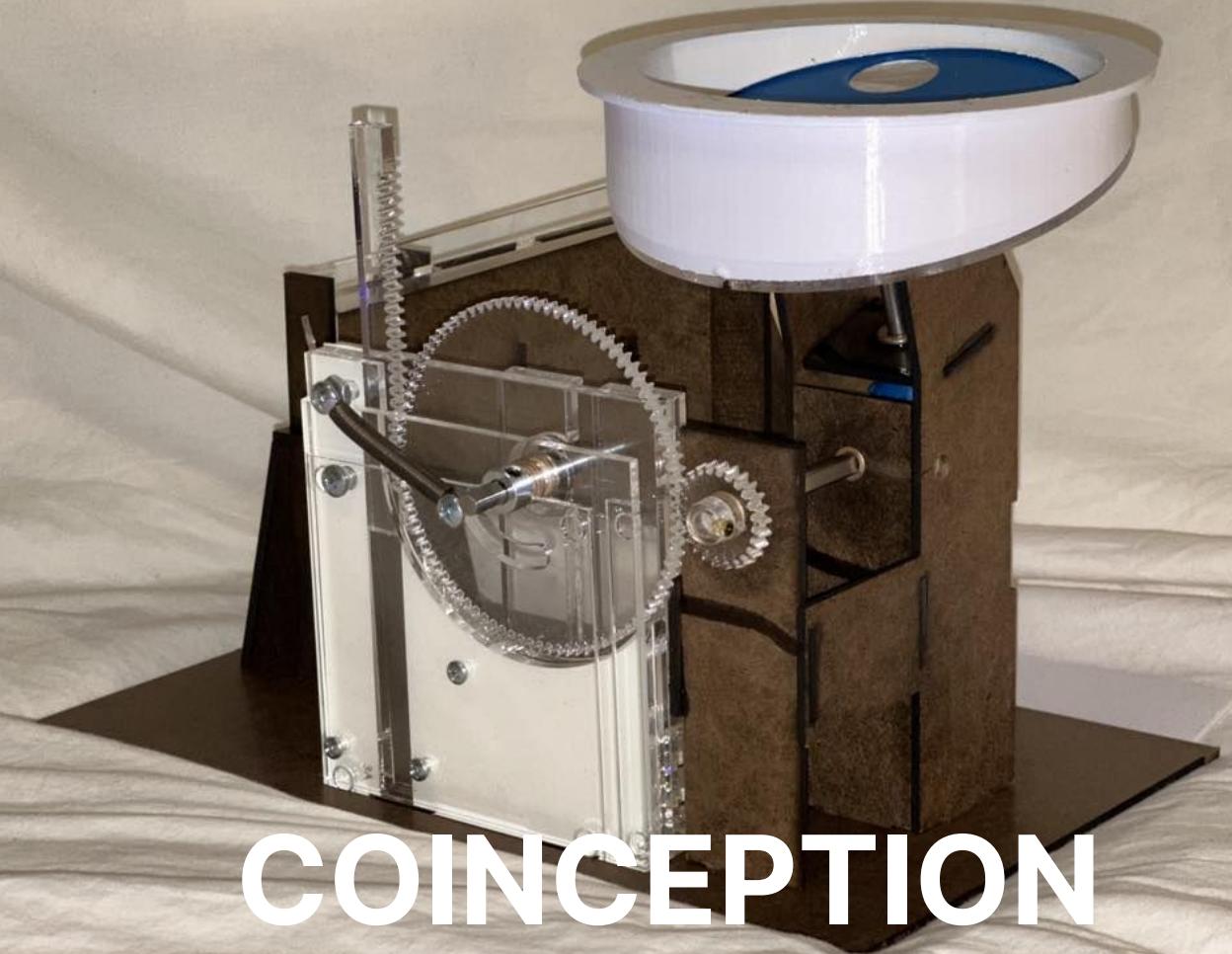


BY WILLIAM PAN DESIGNED BY WILLIAM PAN  
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# COINCEPTION

DESIGNED BY : WILLIAM PAN

BY WILLIAM PAN DESIGNED BY WILLIAM PAN  
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# Context & Requirements

## Prompt:

- Design a coin sorting machine to help clean up loose change in the PRL with ease and efficiency

**Mission:** a broadening exploration 🔎 into advanced and real world mechanisms that drive our cars, airplanes, watches, and more to be integrated into the coin sorter

## Requirements:

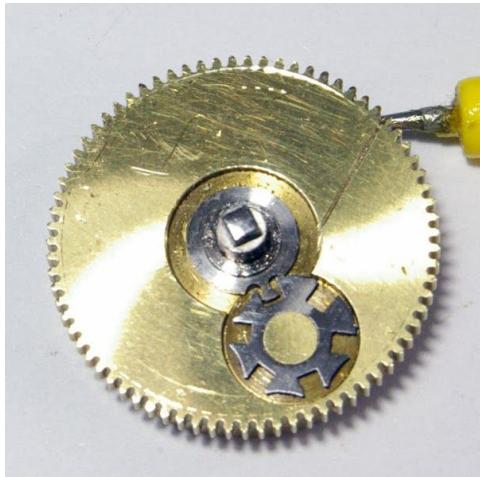
- Store 15 coins in hopper in any orientation
- Sort pennies, nickels, dimes, and quarters into collection point
- Store at least 5 coins and easily removed
- Sorted through one hand actuation with 2-3" linear direction
- Linear motion to convert to another linear / rotational motion
- Sort one coin at a time and reset on its own with spring
- Include hardware, spring, acrylic, plywood, duron and/or 3D printed materials
- Mechanism is visible and serviceable



# Inspiration



**Rotating Disk Coin Sorter**



**Geneva Mechanism**



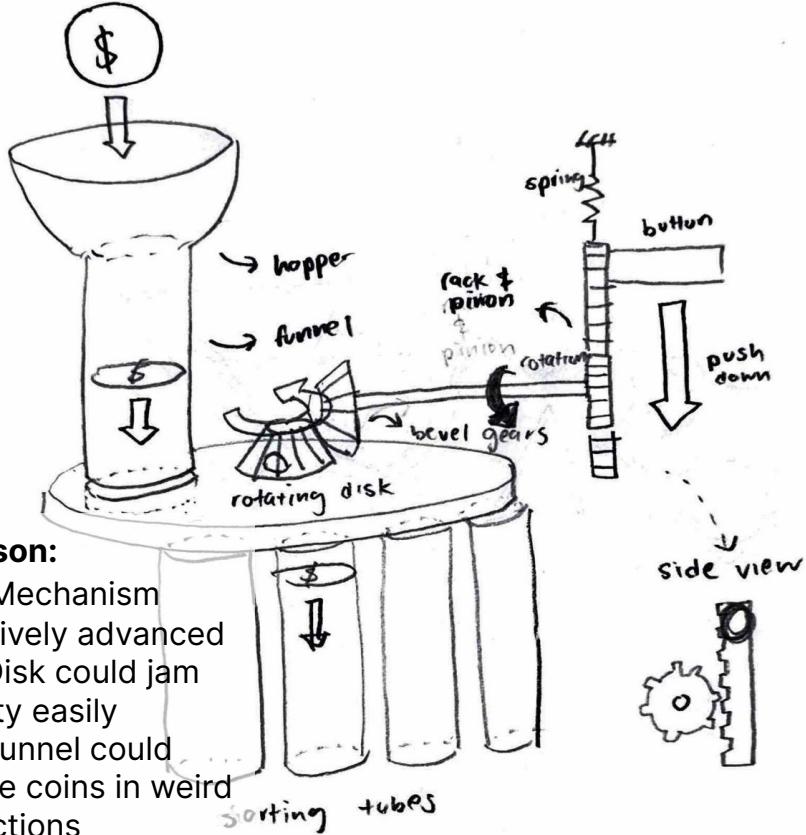
**Ratchet Freewheel**

## Timeline:

- (1) Sketching and Design Inspiration for Sorter →
- (2) Rough Prototyping with Rotating Disk →
- (3) CAD and Prototype Realization with Laser Cutter & 3D Printer →
- (4) Assembly of Coin sorter

