

```
1 def start_adventure():
2     print("You enter a room, and you see a red door to your left and a blue door to your right.")
3     door_picked = raw_input("Do you pick the red door or blue door? > ")
4
5     # IF STATEMENTS
6     # door_picked variable contains whatever the player types in.
7     if door_picked == "red":
8         print("You picked the red door")
9     elif door_picked == "blue":
10        print("You picked the blue door")
11    else:
12        print("Sorry, it's either 'red' or 'blue' as the answer. You're the weakest link, goodbye!")
13
14    # Run the program a few times testing out the different answers.
15
16 def main():
17     player_name = raw_input("What's your name? >")
18     print("Your name is {}".format(player_name.upper()))
19
20     # Calls another function, declare it above.
21     start_adventure()
22
23 if __name__ == '__main__':
24     main()
```