## Detect Loop in a Linked List

BY SILAO XU

Suppose the entire length of the graph is L, the length of the loop is r. Given two nodes,  $p_f$  and  $p_s$ , depart at the same time with speed  $v_f$  and  $v_s$ , where  $v_f = 2v_s$ .

Also we should notice that assuming both nodes start in the beginning of the loop, when they meet,  $p_f$  would be r-distance faster than  $p_s$ . Because we have:

$$r = v_s t \tag{1}$$

$$v_f = 2v_s, (2)$$

where t is the time they spend on the loop. We substitute  $v_s$  in (1) with  $\frac{v_f}{2}$  (2), we can get  $v_f t = 2r$ , which means  $p_f$  has passed 2 laps and  $v_f t - v_s t = r$ . So we can conclude that when they meet in the loop,  $p_f$  has to run one lap faster than  $p_s$ .

Now when  $p_s$  enters the loop, it would pass distance d with  $p_f$ 's passing the loop with distance d. It would be:

$$v_f t + d - v_s t = r$$

$$v_s t = r - d. (3)$$

From (3) we know that  $s_s$  is smaller than one loop (s denotes the distance that pointer passes on the loop).