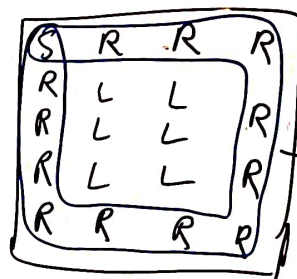


Energy = 3. S = starting, collect all L's  $\begin{pmatrix} n=20 \\ m=20 \end{pmatrix}$

What am doing directions = { {9,1}, {1,0}, {0,-1}, {-1,0} }

|   |     |   |   |   |   |
|---|-----|---|---|---|---|
| . | .   | R | L | L | L |
| X | .   | . | X | X | X |
| X | (S) | . | L | R | X |
| . | .   | . | X | X | X |
| R | X   | X | X | X | R |
| X | X   | R | L | L | X |
| X | L   | L | X | L | X |

So what is happening in case the matrix is like.



$\begin{bmatrix} 0 & 1 & 2 & 3 \end{bmatrix}$  direction array

And my only breaking condition is

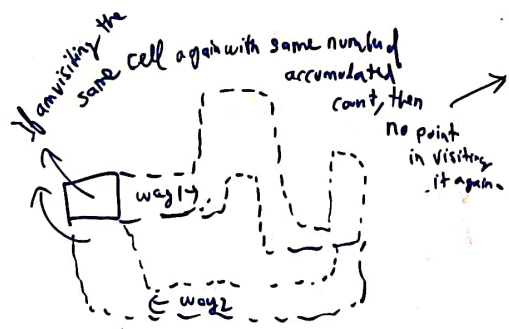
(countL == requiredL)

Energy is always full and I end up covering the full circle and infinite condition.

My mind is telling me to add a condition.

visited[i][j] = accumulated L

if am visiting the cell [i][j] again then shall I visit it? but with the same number of accumulated L.



Have to think through this, how can I resolve this?

How do I add this condition

Map/Pair(int, Integer)