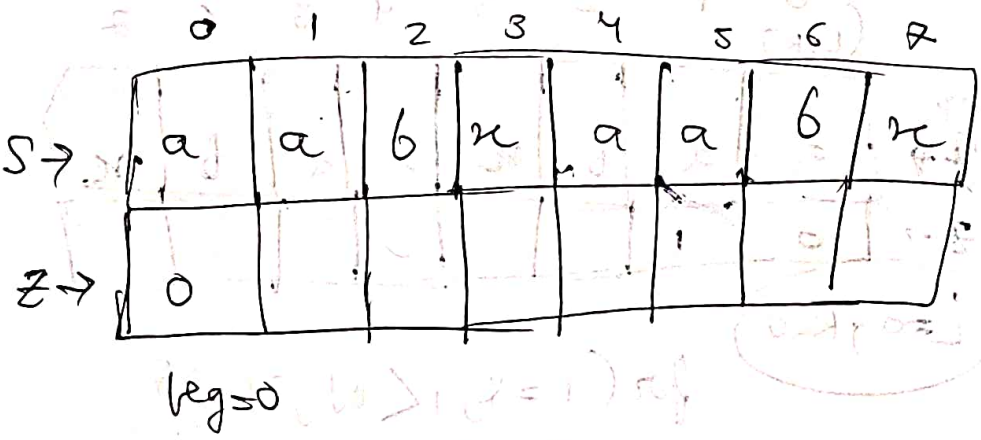
S = "aabxaabx"

z[0] = 0

z[i] =



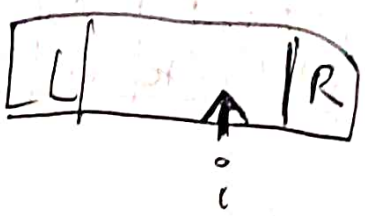

beg=0

z[0]=0

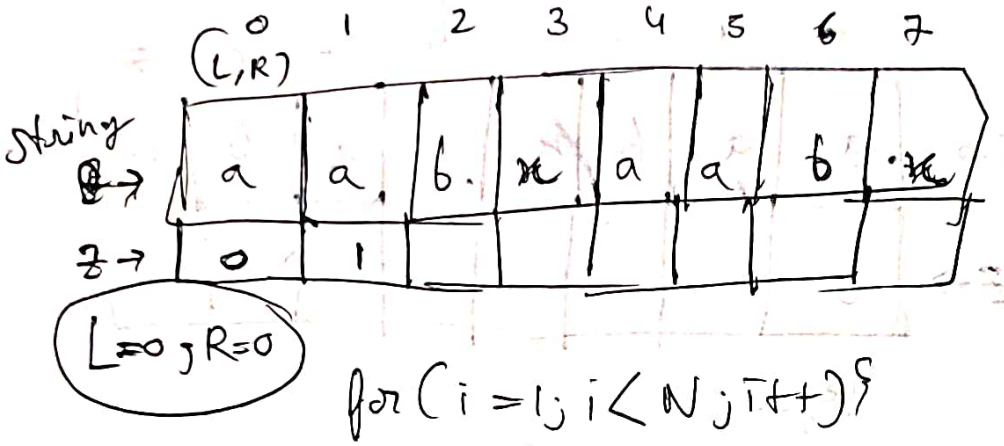
Naive brute force

```
for (j=1; j<N; j++){
    int k=j
    int beg=0
                    k<N && beg<N
    while (S[k]==S[beg]){
        k++;
        beg++;
    }
    Z[j] = beg
}
```

window of [L,R] is used,




lets try to dry run ourselves.




```
for(i=1; i<N; i++){

z[0]=0

if(i > R){

    int k=i;
    int begin=0;

    while(k<N && begin<N && s[k]==s[begin])
    {
        begin++;
    }

    s[i]=begin;
    L=i
    R=i+begin-1
}
else{
```

How to update L & R

→ lets try to figure out this Case

}


$R-L+1$ → window length,

$S[R-L]$ → (this is where the prefix will be ending)

$diff = R - i$

$z[i] = z[R-L-(R-i)]$

$= z[R-L-R+i]$

$z[i] = z[i-L]$

Code:

```
L=0, R=0
z[0]=0
for(i=1; i<N; i++){
  if(i>R){
    int k=i;
    int begin=0;
    while(k<N && begin<N &&
          S[k]==S[begin]){
      begin++
      k++
    }
    z[i]=begin;
    L=i;
    R=i+begin-1;
    if(R<L){R=L;}.
  }
```

else { // its inside the window reuse. Calculated solution

$z[i] = z[i-L]$

}

Dry running my code in the output.

