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I changed the percentile from 50 to 35, the distances parameter of the greycomatrix function from "[1, 2]" to "[0, 2]," and the texture property of the greycoprops function from "homogeneity" to "ASM." Each of these changes improved the score slightly. I then went through a number of functions in the library. I couldn't get most of them to work and the canny function didn't improve the score, but the corner_shi_tomasi function and local_binary_pattern function did. I tried different values for their perimeters and kept the perimeters that returned the highest f-score. In the end my best f-score was 0.89.