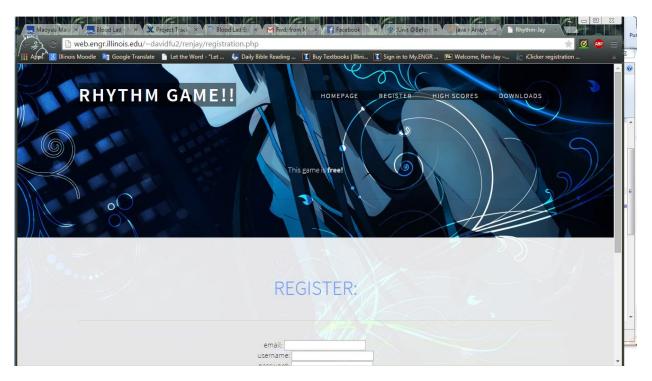
## **Rhythm Game Manual Test Plan**

Press the green run button. You should see the login screen:

```
128
             });
129
130⊖
             registerButton.addActionListener(new ActionListener() {
131⊜
                 @Override
132
                 public void actionPerformed(ActionEvent e) {
133
                                                        .illinois.edu/~dav
            🚄 Welcome to This Healthy Be... 🗀 😐 🔀
134
135
136
             User
137
                                                       1) {
block
138
             Password
139
140
                 login
                                         register
141
142
143
144
145
146⊖
147
            Adds the main screen buttons and their actionlisteners.
148
```

If you press register, our project webpage will come up in your default browser (mine is Google Chrome):



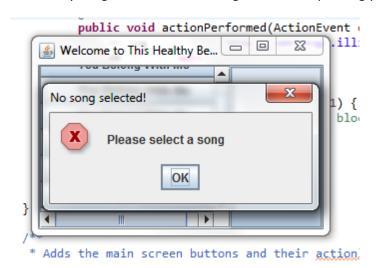
Type in the username and password, and then press login:



You will be taken to the main menu. Note that the songs are in a scrolling sidebar.



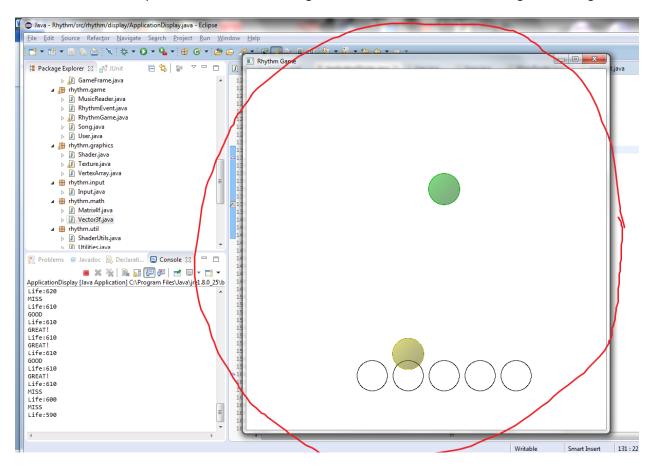
Press "Play Song" and an error message will come up telling you to choose a song.



Select a song and press "Play Song!"

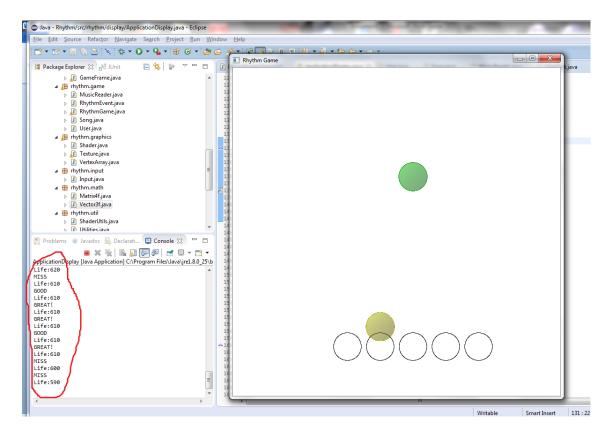


A window will come up, and the music should begin. Notes will come down according to the song.



Press QWERT keys when the notes reach the circles on the bottom of the screen.

The console will judge your hits as "Perfect", "Great", "Good" or "Miss." It will also tell you your current remaining life points.



When life goes below 0, the game will end.

