Lecture 7 - Collaborating on GitHub

DSE 511

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Announcements

- Nothing unresolved from last time
- Homework soon (some time next week)
 - Probably 2 parts
 - "Give the command(s) to ..."
 - A set of git tasks, published to GH
 - **SET UP SSH KEYS NOW** (Lecture 6)
- Questions?

Collaboration

- With others
- With yourself!

Content

- Public vs Private Repos
- Licensing
- Issues
- Pull requests

Public vs Private Repos

Private Repos

- GitHub (and others) offer "private" repos
- You can see it, others can't

Pros

- Only work with who you want to work with
- Release to the public when you want (including never!)
- Develop proprietary codebases even!

Cons

- No opportunistic collaborations
- No dopamine hits

Not a Strict Binary Choice

Many people use both

- Start private
- Project reaches a desired level of maturity
- Released to the public

Open Science

- "Publication" jobs
- Open source is *the standard*
- Many editors/journals will reject out of hand papers with no (appropriately licensed) software!
- I am one of them

Licensing

Licensing

- This is an unpleasant topic (at least imo)
- But it's very important!
- First, some misconceptions...

Some Misconceptions

- Source available not the same as open source
- Open source and free software are basically the same thing
- *Open source* is **not** the same as *public domain*

So What Is Open Source?

Open source software is software with source code that anyone can inspect, modify, and enhance.

Source: https://opensource.com/resources/what-open-source

What Is Free Software?

Free software is software that gives you the user the freedom to share, study and modify it. We call this free software because the user is free.

Source: https://www.fsf.org/about/what-is-free-software

Open Source vs Source Available

- Open source
 - Linux kernel
 - \circ R
 - Python
 - o ...
- Source available (proprietary)
 - Numerical Recipes
 - o Any public GitHub repo without a license!

Open Source vs Free Software

- A philosophical spat that nobody cares about anymore
- Strictly speaking, Open Source encompasses Free Software (and more)
- "Copyleft"
 - "Free" as in beer (gratis)
 - "Free" as in speech (libre)
- Free Software Foundation (FSF) vs Open Source Initiative (OSI)

Open Source

Why?

- You want to
- Your job requires it
- Good for your resume

Why not?

- You don't want to
- Your job won't let you
- Bad for your resume?

Some Example Licenses by Restrictiveness

- Public domain
 - Unlicense
 - o "True" public domain
- Permissive licenses
 - o MIT
 - BSD (2- or 3-clause, not 4-clause)
 - o LGPL
 - Boost Software License (BSL)
 - Apache
- Non-permissive Free Software licenses
 - GPL and AGPL
- Non-free/non-open source licenses
 - Proprietary

Did You Know?

- Stack Overflow posts are copyrighted https://stackoverflow.com/help/licensing
- All content is one variety of CC-BY-SA
- Be very careful when copy/pasting from stack overflow
 - I would generally recommend against it
 - Also most of their code is wrong/bad anyway

Choosing a License

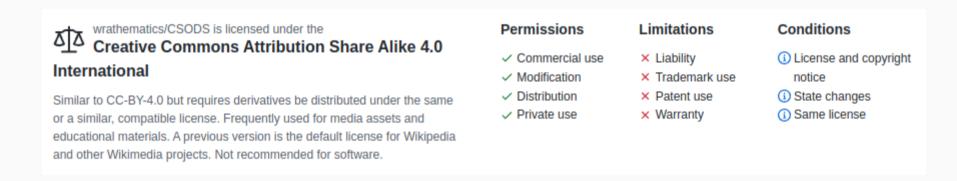
- Ultimately, up to you and your collagues
- What do you want to allow? Restrict?
- What is the purpose of the software?
 - Is this a prototype for a paper?
 - Real production software?
 - Something you want to build a business around?

Why License At All?

- LIABILITY
- Share only what/how you want
- You may actually be **required** to use an open source license in some circumstances
 - Journals/companies
 - "Infecting" licenses in dependencies!