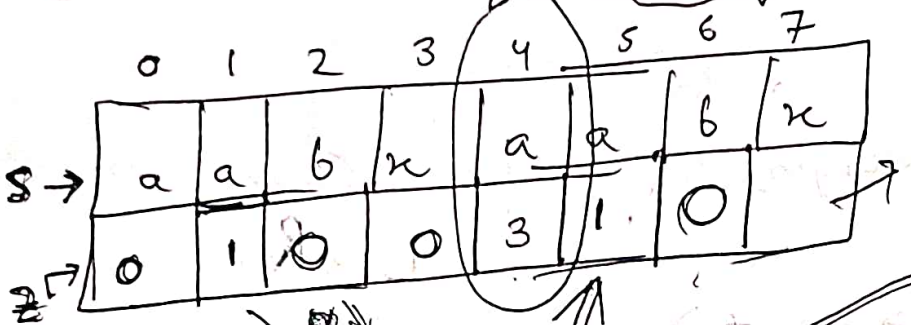
(This is the value)

Did a mistake here S[4] = 4 aabx, aabx

i = 6, L = 4, R = 6

z[i] = z[6 - 4]

= z[2].




i > R

Works fine in this case

L=0, R=0. (Begin)

L=1, R=1

i = 1

(i > R){

k = i

begin = 0.

while (s[k] == s[begin]){

k++;

begin++;

}

z[i] = begin

L = 1

R = 1

}.

i = 2

i > R

k = i

begin = 0

No match

z[i] = 0

L = 2

R = 1

i = 3

i > R

L = 3

R = 2

i = 4

i > R

k = 4

begin = 0

s[k] == s[begin]

z[i] = 3.

L = 4

R = L + z[i] - 1

= 6.

L = 4, R = 6

i = 5

i ≤ R

z[i] = z[i - L]

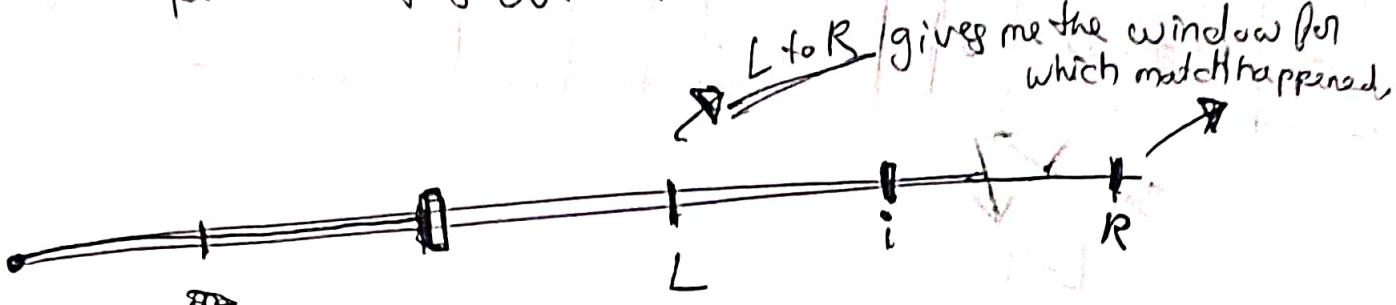
z[5] = z[5 - 4].

z[5] = 1.

aaaaaaaa ..... x ..... aaaaaad..