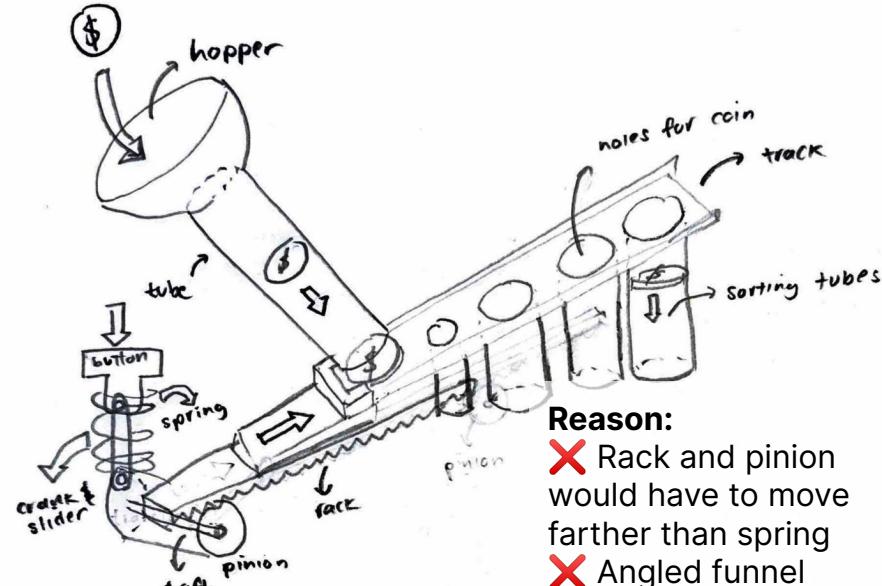
# Concept Sketches

## Honorable Mentions



**Reason:**

- Mechanism relatively advanced
- Disk could jam pretty easily
- Funnel could lodge coins in weird directions

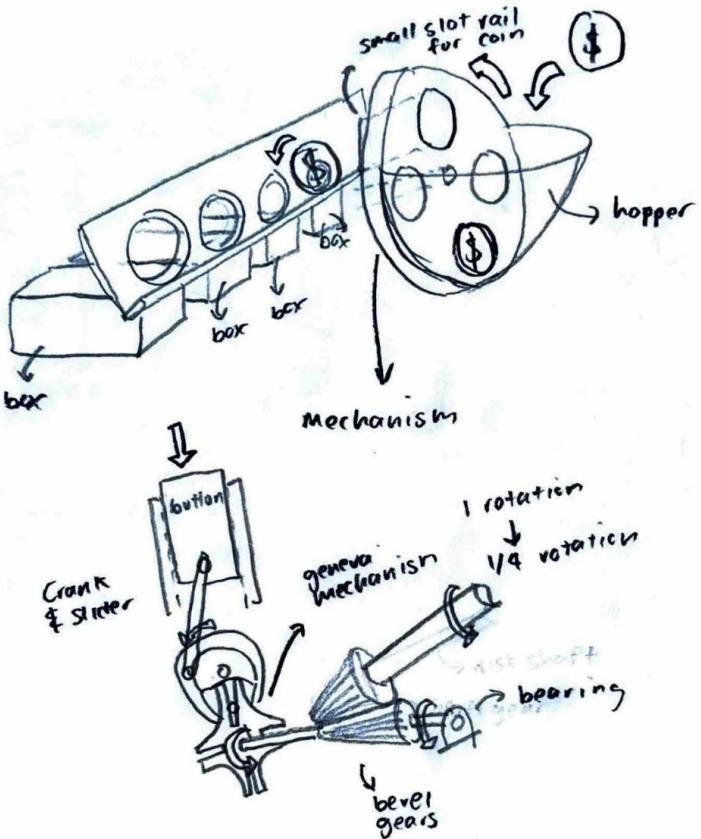


**Reason:**

- Rack and pinion would have to move farther than spring
- Angled funnel could lodge coins in weird directions
- Moderate complexity

# Concept Sketches

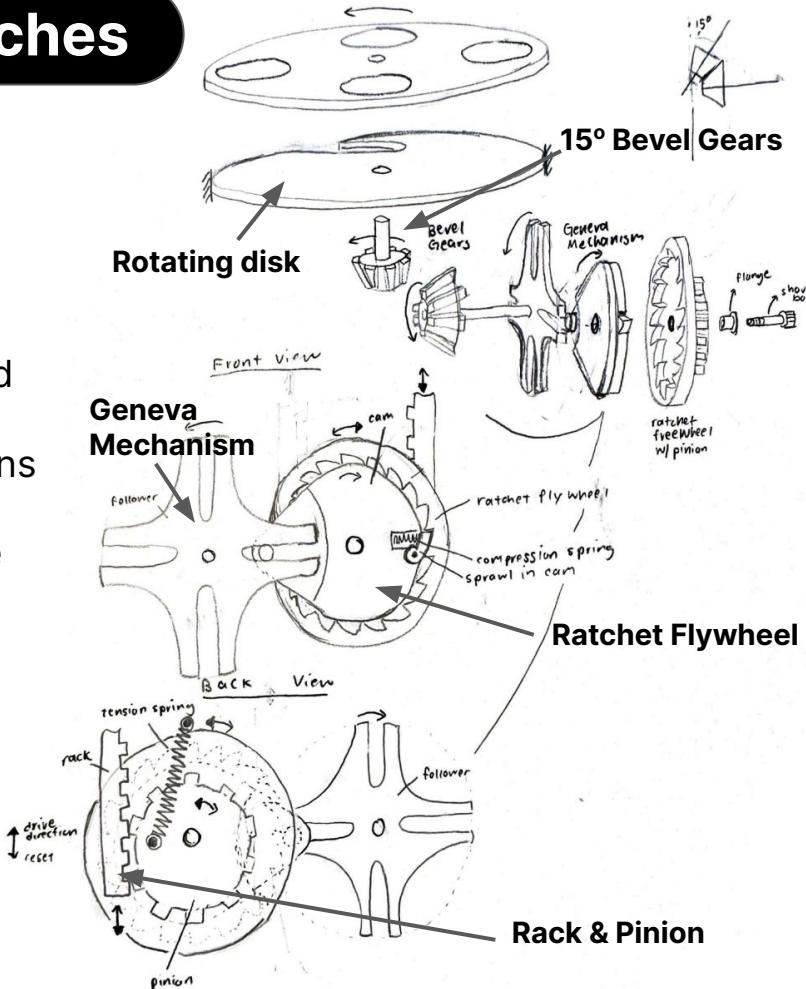
Winner



**Reason:**

- ✓ Mechanism is advanced and interesting to build
- ✓ Disk would not be jammed by coins
- ✓ Would be actuated with one hand
- ✓ Can only sort one coin at a time

Further Sketching →



# Prototyping Plan

Plate Angle

## Context:

- For the rotating plate to carry the coins to the slot to roll down the ramp, I need to angle the plate at a certain angle that could get all the coins from a random orientation into the hole and with a high success rate

