Startup Project | Summer semester 2024 | SWD 22

Team members: Victoria Graf (team lead), Laura Kappelsberger, Kilian Prager, Walter Reiner, Ohnezahn the cat (moral support)

Working title:

MindLift: Evoking the idea of lifting one's spirits and improving mental health



Project topic:

A mental health app for Android that provides the means for users to add, categorize and later retrieve their own coping strategies for feeling better when they are down. The possibility for users to customize their own strategies – as opposed to using pre-made suggestions by the app provider – is the unique selling point of the app.

Goal (open source, product, business plan):

Open source project

Planned Must-Have Feature set (MVP):

- Users can add their personal coping strategies for when they are feeling down.
- Users can categorize their added items.
- Users can retrieve their strategies.
- All data is stored locally on the user's own device.

Optional Nice-To-Have Features:

- Provide suggestions for first-time users.
- Provide a space for the user's personal affirmations (positive messages).
- Enable export and import of app data.
- Let the app send notifications with a strategy.
- Let the app know how you feel by clicking a sad or a happy emoji.
- Make the app available in the Google Play store.

Useful topics to be covered in the lecture to support your project:

- How to build an Android App (→ LV Interactive Mobile Design)
- What are the available storing options on mobile devices?
- How to combine an open source project with the publication in the Google Play Store