

Nick Wright

Computer Scientist

Seeking a full-time position as a software developer.

✉ wright4d@cmich.edu

📞 (517) 525-6344

📍 Mason, MI

🌐 [linkedin.com/in/nick-wright12](https://www.linkedin.com/in/nick-wright12)

EDUCATION

Bachelor of Science: Major in Computer Science, Minor in Multimedia Design

Central Michigan University

09/2018 - Present

Course Work

- Object-Oriented Programming
- Advanced Data Structures/Algorithms
- Introduction to Operating Systems
- Senior Design 1 & 2 - Software Engineering
- Databases and Applications
- Web Application Development

WORK EXPERIENCE

Research Librarian Assistant

Central Michigan University

01/2021 - Present

Achievements/Tasks

- Assist patrons with research projects.
- Construct and manage library exhibits.
- Secretarial duties: mail, answering the phone, assisting patrons.

Software Development Intern

United Wholesale Mortgage

05/2022 - 08/2022

Achievements/Tasks

- Worked on a product development team alongside full-time developers & business analysts utilizing the Agile methodology.
- Created a flashcard application for the CTO of the company that allows executives to learn information about team members throughout the company.
- Presented projects to senior IT leaders at large corporate demos.

Kid's Camp Counselor

YMCA of Lansing

06/2018 - 09/2019

Achievements/Tasks

- **Voted Counselor of the Year in 2018.**
- Supervised campers and ensured their safety, development, and growth.
- Provided high-quality educational and recreational opportunities.

SKILLS & TECHNOLOGIES

Java

React

C#

JavaScript

C

SQL

Unity

Vault

Docker

Fintech

.Net Core

PERSONAL PROJECTS

Executive Flashcard App (05/2022 - 08/2022)

- **Technologies:** Javascript, ReactJS, Material UI, C#, SQL Server, Docker, Vault, & .Net Core.
- Built a reactive single page web application that allows executives to learn information about their peers.
- Utilized Agile Methodology and the SDLC to meet with stakeholders and meet product requirements.
- Integrated an API using C# that communicates with a database.

Mad Taxi - Arcade Game (01/2022 - 04/2022)

- **Technologies:** C Scripting, Sketchup & Unity.
- Designed an open world exploration game using a variety of software like Unity.
- Utilized 3D modeling software to create cars, characters and buildings.

BuffBud - Mobile Application (01/2021 - 04/2021)

- **Technologies:** Java, JavaFX, & Sprite Animation.
- Created an 8-bit exercise application that encourages people to work out along side a Tamagotchi-style pet.

ORGANIZATIONS

Mentor Collective (09/2021 - Present)

Mentor underclassman students helping them every step of the way.

Competitive Robotics, 2018 District Event Winners (09/2016 - 04/2018)

Designed and built an operational robot that participated in multiple competitions.

CERTIFICATES

Certified Mentor (09/2021 - Present)

CPR Certificate (06/2019 - Present)