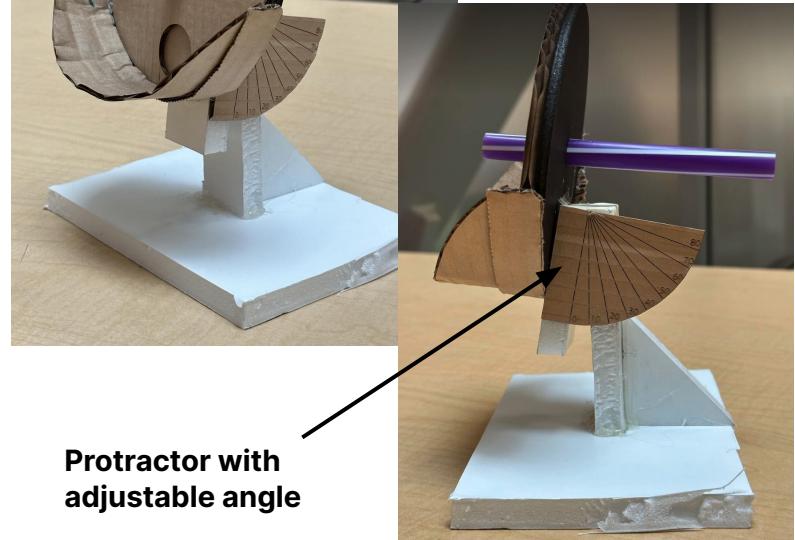
## Driver Question:

What is the best range of angles to position the plate that carries all of the coins to its end location?

## Metrics for Success:

- Coins get carried up to resulting location in few turns
- No jamming of the plate from coins
- Coins enter holes regardless of orientation

## Physical Prototype



# Prototyping Plan

## Experiment:

### Plate Angle

- 7 coins of all shapes and sizes placed into prototype hopper disk at certain angles.
- Spun the disk 5 times and counted the number of coins that made it to the top
- Repeated the experiment 3 times to prevent any error:

	50°	55°	60°	65°	70°	75°	80°
Trial 1	1/7	6/7	2/7	3/7	2/7	7/7	6/7
Trial 2	1/7	4/7	4/7	4/7	4/7	7/7	7/7
Trial 3	1/7	4/7	4/7	5/7	6/7	7/7	7/7

Hopper Picture

## Results:

75 to 80 degrees seems like the ideal hopper angle. Where all the coins enter the hopper relatively easily without jamming

# Prototyping Plan

## Slide Angle

### Context:

- After the rotating plate carries the coins to the top position, we need to make sure that the coins fall into the ramp and slide well to the sorting holes without stopping or skipping.

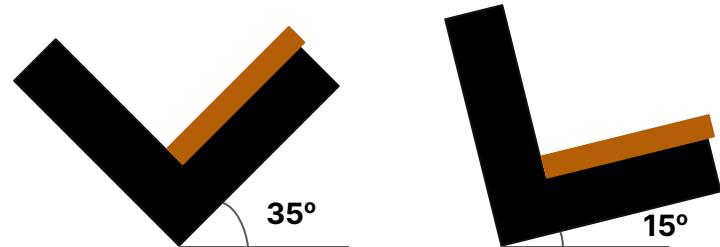
### Driver Question:

What is the best range of lateral angles to position the ramp to allow coins to slide with ease and sort respectively?

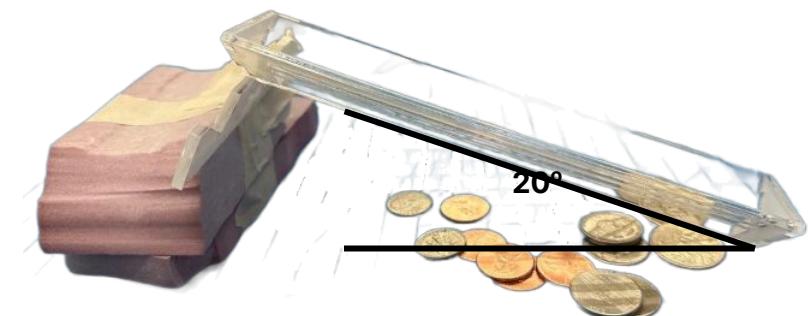
### Metrics for Success:

- Coins slide down without skipping allotted sorting spot
- Coins slide flat and do not roll on its edge

## Physical Prototype



Dependent Variable: Lateral Angle



Constant: Ramp Angle

# Prototyping Plan

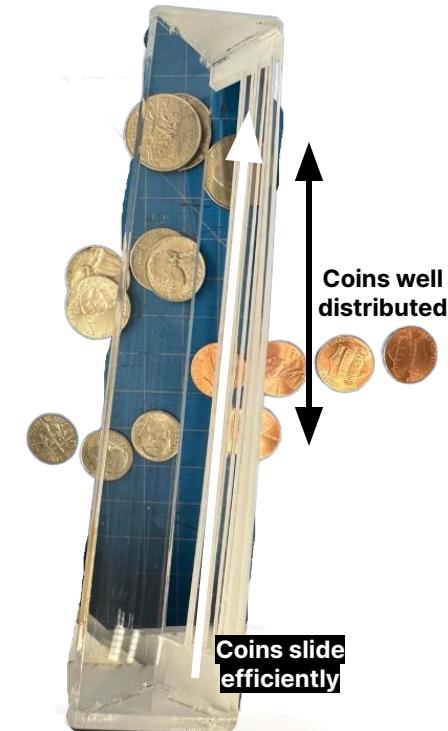
Results of 15° Lateral Angle

## Experiment:

### Slide Angle

- 7 coins are placed at the top of the ramp and then determined qualitatively how the coins are falling out of the slots (any friction / coins fall too fast / etc.)

