

Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058-India (Autonomous Institute Affiliated to University of Mumbai)

# Bharatiya Vidya Bhavan's

# **Sardar Patel Institute of Technology**

(Autonomous Institute Affiliated to University of Mumbai)



# **Master Of Computer Applications**

First Year MCA

(Sem. I Sem. II)

Effective from Academic Year 2023-24

**Board of Studies Approval: 8th May, 2023** 

Academic Council Approval: 3rd February, 2023

Dr. D.R. Kalbande

Dr. Y.S. Rao

Dr. B.N. Chaudhari

**HOD, CSE-MCA** 

**Dean Academics** 

**Principal** 



#### **Nomenclature of the Courses**

BSC	Basic Science Course
SBC	Skilled Based Course
PC	Program Core
TE	Thread Elective
PE	Program Elective
MLC	Mandatory Learning Course
OE	Open Elective
HSSE	Humanities and Social Science Elective
LLC	Lifelong Learning Course
ABL	Activity Based Learning

#### **Abbreviations**

L	Lecture Hour	О	Other Work (Assignments, Self-Study, etc)
T	Tutorial Hour	Е	Total Engagement in Hours for the Learners
P	Laboratory Hour	С	Credit Assigned



#### **CURRICULUM STRUCTURE**

	Sem I (For Computer/IT Graduates)											
No	Type	Code	Course	L	T	P	0	E	C			
1	BSC	MA501	Linear Algebra	2	1	0	5	8	3			
2	PC	MC501	Data Structures 2 0 2 4 8 3						3			
3	PC	MC502	Database Management System	3	0	2	5	10	4			
4	PC	MC503	Software Engineering	3	0	2	5	10	4			
5	SBC	MC504	Web Technology Lab	0	0	4	4	8	2			
6	SBC	AS501	Writing Skills	1	0	2	2	5	2			
7	HSSE	HSEX1	HSS-I	2	0	0	3	5	2			
8	ABL	LLC	LLC-I	0	0	0	2	2	1			
			TOTAL	13	1	12	30	56	21			

	Sem I (For Non Computer/IT Graduates)											
No	Type	Code	Course	L	T	P	0	E	C			
1	BSC	MA501	Linear Algebra	2	1	0	5	8	3			
2	BSC*	MA502	Discrete Mathematics 2 0 0 3 5						2			
3	PC	MC501	Data Structures	2	0	2	4	8	3			
4	PC	MC502	Database Management System	3	0	2	5	10	4			
5	PC	MC503	Software Engineering	3	0	2	5	10	4			
6	SBC	MC504	Web Technology Lab	0	0	4	4	8	2			
7	PC*	MC505	Problem Solving using OOPs Lab	2	0	2	2	6	3			
8	SBC	AS501	Writing Skills	1	0	2	2	5	2			
			TOTAL	15	1	14	30	60	23			

<sup>\*</sup> indicates MOOC Course.



		Ser	n II (For Computer/IT Graduate	es)					
No	Type	Code	Course	L	T	P	0	E	С
1	BSC	MA503	Probability and Statistics	3	0	0	4	7	3
2	PC	MC506	Java Programming	2	0	4	3	9	4
3	PC	MC507	Design and Analysis of Algorithms	2	0	2	3	7	3
4	PC	MC508	Process Automation	2	0	2	4	8	3
5	PE	MC5XX-	Thread Elective-I /Program Elective-I	3	0	2	4	9	4
6	SBC	MC509	Mobile Programming Lab	0	0	4	4	8	2
7	SBC	AS502	Communication & Presentation Skills		0	2	2	5	2
8	HSSE	HSEX2	HSS-II	2	0	0	3	5	2
			TOTAL	15	0	16	27	58	23

		Se	m II (For Non Computer/IT Gradua	ates)					
No	Type	Code	Course	L	T	P	0	E	C
1	BSC	MA503	Probability and Statistics	3	0	0	4	7	3
2	PC*	MC510	Operating System	3	0	0	4	7	3
3	PC	MC506	Java Programming	2	0	4	3	9	4
4	PC	MC507	Design and Analysis of Algorithms	2	0	2	3	7	3
5	PC	MC508	Process Automation	2	0	2	4	8	3
6	PE	MC5XX-	Thread Elective-I /Program Elective-I	3	0	2	4	9	4
7	SBC	MC509	Mobile Programming Lab	0	0	4	4	8	2
8	SBC	AS502	Communication & Presentation Skills	1	0	2	2	5	2
			TOTAL	16	0	16	28	60	24



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#### THREAD ELECTIVES

Sr. No.	Thread	Thread Elective I	Thread Elective II	Thread Elective III						
1	Data Science	Machine Learning (MC511)	Deep Learning (MC512)	Data Visualization and Analytics (MC513)						
2	Software Testing	Software Testing (MC514)	Quality Assurance (MC515)	Risk Analysis (MC516)						
3	Design	Design Thinking** (MC517)	Human Machine Interaction (MC518)	User Experience Design (MC519)						
4	Full Stack Development	DevOps (MC520)	React (MC521)	Springboot and Microservices (MC522)						
5	Any new thread approved by BoS									

<sup>\*\*</sup>MC517 of 4 credits will be offered with 2 credits for theory and 2 credits for laboratory.

#### PROGRAM ELECTIVES / MOOC

MC523	IoT and I2oT
MC524	Cloud Computing
MC525	Artificial Intelligence and Soft Computing
MC526	Cyber Security
MC527	Block Chain Technology
MC528	Data Warehousing and Mining
MC529	Computer Graphics
MC530	Ethical Hacking
	Any other Course approved by the Dean Academics and Principal



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# SEMESTER I



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Course		Teaching Scheme (Hrs/week)					<b>Credits Assigned</b>				
(Category) Code	Course Name	L	T	P	O	E	L	T	P	Total	
Code											
	Linear Algebra	2	1	-	5	8	2	1	-	3	
BSC		Examination Scheme									
		Component		]	ISE		MSE		ESE	Total	
MA501		Theor	<b>. y</b>		75		75		150	300	
		Laboratory			-		-		-	-	

Pre-requis	site Course Codes, if any.								
Course Ol	bjective: To develop mathematical skills for solving computer science problems.								
Course Ou	Course Outcomes (CO): At the End of the course students will be able to:								
MA501.1	Solve a homogeneous and non-homogeneous system of linear equations using rank of a matrix.								
MA501.2	Solve system of linear equations by Numerical Methods.								
MA501.3	Solve equations in real life problems and to encode and decode messages using the								
MA501.4	Identify whether given structures are vector spaces and subspaces and construct a basis for them.								
MA501.5	Show if a given matrix is diagonalizable or not.								
MA501.6	Apply concepts of eigenvalues and eigenvectors to calculate functions of a square								

CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO	PO	PO
										10	11	12
MA501.1	2	2	-	-	-	_	-	-	-	-	-	_
MA501.2	2	2	_	_	-	-	-	-	-	-	-	_
MA501.3	2	2	_	_	-	-	_	-	-	-	-	_
MA501.4	2	2	-	-	-	-	-	-	-	-	-	-
MA501.5	2	2	_	-	-	_	-	-	-	-	-	_
MA501.6	2	2	2	_	-	_	-	-	-	-	-	_

### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MA501.1	-	-	1	1	-
MA501.2	-	-	1	1	-
MA501.3	-	_	1	1	-
MA501.4	-	-	1	1	-
MA501.5	-	-	1	1	-
MA501.6	-	_	1	1	-

Remember	<b>Understand</b> ✓	Apply	Analyze	Evaluate	Create
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Module No.	Topics	Ref	Hrs		
1	Basics of matrices				
	Revision of basic matrices and types of matrices, Row echelon form, Reduced Row Echelon form, Rank of a matrix.				
2	Linear equations & its solutions	1,2,3,5	07		
	Consistency and solution of simultaneous linear homogeneous and non-homogeneous equations, Application of solving systems of equations in traffic control.  Solution of system of linear algebraic equations, by (1) Gauss Elimination Method (2) Gauss Jordan method (3) Gauss Jacobi Iteration method (4) Gauss Seidel Method. (5) LU Decomposition -Crout's method				
3	Vector spaces (over field of real numbers) Vector space, subspace, span, linear dependence and independence of vectors, basis, dimension, orthogonal projection & gram-schmidt process.	1,2,5	08		
	Null space, row space, column space, Rank-Nullity theorem (only statement). Least square method.				
4	Encoding & decoding using Matrices.	4	02		
	Application of matrices to Coding and Decoding				
5	Eigenvalues and Eigenvectors	1,2,3,5	08		
	Eigenvalues, Eigenvectors and its properties. Cayley Hamilton theorem and its applications. Diagonalisation of matrices.				
	Derogatory and Non-derogatory matrices. Application to find google page rank. Functions of a square matrix. Solving system of differential equations using diagonalisation.				
6	Self-Study Topics	1,2,3,5			
6	Normal form, Forming equations using KVL for circuits and solving them using matrices, Singular Value Decomposition, Additional properties with proofs of eigenvalues and eigenvectors, Spectral theorem for Hermitian matrices, Quadratic forms, Classification of quadrics.				



Total

28



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#### **Tutorial Component**

Sr. No	Title of the Tutorial
1	Problems on vectors and matrix operation
2	Problems on rank of a matrix.
3	Solution to any linear system
4	Solution of linear equations using row-echelon and inverse of a matrix.
5	Solutions of linear equations using Gauss Elimination method.
6	Solutions of linear equations using Gauss Jordan method.
7	Solutions of linear equations using Gauss-Jacobi method.
8	Solutions of linear equations using Gauss-Seidel method.
9	Solutions of linear equations using Crout's method.
10	To find Eigenvalues and Eigenvectors

#### **Text books:**

- [1] Gilbert Strang," Linear Algebra and its applications", Cengage publications, 4th Edition, 2014
- [2] Dr.B.S.Grewal," Higher Engineering Mathematics", Khanna Publications,44th Edition,2020

#### **Reference Books:**

- [3] David.C.Lay," Linear Algebra and its applications", Pearson Education ,3rd Edition,2006
- [4] H Anton and Crorres," *Elementary Linear Algebra Application Version*", John and Wiley Sons, 6<sup>th</sup> Edition, 2010
- [5] H.K Das ," Advanced Engineering Mathematics", S.Chand,28th Edition,2014
- [6] Erwin Kreysizg," Advanced Engineering Mathematics", 10th Edition, 2011



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Course		Teach	ing Sc	heme	(Hrs/v	week)	C	redits	Assig	ned
(Category)	Course Name	L	T	P	O	E	L	T	P	Total
Code										
		2	_	2	4	8	2	-	1	3
PC				]	Exam	ination	Schen	1e		
	Data Structures	Component		]	ISE		MSE		SE	Total
MC501		The	ory		50		50	1	00	200
		Laboratory			50			4	50	100

Pre-requisi	te Course Codes, if any.					
Course Obj	Course Objective: To learn fundamentals of Data Structures.					
Course Out	tcomes (CO): At the End of the course students will be able to					
MC501.1	Apply various operations of Stack, Queue and Linked List to solve problems from different domains.					
MC501.2	Apply various operations of Tree and Graph to solve problems from different domains.					
MC501.3	Make use of searching and hashing techniques for efficient data retrieval and data mapping.					
MC501.4	Compare efficiency of various sorting algorithms.					

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC501.1	3	3	-	-	-	-	-	_	1	-	2	-
MC501.2	3	3	-	-	-	-	-	-	1	-	2	-
MC501.3	-	-	-	3	-	-	-	-	1	-	2	-
MC501.4	-	3	-	-	-	-	_	_	1	-	2	_

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC501.1	3	1	-	-	1
MC501.2	3	1	-	-	1
MC501.3	3	1	-	-	-
MC501.4	3	1	-	-	-

Remember	Understand	Apply	Analyze ✓	Evaluate	Create
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**Theory Component** 

Module No.	Topics	Ref.	Hrs.
1	Introduction to Data Structure and Algorithms	1,2	2
	Types of Data Structure, Characteristics of an Algorithm,		
	Abstract Data type (ADT), Introduction to Time and Space		
	Complexity, Asymptotic Notations (Big O, Omega, Theta)		
2	Linked List, Stack and Queue	1,2	9
	Linked List (Linked List as an ADT, Linked List Vs. Arrays,		
	Types of Linked List: Singly, Doubly, Circular, Operations of		
	Linked List (Insert, delete, traverse, count, search), Application		
	of Linked List: Polynomial addition and Subtraction)		
	Stack (The Stack as an ADT, Stack operations, Array and		
	Linked list Representation of Stack, Application of stack –		
	Evaluation of Postfix expression, Infix to Postfix expression		
	conversion)		
	Queue (The Queue as an ADT, Queue operations, Array and		
	Linked Representation of Queue, Circular Queue, Priority		
	Queue. Doubly Ended Queue, Application of Queues – Round		
	Robin CPU Scheduling Algorithm)		
3	Tree and Graph	1,2	9
	Tree (Tree Definition and Terminologies, Binary Tree, Binary		
	Search Tree, Expression tree, Huffman tree, AVL tree, B Tree,		
	Heap tree)		
	Graph (Graph Definition and Terminologies, Graph		
	Representation, Graph Traversal Techniques, Single Source		
4	Shortest Path Algorithms, All Pair Shortest Path Algorithms)	1.2	4
4	Searching and Hashing Techniques	1,2	4
	<b>Searching</b> : Sequential search, Binary search, Interpolation Search		
	Hashing Techniques (Direct, Subtraction, Modulo Division,		
	Mid square, Digit Extraction, Folding, Double hashing),		
	Collision resolution techniques (Linear probe, Quadratic probe,		
	Key offset, Chaining)		
5	Sorting Techniques	1.2	4
J	Internal Sorting Techniques (Bubble sort, Insertion sort,	1.2	•
	Selection Sort, Radix Sort, Quick sort, Heap Sort), External		
	Sorting Techniques (Merge Sort), Complexity Calculation		
6	Self-Study Topics		
Ŭ	Applications of Linked list: Sparse Matrix and other real life		
	applications, Applications of Stack: Recursion and other real		
	life applications, Applications of Queue: Johnson's Algorithm		
	and other real life applications, Applications of Tree,		
	Applications of Graph, Competitive coding		
		Total	28



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#### **Laboratory Component**

Sr. No	Title of the Experiment
1	Linked List implementation
2	Stack implementation
3	Queue implementation
4	Binary Search Tree implementation
5	Heap Tree implementation
6	Graph Traversal (BFS,DFS) implementation
7	Shortest Path Algorithms implementation
8	Searching Techniques implementation
9	Hashing Techniques implementation
10	Sorting Techniques implementation

#### **Text Books:**

- [1] T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C Stein, "Introduction to Algorithms", MIT Press/McGraw Hill, Third Edition, 2009.
- [2] Richard F Gilberg, Behrouz A Forouzan, "Data Structure A Pseudocode Approach with C", Brooks/Cole Publishing Company, Second Edition, 2004.

#### **Reference Books:**

- [3] Moshe, Tenenbaum, "Data Structures Using C and C++", Pearson Education Asia Pvt. Ltd., Second Edition, 2006.
- [4] Tremblay, Jean-Paul & Sorenson, "An Introduction to Data Structures with Applications", Tata McGraw-Hills, Second Edition, 2017.



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Course	Caura Nama	Teaching Scheme (Hrs/week)					Credits Assigned				
(Category)	Course Name	L	T	P	0	E	L	T	P	Total	
	Database Management System	3	-	2	5	10	3	0	1	4	
DC.		<b>Examination Scheme</b>									
PC		Comp		ISE		MSE		SE	Total		
MC502		Theory			75		75		.50	300	
		Labor		50				50	100		

Pre-requisite	e Course Codes, if any.
Course Obje	ective: To learn the fundamentals of database systems.
<b>Course Outc</b>	comes (CO): At the End of the course students will be able to
MC502.1	Design ER diagram and relational database.
MC502.2	Apply normalization on given database.
MC502.3	Analyze transaction and concurrency control mechanism.
MC502.4	Illustrate emerging database systems.
MC502.5	Formulate SQL queries for information retrieval.
MC502.6	Demonstrate various PL/SQL queries.

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC502.1		2	1	_	_	_	-	_	1	_	2	-
MC502.2	3	2	-	_	-	_	-	-	1	-	2	-
MC502.3	3	2	-	_	-	_	-	-	1	-	2	-
MC502.4	3	2	-	-	-	-	-	-	1	-	2	-
MC502.5	3	2	-	-	2	-	-	-	1	-	2	-
MC502.6	3	2	-	-	2	-	-	-	1	-	2	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC502.1	2	1	1	2	2
MC502.2	2	1	-	2	-
MC502.3	1	1	-	-	-
MC502.4	2	-	-	-	1
MC502.5	3	1	1	2	2
MC502.6	3	1	1	2	2

			i		
Remember	Understand	Apply	Analyze ✓	Evaluate	Create



### **Theory Component**

Module No.	Topics	Ref.	Hrs.
1	Introduction to DBMS, ER and Relational Model	1,2	
	File system organization, Purpose of Database system, Data models, Codd rules, DBMS architecture, Entity set & Relationship set, Mapping cardinalities, Designing of ER diagram, EER features, ER to Relational Model Designing		6
2	Query optimization, Normalization and Functional Dependencies	1,2,3	8
	Query processing steps, Evaluation of Query, Relational Optimization. Functional dependency and its types, Normal forms: 1NF, 2NF, 3NF, BCNF, 4NF, 5NF		
3	Transaction Management, Concurrency Control Techniques, Database Recovery Techniques	1,2,3	10
	ACID properties, Transaction states, Serializability and its types, Recoverability, Concurrency control mechanism, Lock based protocol, Timestamp based protocol, Recovery Techniques based on Deferred and Immediate Update, Shadow paging and ARIES recovery algorithm		
4	Distributed Database, Parallel Database	1,2	8
·	Distributed Databases (Overview, Types of Distributed databases, Data fragmentation, replication and allocation techniques, Query processing and Concurrency control)  Parallel Databases (Architecture, Types of parallelism, Types of Partitioning)	,-	
5	XML Database, Object Based Database	1,2,3	10
	XML (XML documents, Approaches to store XML documents, Extracting XML documents from Relational Database) Object Based Databases (Overview, Complex data types, Inheritance in SQL, Object identity and Reference types in SQL, Object View)		
6	Self-Study Topics	1,2	
	EER diagram designing, Tuple Relational Calculus and Domain Relational Calculus, Advanced Transaction Processing, LDAP model of Distributed Database ,Database Security, Mobile Database, Multimedia Database, Data Storage Structures and Indexing		
	Total		42



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#### **Laboratory Component**

Sr. No	Title of the Experiment
1	SQL DDL,DML, DCL and TCL statements
2	Design ER diagram and convert it into Relational database
3	SQL Joins
4	SQL Subqueries
5	PL/SQL Cursors, Triggers
6	PL/SQL Exceptions, Records
7	PL/SQL Functions, Procedures, Packages
8	Data Fragmentation
9	OODBMS (ADT, Varray, Nested Tables, Methods, Inheritance, Reference, Overloading, Overriding, Object Views)
10	Extracting XML Documents from Relational Databases
11	Mini Project

#### **Text Books:**

- [1] Henry F. Korth and S. Sudarshan, "Database System Concepts", McGraw Hill Education, Seventh Edition, 2019.
- [2] Elmasri and Navathe, "Fundamentals of Database Systems", Pearson Education, Seventh Edition, 2015.

#### **Reference Books:**

- [3] C. J. Date, A. Kannan and S. Swamynathan, "An Introduction to Database Systems", Pearson Education, Eighth Edition, 2003.
- [4] Dr. P.S. Deshpande, "SQL & PL/SQL for Oracle 11g", Dreamtech Press, First Edition, 2011.
- [5] Kevin Loney, "Oracle Database 11g the complete Reference", McGraw Hill Education, First Edition, 2009.



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Course		Teaching Scheme (Hrs/week					Credits Assigned				
(Category) Code	Course Name	L	T	P	О	E	L	T	P	Total	
PC	- Software Engineering	3	-	2	5	10	3	0	1	4	
		<b>Examination Scheme</b>									
		Comp	onent	]	SE		MSE	E	SE	Total	
MC503		Theory			75		75		.50	300	
		Laboratory			50				50	100	

Pre-requisi	te Course Codes, if any.				
Course Objective: To introduce the fundamentals of Software engineering principles and					
practices					
Course Out	comes (CO): At the End of the course students will be able to				
MC503.1	Analyze requirements for relevant process model.				
MC503.2	Design system models with Software Requirement Specification.				
MC503.3	Apply estimation techniques for software planning				
MC503.4	Apply umbrella activities for the Software.				

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC503.1	2	2	3	1	-	-	-	3	2	-	-	-
MC503.2	2	2	3	-	2	-	-	3	2	-	-	-
MC503.3	2	2	-	-	2	-	-	2	2	-	2	-
MC503.4	_	2	_	_		_	-	3	2	1	2	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC503.1	1	-	2	2	2
MC503.2	-	-	2	2	3
MC503.3	-	-	2	2	3
MC503.4	-	-	2	2	3

Remember Understand Apply Analyze Evaluate ✓ Create
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Aodule No.	Topics	Ref.	Hrs	
1	Introduction to Software Process Models	1,2,3		
	Software Engineering concepts and Process Models: Prescriptive Model, Evolutionary Process Model and Incremental Model, Agile Software Development: Basics of Agile Process models, Principles of Agile, Agile Manifesto; Test Driven Development		6	
2	Requirement Engineering	1,2,5	6	
	Functional and Non-functional Requirement Elicitation :Interviews ,Questionnaire, Brainstorming, Facilitated Application Specification Technique , Requirement Analysis Feasibility Study, Types of Feasibility Software Requirement Specification, Validation, Agile Requirements : User stories ,Backlog Management, Agile Architecture : Feature Driven Development			
3	Software Design	1,2,6	9	
	Architectural Design: Client Server, Pipe and Filter. Overview of UML Diagrams: Behavioral and Implementation view, Design Patterns – Gang of four patterns			
4	Software Project Scheduling	1,2,3	8	
	WBS, CPM and PERT, Gantt Chart Estimation – Decomposition techniques, Empirical estimation models, Agile Maturity Model and Agile Estimation Techniques - Planning Poker-Shirt Sizes. Dot Voting, Bucket System.			
5	Software Testing	1,2,4	4	
	Verification & Validation, Overview of White Box Testing and Black Box Testing, Overview of Testing strategies and Agile Testing			
6	Software Umbrella Activities	1,2,4	9	
	Risk Management Risk Identification, Risk Assessment, Risk Projection, RMMM ,Software Configuration Management, SCM process, version and change control, Overview of SQA ,McCall's Quality Model			
7	Self-Study Topics	1,2		
	Requirement Prototyping, Cost Benefit Analysis, Cohesion and Coupling, Cleanroom Software engineering, 3R -Refactoring Reengineering Reusability			
	Total	4	2	





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#### **Laboratory Component**

Sr. No	Title of the Experiment
1	Check Feasibility Study & Prepare SRS.
2	Prepare User Stories
3	Draw Use case diagram and prepare the specification
4	Draw Activity and Sequence diagram with specification
5	Draw the Implementation and environmental view diagram
6	Create Work breakdown Structure
7	Plan for development using Gantt chart
8	Prepare Test cases
9	Identify risk, assess impact and assign priority Prepare RMMM plan for highest priority risk.
10	Use of CI/CD tools for version controls.

#### **Text Books**

- [1]Roger Pressman, "Software Engineering: A Practitioner Approach", McGraw-Hill, 10th Edition, 2018
- [2]Ian Somerville, "Software Engineering", Addison Wesley, 10th Edition, 2016.
- [3] Mike Cohn, "Agile Estimating and Planning", Prentice Hall, 6th Edition, 2018.
- [4]Robert C. Martin, "Agile Software Development, Principles, Patterns and Practices", Pearson, 8th Edition, 2013

#### **Reference Books**

- [5] Rajib Mall, "Fundamentals of Software Engineering", PHI,5th edition, 2018.
- [6] James Rambaugh, Michael Blaha, "Object Oriented Modeling and Design with UML", Prentice, 2<sup>nd</sup> edition, 2012.



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Course (Category)	Course Name	Teaching Scheme (Hrs/week)					Credits Assigned			
Code		L	T	P	0	E	L	T	P	Total
		-	-	4	4	8	-	-	2	2
SBC		<b>Examination Scheme</b>								
	Web Technology Lab	Component		]	ISE		MSE	E	SE	Total
MC504		Theory								
		Labor	ratory		100			1	.00	200

Pre-requisit	e Course Codes, if any.								
•	Course Objective: To introduce the web technology concepts that are required for developing								
	ations. The key technology components are descriptive languages, server side								
program ele	ements and client side program elements.								
<b>Course Out</b>	comes (CO): At the End of the course students will be able to								
MC504.1	Create web pages using HTML5, CSS3, and Java scripting.								
MC504.2	Design web pages using Angular concepts and components.								
MC504.3	Develop dynamic web pages using Node and Express js.								
MC504.4	Develop WebPages and store it in database using node js.								

#### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC504.1	2	2	3	-	2	-	-	-	1	-	1	-
MC504.2	2	2	3	-	2	-	-	-	-	-	-	-
MC504.3	2	2	3	-	2	-	-	-	-	-	-	-
MC504.4	2	2	3	_	2	_	-	-	1	_	1	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC504.1	-	-	-	-	-
MC504.2	1	-	1	-	1
MC504.3	1	-	1	-	1
MC504.4	1	-	1	-	1

Remember Understan	d Apply	Analyze	Evaluate	Create 🗸
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#### **Laboratory Component**

Sr. No	Title of the Experiment	Ref.
1	Part1: Write a program to sum of two numbers as entered by user Part 2: Write a program to create multiplication table of a user entered number	1,2
2	Create a sample form program that collects the first name, last name, email, user id, and password and confirms password from the user. All the inputs are mandatory and the email address entered should be in the correct format. Also, the values entered in the password and confirm password text boxes should be the same. After validating using JavaScript, In output display proper error messages in red color just next to the textbox where there is an error.	1,2,3
3	Create a responsive website using HTML,CSS and Javascript	1,2
4	Write a program using angular to create a calculator.	5
5	Use Angular js feature to make a shopping list, where you can add or remove items	5
6	Write a program using angular to create a task manager.	5
7	Create a hello world program using rest api and express js.	6,7
8	Write a program to add two numbers using rest api and express js.	6,7
9	Build a basic CRUD application with node and express	6,7
10	Build a chat application using Angular, Node and socket	6,7

#### **Text books:**

- [1] DT Editorial Services, "HTML 5, Black Book", dreamtech Press, 2<sup>nd</sup> Edition, 2016.
- [2] Ben Frain, "Responsive web design with HTML5 and CSS3", Packt, 2<sup>nd</sup> Edition, 2015.
- [3] Michael Morrison, "Head First JavaScript", O'Reilly publication, 2008.
- [4] Jonathan Chaffer, Karl Swedberg, "Learning jQuery", Packt, Shroff Publication, 4th Edition, 2013
- [5] Rodrigo Branas, Chandermani Arora, Et al, "Angular JS: Maintaining web applications", Packt publications, April 21, 2016.
- [6] Valentin Bojinov, David Herron, Et al, "Node.js Complete Reference Guide", Packt publications, December 21, 2018.
- [7] Alexandru Vlăduțu, "Mastering Web Application Development with Express", Packt Publications, September 24, 2014.

#### **References:**

[8] Nate Murray, Felipe Coury, Ari Lerner, and Carlos Taborda, "ng-book: The Complete Guide to Angular 5", Fullstack.io.,2018.

#### Web Reference:

- [9] https://angular.io/
- [10] https://nodejs.org/en/
- [11] https://www.javascript.com/
- [12] https://html.spec.whatwg.org/



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Course (Category)	Course Name	Teaching Scheme (Hrs/week)					redits	edits Assigned		
Code		L	T	P	0	E	L	T	P	Total
		1	-	2	2	5	1	-	1	2
SBC	W	<b>Examination Scheme</b>								
	Writing Skills	Comp	onent		ISE	]	MSE	E	ESE	Total
AS501		The	eory		100					100
		Labor	ratory		100					100

Pre-requisit	e Course Codes, if any.
Course Obj	ective:
Course Out	comes (CO): At the end of the course students will be able to
AS501.1	Apply the principles of business writing for professional documents.
AS501.2	Develop advance vocabulary and grammar for spoken and written communication.
AS501.3	Draft a formal report.

### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
AS501.1	-	-	-	1	-	-	3	-	3	-	3	-
AS501.2	-	-	-	1	-	-	3	-	3	-	3	-
AS501.3	-	-	-	-	-	-	3	-	3	-	3	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
AS501.1	1	3	2	-	-
AS501.2	1	3	2	-	-
AS501.3	1	3	2	-	-

Remember	Understand	Apply 🗸	Analyze	Evaluate	Create



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#### **Theory Component**

Module No.	Topics	L Hrs	P Hrs
1	Vocabulary Building & Grammar  Concept of word formation, the root words from foreign languages and their use in English, Common errors in writing, confused pair of words,	2	4
2	redundancies, clichés  Writing Skills  Principles of Business Writing: 7Cs of communication, sentence structure, organizing paragraph in direct and indirect style, Summarization	3	6
3	Practices in Writing  Business E-mail: e-mail etiquettes, Business letter: full block format, modified block format, enquiry, complaints and redressal, Job Application Letter: Cover letter, Resume Writing, Meeting: Notice, Agenda, Minutes Report Writing: Informative, Analytical report	9	18
4	Basic Rules Of Grammar, GRE Vocabulary, Reading a book(fiction/non-fiction) and writing a review of it	(	Ó

#### **List of ISEs:**

Sr. No	Title of the Assignments	Marks
1	ISE 1 – Summary Writing	10
2	ISE 2 – 7Cs of Communication	10
3	ISE 3 – Grammar & Vocabulary	10
4	ISE 4 – E-mail Writing	10
5	ISE 5 – Letter Writing	10
6	ISE 6 – Resume	10
7	ISE 7 – Cover Letter	10
8	ISE 8 – Notice & Agenda/ Minutes of the meeting	10
9	ISE 9 – Report Writing	20
	Total	100

#### **Text Books:**

- [1] Shirley Mathews, "Communication Skills", Technical Publication, Pune, 2013.
- [2] Michael McCarthy, Felicity O'Dell," English Vocabulary in Use", Cambridge University Press, India, 1999.

#### **Reference Books:**

- [3] John Eastwood, "Oxford Practice Grammar", Oxford, India, 1999.
- [4] Meenakshi Raman, Sangeeta Sharma," Communication Skills", Oxford, India, 2011.
- [5] Dr. Meera Bharwani," Communication Skills", Synergy Knowledge ware, India, 2010.
- [6] Geoffrey Leech, "English Grammar for Today", Palgrave, UK, 2005.
- [7] Norman Lewis," Word Power Made Easy", Anchor Books, New York, 1978.





