Writing Regexps 2021-22 / Regex Parser

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# Namespace Index

# 1.1 Namespace List

Here is a list of all namespaces with brief descriptions:

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2 Namespace Index

# **Hierarchical Index**

# 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

wr22::regex_parser::utils::Adt< Variants >
wr22::regex_parser::regex::Capture
wr22::regex_parser::regex::Part
wr22::regex_parser::regex::part::Alternatives
wr22::regex_parser::utils::Box< T >
wr22::regex_parser::utils::Box< wr22::regex_parser::regex::SpannedPart >
wr22::regex_parser::regex::part::Empty
std::exception
wr22::regex_parser::utils::BoxIsEmpty
wr22::regex_parser::regex::part::Group
wr22::regex_parser::regex::capture::Index
wr22::regex_parser::regex::part::Literal
wr22::regex_parser::regex::capture::Name
wr22::regex_parser::regex::capture::None
wr22::regex_parser::regex::part::Optional
wr22::regex_parser::Parser< Iter, Sentinel >
wr22::regex_parser::regex::part::Plus
std::runtime_error
wr22::regex_parser::parser::errors::ParseError
wr22::regex_parser::parser::errors::ExpectedEnd
wr22::regex_parser::parser::errors::UnexpectedChar
wr22::regex_parser::parser::errors::UnexpectedEnd
wr22::regex_parser::span::InvalidSpan
wr22::regex_parser::regex::part::Sequence
wr22::regex_parser::span::Span
wr22::regex_parser::regex::SpannedPart
wr22::regex_parser::regex::part::Star
wr22::regex_parser::regex::part::Wildcard
wr22::regex_parser::utils::detail::adt::Fs
$wr22:: regex\_parser:: utils:: detail:: adt:: Multi Callable < Fs > \dots $

4 Hierarchical Index

# **Class Index**

# 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

wr22::regex_parser::utils::Adt< Variants >	
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wr22::regex_parser::regex::Capture	
Group capture behavior	29
wr22::regex_parser::regex::part::Empty	
An empty regex part	29
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The error when the parser expected the input to end, but it did not	31
wr22::regex_parser::regex::part::Group	
A regex part that represents a group in parentheses	32
wr22::regex_parser::regex::capture::Index	
Denotes a group captured by index	34
wr22::regex_parser::span::InvalidSpan	
The exception thrown on an attempt to construct an invalid span	35
wr22::regex_parser::regex::part::Literal	
An regex part that matches a single character literally	36
wr22::regex_parser::utils::detail::adt::MultiCallable< Fs >	38
wr22::regex_parser::regex::capture::Name	
Denotes a group captured by name	38
wr22::regex_parser::regex::capture::None	
Denotes an non-capturing group	40
wr22::regex_parser::regex::part::Optional	
A regex part specifying an optional quantifier ((expression)?)	41
wr22::regex_parser::parser::errors::ParseError	
The base class for parse errors	43
wr22::regex_parser::Parser< Iter, Sentinel >	
A regex parser	43
wr22::regex_parser::regex::Part	
A part of a regular expression and its AST node type	48
wr22::regex_parser::regex::part::Plus	
A regex part specifying an "at least one" quantifier ((expression)+)	49

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wr22::regex_parser::regex::part::Sequence	
A regex part with the list of items to be matched one after another	51
wr22::regex_parser::span::Span	
Character position range in the input string	52
wr22::regex_parser::regex::SpannedPart	
A version of Part including the span information (position in the input) of the root AST node	
(child nodes always contain it because they are represented as SpannedParts themselves)	55
wr22::regex_parser::regex::part::Star	
A regex part specifying an "at least zero" quantifier ((expression)*)	57
wr22::regex_parser::parser::errors::UnexpectedChar	
The error when the parser got a character it didn't expect at the current position	58
wr22::regex_parser::parser::errors::UnexpectedEnd	
The error when the parser hit the end of the input earlier than it expected	60
wr22::regex_parser::regex::part::Wildcard	
A regex part specifying any single character (.)	61

# File Index

# 4.1 File List

Here is a list of all files with brief descriptions:

include/wr22/regex_parser/parser/errors.hpp	63
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include/wr22/regex_parser/utils/adt.hpp	71
include/wr22/regex_parser/utils/box.hpp	73
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# **Namespace Documentation**

# 5.1 wr22 Namespace Reference

### **Namespaces**

• namespace regex\_parser

# 5.2 wr22::regex\_parser Namespace Reference

### **Namespaces**

- · namespace parser
- namespace regex
- namespace span
- namespace utils

# 5.3 wr22::regex\_parser::parser Namespace Reference

#### **Namespaces**

· namespace errors

### Classes

class Parser

A regex parser.

#### **Functions**

template<typename Iter, typename Sentinel >
 Parser (Iter begin, Sentinel end) -> Parser< Iter, Sentinel >

The type deduction guideline for Parser.

• regex::SpannedPart parse\_regex (const std::u32string\_view &regex)

Parse a regular expression into its AST.

#### 5.3.1 Function Documentation

#### 5.3.1.1 parse\_regex()

Parse a regular expression into its AST.

The regular expression is a string view in the UTF-32 encoding. It is parsed and its object representation (see the docs for regex::SpannedPart) is built. The returned representation is an owned object and its lifetime does not depend on the lifetime of the regex argument.

If the parsing fails, an exception is thrown. errors::ParseError is the base class for all exceptions thrown from this function, but more specific exceptions may be caught and handled separately. See the docs for the errors.hpp file for details.

#### Returns

the parsed regex AST if the parsing succeeds.

#### **Exceptions**

```
errors::ParseError if the parsing fails.
```

#### 5.3.1.2 Parser()

The type deduction guideline for Parser.

### 5.4 wr22::regex parser::parser::errors Namespace Reference

#### Classes

class ExpectedEnd

The error when the parser expected the input to end, but it did not.

struct ParseError

The base class for parse errors.

class UnexpectedChar

The error when the parser got a character it didn't expect at the current position.

class UnexpectedEnd

The error when the parser hit the end of the input earlier than it expected.

## 5.5 wr22::regex parser::regex Namespace Reference

#### **Namespaces**

- · namespace capture
- · namespace part

The namespace with the variants of Part.

#### Classes

class Capture

Group capture behavior.

· class Part

A part of a regular expression and its AST node type.

class SpannedPart

A version of Part including the span information (position in the input) of the root AST node (child nodes always contain it because they are represented as SpannedParts themselves).

#### **Enumerations**

enum class NamedCaptureFlavor { Apostrophes , Angles , AnglesWithP }

The flavor (dialect) of a named group capture.

#### **Functions**

- std::ostream & operator<< (std::ostream &out, const Capture &capture)
- void to\_json (nlohmann::json &j, const Capture &capture)
- std::ostream & operator<< (std::ostream &out, NamedCaptureFlavor flavor)
- void to json (nlohmann::json &j, NamedCaptureFlavor flavor)
- std::ostream & operator<< (std::ostream &out, const SpannedPart &part)</li>

Convert a SpannedPart to a textual representation and write it to an std::ostream.

- void to json (nlohmann::json &j, const Part &part)
- void to\_json (nlohmann::json &j, const SpannedPart &part)

#### 5.5.1 Enumeration Type Documentation

#### 5.5.1.1 NamedCaptureFlavor

```
enum class wr22::regex_parser::regex::NamedCaptureFlavor [strong]
```

The flavor (dialect) of a named group capture.

The most common variants are included. This list is subject to extension if deemed necessary. The source used as a reference is <a href="https://www.regular-expressions.info/named.html">https://www.regular-expressions.info/named.html</a>.

#### Enumerator

Apostrophes	The flavor (?'name'contents). Mostly used in C# and other .NET-oriented languages, although can also be found in certain versions Perl, Boost and elsewhere.
Angles	The flavor (? <name>contents). Mostly used in C# and other .NET-oriented languages, although can also be found in certain versions Perl, Boost and elsewhere.</name>
AnglesWithP	The flavor (?P <name>contents). Found in Python, PCRE and elsewhere.</name>

#### 5.5.2 Function Documentation

### 5.5.2.1 operator<<() [1/3]

#### 5.5.2.2 operator << () [2/3]

Convert a SpannedPart to a textual representation and write it to an std::ostream.

#### 5.5.2.3 operator << () [3/3]

### 5.5.2.4 to\_json() [1/4]

#### 5.5.2.5 to\_json() [2/4]

#### 5.5.2.6 to\_json() [3/4]

#### 5.5.2.7 to\_json() [4/4]

## 5.6 wr22::regex\_parser::regex::capture Namespace Reference

#### **Classes**

struct Index

Denotes a group captured by index.

• struct Name

Denotes a group captured by name.

• struct None

Denotes an non-capturing group.