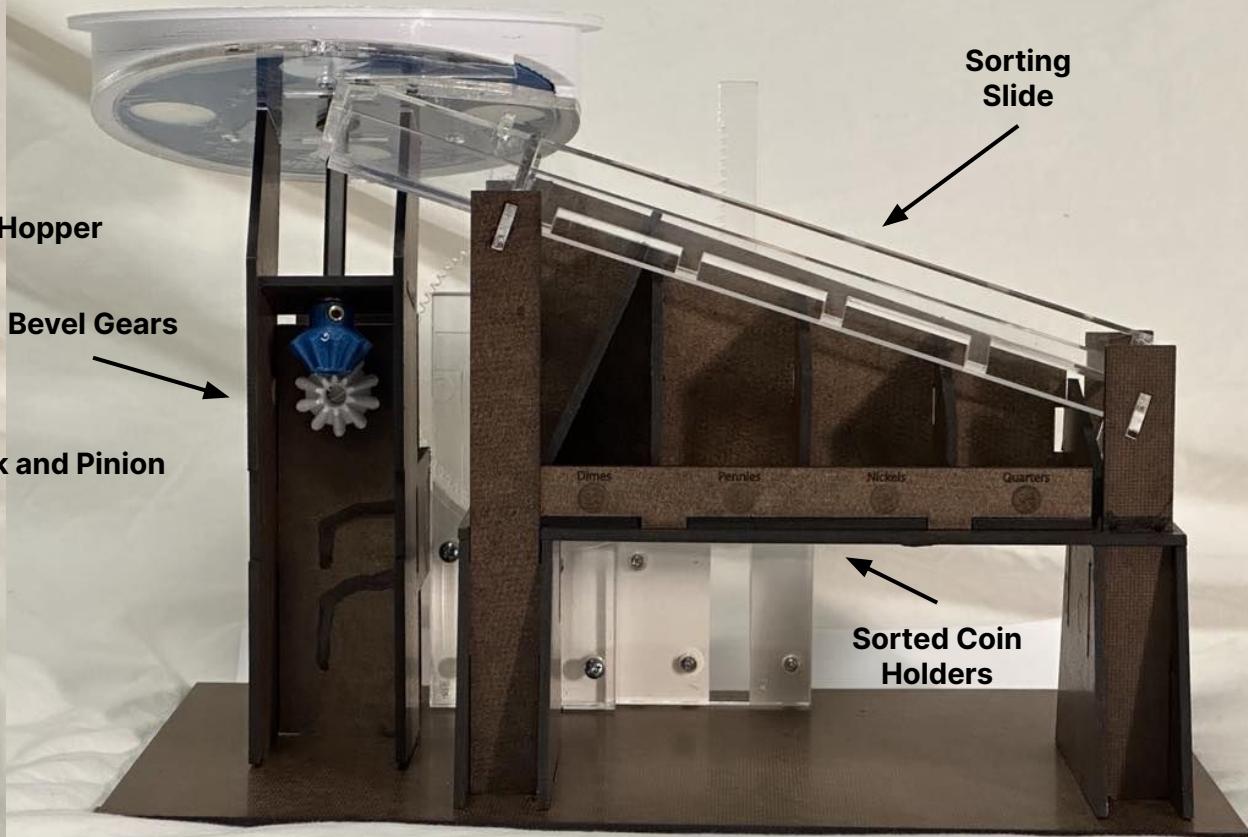
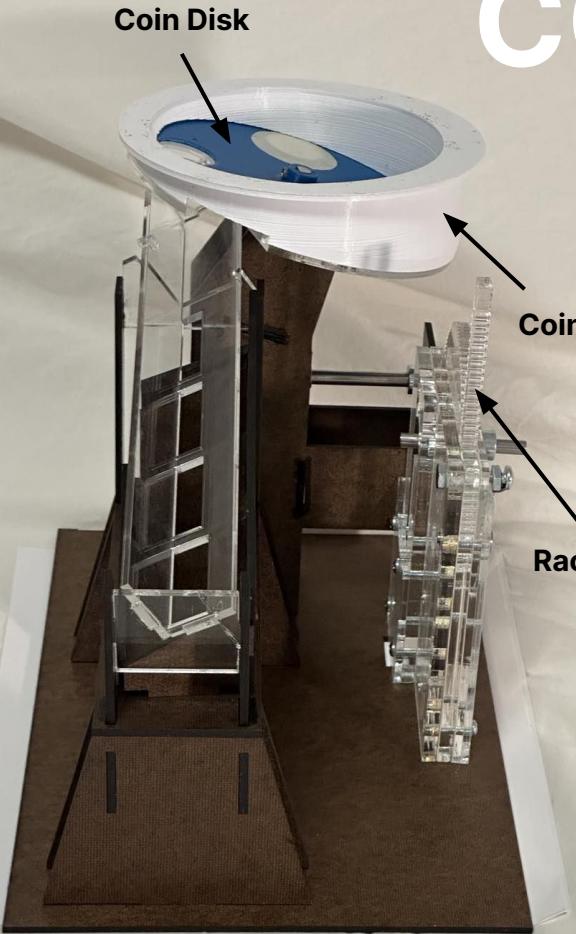
Lateral Angle	Description
35° <span style="color:red">X</span>	No friction, coins slide with too much friction
30° <span style="color:green">✓</span>	No friction, coins slide with some momentum
25° <span style="color:green">✓</span>	No friction, coins slide down and fall without too much momentum
20° <span style="color:red">X</span>	Some friction, coins having trouble sliding down
15° <span style="color:red">X</span>	Too much friction, coins wouldn't slide down



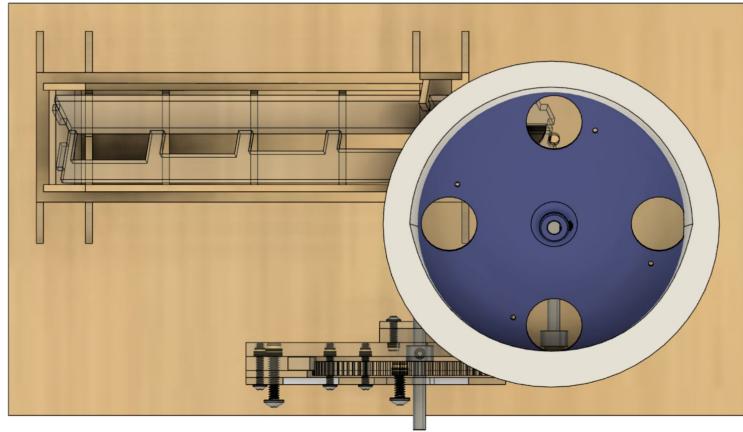
## Results:

25 to 30 degrees seems like the ideal lateral ramp angle as the coins slide down well and do not carry too much momentum to skip the sorting boxes