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Course (Category)	Course Name	,	Teachi (Hr	ng Sc s/wee			С	redits	redits Assigned		
Code		L	T	P	0	E	L	T	P	Total	
		2	-	-	3	5	2	-	•	2	
BSC		<b>Examination Scheme</b>									
	Discrete Mathematics	Comp	onent		ISE		MSE	E	ESE	Total	
		The	eory		50		50	1	00	200	
<b>MA502</b>		Laboratory			-				-	-	

Course Obje	Pre-requisite Course Codes, if any.  Course Objective: To be familiar with a broad range of mathematical objects like sets, functions, relational graphs that is omnipresent in computer science.						
<b>Course Out</b>	comes (CO):At the End of the course students will be able to						
MA502.1	Construct simple mathematical proofs and verify them.						
MA502.2	Apply core ideas of Set Theory, Logic, Relations Functions, and Recurrence Relations.						
MA502.3	Solve examples using graphs, trees and their various types with their traversing techniques						

### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MA502.1	3	3	-	2	-	-	1	-	-	-	-	-
MA502.2	3	3	-	2	-	-	1	-	-	-	-	-
MA502.3	3	3	-	2	-	-	1	-	-	-	-	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MA502.1	-	-	-	-	-
MA502.2	-	-	-	-	-
MA502.3	-	-	-	-	-

Remember Understand Apply ✓ Analyze Evaluate	Create
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## Sardar Patel Institute of Technology van's Campus, Munshi Nagar, Andheri (West), Mumbai-400058-1



Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058-India (Autonomous Institute Affiliated to University of Mumbai)

#### **Theory Component**

Module No.	Topics	Ref.	Hrs.		
1	Set Theory and Logic	1,2,4	6		
	Finite and infinite set, Union, Intersection, Disjoint, and				
	Difference of two sets. Power Set, Partition of Sets, Ordered				
	Sets, De Morgan"s Laws, Principle of Inclusion Exclusion,				
	Propositional Logic, Propositional Equivalences, Predicates and				
	Quantifiers, Nested Quantifiers, Methods of Proof,				
	Mathematical Induction Relations and Diagraphs- Properties of				
	Relations, Closure of Relation, Equivalence Relations,				
	Operations on Relations				
2	Relational Structures on Sets : Relations & Graphs	1,2	8		
	Relations, Equivalence Relations. Functions, Bijections. Binary				
	relations and Graph, Trees (Basics), Posets and Lattices, Hasse				
	Diagrams. Boolean Algebra				
3	Sizes of Sets : Counting & Combinatorics	1,2	8		
	Counting, Sum and product rule, principle of Inclusion				
	Exclusion Double Counting, Pigeon Hole Principle, Counting by				
	Bijections				
	Linear Recurrence relations - methods of solutions. Generating				
	Functions, Permutations and counting.				
4	Structured Sets : Algebraic Structures -	1,2,3	6		
	Structured sets with respect to binary operations, Groups,				
	Semigroups, Monoids, Rings, and Fields, Vector Spaces, Basis.				
5	Self-Study Topics				
	Coding Theory, Isomorphic Lattices, Regular Grammar,	1,2	·		
	Finite Automata				
	Total	28	·		

#### **Textbooks:**

- [1] Kenneth H. Rosen," Discrete Mathematics and its Applications", McGraw Hill Publishers, 7th Edition, 2007
- [2] Oscar Levin," Discrete Mathematics-An open Introduction", 3rd Edition, 2019

#### **Reference Books:**

- [3] Bernard Kolman, Robert C. Busby," *Discrete Mathematical Structures*", Pearson Education, 6th Edition, 2018
- [4] C. L. Liu, D. P. Mohapatra," *Elements of Discrete Mathematics*", Dreamtech Press, 4th Edition, 2012



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Course (Category)	Course Name	Teaching (Hrs/				;	Credits Assigned			ned
Code		L	T	P	0	E	L	T	P	Total
		2	-	2	2	6	2	-	1	3
PC	<b>Problem Solving Using</b>				Examinatio			n Scheme		
	<b>Object Oriented</b>	Com	ponen	t	ISE		MSE	E	SE	Total
	Programming Lab	Theo	ry							
MC505		Labo	ratory	7	200			1	.00	300

Pre-requisite	Pre-requisite Course Codes, if any.						
Course Obje	Course Objective: To develop programming skills of students, using object oriented						
programmin	g concepts, learn the concept of class and object using C++ and develop classes for						
simple appli	cations.						
<b>Course Outo</b>	Course Outcomes (CO): At the End of the course students will be able to						
MC505.1	Construct programs using basic control structures						
MC505.2	Apply objects and structures in problem solving						
MC505.3	Apply arrays and pointers efficiently to solve the problems						
MC505.4	MC505.4 Design the solutions using inheritance and polymorphism.						
MC505.5	MC505.5 Apply concepts of virtual functions, exception handling to create efficient solutions.						
MC505.6	05.6 Construct the solutions using File handling and Standard Template Library						

### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC505.1	3	2	-	-	1	-	-	-	-	-	-	-
MC505.2	3	2	_	-	1	-	-	-	-	-	-	-
MC505.3	3	2	-	-	1	-	-	-	-	-	-	-
MC505.4	3	2	2	-	1	-	-	-	-	-	-	-
MC505.5	3	2	_	-	1	-	-	-	-	-	-	-
MC505.6	3	2	2	-	1	-	-	-	-	-	-	-

### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC505.1	-	-	-	-	-
MC505.2	-	-	-	-	-
MC505.3	-	-	-	-	-
MC505.4	-	1	-	-	1
MC505.5	-	-	-	-	-
MC505.6	-	1	-	-	1

Remember Unde	erstand Apply 🗸	Analyze Evalu	uate Create
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Module No.	Topics	Ref.	Hrs
1	Introduction	1,2	3
	Problem Solving Methodology and Techniques, Introduction to Object-Oriented Programming, Basic Elements of C++, Control Structures		
2	Objects and Classes	1,2	8
	A Simple Class, Classes and Objects, Defining the Class, Physical C++ Objects as Data Types, Function Structure, Objects As Function Arguments, Returning Objects From Functions, Passing Arguments To Functions Returning Values From Functions, Reference Arguments, Recursion, Inline Functions, Default Arguments, macros, friend function, static functions, Constructors, Destructors, Arrays as class Member Data, Arrays of object, String, The standard C++ String class, Addresses and pointers, The address of operator and pointer and arrays, Memory management: New and Delete, pointers to objects, Pointers to objects, this pointer, Pointer to functions		
3	OOP Concepts	1,2	12
	Overloading Overloaded Functions, Overloading unary operations. Overloading binary operators, data conversion, pitfalls of operators overloading and conversion keywords Inheritance Inheritance: Concept of inheritance. Derived class and based class. Derived class constructors, member function, class hierarchies, public and private inheritance Aggregation: Classes within classes, inheritance and program development Virtual Functions Normal Member Functions Accessed with Pointers Virtual Member Functions Accessed with Pointers Late Binding, Abstract Classes and Pure Virtual Functions Virtual Destructors, Virtual Base Classes Friend Functions, friend Classes, Static Functions, Accessing static Functions, Numbering the Objects		
	Exception Handling Introduction of Exception handling—throw, catch, Re-throw an exception, specifying exceptions etc.		
4	File Handling	1,2	5
	C++ streams, unformatted / formatted I/O operations, Managing output with manipulators, creating/ opening / closing / deleting files, File pointers and their manipulators, random access to file, Errors handling during file operations, command line arguments.		



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5	Self-Study Topics	
	STL (Standard template library) Introduction to STL, components of	
	STL, Containers, Iterators and function objects	
	Total	28

#### **Laboratory Component**

Sr. No	Title of the Experiment								
1	Problem solving using control structures								
2	mplementation of Objects and Classes								
3	roblem solving using Structures and Functions								
4	Implementation of multidimensional arrays								
5	Use of Strings and library functions								
6	Problem solving using Pointers								
7	Experiment on Overloading								
8	Implementation of Inheritance								
9	Implementation of Virtual Functions								
10	Implement Exception Handling on stack								

#### **Text Books:**

- [1] Robert Lafore and R, "Object Oriented Programming in C++", Fourth Edition, PEARSON INDIA, 2017.
- [2] Stanley B. Lippman, Josée Lajoie, Barbara E. Moo, "C++ Primer", Fifth Edition, PEARSON INDIA,2012.

#### **References:**

- [3]E. Balagurusamy, "Object-Oriented Programming with C++", Ninth edition, McGraw Hill, 2018.
- [4] A. K. Sharma, "Object-Oriented Programming with C++", PEARSON INDIA, 2009.
- [5] SCHILDT and HERBERT,"C++: The Complete Reference", fourth edition, McGraw Hill,2014.
- [6] David Parsons, "Object-Oriented Programming With C++", Second Edition, Cengage Learning EMEA,2014.



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# SEMESTER II



# **Sardar Patel Institute of Technology** Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058-India

(Autonomous Institute Affiliated to University of Mumbai)

Course(Category)	Course Name	Teaching Scheme (Hrs/week)					C	redit	s Assi	gned
Code		L	T	P	O	E	L	T	P	Total
		3	-	-	4	7	3	-	-	3
BSC		<b>Examination Scheme</b>								
	Probability and Statistics	Comp		ISE		MSE		SE	Total	
MA503		The	eory		75		75	1	150 300	
		Labor	ratory		-				-	-

Pre-requisi	te Course Codes, if any.
Course Ob	ective: To give an exposure to the students about the basic concepts of
Probability	and Statistical methods and their application.
Course Out	tcomes (CO):At the End of the course students will be able to
MA503.1	Apply different statistical measures on various types of data
MA503.2	Perform Hypothesis testing on the data given to validate the Assumptions
MA503.3	Illustrate basic probability axioms, rules and their applicability.
MA503.4	Apply probability distribution to solve given problems.

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MA503.1	2	2	2	-	-	-	-	-	-	-	-	-
MA503.2	2	2	2	-	-	-	-	_	-	-	-	-
MA503.3	2	2	2	-	-	-	-	-	-	-	-	-
MA503.4	2	2	2	-	-	-	-	-	-	-	-	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MA503.1	-	-	1	1	-
MA503.2	-	-	1	1	_
MA503.3	-	-	1	1	-
MA503.4	-	-	1	1	-

Remember Unders	tand Apply 🗸	Analyze	Evaluate	Create	
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### **Theory Component**

Module No.	Topics	Ref.	Hrs.
1	Measures of Central Tendency & Measures of Dispersion Continuous Frequency Distribution, Histogram, Frequency Polygon, Stem and leaf diagram, ogives, Arithmetic Mean, Geometric mean, Harmonic mean, Median, Range, Quartile Deviation, Mean Deviation, Box whisker plot, Standard Deviation, Coefficient of Variation	1,2	4
2	Skewness, Correlation & Regression  Karl Pearson's coefficient of Skewness, Bowley's coefficient of Skewness, Scatter Diagram, Correlation, Karl Pearson's coefficient of correlation, Spearman's rank correlation coefficient, Linear Regression and Estimation, Coefficients of regression	1,2	8
3	Testing of Hypothesis  Hypothesis, Type I and Type II errors, Tests of significance – Student's t-test: Single Mean, Difference of means, F,Z, Paired t-test, ANOVA, Chi-Square test: Test of Goodness of Fit, Independence Test	1,2	8
4	Introduction to Probability  Random experiment, Sample space, Events, Axiomatic Probability, Algebra of events, Discrete, continuous and mixed random variables, probability mass function(PMF), Probability Density Function(PDF) and cumulative distribution function(CDF).	1,2	4
5	Conditional Probability  Conditional Probability, Multiplication theorem of Probability, Independent events, Baye's Theorem, Special Theoretical Probability Distributions- Bernoulli, Binomial, Uniform, Normal, Exponential Cumulative distribution function, Expectation and Variance,	1,2	9
6	Random variables and Mathematical Expectation  Discrete random variable, Continuous random variable, Two- dimensional random variable, Joint probability distribution, Stochastic independence, Properties of expectation, Properties of variance, Covariance	4	9
7	Self-Study Topics Applied Probability, Stochastic Processes, Geometric Probability	1,2	
	Total		42



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#### **Textbooks:**

- [1] J.Susan Milton, Jesse C. Arnold," *Introduction to Probability & Statistics*", Tata McGraw Hill, 4th Edition, 2014
- [2] Kishore Trivedi, "Probability and Statistics with Reliability, Queuing, And Computer Science Applications", Wiley publication, 2nd Edition, 2018

#### **Reference Books:**

- [3] Dr J Ravichandran," Probability & Statistics for Engineers", Wiley,1st Edition,2010
- [4] Schaum's ,"Outlines Probability, Random Variables & Random Process", Tata McGraw Hill , 3rd Edition, 2017



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Course (Category)	Course Name	7	Геасhi (Hr	ng Sc s/wee		Credits Assigned				
Code		L	T	P	O	E	L	T	P	Total
PC		2	-	4	3	9	2	-	2	4
				I	Exam	inatio	n Scher	ne		
	JAVA Programming	Comp	onent		SE		MSE	E	SE	Total
MC506	JAVATIOgramming	Theory			50		50		00	200
		Labor	atory	-	100			1	00	200

Pre-requisit	te Course Codes, if any. OO programming								
Course Objective:									
Course Outcomes (CO): At the End of the course students will be able to									
MC506.1	Build programming concept using OO constructs								
MC506.2	Analyze real world problem for database connection and file handling using								
	Exception handling								
MC506.3	Develop Web Applications using JSP and servlets								
MC506.4	Explain concept of Spring and Hibernate in advanced JAVA programming								

#### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC506.1	2	2	-	-	-	-	_	-	-	-	-	-
MC506.2	2	2	2	2	-	-	2	-	-	2	-	-
MC506.3	2	2	_	2	_	-	-	-	-	-	-	-
MC506.4	2	2	_	2	2	-	-	-	-	2	2	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC506.1	2	-	-	2	-
MC506.2	2	-	-	2	-
MC506.3	-	-	-	-	2
MC506.4	-	-	-	2	2

Remember	Understand	Apply	Analyze	Evaluate	Create 🗸



Module No.	Topics	Ref.	Hrs.
1	Introduction to JAVA  Classes, Instance variables, Methods, Constructors, Access Specifiers, Abstract Classes and Wrapper Classes, Inheritance, Polymorphism, Method Overriding, final, super and this keyword Creating user defined package, Access control protection, Defining interface, Implementing interface	1, 2	5
2	Exception Keywords - Try, catch, finally, throw, throws, Creating User defined Exceptions, Working with Thread class and the Runnable interface, Thread priorities, File handling with java, File stream, File connection methods, JDBC architecture, Types of drivers, Java.sql package, Establishing connectivity and working with connection interface	1	5
3	Web development using Servlets  Server side programming with Java Servlet, HTTP and Servlet, Servlet API, life cycle, configuration and context, Request and Response objects	1	6
4	JAVA server Pages  JSP architecture, JSP page life cycle, JSP Directives, JSP scripting elements, JSP Actions, Error handling in JSP, Session tracking techniques in JSP	3	6
5	Java Web Frameworks  Spring Architecture, Spring MVC Module, Life Cycle of Bean Factory, Spring Aspect of Object Oriented Concepts – Join Point and Point Cuts	6, 7	6
6	Self-Study Topics  Generic Class, Generic Methods, Bounded Type, Java thread model, Life Cycle of Thread, Session handling and event handling in servlet, The JSP Expression Language EL, Spring with JPA, Exploring Architecture of Hibernate, Hibernate Annotation, Hibernate Query Language CRUD Operation using Hibernate API	1, 2, 7	
	1	Total	28



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## **Laboratory Component**

Sr. No	Title of the Experiment
1	Fundamentals of Java Programming
2	Designing a real world problem based on Packages and Interfaces Lambda Expression
3	Implementation of Generics and Collections
4	Apply file handling methods for JAVA
5	Design and implementation of Exception handling Multi-threading and File Handling
6	Event handling and GUI programming Database Programming
Single pr	oblem statement/case study including all of the below
7	Implementation of real world problem based on servlet concept
8	Implementation of real world problem based on JSP designing concept
9	Demonstrate implementation of real world problem based on Spring Frameworks
10	Demonstrate Working model based on real time problem using Hibernate

### **Text Books**

- [1] Herbert schildt, "The complete reference JAVA" Tata McGraw Hill, Seventh 2007
- [2] Sharanam Shah and Vaishali Shah "Core Java for beginner" SPD 2010

### **Reference Books**

- [3] K. Arnold and J. Gosling "The JAVA programming language" Pearson Education third edition 2008
- [4] Black Book "Java server programming J2EE" Dream Tech Publishers first edition 2008
- [5] James Keogh "Complete Reference J2EE" McGraw Hill Education Indian Edition 2001
- [6] Claudio Eduardo de Oliveira, Dinesh Rajput, Rajesh R V "Spring MVC: Beginner's Guide" Packt Second edition 2016
- [7] Paul Tepper, Fisher, Brian Murphy "Spring Persistence with Hibernate" Springer-Verlag Berlin and Heidelberg GmbH & Co. KG First edition 201



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Course (Category)	Course Name	·	heme k)	Credits Assigned						
Code		L	T	P	O	E	L	T	P	Total
	Design and Analysis of Algorithms	2	-	2	3	7	2	-	1	3
PC		Examination					1 Scheme			
		Comp	onent		ISE		MSE	ESE		Total
MC507		Theory			50		50		00	200
		Labor	ratory		50				50	100

Pre-requisit	te Course Codes, if any. Data Structures							
Course Objective:								
Course Out	comes (CO): At the End of the course students will be able to							
MC507.1	Analyze time and space complexity of different algorithms.							
MC507.2	Analyze various divide & conquer algorithms.							
MC507.3	Apply greedy and dynamic method to given problem.							
MC507.4	Make use of backtracking, branch and bound techniques, graphs to solve a problem							

## CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC507.1	3	3	1	2	-	-	1	-	-	-	-	-
MC507.2	3	3	1	2	-	-	1	-	-	-	-	-
MC507.3	3	3	2	2	-	-	1	-	-	-	-	-
MC507.4	1	3	2	2	-	-	1	-	-	-	-	-

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC507.1	-	-	-	-	1
MC507.2	-	-	-	-	1
MC507.3	-	-	-	-	1
MC507.4	-	-	-	-	1

emember Understand	Apply	Analyze	Evaluate 🗸	Create
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Module No.	Topics	Ref.	Hrs.
1	Fundamentals of Algorithmic problem solving and efficiency	1,2	4
	The Role of Algorithms in Computing, Growth of Functions, The substitution method, master method, Recursion tree method. Time complexity: worst case, best case, average case analysis, space complexity. Asymptotic notations (Big O, Omega, Theta)		
2	Analysis of various algorithms and Divide and Conquer	1	4
	Binary Search analysis, Merge sort analysis, Quick sort analysis Matrix multiplication, Internal Sorting Techniques, External Sorting, Techniques, Complexity calculation of Sorting Techniques using Asymptotic notation		
3	Greedy Method & Dynamic Programming	3,2	6
	Introduction to Greedy method, Knapsack problem, Minimum cost spanning tree- kruskal and prims algorithm		
	Introduction to Dynamic programming 0/1 Knapsack problem, Matrix Chain Multiplication, Longest Common Subsequence, Optimal Binary Search Tree		
4	Backtracking	1	5
	Introduction to Backtracking method, 8 queens problem, Graph coloring. Hamiltonian cycles, The subset sum problem		
5	Branch and Bound	1	4
	Introduction to Branch and bound technique, Bounding and FIFO branch and bound, Least Cost search branch and bound .15 puzzle problem, Travelling salesman problem		
6	Graph algorithm	1,2	5
	Single source shortest path- Dijkstra's algorithm, Bellman Ford Algorithm, All pair shortest path-Floyd Warshalls algorithm, Johnson's Algorithm, Max Flow Algorithm: Ford-Fulkerson method, Maximum, Bipartite Matching, Push-relabel algorithm		
7	Self-Study Topics		
	String Matching Algorithm: Brute Force String matching, String Matching with Finite Automata, Rabin Carp string matching  Approximation Algorithm: P and NP complete problem. P and NP hard problem.		
	Total	1	28



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## **Laboratory Component**

Sr.no	Title of the Experiment
1	To implement Divide and conquer method
2	To implement Greedy Technique
3,4	To implement dynamic algorithms
5	To implement Backtracking algorithm
6	To implement branch and bound algorithm
7	To implement Single source shortest path
8,9	To implement All pair shortest path
10	To implement String matching algorithm

### **References:**

- [1] T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C Stein, "*Introduction to Algorithms*", MIT Press/McGraw Hill,2012 Version, 2/E, PHI Learning, 3rd Edition,
- [2] S. Baase, S and A. Van Gelder, "Computer Algorithms: Introduction to Design and Analysis", Addison Wesley, 2000, 3rd edition.
- [3] Michael Gooddrich & Roberto Tammassia, "Algorithm design foundation, analysis and internet examples", Second edition, wiley student edition.



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Course (Category)	Course Name		heme k)	Credits Assigned						
Code		L	T	P	0	E	L	T	P	Total
		2	_	2	4	8	2	-	1	3
PC	Process Automation		Exam	Schen	Scheme					
		Component			ISE		MSE ESE Total			Total
MC508		Theory		orv 50			50		.00	200
		Labo	ratory		50		-		50	100

Pre-requisit	e Course Codes, if any.							
Course Obj	Course Objective: To give students exposure about process automation, its working,							
importance	and security related to it.							
Course Out	comes (CO): At the End of the course students will be able to							
MC508.1	Explain the basics of Process Automation							
MC508.2	Analyze the methodologies and techniques used in Process Automation							
MC508.3	Develop the BOTs using Process Automation							
MC508.4	Explain different intelligent Process Automation techniques							
MC508.5	Analyze the securities required for Process Automation							

## CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC508.1	3	-	-	-	-	-	-	-	-	-	-	-
MC508.2	ı	2	-	2	-	-		-	-	-	-	_
MC508.3	1	-	3	-	3	-	2	-	-	1	-	_
MC508.4	2	2	-	-	_	_	-	_	-	-	-	-
MC508.5	-	3	-	1	-	-	-	-	-	-	-	_

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC508.1	-	-	-	-	-
MC508.2	-	-	-	-	-
MC508.3	-	-	2	-	2
MC508.4	-	-	-	-	-
MC508.5	-	-	-	-	-

Remember	Understand	Apply	Analyze	Evaluate	Create 🗸



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Module No.	Topics	Ref.	Hrs.
1	Robotics Process Automation: Foundations and Skills Introduction to RPA, Different types of RPA Approaches, History of RPA, Benefits and Limitations of RPA, Terms and concepts used in RPA, Levels of RPA.	1, 2	5
2	RPA Methodologies, Planning and Vendor Evaluation Introduction to Lean, Introduction to Six Sigma, Six Sigma roles and levels, Lean Six Sigma, Finding the right balance and apply lean and six sigma to RPA, ROI for RPA.	1	5
3	Developing BOTs using RPA  Analysis of Business Process and development of BOT, Activities, Flowcharts and sequences, Log Message, loops and conditions, Best practices for BOT Development, Evaluating BOT Performance, Testing, Monitoring.	1	6
4	Intelligent Automation  Cognitive Automation, Intelligent Process Automation or IPA, Examples of cognitive RPA, Web Scraping	3	6
5	Security of Process Automation Security Challenges for RPA, Secured BOT Development and Secured BOT Deployment, , Secured BOT architecture design	6, 7	6
6	Self-Study Topics  RPA compared to BPA, BPM and BPO, Key challenges in RPA, RPA use cases and the planning, RPA vendor evaluation, Type of Data for RPA, Data Process and Types of Algorithms, Managing RPA Implementation Cycle, Types of BOTs, Examples of BOTs	1, 2, 7	
Total			28



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## **Laboratory Component**

Sr. No	Title of the Experiment
1	Working with Linux commands:
	Basic Linux/Unix commands
	Changing file permissions and ownership
	<ul> <li>Types of links soft and hard link</li> </ul>
	• Filter commands
	Simple filter and advance filter commands
	• Start and stop services
	Find and kill the process with id and name
	Package installation using RPM and YUM
2	Demonstrate the use of Docker:
	• Installation
	Downloading Dockers images.  In the state of the sta
	Uploading the images in Docker Registry and AWS ECS
	Understanding the containers
	Running commands in container.      Running multiple containers.
3	<ul> <li>Running multiple containers.</li> <li>Part 1: Use of recorder, editors and basic commands to build simple tasks.</li> </ul>
3	Part 2: Run Bot from Control Room and Schedule Bot from Control Room
4	Automate task of replacing few characters from a string and copying files from a source
<b>'</b>	folder to destination folder.
5	Automate task of writing text into Notepad file
6	Extract data from JSON file and display output in message box
7	Part 1: Automate the task of extracting the data from an Excel File according to some
	condition and storing the extracted data in another File.
	Part 2: Automate the task of extracting the data from multiple PDF documents and
	storing the data into a CSV file.
8	Manipulate web-based components like textbox, drop down and Extract data and table
	from website and store it in excel or database.
9	Demonstrate Scheduler and trigger
10	Design IQ BOT and resilience BOT

## • Practicals 3-10 to be done in "Automation Anywhere / UiPath" software.

### **Text Books:**

- [1] Tom Taulli, "The Robotic Process Automation Handbook: A Guide to Implementing RPA Systems", 1st Edition, Apress Publisher, 2019.
- [2] Gerardus Blokdyk, "Robotic Process Automation RPA a Complete Guide 2020 Edition", 1st Edition, 5STARCooks, 2019.

### **Reference Books:**

- [3] Mathias Kirchmer, Peter Franz and Danny Bathmaker and Danny Bathmaker, "Value-Driven Robotic Process Automation Enabling Effective Digital Transformation" White paper: BPM-D Paper London, Philadelphia 2019.
- [4] Alok Mani Tripathi," Learning Robotic Process Automation", Packt Publishing, 2018.



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### **Web References:**

- [5] https://www.infobeans.com/robotic-process-automation-lifecycle
- [6] https://www.uipath.com/blog/the-evolution-of-rpa-past-present-and-future
- [7] https://www.chatbot.com/blog/6-types-of-bots-that-can-serve-your-clients/
- [8]https://www.onesourcevirtual.com/resources/blogs/technology-and-innovation/prepare-for-robotic-process-automation-with-lean-six-sigma.html
- [9]https://docs.automationanywhere.com/bundle/enterprise-v11.3/page/enterprise/topics/aae-client/bot-creator/commands/commands.html
- [10]https://university.automationanywhere.com/rpa-learning-trails/automation-anywhere-university-essential-level-prep-courses-mba-students/



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Course (Category)	Course Name	7		ng Scheme s/week)			Credits Assigned			
Code		L	T	P	0	E	L	T	P	Total
		3	-	2	4	9	3	-	1	4
TE		Examinati				natio	on Scheme			
	Machine Learning	Machine Learning Compone			ISE		MSE		SE	Total
		Theory		neory 75			75		50	300
MC511		Laboratory			50				50	100

Pre-requisit	e Course Codes, if any. Linear Algebra								
Course Obj	Course Objective: To introduce basic concepts and techniques of machine learning and								
develop skil	develop skills of using recent machine learning software for solving practical problems.								
Course Out	comes (CO):At the End of the course students will be able to								
MC511.1	Explain basic concept and need of machine learning								
MC511.2	Apply machine learning algorithms to solve the given problem								
MC511.3	Explain various reinforcement learning techniques								
MC511.4	Apply Dimensionality reduction techniques.								
MC511.5	Make use of basic concepts of Python/R to solve given problems.								

## **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO	PO	PO
										10	11	12
MC511.1	2	-	-	-	-	-	-	-	-	-	-	-
MC511.2	2	2	2	2	2	-	-	-	1	-	1	-
MC511.3	2	-	-	-	-	-	-	-	-	-	-	-
MC511.4	2	2	2	_	2	_	_	-	1	_	1	-
MC511.5	2	2	2	-	3	-	-	-	1	-	1	-

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC511.1	-	-	-	-	
MC511.2	-	2	1	-	2
MC511.3	-	-	-	-	2
MC511.4	-	2	1	-	2
MC511.5	-	-	-	-	2

Remember	Understand	Apply	Analyze	Evaluate	Create 🗸
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Module No.	Topics	Ref.	Hrs.
1	Introduction To Machine Learning  Need of machine learning, machine learning vs AI, machine learning vs Deep learning ,Learning types: Supervised Learning, Unsupervised learning, Reinforcement learning, What makes Machine Learning tick purpose or objectives, variety of algorithms- learning style, similarity style, Applications of machine learning, General Steps or Process of Machine Learning- SourceX -> Feature Extraction -> Feature Correlation -> Feature TransformX-> Train Model-> Ensemble-> Evaluate Capacity, Overfitting and Underfitting, Hyperparameters and Validation Sets. Estimators, Bias and Variance, likelihood, Stochastic Gradient Descent.	1,2,4	8
2	Supervised Learning  Hypothesis testing, Training versus Testing, Gradient Descent, Over fitting & Regularization ,Regression: Regression fundamentals, Linear Regression, Polynomial regression, Regularization technique (LASSO), Classification: Classification fundamentals, Logistic Regression, Decision trees,-CART,-Random Forest, Naïve Bayes, Support Vector Machine, Time Series, Neural Networks, Case Study(Classification)	1,2,4	14
3	Unsupervised Learning Clustering basics: K-means clustering, K-Nearest Neighbor, Association Rule Learning, Hierarchical	1,2,3	6
4	Dimensionality Reduction  Feature Engineering, Feature Selection methods, - Filters; Wrappers, Embedded, PCA, SVD, -tSNE -Case Study (Clustering/Anomaly/Fraud Detection)	2	6
5	Reinforcement Learning  Markov Decision, Monte Carlo Prediction, -Case Study (next best offer, dynamic pricing)	2,4	4
6	Machine Learning Applications across Industries Healthcare, Retail, Financial Services, Hospitality	1,2	4
7	Self-Study Topics Cloud Based ML Offerings, Comparing Machine Learning as a Service: Amazon, Microsoft Azure, Google Cloud AI, IBM Watson, Explore tools used in ML, TensorFlow, Keras, Scikit learn		
	Total		42



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**Laboratory Component** 

Sr.	Title of the Experiment
No	
1	Introduction to Python/R
	Introduction Python/R, Python/R data types and objects, reading and writing data,
	Python/R Packages
2	Python/R flow control
	Control structures, scoping rules, dates and times, data manipulation in Python/R
3	Functions and Modules
	Loop functions, debugging tools, Mathematical Functions, Data Processing and
	handling
4	Apply Linear regression
5	Apply Logistic regression
6	Apply decision tree for given problems
7	Apply Random Forest for given problems
8	Apply Naïve Bayes for given problems
9	Apply K means clustering for given problem
10	Apply PCA for given problem

### **Text Books:**

- [1] Shai Shalev-Shwartz and Shai Ben-David," *Understanding Machine Learning: From Theory to Algorithms*", Cambridge University Press, 1st Edition, 2014
- [2] Mehryar Mohri Afshin , Rostamizadeh ,Ameet Talwalkar," *Foundation of Machine Learning*", The MIT Press, 2<sup>nd</sup> Edition,2018

### **Reference Books:**

- [3] Gareth James, Daniela Witten, Trevor Hastie Robert Tibshirani," *An Introduction to Statistical Learning*", Springer, 7<sup>th</sup> Edition,2007
- [4] Andrew Ng, Machine Learning Yearning, Deeplearning.ai, Draft v0.5, 2018
- [5] Dr Dinesh Kumar," Machine-learning-using-python", WileyIndia,1st Edition, 2019

### Web References:

- [6]https://www.altexsoft.com/blog/datascience/comparing-machine-learning-as-a-service-amazon-microsoft-azure-google-cloud-ai-ibm-watson/
- [7] https://cloud.google.com/products/ai



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Course (Category) Code	Course Name		Teaching Scheme (Hrs/week)					Credits Assigned			
		L	Т	P	O	E	L	T	P	Total	
	Software Testing	3	-	2	4	9	3	-	1	4	
TE					Exam	inatio	on Scheme				
		Comp		ISE		MSE		ESE	Total		
MC514		The	eory		75		75	1	150	300	
		Laboratory			50				50	100	

Pre-requisit	e Course Codes, if any.							
Course Obj	ective: To study fundamental concept of Software Testing							
Course Out	Course Outcomes (CO): At the End of the course students will be able to							
MC514.1	Apply various Software testing Techniques and strategies to find bugs in software							
MC514.2	Design test cases suitable in testing							
MC514.3	Apply test management and automation in testing environment							
MC514.4	Illustrate Agile Testing approach							

## CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO 10	PO 11	PO 12
MC514.1	2	2	-	2	2	-	-	-	2	-	-	-
MC514.2	2	-	2	-	1	-	-	-	2	-	-	-
MC514.3	-	2	-	-	3	-	-	1	2	-	2	-
MC514.4	-	-	2	-	1	-	-	-	2	-	2	-

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC514.1	1	-	-	-	2
MC514.2	1	-	-	-	2
MC514.3	1	-	-	-	2
MC514.4	1	-	-	-	2

Remember	Understand	Apply	Analyze	<b>Evaluate</b>	Create
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I neory Comp			
Module No.	Topics	Ref.	Hrs.
1	Introduction to Software Testing	1,2	4
	Evolution of Software Testing, Goals of Software Testing, Software Testing Definitions, Effective Software Testing vs. Exhaustive Software Testing, Software Failure Case Studies, Principles of Testing.		
2	Software Testing Methodology	1,2	5
	Software Testing Life Cycle (STLC), Software Testing Methodology, Verification and Validation (V&V), Verification of Requirements, High-level Design, Low-level Design, Generic types of Testing-Functional, Non Functional		
3	Dynamic Testing: Black-Box Testing Techniques	1,2	6
	Equivalence Class Partitioning, State Transition Test ,Cause Effect Graphing, Boundary Value Analysis, Decision Table Technique		
4	Dynamic Testing: White-Box Testing Techniques	1,2	6
	Need of White-Box Testing ,Logic Coverage Criteria, Basis Path Testing, Graph Matrices, LoopTesting, Data Flow Testing, Mutation Testing		
5	Static Testing	1,2	3
	Structured Group Examinations – Reviews, types of reviews, General process, Roles and responsibilities, Selection criteria. The compiler as a static analysis tool		
6	Test Levels	1,2,5	4
	Unit Testing, Integration Testing, System Testing, Test Point Analysis, Acceptance Testing, Performance Testing, Regression Testing, Ad-hoc testing, Alpha, Beta Tests		
7	Test Management	1,2,4	5
	Test organization, Test Planning, Test plan hierarchy Detailed test design and test specifications. Incident Management – Test Log, Incident Reporting, Classification, Status		



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8	Test automation	1,2,4	4
	Need for automation, Categorization of testing tools, Selection of testing tools, Costs incurred in testing tools, Guidelines for automated testing, Overview of some commercial testing tools		
9	Agile Testing	3	5
	Agile Testing Lifecycle, Agile Testing Quadrants, Agile Testing Techniques: Behavior Driven Development, Session Based testing, Acceptance Driven testing, Exploratory Testing		
10	Self-Study Topics		
	Distributed Testing, Outsourced Testing, Insourced Testing, Role of Tester in Risk based Testing, Orthogonal Array Testing System, keyword-driven automation approach		
	Total		42

## **Laboratory Component**

Sr. No	Title of the Experiment
1	Write and test a program using Black box Testing methods
2	Write and test a program using White box Testing methods
3	Study of automation tool, run test cases and use Base URL to run test cases in different domains
4	Selenium commands-selenese, Matching Text Patterns, Performance Testing Concepts :Load Testing, Stress Testing
5	Web Driver Implicit & Explicit Wait, Cross Browser Testing, API Testing
6	Apply of bug tracking tool.
7	Study of mobile apps testing tool.
8	Run test cases on mobile devices and emulators.
9	Study of Behavior Driven development tool
10	Study of test management tool.



