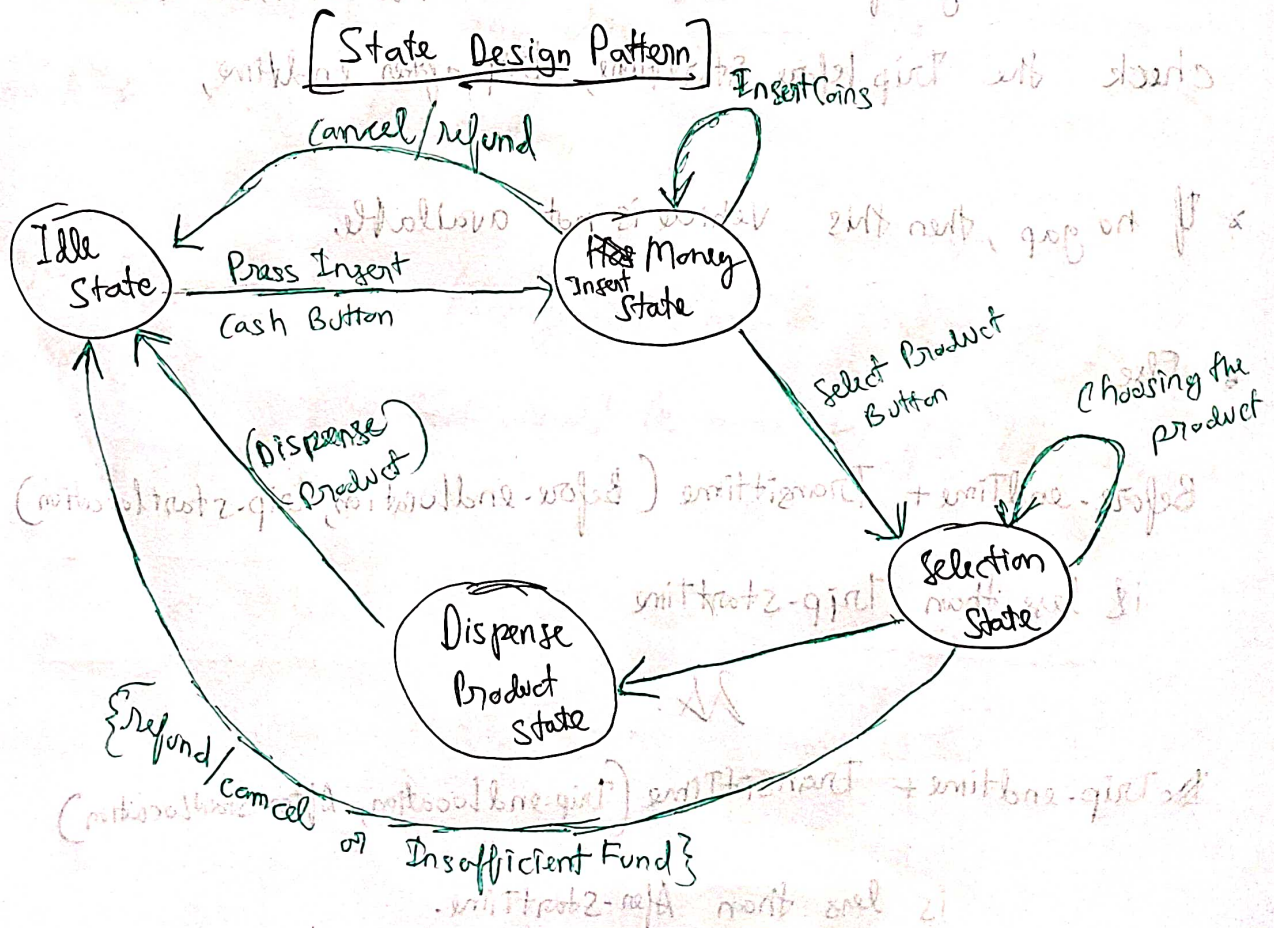
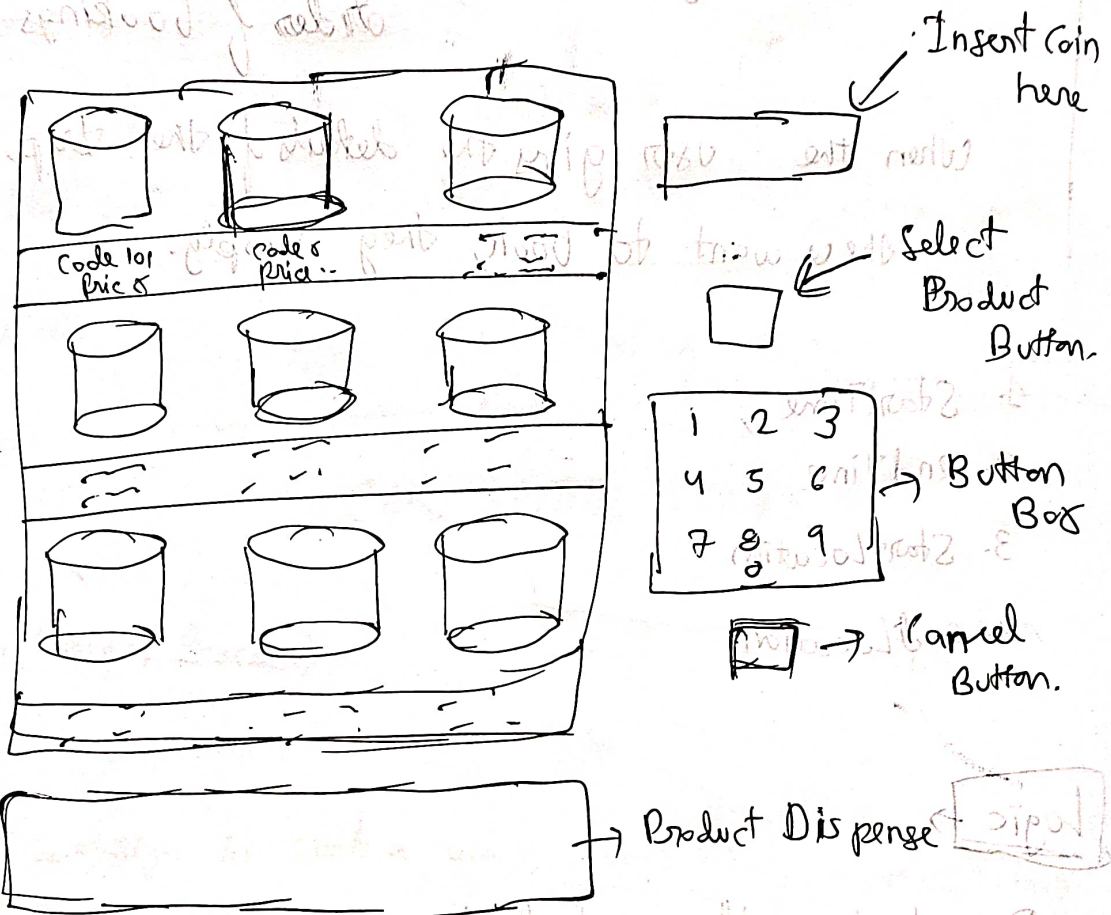