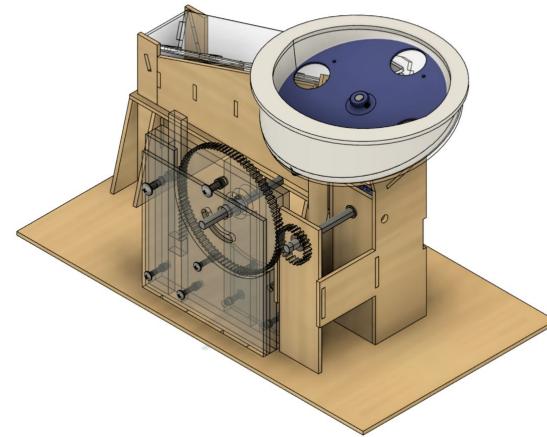
# COINCEPTION



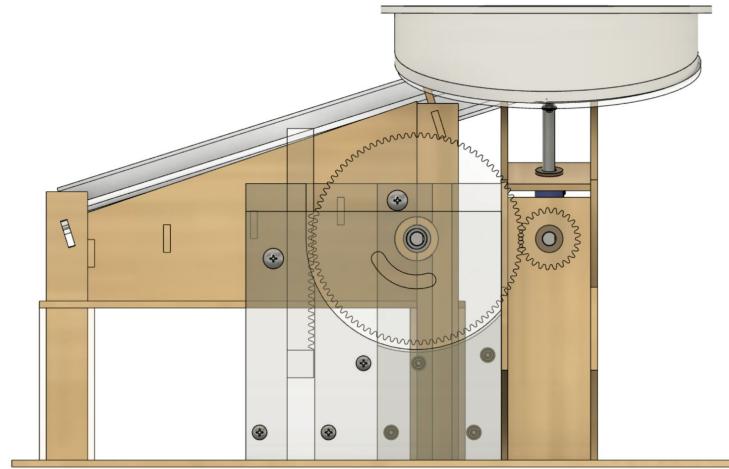
**Top View**



**Orthographic View**



**Front View**

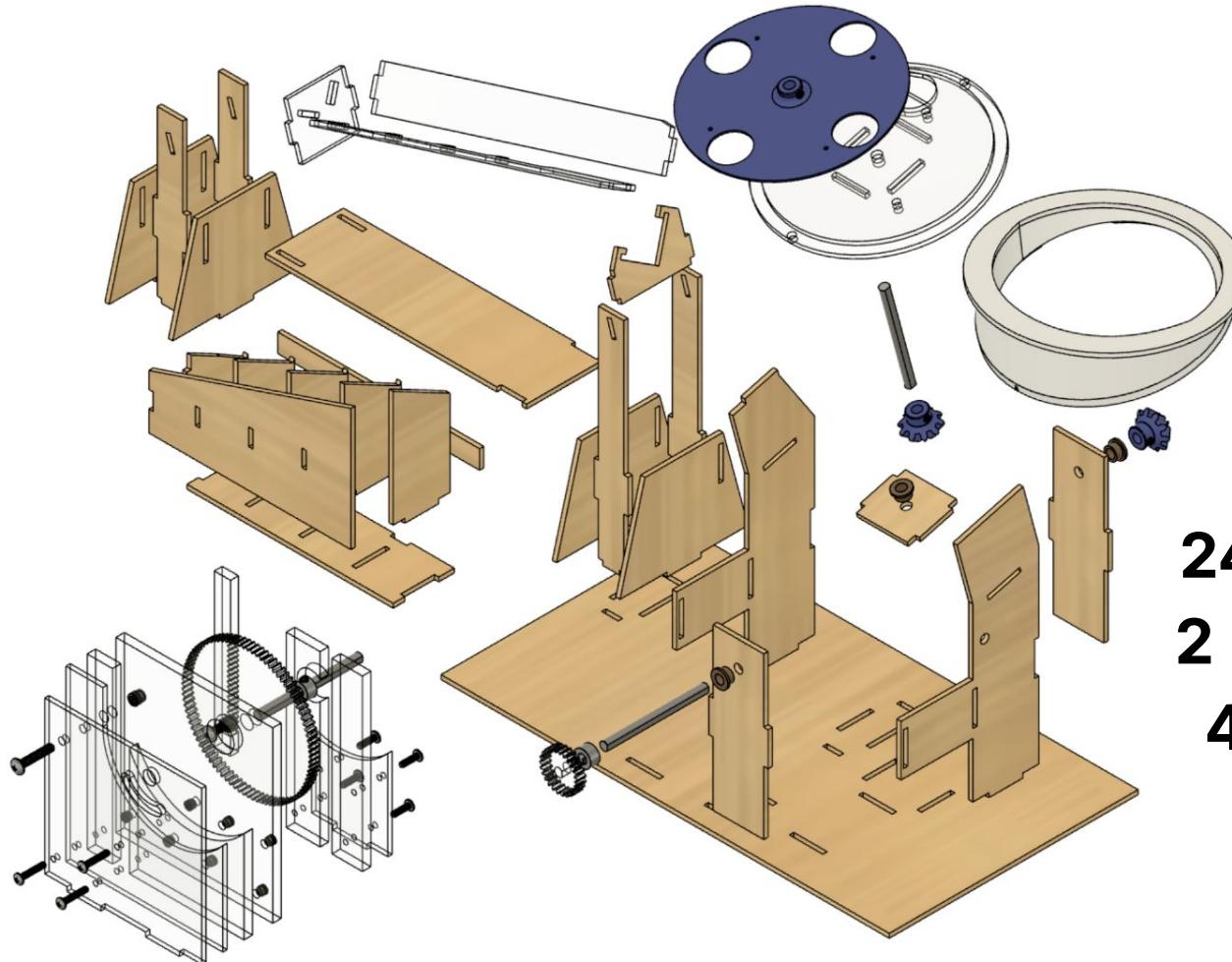


**Back View**



**73**

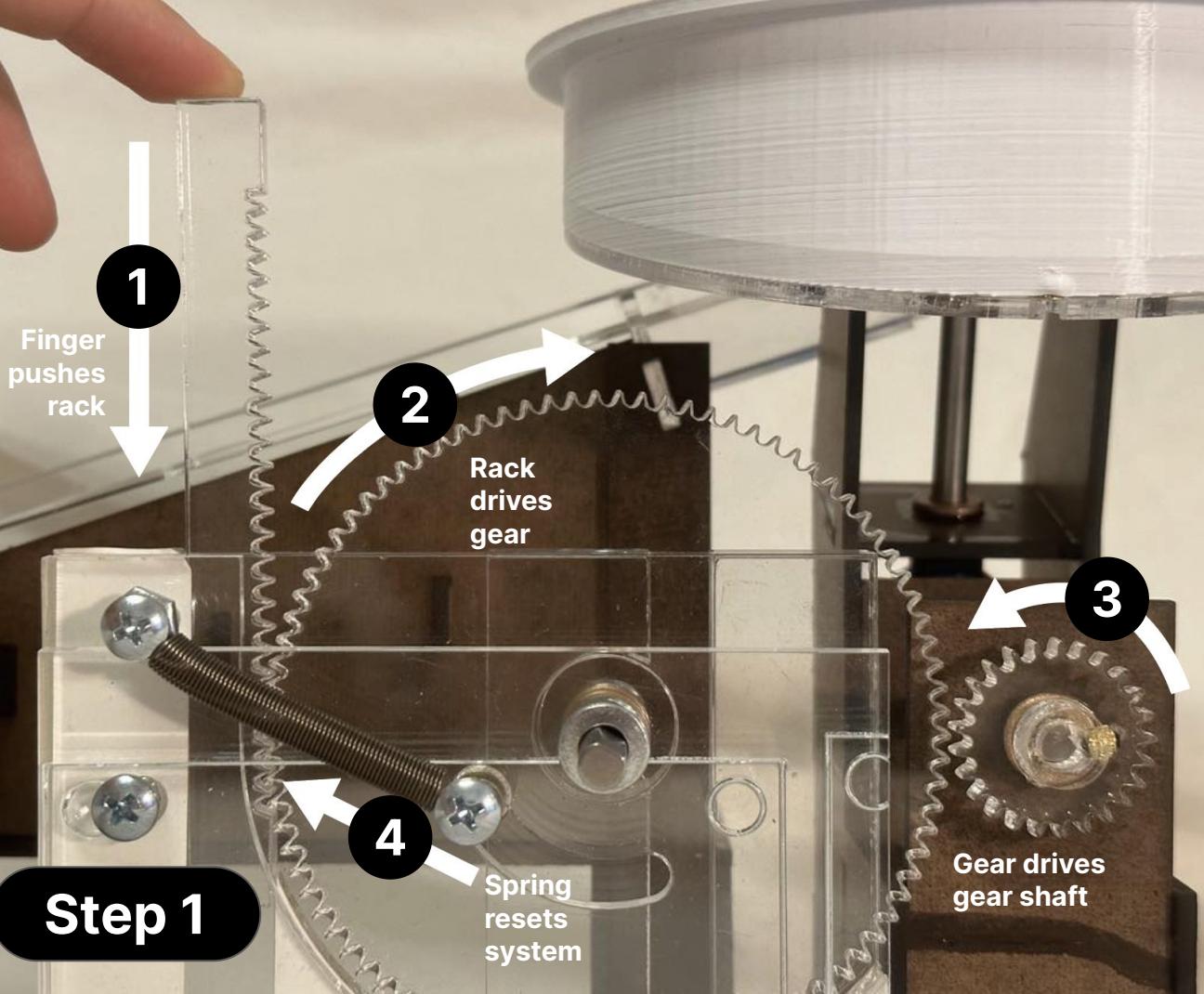
**total parts**



**24 hardware  
2 3D-printed  
47 laser cut**

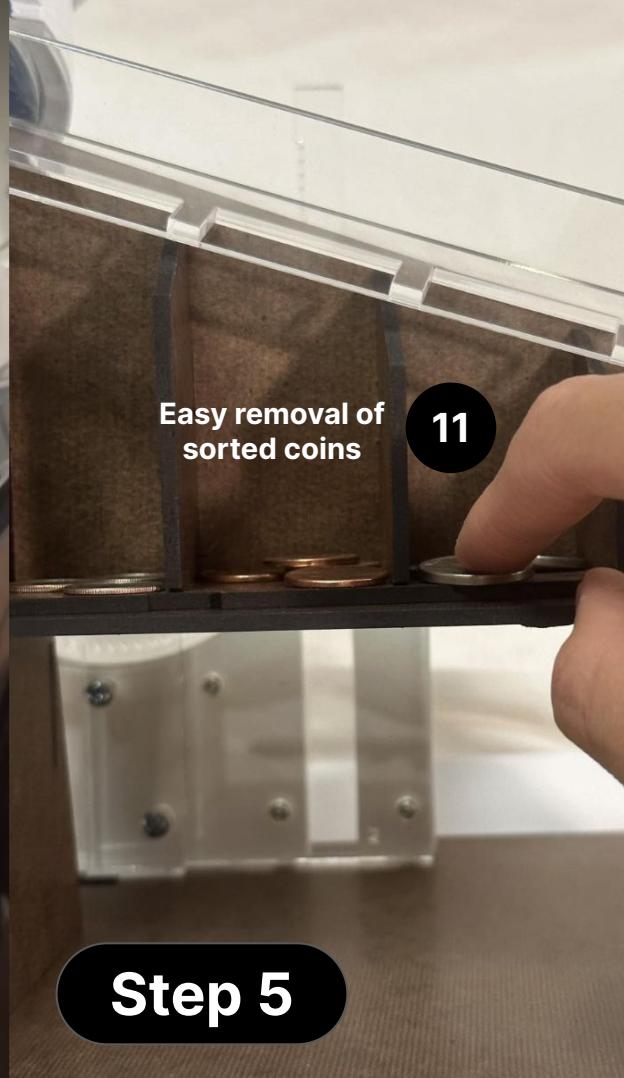
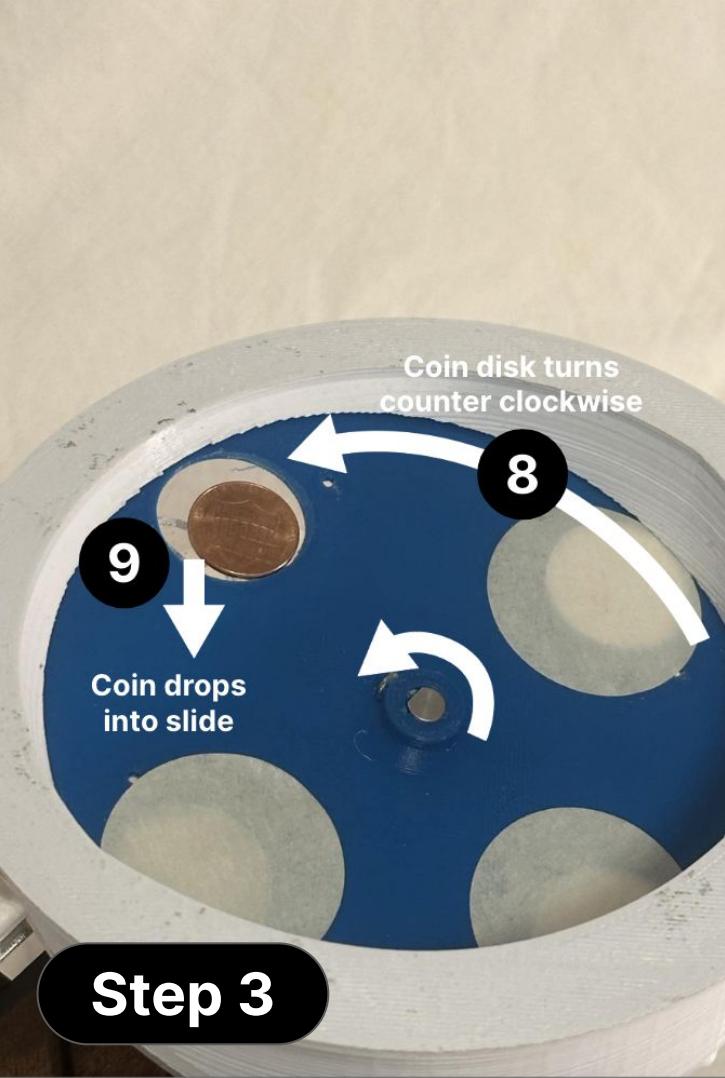