What About Non-Software Artifacts?

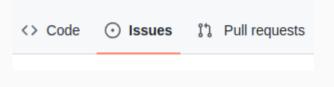
- So far we've focused on software
- All intellectual property products can be licensed
- The slides for this course are publicly available as CC-BY-SA 4.0



Issues

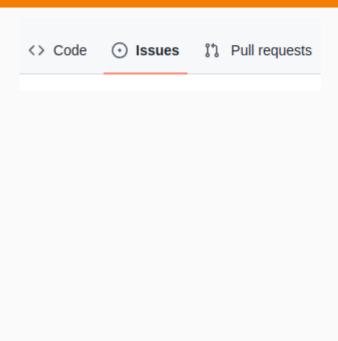
Issues

- All GitHub repos have an issue tracker
 - \circ Bugs
 - Tasks
 - Future features
- Searchable, taggable, ...

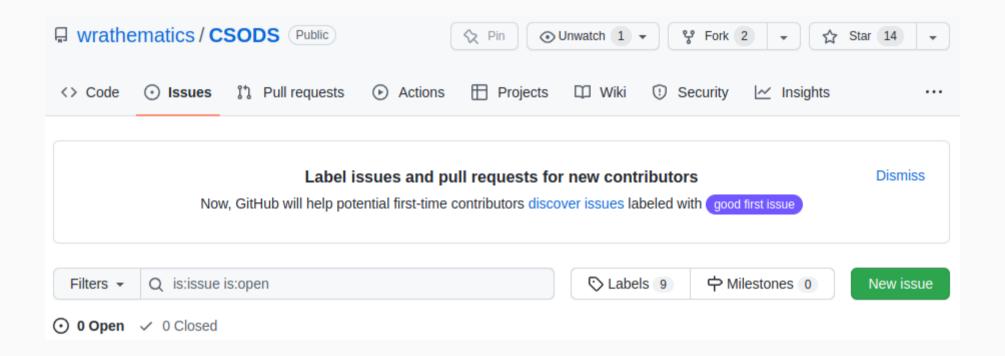


Social/Community Management

- Can generally create issues on any repo
 - Sometimes these are disabled
 - Usually only unavailable for "read-only" repos
- Tag other users ("@" them)
- Use the search feature!