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### **Text Books:**

- [1] Andreas Spillner, "Software Testing Foundations", Shoff, 4th Edition, 2014.
- [2] Naresh Chauhan, "Software Testing: Principles and Practices", Oxford University Press,1st Edition, 2010.
- [3] Lisa Crispin, Janet Gregory, "Agile Testing: a brief Introduction", Library and Archives Canada, 3rd edition 2019.

## **Reference Books:**

- [4] Aditya P. Mathur, "Foundations of Software Testing", Pearson Education, 2nd edition, 2013.
- [5] Rex Black, Erik Van, "Foundations of Software Testing ISTQB certification", Cengage Learning, 3rd edition, 2012.



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Course		Teach	ing Sc	heme	(Hrs/v	week)	C	redits	Assig	ned
(Category) Code	Course Name	L	T	P	0	E	L	T	P	Total
		2	0	4	4	9	2	0	2	4
TE					Exam	inatior	Schen	ne		
	D . TI. I.	Comp	onent	]	ISE	I	MSE	E	SE	Total
MC517	Design Thinking	The	ory		50		50	1	100	200
		Labor	atory		100			1	100	100

Pre-requisi	Pre-requisite Course Codes, if any.						
Course Obj	ective:						
<b>Course Out</b>	comes (CO): At the End of the course students will be able to						
MC517.1	Understand the principles and foundations of design thinking						
MC517.2	Foster a user-centric mindset to drive innovation using design thinking						
MC517.3	Design solutions that address real-world problem						
MC517.4	Create the prototype for proposed design.						

## CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC517.1	-	2	-	-	-	-	-	_	-	-	-	-
MC517.2	-	-	3	-	2	-	-	-	-	-	-	-
MC517.3	-	-	3	-	-	-	2	-	-	2	-	-
MC517.4	-	-	3	-	2	-	-	-	-	2	-	-

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC517.1	1	-	-	-	-
MC517.2	2	-	2	-	-
MC517.3	-	-	2	-	-
MC517.4	-	-	2	-	-

Remember	Understand	Apply	Analyze	Evaluate	Create 🗸
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Module No.	Topics	Ref.	Hrs.
1	Introduction  Why Design? – Four Questions, Ten Tools – Principles of Design Thinking  – The process of Design Thinking – How to plan a Design Thinking project	1,2	3
2	UNDERSTAND, OBSERVE AND DEFINE THE PROBLEM  Search field determination – Problem Clarification – Understanding of the problem – Problem Analysis – Reformulation of the problem – Observation Phase – Empathetic design – Tips for Observing – Methods for Empathetic Design – Point – of – View – Phase – Characterization of the target group –	1,2	8
3	Description of customer needs.  IDEATION AND PROTOTYPING  Ideate Phase – The creative process and creative principles – Creativity techniques – Evaluation of Ideas – Prototype Phase –Lean Start-up Method for Prototype Development – Visualization and Presentation techniques	1,2	6
4	TESTING AND IMPLEMENTATION  Test Phase – Tips for interviews – Tips for surveys – Kano Model –  Desirability Testing – How to Conduct workshop – Requirements for the space – Material requirements – Agility for Design Thinking	1.2	7
5	FUTURE  Design Thinking meets the corporation – The New Social Contract - Design Activism – Designing Tomorrow.	1.2	4
6	Self-Study Topics Case Study of Airbnb, Pepsico, few case studies from Stanford University and CMU		4
		Total	28



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**Laboratory Component** 

Sr. No	Title of the Experiment
1.	Redesigning a Transportation System for a Smart City using stakeholder Mapping.
2.	Enhancing User Safety in a Medical Device using Usability Testing and Human Factors Analysis
3.	Designing a Sustainable Packaging Solution for a Product using Life Cycle Assessment and Material Exploration
4.	Improving Energy Efficiency in a Building using Energy Monitoring and Retrofit Analysis
5.	Creating an Autonomous Drone for Agricultural Monitoring using Rapid Prototyping and Field Testing
6.	Redesigning a Public Space for Community Engagement using Observation and Participatory Design
7.	Developing a Renewable Energy Microgrid System using System Modeling and Simulation
8.	Designing an Augmented Reality (AR) Training Tool for Industrial Maintenance using User Research and Prototyping
9.	Enhancing education system in an Urban Area using Data Analytics and Sensor Technology
10.	Creating a User-Friendly Interface for Industrial Automation Equipment using User-Centered Design and Usability Testing

### **Text Books:**

- 1. Christian Mueller-Roterberg, Handbook of Design Thinking Tips & Tools for how to design thinking, Nov..2018 ,paperback.
- 2. Designing for Growth: a design thinking tool kit for managers By Jeanne Liedtka and Tim Ogilvie. ,Columbia Business School publishing, 2011.
- 3. Change by Design: How Design Thinking Transforms Organizations and Inspires Innovation by Tim Brown, HarperCollins e-books; 1st edition (16 September 2009)

### **REFERENCES:**

- 1. Johny Schneider, "Understanding Design Thinking, Lean and Agile", O'Reilly Media, 2017.
- 2. Roger Martin, "The Design of Business: Why Design Thinking is the Next Competitive Advantage", Harvard Business Press, 2009.
- 3. Hasso Plattner, Christoph Meinel and Larry Leifer (eds), "Design Thinking: Understand-Improve Apply". Springer, 2011.

### **WEB REFERENCES:**

- 4. http://ajjuliani.com/design-thinking-activities/
- 5. https://venturewell.org/class-exercises



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Course		Teach	Teaching Scheme (Hrs/week)						Credits Assigned			
(Category)	Course Name	L	T	P	0	E	L	T	P	Total		
Code												
		3	0	2	4	9	4	-	_	3		
PE	DevOps	<b>Examination Scheme</b>										
		Comp	onent	-	ISE MSE ESE				SE	Total		
MC520		The	eory		75		75	1	50	300		
		Labor	ratory		50				50	100		

Pre-requisi	te Course Codes, if any. Web Technology Lab								
Course Obj	<b>Course Objective:</b> This course is designed to provide the core knowledge necessary to understand								
DevOps con	cepts, its principles and practices and tools.								
<b>Course Out</b>	tcomes (CO): At the End of the course students will be able to								
MC520.1	To understand basic concepts of DevOps								
MC520.2	Install, configure & use container technologies								
MC520.3	Apply testing tools for software, quality code & security testing								
MC520.4	Deploy and continuous monitoring of systems								

## **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO 12
MC520.1	2	2	-	-	2	_	1	-	-	-	-	-
MC520.2	2	2	2	2	3	-		-	-	-	-	-
MC520.3	2	2	-	-	3	-	2	1	-	-	-	-
MC520.4	2	2	2	2	3	_	2	2	-	-	1	-

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC520.1	-	ı	-	1	1
MC520.2	-	•	-	2	2
MC520.3	-	•	-	2	2
MC520.4	-	-	-	2	2

Remember	Understand	Apply	Analyze	Evaluate	Create /
Itemetime	CHACISTAIL	• • P P • J	111111111111111111111111111111111111111	11 minute	CI cutt v



Module No.	Topics	Ref.	Hrs			
1	Overview of DevOps Introduction to DevOps: Define the concept of DevOps, explain its origins, and describe its benefits and challenges., DevOps Delivery Pipeline, DevOps Ecosystem Version Control with Git –version control basics, Git fundamentals, Git					
2	for your organization, Installation of Git, Common commands in Git,  Git, Jenkins, Ansible, SonarQube & Maven Integration  2.1 Branching and Merging in Git, Git workflows, Git cheat sheet, CI introduction, introduction to Jenkins (With Architecture), Introduction	1,2	8			
	to Maven 2.2 Continuous Integration using Jenkins Jenkins Management, Adding a slave node to Jenkins, Building Delivery Pipeline, Pipeline as a Code, SonarQube- Quality code testing, Puppet, Ansible					
3	Containerization with Docker Introducing Docker, Understanding images and containers, Running Hello World in Docker, Introduction to Container, Container Life Cycle, Sharing and Copying Base Image, Docker File Working with containers	1,2	10			
4	Containerization using Kubernetes Revisiting Kubernetes, Cluster Architecture, Spinning up a Kubernetes Cluster on Ubuntu VMs, Exploring your Cluster Understanding YAML, Creating a Deployment in Kubernetes using YAML, Creating a Service in Kubernetes, Installing Kubernetes Dashboard, Deploying an App using Dashboard, Using Rolling Updates in Kubernetes, Containers and Container Orchestration	1,2,3	6			
5	Functional Testing, Security Testing and Continuous Monitoring with Nagios  5.1 Security Testing- Auditing, Analyzing Vulnerabilities OpenVAS, Burpsuite, OWASP-ZAP  5.2 Continuous Monitoring, Introduction to Nagios, Installing Nagios, Nagios Plugins(NRPE) and Objects, Nagios Commands and Notification	1,2	6			
6	Introduction to DevOps on Cloud Introduction to Cloud Computing, Why DevOps on Cloud, Introduction to AWS Various	1,2	4			
7	Self-Study Topics  Microservices, virtual machine configurations using Vagrant, container configuration using Docker, container deployment/orchestration using Docker Swarm and Kubernetes, automated deployments using Terraform, continuous integration and deployment (CI/CD) using Jenkins, cloud-deployments in Amazon Web Services. Infrastructure as Code (IAC)					
	code (IIIc)	Total	42			

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## **Laboratory Component**

Sr. No	Title of the Experiment
1	Setup Virtualization Software: Docker, Proxmox, KVM, VirtualBox, VMware
2	Version Control Basics: Create a new repository on GitHub or GitLab and practice basic version control operations like committing changes, branching, merging, and resolving conflicts. This lab can teach the basics of source code management and collaboration
3	Containerization Basics: Use Docker Compose to define a multi-container application and run it locally. This lab can teach the basics of container orchestration and networking.
4	Continuous Deployment (CD) Basics: Use a CD tool like Travis CI or CircleCI to deploy a simple application to a cloud provider like Heroku or AWS. This lab can teach the basics of automated deployment and continuous delivery
5	To perform Jenkins/Ansible/Qualitycode testing using SonarQube
6	To perform functional testing using selenium.
7	To perform Security testing using OpenVAS
8	Performance monitoring using Nagios
9	Securing & Monitoring container with Kubernetes
10	Implement zero trust architecture

### **Text Books:**

- [1] Implementing DevSecOps with Docker and Kubernetes by José Manuel Ortega Candel, BPB Publications
- [2] Visualizing Google Cloud by Priyanka Vergadia, Wiley Publication

### **Reference Books:**

[3] Kubernetes in Action (Second Edition) by Marko Luksa, Manning Publication

## **Web References:**

https://devops.com/



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Course (Category)	Course Name		Teaching Scheme (Hrs/week)						Credits Assigned			
Code		L	T	P	0	E	L	T	P	Total		
		3	-	2	4	9	3	-	1	4		
PE			Exami	n Scheme								
	<b>IOT and IIOT</b>	Component ISE					MSE	E ESE		Total		
MC523		Theory			75		75		50	300		
		Laboratory			50				50	100		

Pre-requisit	e Course Codes, if any.
Course Obje	ective:
Course Out	comes (CO): At the End of the course students will be able to
MC523.1	Describe the Architectural Overview of IoT and IIOT
MC523.2	Analyze and select various IoT platforms with Security level
MC523.3	Standardize the importance of Data Analytics in IoT
MC523.4	Design IoT system based on the real time problem statement

## **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC523.1	2	-	-	-	-	-	-	-	-	-	-	-
MC523.2	2	-	-	-	-	-	2	-	-	-	-	-
MC523.3	2	-	-	-	-	-	-	-	-	-	-	-
MC523.4	2		2	2	-	-	2	-	-	-	-	-

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PEO4	PSO1	PSO2	PSO3
MC523.1	_	-	-	-	_	-	-
MC523.2	-	-	-	-	-	-	-
MC523.3	-	-	-	-	-	-	-
MC523.4	-	1	2	-	-	2	-

Remember Understand Apply	Analyze ✓	Evaluate	Create
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Module No.	Topics	Ref.	Hrs.
1	Introduction to IOT, and IIOT	2, 3,5	4
	Architectures of IOT and IIOT Advantages & disadvantages, Components of IIOT - Sensors, Interface, Networks, People & Process, Hype cycle, IOT Market, Trends & future Real life examples, Key terms – IOT Platform, Interfaces, API, clouds Core IoT Functional Stack, Business processes in IoT, Everything as a Service(XaaS)		
2	Sensor and Interfacing Introduction to sensors, Transducers, Classification, Roles of sensors in IIOT, Various types of sensors, Design of sensors, sensor architecture, special requirements for IIOT sensors, Role of actuators, types of actuators. Hardwire the sensors with different protocols such as HART, MODBUS-Serial & Parallel, Ethernet, BACNet, Current, M2M etc	2, 3	12
3	IoT layer protocols  Need of protocols; Types of Protocols, Network Layer-IPv4, IPv6, 6LoWPAN, DHCP, ICMP, Session Layer HTTP, CoAP, XMPP, AMQP, MQTT, Security in IoT Protocols – MAC 802.15.4, 6LoWPAN, RPL	2	10
4	Big data platform for the IOT  Big Data Platforms for the Internet of Things: network protocol- data dissemination, Improving Data and Service Interoperability with Structure, Compliance, Conformance and Context Awareness: interoperability problem in the IoT context-	4	8
5	Security in IoT  Vulnerabilities of IOT, Security requirements, Challenges for a secure Internet of Things, Threat modeling, Threat analysis, Security Architecture, Security Model, Attacks Modeling, Security attacks, Key Elements of IOT Security	6	4
6	Internet of Things Applications	3	4
	Smart Metering, e-Health Body Area Networks, Smart Cards, City Automation, Automotive Applications, Home Automation, Plant Automation		



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7	Self-Study Topics		
	Role of IIOT in Manufacturing Processes, Wireless sensor network		
	(WSN) and Internet of Things (IoT), Business models: Saas, Paas,		
	Iaas., big-data analytics infrastructures		
	5.4 Secure IoT Higher Layers, Secure Communication Links in		
	IoTs, Real life examples of IIOT in Manufacturing Sector		
	<b>Business Models For The Internet Of Things:</b> Business Models		
	and Business Model Innovation Value Creation in the Internet of		
	Things, Business Model Scenarios for the Internet of Things.		
	-		
		Total	

### **Laboratory Component**

Sr.	Title of the Experiment
No	
1	Introduction to Programming the Arduino, Basic electronic components
2	Programs based on interfacing with LED's, Switches
3	Programs based on interfacing withAlarm sensors
4	Programs based on interfacing with Display sensors
5	Programs based on interfacing with Photo resistor
6	Programs based on interfacing with temperature sensor
7	Programs based on interfacing with Passive infrared sensors (PIR), Ultrasonic sensors
8	Programs based on interfacing Potentiometer, servo motors
9	Interfacing IoT device with Cloud using mobile phone demonstrating MQTT protocol
10	Mini projects such as Home automation, Robots, Wearable projects, art projects etc

### **Text Books**

- [1] Daniel minoli "Building the Internet of Things with Ipv6 and Mipv6" ISBN No. 978-1-118-47347-4, WILEY
- [2] "Enterprise IoT" Grayscale edition O'REILLY
- [3] Arshdeep Bahga, Vijay Madisetti, "Internet of Things A hands-on approach" Universities Press 2015

### **Reference Books:**

- [4] Stackowiak, R., Licht, A., Mantha, V., Nagode, L "Big Data and The Internet of Things Enterprise Information Architecture for A New Age" Apress 2015
- [5] David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Rob Barton and Jerome Henry "IoT Fundamentals: Networking Technologies, Protocols and Use Cases for Internet of Things" Cisco Press 2017
- [6] Fei Hu "Security and Privacy in Internet of Things (IoTs): Models, Algorithms, and Implementations" Kindle
- [7] Olivier Hersent, David Boswarthick, Omar Elloumi, "The Internet of Things: Key Applications and Protocols" ISBN: 978-1-119-99435-0, Second edition Willy Publications



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Course	Canusa Nama	Teaching Scheme (Hrs/week)				Credits Assigned				
(Category) Code	Course Name	L	T	P	O	E	L	T	P	Total
	Cloud Computing	3	-	2	4	9	3	-	1	4
PE		<b>Examination Scheme</b>								
		Component			ISE		MSE	E	SE	Total
		The	eory		75		75	1	50	300
MC524		Labo		50				50	100	

Pre-requisit	e Course Codes, if any.						
Course Obje	Course Objective: To have a comprehensive understanding of Cloud computing.						
<b>Course Outo</b>	comes (CO): At the End of the course students will be able to						
MC524.1	Illustrate fundamentals of Cloud Computing.						
MC524.2	Analyze different virtualization techniques and their role in enabling the cloud computing system model.						
MC524.3	Categorize various Cloud architecture and Infrastructure.						
MC524.4	Analyze security issues and synchronization protocols of cloud.						

## CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC524.1	1	-		3	2	-	-	-	-	-	-	-
MC524.2	1	-	2	-	2	-	-	-	-	-	-	-
MC524.3	_	2	1	-	2	-	-	-	-	-	-	-
MC524.4	2	-	1	1	3	-	-	-	-	-	-	-

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC524.1	2	-	-	-	2
MC524.2	2	-	-	-	2
MC524.3	2	-	-	-	2
MC524.4	2	-	-	-	2

Remember	Understand	Apply	Analvze ✓	Evaluate	Create
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Module	Topics	Ref.	Hrs.
No.	_		
1	Introduction to Cloud Computing  Trends in computing - Grid Computing, Cluster Computing, Distributed Computing, Utility Computing, Cloud Computing Defining a Cloud ,Vision of Cloud,Cloud Computing Reference Model, Characteristics and benefits ,Challenges of Cloud	1,2,3	7
2	Virtualization in Cloud Introduction & benefit of Virtualization, Implementation Levels of Virtualization, Types: Full and para virtualization Taxonomy of virtualization techniques - Execution Virtualization, Virtualization and cloud computing, Pros and cons of virtualization	1,2,3	6
3	Cloud Architecture Cloud Types: Private Cloud, Public cloud, Hybrid cloud, community cloud. Cloud as a service: Infrastructure as a service, Platform as a service, Software as a service, Xaas	1,2	4
4	Cloud Security  Identity and access management, security challenges, Storage basics, Storage as a service providers, aspects of data security AAA model, SSO model, Threat Agents - Anonymous Attacker, Malicious Service Agent, Trusted Attacker, Malicious Insider Cloud Security Threats - Traffic Eavesdropping, Malicious Intermediary, Denial of Service, Insufficient Authorization, Virtualization Attack, Overlapping Trust Boundaries, Common Attacks, Cloud-Specific Attacks, Flawed Implementations, Risk Management	2,4	8
5	Cloud Infrastructure Mechanisms  Logical Network Perimeter, Virtual Server, Cloud Storage Device, Cloud Usage Monitor, Resource Replication Ready-Made Environment. Specialized Cloud Mechanisms - Automated Scaling Listener, Load Balancer, SLA Monitor, Pay-Per-Use Monitor Monitor, Pay-Per-Use Monitor, Audit Monitor, Failover System, Hypervisor, Resource Cluster, MultiDevice Broker, State Management Database. Types of Data Center - Enterprise Data Centers; managed Services Data Centers; Colocation; Cloud Data Centers Design consideration for Private Cloud (Enterprise Data Centers), On Premise vs. Cloud propositions	1,2	10
6	Synchronization in cloud environment  Clock synchronization protocols in cloud data centers, Leader Election protocols in cloud ,Gossip Protocols and its types	3	7
7	Self-study Topics  Economics of Cloud ,Challenges in Cloud, Fog Computing, Edge Computing, Mobile Cloud Computing ,Business Transformation with Google Cloud Superpowers of Cloud	1,2	



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## **Laboratory Component**

Sr. No	Title of the Experiment
1	Study and implementation of Infrastructure as a Service.
2	Implementation of identity management.
3	Study and installation of Storage as Service.
4	User Management in Cloud.
5	Study and implementation of Single-Sign-On
6	Study of containerization tool
7	Analyze various Clock synchronization
8	Analyze various mutual exclusion algorithm
9	Analyze various Election Algorithms.
10	Case study :Google/Ms Azure/Amazon

### **Textbooks:**

- [1] RajkumarBuyya, Christian Vecchiola, "Mastering Cloud Computing Foundations and Applications Programming", Morgan Kaufmann, 2<sup>nd</sup> Edition, 2013.
- [2] Thomas Erl, Zaigham Mahood, Ricardo Puttini, "Cloud Computing, Concept, Technology and Architecture", Prentice Hall, 1<sup>st</sup> Edition, 2013.

### **Reference Books:**

- [3] Rajiv Mishra, Yashwant Singh Patel, "Cloud and Distributed Algorithms and systems", Wiley publications, 1st edition 2020.
- [4] Zaigham Mahmood, "Cloud Computing Challenges, Limitations and R&D Solutions", Springer International Publishing, 1st edition, 2014.



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Course		Teaching Scheme (Hrs/wee				week)	ek) Credits Assigned			
(Category) Code	Course Name	L	T	P	O	E	L	T	P	Total
Coue		_	_		_	_			_	
		3	0	2	4	9	3	-	1	4
PE		<b>Examination Scheme</b>								
	Artificial Intelligence and Soft Computing	Component IS		SE	I	MSE	E	SE	Total	
MC525	and soft Computing	Theory			75		75		50	300
		Laboratory			50				50	100

Pre-requisit	te Course Codes, if any.								
Course Obj	Course Objective: To learn fundamentals of Data Structures.								
<b>Course Out</b>	Course Outcomes (CO): At the End of the course students will be able to								
MC525.1	To conceptualize the basic ideas and techniques of AI and SC.								
MC525.2	Identify and describe Fuzzy Logic techniques in building intelligent machines								
MC525.3	Identify and describe Artificial Neural Network techniques to solve real time problems								
MC525.4	To familiarize with Hybrid systems and to build expert system.								

## **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC525.1	3	3	-	-	_	_	-	-	1	-	2	_
MC525.2	3	3	-	-	_	-	-	-	1	-	2	_
MC525.3	_	-	-	3	_	-	-	-	1	-	2	-
MC525.4	-	3	-	-	-	-	-	-	1	-	2	-

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC525.1	3	1	-	-	1
MC525.2	3	1	-	-	1
MC525.3	3	1	-	-	-
MC525.4	3	1	-	-	-

Remember U	Understand	Apply ✓	Analyze	<b>Evaluate</b>	Create
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Module	Unit	Topics	Ref.	Hrs.
No.	No.			
1		Introduction to Artificial Intelligence(AI) and Soft		05
		Computing		
	1.1	Introduction and Definition of Artificial Intelligence.		1
	1.2	Intelligent Agents : Agents and		-
		Environments, Rationality, Nature of Environment,		
		Structure of Agent		
	1.3	Soft Computing: Introduction of soft computing, soft		-
		computing vs. hard computing, various types of soft		
		computing techniques.		
2		Problem Solving		05
	2.1	Problem Solving Agent, Formulating Problems,		-
		Example Problems		
	2.2	Uninformed Search Methods: Depth Limited Search,		
		Depth First Iterative Deepening (DFID)		
	2.3	Informed Search Method: A* Search		-
		Fuzzy Logic		06
	3.1	Introduction to Fuzzy Logic: Fuzzy set theory, Fuzzy		
		set versus crisp set, Crisp relation & fuzzy relations,		
		membership functions, Fuzzy Reasoning.		
	3.2	Fuzzy inference systems: Mamdani FIS and Sugeno		
		FIS,		
	2.2	fuzzy decision making & Applications of fuzzy logic		_
	3.3	Fuzzy System Design: Fuzzification, defuzzification		
4		and Fuzzy controllers.  Artificial Neural Network		10
Т	4.1	Introduction – Fundamental concept– Basic Models		10
	7.1	of Artificial Neural Networks – Important		
		Terminologies of ANNs – McCulloch-Pitts Neuron,		
		Activation Functions		
	4.2	Supervised Learning algorithms: Perceptron SLP,		
		MLP, Delta learning rule, Back Propagation		
		algorithm.		-
	4.3	Un-Supervised Learning algorithms: Hebbian		
5		Learning, KSOFM, LVQ		6
J	5.1	Hybrid Approaches and Expert System		0
		Neuro Fuzzy System,  Export system - Introduction Characteristics		
	5.2	Expert system : Introduction, Characteristics, Architecture, Stages in the development of expert		
		system,		
		Total		42



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## **Laboratory Component**

Sr. No	Title of the Experiment
1	Study of Prolog programming lang for simple real time problems like temperature conversion, Monkey banana problem, fibonaci series.
2	Design ANN to implement logic gates.
3	Implement SLP Create a perceptron with an appropriate number of inputs and outputs. Train it using a fixed increment learning algorithm until no change in weights is required. Output the final weights
4	Implement MLP Write a program to implement artificial neural networks without back propagation. Write a program to implement artificial neural networks with back propagation.
5	Hebb's rule and Delta Rule for a given problem statement
6	Operations on fuzzy Sets: Implement Union, Intersection, Complement and Difference operations on fuzzy sets.
7	Operations on Fuzzy Relations: Implement Max-min, max-product composition
8	Design of Fuzzy Logic controller for a given problem statement
9 -10	Mini Project on: Hybrid system

### **Text Books:**

- 1. Stuart J. Russell and Peter Norvig, "Artificial Intelligence A Modern Approach "Second Edition" Pearson Education.
- 2. Samir Roy and Chakraborty, "Introduction to soft computing", Pearson Edition.
- 3. Timothy J.Ross "Fuzzy Logic With Engineering Applications" Wiley.
- 4. S. N. Sivanandam, S. N. Deepa "Principles of Soft Computing" Second Edition, Wiley Publication.
- 5. S. Rajasekaran and G. A. Vijayalakshmi Pai "Neural Networks, Fuzzy Logic and Genetic Algorithms" PHI Learning.
- 6. Jacek M. Zurada "Introduction to Artificial Neural Sytems" Jaico Publishing House.

### **Reference Books:**

- 1. Elaine Rich and Kevin Knight "Artificial Intelligence" Third Edition, Tata McGraw-Hill Education Pvt. Ltd., 2008.
- 2. N.P.Padhy, "Artificial Intelligence and Intelligent Systems", Oxford University Press.
- 3. Satish Kumar "Neural Networks A Classroom Approach" Tata McGrawHill.
- 4. Zimmermann H.S "Fuzzy Set Theory and its Applications" Kluwer Academic Publishers.
- 5. Hagan, Demuth, Beale, "Neural Network Design" CENGAGE Learning, India Edition.
- 6. J.-S.R.Jang "Neuro-Fuzzy and Soft Computing" PHI 2003.

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Course (Category)	Course Name	Teaching Scheme (Hrs/week)				Credits Assigned				
Code		L	Ť	P	O	E	L	T	P	Total
		3	0	2	4	9	3	0	1	4
(PE)		<b>Examination Scheme</b>								
,	Cyber	Component ISE			MSE	E	ESE	Total		
MC526	Security		eory	75			75	1	50	300
		Laboratory			50				50	100

Pre-requisit	e Course Codes, if any.							
Course Objective: To give insights to students about cyber crimes, importance of cyber								
security ,law	ys for various crimes and forensics to analyze the given scenario.							
Course Outcomes (CO): At the End of the course students will be able to								
MC526.1	Analyze the issues and challenges in cybercrimes and cyber offenses.							
MC526.2	Explain the methods used in cybercrimes and its countermeasures.							
MC526.3	Analyze the Cyber Laws which are used against cybercrimes and cyber criminals.							
MC526.4	Explain the basics of computer forensics.							
MC526.5	Analyze the forensics of hand-held devices.							

## CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC526.1	-	3	-	-	-	-	-	-	-	-	-	-
MC526.2	-	-	-	3	3	-	_	-	-	-	-	-
MC526.3	-	2	-	-	-	-	_	_	-	-	-	-
MC526.4	2	-	-	2	-	-	_	_	_	-	-	-
MC526.5	-	-	-	3	3	-	_	_	_	-	-	-

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC526.1	1	-	-	-	1
MC526.2	-	-	2	-	2
MC526.3	1	-	-	1	-
MC526.4	1	-	-	-	1
MC526.5	-	-	2	-	2

## **BLOOM'S Levels Targeted**

emember Understand	Apply	Analyze ✓	Evaluate 🗸	Create ✓	
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Modul	Unit	Topics	Ref.	Hrs.			
e No.	No.						
1	Title	Cyber offenses & Cybercrime: Issues and challenges	1,2	8			
	1.1	Cybercrime definition and origins of the world					
	1.2	Classifications of cybercrime					
	1.3	How criminals plan the attacks, Social Engineering					
	1.4	Cyber stalking, Botnets,					
	1.5	Attack vector, Cloud computing					
	1.6	Credit Card Frauds in Mobile and Wireless Computing Era					
	1.7	Attacks on Mobile/Cell Phones					
	1.8	Web Treats for Organizations: The Evils and Perils					
	1.9	Best practices with social media marketing tools					
2	Title	Tools and Methods Used in Cybercrime	1,2	10			
	2.1	Proxy Servers and Anonymizers					
	2.2	Password Cracking					
	2.3	Keyloggers and Spywares					
	2.4	Virus and Worms					
	2.5	Steganography					
	2.6	DoS, DDoS Attacks					
	2.7	SQL Injection					
	2.8	Buffer Overflow					
	2.9	Attacks on Wireless Networks					
	2.10	Phishing (Methods, Techniques, Countermeasures)					
	2.11	Identity Theft (Types, Techniques, Countermeasures)					
	2.12	Vulnerability Assessment and Penetration Testing (VAPT)					
3	Title	Cyber Laws: ITA, Security Standards and International	1,2	8			
		Laws.					
	3.1	The Legal Perspectives Why do we need Cyber law: The					
		Indian Context					
	3.2	Positive and Weak areas of ITA 2000					
	3.3	Information Security Standard compliances: SOX, GLBA,					
		HIPAA, ISO.					
3	3.4	International Laws: E-Sign, CIPA and COPPA					
4	Title	<b>Understanding Computer Forensics</b>	1,2	10			
	4.1	Historical background of cyber forensic					
	4.2	Need for computer forensic					
	4.3	Cyber forensic and Digital Evidence, Forensic Analysis of E-					
		mail					
	4.4	Digital Forensic life cycle.					