**Exploded View**

## Step 1



## Step 2

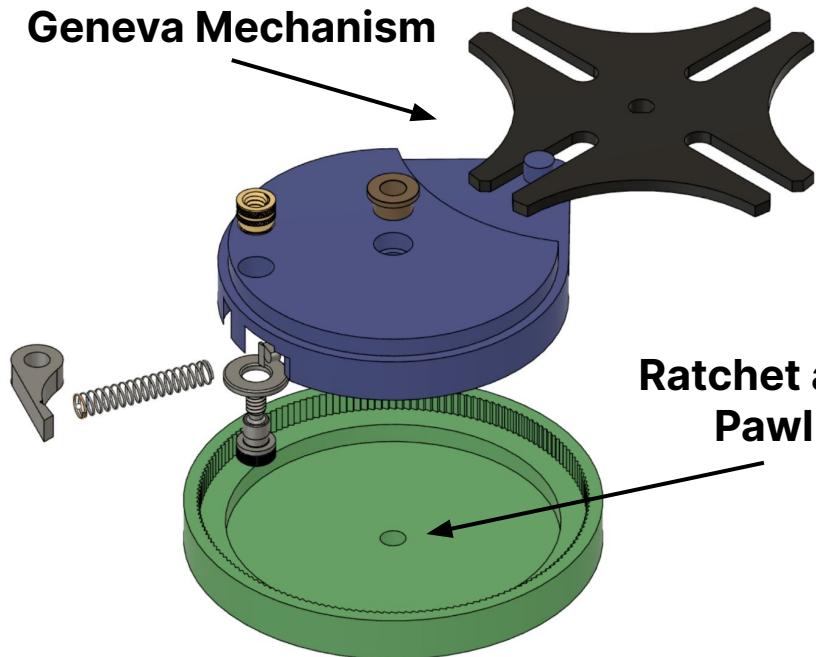




## Other Ideas

Some designs didn't make the final cut, but still super proud of its design

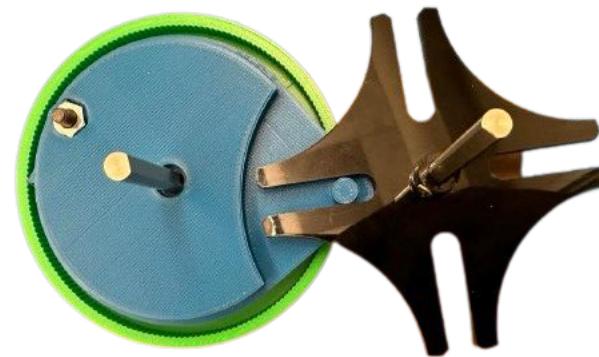
**Geneva Mechanism**



The Geneva Mechanism would turn the coin disk  $\frac{1}{4}$  of a rotation every rotation

Ratchet made it easy to reset the spring mechanism without turning the coin disk backwards