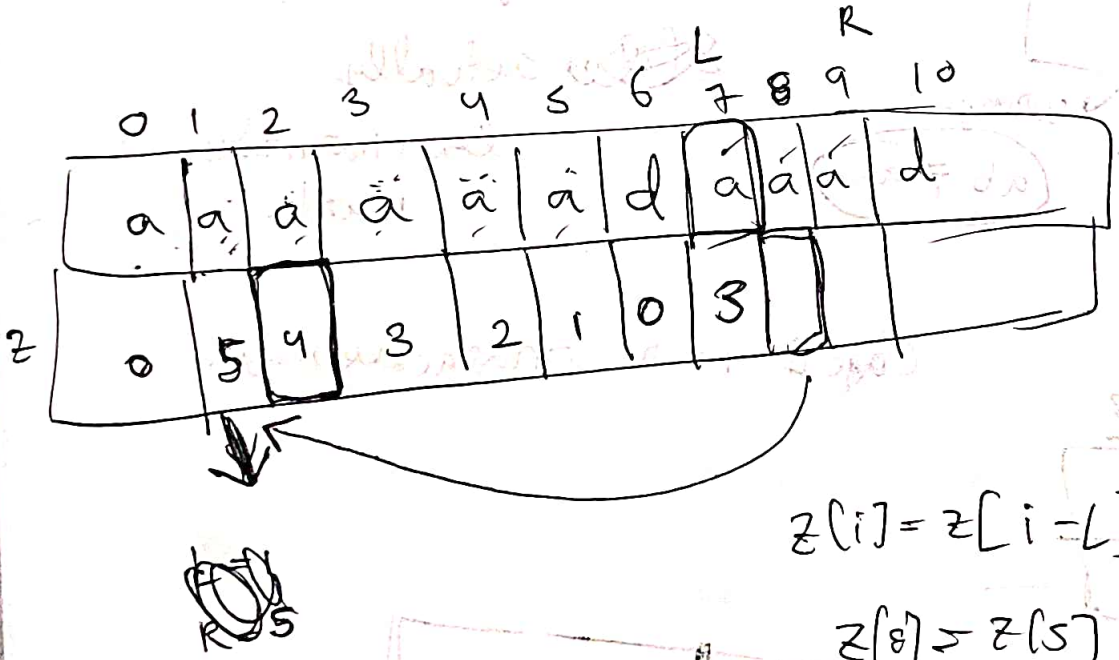
Case where it will fail,

chatgpt and the Bharat Khanna video pointed this out to me.




z[(i-L)] has more characters matching

For example




R S

$z[i] = z[i-L]$

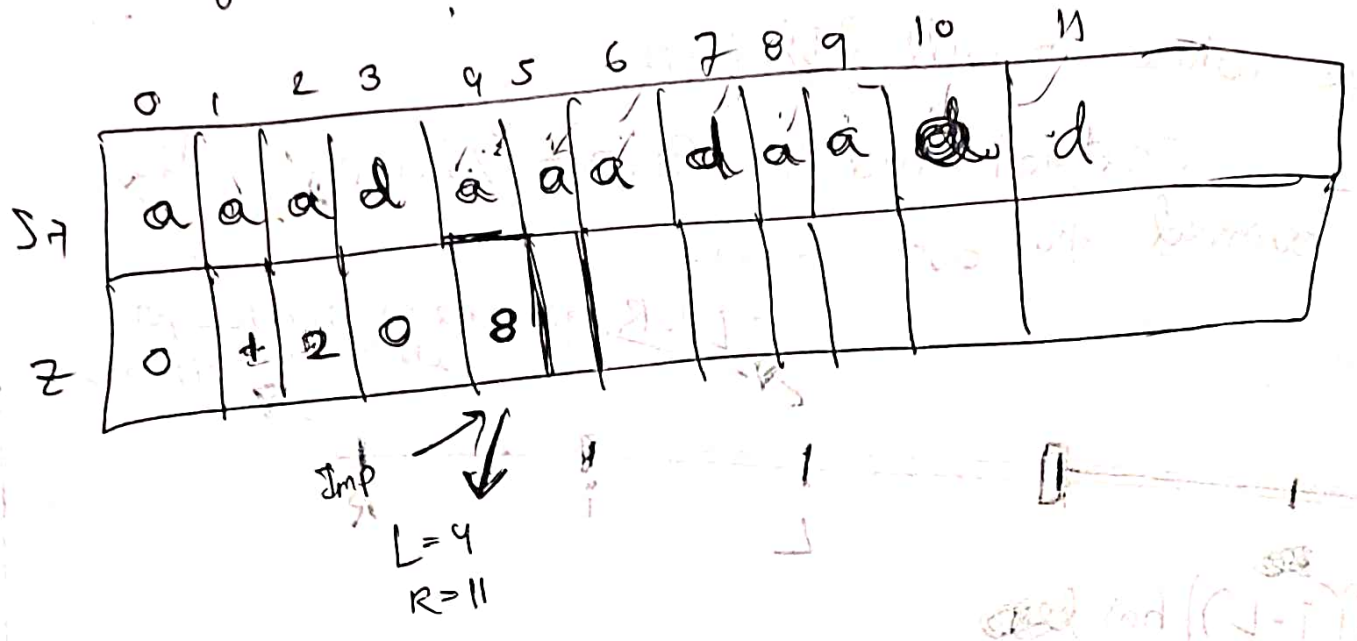
$z[8] = z[5]$

$= 5.$

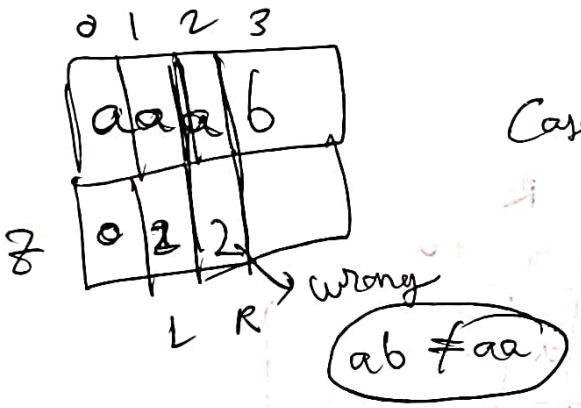
But that's wrong

Case 1 where it does not work.