#### **Typedefs**

using Adt = utils::Adt< None, Index, Name >

#### **Functions**

- void to\_json (nlohmann::json &j, const None &capture)
- void to\_json (nlohmann::json &j, const Index &capture)
- void to\_json (nlohmann::json &j, const Name &capture)

### 5.6.1 Typedef Documentation

#### 5.6.1.1 Adt

```
using wr22::regex_parser::regex::capture::Adt = typedef utils::Adt<None, Index, Name>
```

#### 5.6.2 Function Documentation

const None & capture )

## 5.7 wr22::regex\_parser::regex::part Namespace Reference

The namespace with the variants of Part.

#### Classes

struct Alternatives

A regex part with the list of alternatives to be matched.

struct Empty

An empty regex part.

struct Group

A regex part that represents a group in parentheses.

struct Literal

An regex part that matches a single character literally.

struct Optional

A regex part specifying an optional quantifier ((expression)?).

struct Plus

A regex part specifying an "at least one" quantifier ((expression)+).

struct Sequence

A regex part with the list of items to be matched one after another.

• struct Star

A regex part specifying an "at least zero" quantifier ((expression)\*).

struct Wildcard

A regex part specifying any single character (.).

#### **Typedefs**

• using Adt = utils::Adt < Empty, Literal, Alternatives, Sequence, Group, Optional, Plus, Star, Wildcard >

#### **Functions**

- void to\_json (nlohmann::json &j, const part::Empty &part)
- void to json (nlohmann::json &j, const part::Literal &part)
- void to\_json (nlohmann::json &j, const part::Alternatives &part)
- void to\_json (nlohmann::json &j, const part::Sequence &part)
- void to\_json (nlohmann::json &j, const part::Group &part)
- void to\_json (nlohmann::json &j, const part::Optional &part)
- void to json (nlohmann::json &j, const part::Plus &part)
- void to\_json (nlohmann::json &j, const part::Star &part)
- void to\_json (nlohmann::json &j, const part::Wildcard &part)

#### 5.7.1 Detailed Description

The namespace with the variants of Part.

See the docs for the Part type for additional information.

#### 5.7.2 Typedef Documentation

#### 5.7.2.1 Adt

```
using wr22::regex_parser::regex::part::Adt = typedef utils:: Adt<Empty, Literal, Alternatives,
Sequence, Group, Optional, Plus, Star, Wildcard>
```

#### 5.7.3 Function Documentation

#### 5.7.3.1 to\_json() [1/9]

#### 5.7.3.2 to\_json() [2/9]

```
void wr22::regex_parser::regex::part::to_json (
            nlohmann::json & j,
             const part::Empty & part )
5.7.3.3 to_json() [3/9]
void wr22::regex_parser::regex::part::to_json (
             nlohmann::json & j,
             const part::Group & part )
5.7.3.4 to_json() [4/9]
void wr22::regex_parser::regex::part::to_json (
             nlohmann::json & j,
             const part::Literal & part )
5.7.3.5 to_json() [5/9]
void wr22::regex_parser::regex::part::to_json (
            nlohmann::json & j,
             const part::Optional & part )
5.7.3.6 to_json() [6/9]
void wr22::regex_parser::regex::part::to_json (
             nlohmann::json & j,
             const part::Plus & part )
```

#### **5.7.3.7** to\_json() [7/9]

#### 5.7.3.8 to\_json() [8/9]

const part::Wildcard & part )

## 5.8 wr22::regex\_parser::span Namespace Reference

#### Classes

• struct InvalidSpan

The exception thrown on an attempt to construct an invalid span.

• class Span

Character position range in the input string.

#### **Functions**

- std::ostream & operator<< (std::ostream &out, Span span)</li>
- void to\_json (nlohmann::json &j, Span span)

#### 5.8.1 Function Documentation

### 5.8.1.1 operator<<()

#### 5.8.1.2 to\_json()

## 5.9 wr22::regex parser::utils Namespace Reference

#### **Namespaces**

· namespace detail

#### **Classes**

· class Adt

A helper class that simplifies creation of algebraic data types.

class Box

A copyable and equality-comparable wrapper around std::unique\_ptr.

struct BoxIsEmpty

#### **Functions**

```
• template<typename... Variants>
  bool operator== (const Adt< Variants... > &lhs, const Adt< Variants... > &rhs)
     Compare two compatible ADTs for equality.
• template<typename... Variants>
  bool operator!= (const Adt< Variants... > &lhs, const Adt< Variants... > &rhs)
     Compare two compatible ADTs for non-equality.
• template<typename T >
  Box (T &&value) -> Box < T >
     Type deduction guideline for Box (value initialization).
• template<typename T >
  Box (std::unique_ptr< T > ptr) -> Box< T >
      Type deduction guideline for Box (std::unique_ptr adoption).
• template<typename T , typename U >
  bool operator== (const Box< T > &lhs, const Box< U > &rhs)
• template<typename T , typename U >
  bool operator!= (const Box< T > &Ihs, const Box< U > &rhs)
```

#### 5.9.1 Function Documentation

#### 5.9.1.1 Box() [1/2]

Type deduction guideline for Box (std::unique\_ptr adoption).

#### 5.9.1.2 Box() [2/2]

Type deduction guideline for Box (value initialization).

#### 5.9.1.3 operator"!=() [1/2]

Compare two compatible ADTs for non-equality.

#### 5.9.1.4 operator"!=() [2/2]

#### 5.9.1.5 operator==() [1/2]

Compare two compatible ADTs for equality.

#### 5.9.1.6 operator==() [2/2]

# 5.10 wr22::regex\_parser::utils::detail Namespace Reference

### **Namespaces**

- namespace adt
- 5.11 wr22::regex\_parser::utils::detail::adt Namespace Reference

### **Classes**

• struct MultiCallable

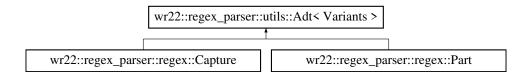
# **Class Documentation**

# 6.1 wr22::regex\_parser::utils::Adt< Variants > Class Template Reference

A helper class that simplifies creation of algebraic data types.

```
#include <adt.hpp>
```

Inheritance diagram for wr22::regex\_parser::utils::Adt< Variants >:



#### **Public Types**

using VariantType = std::variant< Variants... >

A convenience type alias for the concrete std::variant type used.

### **Public Member Functions**

template<typename V > Adt (V variant)

Constructor for each of the variants.

template<typename... Fs>
 decltype(auto) visit (Fs &&... visitors) const

Visit the ADT, applying the suitable function from the list of visitors on the variant held.

 template<typename... Fs> decltype(auto) visit (Fs &&... visitors)

Visit the ADT, applying the suitable function from the list of visitors on the variant held.

const VariantType & as\_variant () const

Access the underlying std::variant type (constant version).

VariantType & as\_variant ()

Access the underlying std::variant type (non-constant version).

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#### **Protected Attributes**

VariantType m\_variant

#### 6.1.1 Detailed Description

```
template<typename... Variants> class wr22::regex_parser::utils::Adt< Variants >
```

A helper class that simplifies creation of algebraic data types.

Algebraic data types are data types that can have one type of a predefined set of variants, but be stored and represented as values of one common type. In C++, std::variant serves exactly this purpose. It is, however, not very convenient to work with or build upon, so this class is designed to simplify building new algebraic data types. It still uses std::variant under the hood.

The template type parameters are the types that the variants may hold (must be distinct types).

#### 6.1.2 Member Typedef Documentation

#### 6.1.2.1 VariantType

```
template<typename... Variants>
using wr22::regex_parser::utils::Adt< Variants >::VariantType = std::variant<Variants...>
```

A convenience type alias for the concrete std::variant type used.

#### 6.1.3 Constructor & Destructor Documentation

#### 6.1.3.1 Adt()

Constructor for each of the variants.

Construct an instance holding a specified variant. The type V of the variant provided must be one of the types from Variants. Note that this constructor is purposefully implicit, so that the variants as separate types are transparently converted to this common type when necessary.

The variant is taken by value and moved thereafter, so that, when constructing the common type, the variant may be either copied or moved, depending on the user's intentions.

#### 6.1.4 Member Function Documentation

#### 6.1.4.1 as variant() [1/2]

```
template<typename... Variants>
VariantType & wr22::regex_parser::utils::Adt< Variants >::as_variant ( ) [inline]
```

Access the underlying std::variant type (non-constant version).

#### 6.1.4.2 as variant() [2/2]

```
template<typename... Variants>
const VariantType & wr22::regex_parser::utils::Adt< Variants >::as_variant ( ) const [inline]
```

Access the underlying std::variant type (constant version).

#### 6.1.4.3 visit() [1/2]

Visit the ADT, applying the suitable function from the list of visitors on the variant held.

This is the non-constant version of the method. See the docs for the constant version for a detailed description and code examples. The only thing different in this version of the method is that the visitors get called with a non-const lvalue reference to the variants instead of a const reference.

#### 6.1.4.4 visit() [2/2]

Visit the ADT, applying the suitable function from the list of visitors on the variant held.