**Issues:** Rotation was lopsided



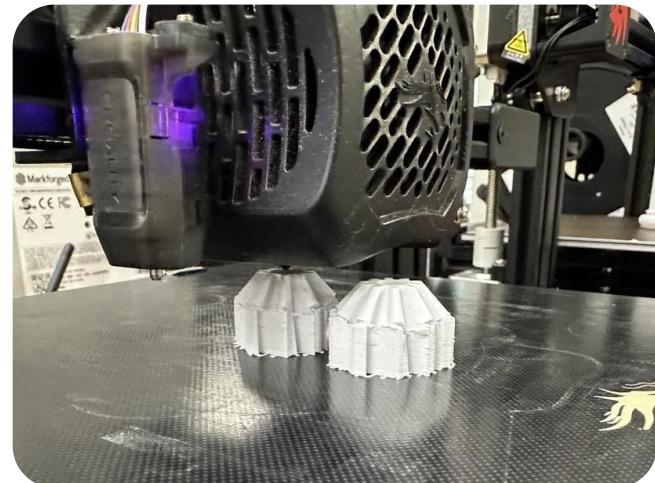
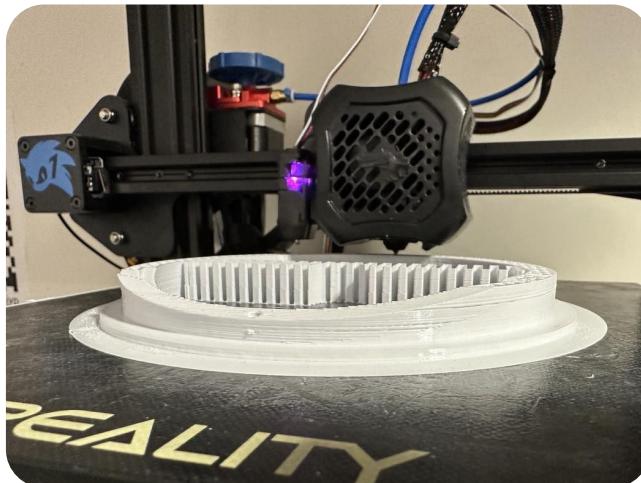
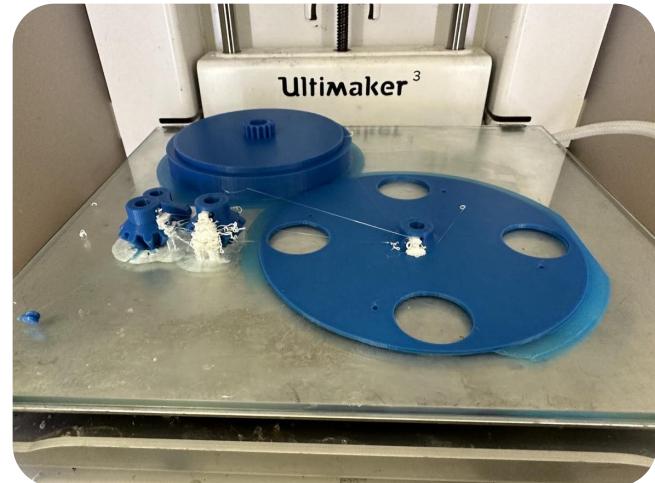
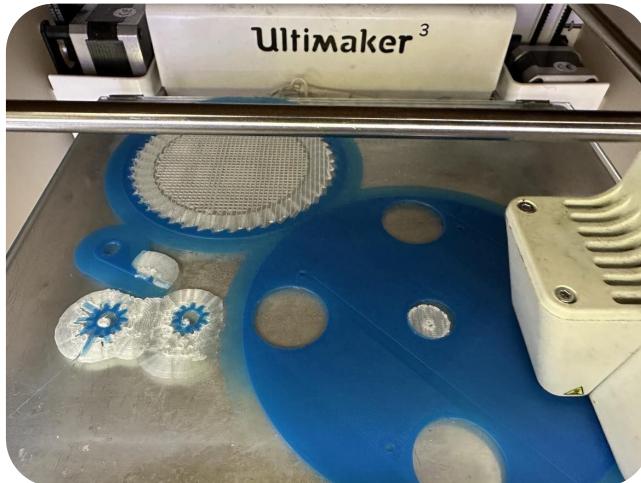
# Assembly Process

3D Printing

**Ultimaker S3:** 3D printing coin disk, bevel gears, ratchet and pawl

**Ender Creality:** Coin hopper and bevel gears

Spent about 12 hours 3D printing these parts

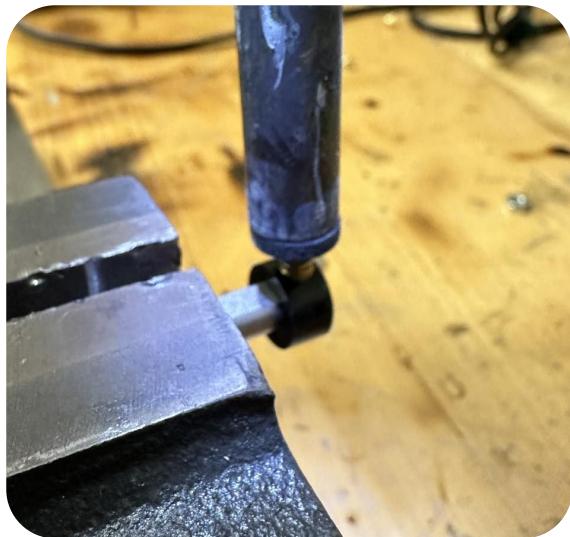


# Assembly Process

## Laser Cutting

### Laser cutting:

- the supports and structure on duron
- the mechanical parts (*gears, coin sorting slide*) on acrylic



### Heat Set Inserts:

- Used heat inserts to secure shafts with set screws

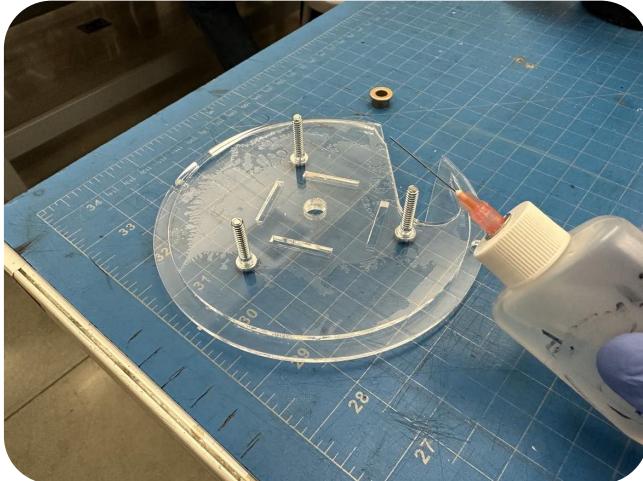
# Assembly Process

## Final Assembly

Assembled laser cut and 3D printed parts with acrylic glue and hardware

Made some adjustments using filing, sanding, drilling

Piecing supports for frame together and super gluing together



# Bill of Materials

- Total number of parts (hardware, 3D printed, and lasercut):
- Total BOM: **\$28.86** (Only in final assembly)
- Total Cost: **\$36.68** (Includes prototyping and other materials)
- Note: Some materials are free because they were scrap; I just summed up total area needed to laser cut to approximate

Item	ID	Quantity	Base Cost	Cost		
1/4" Shoulder Screw, 3/8"L, 10-24 thread	91259A535	1	\$1.40	\$1.40	HARDWARE	
4-40 set screw, 3/16"L	91375A105	3	\$0.20	\$0.60		
4-40 Threaded Brass Heat-Set Insert	93365A120	3	\$0.15	\$0.45		
6-32 Threaded Brass Heat-Set Insert	93365A130	7	\$0.15	\$1.05		
6-32 × 1/2" machine screw	90272A148	7	\$0.03	\$0.21		
10-24 hex nut	90480A011	3	\$0.03	\$0.09		
10-24 Threaded Brass Heat-Set Insert	93365A150	2	\$0.25	\$0.50		
10-24 × 1" machine screw	90272A247	1	\$0.09	\$0.09		
10-24 × 1/2" machine screw	90272A242	1	\$0.05	\$0.05		
Bushing, flanged, 1/4" ID x 1/4" long	6338K411	5	\$1.45	\$7.25		
Collar, set screw, steel, 1/4"	6432K12	3	\$1.50	\$4.50		
D-Shaft, Stainless, 1/4"D x 2.00"L	634068	1	\$1.50	\$1.50		
D-Shaft, Stainless, 1/4"D x 3.00"L	634078	2	\$1.90	\$3.80	3D PRINT	
Spring, Extension, 1.875L, k=0.8, 1.07lb max	1986K66	1	\$0.70	\$0.70		
Spring, Extension, 1.875L, k=0.8, 1.07lb max	9654K515	1	\$1.20	\$1.20		
Coin Disk	01	1	\$3.02	\$3.02		
Bevel Gears	02	2				
Coin Hopper	03	1	\$0.00	\$0.00	MATERIAL	
Acrylic, 0.118 × 12 × 12", Clear	14732	1	\$2.45	\$2.45		
Acrylic, 0.236 × 12 × 12", Clear	80973	1	\$0.00	\$0.00		
Duron, 18" x 24" x 1/8"	SS1254825	2	\$0.00	\$0.00		
<b>TOTAL</b>				<b>\$28.86</b>		