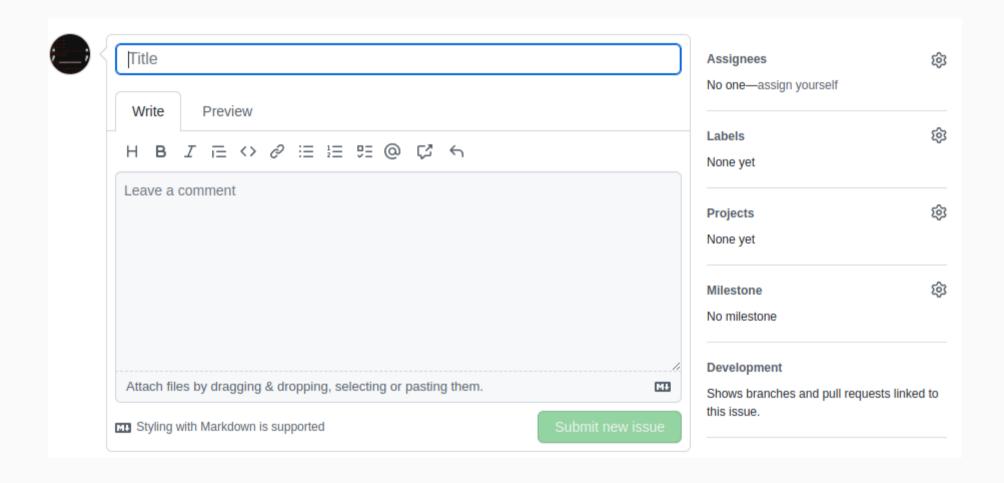
Searching Issues



General Advice

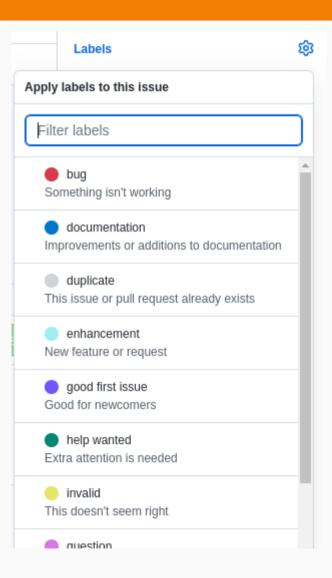
- Treat GitHub like you would your work/office/job
 - Don't be a jerk
 - Careful with your language
 - o Don't use a stupid username like "wrathematics"
- Not all help is wanted
- Use markdown! Especially code snippets!
- Search!!!

Creating a New Issue



Applying Labels

- Organize issues by topics
- Probably don't set them on someone else's repo
- Highly recommend using them on your own!



Other Features

- Projects
- Milestones
- Linking issues to PR's
- Issue templates https://docs.github.com/en/communities/usingtemplates-to-encourage-useful-issues-and-pull-requests

Pull Requests

What Is a Pull Request?

A pull request (PR) is a process for integrating a change to a repo's codebase.



Pull Request Etiquette

- Not all PR's are wanted
- Some people NEVER want PR's (don't get me started)
- Usually best to start with an issue
 - Identify bug/missing feature
 - Create issue
 - Discuss with repo owner
 - Agree on solution
 - Implement it!
- Not strictly necessary, but may save you a lot of time!

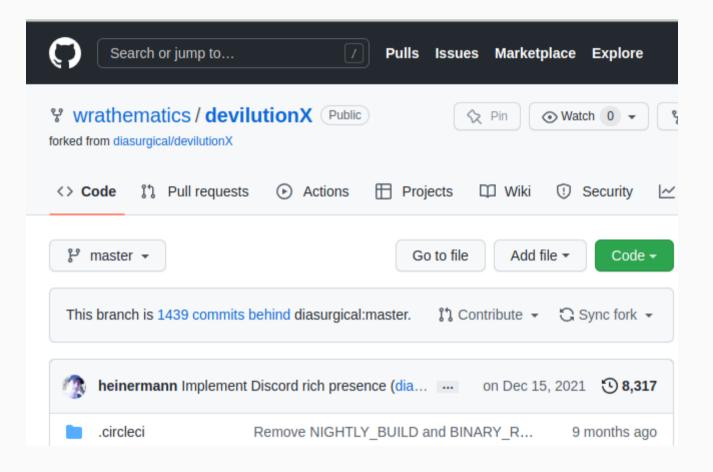
Pull Request Workflow

- Usual pipeline (distributed model)
 - 1. fork
 - 2. make changes
 - 3. create pull request (PR)
- For centralized codebases (e.g. proprietary ones), forking may be blocked
 - 1. branch
 - 2. make changes
 - 3. create PR

More Detail

- 1. Fork the repository (copy repo to your account)
- 2. Clone *your* fork of the repo
- 3. Create changes (bug fix, new feature, ...)
- 4. Push to *your* fork of the repo
- 5. Initiate pull request

Step 1: Fork the repo



Step 2: Clone the fork

git clone https://github.com/wrathematics/devilutionX

```
Cloning into 'devilutionX'...

remote: Enumerating objects: 60099, done.

remote: Counting objects: 100% (8/8), done.

remote: Compressing objects: 100% (8/8), done.

remote: Total 60099 (delta 2), reused 2 (delta 0), pack-reused 60091

Receiving objects: 100% (60099/60099), 47.00 MiB | 7.92 MiB/s, done.

Resolving deltas: 100% (47003/47003), done.
```

Step 3: Make changes

- This is just the git workflow from Lecture 5
- Repeat until done:
 - Add/modify/delete file(s)

```
∘ git add ...
```

