# Programming with Big Data in R

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July 8, 2013





# Affiliations and Support

The pbdR Core Team <a href="http://r-pbd.org">http://r-pbd.org</a>

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# About This Presentation

### **Downloads**

This presentation and supplemental materials are available at:

http://r-pbd.org/user2013



Introduction pbdR pbdMPI GBD Break Stats eg's DMAT pbdDMAT eg's Wrapup

# About This Presentation

# Speaking Serial R with a Parallel Accent

The content of this presentation is based in part on the **pbdDEMO** vignette *Speaking Serial R with a Parallel Accent* 

https://github.com/wrathematics/pbdDEMO/blob/master/inst/doc/pbdDEMO-guide.pdf?raw=true

It contains more examples, and sometimes added detail.



# About This Presentation

### Installation Instructions

Installation instructions for setting up a pbdR environment are available:

This includes instructions for installing R, MPI, and pbdR.



# About This Presentation

### Conventions

### We use:

- "•" as a decimal mark
- "," as order of magnitude separator

Example	Yes	No	
One million	1,000,000	1.000.000	
One half	0.5	0,5	
One thousand and one half	1,000.5	1.000, 5	



# Contents

- Introduction
- 2 pbdR
- Introduction to pbdMPI
- 4 The Generalized Block Distribution
- Brief Intermission
- 6 Basic Statistics Examples
- Introduction to pbdDMAT and the DMAT Structure
- 8 Examples Using pbdDMAT
- Wrapup



# Contents

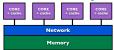
- Introduction
  - Quick Overview of Parallel Hardware
  - A Concise Introduction to Parallelism
  - R and Parallelism



### Three Basic Flavors of Hardware

#### 

#### **Shared Memory**



#### Co-Processor

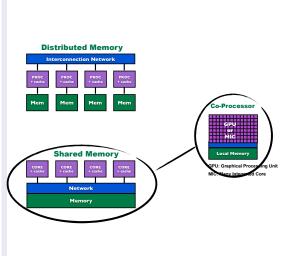


GPU: Graphical Processing Unit

MIC: Many Integrated Core

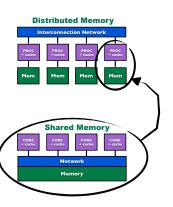


# Your Laptop or Desktop





### A Server or Cluster



#### Co-Processor

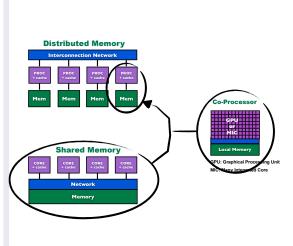


**GPU: Graphical Processing Unit** 

MIC: Many Integrated Core

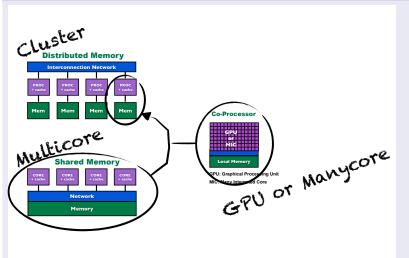


# Server to Supercomputer





# Knowing the Right Words





# "Native" Programming Models and Tools Focus on who owns what data and what Sockets communication is needed **Distributed Memory** Same Task on Blocks of data Co-Processor CUDA. OpenCL **Shared Memory** GPU: Graphical Processing Unit MIC: Many Integrated Core OpenMP Focus on which tasks can be parallel OpenMP, Threads, fork DAK

#### R Interfaces to Native Tools virtual shared memory: nws, Rdsm Focus on who owns what data and what Sockets communication is needed **Distributed Memory** pbdMPI, socketConnection Same Task on Blocks of data Co-Processor CUDA. OpenCL **Shared Memory OpenCL** GPU: Graphical Processing Unit MIC: Many Integrated Core OpenMP Network Focus on which tasks can be parallel OpenMP, Threads multicore snow + multicore = parallel (fork) DAK

#### 30+ Years of Parallel Computing Research Focus on who owns what data and what Sockets communication is needed **Distributed Memory** Interconnection Network pbdMPI, ocketConnection Same Task on Blocks of data Mem Mem Mem Mem Co-Processor MIC CUDA. OpenCL **Shared Memory Local Memory** OpenCL GPU: Graphical Processing Unit MIC: Many Integrated Core OpenMP Network Focus on which tasks can be Memory parallel OpenMP, Threads fork multicore (fork) DAK UDGE

#### Last 10 years of Advances Focus on who owns what data and what Sockets communication is needed **Distributed Memory** Interconnection Network pbdMPI, socketConnection Same Task on Blocks of data Mem Mem Mem Mem Co-Processor MIC CUDA. OpenCL Shared Memory **Local Memory** OpenCL GPU: Graphical Processing Unit MIC: Many Integrated Core OpenMP Network Focus on which tasks can be Memory parallel OpenMP, Threads, fork multicore (fork) DAK UDGE

#### Putting It All Together Challenge Focus on who owns what data and what Sockets communication is needed **Distributed Memory** Interconnection Network pbdMPI, ocketConnection Same Task on Blocks of data Mem Mem Mem Mem Co-Processor MIC CUDA. OpenCL Shared Memory **Local Memory** OpenCL GPU: Graphical Processing Unit MIC: Many Integrated Core OpenMP Network Focus on which tasks can be Memory parallel OpenMP, Threads, fork multicore (fork) DAK UDGE

# pbdR Focus on Data Parallelism Focus on who owns what data and what communication is needed **Distributed Memory** pbdMPI, ocketConnection Same Task on Blocks of data Co-Processor Shared Memory Oper L GPU: Graphical Processing Unit MIC: Many Integrated Core Focus on which tasks can be parallel multicore (fork) DAK

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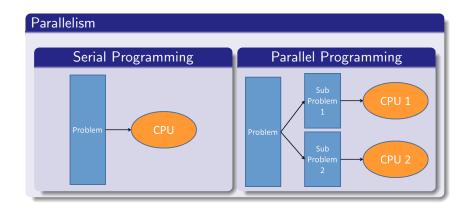
A Concise Introduction to Parallelism

### What is Parallelism?

- Doing more than one thing at a time.
- The simultaneous use of multiple compute resources to solve a computational problem.



A Concise Introduction to Parallelism





A Concise Introduction to Parallelism

# **Parallelism** Serial Programming Parallel Programming make\_lunch mpirun -np 2 make\_lunch\_par Get resources make\_lunch\_par make lunch par Get resources Get resources Work Work Work Work combine Return Return DAK RIDGE

A Concise Introduction to Parallelism

### Kinds of Parallelism

- Data Parallelism: Data is distributed
- Task Parallelism: Tasks are distributed

(This is a gross oversimplification)



A Concise Introduction to Parallelism

# pbdR Paradigms: Data Parallelism

### Data parallelism:

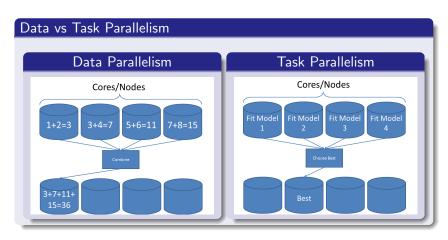
- No one processor/node owns all the data.
- Processors own local pieces of a (conceptually) larger, global object

### Task parallelism:

• Often involves different tasks to the same data.



A Concise Introduction to Parallelism





# Parallel Programming Vocabulary: Difficulty in Parallelism

- Implicit parallelism: Parallel details hidden from user
- Explicit parallelism: Some assembly required...
- Embarrassingly Parallel: Also called loosely coupled. Obvious how to make parallel; lots of independence in computations.
- Tightly Coupled: Opposite of embarrassingly parallel; lots of dependence in computations.



