js

WORK EXPERIENCE



Junior Software Engineer

_nology | Remote | February 2021 - now

- Hired directly out of the _nology bootcamp as a Junior Software Developer.
- Building a commercial Mental Health application using React.js and SASS.
- Agile project management, running daily stand ups, scrum sessions and code reviews.
- Using firebase services to manage database, storage, hosting and user authentication.
- Writing, debugging, testing and maintaining code.
- Working closely with other developers to improve product's functionality.
- Collecting and documenting of user's requirements, development of user stories, and estimates.
- Conceptualize and design UI/UX mock flows for mobile and web. Including building wireframe prototypes.
- Finding creative ways to solve UX problems (e.g. usability, findability).



Front Desk Receptionist

Henrietta House Hotel | Bath, UK | 2019 - 2021

- Assisting in problem solving and brainstorming solutions to existing concerns.

STRENGTHS

Project Managing

I was a project manager of the _nology client project where I facilitated the assigning of work and was a direct line of communication to the Product Owner.

UX/UI sensibility

I have taken time to further my skills in design as well as used modern syntax throughout my projects to provide accessible applications.

Communication skills

I pair program and collaborate with my team on a regular basis.