# **Programming Introduction**

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# 1 Terminal

## 1.1 Introduction

```
> uname -mns
 Darwin imac.local i386
 Report bugs to <bug-coreutils@gnu.org>.
> uname -mns
 Darwin mbkp.local i386
> ssh anker.unibe.ch
 user@bender.unibe.ch's password:
> uname
 Linux
> uname -mon
 bender x86_64 GNU/Linux
> uname --help
 Usage: uname [OPTION]...
 Print certain system information. With no OPTION, same as -s.
   -a, --all print all information, in the following order,
                            except omit -p and -i if unknown:
   -s, --kernel-name print the kernel name
   -n, --nodename print the network node hostname
   -r, --kernel-release print the kernel release
   -v, --kernel-version print the kernel version
   -m, --machine print the machine hardware name
   -p, --processor print the processor type or "unknown"
   -i, --hardware-platform print the hardware platform or "unknown"
   -o, --operating-system print the operating system
       --help display this help and exit
       --version output version information and exit
1.2 Commands
```

```
rm removes a file or a directory
```

```
cami@bender:~/test$ ls
todelete.txt
cami@bender:~/test$ rm todelete.txt
cami@bender:~/test$ ls
```

touch updates the access and modification times of each FILE to the current time.

```
cami@bender:~/test$ ls -1
-rw-r--r- 1 cami cami 0 2009-08-25 20:29 date.txt
cami@bender:~/test$ touch date.txt
```

```
cami@bender:~/test$ ls -l
-rw-r---- 1 cami cami 0 2009-08-25 20:30 date.txt
```

It can be very useful to create a new empty file on the fly:

```
~/test$ ls
~/test$ touch emptyfile.txt
~/test$ ls
emptyfile.txt
```

# 2 Documentation with Latex

#### 2.1 Introduction

In this section we explain some LATEX details and different formatting commands. Whenever you need to lookup a certain symbol for LATEX we suggest you to use the online recognition tool detexify at http://detexify.kirelabs.org/.

#### 2.2 Common Commands

#### 2.2.1 Sectioning

Depening on the document lass given in the very beginning of this file there exist several sectioning levels:

- 1. \section{NAME}
- 2. \subsection{NAME}
- 3. \subsubsection{NAME}
- 4. \paragraph{NAME}

To enforce LATEX to use a newline add a double slash \\ at the end of a line.

#### 2.2.2 Font size and style

\rm A normal text
\sl An italic text
\bf A bold text

\tiny A tiny ext

\scriptsize A very, very small text
\footnotesize A very small text
A small text
A big text

A biggen text

\Large A bigger text

\LARGE An even bigger text

A huge text

An enormous huge text

\emph An emphasized text

\underline An underlined text and here using the ulem-package

\texttt function goto(int a) ...

\uuline A double unterstrichener text using the ulem-package
\uvee \ A wavy unterstrichener text using the ulem-package
\uvee \ A crossed trough text using the ulem-package

\xout A/A\eleft\edd/t\ext\/\n\sing/\he/\he\m\-\packnge

# 2.2.3 Notes

To create a footnote use the \footnote{YOUR NOTE} command<sup>1</sup>. If you want to put a remark at side of a page use \marginpar.

This is a note at the border of the page.

#### 2.2.4 Lists

There exist several list types in LATEX. You start a list by adding a \being{LISTTYPE} and end it with an \end{LISTTYPE}. A list item is added with a \item between the begin and end. LISTTYPE can be one of the following list:

- enumerate
- itemize
- description with \item[topic]

Note that you can nest lists if you want to.

- 1. e4
  - a) e4 e5
  - b) Lc4 d6
- 2. Lc4 d6

## 2.2.5 Math, LATEX's real strengths

A much longer introduction, although still called a short math guide, is avaiable online at ftp://ftp.ams.org/pub/tex/doc/amsmath/short-math-guide.pdf.

Inline Mode Equations with numeration with \begin{equation} FORMULA \end{equation}:

$$E_{kin} = \frac{1}{2}mv^2 \tag{1}$$

Equations without numeration with \begin{equation\*} FORMULA \end{equation\*}:

$$E_{kin} = \frac{1}{2}mv^2$$

Shortcut using  $\[\]$  FORMULA  $\]$ :

$$-\frac{\hbar}{2m}\Delta\Phi(\vec{r}) + V(\vec{r})\Phi(\vec{r}) = E\Phi(\vec{r})$$

Inline mode with \$ FORMULA \$ displays as  $\int_{\infty}^{\infty} |\psi(x)|^2 dx = 1$ .