A Concise Introduction to Parallelism

# Speedup

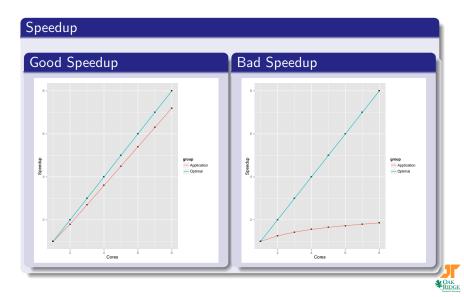
- Wallclock Time: Time of the clock on the wall from start to finish
- Speedup: unitless measure of improvement; more is better.

$$S_{n_1,n_2} = \frac{\text{Run time for } n_1 \text{ cores}}{\text{Run time for } n_2 \text{ cores}}$$

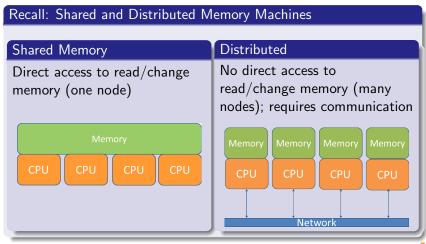
- $n_1$  is often taken to be 1
- In this case, comparing parallel algorithm to serial algorithm



A Concise Introduction to Parallelism



A Concise Introduction to Parallelism





A Concise Introduction to Parallelism

# Shared and Distributed Memory Machines

### **Shared Memory Machines**

Thousands of cores



Nautilus, University of Tennessee 1024 cores 4 TB RAM

# Distributed Memory Machines

Hundreds of thousands of cores



112,896 cores 147 TB RAM



R and Parallelism

## R and Parallelism

What about R?



R and Parallelism

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### Problems with Serial R

- Slow.
- ② If you don't know what you're doing, it's really slow.
- 3 Performance improvements usually for small machines.
- Very ram intensive.



R and Parallelism

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## Why We Need Parallelism

- Saves compute time.
- 2 Data size is skyrocketing.
- 3 Necessary for many problems.
- Its necessity is coming.
- It's really cool.



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R and Parallelism

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# Recall: Parallel R Packages **Shared Memory** Distributed foreach Rmpi parallel 2 R+Hadoop snow pbdR multicore (and others...)



R and Parallelism

### R and Parallelism

The solution to many of R's problems is parallelism. However . . .

### What we have

- Mostly serial.
- 2 Mostly not distributed
- Oata parallelism mostly explicit

### What we want

- Mostly parallel.
- Mostly distributed.
- Mostly implicit.



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R and Parallelism

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### R and Parallelism

Likewise, the HPC community is looking for high-level languages for data...



# Contents

- 2 pbdR
  - The pbdR Project
  - pbdR Paradigms



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# Programming with Big Data in R (pbdR)

Striving for Productivity, Portability, Performance

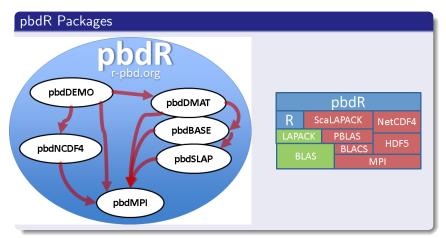


- Free<sup>a</sup> R packages.
- Bridging high-performance C with high-productivity of R
- Scalable, big data analytics.
- Distributed data details implicitly managed.
- Methods have syntax identical to R.
- Powered by state of the art numerical libraries (MPI, ScaLAPACK, . . . )



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<sup>&</sup>lt;sup>a</sup>MPL, BSD, and GPL licensed





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# Example Syntax

```
1 x <- x[-1, 2:5]

2 x <- log(abs(x) + 1)

3 xtx <- t(x) %*% x

4 ans <- svd(solve(xtx))
```

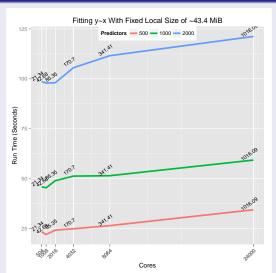
Look familiar?

The above runs on 1 core with R or 10,000 cores with pbdR



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# Least Squares Benchmark





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pbdR Paradigms

# pbdR Paradigms

Programs that use pbdR utilize:

- Batch execution
- Single Program/Multiple Data (SPMD) style

And generally utilize:

Data Parallelism



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pbdR Paradigms

# **Batch Execution**

- Non-interactive
- Use

```
Rscript my_script.r
```

or

```
1 R CMD BATCH my_script.r
```

• In parallel:

```
1 mpirun -np 2 Rscript my_par_script.r
```



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pbdR Paradigms

# Single Program/Multiple Data (SPMD)

- SPMD is a programming paradigm.
- Not to be confused with SIMD.
- SPMD utilizes MIMD architecture computers.
- Arguably the simplest extension of serial programming.



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- Difficult to describe, easy to do. . .
- Only one program is written, executed in batch on all processors.
- Different processors are autonomous; there is no manager.
- The dominant programming model for large machines.



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pbdR Paradigms

# SPMD Manager/Worker Fascism Resentment Fealty SPMD Operation Freeedom



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- Introduction to pbdMPI
  - Managing a Communicator
  - Reduce, Gather, Broadcast, and Barrier
  - Other pbdMPI Tools



http://r-pbd.org pbdR Core Team Introduction to pbdR

Managing a Communicator

# Message Passing Interface (MPI)

- MPI: Standard for managing communications (data and instructions) between different nodes/computers.
- Implementations: OpenMPI, MPICH2, Cray MPT, . . .
- Enables parallelism (via communication) on distributed machines.
- Communicator: manages communications between processors.



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Managing a Communicator

# MPI Operations (1 of 2)

 Managing a Communicator: Create and destroy communicators.

```
init() — initialize communicator
finalize() — shut down communicator(s)
```

 Rank query: determine the processor's position in the communicator.

```
comm.rank() — "who am I?"
comm.size() — "how many of us are there?"
```

• **Printing**: Printing output from various ranks.

```
comm.print(x)
comm.cat(x)
```

**WARNING**: only use these functions on *results*, never on yet-to-be-computed things.



Managing a Communicator

# Quick Example 1

# Rank Query: 1\_rank.r

```
library(pbdMPI, quiet = TRUE)
init()

my.rank <- comm.rank()
comm.print(my.rank, all.rank=TRUE)

finalize()</pre>
```

# Execute this script via:

# Sample Output:



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#### Hello World: 2\_hello.r

```
library(pbdMPI, quiet=TRUE)
init()

comm.print("Hello, world")

comm.print("Hello again", all.rank=TRUE, quiet=TRUE)

finalize()
```

# Execute this script via:

```
mpirun -np 2 Rscript 2_hello.r
```

#### Sample Output:

```
COMM.RANK = 0
[1] "Hello, world"
[1] "Hello again"
[1] "Hello again"
```



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Reduce, Gather, Broadcast, and Barrier

# **MPI** Operations

- Reduce
- Gather
- Broadcast
- Barrier

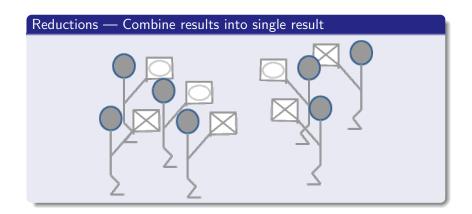


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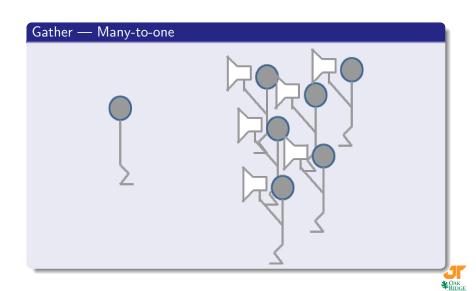
Reduce, Gather, Broadcast, and Barrier



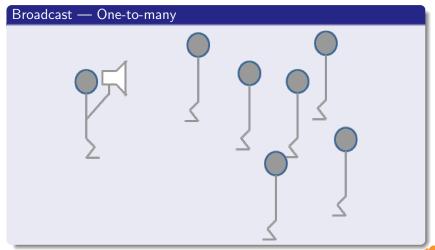


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Reduce, Gather, Broadcast, and Barrier









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# Barrier — Synchronization Barrier Barrier Barrier DAK UDGE