Using this method is essentially the same as using std::visit on the variant, except that, for convenience, multiple visitors are joined into one big visitor. That is, a typical Adt usage might look like this:

```
struct MyAdt : public Adt<int, double> {
    // Make the constructor available in the derived class.
    using Adt<int, double>::Adt;
};

// <...>
void func() {
    // Variant type: double.
    MyAdt my_adt = 3.14;
    // Prints "Double: 3.14".
    my_adt.visit(
       [](int x) { std::cout « "Int: " « x « std::endl; },
       [](double x) { std::cout « "Double: " « x « std::endl; }
    );
}
```

This is the constant version of the method. Visitors must be callable with the const reference to variant types.

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#### 6.1.5 Member Data Documentation

#### 6.1.5.1 m variant

```
template<typename... Variants>
VariantType wr22::regex_parser::utils::Adt< Variants >::m_variant [protected]
```

The documentation for this class was generated from the following file:

include/wr22/regex\_parser/utils/adt.hpp

## 6.2 wr22::regex\_parser::regex::part::Alternatives Struct Reference

A regex part with the list of alternatives to be matched.

```
#include <part.hpp>
```

#### **Public Member Functions**

- Alternatives (std::vector < SpannedPart > alternatives)
- bool operator== (const Alternatives &rhs) const =default

#### **Public Attributes**

std::vector < SpannedPart > alternatives
 The list of the alternatives.

#### **Static Public Attributes**

static constexpr const char \* code\_name = "alternatives"

#### 6.2.1 Detailed Description

A regex part with the list of alternatives to be matched.

Alternatives in regular expressions are subexpressions by |. For the whole expression part's match to succeed, at least one of the subexpressions must match the input successfully.

As an example, a|(b)|cde would be represented as an Alternatives part with 3 alternatives. The alternatives themselves are represented recursively as SpannedParts.

#### 6.2.2 Constructor & Destructor Documentation

#### 6.2.2.1 Alternatives()

#### 6.2.3 Member Function Documentation

#### 6.2.3.1 operator==()

#### 6.2.4 Member Data Documentation

#### 6.2.4.1 alternatives

```
std::vector<SpannedPart> wr22::regex_parser::regex::part::Alternatives::alternatives
```

The list of the alternatives.

### 6.2.4.2 code\_name

```
constexpr const char* wr22::regex_parser::regex::part::Alternatives::code_name = "alternatives"
[static], [constexpr]
```

The documentation for this struct was generated from the following files:

- include/wr22/regex\_parser/regex/part.hpp
- src/regex/part.cpp

# 6.3 wr22::regex\_parser::utils::Box< T > Class Template Reference

A copyable and equality-comparable wrapper around std::unique\_ptr.

```
#include <box.hpp>
```

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#### **Public Member Functions**

```
    Box (T &&value)
        Constructor that places a value inside the wrapped std::unique_ptr.
    Box (std::unique_ptr < T > ptr)
        Constructor that adopts an existing std::unique_ptr.
    template<typename Dummy = T>
        Box (const Box &other)
        Copy constructor.
    const T & operator* () const
        Derefencing operator: obtain a const reference to the stored value.
```

Derefencing operator: obtain a reference to the stored value.

#### **Static Public Member Functions**

T & operator\* ()

```
    template < typename... Args >
    static Box < T > construct_in_place (Args &&... args)
        Construct a value on the heap in place.
```

#### 6.3.1 Detailed Description

```
template<typename T> class wr22::regex_parser::utils::Box< T>
```

A copyable and equality-comparable wrapper around std::unique\_ptr.

The behavior of this wrapper regarding copying and equality comparison are akin to that of Rust's std::boxede::Box, and hence the class's name. Namely, when testing for (in)equality, the wrapped values are compared instead of raw pointers, and, when wrapped values are copyable, copying a Box creates another std::uniquee\_ptr with a copy of the wrapped value.

A Box usually contains a value. However, it may become empty when it is moved from. To ensure safety, most operations on an empty box will throw a BoxIsEmpty exception instead of causing undefined bahavior.

#### 6.3.2 Constructor & Destructor Documentation

#### 6.3.2.1 Box() [1/3]

Constructor that places a value inside the wrapped std::unique\_ptr.

Takes the value by a universal reference and, due to perfect forwarding, both copy and move initialization is possible.

#### 6.3.2.2 Box() [2/3]

Constructor that adopts an existing std::unique\_ptr.

Takes the std::unique\_ptr by value, so the latter must be either passed directly as an rvalue or std←::move()d into the argument. However, please note that if your code snippet looks like this:

Box(std::make\_unique<T>(args...))

Then you should take a look at the construct\_in\_place method:
Box<T>:::construct\_in\_place(args...)

## 6.3.2.3 Box() [3/3]

Copy constructor.

Creates another std::unique\_ptr with a copy of the currently wrapped value.

#### **Parameters**

```
`other` the Box from which to copy.
```

#### **Exceptions**

```
BoxIsEmpty if other is empty.
```

# 6.3.3 Member Function Documentation

## 6.3.3.1 construct\_in\_place()

Construct a value on the heap in place.

Forwards the arguments to std::make\_unique and wraps the resulting std::unique\_ptr.

#### 6.3.3.2 operator\*() [1/2]

```
template<typename T >
T & wr22::regex_parser::utils::Box< T >::operator* ( ) [inline]
```

Derefencing operator: obtain a reference to the stored value.

# **Exceptions**

#### 6.3.3.3 operator\*() [2/2]

```
template<typename T >
const T & wr22::regex_parser::utils::Box< T >::operator* ( ) const [inline]
```

Derefencing operator: obtain a const reference to the stored value.

## **Exceptions**

```
BoxIsEmpty if this Box does not contain a value at the moment.
```

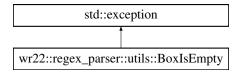
The documentation for this class was generated from the following file:

include/wr22/regex\_parser/utils/box.hpp

# 6.4 wr22::regex\_parser::utils::BoxIsEmpty Struct Reference

```
#include <box.hpp>
```

Inheritance diagram for wr22::regex\_parser::utils::BoxIsEmpty:



## **Public Member Functions**

· const char \* what () const noexcept override

## 6.4.1 Member Function Documentation

#### 6.4.1.1 what()

```
const char * wr22::regex_parser::utils::BoxIsEmpty::what ( ) const [override], [noexcept]
```

The documentation for this struct was generated from the following files:

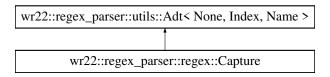
- include/wr22/regex\_parser/utils/box.hpp
- src/utils/box.cpp

# 6.5 wr22::regex\_parser::regex::Capture Class Reference

Group capture behavior.

```
#include <capture.hpp>
```

Inheritance diagram for wr22::regex\_parser::regex::Capture:



#### **Additional Inherited Members**

# 6.5.1 Detailed Description

Group capture behavior.

A group can be captured by index (when one writes (contents)), by name (e.g. (?<name>contents) in some dialects) or not captured at all ((?:contents)). Objects of this type determine how exactly a certain group is going to be captured. This is a variant type (see Part and utils::Adt for a more detailed explanation of the concept). The variants for this class (explicitly or implicitly convertible to this type) are located in the capture namespace.

The documentation for this class was generated from the following file:

• include/wr22/regex\_parser/regex/capture.hpp

# 6.6 wr22::regex\_parser::regex::part::Empty Struct Reference

An empty regex part.

```
#include <part.hpp>
```

# **Public Member Functions**

- Empty ()=default
- bool operator== (const Empty &rhs) const =default

## **Static Public Attributes**

• static constexpr const char \* code\_name = "empty"

# 6.6.1 Detailed Description

An empty regex part.

Corresponds to an empty regular expression ("") or the contents of an empty parenthesized group (" () ").

## 6.6.2 Constructor & Destructor Documentation

# 6.6.2.1 Empty()

```
wr22::regex_parser::regex::part::Empty::Empty ( ) [explicit], [default]
```

## 6.6.3 Member Function Documentation

# 6.6.3.1 operator==()

## 6.6.4 Member Data Documentation

# 6.6.4.1 code\_name

```
constexpr const char* wr22::regex_parser::regex::part::Empty::code_name = "empty" [static],
[constexpr]
```

The documentation for this struct was generated from the following file:

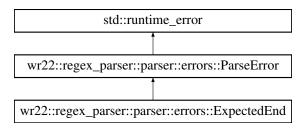
include/wr22/regex\_parser/regex/part.hpp

# 6.7 wr22::regex\_parser::parser::errors::ExpectedEnd Class Reference

The error when the parser expected the input to end, but it did not.

```
#include <errors.hpp>
```

Inheritance diagram for wr22::regex parser::parser::errors::ExpectedEnd:



#### **Public Member Functions**

• ExpectedEnd (size\_t position, char32\_t char\_got)

Constructor.

• size\_t position () const

Get the input position. See the constructor docs for a more detailed description.

char32\_t char\_got () const

Get the character the parser has received.

# 6.7.1 Detailed Description

The error when the parser expected the input to end, but it did not.

# 6.7.2 Constructor & Destructor Documentation

## 6.7.2.1 ExpectedEnd()

#### Constructor.

#### **Parameters**

position	the 0-based position in the input when the parser has encountered the end of input.
char_got	the character that the parser has received instead of the end of input.