 $<sup>1 \</sup>dots$  as you can see here.

# **Parenthesis**

$$\left(\left(\left((())\right)\right)\right)$$

Spaces Small spaces

Small spaces \\_  $y = x^2 y' = 2x y'' = 2$ Middle sized spaces \quad  $y = x^2$  y' = 2x y'' = 2Big spaces \quad  $y = x^2$  y' = 2x y'' = 2

## **Indices and Powers**

$$a_i, x^{n+1}$$
  $a_{ij} + b_{ij} = p_{ij}$  ... and nested  $a_{x_ij} = n_{x_i^{2n}}$ 

#### **Fractions**

$$\frac{Zaehler}{Nenner} \qquad \frac{a}{b} + \frac{c}{b} = \frac{a+c}{b} \qquad \frac{\frac{a}{b}}{c} \qquad \frac{\binom{n+1}{k/2}}{5!}$$

In the simple math environment two FORMULA different sized fractions can be used; the small fractions  $\frac{1}{2}$  or the normal sized  $\frac{1}{x}$ .

#### Roots

$$\sqrt[\text{root depth}]{\text{root term}}$$
  $\sqrt{x+y-z}$ ,  $\sqrt[5]{4+x}$ 

# **Functions**

$$f: \mathbb{N} \to \mathbb{R}$$
  $f: x \mapsto x^2$ 

Mathematical functions are written explicitly written in normal text not math mode text:

$$\sin(x) = \sin(x)$$
 and not  $\sin(x)$ 

# Varia

$$\left(\sqrt{\frac{A^C}{B_y}} + \sum_{i=1}^{N} a_i\right)$$

$$A \xrightarrow{\lambda_a} B$$

$$\iint z \, dx \, dy \quad \mathbf{not} \quad \iint z \, dx \, dy$$

$$\iint z \, dx \, dy \quad \mathbf{not} \quad \int \int z \, dx \, dy$$

$$\Leftarrow \Leftrightarrow \Longleftrightarrow \Rightarrow -\uparrow \uparrow \downarrow \downarrow$$

$$\bigcap \cap \sum \int_0^{2\pi} \vec{a} \dot{a} \ddot{a} a''$$

# Matrices

$$\det A = ||a_{ik}|| = \begin{vmatrix} a_{11} & a_{12} & a_{13} & \cdots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \cdots & a_{2n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \cdots & a_{nn} \end{vmatrix}.$$

# 3 Ruby Programming

#### 3.1 Befehle

```
ruby Dateiname #Ausfuehren von einer in Ruby geschriebenen Datei
irb #Starten von Ruby
puts "Hallo" #Ausgeben vom String "Hallo"
%w{"String"} #Zerlegt den String in einzelne Woerter
ar=["a","b","c"] #Array mit den Elementen a, b und c erstellen und als ar abspeichern
ar.size #Laenge des Arrays/Anzahl Elemente des Arrays ar
ar.sort #Sortiert die einzelnen Elemente des Arrays ar alphab./numm.
ar.collect { |word| word.size} #gibt die Laenge der einzelnen Elementen in eines Arrays aus
ar.sort_by { |word| word.size} #gibt die Elemente endspechend ihrer Laenge in eines Arrays se
ar.collect!{|x| x + "!"} #Fuegt jedem Element des Arrays ein ! hinzu; Output ist wieder ein .
ar.reject!{|x| Bedingung} #Loescht alle Elemente des Arrays, welche die Bedingung erfuellen;
           #Fueqt die einzelnen Elemente des Arrays zu einem einzigen String zusammen
ar.join("-") #Fuegt die einzelnen Elemente des Arrays zu einem einzigen Sting zusammen und
ar.reverse #Gibt den Array in der umgekehrten Reihenfolge aus
"Hallo #{ar}" #Variable in einem String
ar.each{|x| print x, "--"} #Gibt einen String(?) aus, in welchem jedes Element des Arrays mi
          #"Dupliziert" die Elemente im Array
ar + ar
        #Verdoppelt die Elemente im Array
"String".to_a #Wandelt den String String in ein Array um mit einem Element, welches dem ga
"Hallo".chomp("llo") #Schneiden dem String "llo" ab und gibt dann in diesem Fall den String
help String #Aufrufen der Hilfe Klasse String
```

```
puts ar[1] #gibt 2. Element des Arrays aus
```

# 3.2 Bash commands in Ruby

'ls' #Gibt die Dateien im aktuellen Ordner aus

# 3.3 Beispielcodes

Array ar loeschen und ausgeben:

```
#Array ar loeschen
ar.collect{|x| x.chomp(x)}
```

