

WEILING PENG

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Education

Rhode Island School of Design | Bachelor of Fine Art, Industrial Design and Illustration

Providence RI, 2017-2022

GPA: 3.88

Skills

Art Administration:

Character and Environment Design, Game Design, Story Boarding, Product Design, Toy Design, UI/UX Design, Editorial Illustration

Computer:

Digital Art: Photoshop, Illustrator, Procreate

Animation and Editing: Premiere, After Effects

UI/UX Prototyping: Adobe XD, Figma

3D Modeling and Rendering: Zbrush, Rhino, Keyshot

Coding: HTML/CSS/Javascript

Language: Mandarin(native), English

Experience

NetEase Games | Game Concept Art Designer Internship

June 2021 - Aug 2021

Worked in the concept art team to develop mobile games and a children's animation series. Designed and illustrated the game world map, icons, and props. Assisted professional concept artists with drafting character and environment concepts. Communicated with the modelers to ensure the design concepts transferred precisely into 3D models.

Brown Chinese Student Scholar Association | Designer and Illustrator

Sep 2020 - June 2021

Worked as a member in the Publicity Department of Brown University CSSA. Designed a cartoon character as the mascot of the 2021 Ivy League Spring Festival Gala. Illustrated a set of emoji stickers of the character published on WeChat.

Gender Equality by Design Startup | Product Designer

2018-2019

Collaborated with partners to found a children's play product start-up that empowers people to be their most inclusive, authentic selves by inspiring children's understanding of genders, physical consent, and equality. Developed a parent-child interaction card game and a dress-up mobile game.

ACG Art and Creativity Global | Teacher Assistant

June 2018 - Aug 2018

Assisted the school teachers with planning and teaching art and design courses. Helped students with multiple subjects including drawing, painting, perspective, and digital painting using Photoshop and Illustrator.

Awards

RISD Honors Student, 2019/2020/2021

Adobe UI/UX Design Challenge, Finalist, 2019

Worked in a team of two designing an interactive commercial to motivate people to donate to reef restoration efforts in Caribbean sea.

National Micro-World Future Business Leader Summit, First Prize, 2015

Worked as the product designer in a mockup transportation company in the competition.