## 6.7.3 Member Function Documentation

#### 6.7.3.1 char got()

```
char32_t wr22::regex_parser::parser::errors::ExpectedEnd::char_got ( ) const
```

Get the character the parser has received.

See the constructor docs for a more detailed description.

## 6.7.3.2 position()

```
size_t wr22::regex_parser::parser::errors::ExpectedEnd::position ( ) const
```

Get the input position. See the constructor docs for a more detailed description.

The documentation for this class was generated from the following files:

- include/wr22/regex\_parser/parser/errors.hpp
- src/parser/errors.cpp

# 6.8 wr22::regex\_parser::regex::part::Group Struct Reference

A regex part that represents a group in parentheses.

```
#include <part.hpp>
```

#### **Public Member Functions**

• Group (Capture capture, SpannedPart inner)

Convenience constructor.

• bool operator== (const Group &rhs) const =default

# **Public Attributes**

Capture capture

Capture behavior.

• utils::Box< SpannedPart > inner

The smart pointer to the group contents.

# **Static Public Attributes**

static constexpr const char \* code\_name = "group"

# 6.8.1 Detailed Description

A regex part that represents a group in parentheses.

A group in regular expressions is virtually everything that is enclosed with parentheses: (some group), (? $\leftarrow$ :blablabla) and (?P<group\_name>group contents) are all groups.

A group has two main attributes: (1) how it is captured during matching and (2) the contents of the group. The contents is simply another SpannedPart. The capture behavior is expressed by a separate type Capture. See its docs for additional info, and take a look at <a href="https://www.regular-expressions.info/brackets.co">https://www.regular-expressions.info/brackets.co</a> html for an introduction to or a recap of regex groups and capturing.

## 6.8.2 Constructor & Destructor Documentation

## 6.8.2.1 Group()

Convenience constructor.

# 6.8.3 Member Function Documentation

#### 6.8.3.1 operator==()

#### 6.8.4 Member Data Documentation

## 6.8.4.1 capture

```
Capture wr22::regex_parser::regex::part::Group::capture
```

Capture behavior.

#### 6.8.4.2 code\_name

```
constexpr const char* wr22::regex_parser::regex::part::Group::code_name = "group" [static],
[constexpr]
```

#### 6.8.4.3 inner

```
utils::Box<SpannedPart> wr22::regex_parser::regex::part::Group::inner
```

The smart pointer to the group contents.

The documentation for this struct was generated from the following files:

- include/wr22/regex\_parser/regex/part.hpp
- src/regex/part.cpp

# 6.9 wr22::regex\_parser::regex::capture::Index Struct Reference

Denotes a group captured by index.

```
#include <capture.hpp>
```

#### **Public Member Functions**

- Index ()=default
- bool operator== (const Index &rhs) const =default

## **Static Public Attributes**

• static constexpr const char \* code\_name = "index"

# 6.9.1 Detailed Description

Denotes a group captured by index.

# 6.9.2 Constructor & Destructor Documentation

## 6.9.2.1 Index()

```
wr22::regex_parser::regex::capture::Index::Index ( ) [explicit], [default]
```

## 6.9.3 Member Function Documentation

## 6.9.3.1 operator==()

## 6.9.4 Member Data Documentation

## 6.9.4.1 code\_name

```
constexpr const char* wr22::regex_parser::regex::capture::Index::code_name = "index" [static],
[constexpr]
```

The documentation for this struct was generated from the following file:

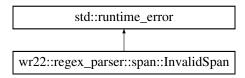
• include/wr22/regex\_parser/regex/capture.hpp

# 6.10 wr22::regex\_parser::span::InvalidSpan Struct Reference

The exception thrown on an attempt to construct an invalid span.

```
#include <span.hpp>
```

Inheritance diagram for wr22::regex\_parser::span::InvalidSpan:



# **Public Member Functions**

• InvalidSpan (size\_t begin, size\_t end)

# **Public Attributes**

- size\_t begin
- size\_t end

# 6.10.1 Detailed Description

The exception thrown on an attempt to construct an invalid span.

See the documentation for Span for additional information.

## 6.10.2 Constructor & Destructor Documentation

# 6.10.2.1 InvalidSpan()

## 6.10.3 Member Data Documentation

# 6.10.3.1 begin

```
size_t wr22::regex_parser::span::InvalidSpan::begin
```

## 6.10.3.2 end

```
size_t wr22::regex_parser::span::InvalidSpan::end
```

The documentation for this struct was generated from the following files:

- include/wr22/regex\_parser/span/span.hpp
- src/span/span.cpp

# 6.11 wr22::regex\_parser::regex::part::Literal Struct Reference

An regex part that matches a single character literally.

```
#include <part.hpp>
```

# **Public Member Functions**

- Literal (char32\_t character)
- bool operator== (const Literal &rhs) const =default

# **Public Attributes**

· char32\_t character

#### **Static Public Attributes**

• static constexpr const char \* code\_name = "literal"

# 6.11.1 Detailed Description

An regex part that matches a single character literally.

Corresponds to a plain character in a regular expression. E.g. the regex "foo" contains three character literals: f, o and o.

# 6.11.2 Constructor & Destructor Documentation

# 6.11.2.1 Literal()

# 6.11.3 Member Function Documentation

## 6.11.3.1 operator==()

## 6.11.4 Member Data Documentation

## 6.11.4.1 character

```
char32_t wr22::regex_parser::regex::part::Literal::character
```

#### 6.11.4.2 code\_name

```
constexpr const char* wr22::regex_parser::regex::part::Literal::code_name = "literal" [static],
[constexpr]
```

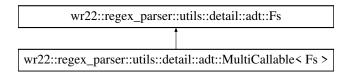
The documentation for this struct was generated from the following files:

- include/wr22/regex\_parser/regex/part.hpp
- src/regex/part.cpp

# 6.12 wr22::regex\_parser::utils::detail::adt::MultiCallable< Fs > Struct Template Reference

```
#include <adt.hpp>
```

Inheritance diagram for wr22::regex\_parser::utils::detail::adt::MultiCallable< Fs >:



## **Public Member Functions**

• MultiCallable (Fs &&... fs)

## 6.12.1 Constructor & Destructor Documentation

#### 6.12.1.1 MultiCallable()

The documentation for this struct was generated from the following file:

include/wr22/regex\_parser/utils/adt.hpp

# 6.13 wr22::regex\_parser::regex::capture::Name Struct Reference

Denotes a group captured by name.

```
#include <capture.hpp>
```

## **Public Member Functions**

- Name (std::string name, NamedCaptureFlavor flavor)
- bool operator== (const Name &rhs) const =default

#### **Public Attributes**

- · std::string name
- NamedCaptureFlavor flavor

## **Static Public Attributes**

• static constexpr const char \* code\_name = "name"

# 6.13.1 Detailed Description

Denotes a group captured by name.

A specific name and the syntax variant for this name's specification (see NamedCaptureFlavor) are stored.

#### 6.13.2 Constructor & Destructor Documentation

#### 6.13.2.1 Name()

# 6.13.3 Member Function Documentation

## 6.13.3.1 operator==()

# 6.13.4 Member Data Documentation

#### 6.13.4.1 code\_name

constexpr const char\* wr22::regex\_parser::regex::capture::Name::code\_name = "name" [static],
[constexpr]

#### 6.13.4.2 flavor

NamedCaptureFlavor wr22::regex\_parser::regex::capture::Name::flavor

#### 6.13.4.3 name

std::string wr22::regex\_parser::regex::capture::Name::name

The documentation for this struct was generated from the following files:

- include/wr22/regex\_parser/regex/capture.hpp
- src/parser/capture.cpp

# 6.14 wr22::regex parser::regex::capture::None Struct Reference

Denotes an non-capturing group.

#include <capture.hpp>

# **Public Member Functions**

- None ()=default
- bool operator== (const None &rhs) const =default

## **Static Public Attributes**

• static constexpr const char \* code\_name = "none"

# 6.14.1 Detailed Description

Denotes an non-capturing group.

## 6.14.2 Constructor & Destructor Documentation

## 6.14.2.1 None()

```
wr22::regex_parser::regex::capture::None ( ) [explicit], [default]
```

# 6.14.3 Member Function Documentation

## 6.14.3.1 operator==()

#### 6.14.4 Member Data Documentation

#### 6.14.4.1 code name

```
constexpr const char* wr22::regex_parser::regex::capture::None::code_name = "none" [static],
[constexpr]
```

The documentation for this struct was generated from the following file:

include/wr22/regex\_parser/regex/capture.hpp

# 6.15 wr22::regex\_parser::regex::part::Optional Struct Reference

A regex part specifying an optional quantifier ((expression)?).

```
#include <part.hpp>
```

## **Public Member Functions**

Optional (SpannedPart inner)

Convenience constructor.

• bool operator== (const Optional &rhs) const =default

## **Public Attributes**

utils::Box< SpannedPart > inner

The smart pointer to the subexpression under the quantifier.