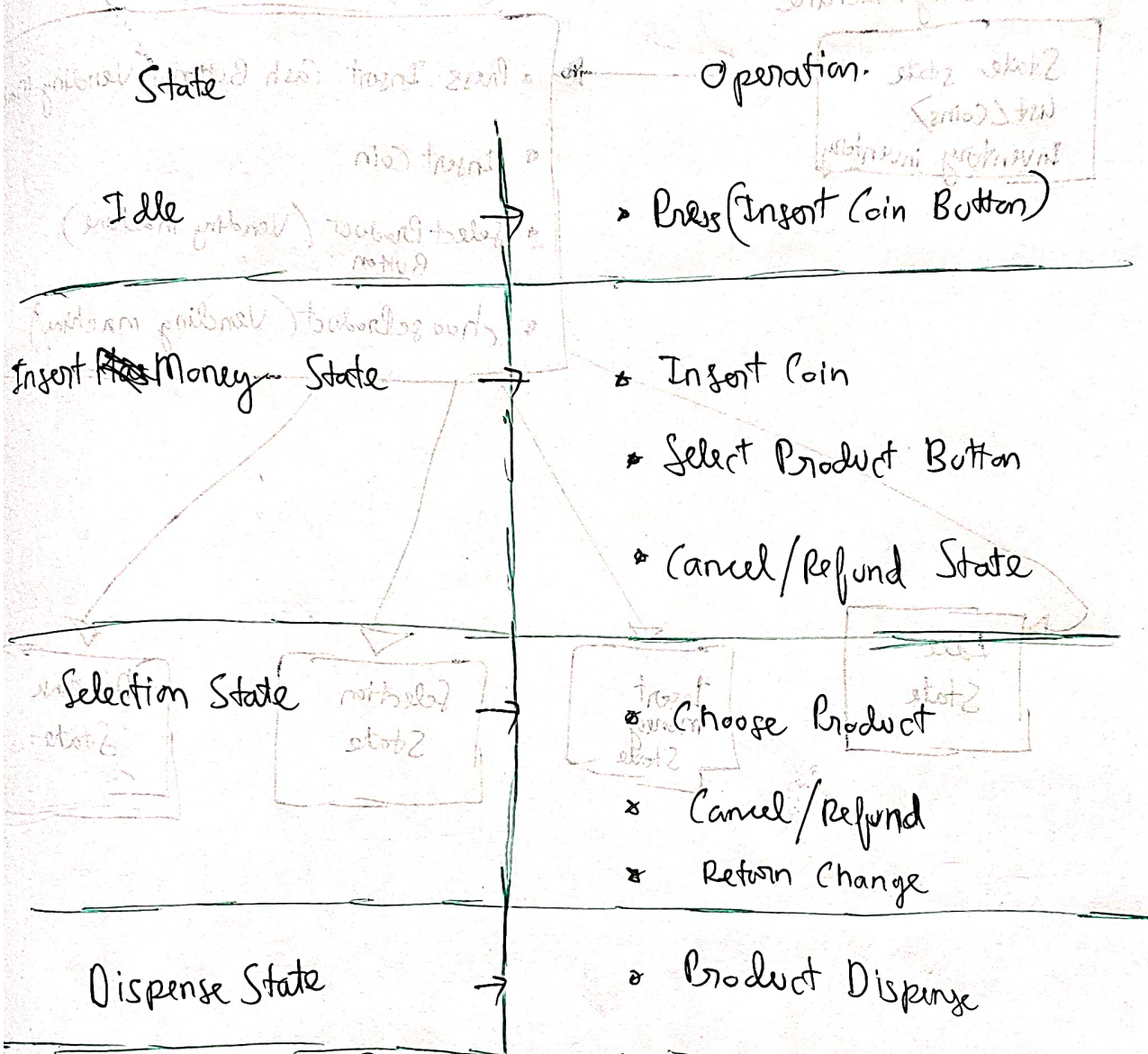