# MPI Operations (2 of 2)

- Reduction: each processor has a number x; add all of them up, find the largest/smallest, ....
   reduce(x, op='sum') reduce to one allreduce(x, op='sum') reduce to all
- **Gather**: each processor has a number; create a new object on some processor containing all of those numbers. gather(x) gather to one allgather(x) gather to all
- Broadcast: one processor has a number x that every other processor should also have.
   bcast(x)
- Barrier: "computation wall"; no processor can proceed until all processors can proceed.
   barrier()



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#### Quick Example 3

```
Reduce and Gather: 3_gt.r
```

```
library(pbdMPI, quiet = TRUE)
  init()
3
  comm.set.seed(diff=TRUE)
5
  n <- sample(1:10, size=1)
  gt <- gather(n)
  comm.print(unlist(gt))
10
  sm <- allreduce(n, op='sum')</pre>
  comm.print(sm, all.rank=T)
13
  finalize()
```

#### Execute this script via:

#### Sample Output:

```
COMM.RANK = O
1 mpirun -np 2 Rscript 3 gt.r
                                     2 [1] 2 8
                                       COMM.RANK = O
                                     4 [1] 10
                                       COMM.RANK = 1
                                     6 [1] 10
```



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#### Quick Example 4

#### Broadcast: 4\_bcast.r

```
library(pbdMPI, quiet=T)
  init()
3
  if (comm.rank() == 0) {
    x <- matrix(1:4, nrow=2)
  } else {
    x <- NULL
8
  }
9
10
  v <- bcast(x, rank.source=0)</pre>
11
  comm.print(y, rank=1)
13
  finalize()
```

#### Execute this script via:

```
mpirun -np 2 Rscript 4_bcast.r
```

#### Sample Output:

```
COMM.RANK = 1 [,1] [,2] [1,1] [,2] [1,1] [2,1] [2,1] [2,1] [2,1] [2,1]
```



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Other pbdMPI Tools

# MPI Package Controls

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The .SPMD.CT object allows for setting different package options with **pbdMPI**. See the entry *SPMD Control* of the **pbdMPI** manual for information about the .SPMD.CT object:

http://cran.r-project.org/web/packages/pbdMPI/pbdMPI.pdf



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#### Quick Example 5

```
Barrier: 5_barrier.r
```

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```
library(pbdMPI, quiet = TRUE)
  init()
  .SPMD.CT$msg.barrier <- TRUE
  .SPMD.CT$print.quiet <- TRUE
  for (rank in 1:comm.size()-1){
    if (comm.rank() == rank){
      cat(paste("Hello", rank+1, "of", comm.size(), "\n"))
10
    barrier()
11
12
13
  comm.cat("\n")
15
  comm.cat(paste("Hello", comm.rank()+1, "of",
      comm.size(), "\n"), all.rank=TRUE)
17
  finalize()
```

```
Execute this script via:
```

#### Sample Output:

```
mpirun -np 2 Rscript 5_barrier.r 1 Hello 1 of 2 Hello 2 of 2
```



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#### Random Seeds

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**pbdMPI** offers a simple interface for managing random seeds:

- comm.set.seed(diff=TRUE) Independent streams via the rlecuyer package.
- comm.set.seed(seed=1234, diff=FALSE) All processors use the same seed seed=1234
- comm.set.seed(diff=FALSE) All processors use the same seed, determined by processor 0 (using the system clock and PID of processor 0).



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#### Quick Example 6

```
Timing: 6_timer.r
  library(pbdMPI, quiet=TRUE)
  init()
  comm.set.seed(diff=T)
   test <- function(timed)
7
    ltime <- system.time(timed)[3]</pre>
8
9
10
    mintime <- allreduce(ltime, op='min')
    maxtime <- allreduce(ltime, op='max')
11
    meantime <- allreduce(ltime, op='sum')/comm.size()
12
13
14
     return (data.frame (min=mintime, mean=meantime,
         max=maxtime))
15
16
```

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#### Execute this script via:

times <- test(rnorm(1e6)) # ~7.6MiB of data

```
mpirun -np 2 Rscript 6_timer.r
```

comm.print(times)

finalize()

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#### Sample Output:

```
1 min mean max
2 1 0.17 0.173 0.176
```



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# Other Helper Tools

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**pbdMPI** Also contains useful tools for Manager/Worker and task parallelism codes:

- Task Subsetting: Distributing a list of jobs/tasks get.jid(n)
- \*ply: Functions in the \*ply family.
  pbdApply(X, MARGIN, FUN, ...) analogue of apply()
  pbdLapply(X, FUN, ...) analogue of lapply()
  pbdSapply(X, FUN, ...) analogue of sapply()



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# Quick Comments for Using pbdMPI

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Start by loading the package:

```
1 library(pbdMPI, quiet = TRUE)
```

② Always initialize before starting and finalize when finished:

```
init()

init()