# **Static Public Attributes**

• static constexpr const char \* code\_name = "optional"

# 6.15.1 Detailed Description

A regex part specifying an optional quantifier ((expression)?).

# 6.15.2 Constructor & Destructor Documentation

# 6.15.2.1 Optional()

Convenience constructor.

# 6.15.3 Member Function Documentation

# 6.15.3.1 operator==()

## 6.15.4 Member Data Documentation

## 6.15.4.1 code\_name

```
constexpr const char* wr22::regex_parser::regex::part::Optional::code_name = "optional" [static],
[constexpr]
```

#### 6.15.4.2 inner

utils::Box<SpannedPart> wr22::regex\_parser::regex::part::Optional::inner

The smart pointer to the subexpression under the quantifier.

The documentation for this struct was generated from the following files:

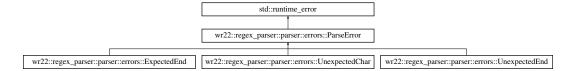
- include/wr22/regex\_parser/regex/part.hpp
- src/regex/part.cpp

# 6.16 wr22::regex\_parser::parser::errors::ParseError Struct Reference

The base class for parse errors.

```
#include <errors.hpp>
```

Inheritance diagram for wr22::regex\_parser::parser::errors::ParseError:



## 6.16.1 Detailed Description

The base class for parse errors.

This exception type should be caught if it is desired to catch all parse errors. However, there are more specific exceptions deriving from this one that can be handled separately for greater flexibility.

The documentation for this struct was generated from the following file:

include/wr22/regex\_parser/parser/errors.hpp

# 6.17 wr22::regex\_parser::parser<: Iter, Sentinel > Class Template Reference

A regex parser.

#### **Public Member Functions**

```
• Parser (Iter begin, Sentinel end)
```

Constructor.

void expect\_end ()

Ensure that the parser has consumed all of the input.

regex::SpannedPart parse regex ()

Parse a regex consuming part of the remaining input.

• regex::SpannedPart parse\_alternatives ()

Intermediate rule: parse a pipe-separated list of alternatives (e.g.

regex::SpannedPart parse sequence ()

Intermediate rule: parse a sequence of atoms (e.g.

regex::SpannedPart parse\_sequence\_or\_empty ()

Intermediate rule: parse a possibly empty sequence of atoms.

regex::SpannedPart parse\_atom ()

Intermediate rule: parse an atom.

regex::SpannedPart parse\_wildcard ()

Intermediate rule: parse a wildcard (.

regex::SpannedPart parse\_char\_literal ()

Intermediate rule: parse a character literal.

regex::SpannedPart parse\_group ()

Intermediate rule: parse a parenthesized group (any capture variant).

std::pair< std::string, Span > parse\_group\_name ()

Intermediate rule: parse a group name.

## 6.17.1 Detailed Description

```
\label{lem:convertible} $$ template < typename Iter, typename Sentinel > requires requires (Iter iter, Sentinel end) { ++iter; { *iter } -> std::convertible_to < char32_t >; { iter == end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertible_to < tolor) >; { iter != end } -> std::convertibl
```

A regex parser.

For additional information see the methods' docs, particularly the constructor and the parse regex method.

## 6.17.2 Constructor & Destructor Documentation

#### 6.17.2.1 Parser()

Constructor.

This constructor stores a pair of forward iterators that should generate a sequence of Unicode code points (char32\_t). The begin iterator and the end sentinel may have different types provided that the iterator can is equality comparable with the sentinel.

SAFETY: The iterators must not be invalidated as long as this Parser object is still alive.

#### 6.17.3 Member Function Documentation

#### 6.17.3.1 expect\_end()

```
template<typename Iter , typename Sentinel >
void wr22::regex_parser::parser::Parser< Iter, Sentinel >::expect_end ( ) [inline]
```

Ensure that the parser has consumed all of the input.

Does nothing if all input has been consumed.

#### **Exceptions**

```
errors::ExpectedEnd if this is not the case.
```

## 6.17.3.2 parse\_alternatives()

```
template<typename Iter , typename Sentinel >
regex::SpannedPart wr22::regex_parser::parser<: Iter, Sentinel >::parse_alternatives (
) [inline]
```

Intermediate rule: parse a pipe-separated list of alternatives (e.g.

a|bb|ccc).

#### Returns

the list of parsed alternatives packed into regex::part::Alternatives or, if and only if the list of alternatives contains exactly 1 element, the only alternative unchanged.

#### **Exceptions**

```
errors::ParseError if the input cannot be parsed.
```

## 6.17.3.3 parse\_atom()

```
template<typename Iter , typename Sentinel >
regex::SpannedPart wr22::regex_parser::parser::Parser< Iter, Sentinel >::parse_atom ( ) [inline]
```

Intermediate rule: parse an atom.

Currently, this grammar only recognizes two kinds of atoms: character literals (individual plain characters in a regex) and parenthesized groups. As the project development goes on, new kinds of atoms will be added.

#### Returns

the parsed atom (some variant of regex::SpannedPart depending on the atom kind).

# **Exceptions**

```
errors::ParseError if the input cannot be parsed.
```

#### 6.17.3.4 parse\_char\_literal()

```
template<typename Iter , typename Sentinel >
regex::SpannedPart wr22::regex_parser::Parser< Iter, Sentinel >::parse_char_literal (
) [inline]
```

Intermediate rule: parse a character literal.

#### Returns

the parsed character literal (regex::part::Literal).

#### **Exceptions**

*errors::UnexpectedEnd* if all characters from the input have already been consumed.

#### 6.17.3.5 parse\_group()

```
template<typename Iter , typename Sentinel >
regex::SpannedPart wr22::regex_parser::parser< Iter, Sentinel >::parse_group ( )
[inline]
```

Intermediate rule: parse a parenthesized group (any capture variant).

#### Returns

```
the parsed group (regex::part::Group).
```

#### 6.17.3.6 parse\_group\_name()

```
template<typename Iter , typename Sentinel > std::pair< std::string, Span > wr22::regex_parser::parser<: Iter, Sentinel >::parse_← group_name ( ) [inline]
```

Intermediate rule: parse a group name.

#### Returns

the UTF-8 encoded group name as an std::string.

#### 6.17.3.7 parse\_regex()

```
template<typename Iter , typename Sentinel >
regex::SpannedPart wr22::regex_parser::parser::Parser< Iter, Sentinel >::parse_regex ( )
[inline]
```

Parse a regex consuming part of the remaining input.

This is **the** method that should be called to parse a regular expression because it represents the root rule of the regex grammar. Please note that this method may not consume all of the parser's input. Hence, if a whole regex is to be parsed, the <code>expect\_end</code> method should be called afterwards.

#### Returns

the parsed regex AST (some variant of regex::SpannedPart depending on the input).

#### **Exceptions**

```
errors::ParseError if the input cannot be parsed.
```

#### 6.17.3.8 parse\_sequence()

```
template<typename Iter , typename Sentinel >
regex::SpannedPart wr22::regex_parser::parser::Parser< Iter, Sentinel >::parse_sequence ( )
[inline]
```

Intermediate rule: parse a sequence of atoms (e.g.

```
a(?:b)[c-e]).
```

#### Returns

the list of parsed atoms packed into regex::part::Sequence or, if and only if this list of contains exactly 1 element, the only atom unchanged.

#### **Exceptions**

```
errors::ParseError if the input cannot be parsed.
```

## 6.17.3.9 parse\_sequence\_or\_empty()

```
template<typename Iter , typename Sentinel >
regex::SpannedPart wr22::regex_parser::parser<: Iter, Sentinel >::parse_sequence_or_←
empty ( ) [inline]
```

Intermediate rule: parse a possibly empty sequence of atoms.

#### Returns

regex::part::Empty if the sequence is empty, or calls parse\_sequence otherwise.

# **Exceptions**

errors::ParseError | if the input cannot be parsed.

# 6.17.3.10 parse\_wildcard()

```
template<typename Iter , typename Sentinel >
regex::SpannedPart wr22::regex_parser::Parser< Iter, Sentinel >::parse_wildcard ( )
[inline]
Intermediate rule: parse a wildcard (.
).
```

#### Returns

the wildcard AST node.

## **Exceptions**

errors::UnexpectedEnd	if all characters from the input have already been consumed.
errors::UnexpectedChar	if the next input character is not

The documentation for this class was generated from the following file:

• src/parser/regex.cpp

# 6.18 wr22::regex\_parser::regex::Part Class Reference

A part of a regular expression and its AST node type.

```
#include <part.hpp>
```

Inheritance diagram for wr22::regex\_parser::regex::Part:

```
wr22::regex_parser::utils::Adt< Empty, Literal, Alternatives, Sequence, Group, Optional, Plus, Star, Wildcard >

wr22::regex_parser::regex::Part
```

#### **Additional Inherited Members**

## 6.18.1 Detailed Description

A part of a regular expression and its AST node type.