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	4.5	Chain of custody, network forensic		
	4.6	Approaching a forensic Investigation		
	4.7	Computer Forensic and Steganography		
	4.8	Relevance of OSI 7 layer model to computer forensic		
	4.9	Forensic and social networking sites: The security/ privacy		
		threats		
5	Title	Forensics of Hand-held devices	1,2	6
	5.1	Mobile Phone Forensics, Printer and scanner forensics,		
		Smartphone.		
	5.2	Challenges in Forensics of Digital Images and Still Camera.		
	5.3	Toolkits for Hand-Held Device Forensics (EnCase, Forensic		
		card reader, MOBILedit)		
	5.4	Organizational Guidelines on Cell Phone Forensics.		
6	Self-	1.10 Ransomware		
	Study	2.12 Credit card and debit card security		
		Social Media Security		
		Mobile banking security		
		Digital infrastructure security		
		Security Risk Assessment and Risk Analysis		
			Total	42

## **Laboratory Component**

Sr. No	Title of the Experiment
1	Demonstrate password cracking tools
2	Performing SQL injection and suggest its countermeasures.
	A. Manual SQL Injection, John the Ripper.
	B. Automate SQL Injection with Sql Map.
3	Demonstrate Proxy Server
4	Demonstrate Social Engineering attack and suggest its countermeasures.
5	Implement Key logger software and suggest its countermeasures.
6	Implement steganography and suggest its countermeasures.
7	Demonstrate email spoofing and phishing attack and suggest its countermeasures.
8	Part 1:Demonstrate Cloning and imaging using commands
	Part 2: Demonstrate EnCase forensic toolkit
9	Demonstrate MobileEdit forensic toolkit
10	Demonstrate and analyze Email forensics



## **Text Books**

Sr.	Title	Edition	Authors	Publisher	Year
No					
1	Cyber Security:	ISBN:	Nina Godbole,	Wiley India	2012
	Understanding Cyber	9788126521	Sunit Belapure		
	Crimes, Computer	791			
	Forensics and Legal				
	Perspectives				
2	Cybersecurity: The	-	Dan	Cengage	2011
	Essential Body of		Shoemaker,	Learning	
	Knowledge		William		
			Arthur		
			Conklin, Wm		
			Arthur		
			Conklin		

## **Reference Books**

Sr. No	Title	Edition	Authors	Publisher	Year
3	Digital Forensics	-	Cory Altheide	Elsevier	2011
	with open source		and Harlan	Publications	
	tools		Carvey		
4	Cyber Security	First Edition	Edward	Silicon Press	2007
			Amoroso		
5	Information Systems	-	Nina Godbole	Wiley India	2008
	Security				



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Course (Category)	Course Name	ŗ	Teaching Scheme (Hrs/week)					Credits Assigned			
Code		L	T	P	0	E	L	T	P	Total	
PE	Block Chain Technology	3	-	2	4	9	3	-	1	4	
		<b>Examination Scheme</b>									
		Comp	Component   ISE			MSE	E	ESE	Total		
MC527		The	eory		75		75	1	50	300	
		Laboratory			50				50	100	

Pre-requisit	te Course Codes, if any.
Course Obj	ective: To give insights to students about blockchain and its various technologies to
gain knowle	edge
<b>Course Out</b>	comes (CO): At the End of the course students will be able to
MC527.1	Explain the basics of Block chain
MC527.2	Analyze various block chain Technology
MC527.3	Demonstrate the working of Bitcoin and Ethereum
MC527.4	Explain the basic of Multichain technology
MC527.5	Explain the use of IoT in block chain

## **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO	PO	PO
										10	11	12
MC527.1	3	-	-	-	-	-	-	-	-	-	-	-
MC527.2	-	2	-	1	-	-	-	-	-	-	-	-
MC527.3	-	-	2	-	3	-	1	-	-	-	-	-
MC527.4	2	1	-	-	-	-	-	-	-	-	-	-
MC527.5	3	_	-	-	_	-	1	-	-	-	_	_

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PEO4	PSO1	PSO2	PSO3
MC527.1	-	-	-	-	-	-	-
MC527.2	-	-	-	-	-	-	-
MC527.3	-	-	-	-	-	-	3
MC527.4	-	-	-	-	-	-	-
MC527.5	-	-	-	-	-	-	-

Remember Understand	d ✓ Apply	Analyze ✓	Evaluate	Create 🗸	
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Theory (	Component		
Module	Topics	Ref.	Hrs
No.			
1	Introduction  Blockchain Basic, Four Core building blocks of blockchain, Life cycle of Blockchain, Blockchain working, Difference between blockchain and databases, Centralized, De-Centralized and Distributed system, Distributed Ledger Technology, Blockchain ecosystem and structure, Features of Blockchain, Advantages of Blockchain.	1,2	7
2	Blockchain Technology	1,2	9
2	Generation and evolution of Blockchain, Blockchain Solutions beyond Finance, Types of Blockchain Technology, Difference between public blockchain and private blockchain, Blockchain characteristics comparison, Blockchain requirement flowchart, Consensus Algorithm: introduction and objectives, Types of Consensus Algorithm: Proof of Work and Proof of Stake, Comparison between POW and POS, Blockchain Wallets introduction	1,2	
3	Bitcoin and Ethereum	1,2	10
	History of Cryptocurrency, Cryptography in blockchain, Hash Functions, SHA hash Function, Merkle Tree, Digital Signatures, How does bitcoin transaction works, Bitcoin improvement Proposal (BIP) introduction, Types of BIP, BIP Lifecycle, Introduction to ethereum, Ethereum Technology Stack, Advantages and Drawbacks of ethereum, Smart Contract, ether, solidity.		
4	Introduction to Multichain	1,2	9
	Multichain helping enterprise in blockchain, Multichain development timeline, Bitcoin to private blockchain, Aim of Multichain, The Handshaking Process, Use Cases of Multichain, Multichain permissions, Multichain assets, Multichain streams, Mining in multichain Technology and its flexibility, Security, speed and scalability in Multichain.		
5	IoT in Blockchain	1,2	7
	Introduction to IoT, IoT Schematic Diagram, Challenges in IoT devices, Benefits of using Blockchain with IoT, Use Cases of blockchain IoT connected devices(Automotive industry ,Smart Vehicle monitoring system)		
6	Self-Study Topics		
	Use Cases Of Blockchain Technology:  Blockchain in Supply Chain Blockchain in Manufacturing Blockchain in Automobiles		



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	Total	42
Smart Street Lightening		
<ul> <li>Smart Waste Management system</li> </ul>		
<ul> <li>Smart Environmental Monitoring</li> </ul>		
<ul> <li>Agri-food supply chain management</li> </ul>		
Use Cases of blockchain IoT connected decives:		
Blockchain in Financial Industry		
<ul> <li>Blockchain in Cyber security</li> </ul>		
Blockchain in Healthcare		

#### **Laboratory Component**

Sr. No	Title of the Experiment
1	Demonstrating secret key cryptography techniques
2	Demonstrating public key cryptography techniques
3	Demonstrating Hashing Techniques (SHA and MD5)
4	Demonstrate the working of the Merkle tree.
5	Implementing basic program using solidity
6	Implementing calculator using solidity
7	Implementing and demonstrating smart contract
8	Demonstrating Tokens in ethereum
9	Working with Web3.js in ethereum
10	Case study on bitcoin

#### **Text Books:**

- [1] Tiana Laurence," Blockchain For Dummies", First Edition, John Wiley & Sons, Inc, 2017.
- [2] Mark Gates," Blockchain: Ultimate guide to understanding blockchain, bitcoin, cryptocurrencies smart contracts and the future of money", First Edition, Wise Fox Publishing and Mark Gates, 2017.

#### **Reference Books:**

- [3] Joseph J. Bambara Paul R. Allen," *Blockchain: A Practical Guide to Developing Business, Law, and Technology Solutions*", McGraw-Hill Education, 2018.
- [4] Ritesh Modi," Solidity Programming", Packt Publishing, 2018.
- [5] Mayukh Mokhopadhyay," Ethereum Smart Contract Development", Packt Publishing, 2018

### Web References

- [6] https://ethereum.org/en/
- [7] https://web3js.readthedocs.io/en/v1.2.9/
- [8] <a href="https://studio.ethereum.org/">https://studio.ethereum.org/</a>



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Course (Category)	Course Name	Teaching Scheme (Hrs/week)					Credits Assigned			
Code		L	T	P	0	E	L	T	P	Total
	Data Warehousing and Mining	3	-	2	4	9	3	-	1	4
PE			Exami	n Scheme						
		Component			ISE		MSE		SE	Total
MC528		Theory			75		75		50	300
		Labor	ratory		50				50	100

Pre-requisit	e Course Codes, if any. DBMS, Mathematics					
Course Obje	ective:					
Course Outcomes (CO): At the End of the course students will be able to						
MC528.1	Identify the scope and essentiality of Data Warehousing and Mining.					
MC528.2	Compare different data mining techniques like classification, prediction, clustering					
	and association rule mining					
MC528.3	Build Data ware house for real time problems					
MC528.4	Identify appropriate data mining algorithms to solve real world problems					

**CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO 10	PO 11	PO 12
MC528.1	-	2	-	_	-	-	-	-	-	-	-	-
MC528.2	2	-	2	-	-	-	-	-	-	-	-	-
MC528.3	-	-	-	2	-	_	-	-	-	2	-	-
MC528.4	-	_	_	2	2	_	2	-	_	2	_	_

CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC528.1	2	-	-	2	-
MC528.2	2	-	-	2	-
MC528.3	2	-	-	-	2
MC528.4	2	-	-	-	2

Remember Understand Apply	Analyze Evaluate ✓ Cr	·eate
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Module No.	Topics	Ref.	Hrs.
1	Basic Concepts of Data Warehousing	3, 4	8
	Introduction to Data WareHouse, Differences between		
	operational database systems and data WareHouse, Data		
	WareHouse characteristics, Data WareHouse Architecture and		
	its components, Extraction-Transformation-Loading, Logical		
	(Multi-Dimensional), Data Modeling		
2	Data Warehouse and OLAP Technology for Data Mining	1, 2	8
	Schema Design, star and snow-Flake Schema, Fact		
	Constellation, Fact Table, Fully Addictive, Semi-Addictive,		
	Non-Addictive Measures, Dimension Table characteristics;		
	Fact-Less-Facts, Dimension Table characteristics, OLAP cube,		
	OLAP Operations, OLAP Server Architecture-ROLAP,		
	MOLAP and HOLAP		
3	Introduction to Data Mining	1,2	8
	Data Mining, Definition, KDD, Challenges, Data Mining		
	Tasks Data Preprocessing- Data Cleaning, Missing Data		
	Dimensionality Reduction, Feature Subset Selection,		
	Discretization and Binarization, Data Transformation;		
	Measures of similarity and dissimilarity-Basics		
4	Association Rules	2	6
	Problem Definition, Frequent Item Set Generation, The		
	APRIORI Principle, Support and Confidence Measures,		
	Association Rule Generation, APRIORI Algorithm, The		
	Partition Algorithms, FP-Growth Algorithms, Compact		
	Representation of Frequent Item Set-Maximal Frequent Item		
	Set, Closed Frequent Item Set		
5	Classification	2	6
	Problem definition, General Approaches to solving a		
	classification problem, Evaluation of Classifiers, Classification		
	techniques, Decision trees-Decision Tree Construction,		
	Methods for expressing attribute test conditions, Algorithm for		
	Decision tree Induction, Naïve-Bayes Classifier, K-nearest		
(	neighbor classification-Algorithm and characteristics		
6	Clustering  Problem Definition Chatening everying Evaluation of	2	6
	Problem Definition, Clustering overview, Evaluation of		
	clustering algorithms, Partitioning clustering K-Means		
	Algorithm, K-Means Additional Issues, PAM Algorithm,		
	Hierarchical Clustering-Algorithm-Agglomerative Methods		
	and Divisive Methods, Key Issues in Hierarchical Clustering,		
	Outlier Detection		



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7	Self-Study Topics  Data warehouse models: Enterprise warehouse, Data mart and virtual warehouse, Data warehouse models: Enterprise warehouse, Data mart and virtual warehouse, Modeling for Data Mining, general principles including model scoring, search and optimization, Advanced Apriori algorithm, Measures for Selecting the Best split, Bayesian Belief Networks, Basic Agglomerative Hierarchical Clustering Algorithm, Multimedia Data Mining, Text Mining, Spatial Data Mining, Data Mining Applications, Data Mining System Products and Research Prototypes,.	
	Total	42

**Laboratory Component** 

Sr. No	Title of the Experiment
1	Decima Deta mana harras Decili a simula DW reiga COL mania Decima malai
1	Design Data ware house: Build a simple DW using SQL queries, Design multi-
	dimensional data models namely Star, Snowflake and Fact Constellation schemas for any one enterprise (ex. Banking, Insurance, Finance, Healthcare,
	manufacturing, Automobiles, sales etc). Write ETL scripts and implement using
	data warehouse tools.
2	Build Data Warehouse – Part 1: Setting Up and Starting Warehouse Builder,
_	Defining Source Metadata, Ensuring Data Quality Using Data Profiling
3	Build Data Warehouse – Part II: Defining Staging Metadata and Mapping
	Tables, Deriving Data Rules and Running Correction Mappings, Defining a
	Relational Dimensional Model, Handling Slowly Changing Dimensions
4	Study of OLAP: OLAP operations such slice, dice, roll up, drill up and pivot,
	Analytical Queries, Grouping Functions, Windowing Functions, RollUp and Cube
5	Open source tool for study of Association Rules
6	Open source tool for study of Classification Models
7	Open source tool for study of Regression Models
8	Open source tool for study of Clustering Models
9	ETL working with open source tool
10	Dimensional modelling tool working
11	Beyond the Syllabus -Simple Project on Data Preprocessing
	I .



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#### **Text Books**

- [1] Jiawei Han, Micheline Kamber, Morgan Kaufmann "Data Mining-Concepts and Techniques" Second Edition Elsevier 2006
- [2] Ning Tan, Vipin Kumar, Michael Steinbanch "Introduction to Data Mining", Pang Pearson Education.

#### **Reference Books**

- [3] Paulraj Ponnaiah "Data Warehousing Fundamentals" Student Edition Wiley
- [4] Arun K Pujari "Data Mining Techniques" Universities Press Second Edition 2015



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Course (Category)	Course Name	Teaching Scheme (Hrs/week)					Credits Assigned				
Code		L	T	P	0	E	L	T	P	Total	
	Computer Graphics	3	-	2	4	9	3	-	1	4	
PE		<b>Examination Scheme</b>									
		Component			ISE		MSE		ESE	Total	
MC529		The	eory	75			75		150	300	
		Labor		50				50	100		

Pre-requisit	e Course Codes, if any. Linear Algebra						
Course Obje	Course Objective: To give students knowledge about the basics of graphics, its operations and						
applications	which they can apply in real world problems.						
Course Out	Course Outcomes (CO): At the End of the course students will be able to						
MC529.1	Apply output primitive algorithms on a given scenario						
MC529.2	Apply 2D geometric transformation functions and clipping algorithms.						
MC529.3	MC529.3 Apply basics of 3D concepts and Fractals.						
MC529.4	Apply image processing techniques in a given scenario						

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC529.1	2	1	-	-	2	-	-	-	-	-	-	-
MC529.2	2	2	-	-	3	-	-	-	-	-	-	-
MC529.3	-	3	-	2	-	-	-	-	-	-	-	-
MC529.4	_	_	2	-	3	_	_	_	_	_	_	_

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC529.1	-	-	-	-	2
MC529.2	-	-	-	-	2
MC529.3	-	-	-	-	-
MC529.4	-	-	-	-	2

Remember U	Understand	Apply ✓	Analyze	Evaluate	Create
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Module No.	Topics	Ref.	Hrs
1	Introduction	1,2	2
	Introduction to Computer Graphics, Elements of Computer		
	Graphics, Graphics display systems.		
2	Output primitives & its Algorithms	1,2	10
	Points and Lines, Line Drawing algorithms: DDA line drawing		
	algorithm, Bresenham"s drawing algorithm, Circle and Ellipse		
	generating algorithms :Mid-point Circle algorithm ,Mid-point		
	Ellipse algorithm, Parametric Cubic Curves :Bezier curves Fill		
	area algorithms: Scan line polygon fill algorithm ,Inside-		
	Outside Tests, Boundary fill algorithms, Flood fill algorithms		
3	2D Geometric Transformations & Clipping	1,2	11
	Basic transformations, Matrix representation and Homogeneous		
	Coordinates, Composite transformation, shear & reflection.		
	Transformation between coordinate systems, Window to		
	Viewport coordinate transformation, Clipping operations –		
	Point clipping, Line clipping: Cohen – Sutherland line		
	clipping, Midpoint subdivision, Polygon Clipping: Sutherland		
	- Hodgeman polygon clipping, Weiler - Atherton polygon		
	clipping		
4	Basic 3D Concepts & Fractals	1,2	8
	3D object representation methods: B-REP Fractals, Sweep		
	representations, CSG, Basic transformations, Reflection, shear,		
	Projections – Parallel and Perspective Halftone and Dithering		
	technique, Self-similarity: Koch Curves/snowflake, Sirpenski		
5	Triangle Introduction to Image Processing and image enhancement	3	11
3	Fundamental Steps in Digital Image Processing, Components of	3	11
	an Image Processing System, Some Basic Intensity,		
	Transformation Functions: Image Negatives, Log		
	Transformations, and Power Law Transformations, Piecewise		
	Linear Transformation Functions: Contrast stretching, Gray-		
	level slicing, Bit plane slicing, Introduction to Histogram,		
	Image Histogram and Histogram, Equalization, Image		
	Subtraction, and Image Averaging		
6	Self-Study Topics		
	Color and shading models, Ray tracing		
		Total	42



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#### **Laboratory Component**

Sr. No	Title of the Experiment
1	Implement Line drawing algorithms
2	Implement Mid-point circle algorithm
3	Implement boundary fill algorithm
4	Implement flood fill algorithm
5	Implement transformation, shear and reflection in a given scenario.
6	Implement Sutherland line clipping algorithm
7	Implement Sutherland – Hodgeman polygon clipping algorithm
8	Implement Koch Curves in a given scenario
9	Implement basic intensity transformation function on an image
10	Implement Histogram on an image

#### **Text Books:**

- [1] Donald Hearn and M Pauline Baker," Computer Graphics C Version", Second edition, Pearson Education, 2012.
- [2] David F. Rogers, James Alan Adams," *Mathematical elements for computer graphics*", Second edition, McGraw-Hill, 2011.
- [3] Rafael C. Gonzalez and Richard E. Woods," *Digital Image Processing*", Third Edition, Pearson Education, 2009.

#### **Reference Books:**

- [4] S. Sridhar, "Digital image Processing", Second Edition, Oxford University Press,2011.
- [5] Zhigang Xiang, Roy.A. Plastock, "Schaum's outline of theory and problems of computer graphics", Second Edition, McGraw-Hill, 2000.



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Course (Category)	Course Name	Teaching Scheme (Hrs/week)				Credits Assigned				
Code		L	T	P	0	E	L	T	P	Total
	Ethical Hacking	3	-	2	4	9	3	-	1	4
PE					Exam	inatio	n Scher	ne	•	
		Comp	Component ISE			MSE	E	ESE	Total	
MC530		The	eory		75		75	1	50	300
		Laboratory 50		50				50	100	

Pre-requisit	te Course Codes, if any.
Course Obj	ective: To give students the knowledge about ethical hacking,its techniques and the
countermea	sures to prevent themselves from any kind of attacks.
Course Out	comes (CO): At the End of the course students will be able to
MC530.1	Explain the basics of ethical hacking.
MC530.2	Analyze various types of attacks in ethical hacking.
MC530.3	Explain hijacking techniques and its countermeasures.
MC530.4	Analyze network and Web attacks and its countermeasures
MC530.5	Explain mobile and wireless attacks and its countermeasures.

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC530.1	3	-	-	-	-	-	-	-	-	-	-	_
MC530.2	-	2	-	2	3	-	1	-	-	-	-	-
MC530.3	2	-	-	2	2	-	1	-	-	-	-	-
MC530.4	1	-	-	2	2	-	1	-	-	-	-	-
MC530.5	1	-	-	1	2	-	1	_	_	_	-	_

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC530.1	-	-	-	-	-
MC530.2	-	-	-	-	2
MC530.3	-	-	-	-	1
MC530.4	-	-	-	-	1
MC530.5	-	-	-	-	1

		Remember	Understand	Apply	Analyze <b>√</b>	Evaluate 🗸	Create 🗸
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### **Theory Component**

Module No.	Topics	Ref.	Hrs.
1	Introduction to Ethical Hacking	1,3	8
	Basics of Ethical Hacking, White, Grey, Black hat hackers,	·	
	Various types of footprinting, footprinting tools, and		
	countermeasures, Network scanning techniques and scanning		
	countermeasures, Enumeration, System Hacking		
2	Various types of attacks	1,3	9
	Malware Threats, Packet sniffing techniques and how to defend		
	against sniffing, Social Engineering techniques and social		
	engineering countermeasures, Identify theft, DoS/DDoS attack		
	techniques, , DDoS attack tools, and DoS/DDoS		
	countermeasures		
	Botnets	1.0	
3	Hijacking and Hacking	1,3	8
	Session Hijacking introduction, Session hijacking techniques and		
	countermeasures, Different types of web server attacks, Web		
4	server attack methodology, Web server countermeasures	1.2	9
4	Wireless and SQL injection attack	1,3	9
	Working of viruses , Virus analysis, Malware analysis		
	procedure, Computer worms, Countermeasures, SQL Injection		
	attacks and detection tools, Firewall: Introduction and		
	Configuration		
5	Mobile and Network attack	1,3	8
	Hacking Mobile Platforms, Wireless Encryption, Wireless		
	hacking methodology, IDS and honeypot evasion techniques,		
	Evasion tools, Countermeasures		
6	Self-Study Topics		
	Hacking Web Applications, Wireless hacking tools, Wi-Fi		
	security tools, Various cloud computing concepts, threats,		
	attacks, and security techniques and tools, Cryptography attacks		
	and cryptanalysis tools	Total	42
		1 otai	44



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#### **Laboratory Component**

Sr. No	Title of the Experiment
1	Demonstrating Network Scanning Tools (nmap,netstat,nessus)
2	Demonstrating Enumeration tools (Metasploit, Hydra)
3	Demonstrating Packet sniffing tools (wireshark, tcpdump)
4	Demonstrating Social Engineering Toolkit
5	Demonstrating DOS and DDOS tools
6	Demonstrating SQL injection tools
7	Demonstrating Web Application Hacking (XSS and CSRF)
8	Demonstrating Mobile Hacking techniques
9	Demonstrating wireless Hacking Techniques
10	Demonstrating snort and firewall configuration

#### **Text Books:**

- [1] Patrick Engebretson," The Basics of hacking and penetration testing", First Edition, Syngress Press, 2011.
- [2] Dafydd Stuttard, Marcus Pinto," *The Web Application Hacker's Handbook: Finding and Exploiting Security Flaws*", Second Edition, Wiley Publication, 2011.
- [3] Jon Erickson," Hacking: the art of exploitation ",Second edition, No Starch Press, Inc.,2008.
- [4] Rafay baloch," Ethical hacking and penetration testing guide", First Edition, CRC press,2015.

#### Web References:

- [5] https://www.kali.org/
- [6] https://www.social-engineer.org/framework/se-tools/computer-based/social-engineer-toolkit-set/
- [7] https://owasp.org/
- [8] https://portswigger.net/research



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Course (Category)	Course Name	Teaching Scheme (Hrs/week)				Credits Assigned				
Code		L	Ť	P	O	E	L	T	P	Total
SBC	Mobile Programming Lab	-	-	4	4	8	-	-	2	2
		Examination					n Scheme			
		Component IS			ISE		MSE		ESE	Total
		The	eory							
MC509		Laboratory			100				00	200

Pre-requisit	e Course Codes, if any. Object Oriented Programming concepts				
Course Objective: To provide students with good knowledge and training about ionic					
framework along with databases using firebase and node.					
Course Outcomes (CO): At the End of the course students will be able to					
MC509.1	Install the ionic framework with all the dependencies				
MC509.2	Create apps using the components of ionic framework and SASS stylesheet				
MC509.3	Create apps using API's of ionic framework				
MC509.4	Create apps with backend connectivity				

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO	PO	PO
										10	11	12
MC509.1	-	-	-	-	3	-	2	-	-	-	-	-
MC509.2	-	-	2	-	3	-	1	-	-	-	-	-
MC509.3	-	-	2	-	3	-	1	-	-	-	-	-
MC509.4	-	-	2	-	3	-	1	-	-	_	-	_

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC509.1	-	-	-	-	1
MC509.2	-	-	-	-	3
MC509.3	-	-	-	-	3
MC509.4	-	-	-	-	3

Remember	Understand	Apply	Analyze	Evaluate	Create 🗸
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#### **Laboratory Component**

Sr. No	Experiment Details	Ref.
1	To install ionic and its development environment and run the basic default application to understand the files used.	3
2	To create an Museum app using basic UI components and SASS [Syntactically awesome style-sheet]	3
3	Create an app for MCA department using Tabs Navigation.	3
4	Create an app to upload, download and view pdf in an image.	5
5	Create SPIT app using side navigation drawer and Tabs navigation.	5
6	Create an app for children to study numbers and alphabets.	5
7	Develop Camera and Calendar API integrated in one app.	5
8	Implement HTTP request and response (REST API) to update and retrieve data in JSON File.	5
9	Create an app to store student information using firebase as database	5
10	Create an app for feedback of students along with the ratings and store and retrieve from firebase.	5

#### **Textbooks:**

- [1] Arvind Ravulavaru, "Learning Ionic", Second Edition, ISBN: 9781786466051, Packt Publishing, 2017.
- [2] Chris Griffith," Mobile App Development with Ionic, Revised Edition: Cross-Platform Apps with Ionic, Angular, and Cordova", 1st Edition, O'Reilly Media, Inc, 2017.
- [3] Rodrigo Branas, Chandermani Arora, Et al, "Angular JS: Maintaining web applications", Packt Publications, 2016.

#### References:

[4] Andreas Dormann, "Ionic 5: Create awesome apps for iOS, Android, Desktop and Web", First Edition, D&D Verlag, Germany, 2020.

#### Web Reference:

- [5] https://ionicframework.com/
- [6] https://ionicframework.com/docs/angular/your-first-app
- [7] https://sass-lang.com/
- [8] https://nodejs.org/en/
- [9] https://angular.io/



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Course (Category)	Course Name	Teaching Scheme (Hrs/week)				Credits Assigned				
Code		L	T	P	0	E	L	T	P	Total
CP.C	Communication & Presentation Skills	1	-	2	2	5	1	-	1	2
SBC		<b>Examination Scheme</b>								
		Component		]	ISE		MSE	E	SE	Total
AS502		Theory			100					100
		Labo	ratory		100					100

Pre-requisit	e Course Codes, if any.			
Course Obj	ective:			
Course Outcomes (CO): At the End of the course students will be able to				
AS502.1	Demonstrate persuasive skills in interviews			
AS502.2	Demonstrate creative and critical thinking in Group Discussions			
AS502.3	Explain research, analysis and presentation skills			
AS502.4	Apply data transformation skills			

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO	PO	PO
										10	11	12
AS502.1	-	-	-	-	-	3	2	-	3	-	1	-
AS502.2	-	-	-	-	-	3	2	-	3	-	1	-
AS502.3	-	-	-	-	-	3	2	-	3	-	1	-
AS502.4	-	-	-	-	_	3	2	-	3	-	1	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
AS502.1	-	3	-	-	-
AS502.2	-	3	-	-	-
AS502.3	-	3	-	-	-
AS502.4	-	3	-	-	-

Remember Understa	nd Apply 🗸	Analyze	Evaluate	Create	
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### **Theory Component**

Module No.	Topics	Ref.	L Hrs.	P Hrs
1	Persuasive Skills in Interviews	1,2	4	8
	Persuasion using facial expressions, gestures, body language Persuasion using voice, verbal style, verbal content, Interview skills			
2	Creative and Critical Thinking	1,2	3	6
	Different Perspectives to a situation, Group Discussion Skills, Picture based group discussions			
3	Research, Analysis and Presentation Skills	1,2	3	6
	What is research? Types of research, Citation styles – a glimpse, Basic Literature Review and Presentation			
4	Data Transformation	1,2	2	4
	Graphics to Paragraphs and vice versa, Oral interpretation of graphics, Research Paper, News Analysis			

#### **List of ISEs**

Sr. No	Title of the Experiment	Marks
1	Mock Interview	20
2	Group Discussion	20
3	Presentation	20
4	Quiz – Citation Styles	10
5	Data Transformation	20
6	Oral Interpretation of Graphics	10
	Total	100

#### **Text Books:**

- [1] John Hayes, "Interpersonal Skills at Work", McGraw Hill Education, 2002.
- [2] Ankur Malhotra, "Campus Placement: A Comprehensive Guide", McGraw Hill Education, 2016.



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#### **Reference Books:**

- [3] Alan Alda, "If I Understood You, Would I Have This Look on My Face? My Adventures in the Art and Science of Relating and Communicating", Random House, 2017.
- [4] Harry Chambers," Effective Communication Skills for Scientific and Technical Professionals", Paperback Basic Books, 2000.
- [5] William Issac, "The Art of Writing Together", Crown Business, 2008.
- [6] Meenakshi Raman, Sangeeta Sharma," Communication Skills", Oxford, India, 2011.



