

1 Goal

The goal of this program is to create a web server implementing the get and put commands requests. The file names can only be 27 characters long.

2 Assumptions

We close the socket if we fail to read or write to file/ socket and return so that the next client can be accepted. AKA we close connection when an error occurs so the server can process the next request.

3 Design

The general approach I'm taking is in the main function I will parse the command line arguments. If an IP and Port are given, the server will bind to those respectively. If just an IP is given, the server will bind to the given IP and default port of 80. Using the code from the socket programming geeks for geeks page, I was able to get a server set up and ready for one request. I then made it loop on the accept command so the server will process multiple requests back to back. In this loop the second thing I do is receive and parse the initial header message sent from the client. I parse the type of request and filename, and content length. I then run my isValidName() function that checks for the length of the file name and if it contains the valid ascii characters. If it is not a valid file name, the server sends the client a 400 error and closes the socket and continues in the loop. If it is a valid file, the server will call the putReq() or getReq() respectively if its a put or get request.

The putReq() function will create the file with the parsed name from the initial header message, and then will receive the file content in the socket and write to the file on the server. Once complete, the server will send an okay response back to the client and then close the file and socket.

The getReq() function will open a file on the server first. If this fails, it will send 403 error if the file is locked/doesn't have permissions or the server will send a 404 error if the file is not found. It will then close the socket and return. If the files okay, the server send an okay message and the content length, after curl receives that, the server will read from the file and send the contents of the file out on the socket. It then closes the file and closes the socket.

If it's neither a put or get request, the server will send the client a 500 error response and close the socket.

4 Pseudocode

Python like indentation for pseudocode.

Main:

If argc = 3:

 Grab ip and port from command line.

Else if Argc == 2:

 Grab ip and set port to default 80.

Else:

 Continue

[Socket code from geeks from geeks section here :D --

<https://www.geeksforgeeks.org/socket-programming-cc/>]

while(1)://inf while loop

 Newsockfd = Accept();

 Read from socket into buffer // this is the header message

 Parse Header using strtok and sscanf -- grab type of request, filename and content

length. Req holds request type, filename holds the name of file.

 Bool validFile = isValidName(filename)

 If (validFile == 0):

 Send 400 bad request error

 Close socket

 Continue

 if(req == Put & validFile!=0):

 putReq()

 If else(req == Get & validFile!= 0):

 getReq()

 Else:

 Send 500 Internal Server Error

End While

End Main

getReq(int newsockfd, char * fileName):

 Fd = Open(fileName)

 If (fd < 0):

 if(ERRNO == EACCES):

 Send 403 error.

 Close socket

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        Return;
    else:{}
    Send 404 error
    Close socket
    Return
End Initial IF
Fs = getFileSize(fd)
curPos = 0;
While (CurPos < FS):
    read(fd, buf,..)
    send(newsockfd,buf,..)
End While
close(Fd)
Send Okay and Content Length
close(newsockfd)

End getReq()

putReq(int newsockfd, char * fileName, int len):
    Bool createdFile = false
    If open(fileName) < 0:
        createdFile = true
    Fd = open(filename,....)
    curPosFile = 0
    contentLen = len
    Char buf[11]
    while(curPosFile < contentLen):
        recv(newsockfd,buf...)
        write(fd,buff..)
        If recv or write fail -> close file and socket and return;
    If (CreatedFile):
        dprintf(newsockfd,"HTTP/1.1 201 Created")
    Else:
        dprintf(newsockfd,"HTTP/1.1 200 OK")

    close(fd)
    close(newsockfd)
End putReq()

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