Similarly the reverse case



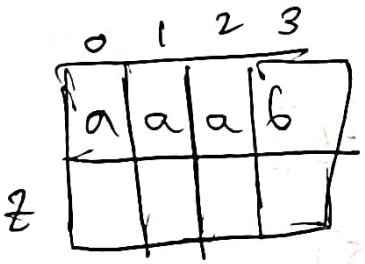

LoL, no this case works seems like I messed up.

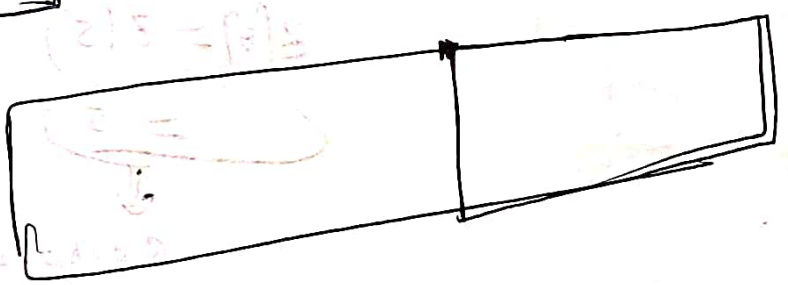



Case I where it fails

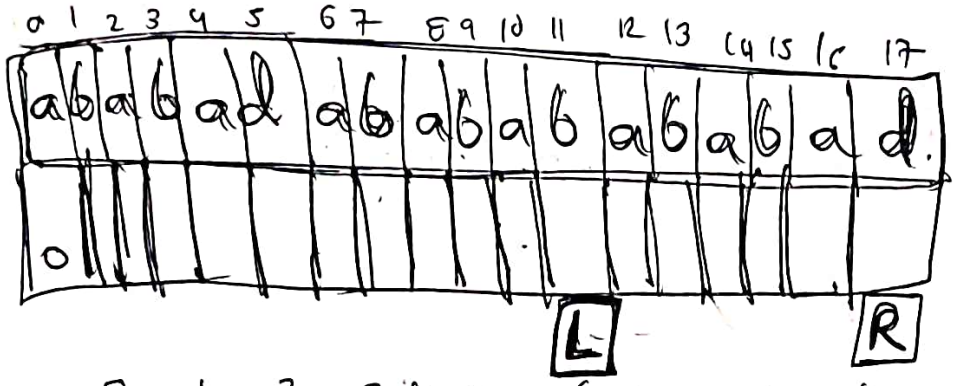
~~Case~~ actually less characters match.

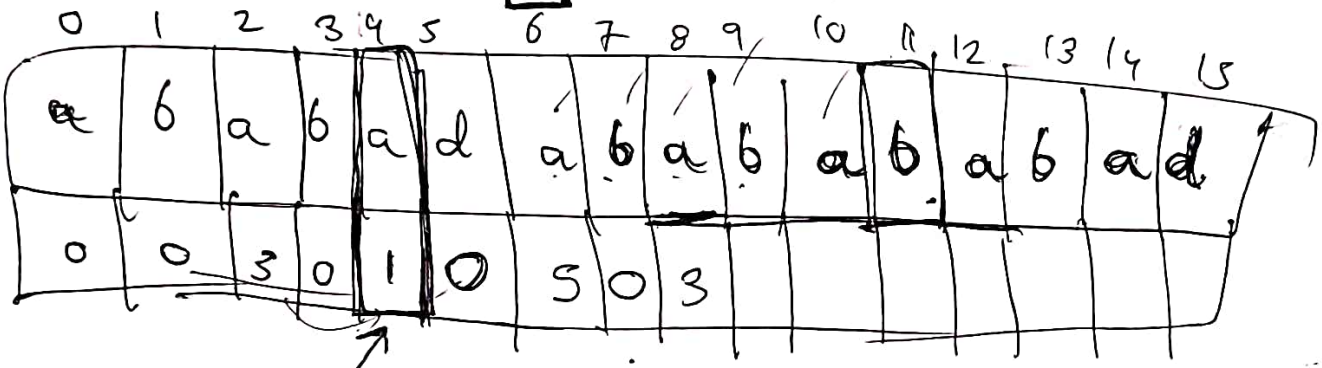
Case II more characters match.



(7-9) Am




i < R

z[i] = z[i-L]

if (z[i] ≤ R - i + 1) {

z[i] = z[i-L]

z[4] = z[2]

= 3

But it's wrong

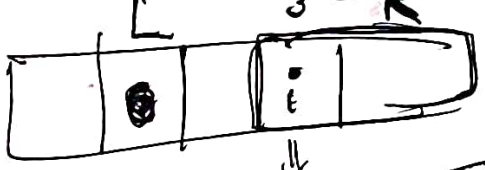
} else {

case1 → restrict z[i] = R - i + 1

case2

z[i] ≤ R - i + 1

z[i] + i




z[i]

i + z[i] - 1 ≤ R