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		Teach	ing Sch	neme (	e (Hrs/week)			Credits Assigned		
Course (Category) Code	Course Name	L	T	P	О	E	L	T	P	Total
		3	-	-	4	7	3	-	-	3
PC			•	E	xamin	ation	Schem	ie		
	Operating — System	Com	ponent	t	ISE		MSE	ES	SE	Total
MC510		Tł	ieory		75		75	15	50	300
		Lab	oratory	7	-			-		-

Pre-requisite	
<b>Course Codes,</b>	
if any.	
Course Objecti	ve: The course will cover an introduction on the policies for scheduling,
synchronization	n, deadlocks, memory, filesystems and storage management.
Course Outcom	nes (CO):At the End of the course students will be able to
MC510.1	Explain fundamentals of operating system design and system software
MC510.2	Apply process management and concurrency control techniques
MC510.3	Apply memory management and I/O techniques
MC510.4	Illustrate File systems and protection & security concepts

### **CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)**

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC510.1	2	2	2	_	-	-	-	-	-	-	-	-
MC510.2	2	2	2	_	_	_	-	-	-	-	-	-
MC510.3	2	2	2	_	_	_	-	-	-	-	-	-
MC510.4	2	1	-	-	-	-	-	-	-	-	-	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC510.1	-	-	1	-	-
MC510.2	-	-	1	-	-
MC510.3	-	-	1	-	-
MC510.4	-	-	1	-	-

Remember	Understand	Apply 🗸	Analyze	Evaluate	Create
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#### **Theory Component**

Module No.	Topics	Ref.	Hrs.
1	Introduction to Operating System  Introduction to OS and System software, concept of process and threads Types of OS-Batch, multiprocessing, multitasking, timesharing, system calls ,types of System calls	1,2	4
2	CPU scheduling CPU scheduling algorithms-FCFS, SJF, RR, Priority, Preemptive, Non-preemptive, Multiprocessor scheduling algorithms, Real time scheduling algorithms	1,2	10
3	Concurrency Control  Concurrency and Race Conditions, Mutual exclusion requirements, Semaphores, Monitors, Classical IPC problems and solutions, Deadlock, Characterization, Detection, Recovery, Avoidance and Prevention	1,2	10
4	Memory Management  Memory partitioning, Swapping, Paging, Demand paging, Virtual memory concepts, Page replacement algorithms, Disk scheduling, Disk management, Swap-space management, Allocation algorithms	1,2	10
5	File Systems and Protection & Security  File systems- File concept, Access methods, Allocation methods, Directory systems, File protection, Free space management, Protection & Security Goals of protection, Domain of protection, Access matrix, Implementation of access matrix  Self-Study Topics	1,2	8
0	Study of different Operating, Systems(Linux, Windows, Android OS, iOS) Shell Scripting		
	Total		42

#### **Text Books:**

- [1] Silberschatz and Galvin," Operating System Concepts", Wiley Publications, 9th Edition, 2008
- [2] Andrew S. Tanenbaum, "Modern Operating Systems", Pearson Education Publishers,4<sup>th</sup> Edition,2016

#### **Reference Books:**

- [3] Bernard Kolman, Robert C. Busby," *Operating Systems- Internals and Design Principles*", Prentice Hall, 5<sup>th</sup> Edition,2000
- [4] Gary Nutt, Nabendu Chaki, Sarmishtha Neogy," *Operating Systems*", Pearson Education, 2009



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## Bharatiya Vidya Bhavan's Sardar Patel Institute of Technology

(Autonomous Institute Affiliated to the University of Mumbai)



# Master Of Computer Applications On the Month of the Mont

**Second Year MCA** 

(Sem. III Sem. IV)

Effective from Academic Year 2024-25

Proposed to Board of Studies for Approval: 8th May 2023

Proposed to Academic Council for Approval: 3<sup>rd</sup> February 2023

Dr. D.R. Kalbande

Dr. Y.S Rao

Dr. B.N. Chaudhari

**HOD, CSE(MCA)** 

**Dean Academics** 

**Principal** 



Sardar Patel Institute of Technology
Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058-India
(Autonomous Institute Affiliated to University of Mumbai)

## **SUMMER TERM**

	SUMMER TERM (For Computer/IT Graduates)						
No	Type	Code	Course	E	C		
1	MLC	AS601	Constitution of India	5	NC		
2	SBC	AS602	Project-I (Project to address social problem)	8	3		
3	ABL	LLC	LLC-II	5	1		
			TOTAL	13	4		

	SUMMER TERM (For Non-Computer/IT Graduates)									
No	Type	Code	Course	E	C					
1	MLC	AS601	Constitution of India	5	NC					
2	ABL	LLC	LLC- I	5	1					
3	HSS	OEHXX	Open Elective from Humanities	10	NC					
	TOTAL 20 1									



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Course (Category)	Course Name		Teaching Scheme (Hrs/week)					Credits Assigned				
Code		L	T	P	O	E	L	T	P	Total		
		0	0	0	8	8	0	0	0	3		
SBC	Project-I				Exan	inatio	n Sche	me				
	(Project to address	Comp	onent	]	ISE		MSE	ŀ	ESE	Total		
A S ( 0 )	social problem)	The	eory									
A5002	AS602 Social problem)		<u> </u>		ratory		200				100	300

#### Pre-requisite Course Codes, if any. --

**Course Objective:** This course inculcates self-learning, research and entrepreneurship attitude in students. It aims to sharpen problem solving skills for societal benefits by solving real world problems. Students will be able to understand the formal project development process to complete a project in a team. It will help students to develop communication, organizational skills and maturity through discussion, presentation etc.

Course Outo	Course Outcomes (CO): At the End of the course students will be able to						
AS602.1	Conduct literature survey in the preferred domain and formulate problem statements						
AS602.2	Design the prototype.						
AS602.3	Test the prototype and Analyse findings from obtained results.						
AS602.4	Develop research inclination to solve societal problems.						
AS602.5	Communicate findings effectively to the range of audience.						

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
AS602.1	3	2	2	2	-	-	3	-	1	3	3	3
AS602.2	3	3	3	3	3	-	3	1	-	3	3	3
AS602.3	3	2	-	3	3	-	3	1	-	3	3	3
AS602.4	3	2	3	3	-	3	3	-	-	3	3	-
AS602.5	-	_	-	-	-	3	3	-	3	3	3	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

		\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \			
	PEO1	PEO2	PEO3	PSO1	PSO2
AS602.1	3	-	3	3	3
AS602.2	3	-	3	3	3
AS602.3	3	2	3	3	3
AS602.4	3	-	3	-	-
AS602.5	3	3	3	3	3



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#### **BLOOM'S Levels Targeted (Pl. Tick appropriate)**

Remember	Understand	Apply	Analyze	Evaluate	Create ✓

Project I is an opportunity to inculcate the research aptitude in students. It helps them to identify research gaps and come up with possible solutions. Students should be able to analyze these solutions for feasibility of their implementation. Project I is based on a small research project correlating scientific knowledge and day to day experience which encourages research inclination among the students to solve societal problems.

#### **Steps for Research:**

- ✓ Keen observation of the surrounding/society
- ✓ Read existing Literature to understand and identify the research gaps
- ✓ Analysis of the problem
- ✓ Formulation of the problem statement
- ✓ Collection of relevant information by formulating research questions
- ✓ Suggesting plan of action
- ✓ Conducting experiments and draw conclusion
- ✓ To find the possible solution to rectify the problem
- ✓ To execute experiments and remedial measures wherever possible
- ✓ To publish results

Students can seek guidance from teachers, other experts and make effective use of other sources of information available around them. Students must ensure that the problem is manageable in one semester.

#### Criteria of a good project:

- ✓ Appropriate idea, clear understanding, and proper presentation of the concept
- ✓ Quality of work
- ✓ Project plan and its execution
- ✓ Credibility of the work
- ✓ Probable impact of the work on the attitude of students and society
- ✓ Scientific attitude, creativity and novelty reflected in project work and analysis of the situation
- ✓ Utility and innovation of the remedial measures
- ✓ Desirability, Feasibility and Viability in real life



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The H/W and S/W resources required to complete the Project I may be beyond the scope of curriculum of courses taken or may be based on the courses but thrust should be on

- ✓ Learning additional skills
- ✓ Development of ability to define and design the problem and lead to its accomplishment with proper planning
- ✓ Learn behavioral discipline. Students should function effectively as an individual

#### **Evaluation:**

Project report shall be submitted in a pdf copy. Other sections of the report shall be decided by the mentor based on projects. But it must have introduction, necessity of project, objectives, hypothesis, plan, observations, and analysis of results, conclusion, and references along with other sections related to technology.

The ISE and ESE evaluation will be carried out based on the rubrics framed by the Department. ISE marks will be based on the performance of the individual student in three phases of evaluation. The evaluation of the Phase I (ISE) will be based on Title approval where the domain and scope of the project will be evaluated. Phase II (ISE) will be on presentation of the selected approach, justification and Design and some part of implementation. Evaluation of Phase III (ESE) is based on demonstration of complete implementation, testing, presentation, and technical report.

The ESE marks will be based on demonstration in front of the expert appointed by the Department. In the ESE examination each individual student would be assessed for his/her contribution in selecting the originality of the problem statement, understanding and knowledge gained about the task completed through presentation/demonstration, work done, and preparing the technical report/poster/technical paper of the project in the standard format provided by the Department.



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		Sem I	II (For Computer/IT Gradı	ıates]	)				
No	Type	Code	Course	L	T	P	O	E	C
1	OE*	OEXXX	Open Elective-I	3	0	0	5	8	3
2	PE	MC5XX- II	Thread Elective-II** /Program Elective-II	3	0	2	4	9	4
3	PE	MC5XX- III	Thread Elective-III /Program Elective-III	3	0	2	4	9	4
4	SBC	MC601	Project-II	0	0	8	8	16	4
5	HSSE	HSEX3	HSS-III	2	0	0	3	5	2
6	SBC	AS603	Selling and Negotiation Skills	2	0	0	3	5	2
7	ABL	LLC	LLC-III	0	0	0	2	2	1
			TOTAL	13	0	12	29	54	20

	Sem III (For Non Computer/IT Graduates)											
No	Type	Code	Course	L	T	P	О	E	C			
1	PC*	MC602	Computer Networks	2	0	0	3	5	2			
2	OE*	OEXXX	Open Elective-I	3	0	0	5	8	3			
3	PE	MC5XX	Thread Elective-II**	3	0	2	4	9	4			
3	112	-II	/Program Elective-II	3	U		4	9	4			
4	PE	MC5XX	Thread Elective-III	3	0	2	4	9	4			
4	112	-III /Program Elective-III		3	U		7		4			
5	SBC	MC601	Project-II	0	0	8	8	16	4			
6	SBC	AS603	Selling and Negotiation	2	0	0	3	5	2			
0	SDC	A3003	Skills			3	2					
7	ABL	LLC	LLC-II	0	0	0	2	2	1			
			TOTAL	13	0	12	29	54	20			



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Sem IV											
No	Type	Code	Course	L	T	P	O	E	C		
1	OE*	OEXXX	Open Elective-II	3	0	0	5	8	3		
2	ABL	LLC	LLC-IV(Computer/IT)  LLC-III (Non Computer/IT)	0	0	0	2	2	1		
3	SBC	MC610	6-Month Industry Internship/Research internship at SPIT or Other Institute / Internship with Startup at TBI		0	0	0	45	12		
			TOTAL	3	0	0	7	55	16		

<sup>\*</sup> indicates MOOC course.

#### THREAD ELECTIVES

Sr.	Thread	Thread Elective I	Thread Elective II	Thread Elective III
No.				
1	<b>Data Science</b>	Machine Learning	Deep Learning	Data Visualization and
		(MC511)	(MC512)	Analytics
				(MC513)
2	Software	Software Testing	Quality Assurance	Risk Analysis
	Testing	(MC514)	(MC515)	(MC516)
3	Design	Design Thinking**	Human Machine	User Experience
		(MC517)	Interaction	Design
			(MC518)	(MC519)
4	Full Stack	DevOps	React	Springboot and
	Development	(MC520)	(MC521)	Microservices
				(MC522)
5	Any new thread	approved by BoS		

<sup>\*\*</sup>MC517 of 4 credits will be offered with 2 credits for theory and 2 credits for laboratory.



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#### PROGRAM ELECTIVES / MOOC

MC523	IoT and I2oT
MC524	Cloud Computing
MC525	Artificial Intelligence and Soft Computing
MC526	Cyber Security
MC527	Block Chain Technology
MC528	Data Warehousing and Mining
MC529	Computer Graphics
MC530	Ethical Hacking
	Any other Course approved by the Dean Academics and Principal

#### **OPEN ELECTIVES / MOOC**

OEHXX	Management Principles
OEHXX	IPR and Patents
OEHXX	Law for Engineers
OEHXX	Organizational Behavior
OEHXX	Leadership, Innovation and Entrepreneurship
OEHXX	Project Management
OEHXX	Finance for Engineers
OEHXX	Research Methodology
OEHXX	Any course approved by Dean Academics and Principal



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# SEMESTER III



Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058-India (Autonomous Institute Affiliated to University of Mumbai)

Course (Category)	Course Name	Teaching Scheme (Hrs/week)					Credits Assigned			
Code		L	T	P	О	E	L	T	P	Total
		3	-	2	4	9	3	-	1	4
TE		<b>Examination Scheme</b>								
112	Machine Learning	Component		ISE		MSE		SE	Total	
	_	The	eory	75			75		50	300
MC511		Laboratory			50				50	100

Pre-requisit	e Course Codes, if any. Linear Algebra								
Course Obj	ective: To introduce basic concepts and techniques of machine learning and								
develop skills of using recent machine learning software for solving practical problems.									
Course Outcomes (CO): At the End of the course students will be able to									
MC511.1	ain basic concept and need of machine learning								
MC511.2	Apply machine learning algorithms to solve the given problem								
MC511.3	Explain various reinforcement learning techniques								
MC511.4	Apply Dimensionality reduction techniques.								
MC511.5	Make use of basic concepts of Python/R to solve given problems.								

### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO 10	PO 11	PO 12
MC511.1	2	-	-	-	-	-	-	-	-	-	-	-
MC511.2	2	2	2	2	2	-	-	-	1	-	1	-
MC511.3	2	-	-	-	-	-	-	-	-	-	-	-
MC511.4	2	2	2	-	2	-	-	-	1	-	1	-
MC511.5	2	2	2	_	3	_	_	_	1	_	1	_

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC511.1	-	-	-	_	
MC511.2	-	2	1	-	2
MC511.3	-	-	-	-	2
MC511.4	-	2	1	-	2
MC511.5	-	-	-	-	2

Remember Understand Apply Analyze Evaluate Create ✓	
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### **Theory Component**

Module No.	Topics	Ref.	Hrs.
1	Introduction To Machine Learning  Need of machine learning, machine learning vs AI, machine learning vs Deep learning, Learning types: Supervised Learning, Unsupervised learning, Reinforcement learning, What makes Machine Learning tick purpose or objectives, variety of algorithms- learning style, similarity style, Applications of machine learning, General Steps or Process of Machine Learning- SourceX -> Feature Extraction -> Feature Correlation -> Feature TransformX-> Train Model-> Ensemble-> Evaluate Capacity, Overfitting and Underfitting, Hyperparameters and Validation Sets. Estimators, Bias and Variance, likelihood, Stochastic Gradient Descent.	1,2,4	8
2	Supervised Learning  Hypothesis testing, Training versus Testing, Gradient Descent, Over fitting & Regularization ,Regression: Regression fundamentals, Linear Regression, Polynomial regression, Regularization technique (LASSO), Classification: Classification fundamentals, Logistic Regression, Decision trees,-CART,-Random Forest, Naïve Bayes, Support Vector Machine, Time Series, Neural Networks, Case Study(Classification)	1,2,4	14
3	Unsupervised Learning Clustering basics: K-means clustering, K-Nearest Neighbor, Association Rule Learning, Hierarchical	1,2,3	6
4	Dimensionality Reduction  Feature Engineering, Feature Selection methods, - Filters; Wrappers, Embedded, PCA, SVD, -tSNE -Case Study (Clustering/Anomaly/Fraud Detection)	2	6
5	Reinforcement Learning  Markov Decision, Monte Carlo Prediction, -Case Study (next best offer, dynamic pricing)	2,4	4
6	Machine Learning Applications across Industries Healthcare, Retail, Financial Services, Hospitality	1,2	4
7	Self-Study Topics Cloud Based ML Offerings, Comparing Machine Learning as a Service: Amazon, Microsoft Azure, Google Cloud AI, IBM Watson, Explore tools used in ML, TensorFlow, Keras, Scikit learn		
	Total		42



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**Laboratory Component** 

Sr.	Title of the Experiment
No	
1	Introduction to Python/R
	Introduction Python/R, Python/R data types and objects, reading and writing data,
	Python/R Packages
2	Python/R flow control
	Control structures, scoping rules, dates and times, data manipulation in Python/R
3	Functions and Modules
	Loop functions, debugging tools, Mathematical Functions, Data Processing and
	handling
4	Apply Linear regression
5	Apply Logistic regression
6	Apply decision tree for given problems
7	Apply Random Forest for given problems
8	Apply Naïve Bayes for given problems
9	Apply K means clustering for given problem
10	Apply PCA for given problem

#### **Text Books:**

- [1] Shai Shalev-Shwartz and Shai Ben-David," *Understanding Machine Learning: From Theory to Algorithms*", Cambridge University Press, 1st Edition, 2014
- [2] Mehryar Mohri Afshin , Rostamizadeh ,Ameet Talwalkar," *Foundation of Machine Learning*", The MIT Press, 2<sup>nd</sup> Edition,2018

#### **Reference Books:**

- [3] Gareth James, Daniela Witten, Trevor Hastie Robert Tibshirani," *An Introduction to Statistical Learning*", Springer, 7<sup>th</sup> Edition,2007
- [4] Andrew Ng, Machine Learning Yearning, Deeplearning.ai, Draft v0.5, 2018
- [5] Dr Dinesh Kumar," Machine-learning-using-python", WileyIndia,1st Edition, 2019

#### Web References:

- [6]https://www.altexsoft.com/blog/datascience/comparing-machine-learning-as-a-service-amazon-microsoft-azure-google-cloud-ai-ibm-watson/
- [7] https://cloud.google.com/products/ai



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Course		Teach	Teaching Scheme (Hrs/week)				Credits Assigned			
(Category)	Course Name	L	T	P	0	E	L	T	P	Total
Code										
	Deep Learning	3	0	2	4	9	3	0	1	4
(TE)		<b>Examination Scheme</b>								
MC512		Component			ISE		MSE		ESE	Total
		Theory			75		75	1	150	300
		Laboratory			50				50	100

Pre-requisite	Course	Machine Learning							
Codes, if any.									
Course Objec	Course Objective: This course introduces Concepts of Deep learning focusing on the basics of machin								
learning. This o	ourse focus	ses on the architecture of Deep learning along with the application of the same.							
Course Outcom	mes (CO):	At the End of the course students will be able to							
MC512.1	Explain t	the basics of Deep Learning							
MC512.2	Illustrate	different models of deep learning							
MC512.3	Evaluate	deep learning techniques to a given problem							
MC512.4	Develop	the deep learning model based for real world problems							

#### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC512.1	2	-	-	-	-	-	-	-	-	-	-	1
MC512.2	2	2	-	-	-	-	-	-	-	-	-	1
MC512.3	3	3	3	-	-	-	-	-	-	-	-	2
MC512.4	2	2	3	3	2	2	2	2	2	2	2	2

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC512.1	1	-	-	1	2
MC512.2	1	-	-	1	2
MC512.3	1	-	1	1	2
MC512.4	1	-	1	2	3

Remember	Understand	Apply	Analyze	Evaluate	Create <b>✓</b>



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**Theory Component** 

Module No.	Unit No.	Topics	Ref.	Hrs.
1	Title	Machine Learning Basics  Learning Algorithms, Capacity, Overfitting and Underfitting, Hyperparameters and Validation Sets, Estimators, Bias and Variance, Basic Models of Artificial Neural Network, Basic terminologies and architecture of ANN, Linear Separability, Supervised Learning Algorithms, Unsupervised Learning Algorithms, Stochastic Gradient Descent, building a Machine Learning Algorithm, Challenges	1	03
2	Title	Motivating Deep Learning  Deep Feedforward Networks  Gradient-Based Learning, Hidden Units, Architecture Design, Back-Propagation and Other Differentiation Algorithms, Parameter Norm Penalties, Norm Penalties as Constrained Optimization, Regularization and Under-Constrained Problems, Dataset Augmentation, Noise, Robustness, Semi-Supervised Learning, Multi-Task Learning, Early Stopping, Parameter Tying and Parameter Sharing, Sparse Representations, dropout, adversarial training	1, 2	11
3	Title	Convolutional Networks  The Convolution Operation, Motivation, Pooling, Convolution and Pooling as an Infinitely Strong Prior, Variants of the Basic Convolution Function, Structured Outputs, Data Types, Efficient Convolution Algorithms, Random or Unsupervised Features	1, 2, 4	10
4	Title	Autoencoders  Architecture of Autoencoder, Under Complete v/s Overcomplete Autoencoder, Regularized Autoencoders, Representational Power, Layer Size and Depth, Stochastic Encoders and Decoders, Denoising Autoencoders, Learning Manifolds with Autoencoders, Contractive Autoencoders, Predictive Sparse Decomposition, Applications of Autoencoders	1, 2, 4, 5	6
5	Title	Sequence Modelling  Recurrent Neural Networks, Encoder-Decoder sequence to sequence architecture, Deep Recurrent Network, long short-term memory, other gated RNN	1, 2, 4, 5	8
6	Self- Study	Applications of Deep Learning Large-Scale Deep Learning, Computer Vision, Speech Recognition, Natural Language Processing, Other Applications		4*
Total				42



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#### **Laboratory Component:**

\*\* Lab experiments may be performed using any open-source, freely available deep learning frameworks.

Sr. No	Title of the Experiment	Mark
		S
1	To implement basics of Machine Learning using python library	05
2	To implement real world problem using Deep Feedforward Networks	05
3	To implement a CNN for a given problem.	05
4	To implement different type of autoencoders mapping to different real-world problems	05
5	To process sequence modeling using RNN	05
6	To process sequence modeling using Encoder-Decoder/ LSTM	05
7-10	Develop a mini project for real world problem using deep learning technology	20
	Custom models and training	
	Loading and pre-processing data	
	3. Implementation of the problem statement	

#### **Textbooks**

- [1] Deep Learning 1st Edition Ian Goodfellow, Yoshua Bengio, Aaron Courvile An MIT Press book2016
- [2] Fundamentals of Deep Learning 1st Edition Nikhil Buduma O'Reilly 2017
- [3] Deep Learning using Python1<sup>st</sup> edition Dr. S Lovelyn Rose, Dr. L Ashok Kumar, Dr. D Karthika Renuka Wiley2019

#### **Reference Books**

- [4] Deep Learning: Methods and Applications1st edition Deng & Yu Now Publishers2013
- [5] Deep Learning CookBook1st edition Douwe Osinga O'Reilly2017



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Course		Teaching Scheme (Hrs/week)				Credits Assigned				
(Category) Code	Course Name	L	T	P	О	E	L	T	P	Total
	Data Visualization and Analytics	3	0	2	4	9	3	0	1	4
TE		<b>Examination Scheme</b>								
		Comp	onent		ISE	-	MSE	E	ESE	Total
MC513		Theory			75		75	1	150	300
		Labor	ratory		50				50	100

Pre-requisite	Machine Le	arning				
Course						
Course Objective:	_	kills to visualize the data and get a clear opinion based on the data analysis using need tools and techniques.				
	Student will	Student will be able to:				
	MC513.1	Understand core principles of visual perception (Understand)				
Course	MC513.2	Apply core skills for visual analysis (Apply)				
Outcomes	MC513.3	Apply visualization techniques for various data analysis tasks (Apply)				
	MC513.4	Make use of various tools for data visualization (Apply)				
	MC513.5 Design Information Dashboard (Create)					

CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC513.1	2	-	-	-	3	-	2	-	1	-	1	-
MC513.2	2	2	2	-	3	-	2	-	1	-	1	-
MC513.3	2	2	2	-	3	-	2	-	1	-	1	-
MC513.4	2	2	2	-	3	-	2	-	1	-	1	-
MC513.5	2	2	2	-	3	-	2	-	1	-	1	-

	PEO1	PEO2	PEO3	PSO1	PSO2
MC513.1	-	-	2	2	2
MC513.2	-	1	2	2	2
MC513.3	-	1	2	2	2
MC513.4	-	2	2	2	2
MC513.5	-	2	2	2	2

Remember	Understand	Apply	Analyze	Evaluate	Create <b>✓</b>



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#### **Theory Component**

Module No.	Topics	Ref	Hrs
1.	Core Skills for Visual Analysis		
	Information visualization – effective data analysis – traits of meaningful data – visual perception –making abstract data visible – building blocks of information visualization – analytical interaction – analytical navigation – optimal quantitative scales – reference lines and regions – trellises and crosstabs – multiple concurrent views – focus and context – details on demand – overplotting reduction – analytical patterns – pattern examples, memory efficient data structures	1,3	8
2.	Time-Series, Ranking and Deviation Analysis	1,2,3	9
	Time-series analysis – time-series patterns – time-series displays – time-series best practices – part-to-whole and ranking patterns – part-to-whole and ranking displays – best practices – deviation analysis – deviation analysis displays – deviation analysis best practices.		
3.	Distribution, Correlation and Multivariate Analysis	1,2,3	9
	Distribution analysis – describing distributions – distribution patterns – distribution displays – distribution analysis best practices – correlation analysis – describing correlations – correlation patterns – correlation displays – correlation analysis techniques and best practices – multivariate analysis – multivariate patterns – multivariate displays – multivariate analysis techniques		
4.	Information Dashboard Design	2	4
	Information dashboard – Introduction– dashboard design issues and assessment of needs – Considerations for designing dashboard-visual perception – Achieving eloquence		
	Visualization	2,3	12
5.	Visualization of groups, trees, graphs, clusters, networks, software, Metaphorical visualization		
	Visualization of volumetric data, vector fields, processes and simulations, Visualization of maps, geographic information		
6.	Self-Study Topics:		5*
	Mining data streams, Cluster Analysis, Research Design in Cluster Analysis, Discriminant Analysis, Principal Component Analysis, collaborative visualizations, evaluating visualizations		
	-	Total	42



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#### **Laboratory Component**

Sr.	Title of the experiment	Marks
1.	Importing dataset, Cleaning and Preparing the data –  - Understanding Domain, Dataset and importing dataset  - Perform sanity and quality checks  - Data Formatting  - Data Normalization Sets  - Binning	05
2.	Perform Exploratory Data Analysis using python	05
3.	Working with data in R	05
4.	Visualizations using ggplot2, aesthetics, and annotations in R	05
5. 67	Plotting and visualization- Plotting in Pandas vs Matplotlib, Seaborn  - Bar plots - Histograms - Box plots - Grouped plots - Scatterplots - Trellis plots - Heatmaps  Design information dashboard	10
8- 10	Capstone Project on: Data Visualization using advanced tool for any real world problem	15
10	Total	50

#### **Textbooks**

- [1] Ben Fry, "Visualizing data: Exploring and explaining data with the processing environment", O'Reilly, 2008.
- [2] Edward R. Tufte, "The visual display of quantitative information", Second Edition, Graphics Press, 2001
- [3] Tamara Munzner, Visualization Analysis and Design, AK Peters Visualization Series, CRC Press, Nov. 2014

#### **Reference Books**

- [1] Ward, Grinstein Keim, Interactive Data Visualization: Foundations, Techniques, and Applications. Natick: A K Peters, Ltd
- [2] Stephen Few, "Information dashboard design: Displaying data for at-a-glance monitoring", second edition, Analytics Press, 2013.
- [3] Stephen Few, "Now you see it: Simple Visualization techniques for quantitative analysis", Analytics Press, 2009.
- [4] Nathan Yau, "Data Points: Visualization that means something", Wiley, 2013.



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Course (Category)	Course Name		heme k)	Credits Assigned								
Code		L	Т	P	O	E	L	T	P	Total		
		3	-	2	4	9	3	-	1	4		
TE								<b>Examination Scheme</b>				
	<b>Software Testing</b>	Comp	onent		ISE		MSE	E	ESE	Total		
MC514		The	eory		75		75	1	150	300		
		Labo	ratory		50				50	100		

Pre-requisit	e Course Codes, if any.									
Course Objective: To study fundamental concept of Software Testing										
<b>Course Out</b>	Course Outcomes (CO): At the End of the course students will be able to									
MC514.1	Apply various Software testing Techniques and strategies to find bugs in software									
MC514.2	Design test cases suitable in testing									
MC514.3	Apply test management and automation in testing environment									
MC514.4	Illustrate Agile Testing approach									

## CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO 10	PO 11	PO 12
MC514.1	2	2	-	2	2	-	-	-	2	-	-	-
MC514.2	2	-	2	-	1	-	-	-	2	-	-	-
MC514.3	-	2	-	-	3	-	-	1	2	-	2	-
MC514.4	-	-	2	-	1	-	-	-	2	-	2	-

## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC514.1	1	-	-	-	2
MC514.2	1	-	-	-	2
MC514.3	1	-	-	-	2
MC514.4	1	-	-	-	2

Remember	Understand	Apply	Analyze	<b>Evaluate</b>	Create
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#### **Theory Component**

I neory Comp			
Module No.	Topics	Ref.	Hrs.
1	Introduction to Software Testing	1,2	4
	Evolution of Software Testing, Goals of Software Testing, Software Testing Definitions, Effective Software Testing vs. Exhaustive Software Testing, Software Failure Case Studies, Principles of Testing.		
2	Software Testing Methodology	1,2	5
	Software Testing Life Cycle (STLC), Software Testing Methodology, Verification and Validation (V&V), Verification of Requirements, High-level Design, Low-level Design, Generic types of Testing-Functional, Non Functional		
3	Dynamic Testing: Black-Box Testing Techniques	1,2	6
	Equivalence Class Partitioning, State Transition Test ,Cause Effect Graphing, Boundary Value Analysis, Decision Table Technique		
4	Dynamic Testing: White-Box Testing Techniques	1,2	6
	Need of White-Box Testing ,Logic Coverage Criteria, Basis Path Testing, Graph Matrices, LoopTesting, Data Flow Testing, Mutation Testing		
5	Static Testing	1,2	3
	Structured Group Examinations – Reviews, types of reviews, General process, Roles and responsibilities, Selection criteria. The compiler as a static analysis tool		
6	Test Levels	1,2,5	4
	Unit Testing, Integration Testing, System Testing, Test Point Analysis, Acceptance Testing, Performance Testing, Regression Testing, Ad-hoc testing, Alpha, Beta Tests		
7	Test Management	1,2,4	5
	Test organization, Test Planning, Test plan hierarchy Detailed test design and test specifications. Incident Management – Test Log, Incident Reporting, Classification, Status		



8	Test automation	1,2,4	4
	Need for automation, Categorization of testing tools, Selection of testing tools, Costs incurred in testing tools, Guidelines for automated testing, Overview of some commercial testing tools		
9	Agile Testing	3	5
	Agile Testing Lifecycle, Agile Testing Quadrants, Agile Testing Techniques: Behavior Driven Development, Session Based testing, Acceptance Driven testing, Exploratory Testing		
10	Self-Study Topics		
	Distributed Testing, Outsourced Testing, Insourced Testing, Role of Tester in Risk based Testing, Orthogonal Array Testing System, keyword-driven automation approach		
	Total		42

#### **Laboratory Component**

Sr. No	Title of the Experiment
1	Write and test a program using Black box Testing methods
2	Write and test a program using White box Testing methods
3	Study of automation tool, run test cases and use Base URL to run test cases in different domains
4	Selenium commands-selenese, Matching Text Patterns, Performance Testing Concepts :Load Testing, Stress Testing
5	Web Driver Implicit & Explicit Wait, Cross Browser Testing, API Testing
6	Apply of bug tracking tool.
7	Study of mobile apps testing tool.
8	Run test cases on mobile devices and emulators.
9	Study of Behavior Driven development tool
10	Study of test management tool.



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#### **Text Books:**

- [1] Andreas Spillner, "Software Testing Foundations", Shoff, 4th Edition, 2014.
- [2] Naresh Chauhan, "Software Testing: Principles and Practices", Oxford University Press,1st Edition, 2010.
- [3] Lisa Crispin, Janet Gregory, "Agile Testing: a brief Introduction", Library and Archives Canada, 3<sup>rd</sup> edition 2019.

#### **Reference Books:**

- [4] Aditya P. Mathur, "Foundations of Software Testing", Pearson Education, 2nd edition, 2013.
- [5] Rex Black, Erik Van, "Foundations of Software Testing ISTQB certification", Cengage Learning, 3rd edition, 2012.



