

Video Analysis of a Floortime Session

Date of session:

Interaction in the Floortime Session

1. Did the child initiate/pick the activity?

100-90%__ Greater than 50%__ 50%__ Less than 50%__ 0%__

2. Is the child having fun/being playful?

100-90%__ Greater than 50%__ 50%__ Less than 50%__ 0%__

3. Is the adult having fun/being playful?

100-90%__ Greater than 50%__ 50%__ Less than 50%__ 0%__

4. Did the child consistently interact and communicate with the adult using gestures and/or words?

100-90%__ Greater than 50%__ 50%__ Less than 50%__ 0%__

5. Did the activity progress in new ways based on the child's interests?

100-90%__ Greater than 50%__ 50%__ Less than 50%__ 0%__

6. If or when the activity didn't progress, did the child:

Stop participating in the activity? Yes__ No__

Repeat an action? Yes__ No__

Not applicable__

Evaluation of problems in the Floortime Session

Which of these problems did you see in this session?

	Avoidance/ Distraction	Aggression	Self-Involvement	Repetitive Activity	Meltdown
Check the <u>one</u> you think is most dominant	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Revving up	Passivity/withdrawn	Defiance/rigidity	Aimlessness	Other__
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

For descriptions of and suggestions for these 9 problems, please go to the Home page and click on 'Troubleshooting Floortime' in the navigation bar.

Your reflections on areas in the Greenspan Floortime session for improvement

Difficulties Following the lead:	Telling the child what to do to start	Solving the Problem for the child	Giving the child directions during activity	Other:
Difficulties finding "Just Right" Challenge:	Trouble coming up with subtle next challenge	Challenging to focus only on language	Too many questions	Other