finalize()
```



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# **Contents**

- 4 The Generalized Block Distribution
  - The GBD Data Structure
  - GBD: Example 1GBD: Example 2



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The GBD Data Structure

# Distributing Data

**Problem:** How to distribute the data

$$x = \begin{bmatrix} x_{1,1} & x_{1,2} & x_{1,3} \\ x_{2,1} & x_{2,2} & x_{2,3} \\ x_{3,1} & x_{3,2} & x_{3,3} \\ x_{4,1} & x_{4,2} & x_{4,3} \\ x_{5,1} & x_{5,2} & x_{5,3} \\ x_{6,1} & x_{6,2} & x_{6,3} \\ x_{7,1} & x_{7,2} & x_{7,3} \\ x_{8,1} & x_{8,2} & x_{8,3} \\ x_{9,1} & x_{9,2} & x_{9,3} \\ x_{10,1} & x_{10,2} & x_{10,3} \end{bmatrix}_{10 \times 10}$$

?



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The GBD Data Structure

# Distributing a Matrix Across 4 Processors: Block Distribution

#### Data $X_{1,3}$ $X_{1,1}$ $x_{1,2}$ $x_{2,2}$ $X_{2,3}$ $X_{2,1}$ X3.1X3,2 X3.3 X4.1X4.2 X4.3 $X_{5.1}$ $X_{5,2}$ $X_{5.3}$ x = $X_{6,2}$ $X_{6,3}$ $x_{6.1}$ X7.2 $X_{7,3}$ X8.1 X8.2 X8,3 X9.1 X9,2 X9,3 $X_{10,1}$ $X_{10,3}$ *X*<sub>10,2</sub>

## **Processors**



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The GBD Data Structure

# Distributing a Matrix Across 4 Processors: Local Load Balance

$$x = \begin{bmatrix} x_{1,1} & x_{1,2} & x_{1,3} \\ x_{2,1} & x_{2,2} & x_{2,3} \\ x_{3,1} & x_{3,2} & x_{3,3} \\ \hline x_{4,1} & x_{4,2} & x_{4,3} \\ x_{5,1} & x_{5,2} & x_{5,3} \\ x_{6,1} & x_{6,2} & x_{6,3} \\ \hline x_{7,1} & x_{7,2} & x_{7,3} \\ \hline x_{8,1} & x_{8,2} & x_{8,3} \\ \hline x_{9,1} & x_{9,2} & x_{9,3} \\ x_{10,1} & x_{10,2} & x_{10,3} \end{bmatrix}_{10 \times 10}$$

# **Processors**



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The GBD Data Structure

#### The GBD Data Structure

Throughout the examples, we will make use of the Generalized Block Distribution, or GBD distributed matrix structure.

 $x_{1.1}$ 

 $X_{2.1}$ 

X3.1

X4.1

X5.1

 $x_{6,1}$ 

X7.1

X9.1

X10.1

X1.2

 $X_{2,2}$ 

X3.2

X4.2

X5.2

 $x_{6,2}$ 

X7.2

X8.2

X9.2

 $X_{10.2}$ 

 $x_{1.3}$ 

 $x_{2,3}$ 

X3,3

X4.3

X5,3

 $x_{6.3}$ 

X7.3

X8.3

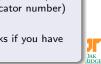
X9.3

X10.3

- GBD is distributed. No processor owns all the data.
- ② GBD is non-overlapping. Rows uniquely assigned to processors.
- 3 GBD is row-contiguous. If a processor owns one element of a row, it owns the entire row.
- 4 GBD is globally row-major, locally column-major.
- GBD is often locally balanced, where each processor owns (almost) the same amount of data. But this is not required.

0	The last row of the local storage of a processor is adjacent (by global row) to
	the first row of the local storage of next processor (by communicator number)
	that owns data.

• GBD is (relatively) easy to understand, but can lead to bottlenecks if you have many more columns than rows.



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GBD: Example 1

# Understanding GBD: Global Matrix

$$x = \begin{bmatrix} x_{11} & x_{12} & x_{13} & x_{14} & x_{15} & x_{16} & x_{17} & x_{18} & x_{19} \\ x_{21} & x_{22} & x_{23} & x_{24} & x_{25} & x_{26} & x_{27} & x_{28} & x_{29} \\ x_{31} & x_{32} & x_{33} & x_{34} & x_{35} & x_{36} & x_{37} & x_{38} & x_{39} \\ x_{41} & x_{42} & x_{43} & x_{44} & x_{45} & x_{46} & x_{47} & x_{48} & x_{49} \\ x_{51} & x_{52} & x_{53} & x_{54} & x_{55} & x_{56} & x_{57} & x_{58} & x_{59} \\ x_{61} & x_{62} & x_{63} & x_{64} & x_{65} & x_{66} & x_{67} & x_{68} & x_{69} \\ x_{71} & x_{72} & x_{73} & x_{74} & x_{75} & x_{76} & x_{77} & x_{78} & x_{79} \\ x_{81} & x_{82} & x_{83} & x_{84} & x_{85} & x_{86} & x_{87} & x_{88} & x_{89} \\ x_{91} & x_{92} & x_{93} & x_{94} & x_{95} & x_{96} & x_{97} & x_{98} & x_{99} \end{bmatrix}$$

Processors = 0 1 2 3 4 5



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GBD: Example 1

# Understanding GBD: Load Balanced GBD

$$X = \begin{bmatrix} X_{11} & X_{12} & X_{13} & X_{14} & X_{15} & X_{16} & X_{17} & X_{18} & X_{19} \\ X_{21} & X_{22} & X_{23} & X_{24} & X_{25} & X_{26} & X_{27} & X_{28} & X_{29} \\ X_{31} & X_{32} & X_{33} & X_{34} & X_{35} & X_{36} & X_{37} & X_{38} & X_{39} \\ X_{41} & X_{42} & X_{43} & X_{44} & X_{45} & X_{46} & X_{47} & X_{48} & X_{49} \\ X_{51} & X_{52} & X_{53} & X_{54} & X_{55} & X_{56} & X_{57} & X_{58} & X_{59} \\ X_{61} & X_{62} & X_{63} & X_{64} & X_{65} & X_{66} & X_{67} & X_{68} & X_{69} \\ X_{71} & X_{72} & X_{73} & X_{74} & X_{75} & X_{76} & X_{77} & X_{78} & X_{79} \\ X_{81} & X_{82} & X_{83} & X_{84} & X_{85} & X_{86} & X_{87} & X_{88} & X_{89} \\ X_{91} & X_{92} & X_{93} & X_{94} & X_{95} & X_{96} & X_{97} & X_{98} & X_{99} \end{bmatrix}$$

 $9\times9$ 

Processors = 0 1 2 3 4 5



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GBD: Example 1

## Understanding GBD: Local View

$$\begin{bmatrix} x_{11} & x_{12} & x_{13} & x_{14} & x_{15} & x_{16} & x_{17} & x_{18} & x_{19} \\ x_{21} & x_{22} & x_{23} & x_{24} & x_{25} & x_{26} & x_{27} & x_{28} & x_{29} \end{bmatrix}_{2\times9} \\ \begin{bmatrix} x_{31} & x_{32} & x_{33} & x_{34} & x_{35} & x_{36} & x_{37} & x_{38} & x_{39} \\ x_{41} & x_{42} & x_{43} & x_{44} & x_{45} & x_{46} & x_{47} & x_{48} & x_{49} \end{bmatrix}_{2\times9} \\ \begin{bmatrix} x_{51} & x_{52} & x_{53} & x_{54} & x_{55} & x_{56} & x_{57} & x_{58} & x_{59} \\ x_{61} & x_{62} & x_{63} & x_{64} & x_{65} & x_{66} & x_{67} & x_{68} & x_{69} \end{bmatrix}_{2\times9} \\ \begin{bmatrix} x_{71} & x_{72} & x_{73} & x_{74} & x_{75} & x_{76} & x_{77} & x_{78} & x_{79} \end{bmatrix}_{1\times9} \\ \begin{bmatrix} x_{81} & x_{82} & x_{83} & x_{84} & x_{85} & x_{86} & x_{87} & x_{88} & x_{89} \end{bmatrix}_{1\times9} \\ \begin{bmatrix} x_{91} & x_{92} & x_{93} & x_{94} & x_{95} & x_{96} & x_{97} & x_{98} & x_{99} \end{bmatrix}_{1\times9} \end{bmatrix}_{1\times9}$$

Processors = 0 1 2 3 4 5



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GBD: Example 2

## Understanding GBD: Non-Balanced GBD

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$$X = \begin{bmatrix} x_{11} & x_{12} & x_{13} & x_{14} & x_{15} & x_{16} & x_{17} & x_{18} & x_{19} \\ x_{21} & x_{22} & x_{23} & x_{24} & x_{25} & x_{26} & x_{27} & x_{28} & x_{29} \\ x_{31} & x_{32} & x_{33} & x_{34} & x_{35} & x_{36} & x_{37} & x_{38} & x_{39} \\ x_{41} & x_{42} & x_{43} & x_{44} & x_{45} & x_{46} & x_{47} & x_{48} & x_{49} \\ \hline x_{51} & x_{52} & x_{53} & x_{54} & x_{55} & x_{56} & x_{57} & x_{58} & x_{59} \\ x_{61} & x_{62} & x_{63} & x_{64} & x_{65} & x_{66} & x_{67} & x_{68} & x_{69} \\ \hline x_{71} & x_{72} & x_{73} & x_{74} & x_{75} & x_{76} & x_{77} & x_{78} & x_{79} \\ \hline x_{81} & x_{82} & x_{83} & x_{84} & x_{85} & x_{86} & x_{87} & x_{88} & x_{89} \\ x_{91} & x_{92} & x_{93} & x_{94} & x_{95} & x_{96} & x_{97} & x_{98} & x_{99} \end{bmatrix}$$

Processors = 0 1 2 3 4 5



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GBD: Example 2

Introduction

#### Understanding GBD: Local View $\int_{0\times9}$ *X*<sub>16</sub> $X_{11}$ $X_{12}$ $X_{13}$ $X_{14}$ $X_{15}$ $X_{17}$ $X_{18}$ $X_{19}$ X21 X22 X23 X24 X25 X26 X27 X28 X29 X31 X32 X33 X34 X35 X36 X37 X38 X39 X<sub>41</sub> X42 X43 X44 X45 X46 X47 X48 X49 X51 *X*52 X53 X55 *X*56 X57 *X*58 *X*59 X<sub>61</sub> X<sub>62</sub> X<sub>63</sub> X<sub>64</sub> X<sub>65</sub> X<sub>66</sub> X67 X<sub>68</sub> *X*69 *X*71 X72 X73 X78 X79 X74 X75 X76 X77 ∫0×9 X<sub>81</sub> X82 X85 X86 X87 X88 X92 X98 X91 X93 X94 X95 X96 X97 *X*99 Processors = 0 3

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GBD: Example 2

## Quick Comment for GBD

Local pieces of GBD distributed objects will be given the suffix .gbd to visually help distinguish them from global objects. This suffix carries no semantic meaning.



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## **Brief Intermission**

#### **Brief Intermission**

## Questions? Comments?

Don't forget to talk to us at our discussion group: http://group.r-pbd.org/

If you have an affiliation at a United States institution (university, research lab, etc.), consider getting an allocation with us: http://www.nics.tennessee.edu/getting-an-allocation

Come to the talk *Elevating R to Supercomputers*, Friday, July 12th at 10:00 at the High Performance Computing session



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## Contents

- 6 Basic Statistics Examples
  - pbdMPI Example: Monte Carlo Simulation
  - pbdMPI Example: Sample Covariance
  - pbdMPI Example: Linear Regression



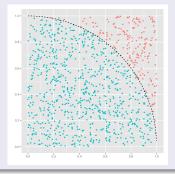
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pbdMPI Example: Monte Carlo Simulation

## Example 1: Monte Carlo Simulation

Sample *N* uniform observations  $(x_i, y_i)$  in the unit square  $[0, 1] \times [0, 1]$ . Then

$$\pi pprox 4\left(rac{\#\ \textit{Inside Circle}}{\#\ \textit{Total}}
ight) = 4\left(rac{\#\ \textit{Blue}}{\#\ \textit{Blue} + \#\ \textit{Red}}
ight)$$





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pbdMPI Example: Monte Carlo Simulation

## Example 1: Monte Carlo Simulation GBD Algorithm

- Let n be big-ish; we'll take n = 50,000.
- **2** Generate an  $n \times 2$  matrix x of standard uniform observations.
- **3** Count the number of rows satisfying  $x^2 + y^2 \le 1$
- Ask everyone else what their answer is; sum it all up.
- $\odot$  Take this new answer, multiply by 4 and divide by n
- 1 If my rank is 0, print the result.



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pbdMPI Example: Monte Carlo Simulation

#### **Example 1: Monte Carlo Simulation Code**

#### Serial Code