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Course (Category)	Course Name	Teachi	ng Sch	eme (I	Hrs/we	ek)	Credit	Credits Assigned				
Code		L	T	P	0	E	L	T	P	Total		
		3	0	2	4	9	3	0	1	4		
(TE)		Examination Scheme										
	<b>Quality Assurance</b>	Comp	onent		ISE		MSE	E	SE	Total		
MC515		The	ory		75		75		50	300		
		Labor	atory		50				50	100		

Pre-requisite	e Course Codes, if any. Software Engineering ,Software Testing								
Course Obje	ective: To study fundamental concept of Quality Assurance of Software								
Course Outcomes (CO): At the End of the course students will be able to									
MC515.1	Illustrate the fundamentals of Software Quality Assurance and its operations.								
MC515.2	Analyze different Techniques of Software Quality Management.								
MC515.3	Apply various techniques to identify and manage defects for improvement in quality for given software								
MC515.4	Solve the Problems using different Measurements and Metrics for Software Project Quality								

#### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC515.1	1	-	-	-	-	-	-	-	1	-	1	
MC515.2	1	2	2	-	1	-	-	2	1	-	1	-
MC515.3	2	3	-	-	2	-	-	2	1	-	1	-
MC515.4	2	3	-	-	1	-	-	2	1	-	1	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC515.1	-	-	1	2	1
MC515.2	-	2	1	2	1
MC515.3	-	2	3	2	3
MC515.4	-	-	3	2	3

Remember	Understand	Apply	Analyze✓	Evaluate	Create
					0 - 0 - 0 - 0



### **Theory Component**

Module No.	Lonics						
1	Introduction to Software Quality Principles and Concepts	1,2,4	5				
	Definitions of Quality, Quality Attributes, Organizational Framework for Software Quality Assurance, Principles of Software Quality Assurance, Quality Assurance vs Quality Control						
2	Managing SQA operations	1,2,5	5				
	Quality Assurance indicators during SDLC phase, Contents of SQA Plan, Software Quality Assurance: - Organizational Initiatives, Need for SQA function benefits						
3	Quality Management	1,2,6	8				
	Total Quality Management, Quality Planning, Improvement, and Control, Cause and Effect of Diagrams, Pareto Charts, and Flow Charts, Quality Plan, Quality Standards and Metric, Audits, and different types of Audits						
4	Quality Assurance in Agile	1,2,4	8				
	Quality Assurance in Requirement Analysis -Identify missing user stories, identify what is out of scope, Identify dependencies between user stories, Identify edge cases, Generate Acceptance Criteria, Identify gaps in details on the detailed story documents Estimations and Planning-Identify functionality the developers may not have considered, Provide overall system knowledge, particularly around inter-dependencies, Story Estimations, Identify edge cases. Documentation- acceptance criteria Contains specific details and/or test data, Detailed Story Document Works with BA / Product Owner to ensure that any issues or gaps are captured, Day to Day sprint ,Defining and Testing Phase in agile Methodology-						
5	Defect Management for Quality and Improvement	1,2,5	8				
	Defect Management for Quality and Improvement  Defect Life Cycle, Defect Classification with Bug Tracking Process, Importance of Defect Leakage Prevention, Residual Defect Density, Detecting and Analyzing Software Defects - Techniques for Root Cause Analysis, Orthogonal Defect Classification						
6	Metrics and Measurement	1,2,5	8				
	Understanding Measurement and Metrics, Metrics for Tracking System Test, Metrics for Defect Management, Metrics for Software Maintenance, Metrics for Requirement, Defect Causal Analysis, Metrics for SDLC phases						
7	<b>Self-study</b> -Quality Management System Tools, QMS stakeholders Expectations		5*				
	Total		42				



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#### **Laboratory Component:**

Sr. No	Title of the Experiment								
1	Develop SQA Plan for given Case study								
2	Develop Pareto Charts for a given Case study								
3	Identifying McCall's criteria and factors for software								
4	Analyzing various Quality Indicators for SDLC phases								
5	Detecting and Analyzing Software Defects using any one Root cause Analysis Technique								
6	Analyzing various Quality Indicators for Agile process								
7	Apply Requirement Stability Index and Traceability Matrix for given case study using Tool								
8	Apply Metrics for Defect Management for a given Scenario								
9	Apply Metrics for Software Maintenance for a given Scenario								
10	Perform different types of Audits for given case study								

#### **Textbooks**

- [1] Kshisagar Naik Priyadarshini Tripathy "Software Testing and Quality Assurance: Theory and Practice", WILEY,2017.
- [2] Nina S. Godbole" Software Quality Assurance", Alpha Science International Ltd.,2<sup>nd</sup> Edition,June 2017.
- [3] Jack T. Marchewka" Information Technology Project Management", Wiley India,4th Edition,2014.

#### References

- [4] M.G.Limaye" Software Testing Principles, Techniques and Tools", Tata McGraw Hill, July 2017.
- [5] Solis Tech, "Quality Assurance: Software Quality Assurance Made Easy", Createspace Independent Publishing Platform, January 2016.
- [6] Ivan Mistrik ,Richard M Soley ,Nour Ali , John Grundy , Bedir Tekinerdogan," Software Quality Assurance: In Large Scale and Complex Software -intensive", Morgan Kaufmann,First,October



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Course (Category)	Course Name	·	Teaching Scheme (Hrs/week)				Credits Assigned			
Code		L	T	P	О	E	L	T	P	Total
	Risk Analysis	3	0	2	4	9	3	0	1	4
(TE)			Exami			amination Scheme				
(IE)		Comp	onen t	-	ISE		MSE	F	ESE	Total
		The	eory		75		75	1	150	300
MC516		Laboratory			50				50	100

Pre-requisit	e Course Codes, if any. Software Engineering					
Course Objective: To study fundamental concept of Risk Analysis						
Course Outcomes (CO): At the End of the course students will be able to						
MC516.1	Illustrate the fundamentals of Planning and Identifying Risk					
MC516.2	Identify various Qualitative and Quantitative Risk Analysis Technique					
MC516. 3	516. 3 Applying various strategies for Planning Risk Response					
MC516.4	Make Use of different techniques for Monitoring and Controlling Risk					

### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC516.1	2	-	-	-	-	-	-	2	1	2	-	-
MC516.2	2	2	-	-	-	-	-	2	1	2	-	-
MC516.3	-	-	-	2	-	-	-	2	2	2	-	-
MC516.4	-	2	-	-	-	1	-	2	2	2	-	-

	PEO1	PEO2	PEO3	PSO1	PSO2
MC516.1	-	-	2	2	2
MC516.2	-	-	2	2	2
MC516. 3	-	-	2	2	2
MC516.4	-	-	2	2	2

Remember	Understand	Apply 🗸	Analyze	Evaluate	Create



#### **Theory Component**

Module No.	Topics	Ref.	Hrs.
1	Overview of Risk Management	1,2,4	6
	Risk and its Nature, Types of Risk, Process of Risk Management Importance of Risk Management, Risk Management, Perspectives Elements of Software Risk.		
2	Planning and Identification of Risk	1,2,3	8
	Plan Risk Management, Tools and techniques for Planning Risk Management, Common Software Project Risk, Inputs for Identifying Risk, Tools for Risk Identification, Techniques for Risk Identification		
3	Risk Analysis and Assessment	1,2,3	10
	Objectives and Goals of Risk Analysis and Risk Assessment, Qualitative vs Quantitative Risk Analysis, Techniques for Qualitative and Quantitative Risk Analysis, Tools used for Qualitative and Quantitative Risk Analysis, Methods for Risk Assessment		
4	Planning of Risk Responses	1,2,4	10
	Strategies for Risk Response, Response strategy for Threats Response Strategy for Opportunities, Response Strategy for Both Threats and Opportunities, Output of Plan Risk Response		
5	Monitoring and Controlling Risk	1,2,4	8
	Tools for Implementing Risk, Techniques for Implementing Risk Developing a process for Monitoring Risk, formulating a Project Risk Register, Managing and Tracking Risk, Role of Risk Governance and Culture		
6	Self-Study - Tools for Risk Management, different vulnerabilities for Operating system, Application vulnerabilities	1,2,4	5
	Total	4	2



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Laboratory Component,

	atory componency
Sr.	Title of the Experiment
No	
1	Develop Risk Management Plan
2	Identify the different Risk for a given Case study
3	Perform Qualitative Risk Analysis
4	Perform Quantitative Risk Analysis
5	Analyze Risk Assessment method
6	Identify Response Risk Strategy for Given case study
7	Perform Risk Monitoring activity
8	Formulate Risk in Project Risk Register
9	Perform Risk Audit
10	Study of Risk Management Tool

#### **Textbooks**

- [1] John Mc Manus" Risk Management in Software Development Projects", Routledge, September 2016.
- [2] David Hillson and Peter," Practical Project Risk Management: The ATOM Methodology", Management Concepts ,2nd Edition,2012.

#### References

- [3]"A guide to Project Management Book Of Knowledge", Project Management Institute, Sixth, 2016.
- [4]" Project Risk Analysis and Management Guide", Association for Project Management, Second, October2015.



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Course		Teach	ing Sc	heme	(Hrs/	week)	C	redits	Assig	ned
(Category) Code	Course Name	L	T	P	0	E	L	T	P	Total
		2	0	4	4	9	2	0	2	4
TE		Comp	onont		Examination Scheme ISE MSE ESE					Total
	Design Thinking	Comp		ISE		WISE		OE.	Total	
MC517	Design Thinking	The	ory		50		50		100	200
		Labor	Laboratory		100			1	100	100

Pre-requisit	te Course Codes, if any.
Course Obj	ective:
<b>Course Out</b>	comes (CO): At the End of the course students will be able to
MC517.1	Understand the principles and foundations of design thinking
MC517.2	Foster a user-centric mindset to drive innovation using design thinking
MC517.3	Design solutions that address real-world problem
MC517.4	Create the prototype for proposed design.

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC517.1	-	2	-	-	-	-	-	-	-	-	-	-
MC517.2	-	-	3	-	2	-	_	-	-	-	-	-
MC517.3	-	_	3	-	-	-	2	-	-	2	-	-
MC517.4	-	_	3	-	2	-	-	-	-	2	-	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC517.1	1	-	-	-	-
MC517.2	2	-	2	-	-
MC517.3	-	-	2	-	-
MC517.4	-	-	2	-	-

Remember	Understand	Apply	Analyze	Evaluate	Create 🗸
Theory Compo	mont				



Module No.	Topics	Ref.	Hrs.
1	Introduction Why Design? – Four Questions, Ten Tools – Principles of Design Thinking – The process of Design Thinking – How to plan a Design Thinking project	1,2	3
2	UNDERSTAND, OBSERVE AND DEFINE THE PROBLEM  Search field determination – Problem Clarification – Understanding of the problem – Problem Analysis – Reformulation of the problem – Observation Phase – Empathetic design – Tips for Observing – Methods for Empathetic Design – Point – of – View – Phase – Characterization of the target group – Description of customer needs.	1,2	8
3	IDEATION AND PROTOTYPING  Ideate Phase – The creative process and creative principles – Creativity techniques – Evaluation of Ideas – Prototype Phase –Lean Start-up Method for Prototype Development – Visualization and Presentation techniques	1,2	6
4	TESTING AND IMPLEMENTATION  Test Phase – Tips for interviews – Tips for surveys – Kano Model –  Desirability Testing – How to Conduct workshop – Requirements for the space – Material requirements – Agility for Design Thinking	1.2	7
5	FUTURE  Design Thinking meets the corporation – The New Social Contract - Design Activism – Designing Tomorrow.	1.2	4
6	Self-Study Topics Case Study of Airbnb, Pepsico, few case studies from Stanford University and CMU		4
		Total	28



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**Laboratory Component** 

Sr. No	Title of the Experiment
1.	Redesigning a Transportation System for a Smart City using stakeholder Mapping.
2.	Enhancing User Safety in a Medical Device using Usability Testing and Human Factors Analysis
3.	Designing a Sustainable Packaging Solution for a Product using Life Cycle Assessment and Material Exploration
4.	Improving Energy Efficiency in a Building using Energy Monitoring and Retrofit Analysis
5.	Creating an Autonomous Drone for Agricultural Monitoring using Rapid Prototyping and Field Testing
6.	Redesigning a Public Space for Community Engagement using Observation and Participatory Design
7.	Developing a Renewable Energy Microgrid System using System Modeling and Simulation
8.	Designing an Augmented Reality (AR) Training Tool for Industrial Maintenance using User Research and Prototyping
9.	Enhancing education system in an Urban Area using Data Analytics and Sensor Technology
10.	Creating a User-Friendly Interface for Industrial Automation Equipment using User-Centered Design and Usability Testing

#### **Text Books:**

- 1. Christian Mueller-Roterberg, Handbook of Design Thinking Tips & Tools for how to design thinking, Nov..2018 ,paperback.
- 2. Designing for Growth: a design thinking tool kit for managers By Jeanne Liedtka and Tim Ogilvie. ,Columbia Business School publishing, 2011.
- 3. Change by Design: How Design Thinking Transforms Organizations and Inspires Innovation by Tim Brown, HarperCollins e-books; 1st edition (16 September 2009)

#### **REFERENCES:**

- 1. Johny Schneider, "Understanding Design Thinking, Lean and Agile", O'Reilly Media, 2017.
- 2. Roger Martin, "The Design of Business: Why Design Thinking is the Next Competitive Advantage", Harvard Business Press, 2009.
- 3. Hasso Plattner, Christoph Meinel and Larry Leifer (eds), "Design Thinking: Understand-Improve Apply". Springer, 2011.

#### **WEB REFERENCES:**

- 4. http://ajjuliani.com/design-thinking-activities/
- 5. https://venturewell.org/class-exercises



# **Sardar Patel Institute of Technology**Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058-India

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Course (Category)	Course Name	,	heme k)	Credits Assigned						
Code		L	T	P	0	E	L	T	P	Total
	Human Machine Interaction (HMI)	3	0	2	4	9	3	0	1	4
MC518			Examination			n Scheme				
		Comp	onent	]	ISE		MSE	E	SE	Total
TE		The	eory		75		75	1	50	300
		Laboratory			50			:	50	100

Pre-requisite Course Codes	MC503, MC 504, MC509
Course Objectives	This course provides an opportunity to learn and apply the design principles of Human-Machine Interaction. Learners will learn the basic human psychology of everyday actions and will be able to design a UI prototype of an application. This course covers the discussion of various interaction design concepts. The laboratory experiments are designed to practice the concepts and to adopt the systematic approach for interface design using various UX tools.
Course Outcom	nes (CO): At the End of the course students will be able to
MC518.1	Identify the various design principles used for interacting between humans and machines.
MC518.2	Apply human psychology of everyday actions and UI design process for real-world applications.
MC518.3	Implement mobile, windows, and web-based application
MC518.4	Evaluate and justify UI design
MC518.5	Create applications for social and technical tasks.

#### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC518.1	-	-	3	-	2	-	-	-	-	-	-	-
MC518.2	-	-	3	-	3	-	-	-	-	-	-	-
MC518.3	-	-	3	-	3	-	-	-	-	-	-	-
MC518.4	-	-	3	-	3	-	-	-	-	-	-	-
MC518.5	-	-	3	-	3	-	-	-	-	3	-	-



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## CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC518.1	-	1	3	-	-
MC518.2	-	1	3	-	-
MC518.3	-	1	3	-	-
MC518.4	-	2	3	-	-
MC518.5	-	2	2	-	-

Remember	Understand	Apply	Analyze	Evaluate	Create 🗸



# **Sardar Patel Institute of Technology**Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058-India

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#### **Theory Component**

Modu le No.	Unit No.	Topics	Ref	Hrs.
1	Title	Introduction	T1-	06
	1.1	Introduction to Human Machine Interface, Hardware, software and operating environment to use HMI in various fields.	T4	
	1.2	The psychopathology of everyday things – complexity of modern devices; human-centered design; fundamental principles of interaction		
	1.3	The psychopathology of everyday things – complexity of modern devices; human-centered design; fundamental principles of interaction;		
2	Title	Graphical User Interface and Web Interface	T1, T2,	08
	2.1	The Graphical User Interface: Popularity of graphics, the concept of direct manipulation, characteristics of GUI,	T4	
	2.2	Web user Interface: Interface popularity, characteristics. Principles of user interface design.		
3	Title	Understanding Goal-Directed Design:	T1, T2,	06
	3.1	Goal-directed design; Implementation models and mental models; Beginners, experts, and intermediates – designing for different experience levels;	T4	
	3.2	Understanding users; Modeling users – personas and goals.		
4	Title	Design Guidelines	T1, T2,	08
	4.1	perception, Gestalt principles, visual structure, reading is unnatural	T3, T4	
	4.2	color, vision, memory, six behavioral patterns, recognition and recall, learning, factors affecting learning, time.	14	
5	Title	Interaction Styles and Communication	T2, T4	10
	5.1	Interaction Styles 1: Menus, Windows,	1 T	
	5.2	Interaction Styles 2:Device-based and Screen-based Controls.		
	5.3	<b>Communication:</b> Text messages, Feedback, and Guidance, Icons, Multimedia and colors.		



6	Title	Interface Design For Mobile Devices	R2	04
	6.1	Mobile Ecosystem: Platforms, Application frameworks: Types of Mobile Applications: Widgets, Applications.		
7	Self Study	Multimodal Interaction, Adaptive interfaces, Ethical and Responsible HMI, Human Robot Interaction.		04
			Total	42

## **Laboratory Component:**

To Study of open-source UX tools (Justinmind Prototype, Pidoco, Marvel ,Figoreate a simple design for a given problem definition.  Know your client.  a. Design an app that can teach mathematics to children of 4-5 year in Rural Sector.  b. Design an app that can teach mathematics to children of 4-5 year in Urban Sector.  c. Design a site that can help people to sell their handmade product d. Design a site that can connect housewives and keep them engaged.  Note: Students should be able to do the following for any given problem state.  i. Analysis of user's/client's behavior eg their preferences, interests et ii. What kind of interfaces will they like and why?  iii. Existing apps - analyze and rate them.  iv. What will be your choice of screen elements?  v. How will your app/web design be better than the existing one?  Goal-oriented design - Design an experience for passengers whose flight /train Design Principles - Understand principles of good UI design by heuristic evaluation.	rs age in schools rs age in schools ts in metro cities.
2 Know your client.  a. Design an app that can teach mathematics to children of 4-5 year in Rural Sector.  b. Design an app that can teach mathematics to children of 4-5 year in Urban Sector.  c. Design a site that can help people to sell their handmade producted. Design a site that can connect housewives and keep them engage.  Note: Students should be able to do the following for any given problem state.  i. Analysis of user's/client's behavior eg their preferences, interests etterial. What kind of interfaces will they like and why?  iii. Existing apps - analyze and rate them.  iv. What will be your choice of screen elements?  v. How will your app/web design be better than the existing one?  3 Goal-oriented design - Design an experience for passengers whose flight /train.  4 Design Principles - Understand principles of good UI design by heuristic evaluation.	rs age in schools ts in metro cities.
a. Design an app that can teach mathematics to children of 4-5 year in Rural Sector.  b. Design an app that can teach mathematics to children of 4-5 year in Urban Sector.  c. Design a site that can help people to sell their handmade producted. Design a site that can connect housewives and keep them engage.  Note: Students should be able to do the following for any given problem state.  i. Analysis of user's/client's behavior eg their preferences, interests ett.  ii. What kind of interfaces will they like and why?  iii. Existing apps - analyze and rate them.  iv. What will be your choice of screen elements?  v. How will your app/web design be better than the existing one?  Goal-oriented design - Design an experience for passengers whose flight /train.  Design Principles - Understand principles of good UI design by heuristic evaluation.	rs age in schools ts in metro cities.
in Rural Sector.  b. Design an app that can teach mathematics to children of 4-5 year in Urban Sector.  c. Design a site that can help people to sell their handmade product d. Design a site that can connect housewives and keep them engage  Note: Students should be able to do the following for any given problem state i. Analysis of user's/client's behavior eg their preferences, interests et ii. What kind of interfaces will they like and why?  iii. Existing apps - analyze and rate them.  iv. What will be your choice of screen elements?  v. How will your app/web design be better than the existing one?  Goal-oriented design - Design an experience for passengers whose flight /train  Design Principles - Understand principles of good UI design by heuristic evaluation.	rs age in schools ts in metro cities.
<ol> <li>i. Analysis of user's/client's behavior eg their preferences, interests et ii. What kind of interfaces will they like and why?</li> <li>iii. Existing apps - analyze and rate them.</li> <li>iv. What will be your choice of screen elements?</li> <li>v. How will your app/web design be better than the existing one?</li> <li>Goal-oriented design - Design an experience for passengers whose flight /train</li> <li>Design Principles - Understand principles of good UI design by heuristic evaluation.</li> </ol>	
<ul> <li>ii. What kind of interfaces will they like and why?</li> <li>iii. Existing apps - analyze and rate them.</li> <li>iv. What will be your choice of screen elements?</li> <li>v. How will your app/web design be better than the existing one?</li> <li>Goal-oriented design - Design an experience for passengers whose flight /train</li> <li>Design Principles - Understand principles of good UI design by heuristic evaluation.</li> </ul>	tement
<ul> <li>iii. Existing apps - analyze and rate them.</li> <li>iv. What will be your choice of screen elements?</li> <li>v. How will your app/web design be better than the existing one?</li> <li>Goal-oriented design - Design an experience for passengers whose flight /train</li> <li>Design Principles - Understand principles of good UI design by heuristic evaluation.</li> </ul>	2
<ul> <li>iv. What will be your choice of screen elements?</li> <li>v. How will your app/web design be better than the existing one?</li> <li>Goal-oriented design - Design an experience for passengers whose flight /train</li> <li>Design Principles - Understand principles of good UI design by heuristic evaluation.</li> </ul>	
<ul> <li>v. How will your app/web design be better than the existing one?</li> <li>Goal-oriented design - Design an experience for passengers whose flight /train</li> <li>Design Principles - Understand principles of good UI design by heuristic evaluation</li> </ul>	
<ul> <li>Goal-oriented design - Design an experience for passengers whose flight /train</li> <li>Design Principles - Understand principles of good UI design by heuristic evaluation</li> </ul>	
4 Design Principles - Understand principles of good UI design by heuristic evaluation	
	is delayed.
Design UI for a given problem statement.	ition.
Menus & Navigation – Redesign of a user interface (Suggest and implement ch User Interface) for a given problem statement.	anges in Existing
6 Windows & Screen controls – Design UI for a given problem statement.	
a. Design a navigator for a student new in your Institute.	
<b>b.</b> Design a navigator for a person new in tourist city/ village.	
c. Motor paralysis for differently able people.	
d. Vaccination App design with localization	



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18.73	
7	<b>Icons</b> - Design appropriate icons pertaining to a given domain. (Eg. Greeting cards, Travelling,
	restaurants, Education, Medical, security at Airport, Malls etc)
8	Colors – Design a personal website for any socio-technical problem.
	Use color guidelines with statistical graphics for better visualization.
9	Design a Map-based UI(Web User) for the given problem statement.
	Example:
	Mumbai Dabbawallas with localization feature.
	Pet Care
	New Visitors to Hospital
10	To calculate the screen complexity of the existing Graphical User Interface and redesign the
	interface to minimize the screen complexity.

#### **Text Books**

Sr.	Title	Edition	Authors	Publisher	Year
No					
1	Human Computer	3 <sup>rd</sup>	Alan Dix, J. E.		2003
	Interaction		Finlay, G. D. Abowd,	Peason, Prentice Hall	
			R. Beale		
2	The Essential Guide to	3 <sup>rd</sup>	Wilbert O. Galitz,	Wiley publication	2007
	User Interface Design				
3	Design of everyday things	2 <sup>nd</sup>	Donald A. Normann	Basic Books; Reprint	2013
				edition	
4	Galitz's Human Machine	1st	Kalbande,Kanade,Iyer	Wiley Publications	2015
	Interaction				

#### **Reference Books**

Sr.	Title	Edition	Authors	Publisher	Year
No					
1	Interaction Design: Beyond	5th	Rogers Sharp Preece	Wiley publications	2019
	Human Computer				
	Interaction				
2	Mobile Design and	1 <sup>st</sup>	Brian Fling	, O'Reilly Media	2009.
	Development		_	Inc.,	



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Course (Category)	Course Name		Teaching Scheme (Hrs/week)					Credits Assigned			
Code		L	T	P	0	$\mathbf{E}$	L	T	P	Total	
	User Experience Design	3	0	2	4	9	3	0	1	4	
TE		<b>Examination Scheme</b>									
		Comp	Component ISE			MSE	F	ESE	Total		
MC519		Theory			75		75		150	300	
		Labo	ratory		50				50	100	

Pre-requisite Course Codes	MC503, MC 504, MC509
Course Objectives	This course provides an opportunity to learn and apply User experience design principles in day-to-day life. Learners will understand and identify the steps in the life cycle template of UX Design. Learners will be able to design a UI prototype of an application with UX design guidelines. This course covers the discussion of various UX design concepts. The laboratory experiments are designed to practice the concepts and to adopt the systematic approach for gaining user experience via interface design using various UX tools.
Course Outcom	nes (CO): At the End of the course students will be able to
MC519.1	Analyze the UX design life cycle and its process for users.
MC519.2	Apply the UX design process for the given scenario
MC519.3	Create a real-life application with an end-to-end understanding of User experience practices.
MC519.4	Evaluate the UX design process the for best experience.

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC519.1	-	-	3	-	-	-	-	-	-	-	-	-
MC519.2	-	-	3	-	-	-	-	-	-	2	2	-
MC519.3	-	-	2	-	-	-	-	-	-	2	2	-
MC519.4	-	-	3	-	3	-	-	-	-	2	-	-



#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC519.1	-	2	2	-	-
MC519.2	-	2	2	-	-
MC519.3	-	2	2	-	-
MC519.4	-	2	2	-	-

Remember	Understand	Apply	Analyze	Evaluate	Create 🗸

#### **Theory Component**

Module No.	Unit No.	Topics	Ref.	Hrs.
1	Title	Introduction to Human Machine Interaction	T3,T4	4
		Introduction, History of User interface designing, Usability,	10,1	
	1.1	GUI Vs Web Interface, UI Vs UX,UI Design Goals		
	Title	UX Design and Life Cycle		
2		What is UX (User Experience), Ubiquitous interaction, A UX	T1 T2	4
2	2.1	process lifecycle template, The system complexity space, Meet the	T1,T2	4
		user interface team		
	Title	The UX Design Process – Understand Users		
	3.1	Contextual Inquiry: Introduction, the system concept statement,		
	3.1	User work activity gathering, Abridged contextual inquiry process	_	
		Contextual analysis: Introduction, Creating and managing work		
	3.2	activity notes, Constructing your WAAD (Work Activity Affinity		
3		Diagram)  Extracting Design Interaction requirements: Formal	T1,T2	8
	2 2	Requirements Extraction, Abridged method for requirement		
	3.3	extraction		
	3.4	Design Informing Model: User Model (Social Model), Usage	-	
		Model (Flow Model, Task Interaction Model), Work Environment		
		Model.		
	Title	The UX Design Process-Design Thinking, Ideation and Sketching		
4	4.1	Design Paradigm, Design Thinking, Design perspective, User		
		personas, Ideation, Sketching	T1,T2	10
	4.2	Mental Models and Conceptual Design		
	4.3	Storyboards, Wireframes		
	Title	The UX Design Process- Prototyping, Evaluation and Agile		
		development	_	
	5.1	Fidelity of Prototype, To make effective paper prototype,	_	
5	5.2	UX Evaluation and Improve UX Goals, Metrics and Targets	T1,T2	10
	5.3	UX Evaluation Techniques- Formative vs Summative UX Method for Agile Development: Introduction, Basics of agile SE	-	
	5.4	methods, drawbacks of agile SE methods from UX perceptive, what		
	3.4	is needed on the UX side.		
6	Title	Study of UX Tools		
-		Design and prototype tool (Sketch app, Figma, Adobe		
6.1		Illustrator)	w1,w2,w3	
	6.2	Wireframe tools ( Pencil, Lucidchart)	w4,w5	08
	6.3	App for Sketch, Design changes and Feedback (Invision app)	w6	
		Tools/Apps for research, ideation, persona and customer		
	6.4	journey map (Miro, Uxpressia, Xtensio)	w7,w8,w9	
	Self			
7	Study	Self-Learning contents		4
,	Staay	Affordance, Integration of UX into agile SE methods, translations.	1	
	l	-,	Total	42

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#### **Laboratory Component**

Sr. No.	Title of the Experiment
1	To Study of open source UX tools (Justinmind Prototype, Pidoco, Marvel Prototype) and create UX design for a given problem definition.
2	Design Mobile/Web UI for your own Travelling agent considering adding map and localization features along with descriptions if required. (e.g, Make my Trip, Tripadvisor, thrillophilia etc.)
3	Design an experience for the user whose flight or train is delayed.
4	Pick a website/app that you use on a daily basis (eg. facebook, gmail, whatsapp, zomato, etc). Evaluate the product based on user experience principles and give suggestions for improvement. Explain usability testing process for the same.
5	Analyze and redesign the (IRCTC/IndianRail) website for a better User Experience and create the heuristic report using Nielsen's Heuristic principles.
6	Design UI to teach mathematics in rural areas/ to sell the products of farmers directly to consumers.
7	Design a UI-based navigator for school children to check various sports events in local and different cities of India.
8	Design UI/UX Mobile App along with making a logo/ICONS for the same for your own newly opened restaurant. (Consider all the UX Parameters while designing).
9	Design UI for any differently-abled users/new-age women's safety app for Indian citizens.
10	Design UI for analysis of the number of children suffering from juvenile diabetic children in India. The design aims at providing solutions for improving quality treatment and making the treatment affordable.

Note: All the experiments need to be tested for usability. The problem statement for any experiment can be changed by the instructor during the laboratory with different example.