The parsed regular expressions are represented as abstract syntax trees (ASTs). These are tree-like data structures where each node represents a regular expression part (or the whole regex), and, depending on their type, these nodes may have subexpressions. Subexpressions are Parts themselves, which also have child expressions and so on. For example, part::Sequence has a number of subexpressions, and each of them is of the type Part and is an AST node.

Each regex part has its own simple function. For example, part::Alternatives tries to match several alternative subexpressions against the input and succeeds if at least one of them does; and part::Sequence matches several subexpressions one after another, requiring them all to match respective parts of the input. By combining these simple nodes, it becomes possible to represent complex regular expressions. For example, the regex aaa|bb can be represented as a part::Alternatives, where each of the alternatives is a parts::Sequence of part::Literals.

The Part itself is represented by std::variant via the helper class utils::Adt. In a nutshell, it allows a regex part to "have" one of the several predefined types (the so-called variants, which are defined in the part namespace), but still be represented as a Part. For the list of operations that can be performed on this type, e.g. to check if an instance of Parts has a specific variant and, if yes, access the value of this variant, see the documentation for the utils::Adt class, which Part inherits from.

Note that this type contains no span information for the root AST node. For a spanned version, see SpannedPart.

The documentation for this class was generated from the following file:

include/wr22/regex\_parser/regex/part.hpp

# 6.19 wr22::regex parser::regex::part::Plus Struct Reference

A regex part specifying an "at least one" quantifier ((expression)+).

```
#include <part.hpp>
```

#### **Public Member Functions**

Plus (SpannedPart inner)

Convenience constructor.

• bool operator== (const Plus &rhs) const =default

#### **Public Attributes**

utils::Box< SpannedPart > inner

The smart pointer to the subexpression under the quantifier.

#### Static Public Attributes

static constexpr const char \* code\_name = "plus"

# 6.19.1 Detailed Description

A regex part specifying an "at least one" quantifier ((expression)+).

# 6.19.2 Constructor & Destructor Documentation

# 6.19.2.1 Plus()

Convenience constructor.

## 6.19.3 Member Function Documentation

## 6.19.3.1 operator==()

#### 6.19.4 Member Data Documentation

## 6.19.4.1 code\_name

```
constexpr const char* wr22::regex_parser::regex::part::Plus::code_name = "plus" [static],
[constexpr]
```

#### 6.19.4.2 inner

```
utils::Box<SpannedPart> wr22::regex_parser::regex::part::Plus::inner
```

The smart pointer to the subexpression under the quantifier.

The documentation for this struct was generated from the following files:

- include/wr22/regex\_parser/regex/part.hpp
- src/regex/part.cpp

# 6.20 wr22::regex\_parser::regex::part::Sequence Struct Reference

A regex part with the list of items to be matched one after another.

```
#include <part.hpp>
```

#### **Public Member Functions**

- Sequence (std::vector< SpannedPart > items)
- bool operator== (const Sequence &rhs) const =default

#### **Public Attributes**

std::vector < SpannedPart > items
 The list of the subexpressions.

## **Static Public Attributes**

• static constexpr const char \* code\_name = "sequence"

# 6.20.1 Detailed Description

A regex part with the list of items to be matched one after another.

Sequences in regular expressions are just subexpressions going directly one after another. As an example, a[b-e]. is a sequence of 3 subexpressions: a, [b-e] and .. As an another example, ab is a sequence of 2 subexpressions: a and b.

#### 6.20.2 Constructor & Destructor Documentation

## 6.20.2.1 Sequence()

## 6.20.3 Member Function Documentation

## 6.20.3.1 operator==()

## 6.20.4 Member Data Documentation

#### 6.20.4.1 code\_name

```
constexpr const char* wr22::regex_parser::regex::part::Sequence::code_name = "sequence" [static],
[constexpr]
```

#### 6.20.4.2 items

```
std::vector<SpannedPart> wr22::regex_parser::regex::part::Sequence::items
```

The list of the subexpressions.

The documentation for this struct was generated from the following files:

- include/wr22/regex\_parser/regex/part.hpp
- src/regex/part.cpp

# 6.21 wr22::regex\_parser::span::Span Class Reference

Character position range in the input string.

```
#include <span.hpp>
```

#### **Public Member Functions**

• size\_t length () const

Get the length of the span (the number of characters covered).

size\_t begin () const

Get the begin position of the span.

• size\_t end () const

Get the end position of the span.

- bool operator== (const Span &other) const =default
- bool operator!= (const Span &other) const =default

#### Static Public Member Functions

• static Span make\_empty (size\_t position)

Construct an empty span that "starts" at a given position.

• static Span make\_single\_position (size\_t position)

Construct a span that captures only one position.

static Span make\_from\_positions (size\_t begin, size\_t end)

Construct a span with given values of begin and end without any transformations.

static Span make\_with\_length (size\_t begin, size\_t length)

Construct a span with a given value of begin and a given length.

# 6.21.1 Detailed Description

Character position range in the input string.

The range is encoded by two numbers: begin, the position (0-based index) of the first character in the range, and end, the past-the-end position, or the 0-based index of the last character in the range **plus 1**. This is to be consistent with the behavior of C++ iterators and begin()/end() functions on STL containers. Please note, however, that the begin()/end() methods here are just accessors that are not used for iteration, they return plain indices which have no iterator semantics.

Invalid spans (begin > end) are not allowed and their construction will result in an error. See the documentation for the relevant methods for details.

#### 6.21.2 Member Function Documentation

#### 6.21.2.1 begin()

```
size_t wr22::regex_parser::span::Span::begin ( ) const
```

Get the begin position of the span.

#### 6.21.2.2 end()

```
size_t wr22::regex_parser::span::Span::end ( ) const
```

Get the end position of the span.

## 6.21.2.3 length()

```
size_t wr22::regex_parser::span::Span::length ( ) const
```

Get the length of the span (the number of characters covered).

#### 6.21.2.4 make\_empty()

Construct an empty span that "starts" at a given position.

The resulting span will have begin = position and end = position.

# 6.21.2.5 make\_from\_positions()

Construct a span with given values of begin and end without any transformations.

## **Exceptions**

```
InvalidSpan if end < begin.</pre>
```

## 6.21.2.6 make\_single\_position()

Construct a span that captures only one position.

The resulting span will have begin = position and end = position + 1.

# **Exceptions**

```
InvalidSpan | if position + 1 overflows size_t. Note that the error message might not be precise enough.
```

# 6.21.2.7 make\_with\_length()

Construct a span with a given value of begin and a given length.

The length is determined by the number of characters covered by this span, and, since begin and end form a half-interval, it equals end - begin.

## Exceptions

```
InvalidSpan if begin + length overflows size_t. Note that the error message might not be precise enough.
```

#### 6.21.2.8 operator"!=()

#### 6.21.2.9 operator==()

The documentation for this class was generated from the following files:

- include/wr22/regex\_parser/span/span.hpp
- src/span/span.cpp

# 6.22 wr22::regex\_parser::regex::SpannedPart Class Reference

A version of Part including the span information (position in the input) of the root AST node (child nodes always contain it because they are represented as SpannedParts themselves).

```
#include <part.hpp>
```

#### **Public Member Functions**

- SpannedPart (Part part, span::Span span)
- bool operator== (const SpannedPart &other) const =default
- bool operator!= (const SpannedPart &other) const =default
- const Part & part () const

Access the wrapped Part (const version).

• Part & part ()

Access the wrapped Part (non-const version).

• span::Span span () const

Get the associated span.

# 6.22.1 Detailed Description

A version of Part including the span information (position in the input) of the root AST node (child nodes always contain it because they are represented as SpannedParts themselves).

#### 6.22.2 Constructor & Destructor Documentation

## 6.22.2.1 SpannedPart()

## 6.22.3 Member Function Documentation

```
6.22.3.1 operator"!=()
bool wr22::regex_parser::regex::SpannedPart::operator!= (
            const SpannedPart & other ) const [default]
6.22.3.2 operator==()
bool wr22::regex_parser::regex::SpannedPart::operator== (
            const SpannedPart & other ) const [default]
6.22.3.3 part() [1/2]
Part & wr22::regex_parser::regex::SpannedPart::part ( )
Access the wrapped Part (non-const version).
6.22.3.4 part() [2/2]
const Part & wr22::regex_parser::regex::SpannedPart::part ( ) const
Access the wrapped Part (const version).
6.22.3.5 span()
span::Span wr22::regex_parser::regex::SpannedPart::span ( ) const
```

The documentation for this class was generated from the following files:

- include/wr22/regex\_parser/regex/part.hpp
- src/regex/part.cpp

Get the associated span.

# 6.23 wr22::regex parser::regex::part::Star Struct Reference

A regex part specifying an "at least zero" quantifier (  $({\tt expression}) *).$ 

```
#include <part.hpp>
```

# **Public Member Functions**

Star (SpannedPart inner)

Convenience constructor.

bool operator== (const Star &rhs) const =default

#### **Public Attributes**

utils::Box< SpannedPart > inner

The smart pointer to the subexpression under the quantifier.