```
1 N <- 50000
2 X <- matrix(runif(N * 2), ncol=2)
3 r <- sum(rowSums(X^2) <= 1)
4 PI <- 4*r/N
5 print(PI)</pre>
```

#### Parallel Code

```
library(pbdMPI, quiet = TRUE)
init()
comm.set.seed(diff=TRUE)

N.gbd <- 50000 / comm.size()
X.gbd <- matrix(runif(N.gbd * 2), ncol = 2)
r.gbd <- sum(rowSums(X.gbd^2) <= 1)
r <- allreduce(r.gbd)
PI <- 4*r/(N.gbd * comm.size())
comm.print(PI)
in print(PI)
in pri
```



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pbdMPI Example: Monte Carlo Simulation

#### Note

For the remainder, we will exclude loading, init, and finalize calls.



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pbdMPI Example: Sample Covariance

## Example 2: Sample Covariance

$$cov(x_{n \times p}) = \frac{1}{n-1} \sum_{i=1}^{n} (x_i - \mu_x) (x_i - \mu_x)^T$$



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pbdMPI Example: Sample Covariance

## Example 2: Sample Covariance GBD Algorithm

- $\bullet$  Determine the total number of rows N.
- Compute the vector of column means of the full matrix.
- 3 Subtract each column's mean from that column's entries in each local matrix.
- Ompute the crossproduct locally and reduce.
- **5** Divide by N-1.



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pbdMPI Example: Sample Covariance

## Example 2: Sample Covariance Code

#### Serial Code

```
1  N <- nrow(X)
2  mu <- colSums(X) / N
3
4  X <- sweep(X, STATS=mu, MARGIN=2)
5  Cov.X <- crossprod(X) / (N-1)
6
7  print(Cov.X)</pre>
```

#### Parallel Code

```
1 N <- allreduce(nrow(X.gbd), op="sum")
2 mu <- allreduce(colSums(X.gbd) / N, op="sum")
3 
4 X.gbd <- sweep(X.gbd, STATS=mu, MARGIN=2)
5 Cov.X <- allreduce(crossprod(X.gbd), op="sum") / (N-1)
6 
7 comm.print(Cov.X)</pre>
```



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pbdMPI Example: Linear Regression

## Example 3: Linear Regression

Find  $\beta$  such that

$$\mathsf{y} = \mathsf{X} oldsymbol{eta} + oldsymbol{\epsilon}$$

When **X** is full rank,

$$\hat{\boldsymbol{\beta}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$$



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pbdMPI Example: Linear Regression

## Example 3: Linear Regression GBD Algorithm

- **1** Locally, compute  $tx = x^T$
- 2 Locally, compute A = tx \* x. Query every other processor for this result and sum up all the results.
- **3** Locally, compute B = tx \* y. Query every other processor for this result and sum up all the results.
- **1** Locally, compute  $A^{-1} * B$



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pbdMPI Example: Linear Regression

## Example 3: Linear Regression Code

#### Serial Code

```
1 tX <- t(X)
2 A <- tX %*% X
3 B <- tX %*% y
4 ols <- solve(A) %*% B
```

#### Parallel Code

```
tX.gbd <- t(X.gbd)
tX.gbd <- t(X.gbd)
tX.gbd <- t(X.gbd %*% X.gbd, op = "sum")
B <- allreduce(tX.gbd %*% y.gbd, op = "sum")
tols <- solve(A) %*% B</pre>
```



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- Introduction to pbdDMAT and the DMAT Structure
  - Introduction to Distributed Matrices
  - DMAT Distributions
  - pbdDMAT



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Introduction to Distributed Matrices

#### Distributed Matrices

Most problems in data science are matrix algebra problems, so:

Distributed matrices ⇒ Handle Bigger data



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## Distributed Matrices

High level OOP allows *native* serial R syntax:

```
1 x <- x[-1, 2:5]

2 x <- log(abs(x) + 1)