#### **Text Books**

Sr. No	Title	Edition	Authors	Publisher	Year
1	The UX Book	1 <sup>st</sup>	Rex Hartson and Pardha	MK	2012
			Pyla	Publication	
2	A Project Guide to UX	2 <sup>nd</sup>	Russ Unger and	O'reilly, Series	2012
	Design: For user		Carolyn Chandler	Editor	
	experience designers in				
	the field or in the making.				
3	Galitz's Human Machine	1 <sup>st</sup>	Kalbande, Iyer, Kanade	Wiley	2015
	Interaction		-	Publication	
4	The Essential Guide to	3 <sup>rd</sup>	Wilbert O. Galitz,	Wiley	2007
	User Interface Design			publication	



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#### **Reference Books**

Sr. No	Title	Edition	Authors	Publisher	Year
1	Smashing UX Design	1 <sup>st</sup>	Jesmond Allen and	John Wiley &	2012
			James Chudley	Sons	
2	Agile Experience	1 <sup>st</sup>	Brian Fling	, O'Reilly	2009.
	Design			Media Inc.,	

Online Web Resources for conceptualizing and practicing the UX tools as:

- [w1] https://www.sketch.com/
- [w2] https://www.figma.com/
- [w3] https://www.adobe.com/in/products/illustrator.html
- [w4] https://pencil.evolus.vn/
- [w5] https://www.lucidchart.com/pages/
- [w6] https://www.invisionapp.com/
- [w7] <a href="https://xtensio.com/">https://xtensio.com/</a>
- [w8] https://miro.com/
- [w9] https://uxpressia.com/



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Course		Teach	Teaching Scheme (Hrs/week)						Credits Assigned			
(Category) Code	Course Name	L	T	P	О	E	L	T	P	Total		
		3	0	2	4	9	4	-	-	3		
PE	<b>D</b> 0	<b>Examination Scheme</b>										
	DevOps	Comp	]	ISE		MSE		SE	Total			
MC520		The	Theory		75		75		50	300		
		Labor	Laboratory		50				50	100		

Pre-requisi	te Course Codes, if any. Web Technology Lab							
Course Obj	<b>Course Objective:</b> This course is designed to provide the core knowledge necessary to understand							
DevOps con	cepts, its principles and practices and tools.							
<b>Course Out</b>	Course Outcomes (CO): At the End of the course students will be able to							
MC520.1	To understand basic concepts of DevOps							
MC520.2	Install, configure & use container technologies							
MC520.3	MC520.3 Apply testing tools for software, quality code & security testing							
MC520.4	Deploy and continuous monitoring of systems							

#### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO 12
MC520.1	2	2	-	-	2	-	1	-	-	-	-	-
MC520.2	2	2	2	2	3	-		-	-	-	-	-
MC520.3	2	2	-	-	3	-	2	1	-	-	-	-
MC520.4	2	2	2	2	3	_	2	2	_	-	1	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC520.1	-	-	-	1	1
MC520.2	-	-	-	2	2
MC520.3	-	-	-	2	2
MC520.4	-	-	-	2	2

Remember	Understand	Apply	Analyze	Evaluate	Create /
	Chacistana	* <b>-</b>   P   P <b>-</b> .	1 11141, 22	2 minute	CI CHIC V



#### **Theory Component**

odule No.	Topics	Ref.	Hrs				
1	Overview of DevOps	1,2	6				
	Introduction to DevOps: Define the concept of DevOps, explain its origins,						
	and describe its benefits and challenges., DevOps Delivery Pipeline, DevOps						
	Ecosystem						
	Version Control with Git -version control basics, Git fundamentals, Git for						
	your organization, Installation of Git, Common commands in Git,						
2	Git, Jenkins, Ansible, SonarQube & Maven Integration	1,2	8				
	2.1 Branching and Merging in Git,Git workflows,Git cheat sheet,CI						
	introduction, introduction to Jenkins (With Architecture), Introduction to						
	Maven						
	2.2 Continuous Integration using Jenkins						
	Jenkins Management, Adding a slave node to Jenkins, Building Delivery						
	Pipeline, Pipeline as a Code, SonarQube- Quality code testing, Puppet,						
	Ansible						
3	Containerization with Docker	1,2	10				
	Introducing Docker, Understanding images and containers, Running Hello	]					
	World in Docker, Introduction to Container, Container Life Cycle, Sharing and						
	Copying Base Image, Docker File Working with containers						
4	Containerization using Kubernetes	1,2,3	6				
	Revisiting Kubernetes, Cluster Architecture, Spinning up a Kubernetes Cluster						
	on Ubuntu VMs, Exploring your Cluster						
	Understanding YAML, Creating a Deployment in Kubernetes using						
	YAML, Creating a Service in Kubernetes, Installing Kubernetes						
	Dashboard, Deploying an App using Dashboard, Using Rolling Updates in						
	Kubernetes, Containers and Container Orchestration						
5	Functional Testing, Security Testing and Continuous Monitoring with	1,2	6				
	Nagios						
	5.1 Security Testing- Auditing, Analyzing Vulnerabilities OpenVAS,	1					
	Burpsuite, OWASP-ZAP						
	5.2 Continuous Monitoring, Introduction to Nagios, Installing Nagios, Nagios						
	Plugins(NRPE) and Objects, Nagios Commands and Notification						
6	Introduction to DevOps on Cloud	1,2	4				
	Introduction to Cloud Computing, Why DevOps on Cloud, Introduction to						
	AWS Various						
7	Self-Study Topics						
	Microservices, virtual machine configurations using Vagrant, container						
	configuration using Docker, container deployment/orchestration using Docker						
	Swarm and Kubernetes, automated deployments using Terraform, continuous						
	integration and deployment (CI/CD) using Jenkins, cloud-deployments in						
	Amazon Web Services. Infrastructure as Code (IAC)						
		Total	42				



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#### **Laboratory Component**

Sr. No	Title of the Experiment
1	Setup Virtualization Software: Docker, Proxmox, KVM, VirtualBox, VMware
2	Version Control Basics: Create a new repository on GitHub or GitLab and practice basic version control operations like committing changes, branching, merging, and resolving conflicts. This lab can teach the basics of source code management and collaboration
3	Containerization Basics: Use Docker Compose to define a multi-container application and run it locally. This lab can teach the basics of container orchestration and networking.
4	Continuous Deployment (CD) Basics: Use a CD tool like Travis CI or CircleCI to deploy a simple application to a cloud provider like Heroku or AWS. This lab can teach the basics of automated deployment and continuous delivery
5	To perform Jenkins/Ansible/Qualitycode testing using SonarQube
6	To perform functional testing using selenium.
7	To perform Security testing using OpenVAS
8	Performance monitoring using Nagios
9	Securing & Monitoring container with Kubernetes
10	Implement zero trust architecture

#### **Text Books:**

- [1] Implementing DevSecOps with Docker and Kubernetes by José Manuel Ortega Candel, BPB Publications
- [2] Visualizing Google Cloud by Priyanka Vergadia, Wiley Publication

#### **Reference Books:**

[3] Kubernetes in Action (Second Edition) by Marko Luksa, Manning Publication

#### Web References:

https://devops.com/



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Course (Category) Code	Course Name	Teaching Scheme (Hrs/week)						Credits Assigned			
Code	Course Name	L	T	P	O	E	L	T	P	Total	
		3	-	2	4	9	3	-	1	4	
TE		<b>Examination Scheme</b>									
	React	Component			ISE		MSE	ES	SE	Total	
MC521		Theory			75		75	15	50	300	
		Laboratory			50			5	0	100	

Pre-requisite Course	
Codes, if any.	
Course Objective: To gain	in the skills and knowledge needed to develop dynamic, high-performance, and
scalable user interfaces for	r web applications.
<b>Course Outcomes (CO):</b>	At the End of the course students will be able to
MC521.1	Understand the fundamentals of React and its core concepts, such as
	components, JSX, and the virtual DOM.
MC521.2	Build an application using States, Props and Forms.
MC521.3	Create Navigation structure using nested routes.
MC521.4	Create custom Hooks to handle side effects such as network requests and data
	fetching.
MC521.5	Understand the basic principles and concepts of Redux and how it works with
	React.

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO <sub>6</sub>	PO7	PO8	PO9	PO10	PO11	PO12
MC521.1	3	2	-	-	3	-	-	-	-	-	1	-
MC521.2	3	3	3	-	3	-	-	-	-	_	1	-
MC521.3	-	3	3	-	3	-	-	-	-	_	1	-
MC521.4	-	3	3	-	3	-	-	-	-	_	1	-
MC521.5	2	3	-	-	3	-	-	-	-	_	1	-

### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC521.1	-	-	2	-	-
MC521.2	-	-	2	2	2
MC521.3	_	-	2	2	2
MC521.4	_	-	2	2	2
MC521.5	-	-	2	2	2



# **Sardar Patel Institute of Technology**Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058-India

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#### **Theory Component**

Module No.	Topics	Ref.	Hrs.
1	Introduction to React	1,2	4
	What is React, Setting up the development environment, React components, JSX syntax, Rendering components		
2	State and Props	1,2	8
	State and lifecycle methods, Read state and Set state, Props and its types, Passing data to component using Props, Validating props using propTypes, Supplying default values to props using defaultProps, Handling events(onBlur, onKeyUp, onChange), Conditional rendering, Lists and Keys, Flow of States, Initialize states and update states		
3	Forms and User Inputs	2,3	7
	Controlled components, Uncontrolled components, Form submission and Validation, Using react ref prop to get access to DOM element		
4	React Router and Navigation	1,2	8
	React Router and its components, Navigation with links and buttons, Nested routes and parameters, Redirects and Authentication		
5	React Hooks	2	8
	useState, useEffect and other built-in hooks, Custom hooks, Using hooks to manage state and side effects, Hooks best practices		
6	Redux and State Management	1.2,3	7
	Introduction to Redux, The Redux store and actions, Reducers and Selectors,		
	Connecting Components to the store		
Self Study	Server side rendering, React performance and optimization, Higher order components, Context API		
•	· · ·	Total	42

The above topics will be taught using Function based components.



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#### **Laboratory Component**

Sr. No	Title of the Experiment
1	Set up the environment and understand the React Component.
2	Create and run the basic application.
3	Create an application using Props and States.
4	Create an application that applies all lists of events.
5	Create an application using React Form by applying form component, submit and reset the form and validate the form,
6	Create a single page application. Apply Routing, Dynamically render the components based on the URL.
7	Create an application that demonstrates Hooks.
8	Test the application using Enzyme library.
9	Deploy the application on Github and test it.
10	Mini Project based on above concepts.

#### **Text Books:**

- [1] Kirupa Chinnathambi, "Learning React: A Hands-On Guide to Building Web Applications Using React and Redux", O'Reilly, Second Edition, 2018
- [2] <u>Anthony Accomazzo</u>, "Fullstack React: The Complete Guide to ReactJS and Friends", Fullstack.io, First Edition, 2017
- [3] Mark Tielens Thomas, "React in Action", Manning Publications, First Edition. 2018

#### Web References:

- [4] 30 Days of React, Fullstack.io
- [5] https://react.dev/learn



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Course		Teaching Scheme (Hrs/week)					Credits Assigned				
(Category) Code	Course Name	L	T	P	0	Е	L	T	P	Total	
	Springboot and Microservices	3	-	2	4	9	3	-	1	4	
TE		Exar			Exan	nination Scheme					
		Component		t 1	SE	MSE	ESE		T T	Total	
MC522	Thread Elective	Theory			75	75	150			300	
			Laboratory		50		50			100	

Pre-requisit	Pre-requisite Course Codes, if any.							
Course Obj	Course Objective: To learn fundamentals of Data Structures.							
<b>Course Out</b>	comes (CO): At the End of the course students will be able to							
MC522.1	To understand structure of servlet and JSP							
MC522.2	Analyse Spring Framework for Security and REST API							
MC522.3	learn architecture Technical Micro and Macro Architecture							
MC522.4	design and develop Microservices and Dockers							

CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC522.1	3	3	_	_	-	_	-	-	1	-	2	-
MC522.2	3	3	-	-	-	-	-	-	1	-	2	-
MC522.3	-	-	-	3	-	-	-	-	1	-	2	-
MC522.4	-	3	-	-	-	-	-	-	1	-	2	-

CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC522.1	3	1	-	-	1
MC522.2	3	1	-	-	1
MC522.3	3	1	-	-	-
MC522.4	3	1	-	-	-

	Remember	Understand	Apply ✓	Analyze	Evaluate	Create	
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**Theory Component** 

Iodule No.	Topics	Ref.	Hr
Unit 1	Introduction to Servlets & JSP	2	06
	Web Applications and JSP Architecture, Servlet Architecture,		
	HttpServlet, Request & Response,		
	Servlets Lifecycle, Interactive Web Applications, Types of		
	software architectures		
Unit 2	Spring Framework, Spring Security, Spring Boot, REST	1	10
	API		
	SOA and Monolith Architecture, Need of Spring Boot,		
	Difference between Spring & Spring Boot, Building Spring		
	Boot Application		
	Rest Annotation with In Memory Database & CRUD		
	Operations, Rest Annotation with Relation DB, JPA Repository		
	Concepts, Spring Boot with Multiple SQL Show		
	Hibernate/JPA SQL Statements from Spring Boot, Spring Boot		
	With H2 Database		
Unit 3	Spring Cloud	1	04
	Spring Cloud Config, Spring Cloud Circuit Breaker, Spring		
	Cloud Gateway, Spring Cloud OpenFeign, Spring Cloud		
	Sleuth,		
Unit 4	Micro Services	3	10
	Principles of Micro services Architecture, Micro and Macro		
	Architecture, Bounded Context and Strategic Design, Technical		
	Micro and Macro Architecture, Organizational Aspects,		
	Independent Systems Architecture Principles (ISA)		
	Deploying and Maintaining Microservices		
	Explore the intersection of DevOps and microservices, Learn to		
	leverage virtual, cloud, and containerized environments for		
	microservice deployment,		
Unit 5	Technology Stacks : Docker	3	00
	Docker for Microservices: Reasons, Docker Basics,		
	Dockerfiles		
	Docker Compose Publishing Image on Docker Hub, Docker		
	Ecosystem		
Unit 6	Self-Study Topics	3	00
	NOSQL technologies (Redis, MONGODB, Neo4j, Elastic		
	search), Distributed Transactions with JTA (using Atomikos,		
	Bitronix, Narayana)		
		Total	42



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#### **Laboratory Component**

Sr. No	Title of the Experiment
1	Developing web applications using Spring
2	Creating REST services: sending messages asynchronously
3	Creating REACTIVE services:
4	CLOUD NATIVE Spring
5	Work on the Open-source Project Sagan
6	Use LDAP to Authenticate a User
7	Create a Contact Us Page (Handle Form Submission)
8	Docker Basics : Docker Installation and Docker Commands, Installing Docker Hosts with Docker Machine,
9	Handling Dockerfiles
10	M- Queue active M Quesr Rabbit queue

#### **Text Books:**

- [1] Spring in Action 5th Edition by Craig Walls (Author)
- [2] Murach's Java Servlets and JSP, 3rd Edition (Mirach: Training & Reference) 3rd Edition by Joel Mirach (Author), Michael Urban (Author)
- [3] Microservices A Practical Guide Principles, Concepts, and Recipes by Eberhard Wolff



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Course (Category)	Course Name		Teaching Scheme (Hrs/week)				Credits Assigned			
Code		L	T	P	0	E	L	T	P	Total
		3	-	2	4	9	3	-	1	4
PE			]	Examination			n Scheme			
	IOT and IIOT	Component			ISE		MSE		ESE	Total
MC523		Theory			75		75		50	300
		Labor		50				50	100	

Pre-requisit	Pre-requisite Course Codes, if any.			
Course Obje	Course Objective:			
Course Out	Course Outcomes (CO): At the End of the course students will be able to			
MC523.1	Describe the Architectural Overview of IoT and IIOT			
MC523.2	Analyze and select various IoT platforms with Security level			
MC523.3	Standardize the importance of Data Analytics in IoT			
MC523.4	Design IoT system based on the real time problem statement			

#### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC523.1	2	-	-	-	-	-	-	-	-	-	-	-
MC523.2	2	-	-	-	-	-	2	-	-	-	-	-
MC523.3	2	-	-	-	-	-	-	-	-	-	-	-
MC523.4	2		2	2	-	-	2	-	-	-	-	-

#### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PEO4	PSO1	PSO2	PSO3
MC523.1	_	_	-	-	_	-	-
MC523.2	-	-	-	-	-	-	-
MC523.3	-	-	-	-	-	-	-
MC523.4	-	-	2	-	-	2	-

Remember Understand Apply	<b>Analyze</b> ✓	Evaluate	Create
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Module No.	Topics	Ref.	Hrs
1	Introduction to IOT, and IIOT	2, 3,5	4
	Architectures of IOT and IIOT Advantages & disadvantages, Components of IIOT - Sensors, Interface, Networks, People & Process, Hype cycle, IOT Market, Trends & future Real life examples, Key terms – IOT Platform, Interfaces, API, clouds Core IoT Functional Stack, Business processes in IoT, Everything as a Service(XaaS)		
2	Sensor and Interfacing	2, 3	12
	Introduction to sensors, Transducers, Classification, Roles of sensors in IIOT, Various types of sensors, Design of sensors, sensor architecture, special requirements for IIOT sensors, Role of actuators, types of actuators. Hardwire the sensors with different protocols such as HART, MODBUS-Serial & Parallel, Ethernet, BACNet, Current, M2M etc		
3	IoT layer protocols	2	10
	Need of protocols; Types of Protocols, Network Layer-IPv4, IPv6, 6LoWPAN, DHCP, ICMP, Session Layer HTTP, CoAP, XMPP, AMQP, MQTT, Security in IoT Protocols – MAC 802.15.4, 6LoWPAN, RPL		
4	Big data platform for the IOT	4	8
	Big Data Platforms for the Internet of Things: network protocol- data dissemination, Improving Data and Service Interoperability with Structure, Compliance, Conformance and Context Awareness: interoperability problem in the IoT context-		
5	Security in IoT	6	4
	Vulnerabilities of IOT, Security requirements, Challenges for a secure Internet of Things, Threat modeling, Threat analysis, Security Architecture, Security Model, Attacks Modeling, Security attacks, Key Elements of IOT Security		
6	Internet of Things Applications	3	4
	Smart Metering, e-Health Body Area Networks, Smart Cards, City Automation, Automotive Applications, Home Automation, Plant Automation		



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7	Self-Study Topics		
	Role of IIOT in Manufacturing Processes, Wireless sensor network		
	(WSN) and Internet of Things (IoT), Business models: Saas, Paas,		
	Iaas., big-data analytics infrastructures		
	5.4 Secure IoT Higher Layers, Secure Communication Links in		
	IoTs, Real life examples of IIOT in Manufacturing Sector		
	<b>Business Models For The Internet Of Things:</b> Business Models		
	and Business Model Innovation Value Creation in the Internet of		
	Things, Business Model Scenarios for the Internet of Things.		
		TD 4 1	
		Total	4

#### **Laboratory Component**

Sr.	Title of the Experiment
No	
1	Introduction to Programming the Arduino, Basic electronic components
2	Programs based on interfacing with LED's, Switches
3	Programs based on interfacing withAlarm sensors
4	Programs based on interfacing with Display sensors
5	Programs based on interfacing with Photo resistor
6	Programs based on interfacing with temperature sensor
7	Programs based on interfacing with Passive infrared sensors (PIR), Ultrasonic sensors
8	Programs based on interfacing Potentiometer, servo motors
9	Interfacing IoT device with Cloud using mobile phone demonstrating MQTT protocol
10	Mini projects such as Home automation, Robots, Wearable projects, art projects etc

#### **Text Books**

- [1] Daniel minoli "Building the Internet of Things with Ipv6 and Mipv6" ISBN No. 978-1-118-47347-4, WILEY
- [2] "Enterprise IoT" Grayscale edition O'REILLY
- [3] Arshdeep Bahga, Vijay Madisetti, "Internet of Things A hands-on approach" Universities Press 2015

#### **Reference Books:**

- [4] Stackowiak, R., Licht, A., Mantha, V., Nagode, L "Big Data and The Internet of Things Enterprise Information Architecture for A New Age" Apress 2015
- [5] David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Rob Barton and Jerome Henry "*IoT Fundamentals: Networking Technologies, Protocols and Use Cases for Internet of Things*" Cisco Press 2017
- [6] Fei Hu "Security and Privacy in Internet of Things (IoTs): Models, Algorithms, and Implementations" Kindle
- [7] Olivier Hersent, David Boswarthick, Omar Elloumi, "The Internet of Things: Key Applications and Protocols" ISBN: 978-1-119-99435-0, Second edition Willy Publications



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Course	Course Name	Teaching Scheme (Hrs/week)					C	Credits Assigned			
(Category) Code	Course Name	L	T	P	O	E	L	T	P	Total	
		3	-	2	4	9	3	-	1	4	
PE		<b>Examination Scheme</b>									
	<b>Cloud Computing</b>	Comp	onent		ISE		MSE	E	ESE	Total	
		The	eory		75		75	1	50	300	
MC524		Labor	ratory		50			:	50	100	

Pre-requisit	e Course Codes, if any.							
<b>Course Objective:</b> To have a comprehensive understanding of Cloud computing.								
Course Outcomes (CO): At the End of the course students will be able to								
MC524.1	lustrate fundamentals of Cloud Computing.							
MC524.2	Analyze different virtualization techniques and their role in enabling the cloud computing system model.							
MC524.3	Categorize various Cloud architecture and Infrastructure.							
MC524.4	Analyze security issues and synchronization protocols of cloud.							

### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC524.1	1	-		3	2	-	-	-	-	-	-	-
MC524.2	1	-	2	-	2	-	-	-	-	-	-	-
MC524.3	_	2	1	-	2	-	-	-	-	-	-	-
MC524.4	2	-	1	1	3	-	-	-	-	-	-	-

### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC524.1	2	-	-	-	2
MC524.2	2	-	-	-	2
MC524.3	2	-	-	-	2
MC524.4	2	-	-	-	2

Remember	Understand	Apply	Analvze ✓	Evaluate	Create
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Module No.	Topics	Ref.	Hrs.
1	Introduction to Cloud Computing	1,2,3	
•	Trends in computing - Grid Computing, Cluster Computing, Distributed Computing, Utility Computing, Cloud Computing Defining a Cloud ,Vision of Cloud,Cloud Computing Reference Model, Characteristics and benefits ,Challenges of Cloud	1,2,0	7
2	Virtualization in Cloud	1,2,3	6
	Introduction & benefit of Virtualization, Implementation Levels of Virtualization, Types: Full and para virtualization Taxonomy of virtualization techniques - Execution Virtualization, Virtualization and cloud computing, Pros and cons of virtualization		
3	Cloud Architecture	1,2	4
	Cloud Types: Private Cloud, Public cloud, Hybrid cloud, community cloud. Cloud as a service: Infrastructure as a service, Platform as a service, Software as a service, Xaas		
4	Cloud Security	2,4	8
	Identity and access management, security challenges, Storage basics, Storage as a service providers, aspects of data security AAA model, SSO model, Threat Agents - Anonymous Attacker, Malicious Service Agent, Trusted Attacker, Malicious Insider Cloud Security Threats - Traffic Eavesdropping, Malicious Intermediary, Denial of Service, Insufficient Authorization, Virtualization Attack, Overlapping Trust Boundaries, Common Attacks, Cloud-Specific Attacks, Flawed Implementations, Risk Management		
5	Cloud Infrastructure Mechanisms	1,2	10
	Logical Network Perimeter, Virtual Server, Cloud Storage Device, Cloud Usage Monitor, Resource Replication Ready-Made Environment. Specialized Cloud Mechanisms - Automated Scaling Listener, Load Balancer, SLA Monitor, Pay-Per-Use Monitor Monitor, Pay-Per-Use Monitor, Audit Monitor, Failover System, Hypervisor, Resource Cluster, MultiDevice Broker, State Management Database. Types of Data Center – Enterprise Data Centers; managed Services Data Centers; Colocation; Cloud Data Centers Design consideration for Private Cloud (Enterprise Data Centers), On Premise vs. Cloud propositions		
6	Synchronization in cloud environment	3	7
	Clock synchronization protocols in cloud data centers, Leader Election protocols in cloud ,Gossip Protocols and its types		
7	Self-study Topics	1,2	
	Economics of Cloud ,Challenges in Cloud, Fog Computing, Edge Computing, Mobile Cloud Computing ,Business Transformation with Google Cloud Superpowers of Cloud		
	Total		42



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### **Laboratory Component**

Sr. No	Title of the Experiment						
1	Study and implementation of Infrastructure as a Service.						
2	Implementation of identity management.						
3	udy and installation of Storage as Service.						
4	User Management in Cloud.						
5	Study and implementation of Single-Sign-On						
6	Study of containerization tool						
7	Analyze various Clock synchronization						
8	Analyze various mutual exclusion algorithm						
9	Analyze various Election Algorithms.						
10	Case study :Google/Ms Azure/Amazon						

### **Textbooks:**

- [1] RajkumarBuyya, Christian Vecchiola, "Mastering Cloud Computing Foundations and Applications Programming", Morgan Kaufmann, 2<sup>nd</sup> Edition, 2013.
- [2] Thomas Erl, Zaigham Mahood, Ricardo Puttini, "Cloud Computing, Concept, Technology and Architecture", Prentice Hall, 1<sup>st</sup> Edition, 2013.

#### **Reference Books:**

- [3] Rajiv Mishra, Yashwant Singh Patel, "Cloud and Distributed Algorithms and systems", Wiley publications, 1st edition 2020.
- [4] Zaigham Mahmood, "Cloud Computing Challenges, Limitations and R&D Solutions", Springer International Publishing, 1st edition, 2014.



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Course		Teaching Scheme (Hrs/wee			veek)	ek) Credits Assigned				
(Category)	Course Name	L	T	P	0	$\mathbf{E}$	L	T	P	Total
Code										
	Artificial Intelligence and Soft Computing	3	0	2	4	9	3	-	1	4
PE		<b>Examination Scheme</b>								
		Component		]	SE	N	MSE		SE	Total
MC525		Theory			75		75	1	50	300
		Laboratory			50			4	50	100

Pre-requisit	te Course Codes, if any.							
Course Objective: To learn fundamentals of Data Structures.								
Course Outcomes (CO): At the End of the course students will be able to								
MC525.1	To conceptualize the basic ideas and techniques of AI and SC.							
MC525.2	Identify and describe Fuzzy Logic techniques in building intelligent machines							
MC525.3	Identify and describe Artificial Neural Network techniques to solve real time problems							
MC525.4	To familiarize with Hybrid systems and to build expert system.							

### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC525.1	3	3	-	-	-	-	-	_	1	-	2	_
MC525.2	3	3	-	-	-	-	-	_	1	-	2	-
MC525.3	_	_	-	3	-	-	-	_	1	-	2	-
MC525.4	-	3	-	-	-	-	-	-	1	-	2	-

### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC525.1	3	1	-	-	1
MC525.2	3	1	-	-	1
MC525.3	3	1	-	-	-
MC525.4	3	1	-	-	-

Remember U	Understand	Apply ✓	Analyze	<b>Evaluate</b>	Create
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### **Theory Component**

Module	Unit	Topics	Ref.	Hrs.
No.	No.			L
1		Introduction to Artificial Intelligence(AI) and Soft		05
		Computing		
	1.1	Introduction and Definition of Artificial Intelligence.		
	1.2	Intelligent Agents : Agents and		
		Environments ,Rationality, Nature of Environment,		
		Structure of Agent		
	1.3	Soft Computing: Introduction of soft computing, soft		
		computing vs. hard computing, various types of soft		
		computing techniques.		
2		Problem Solving		05
	2.1	Problem Solving Agent, Formulating Problems,		
		Example Problems		
	2.2	Uninformed Search Methods: Depth Limited Search,		
		Depth First Iterative Deepening (DFID)		
	2.3	Informed Search Method: A* Search		_
3		Fuzzy Logic		06
	3.1	Introduction to Fuzzy Logic: Fuzzy set theory, Fuzzy		
		set versus crisp set, Crisp relation & fuzzy relations,		
		membership functions, Fuzzy Reasoning.		
	3.2	Fuzzy inference systems: Mamdani FIS and Sugeno		
		FIS,		
	2.2	fuzzy decision making & Applications of fuzzy logic		
	3.3	Fuzzy System Design: Fuzzification, defuzzification and Fuzzy controllers.		
4		Artificial Neural Network		10
•	4.1	Introduction – Fundamental concept– Basic Models		- 10
		of Artificial Neural Networks – Important		
		Terminologies of ANNs – McCulloch-Pitts Neuron,		
		Activation Functions		
	4.2	Supervised Learning algorithms: Perceptron SLP,		
		MLP, Delta learning rule, Back Propagation		
	4.2	algorithm.		
	4.3	Un-Supervised Learning algorithms: Hebbian Learning, KSOFM, LVQ		
5		Hybrid Approaches and Expert System		6
-	5.1	Neuro Fuzzy System,		1
	5.2	Expert system : Introduction, Characteristics,		
	3.2	Architecture, Stages in the development of expert		
		system,		
		Total		42



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### **Laboratory Component**

Sr. No	Title of the Experiment
1	Study of Prolog programming lang for simple real time problems like temperature conversion, Monkey banana problem, fibonaci series.
2	Design ANN to implement logic gates.
3	Implement SLP Create a perceptron with an appropriate number of inputs and outputs. Train it using a fixed increment learning algorithm until no change in weights is required. Output the final weights
4	Implement MLP Write a program to implement artificial neural networks without back propagation. Write a program to implement artificial neural networks with back propagation.
5	Hebb's rule and Delta Rule for a given problem statement
6	Operations on fuzzy Sets: Implement Union, Intersection, Complement and Difference operations on fuzzy sets.
7	Operations on Fuzzy Relations: Implement Max-min, max-product composition
8	Design of Fuzzy Logic controller for a given problem statement
9 -10	Mini Project on: Hybrid system

### **Text Books:**

- 1. Stuart J. Russell and Peter Norvig, "Artificial Intelligence A Modern Approach "Second Edition" Pearson Education.
- 2. Samir Roy and Chakraborty, "Introduction to soft computing", Pearson Edition.
- 3. Timothy J.Ross "Fuzzy Logic With Engineering Applications" Wiley.
- 4. S. N. Sivanandam, S. N. Deepa "Principles of Soft Computing" Second Edition, Wiley Publication.
- 5. S. Rajasekaran and G. A. Vijayalakshmi Pai "Neural Networks, Fuzzy Logic and Genetic Algorithms" PHI Learning.
- 6. Jacek M. Zurada "Introduction to Artificial Neural Sytems" Jaico Publishing House.

### **Reference Books:**

- 1. Elaine Rich and Kevin Knight "Artificial Intelligence" Third Edition, Tata McGraw-Hill Education Pvt. Ltd., 2008.
- 2. N.P.Padhy, "Artificial Intelligence and Intelligent Systems", Oxford University Press.
- 3. Satish Kumar "Neural Networks A Classroom Approach" Tata McGrawHill.
- 4. Zimmermann H.S "Fuzzy Set Theory and its Applications" Kluwer Academic Publishers.
- 5. Hagan, Demuth, Beale, "Neural Network Design" CENGAGE Learning, India Edition.
- 6. J.-S.R.Jang "Neuro-Fuzzy and Soft Computing" PHI 2003.

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Course (Category)	Course Name	Teaching Scheme (Hrs/week)				Credits Assigned				
Code		L	Ť	P	O	E	L	T	P	Total
		3	0	2	4	9	3	0	1	4
(PE)		Examinatio				n Scheme				
,	Cyber	Component			ISE		MSE	E	SE	Total
MC526	Security	The	eory		75		75	1	.50	300
		Laboratory			50				50	100

Pre-requisit	e Course Codes, if any.							
Course Obje	Course Objective: To give insights to students about cyber crimes, importance of cyber							
security ,law	ys for various crimes and forensics to analyze the given scenario.							
Course Outo	Course Outcomes (CO): At the End of the course students will be able to							
MC526.1	Analyze the issues and challenges in cybercrimes and cyber offenses.							
MC526.2	Explain the methods used in cybercrimes and its countermeasures.							
MC526.3	Analyze the Cyber Laws which are used against cybercrimes and cyber criminals.							
MC526.4	Explain the basics of computer forensics.							
MC526.5	Analyze the forensics of hand-held devices.							

### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC526.1	_	3	_	-	-	-	-	-	-	-	_	-
MC526.2	-	-	-	3	3	-	_	-	-	-	-	-
MC526.3	-	2	-	-	-	-	-	-	-	-	-	-
MC526.4	2	-	-	2	-	-	-	-	-	-	-	-
MC526.5	-	-	-	3	3	-	_	-	-	-	-	-

### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC526.1	1	-	-	-	1
MC526.2	-	-	2	-	2
MC526.3	1	-	-	1	-
MC526.4	1	-	-	-	1
MC526.5	-	-	2	-	2

### **BLOOM'S Levels Targeted**

nember Understand App	ly Analyze ✓	Evaluate 🗸	Create ✓	
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### **Theory Component**

Modul	Unit	Topics	Ref.	Hrs.
e No.	No.			
1	Title	Cyber offenses & Cybercrime: Issues and challenges	1,2	8
	1.1	Cybercrime definition and origins of the world		
	1.2	Classifications of cybercrime How criminals plan the attacks, Social Engineering		
	1.3			
	1.4	Cyber stalking, Botnets,		
	1.5	Attack vector, Cloud computing		
	1.6	Credit Card Frauds in Mobile and Wireless Computing Era		
	1.7	Attacks on Mobile/Cell Phones		
	1.8	Web Treats for Organizations: The Evils and Perils		
	1.9	Best practices with social media marketing tools		
2	Title	Tools and Methods Used in Cybercrime	1,2	10
	2.1	Proxy Servers and Anonymizers		
	2.2	Password Cracking		
	2.3	Keyloggers and Spywares		
	2.4	Virus and Worms		
	2.5	Steganography		
	2.6	DoS, DDoS Attacks		
	2.7	SQL Injection		
	2.8	Buffer Overflow		
	2.9	Attacks on Wireless Networks		
	2.10	Phishing (Methods, Techniques, Countermeasures)		
	2.11	Identity Theft (Types, Techniques, Countermeasures)		
	2.12	Vulnerability Assessment and Penetration Testing (VAPT)		
3	Title	Cyber Laws: ITA, Security Standards and International	1,2	8
		Laws.		
	3.1	The Legal Perspectives Why do we need Cyber law: The		
		Indian Context		
	3.2	Positive and Weak areas of ITA 2000		
	3.3	Information Security Standard compliances: SOX, GLBA,		
		HIPAA, ISO.		
	3.4	International Laws: E-Sign, CIPA and COPPA		
4	Title	<b>Understanding Computer Forensics</b>	1,2	10
	4.1	Historical background of cyber forensic		
	4.2	Need for computer forensic		
	4.3	Cyber forensic and Digital Evidence, Forensic Analysis of E-		
	1 1	mail Digital Forencia life avala		_
	4.4	Digital Forensic life cycle.		