## **Static Public Attributes**

• static constexpr const char \* code\_name = "star"

# 6.23.1 Detailed Description

A regex part specifying an "at least zero" quantifier ((expression)\*).

#### 6.23.2 Constructor & Destructor Documentation

#### 6.23.2.1 Star()

Convenience constructor.

## 6.23.3 Member Function Documentation

## 6.23.3.1 operator==()

## 6.23.4 Member Data Documentation

## 6.23.4.1 code\_name

```
constexpr const char* wr22::regex_parser::regex::part::Star::code_name = "star" [static],
[constexpr]
```

#### 6.23.4.2 inner

```
utils::Box<SpannedPart> wr22::regex_parser::regex::part::Star::inner
```

The smart pointer to the subexpression under the quantifier.

The documentation for this struct was generated from the following files:

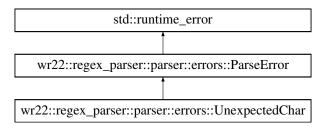
- include/wr22/regex\_parser/regex/part.hpp
- src/regex/part.cpp

# 6.24 wr22::regex\_parser::parser::errors::UnexpectedChar Class Reference

The error when the parser got a character it didn't expect at the current position.

```
#include <errors.hpp>
```

Inheritance diagram for wr22::regex\_parser::parser::errors::UnexpectedChar:



#### **Public Member Functions**

- UnexpectedChar (size\_t position, char32\_t char\_got, std::string expected)
   Constructor.
- size\_t position () const

Get the input position. See the constructor docs for a more detailed description.

char32\_t char\_got () const

Get the character the parser has received.

• const std::string & expected () const

Get the description of expected characters.

# 6.24.1 Detailed Description

The error when the parser got a character it didn't expect at the current position.

# 6.24.2 Constructor & Destructor Documentation

# 6.24.2.1 UnexpectedChar()

#### Constructor.

#### **Parameters**

position	the 0-based position in the input when the parser has encountered the unexpected character.
char_got	the character that the parser has received.
expected	a textual description of a class of characters expected instead.

## 6.24.3 Member Function Documentation

# 6.24.3.1 char\_got()

```
char32_t wr22::regex_parser::parser::errors::UnexpectedChar::char_got ( ) const
```

Get the character the parser has received.

See the constructor docs for a more detailed description.

#### 6.24.3.2 expected()

```
const std::string & wr22::regex_parser::parser::errors::UnexpectedChar::expected ( ) const
```

Get the description of expected characters.

See the constructor docs for a more detailed description.

#### 6.24.3.3 position()

```
size_t wr22::regex_parser::parser::errors::UnexpectedChar::position ( ) const
```

Get the input position. See the constructor docs for a more detailed description.

The documentation for this class was generated from the following files:

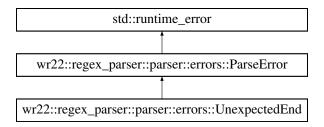
- include/wr22/regex\_parser/parser/errors.hpp
- src/parser/errors.cpp

# 6.25 wr22::regex\_parser::parser::errors::UnexpectedEnd Class Reference

The error when the parser hit the end of the input earlier than it expected.

```
#include <errors.hpp>
```

Inheritance diagram for wr22::regex parser::parser::errors::UnexpectedEnd:



# **Public Member Functions**

UnexpectedEnd (size\_t position, std::string expected)

Constructor.

size\_t position () const

Get the input position. See the constructor docs for a more detailed description.

• const std::string & expected () const

Get the description of expected characters.

## 6.25.1 Detailed Description

The error when the parser hit the end of the input earlier than it expected.

## 6.25.2 Constructor & Destructor Documentation

#### 6.25.2.1 UnexpectedEnd()

Constructor.

#### **Parameters**

position	the 0-based position in the input when the parser has encountered the end of input.
expected	a textual description of a class of characters expected instead.

#### 6.25.3 Member Function Documentation

## 6.25.3.1 expected()

```
\verb|const| std::string & wr22::regex_parser::parser::errors::UnexpectedEnd::expected ( ) \\
```

Get the description of expected characters.

See the constructor docs for a more detailed description.

## 6.25.3.2 position()

```
size_t wr22::regex_parser::parser::errors::UnexpectedEnd::position ( ) const
```

Get the input position. See the constructor docs for a more detailed description.

The documentation for this class was generated from the following files:

- include/wr22/regex\_parser/parser/errors.hpp
- src/parser/errors.cpp

# 6.26 wr22::regex\_parser::regex::part::Wildcard Struct Reference

A regex part specifying any single character (.).

```
#include <part.hpp>
```

# **Public Member Functions**

- Wildcard ()=default
- bool operator== (const Wildcard &rhs) const =default

#### **Static Public Attributes**

• static constexpr const char \* code\_name = "wildcard"

# 6.26.1 Detailed Description

A regex part specifying any single character (.).

# 6.26.2 Constructor & Destructor Documentation

# 6.26.2.1 Wildcard()

```
wr22::regex_parser::regex::part::Wildcard::Wildcard ( ) [explicit], [default]
```

# 6.26.3 Member Function Documentation

## 6.26.3.1 operator==()

# 6.26.4 Member Data Documentation

# 6.26.4.1 code\_name

```
constexpr const char* wr22::regex_parser::regex::part::Wildcard::code_name = "wildcard" [static],
[constexpr]
```

The documentation for this struct was generated from the following file:

• include/wr22/regex\_parser/regex/part.hpp

# **Chapter 7**

# **File Documentation**

# 7.1 include/wr22/regex\_parser/parser/errors.hpp File Reference

```
#include <exception>
#include <stdexcept>
#include <string>
```

### **Classes**

• struct wr22::regex\_parser::parser::errors::ParseError

The base class for parse errors.

• class wr22::regex\_parser::parser::errors::UnexpectedEnd

The error when the parser hit the end of the input earlier than it expected.

class wr22::regex\_parser::parser::errors::ExpectedEnd

The error when the parser expected the input to end, but it did not.

• class wr22::regex\_parser::parser::errors::UnexpectedChar

The error when the parser got a character it didn't expect at the current position.

- namespace wr22
- namespace wr22::regex\_parser
- namespace wr22::regex\_parser::parser
- namespace wr22::regex\_parser::parser::errors

# 7.2 errors.hpp

#### Go to the documentation of this file.

```
1 #pragma once
4 #include <exception>
5 #include <stdexcept>
6 #include <string>
8 namespace wr22::regex_parser::parser::errors {
15 struct ParseError : public std::runtime_error {
       using std::runtime_error::runtime_error;
17 };
18
20 class UnexpectedEnd : public ParseError {
21 public:
       UnexpectedEnd(size_t position, std::string expected);
       size_t position() const;
33
      const std::string& expected() const;
34
35 private:
       size_t m_position;
36
       std::string m_expected;
38 };
39
41 class ExpectedEnd : public ParseError {
42 public:
       ExpectedEnd(size_t position, char32_t char_got);
48
49
      size_t position() const;
char32_t char_got() const;
54
55
56 private:
      size_t m_position;
57
58
       char32_t m_char_got;
59 };
62 class UnexpectedChar : public ParseError {
63 public:
       UnexpectedChar(size_t position, char32_t char_got, std::string expected);
70
71
       size_t position() const;
       char32_t char_got() const;
79
       const std::string& expected() const;
80
81 private:
       size_t m_position;
char32_t m_char_got;
82
83
       std::string m_expected;
85 };
87 } // namespace wr22::regex_parser::parser::errors
```

# 7.3 include/wr22/regex\_parser/parser/regex.hpp File Reference

```
#include <wr22/regex_parser/regex/part.hpp>
#include <string_view>
```

# **Namespaces**

- namespace wr22
- namespace wr22::regex\_parser
- namespace wr22::regex parser::parser

### **Functions**

regex::SpannedPart wr22::regex\_parser::parse\_regex (const std::u32string\_view &regex)
 Parse a regular expression into its AST.

7.4 regex.hpp 65

# 7.4 regex.hpp

#### Go to the documentation of this file.

```
1 #pragma once
2
3 // wr22
4 #include <wr22/regex_parser/regex/part.hpp>
5
6 // stl
7 #include <string_view>
8
9 namespace wr22::regex_parser::parser {
10
23 regex::SpannedPart parse_regex(const std::u32string_view& regex);
24
25 } // namespace wr22::regex_parser::parser
```

# 7.5 include/wr22/regex\_parser/regex/capture.hpp File Reference

```
#include <wr22/regex_parser/regex/named_capture_flavor.hpp>
#include <wr22/regex_parser/utils/adt.hpp>
#include <iosfwd>
#include <string>
#include <nlohmann/json.hpp>
```

#### **Classes**

- struct wr22::regex\_parser::regex::capture::None
  - Denotes an non-capturing group.
- struct wr22::regex parser::regex::capture::Index

Denotes a group captured by index.

• struct wr22::regex\_parser::regex::capture::Name

Denotes a group captured by name.

class wr22::regex\_parser::regex::Capture

Group capture behavior.