Create a function which does that (Chop all elements). The function should be called with 'superSort ('ls')

```
def superSort(st,ar)
          ar.collect{|x| x.chomp(st)} #NOCH
end
```

# 3.4 Ausgabe einer Liste

c d

# 4 Terminal basic commands

# 4.1 man

- Name: format and diplay on-line manual pages
- Befehl (Beispiel):

man man

# 4.2 cd

• Get the manpage for cd: man cd

• Help for cd: cd -help

> Usage: cd [-plvn][-|<dir>]

• Go one dir up then come back here: cd ..

cd ... cd "Pfad"

• Cd to your home directory:

cd

# 4.3 Is

 $\bullet$  List all files in this directory:

ls

- > README.md
- $\bullet$  Directly list all the files in the parent directory

ls ..

```
>01_man 06_touch 11_ssh 16_wc README.md
>02_cd 07_mv 12_version_control_system 17_du
>03_ls 08_cp 13_grep 18_find
>04_pwd 09_rm 14_less 19_wget
>05_mkdir 10_cat 15_sort 20_good_to_now
```

Frage: wie wieder zurueck?
Ausser mit dem vorherigen Pfad eingeben

```
• List all files in this directory with additional information:
    ls -l
    > total 4
    > -rw-r--r-- 1 ei16 studi 210 2010-09-05 19:37 README.md
  \bullet List all files recursively from the parent directory
                                                                            Frage:
                                                                            der Befehl?
    ls -R
    > .:
    > README.md
4.4 pwd
  • Check your current working dir:
    > /home/ei16/Documents/pi/03_terminal_basic_commands/04_pwd
  • Cd to the parent dir and check it there:
    pwd
    > /home/ei16/Documents/pi/03_terminal_basic_commands
  • Cd to the folder 03 ls symlink, a symbolic link, and check it again:
    pwd
    > /home/ei16/Documents/pi/03_terminal_basic_commands/03_ls
  • Do an 'ls', do you know where you are?
    ls
    >README.md
    Jetzt bin ich im Ordner 03 ls mittels Link in diesen Ordner.
   • Go one dir up cd .., and check again where your are.
    cd ..
    pwd
    >/home/ei16/Documents/pi/03_terminal_basic_command
```

Stimmt

# 4.5 mkdir

- Create a new directory named 'dir': mkdir dir
- Create in one command the directories '.foo/bar/'
  mkdir foo; cd foo; mkdir bar

# 4.6 touch

- Create a new file name 'bla' using 'touch': touch bla
- Change the access and modification time of 'bla' to yesterday: touch bla -d 2010-09-14

```
ls -l
>-rw-r--r-- 1 ei16 studi 0 2010-09-14 00:00 bla
>-rw-r--r-- 1 ei16 studi 111 2010-09-05 19:37 README.md
```

# 4.7 mv

- Create two directories named 'a' and 'b':

  mkdir a b
- Move 'a' into 'b':
   mv a b
- Move 'a' back: mv b/a .
- Rename 'a' to 'c':

  mv a c
- Remame 'c' to 'b' and directly overwrite it:
   mv c b -f

# 4.8 cp

• Create a file named 'a' and write your favourite singer's name in it :

touch a vim a

• Copy the 'a' to a file named 'b' and check that both files have the same contents:

cp a b

• Copy the directory 'source' to 'source copy' including all subfolders:

Wie?

---

## 4.9 rm

• Delete 'a':

rm a

• Delete the folder 'source' recursively with a single command:

rm -r -f source

• Create two files 'a', 'b' and remove both in one command:

touch a b rm -f a b

# 4.10 cat

• 'cat' the 'blink' file without arguments then use 'vim' or 'less' to look at the same file. Any difference?

'Blink' mit 'less' oder 'vim' oeffnen, dann gibs keinen gruenen Hintergrund, also wird nicht ausgegeben.

 $\bullet$  'cat' this 'README.md' file showing the line numbers:

cat -n README.md #Nummeriert jede Zeile

 $\bullet$  'cat' this 'README.md' file showing the line numbers even on empty lines

cat -s README.md #Nummeriert keine leeren Zeilen

- Just run 'cat' directly without any argument. Can you imagine what happens by using the man page or the internet?
  - Man page: With no FILE, or when FILE is -, read standard input
- Create two files 'a' and 'b' with a small text, then run 'cat a b', what happens?

Es werden beide Dateien ausgegeben.

# 4.11 ssh

NOCH

# 4.12 version control system

http://github.com

```
username: wprog
URL: http://github.com/wprog
Anleitung:

git add NeueDatei
git commit -a
git push
```