# Reflection

**Super proud of first time designing a whole contraption in CAD and with all of these tools in unison** 

## Things that went well:

- Pushed myself to build an advanced mechanism with many moving parts
- Started early and was able to pivot smoothly

## Things that could have went better:

- Could have prototyped a bit more → especially with the spring, ratchet, and Geneva Mechanism, but was tight on time
- Been more efficient with time → be in PRL when you have reservation; waiting is a waste of time

## Future:

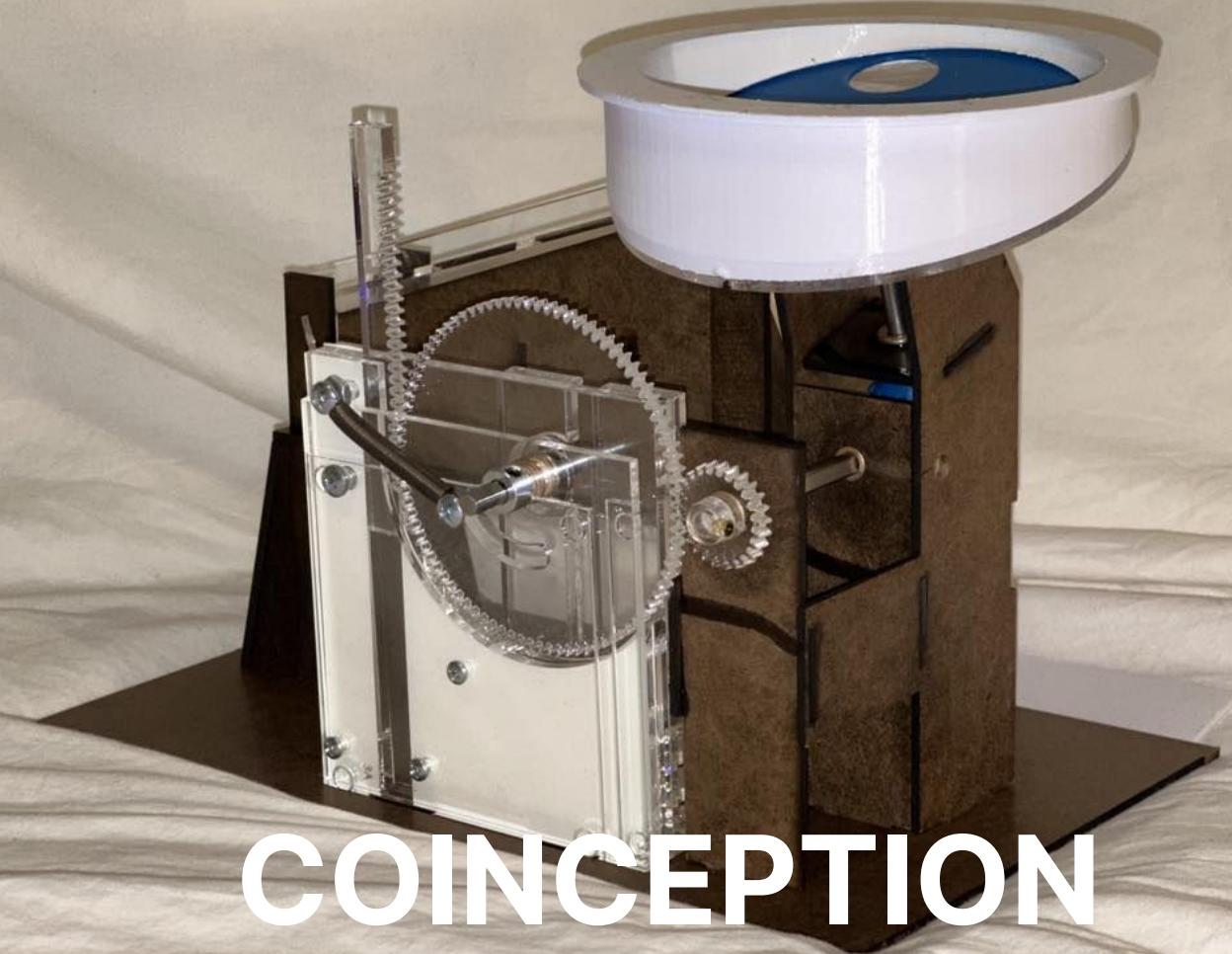
- I am very confident in building an advanced machine, integrating with the aesthetics and functionality and will build more in the future :)

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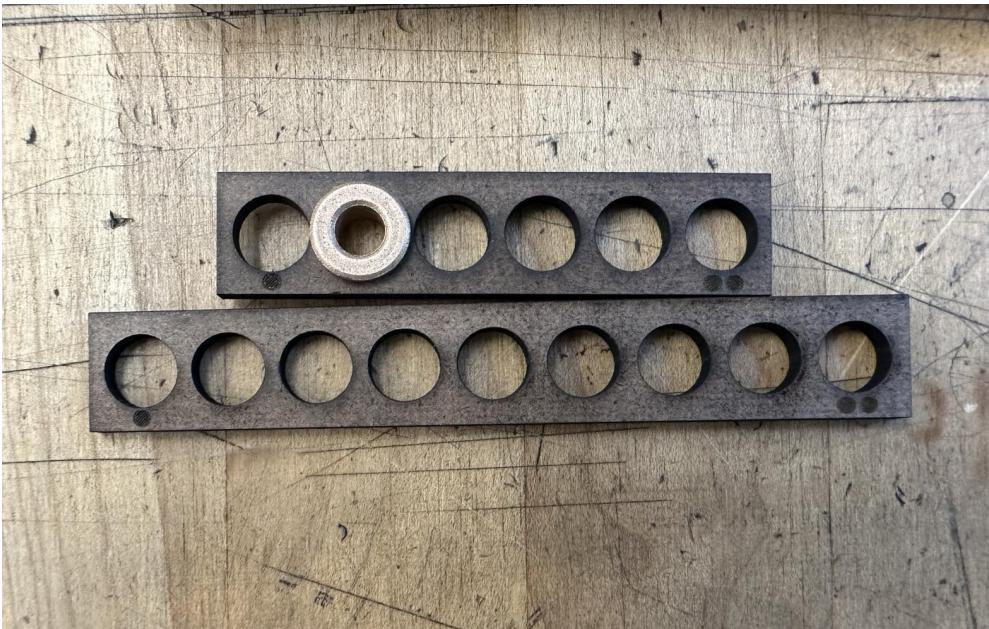
DESIGNED BY : WILLIAM PAN

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# Appendix

## Miscellaneous Join Tests



**0.377"** is the best fit for  
flange bearings



**0.05"** offset has the right fit  
for the D-shaft