3 xtx <- t(x) %*% x

4 ans <- svd(solve(xtx))
```

However. . .



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Introduction to Distributed Matrices

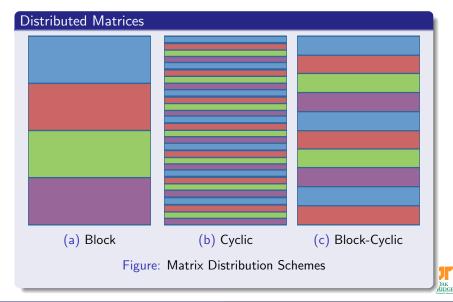
#### Distributed Matrices

#### DMAT:

- Distributed MATrix data structure.
- No single processor should hold all of the data.
- Block-cyclic matrix distributed across a 2-dimensional grid of processors.
- Very robust, but confusing data structure.



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# Distributed Matrices (a) 2d Block (b) 2d Cyclic (c) 2d Block-Cyclic Figure: Matrix Distribution Schemes Onto a 2-Dimensional Grid

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)AK RIDGE

## Processor Grid Shapes

$$\begin{bmatrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix}^{T} \qquad \begin{bmatrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 1 & 2 \\ 3 & 4 & 5 \end{bmatrix} \qquad \begin{bmatrix} 0 & 1 \\ 2 & 3 \\ 4 & 5 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 1 & 2 \\ 3 & 4 & 5 \end{bmatrix} \qquad \begin{bmatrix} 0 & 1 \\ 2 & 3 \\ 4 & 5 \end{bmatrix}$$
(a)  $1 \times 6$  (b)  $2 \times 3$  (c)  $3 \times 2$  (d)  $6 \times 1$ 

Table: Processor Grid Shapes with 6 Processors



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Introduction to Distributed Matrices

#### Distributed Matrices

The data structure is a special R class (in the OOP sense) called ddmatrix. It is the "under the rug" storage for a block-cyclic matrix distributed onto a 2-dimensional processor grid.

## with prototype

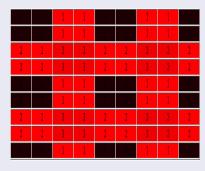
```
\label{eq:new} \text{new("ddmatrix")} = \begin{cases} \textbf{Data} &= \text{matrix}(0.0) \\ \textbf{dim} &= \text{c(1,1)} \\ \textbf{ldim} &= \text{c(1,1)} \\ \textbf{bldim} &= \text{c(1,1)} \\ \textbf{CTXT} &= 0.0 \end{cases}
```



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### Distributed Matrices: The Data Structure

Example: an  $9 \times 9$  matrix is distributed with a "block-cycling" factor of  $2 \times 2$  on a  $2 \times 2$  processor grid:



$$= \begin{cases} \textbf{Data} &= \texttt{matrix}(\ldots) \\ \textbf{dim} &= \texttt{c}(9, 9) \\ \textbf{Idim} &= \texttt{c}(\ldots) \\ \textbf{bIdim} &= \texttt{c}(2, 2) \\ \textbf{CTXT} &= 0 \end{cases}$$

See http://acts.nersc.gov/scalapack/hands-on/datadist.html



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## Understanding Dmat: Global Matrix

$$X = \begin{bmatrix} X_{11} & X_{12} & X_{13} & X_{14} & X_{15} & X_{16} & X_{17} & X_{18} & X_{19} \\ X_{21} & X_{22} & X_{23} & X_{24} & X_{25} & X_{26} & X_{27} & X_{28} & X_{29} \\ X_{31} & X_{32} & X_{33} & X_{34} & X_{35} & X_{36} & X_{37} & X_{38} & X_{39} \\ X_{41} & X_{42} & X_{43} & X_{44} & X_{45} & X_{46} & X_{47} & X_{48} & X_{49} \\ X_{51} & X_{52} & X_{53} & X_{54} & X_{55} & X_{56} & X_{57} & X_{58} & X_{59} \\ X_{61} & X_{62} & X_{63} & X_{64} & X_{65} & X_{66} & X_{67} & X_{68} & X_{69} \\ X_{71} & X_{72} & X_{73} & X_{74} & X_{75} & X_{76} & X_{77} & X_{78} & X_{79} \\ X_{81} & X_{82} & X_{83} & X_{84} & X_{85} & X_{86} & X_{87} & X_{88} & X_{89} \\ X_{91} & X_{92} & X_{93} & X_{94} & X_{95} & X_{96} & X_{97} & X_{98} & X_{99} \end{bmatrix}$$



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## DMAT: 1-dimensional Row Block

$$X = \begin{bmatrix} X_{11} & X_{12} & X_{13} & X_{14} & X_{15} & X_{16} & X_{17} & X_{18} & X_{19} \\ X_{21} & X_{22} & X_{23} & X_{24} & X_{25} & X_{26} & X_{27} & X_{28} & X_{29} \\ X_{31} & X_{32} & X_{33} & X_{34} & X_{35} & X_{36} & X_{37} & X_{38} & X_{39} \\ \hline X_{41} & X_{42} & X_{43} & X_{44} & X_{45} & X_{46} & X_{47} & X_{48} & X_{49} \\ X_{51} & X_{52} & X_{53} & X_{54} & X_{55} & X_{56} & X_{57} & X_{58} & X_{59} \\ \hline X_{61} & X_{62} & X_{63} & X_{64} & X_{65} & X_{66} & X_{67} & X_{68} & X_{69} \\ \hline X_{71} & X_{72} & X_{73} & X_{74} & X_{75} & X_{76} & X_{77} & X_{78} & X_{79} \\ X_{81} & X_{82} & X_{83} & X_{84} & X_{85} & X_{86} & X_{87} & X_{88} & X_{89} \\ X_{91} & X_{92} & X_{93} & X_{94} & X_{95} & X_{96} & X_{97} & X_{98} & X_{99} \end{bmatrix}$$

Processor grid = 
$$\begin{vmatrix} 0 \\ 1 \\ 2 \\ 3 \end{vmatrix} = \begin{vmatrix} (0,0) \\ (0,1) \\ (1,0) \\ (1,1) \end{vmatrix}$$



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## DMAT: 2-dimensional Row Block

$$X = \begin{bmatrix} X_{11} & X_{12} & X_{13} & X_{14} & X_{15} & X_{16} & X_{17} & X_{18} & X_{19} \\ X_{21} & X_{22} & X_{23} & X_{24} & X_{25} & X_{26} & X_{27} & X_{28} & X_{29} \\ X_{31} & X_{32} & X_{33} & X_{34} & X_{35} & X_{36} & X_{37} & X_{38} & X_{39} \\ X_{41} & X_{42} & X_{43} & X_{44} & X_{45} & X_{46} & X_{47} & X_{48} & X_{49} \\ X_{51} & X_{52} & X_{53} & X_{54} & X_{55} & X_{56} & X_{57} & X_{58} & X_{59} \\ \hline X_{61} & X_{62} & X_{63} & X_{64} & X_{65} & X_{66} & X_{67} & X_{68} & X_{69} \\ X_{71} & X_{72} & X_{73} & X_{74} & X_{75} & X_{76} & X_{77} & X_{78} & X_{79} \\ X_{81} & X_{82} & X_{83} & X_{84} & X_{85} & X_{86} & X_{87} & X_{88} & X_{89} \\ X_{91} & X_{92} & X_{93} & X_{94} & X_{95} & X_{96} & X_{97} & X_{98} & X_{99} \end{bmatrix}$$

Processor grid = 
$$\begin{vmatrix} 0 & 1 \\ 2 & 3 \end{vmatrix} = \begin{vmatrix} (0,0) & (0,1) \\ (1,0) & (1,1) \end{vmatrix}$$



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## DMAT: 1-dimensional Row Cyclic

$$x = \begin{bmatrix} x_{11} & x_{12} & x_{13} & x_{14} & x_{15} & x_{16} & x_{17} & x_{18} & x_{19} \\ x_{21} & x_{22} & x_{23} & x_{24} & x_{25} & x_{26} & x_{27} & x_{28} & x_{29} \\ x_{31} & x_{32} & x_{33} & x_{34} & x_{35} & x_{36} & x_{37} & x_{38} & x_{39} \\ x_{41} & x_{42} & x_{43} & x_{44} & x_{45} & x_{46} & x_{47} & x_{48} & x_{49} \\ x_{51} & x_{52} & x_{53} & x_{54} & x_{55} & x_{56} & x_{57} & x_{58} & x_{59} \\ x_{61} & x_{62} & x_{63} & x_{64} & x_{65} & x_{66} & x_{67} & x_{68} & x_{69} \\ x_{71} & x_{72} & x_{73} & x_{74} & x_{75} & x_{76} & x_{77} & x_{78} & x_{79} \\ x_{81} & x_{82} & x_{83} & x_{84} & x_{85} & x_{86} & x_{87} & x_{88} & x_{89} \\ x_{91} & x_{92} & x_{93} & x_{94} & x_{95} & x_{96} & x_{97} & x_{98} & x_{99} \end{bmatrix}$$

Processor grid = 
$$\begin{vmatrix} 0 \\ 1 \\ 2 \\ 3 \end{vmatrix} = \begin{vmatrix} (0,0) \\ (0,1) \\ (1,0) \\ (1,1) \end{vmatrix}$$



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## DMAT: 2-dimensional Row Cyclic

$$x = \begin{bmatrix} x_{11} & x_{12} & x_{13} & x_{14} & x_{15} & x_{16} & x_{17} & x_{18} & x_{19} \\ x_{21} & x_{22} & x_{23} & x_{24} & x_{25} & x_{26} & x_{27} & x_{28} & x_{29} \\ x_{31} & x_{32} & x_{33} & x_{34} & x_{35} & x_{36} & x_{37} & x_{38} & x_{39} \\ x_{41} & x_{42} & x_{43} & x_{44} & x_{45} & x_{46} & x_{47} & x_{48} & x_{49} \\ x_{51} & x_{52} & x_{53} & x_{54} & x_{55} & x_{56} & x_{57} & x_{58} & x_{59} \\ x_{61} & x_{62} & x_{63} & x_{64} & x_{65} & x_{66} & x_{67} & x_{68} & x_{69} \\ x_{71} & x_{72} & x_{73} & x_{74} & x_{75} & x_{76} & x_{77} & x_{78} & x_{79} \\ x_{81} & x_{82} & x_{83} & x_{84} & x_{85} & x_{86} & x_{87} & x_{88} & x_{89} \\ x_{91} & x_{92} & x_{93} & x_{94} & x_{95} & x_{96} & x_{97} & x_{98} & x_{99} \end{bmatrix}$$

Processor grid = 
$$\begin{vmatrix} 0 & 1 \\ 2 & 3 \end{vmatrix} = \begin{vmatrix} (0,0) & (0,1) \\ (1,0) & (1,1) \end{vmatrix}$$



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## DMAT: 2-dimensional Block-Cyclic

$$x = \begin{bmatrix} x_{11} & x_{12} & x_{13} & x_{14} & x_{15} & x_{16} & x_{17} & x_{18} & x_{19} \\ x_{21} & x_{22} & x_{23} & x_{24} & x_{25} & x_{26} & x_{27} & x_{28} & x_{29} \\ x_{31} & x_{32} & x_{33} & x_{34} & x_{35} & x_{36} & x_{37} & x_{38} & x_{39} \\ x_{41} & x_{42} & x_{43} & x_{44} & x_{45} & x_{46} & x_{47} & x_{48} & x_{49} \\ x_{51} & x_{52} & x_{53} & x_{54} & x_{55} & x_{56} & x_{57} & x_{58} & x_{59} \\ x_{61} & x_{62} & x_{63} & x_{64} & x_{65} & x_{66} & x_{67} & x_{68} & x_{69} \\ x_{71} & x_{72} & x_{73} & x_{74} & x_{75} & x_{76} & x_{77} & x_{78} & x_{79} \\ x_{81} & x_{82} & x_{83} & x_{84} & x_{85} & x_{86} & x_{87} & x_{88} & x_{89} \\ x_{91} & x_{92} & x_{93} & x_{94} & x_{95} & x_{96} & x_{97} & x_{98} & x_{99} \end{bmatrix}$$

Processor grid = 
$$\begin{vmatrix} 0 & 1 \\ 2 & 3 \end{vmatrix} = \begin{vmatrix} (0,0) & (0,1) \\ (1,0) & (1,1) \end{vmatrix}$$



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pbdDMAT

#### The DMAT Data Structure

The more complicated the processor grid, the more complicated the distribution.



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pbdDMAT

## DMAT: 2-dimensional Block-Cyclic with 6 Processors

$$X = \begin{bmatrix} X_{11} & X_{12} & X_{13} & X_{14} & X_{15} & X_{16} & X_{17} & X_{18} & X_{19} \\ X_{21} & X_{22} & X_{23} & X_{24} & X_{25} & X_{26} & X_{27} & X_{28} & X_{29} \\ X_{31} & X_{32} & X_{33} & X_{34} & X_{35} & X_{36} & X_{37} & X_{38} & X_{39} \\ X_{41} & X_{42} & X_{43} & X_{44} & X_{45} & X_{46} & X_{47} & X_{48} & X_{49} \\ X_{51} & X_{52} & X_{53} & X_{54} & X_{55} & X_{56} & X_{57} & X_{58} & X_{59} \\ X_{61} & X_{62} & X_{63} & X_{64} & X_{65} & X_{66} & X_{67} & X_{68} & X_{69} \\ X_{71} & X_{72} & X_{73} & X_{74} & X_{75} & X_{76} & X_{77} & X_{78} & X_{79} \\ X_{81} & X_{82} & X_{83} & X_{84} & X_{85} & X_{86} & X_{87} & X_{88} & X_{89} \\ X_{91} & X_{92} & X_{93} & X_{94} & X_{95} & X_{96} & X_{97} & X_{98} & X_{99} \end{bmatrix}$$

Processor grid = 
$$\begin{vmatrix} 0 & 1 & 2 \\ 3 & 4 & 5 \end{vmatrix} = \begin{vmatrix} (0,0) & (0,1) & (0,2) \\ (1,0) & (1,1) & (1,2) \end{vmatrix}$$



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## Understanding DMAT: Local View

X32

X42

X72

X82

X37

X47

X77

X87

X31

X41

X71

X81

*X*38

X48

X78

X88

$$\Big|_{4 imes4}$$

X95

$$\begin{bmatrix} \times & \times & \times & \times \\ \times & \times & \times & \times \end{bmatrix}_{4\times 1}$$

X96

Processor grid = 
$$\begin{vmatrix} 0 & 1 & 2 \\ 3 & 4 & 5 \end{vmatrix} = \begin{vmatrix} (0,0) & (0,1) & (0,2) \\ (1,0) & (1,1) & (1,2) \end{vmatrix}$$



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pbdDMAT

#### The DMAT Data Structure

- ① DMAT is distributed. No one processor owns all of the matrix.
- ② DMAT is non-overlapping. Any piece owned by one processor is owned by no other processors.
- ① DMAT can be row-contiguous or not, depending on the processor grid and blocking factor used.
- OMAT is locally column-major and globally, it depends...
- GBD is a generalization of the one-dimensional block DMAT distribution. Otherwise there is no relation.
- DMAT is confusing, but very robust.

x <sub>11</sub>	X <sub>12</sub>	X <sub>13</sub>	X <sub>14</sub>	X <sub>15</sub>
<i>x</i> <sub>21</sub>	X22	X23	X24	X25
X31	X32	X33	X34	X35
X41	X42	X43	X44	X45
<i>X</i> 51	X52	<i>X</i> 53	X54	<i>X</i> 55
<i>X</i> 61	X62	<i>X</i> 63	X <sub>64</sub>	<i>X</i> 65
X71	X72	X73	X74	<i>X</i> 75
X81	X82	X83	X84	X85
X91	X92	X93	X94	X95

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## Pros and Cons of This Data Structure

#### Pros

 Fast for distributed matrix computations

## Cons

Literally everything else

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This is why we hide most of the distributed details.

The details are there if you want them (you don't want them).



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pbdDMAT

## Distributed Matrix Methods

**pbdDMAT** has over 100 methods with *identical* syntax to R:

- `[`, rbind(), cbind(), ...
- lm.fit(), prcomp(), cov(), ...
- `%\*%`, solve(), svd(), norm(), ...
- median(), mean(), rowSums(), ...

Serial Code

1 cov(x)

Parallel Code

1 cov(x)



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pbdDMAT

# Comparing pbdMPI and pbdDMAT

## pbdMPI:

- MPI + sugar.
- GBD not the only structure pbdMPI can handle (just a useful convention).

# pbdDMAT:

- More of a software package.
- DMAT structure must be used for pbdDMAT.
- If the data is not 2d block-cyclic compatible, DMAT will definitely give the wrong answer.



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## Quick Comments for Using pbdDMAT

Start by loading the package:

```
1 library(pbdDMAT, quiet = TRUE)
```

② Always initialize before starting and finalize when finished:

```
1 init.grid()
2
3 # ...
4
5 finalize()
```

Oistributed DMAT objects will be given the suffix .dmat to visually help distinguish them from global objects. This suffix carries no semantic meaning.



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# Contents

- 8 Examples Using pbdDMAT
  - Manipulating DMAT Objects
  - Statistics Examples with pbdDMAT
  - RandSVD



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#### Manipulating DMAT Objects

### Example 1: DMAT Construction

```
Generate a global matrix and distribute it
```

```
library(pbdDMAT, quiet=TRUE)
2 init.grid()
3
  # Common global on all processors --> distributed
  x <- matrix(1:100, nrow=10, ncol=10)
  x.dmat <- as.ddmatrix(x)
8 x.dmat
10 # Global on processor 0 --> distributed
  if (comm.rank() == 0) {
    v <- matrix(1:100, nrow=10, ncol=10)</pre>
12
 } else {
13
    y <- NULL
14
15
16 y.dmat <- as.ddmatrix(y)
17
18 y.dmat
19
20 finalize()
```

Execute this script via:

```
mpirun -np 2 Rscript 1_gen.r
```



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Manipulating DMAT Objects

# Example 2: DMAT Construction

## Generate locally only what is needed

```
library(pbdDMAT, quiet=TRUE)
  init.grid()
3
  zero.dmat <- ddmatrix(0, nrow=100, ncol=100)
  zero.dmat
6
  id.dmat <- diag(1, nrow=100, ncol=100, type="ddmatrix")
  id.dmat
9
  comm.set.seed(diff=T)
10
  rand.dmat <- ddmatrix("rnorm", nrow=100, ncol=100,
       mean = 10, sd = 100)
12
  rand.dmat
13
14
  finalize()
```

Execute this script via:

```
mpirun -np 2 Rscript 2_gen.r
```



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## Generate locally only what is needed

```
1 library(pbdDMAT, quiet=TRUE)
2 init.grid()
3
4 x.dmat <- ddmatrix(1:30, nrow=10)
y.dmat <- x.dmat[c(1, 3, 5, 7, 9), -3]
6
7 comm.print(y.dmat)
8 y <- as.matrix(y.dmat)
9 comm.print(y)
10
11 finalize()</pre>
```

Execute this script via:

```
mpirun —np 2 Rscript 3_extract.r
```



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Introduction

# Example 4: More DMAT Operations

```
library(pbdDMAT, quiet=TRUE)
  init.grid()
3
  x.dmat <- ddmatrix(1:30, nrow=10)
5
  v.dmat <- x.dmat + 1:7
7
  z.dmat <- scale(x.dmat, center=TRUE, scale=TRUE)
9
  y <- as.matrix(y.dmat)
10
  z <- as.matrix(z.dmat)</pre>
11
12
13
  comm.print(y)
  comm.print(z)
14
15
  finalize()
16
```

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Execute this script via: http://r-pbd.org pbdR Core Team 90 / 99 Introduction to pbdR

Statistics Examples with pbdDMAT

```
Sample Covariance

Serial Code

Cov.X <- cov(X)
print(Cov.X)

Parallel Code

Cov.X <- cov(X)
print(Cov.X)
```



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Statistics Examples with pbdDMAT

# Linear Regression

#### Serial Code

```
1 tX <- t(X)
2 A <- tX %*% X
3 B <- tX %*% y
4
5 ols <- solve(A) %*% B
6
7 # or
8 ols <- lm.fit(X, y)</pre>
```

#### Parallel Code

```
1 tX <- t(X)
2 A <- tX %*% X
3 B <- tX %*% y
4
5 ols <- solve(A) %*% B
6
7 # or
8 ols <- lm.fit(X, y)
```



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#### Statistics Examples with pbdDMAT

#### Example 5: PCA

### PCA: pca.r

```
library(pbdDMAT, quiet=T)
    init.grid()
2
3
4
5
6
7
   n <- 1e4
   p <- 250
   comm. set . seed ( diff=T)
8
   x.dmat <- ddmatrix("rnorm", nrow=n, ncol=p, mean=100, sd=25)
10
    pca <- prcomp(x=x.dmat. retx=TRUE, scale=TRUE)</pre>
11
    prop_var <- cumsum(pca$sdev)/sum(pca$sdev)</pre>
12
    i \leftarrow max(min(which(prop_var > 0.9)) - 1, 1)
13
14
   y.dmat \leftarrow pcax[, 1:i]
15
   comm.cat("\nCols: ", i, "\n", quiet=T)
16
   comm. cat("\%Cols:", i/dim(x.dmat)[2], "\n\n", quiet=T)
17
18
19
    finalize()
```

Execute this script via:

Sample Output:

```
1 mpirun -np 2 Rscript 5-pca.r 1 Cols: 221 %Cols: 0.884
```



Statistics Examples with pbdDMAT

## Distributed Matrices

**pbdDEMO** contains many other examples of reading and managing GBD and DMAT data



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#### RandSVD

### Randomized SVD3

Prototype for Randomized SVD Given an  $m \times n$  matrix A, a target number k of singular vectors, and an exponent q (say, q = 1 or q = 2), this procedure computes an approximate rank-2k factorization  $U\Sigma V^*$ , where U and V are orthonormal, and  $\Sigma$  is nonnegative and diagonal.

#### Stage A:

- Generate an  $n \times 2k$  Gaussian test matrix  $\Omega$ .
- 2 Form Y = (AA\*)<sup>q</sup>AΩ by multiplying alternately with A and A\*. 3 Construct a matrix Q whose columns form an orthonormal basis for
  - the range of Y.
- Stage B: 4 Form  $B = Q^*A$ .
- Compute an SVD of the small matrix:  $B = \tilde{U}\Sigma V^*$ .
- 6 Set  $U = Q\widetilde{U}$ .

Note: The computation of Y in step 2 is vulnerable to round-off errors. When high accuracy is required, we must incorporate an orthonormalization step between each application of A and  $A^*$ ; see Algorithm 4.4.

```
Algorithm 4.4: Randomized Subspace Iteration
Given an m \times n matrix A and integers \ell and q, this algorithm computes an
m \times \ell orthonormal matrix Q whose range approximates the range of A.
    Draw an n \times \ell standard Gaussian matrix \Omega.
    Form Y_0 = A\Omega and compute its OR factorization Y_0 = Q_0R_0.
    for j = 1, 2, ..., q
         Form \tilde{Y}_i = A^*Q_{i-1} and compute its QR factorization \tilde{Y}_i = \tilde{Q}_i\tilde{R}_i.
         Form Y_i = A\widetilde{Q}_i and compute its QR factorization Y_i = Q_iR_i.
6
    end
    Q = Q_a.
```

## Serial R

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```
randSVD \leftarrow function(A, k, g=3)
2
3
        ## Stage A
        Omega <- matrix(rnorm(n*2*k),
4
5
                   nrow=n. ncol=2*k)
        Y <- A %*% Omega
6
 7
        Q \leftarrow ar.Q(ar(Y))
8
         At \leftarrow t(A)
9
         for(i in 1:q)
10
              Y <- At %*% O
11
12
             Q \leftarrow qr.Q(qr(Y))
             Y <- A %*% Q
13
              Q \leftarrow ar.Q(ar(Y))
14
15
16
17
        ## Stage B
        B <- t(Q) %*% A
18
        U <- La.svd(B)$u
19
20
        U <- Q %*% U
21
        U[, 1:k]
22
```

<sup>1</sup>Halko N, Martinsson P-G and Tropp J A 2011 Finding structure with randomness: probabilistic algorithms for constructing approximate matrix decompositions SIAM Rev. 53 217-88



RandSVD

#### Randomized SVD

#### Serial R

```
randSVD \leftarrow function(A, k, q=3)
 2
 3
         ## Stage A
 4
         Omega <- matrix(rnorm(n*2*k),
                nrow=n. ncol=2*k)
6
         Y <- A %*% Omega
         Q \leftarrow qr.Q(qr(Y))
8
         At \leftarrow t(A)
9
         for(i in 1:q)
10
11
              Y <- At %*% Q
12
             Q \leftarrow qr.Q(qr(Y))
13
              Y <- A %*% Q
14
              Q \leftarrow qr.Q(qr(Y))
15
16
17
         ## Stage B
18
         B <- t(Q) %*% A
19
         U <- La.svd(B)$u
20
         U <- Q %*% U
21
         U[, 1:k]
22
```

## Parallel pbdR

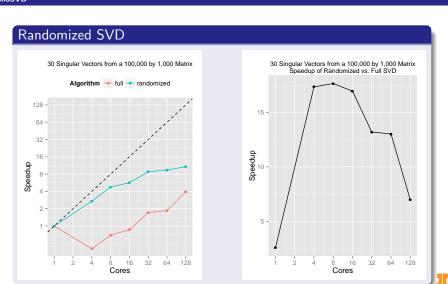
00000000 000

```
randSVD \leftarrow function(A, k, q=3)
 3
        ## Stage A
         Omega <- ddmatrix("rnorm",
                nrow=n. ncol=2*k)
6
         Y <- A %*% Omega
        Q \leftarrow qr.Q(qr(Y))
         At \leftarrow t(A)
         for(i in 1:q)
10
11
              Y <- At %*% Q
12
              Q \leftarrow qr.Q(qr(Y))
13
              Y <- A %*% Q
14
              Q \leftarrow qr.Q(qr(Y))
15
16
17
         ## Stage B
18
         B <- t(Q) %*% A
19
         U <- La.svd(B)$u</p>
20
         U <- Q %*% U
21
         U[, 1:k]
22
```



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RandSVD





# Contents





Break

## Where to Learn More

- Our website http://r-pbd.org/
- The pbdDEMO package http://cran.r-project.org/web/packages/pbdDEMO/
- The pbdDEMO Vignette: http://goo.gl/HZkRt
- Our Google Group: http://group.r-pbd.org



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## **Tutorials**

- OLCF Data Workshop, August 8, Oak Ridge National Laboratory
- SC13, November 17-22, Denver, Colorado

### Invited Talks

- JSM 2013, August 3-8, Montréal, Québec
- IASC, Aug 22-23, Seoul
- World Statistics Congress, August 25-30, Hong Kong



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## Thanks for coming!

Questions? Comments?