∘ git commit -m "relevant commit message"

Step 4: Push changes

vim .git/config

```
git remote -v
origin
         https://github.com/wrathematics/devilutionX (fetch)
         https://github.com/wrathematics/devilutionX (push)
origin
 git push origin master
Username for 'https://github.com': wrathematics
Password for 'https://wrathematics@github.com':
remote: Support for password authentication was removed on August 13, 2021.
remote: Please see https://docs.github.com/en/get-started/getting-started-with-git/about-remote-repo
fatal: Authentication failed for 'https://github.com/wrathematics/devilutionX/'
```

Step 4: Push changes

git remote -v

```
origin git@github.com:wrathematics/devilutionX (fetch)
origin git@github.com:wrathematics/devilutionX (push)
```

git push origin master

```
Enumerating objects: 12, done.

Counting objects: 100% (12/12), done.

Delta compression using up to 16 threads

Compressing objects: 100% (8/8), done.

Writing objects: 100% (8/8), 750 bytes | 750.00 KiB/s, done.

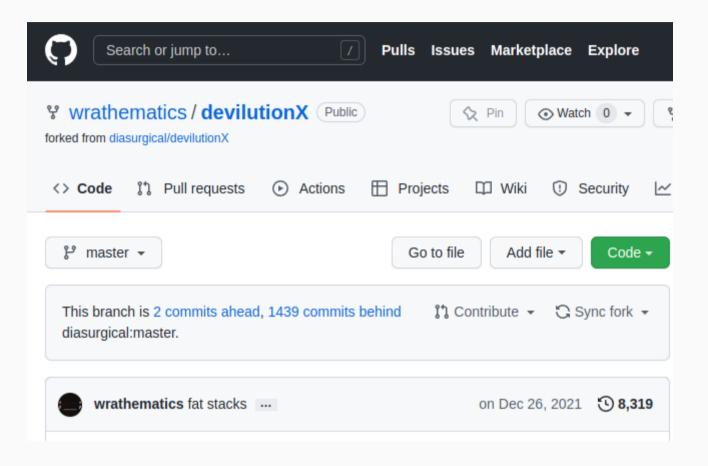
Total 8 (delta 6), reused 0 (delta 0), pack-reused 0

remote: Resolving deltas: 100% (6/6), completed with 4 local objects.

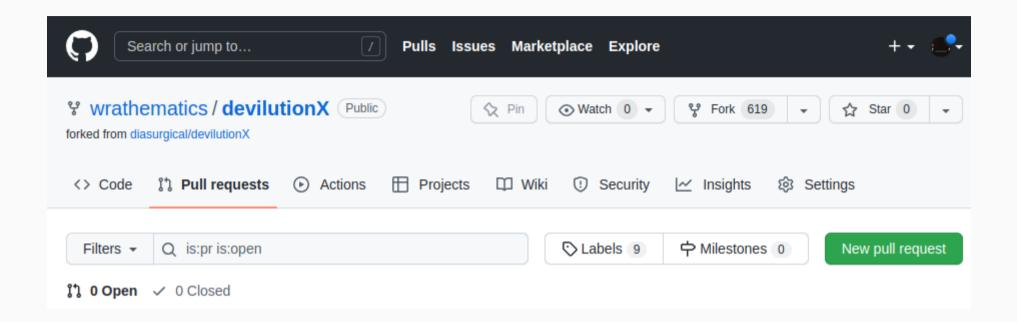
To github.com:wrathematics/devilutionX

1484b4d8..fc522826 master -> master
```

Step 4: Push changes



Step 5: Open the PR



Step 5: Open the PR

Mrapup

Wrapup

- Licensing is complicated.
- Open source (and/or free software)
 - Usually expected for "publication" jobs.
 - But not always! Double check!
- GitHub issues are a great way to
 - Report bugs
 - See if bugs are already reported
 - Track features/work
- Pull requests are how you actually get your work into a repo.

Questions?