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	4.5	Chain of custody, network forensic			
	<ul><li>4.6 Approaching a forensic Investigation</li><li>4.7 Computer Forensic and Steganography</li></ul>				
	4.8	Relevance of OSI 7 layer model to computer forensic			
	4.9	Forensic and social networking sites: The security/ privacy			
		threats			
5	Title	Forensics of Hand-held devices	1,2	6	
	5.1	Mobile Phone Forensics, Printer and scanner forensics,			
		Smartphone.			
	5.2	Challenges in Forensics of Digital Images and Still Camera.			
	5.3	Toolkits for Hand-Held Device Forensics (EnCase,Forensic			
		card reader, MOBILedit)			
	5.4	Organizational Guidelines on Cell Phone Forensics.			
6	Self-	1.10 Ransomware			
	Study	2.12 Credit card and debit card security			
		Social Media Security			
		Mobile banking security			
		Digital infrastructure security			
		Security Risk Assessment and Risk Analysis			
			Total	42	

### **Laboratory Component**

Sr. No	Title of the Experiment
1	Demonstrate password cracking tools
2	Performing SQL injection and suggest its countermeasures.
	A. Manual SQL Injection, John the Ripper.
	B. Automate SQL Injection with Sql Map.
3	Demonstrate Proxy Server
4	Demonstrate Social Engineering attack and suggest its countermeasures.
5	Implement Key logger software and suggest its countermeasures.
6	Implement steganography and suggest its countermeasures.
7	Demonstrate email spoofing and phishing attack and suggest its countermeasures.
8	Part 1:Demonstrate Cloning and imaging using commands
	Part 2: Demonstrate EnCase forensic toolkit
9	Demonstrate MobileEdit forensic toolkit
10	Demonstrate and analyze Email forensics



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### **Text Books**

Sr.	Title	Edition	Authors	Publisher	Year
No					
1	Cyber Security:	ISBN:	Nina Godbole,	Wiley India	2012
	Understanding Cyber	9788126521	Sunit Belapure		
	Crimes, Computer	791	_		
	Forensics and Legal				
	Perspectives				
2	Cybersecurity: The	-	Dan	Cengage	2011
	Essential Body of		Shoemaker,	Learning	
	Knowledge		William		
	_		Arthur		
			Conklin, Wm		
			Arthur		
			Conklin		

### **Reference Books**

Sr. No	Title	Edition	Authors	Publisher	Year
3	Digital Forensics	-	Cory Altheide	Elsevier	2011
	with open source		and Harlan	Publications	
	tools		Carvey		
4	Cyber Security	First Edition	Edward	Silicon Press	2007
			Amoroso		
5	Information Systems	-	Nina Godbole	Wiley India	2008
	Security				



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Course (Category)	Course Name	r	Teaching Scheme (Hrs/week)					Credits Assigned			
Code		L	T	P	0	E	L	T	P	Total	
		3	-	2	4	9	3	-	1	4	
PE		<b>Examination Scheme</b>									
	Block Chain	Component ISE			MSE	F	ESE	Total			
MC527	Technology	The	Theory		75		75		50	300	
		Laboratory			50				50	100	

Pre-requisi	te Course Codes, if any.						
Course Objective: To give insights to students about blockchain and its various technologies to							
gain knowle	edge						
Course Out	Course Outcomes (CO): At the End of the course students will be able to						
MC527.1	Explain the basics of Block chain						
MC527.2	Analyze various block chain Technology						
MC527.3	Demonstrate the working of Bitcoin and Ethereum						
MC527.4	Explain the basic of Multichain technology						
MC527.5	Explain the use of IoT in block chain						

### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO 10	PO 11	PO 12
										10	11	12
MC527.1	3	-	_	-	-	-	-	_	-	_	-	-
MC527.2	-	2	-	1	-	-	-	-	-	-	-	-
MC527.3	-	-	2	-	3	-	1	_	-	-	_	-
MC527.4	2	1	_	-	_	-	_	_	_	-	_	_
MC527.5	3	-	-	_	_	_	1	-	_	-	-	-

### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PEO4	PSO1	PSO2	PSO3
MC527.1	-	-	-	-	-	-	-
MC527.2	-	-	-	-	-	-	-
MC527.3	-	-	-	-	-	-	3
MC527.4	-	-	-	-	-	-	-
MC527.5	-	-	-	-	_	-	-

Remember	Understand ✓	Apply	Analvze ✓	Evaluate	Create 🗸



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	Component		
Module	Topics	Ref.	Hrs
No.		1.0	
1	Blockchain Basic, Four Core building blocks of blockchain, Life cycle of Blockchain, Blockchain working, Difference between blockchain and databases, Centralized, De-Centralized and Distributed system, Distributed Ledger Technology, Blockchain ecosystem and structure, Features of Blockchain, Advantages of Blockchain.	1,2	7
2	Blockchain Technology	1,2	9
	Generation and evolution of Blockchain, Blockchain Solutions beyond Finance, Types of Blockchain Technology, Difference between public blockchain and private blockchain, Blockchain characteristics comparison, Blockchain requirement flowchart, Consensus Algorithm: introduction and objectives, Types of Consensus Algorithm: Proof of Work and Proof of Stake, Comparison between POW and POS, Blockchain Wallets introduction		
3	Bitcoin and Ethereum	1,2	10
	History of Cryptocurrency, Cryptography in blockchain, Hash Functions, SHA hash Function, Merkle Tree, Digital Signatures, How does bitcoin transaction works, Bitcoin improvement Proposal (BIP) introduction, Types of BIP, BIP Lifecycle, Introduction to ethereum, Ethereum Technology Stack, Advantages and Drawbacks of ethereum, Smart Contract, ether, solidity.		
4	Introduction to Multichain	1,2	9
	Multichain helping enterprise in blockchain, Multichain development timeline, Bitcoin to private blockchain, Aim of Multichain, The Handshaking Process, Use Cases of Multichain, Multichain permissions, Multichain assets, Multichain streams, Mining in multichain Technology and its flexibility, Security, speed and scalability in Multichain.		
5	IoT in Blockchain	1,2	7
	Introduction to IoT, IoT Schematic Diagram, Challenges in IoT devices, Benefits of using Blockchain with IoT, Use Cases of blockchain IoT connected devices(Automotive industry ,Smart Vehicle monitoring system)		
6	Self-Study Topics		
	Use Cases Of Blockchain Technology:  Blockchain in Supply Chain Blockchain in Manufacturing Blockchain in Automobiles		



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	Total	42
Smart Street Lightening		
Smart Waste Management system		
Smart Environmental Monitoring		
Agri-food supply chain management		
Use Cases of blockchain IoT connected decives:		
Blockchain in Financial Industry		
Blockchain in Cyber security		
Blockchain in Healthcare		

### **Laboratory Component**

Sr. No	Title of the Experiment
1	Demonstrating secret key cryptography techniques
2	Demonstrating public key cryptography techniques
3	Demonstrating Hashing Techniques (SHA and MD5)
4	Demonstrate the working of the Merkle tree.
5	Implementing basic program using solidity
6	Implementing calculator using solidity
7	Implementing and demonstrating smart contract
8	Demonstrating Tokens in ethereum
9	Working with Web3.js in ethereum
10	Case study on bitcoin

#### **Text Books:**

- [1] Tiana Laurence," Blockchain For Dummies", First Edition, John Wiley & Sons, Inc, 2017.
- [2] Mark Gates," Blockchain: Ultimate guide to understanding blockchain, bitcoin, cryptocurrencies smart contracts and the future of money", First Edition, Wise Fox Publishing and Mark Gates, 2017.

#### **Reference Books:**

- [3] Joseph J. Bambara Paul R. Allen," *Blockchain: A Practical Guide to Developing Business, Law, and Technology Solutions*", McGraw-Hill Education, 2018.
- [4] Ritesh Modi," Solidity Programming", Packt Publishing, 2018.
- [5] Mayukh Mokhopadhyay," Ethereum Smart Contract Development", Packt Publishing, 2018

#### **Web References**

- [6] https://ethereum.org/en/
- [7] https://web3js.readthedocs.io/en/v1.2.9/
- [8] https://studio.ethereum.org/



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Course (Category)	Course Name	Teaching Scheme (Hrs/week)					Credits Assigned			
Code		L	T	P	0	E	L	Т	P	Total
		3	_	2	4	9	3	-	1	4
PE		<b>Examination Scheme</b>								
	Data Warehousing	Component ISE					MSE	E	ESE	Total
MC528	and Mining	Theory			75		75	1	50	300
			Laboratory		50				50	100

Pre-requisit	e Course Codes, if any. DBMS, Mathematics					
Course Objective:						
<b>Course Out</b>	comes (CO): At the End of the course students will be able to					
MC528.1	Identify the scope and essentiality of Data Warehousing and Mining.					
MC528.2	Compare different data mining techniques like classification, prediction, clustering					
	and association rule mining					
MC528.3	Build Data ware house for real time problems					
MC528.4	Identify appropriate data mining algorithms to solve real world problems					

### **CO-PO** Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO	PO	PO
										10	11	12
MC528.1	-	2	-	-	-	-	-	-	-	-	-	-
MC528.2	2	-	2	-	-	-	-	-	-	-	-	-
MC528.3	-	-	-	2	-	-	-	-	-	2	-	-
MC528.4	-	-	-	2	2	-	2	-	-	2	-	-

CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

		( 8)			,
	PEO1	PEO2	PEO3	PSO1	PSO2
MC528.1	2	-	-	2	-
MC528.2	2	-	-	2	-
MC528.3	2	-	-	-	2
MC528.4	2	-	_	-	2



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Theory Com			
No.	Topics	Ref.	Hrs.
1	Basic Concepts of Data Warehousing	3, 4	8
-	Introduction to Data WareHouse, Differences between	٠, :	
	operational database systems and data WareHouse, Data		
	WareHouse characteristics, Data WareHouse Architecture and		
	its components, Extraction-Transformation-Loading, Logical		
	(Multi-Dimensional), Data Modeling		
2	Data Warehouse and OLAP Technology for Data Mining	1, 2	8
	Schema Design, star and snow-Flake Schema, Fact	,	
	Constellation, Fact Table, Fully Addictive, Semi-Addictive,		
	Non-Addictive Measures, Dimension Table characteristics;		
	Fact-Less-Facts, Dimension Table characteristics, OLAP cube,		
	OLAP Operations, OLAP Server Architecture-ROLAP,		
	MOLAP and HOLAP		
3	Introduction to Data Mining	1,2	8
	Data Mining, Definition, KDD, Challenges, Data Mining		
	Tasks Data Preprocessing- Data Cleaning, Missing Data		
	Dimensionality Reduction, Feature Subset Selection,		
	Discretization and Binarization, Data Transformation;		
	Measures of similarity and dissimilarity-Basics		
4	Association Rules	2	6
	Problem Definition, Frequent Item Set Generation, The		
	APRIORI Principle, Support and Confidence Measures,		
	Association Rule Generation, APRIORI Algorithm, The		
	Partition Algorithms, FP-Growth Algorithms, Compact		
	Representation of Frequent Item Set-Maximal Frequent Item		
	Set, Closed Frequent Item Set		
5	Classification	2	6
	Problem definition, General Approaches to solving a		
	classification problem, Evaluation of Classifiers, Classification		
	techniques, Decision trees-Decision Tree Construction,		
	Methods for expressing attribute test conditions, Algorithm for		
	Decision tree Induction, Naïve-Bayes Classifier, K-nearest		
	neighbor classification-Algorithm and characteristics		
6	Clustering	2	6
	Problem Definition, Clustering overview, Evaluation of		
	clustering algorithms, Partitioning clustering K-Means		
	Algorithm, K-Means Additional Issues, PAM Algorithm,		
	Hierarchical Clustering-Algorithm-Agglomerative Methods		
	and Divisive Methods, Key Issues in Hierarchical Clustering,		
	Outlier Detection		



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7	Self-Study Topics  Data warehouse models: Enterprise warehouse, Data mart and virtual warehouse, Data warehouse models: Enterprise warehouse, Data mart and virtual warehouse, Modeling for Data Mining, general principles including model scoring, search and optimization, Advanced Apriori algorithm, Measures for Selecting the Best split, Bayesian Belief Networks, Basic Agglomerative Hierarchical Clustering Algorithm, Multimedia Data Mining, Text Mining, Spatial Data Mining, Data Mining Applications, Data Mining System Products and Research Prototypes,.		
		Total	42

### **Laboratory Component**

Sr. No	Title of the Experiment
1	<b>Design Data ware house:</b> Build a simple DW using SQL queries, Design multidimensional data models namely Star, Snowflake and Fact Constellation schemas for any one enterprise (ex. Banking, Insurance, Finance, Healthcare, manufacturing, Automobiles, sales etc). Write ETL scripts and implement using data warehouse tools.
2	<b>Build Data Warehouse</b> – <b>Part 1:</b> Setting Up and Starting Warehouse Builder, Defining Source Metadata, Ensuring Data Quality Using Data Profiling
3	Build Data Warehouse – Part II: Defining Staging Metadata and Mapping Tables, Deriving Data Rules and Running Correction Mappings, Defining a Relational Dimensional Model, Handling Slowly Changing Dimensions
4	<b>Study of OLAP:</b> OLAP operations such slice, dice, roll up, drill up and pivot, Analytical Queries, Grouping Functions, Windowing Functions, RollUp and Cube
5	Open source tool for study of Association Rules
6	Open source tool for study of Classification Models
7	Open source tool for study of Regression Models
8	Open source tool for study of Clustering Models
9	ETL working with open source tool
10	Dimensional modelling tool working
11	Beyond the Syllabus -Simple Project on Data Preprocessing



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### **Text Books**

- [1] Jiawei Han, Micheline Kamber, Morgan Kaufmann "Data Mining-Concepts and Techniques" Second Edition Elsevier 2006
- [2] Ning Tan, Vipin Kumar, Michael Steinbanch "Introduction to Data Mining", Pang Pearson Education.

### **Reference Books**

- [3] Paulraj Ponnaiah "Data Warehousing Fundamentals" Student Edition Wiley
- [4] Arun K Pujari "Data Mining Techniques" Universities Press Second Edition 2015



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Course (Category)	Course Name		heme k)	Credits Assigned							
Code		L	T	P	o	E	L	T	P	Total	
	Computer Graphics	3	-	2	4	9	3	-	1	4	
PE		<b>Examination Scheme</b>									
		Component			ISE		MSE		ESE	Total	
MC529		Theory		75			75		150	300	
		Labor		50				50	100		

Pre-requisit	Pre-requisite Course Codes, if any. Linear Algebra						
Course Obj	Course Objective: To give students knowledge about the basics of graphics, its operations and						
applications	applications which they can apply in real world problems.						
Course Out	Course Outcomes (CO): At the End of the course students will be able to						
MC529.1	Apply output primitive algorithms on a given scenario						
MC529.2	Apply 2D geometric transformation functions and clipping algorithms.						
MC529.3	Apply basics of 3D concepts and Fractals.						
MC529.4	Apply image processing techniques in a given scenario						

### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC529.1	2	1	-	-	2	-	_	_	_	-	-	-
MC529.2	2	2	-	-	3	-	_	_	_	-	-	-
MC529.3	-	3	-	2	-	-	-	_	-	-	-	-
MC529.4	-	-	2	-	3	-	-	-	-	-	-	-

### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC529.1	-	-	-	-	2
MC529.2	-	-	-	-	2
MC529.3	-	-	-	-	-
MC529.4	-	-	-	-	2

Remember	Understand	Apply 🗸	Analyze	Evaluate	Create
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Module No.	Topics	Ref.	Hrs.
1	Introduction	1,2	2
	Introduction to Computer Graphics, Elements of Computer	-,-	_
	Graphics, Graphics display systems.		
2	Output primitives & its Algorithms	1,2	10
	Points and Lines, Line Drawing algorithms: DDA line drawing algorithm, Bresenham"s drawing algorithm, Circle and Ellipse generating algorithms: Mid-point Circle algorithm, Mid-point Ellipse algorithm, Parametric Cubic Curves: Bezier curves Fill area algorithms: Scan line polygon fill algorithm, Inside-Outside Tests, Boundary fill algorithms, Flood fill algorithms	ŕ	
3	2D Geometric Transformations & Clipping	1,2	11
	Basic transformations, Matrix representation and Homogeneous Coordinates, Composite transformation, shear & reflection. Transformation between coordinate systems, Window to Viewport coordinate transformation, Clipping operations – Point clipping, Line clipping: Cohen – Sutherland line clipping, Midpoint subdivision, Polygon Clipping: Sutherland – Hodgeman polygon clipping, Weiler – Atherton polygon clipping		
4	Basic 3D Concepts & Fractals	1,2	8
	3D object representation methods: B-REP Fractals, Sweep representations, CSG, Basic transformations, Reflection, shear, Projections – Parallel and Perspective Halftone and Dithering technique, Self-similarity: Koch Curves/snowflake, Sirpenski Triangle	,	
5	Introduction to Image Processing and image enhancement	3	11
	Fundamental Steps in Digital Image Processing ,Components of an Image Processing System, Some Basic Intensity, Transformation Functions: Image Negatives, Log Transformations, and Power Law Transformations, Piecewise Linear Transformation Functions: Contrast stretching, Gray- level slicing, Bit plane slicing, Introduction to Histogram, Image Histogram and Histogram, Equalization, Image Subtraction, and Image Averaging		
6	Self-Study Topics		
	Color and shading models, Ray tracing		
		Total	42



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### **Laboratory Component**

Sr. No	Title of the Experiment
1	Implement Line drawing algorithms
2	Implement Mid-point circle algorithm
3	Implement boundary fill algorithm
4	Implement flood fill algorithm
5	Implement transformation, shear and reflection in a given scenario.
6	Implement Sutherland line clipping algorithm
7	Implement Sutherland – Hodgeman polygon clipping algorithm
8	Implement Koch Curves in a given scenario
9	Implement basic intensity transformation function on an image
10	Implement Histogram on an image

#### **Text Books:**

- [1] Donald Hearn and M Pauline Baker," Computer Graphics C Version", Second edition, Pearson Education, 2012.
- [2] David F. Rogers, James Alan Adams," *Mathematical elements for computer graphics*", Second edition, McGraw-Hill, 2011.
- [3] Rafael C. Gonzalez and Richard E. Woods," *Digital Image Processing*", Third Edition, Pearson Education, 2009.

#### **Reference Books:**

- [4] S. Sridhar, "Digital image Processing", Second Edition, Oxford University Press, 2011.
- [5] Zhigang Xiang, Roy.A. Plastock, "Schaum's outline of theory and problems of computer graphics", Second Edition, McGraw-Hill, 2000.



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Course (Category)	Course Name	Teaching Scheme (Hrs/week)					Credits Assigned			
Code		L	T	P	0	E	L	T	P	Total
		3	-	2	4	9	3	-	1	4
PE		<b>Examination Scheme</b>								
	Ethical Hacking	Comp		ISE		MSE		ESE	Total	
MC530		Theory			75		75		50	300
		Laboratory			50				50	100

Pre-requisit	e Course Codes, if any.							
Course Obj	Course Objective: To give students the knowledge about ethical hacking, its techniques and the							
countermeasures to prevent themselves from any kind of attacks.								
Course Outcomes (CO): At the End of the course students will be able to								
MC530.1	Explain the basics of ethical hacking.							
MC530.2	Analyze various types of attacks in ethical hacking.							
MC530.3	Explain hijacking techniques and its countermeasures.							
MC530.4	Analyze network and Web attacks and its countermeasures							
MC530.5	Explain mobile and wireless attacks and its countermeasures.							

### **CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)**

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC530.1	3	-	-	-	_	-	-	-	_	-	-	_
MC530.2	-	2	-	2	3	-	1	-	-	-	-	-
MC530.3	2	-	-	2	2	-	1	-	-	-	-	-
MC530.4	1	-	-	2	2	-	1	-	-	-	-	-
MC530.5	1	-	-	1	2	-	1	_	-	-	-	_

### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC530.1	-	-	-	-	-
MC530.2	-	-	-	-	2
MC530.3	-	-	-	-	1
MC530.4	-	-	-	-	1
MC530.5	-	-	-	-	1

Remember Under	stand Apply	<b>Analyze</b> ✓	Evaluate 🗸	Create 🗸
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### **Theory Component**

Module No.	Topics	Ref.	Hrs.
1	Introduction to Ethical Hacking	1,3	8
	Basics of Ethical Hacking, White, Grey, Black hat hackers,		
	Various types of footprinting, footprinting tools, and		
	countermeasures, Network scanning techniques and scanning		
	countermeasures, Enumeration, System Hacking		
2	Various types of attacks	1,3	9
	Malware Threats, Packet sniffing techniques and how to defend		
	against sniffing, Social Engineering techniques and social		
	engineering countermeasures, Identify theft, DoS/DDoS attack		
	techniques, , DDoS attack tools, and DoS/DDoS		
	countermeasures Botnets		
3	Hijacking and Hacking	1,3	8
3	Session Hijacking introduction, Session hijacking techniques and	1,5	O
	countermeasures, Different types of web server attacks, Web		
	server attack methodology, Web server countermeasures		
4	Wireless and SQL injection attack	1,3	9
	Working of viruses, Virus analysis, Malware analysis		
	procedure, Computer worms, Countermeasures, SQL Injection		
	attacks and detection tools, Firewall: Introduction and		
	Configuration	,	
5		1,3	8
	Wireless and SQL injection attack  Working of viruses, Virus analysis, Malware analysis procedure, Computer worms, Countermeasures, SQL Injection attacks and detection tools, Firewall: Introduction and Configuration  Mobile and Network attack  Hacking Mobile Platforms, Wireless Encryption, Wireless hacking methodology, IDS and honeypot evasion techniques, Evasion tools, Countermeasures		
6	Self-Study Topics		
	Hacking Web Applications, Wireless hacking tools, Wi-Fi		
	security tools, Various cloud computing concepts, threats,		
	attacks, and security techniques and tools, Cryptography attacks		
	and cryptanalysis tools	Total	42
		1 Otal	42



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### **Laboratory Component**

Sr. No	Title of the Experiment
1	Demonstrating Network Scanning Tools (nmap,netstat,nessus)
2	Demonstrating Enumeration tools (Metasploit, Hydra)
3	Demonstrating Packet sniffing tools (wireshark, tcpdump)
4	Demonstrating Social Engineering Toolkit
5	Demonstrating DOS and DDOS tools
6	Demonstrating SQL injection tools
7	Demonstrating Web Application Hacking (XSS and CSRF)
8	Demonstrating Mobile Hacking techniques
9	Demonstrating wireless Hacking Techniques
10	Demonstrating snort and firewall configuration

#### **Text Books:**

- [1] Patrick Engebretson," The Basics of hacking and penetration testing", First Edition, Syngress Press, 2011.
- [2] Dafydd Stuttard, Marcus Pinto," *The Web Application Hacker's Handbook: Finding and Exploiting Security Flaws*", Second Edition, Wiley Publication, 2011.
- [3] Jon Erickson," *Hacking: the art of exploitation* ",Second edition, No Starch Press, Inc.,2008.
- [4] Rafay baloch," Ethical hacking and penetration testing guide", First Edition, CRC press,2015.

#### **Web References:**

- [5] <a href="https://www.kali.org/">https://www.kali.org/</a>
- [6] https://www.social-engineer.org/framework/se-tools/computer-based/social-engineer-toolkit-set/
- [7] <a href="https://owasp.org/">https://owasp.org/</a>
- [8] https://portswigger.net/research



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Course (Category)	Course Name	]	Геасhi (Hr	ng Sc s/wee			Credits Assigned			
Code		L	T	P	O	E	L	T	P	Total
	Project-II	0	0	8	8	16	0	0	0	4
SBC		<b>Examination Scheme</b>								
		Comp		ISE		MSE	F	ESE	Total	
MC601		The	eory							
		Labor		300			]	100	400	

### Pre-requisite Course Codes, if any.

**Course Objective:** This course inculcates self-learning, research, and entrepreneurship attitude in students. It aims to sharpen problem solving skills and application development by taking up real world problems. Students will be able to understand the formal project development process to complete a project in a team. It will help students to develop communication, organizational skills and maturity through discussions, presentations etc.

<b>Course Out</b>	Course Outcomes (CO): At the End of the course students will be able to									
MC601.1	Conduct a requirement analysis and formulate requirements in the preferred domain.									
MC601.2	Develop the solution based on the requirement analysis.									
MC601.3	Test prototypical solution using advanced tools									
MC601.4	Develop effective interpersonal and communication skills in project development.									
MC601.5	Understand professional, ethical, legal, industry practices and responsibilities.									

### **CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)**

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC601.1	2	3	3	3	-	-	3	3	3	3	3	2
MC601.2	2	2	3	2	3	-	3	-	3	3	3	2
MC601.3	2	3	3	2	3	-	3	_	3	3	3	-
MC601.4	-	-	-	-	2	3	3	-	3	3	3	-
MC601.5	-	-	-	-	-	3	3	3	3	3	3	-



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### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC601.1	3	3	3	3	2
MC601.2	2	2	3	3	3
MC601.3	2	2	3	3	3
MC601.4	3	3	3	2	-
MC601.5	3	3	3	3	-

### **BLOOM'S Levels Targeted (Pl. Tick appropriate)**

Remember	Understand	Apply	Analyze	Evaluate	Create 🗸

Project II is an opportunity to inculcate problem solving aptitude in students. It helps them to identify requirements and come up with feasible solutions. Students should be able to analyze these solutions for feasibility of their implementation. Project II is based on an application development project correlating industry practices, tools and methodologies and day to day experience which encourages development of interpersonal skills among students to solve real life problems.

### **Steps for Project:**

- ✓ Keen observation of the surrounding/society
- ✓ Read existing Literature to understand and identify the research gaps
- ✓ Analysis and formulation of the problem
- ✓ Design/ Develop the solution
- ✓ Conducting experiments and draw conclusion
- ✓ Perform testing by creating test cases
- ✓ Prepare the documentation in each phases
- ✓ Submit the final project report

Students can seek guidance from teachers, other experts and make effective use of other sources of information available around them. Students must ensure that the problem is manageable in one semester.



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### Criteria of a good project:

- ✓ Appropriate idea, clear understanding, and proper presentation of the concept
- ✓ Quality of work
- ✓ Project plan and its execution
- ✓ Credibility of the work
- ✓ Probable impact of the work on the attitude of students and society
- ✓ Scientific attitude, creativity and novelty reflected in project work and analysis of the situation
- ✓ Utility and innovation of the remedial measures
- ✓ Desirability, Feasibility and Viability in real life

The H/W and S/W resources required to complete the Project II may be beyond the scope of curriculum of courses taken or may be based on the courses but thrust should be on

- ✓ Learning additional skills
- ✓ Development of ability to define and design the problem and lead to its accomplishment with proper planning
- ✓ Learn behavioral discipline by working in a team. Students should work in groups of three on Project-II.

#### **Evaluation:**

Project report shall be submitted in a pdf copy. Other sections of the report shall be decided by the mentor based on projects. But it must have introduction, necessity of project, objectives, hypothesis, plan, observations, and analysis of results, conclusion, and references along with other sections related to technology.

The ISE and ESE evaluation will be carried out based on the rubrics framed by the Department. ISE marks will be based on the performance of the individual student in three phases of evaluation. The evaluation of the Phase I (ISE)will be based on Title approval where the domain and scope of the project will be evaluated. Phase II(ISE) will be on presentation of the selected approach, justification and Design and some part of implementation. Evaluation of Phase III (ESE)is based on demonstration of complete implementation, testing, presentation, and technical report.

The ESE marks will be based on demonstration in front of the expert appointed by the Department. In the ESE examination each individual student would be assessed for her contribution in selecting the originality of the problem statement, understanding and knowledge gained about the task completed through presentation/demonstration, work done, and preparing the technical report/poster/technical paper of the project in the standard format provided by the Department.

Research Paper Publication and participation in Research / Project Competition is mandatory for Project II to earn the required credits.



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Course (Category)	Course Name	Tea	Teaching Scheme (Hrs/week)					Credits Assigned			
Code		L	T	P	0	E	L	T	P	Total	
		2	0	0	3	5	2	0	0	2	
(PC)	Computer Networks	Examination Scheme									
		Component			ISE		MSE		CSE	Total	
		Theo	Theory		50		50		100	200	
MC602		Labo	ratory		-				-	-	

Pre-requisite	Course Codes, if any							
Course Objective:								
Course Outco	Course Outcomes (CO): At the End of the course students will be able to							
MC602.1	Apply different networking concepts for implementing network solution							
MC602.2	Categorize different Internetworking devices, topologies and their functions							
MC602.3	Analyze the various Protocols, Services and features of the layered architecture of Networking							
MC602.4	Compare different Algorithms for Networking.							

### CO-PO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
MC602.1	2	2	3	-	-	-	-	-	-	-	-	-
MC602.2	-	2	2	3	-	-	-	-	-	-	-	-
MC602.3	-	2	2	3	-	-	-	-	-	-	-	-
MC602.4	1	2	-	2	-		-	-	-	-	-	-

### CO-PEO/PSO Correlation Matrix (3-Strong, 2-Moderate, 1-Weak Correlation)

	PEO1	PEO2	PEO3	PSO1	PSO2
MC602.1	-	-	-	1	-
MC602.2	-	-	-	1	-
MC602.3	-	-	-	1	-
MC602.3	-	-	-	1	-

Remember Und	lerstand Apply	Analyze 🗸	Evaluate	Create	
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### **Theory Component**

Module No.	Topics	Ref.	Hrs.
1	Basics of Computer Network	1,2	3
	Topology & types of topologies, types of networks, LAN, MAN, WAN, types of communication, Modes of communications: Simplex, Half Duplex, Full Duplex, Overview of Switching Techniques		
2	Networking models	1, 2	5
	ISO-OSI Reference Model, Internet Model (TCP/IP), Comparison of ISO-OSI & TCP/IP Model, Connectivity Devices, Passive & Active Hubs, Switch, Bridges, Gateways		
3	Overview of Media Layers	2,4	12
	Physical Layer components, Data Link Layer –Logical Link control, Framing Methods, Error Detection & Correction techniques, Data Link Layer – Medium Access control protocols, CSMA (CD and CA), Reservation, Polling,		
	Token Passing, IP addressing - Addressing Subnets, IP – IPv4, IPv6, Address mapping -ARP, RARP, BOOTP, Internet Control Management Protocol, Internet Group Management Protocol, VLAN Routing Protocols –RIP, EIGRP and OSPF.		
4	Overview of Host Layers	1,2,3	8
	Transport layer -The TCP protocol and the TCP Segment Header, UDP, Congestion control techniques, Application layer – Simple Network Management, Protocol, Electronic Mail on the Internet		
5	Self-study	1,2	
	Software Defined Networking, ALOHA and its types, NAT. Static NAT, Dynamic NAT		
		Total	28

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Note:- The course will also introduce the students to Simulation software of Networking to have a hands on experience.

### **Textbooks:**

- [1] Kurose & Ross, "Computer Networking: A Top-Down Approach", Pearson,6th Edition, 2017.
- [2] Behrouz Forouzan, "Data communication and Networking", Tata McGraw Hill,4th Edition2012.

### **Reference Books:**

- [3] Behrouz Forouzan, "TCP/IP Protocol Suite", Tata McGraw Hill,4th Edition,2010
- [4] Andrew Tanenbaun, "Computer Networks", PHI,5th Edition, 2012.

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# SEMESTER IV



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	Sem IV											
No	Type	Code	Course	L	T	P	O	E	C			
1	OE*	OEXXX	Open Elective-II	3	0	0	5	8	3			
2	ABL	LLC	LLC-IV(Computer/IT) LLC-III (Non Computer/IT)	0	0	0	2	2	1			
3	SBC	MC610	6-Month Industry Internship/Research internship at SPIT or Other Institute / Internship with Startup at TBI	0	0	0	0	45	12			
			TOTAL	3	0	0	7	55	16			

<sup>\*</sup>indicates course taken on on-line mode

6-Month Industry Internship/Research internship at SPIT or Other Institute / Internship with Startup at TBI

Monitored and executed at Institute Level by Coordinator Training and Internships