# Design Vending Machine | State Design Pattern



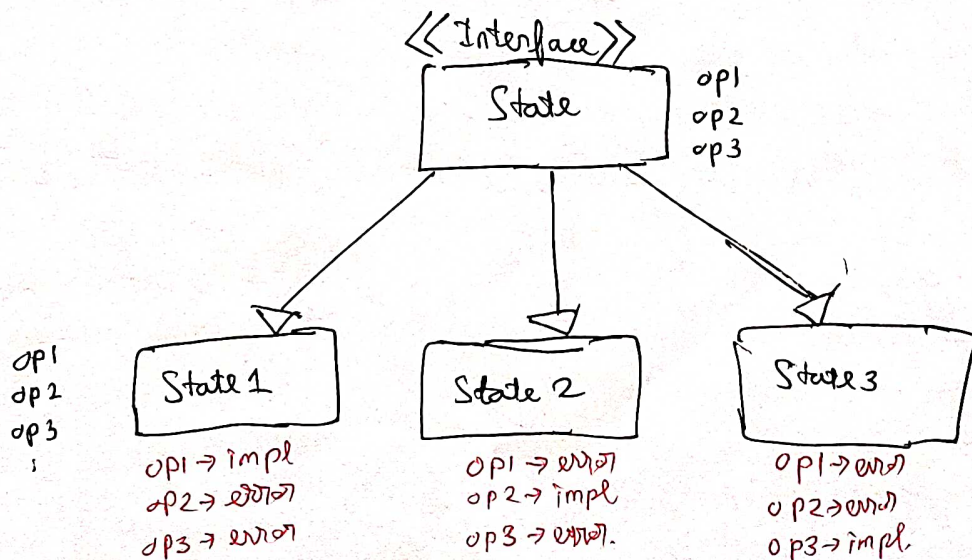
# Vending Machine

State wise / operation.



[State Design Pattern]

[Product]





# UML for Vending Machine.

<<State>> Interface

Vending Machine