# **Namespaces**

- namespace wr22
- namespace wr22::regex\_parser
- namespace wr22::regex\_parser::regex
- namespace wr22::regex\_parser::regex::capture

# **Typedefs**

using wr22::regex\_parser::regex::capture::Adt = utils::Adt < None, Index, Name >

### **Functions**

- void wr22::regex parser::regex::capture::to json (nlohmann::json &j, const None &capture)
- void wr22::regex\_parser::regex::capture::to\_json (nlohmann::json &j, const Index &capture)
- void wr22::regex\_parser::regex::capture::to\_json (nlohmann::json &j, const Name &capture)
- std::ostream & wr22::regex\_parser::regex::operator<< (std::ostream &out, const Capture &capture)</li>
- void wr22::regex\_parser::regex::to\_json (nlohmann::json &j, const Capture &capture)

# 7.6 capture.hpp

#### Go to the documentation of this file.

```
1 #pragma once
4 #include <wr22/regex_parser/regex/named_capture_flavor.hpp>
5 #include <wr22/regex_parser/utils/adt.hpp>
8 #include <iosfwd>
9 #include <string>
10
12 #include <nlohmann/json.hpp>
13
14 namespace wr22::regex_parser::regex {
15
16 class Capture;
18 namespace capture {
    struct None {
    explicit None() = default;
20
2.1
            bool operator==(const None& rhs) const = default;
static constexpr const char* code_name = "none";
22
23
25
       void to_json(nlohmann::json& j, const None& capture);
26
       struct Index {
    explicit Index() = default;
2.8
29
30
            bool operator==(const Index& rhs) const = default;
            static constexpr const char* code_name = "index";
31
33
       void to_json(nlohmann::json& j, const Index& capture);
34
39
       struct Name {
            explicit Name(std::string name, NamedCaptureFlavor flavor);
40
42
            std::string name;
43
            NamedCaptureFlavor flavor;
            bool operator==(const Name& rhs) const = default;
static constexpr const char* code_name = "name";
44
4.5
46
       void to_json(nlohmann::json& j, const Name& capture);
49
        using Adt = utils::Adt<None, Index, Name>;
50 }
      // namespace capture
51
57 //
61 class Capture : public capture::Adt {
62 public:
        using capture::Adt::Adt;
64 };
65
66 std::ostream& operator«(std::ostream& out, const Capture& capture); 67 void to_json(nlohmann::json& j, const Capture& capture);
69 } // namespace wr22::regex_parser::regex
```

# 7.7 include/wr22/regex\_parser/regex/named\_capture\_flavor.hpp File Reference

```
#include <iosfwd>
#include <nlohmann/json.hpp>
```

- namespace wr22
- namespace wr22::regex\_parser
- namespace wr22::regex\_parser::regex

#### **Enumerations**

enum class wr22::regex\_parser::regex::NamedCaptureFlavor { wr22::regex\_parser::regex::Apostrophes , wr22::regex\_parser::regex::Angles , wr22::regex\_parser::regex::AnglesWithP }

The flavor (dialect) of a named group capture.

### **Functions**

- std::ostream & wr22::regex\_parser::regex::operator<< (std::ostream &out, NamedCaptureFlavor flavor)</li>
- void wr22::regex parser::regex::to json (nlohmann::json &j, NamedCaptureFlavor flavor)

# 7.8 named\_capture\_flavor.hpp

Go to the documentation of this file.

```
1 #pragma once
3 // stl
4 #include <iosfwd>
6 // nlohmann
7 #include <nlohmann/json.hpp>
9 namespace wr22::regex_parser::regex {
15 enum class NamedCaptureFlavor
16 {
19
       Apostrophes,
2.2
       Angles.
24
      AnglesWithP,
25 };
27 std::ostream& operator ((std::ostream& out, NamedCaptureFlavor flavor);
28 void to_json(nlohmann::json& j, NamedCaptureFlavor flavor);
30 } // namespace wr22::regex_parser::regex
```

# 7.9 include/wr22/regex\_parser/regex/part.hpp File Reference

```
#include <nlohmann/json_fwd.hpp>
#include <wr22/regex_parser/regex/capture.hpp>
#include <wr22/regex_parser/span/span.hpp>
#include <wr22/regex_parser/utils/adt.hpp>
#include <wr22/regex_parser/utils/box.hpp>
#include <iosfwd>
#include <memory>
#include <vector>
#include <nlohmann/json.hpp>
```

#### **Classes**

struct wr22::regex parser::regex::part::Empty

An empty regex part.

struct wr22::regex parser::regex::part::Literal

An regex part that matches a single character literally.

• struct wr22::regex\_parser::regex::part::Alternatives

A regex part with the list of alternatives to be matched.

• struct wr22::regex\_parser::regex::part::Sequence

A regex part with the list of items to be matched one after another.

• struct wr22::regex\_parser::regex::part::Group

A regex part that represents a group in parentheses.

• struct wr22::regex\_parser::regex::part::Optional

A regex part specifying an optional quantifier ((expression)?).

struct wr22::regex parser::regex::part::Plus

A regex part specifying an "at least one" quantifier ((expression)+).

struct wr22::regex\_parser::regex::part::Star

A regex part specifying an "at least zero" quantifier ((expression)\*).

struct wr22::regex parser::regex::part::Wildcard

A regex part specifying any single character (.).

· class wr22::regex parser::regex::Part

A part of a regular expression and its AST node type.

class wr22::regex parser::regex::SpannedPart

A version of Part including the span information (position in the input) of the root AST node (child nodes always contain it because they are represented as SpannedParts themselves).

### **Namespaces**

- namespace wr22
- namespace wr22::regex parser
- namespace wr22::regex\_parser::regex
- namespace wr22::regex\_parser::regex::part

The namespace with the variants of Part.

### **Typedefs**

• using wr22::regex\_parser::regex::part::Adt = utils::Adt< Empty, Literal, Alternatives, Sequence, Group, Optional, Plus, Star, Wildcard >

#### **Functions**

- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Empty &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Literal &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Alternatives &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Sequence &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Group &part)
- void wr22::regex parser::regex::part::to json (nlohmann::json &j, const part::Optional &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Plus &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Star &part)
- void wr22::regex parser::regex::part::to json (nlohmann::json &j, const part::Wildcard &part)
- void wr22::regex\_parser::regex::to\_json (nlohmann::json &j, const Part &part)
- void wr22::regex parser::regex::to json (nlohmann::json &j, const SpannedPart &part)
- std::ostream & wr22::regex parser::regex::operator<< (std::ostream &out, const SpannedPart &part)</li>

Convert a SpannedPart to a textual representation and write it to an std::ostream.

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# 7.10 part.hpp

### Go to the documentation of this file.

```
3 // wr22
4 #include <nlohmann/json_fwd.hpp>
5 #include <wr22/regex_parser/regex/capture.hpp>
6 #include <wr22/regex_parser/span/span.hpp>
7 #include <wr22/regex_parser/utils/adt.hpp>
8 #include <wr22/regex_parser/utils/box.hpp>
10 // stl
11 #include <iosfwd>
12 #include <memory>
13 #include <vector>
14
15 // nlohmann
16 #include <nlohmann/json.hpp>
18 namespace wr22::regex_parser::regex {
20 // Forward declarations.
21 class Part;
22 class SpannedPart;
27 namespace part {
32
       struct Empty {
33
           explicit Empty() = default;
34
           bool operator==(const Empty& rhs) const = default;
           static constexpr const char* code_name = "empty";
35
36
       void to_json(nlohmann::json& j, const Empty& part);
38
43
       struct Literal {
            explicit Literal(char32_t character);
44
           bool operator == (const Literal & rhs) const = default;
45
           static constexpr const char* code_name = "literal";
46
48
           char32_t character;
49
       void to_json(nlohmann::json& j, const Literal& part);
50
51
       struct Alternatives {
60
           explicit Alternatives(std::vector<SpannedPart> alternatives);
           bool operator==(const Alternatives& rhs) const = default;
static constexpr const char* code_name = "alternatives";
63
64
            std::vector<SpannedPart> alternatives;
66
68
       void to_json(nlohmann::json& j, const Alternatives& part);
69
75
       struct Sequence {
76
           explicit Sequence(std::vector<SpannedPart> items);
           bool operator==(const Sequence& rhs) const = default;
static constexpr const char* code_name = "sequence";
77
78
79
81
            std::vector<SpannedPart> items;
82
83
       void to_json(nlohmann::json& j, const Sequence& part);
84
       struct Group {
95
           explicit Group (Capture capture, SpannedPart inner);
           bool operator==(const Group& rhs) const = default;
98
99
           static constexpr const char* code_name = "group";
100
             Capture capture;
            utils::Box<SpannedPart> inner;
104
105
106
        void to_json(nlohmann::json& j, const Group& part);
107
109
111
            explicit Optional(SpannedPart inner);
             bool operator==(const Optional& rhs) const = default;
112
113
             static constexpr const char* code_name = "optional";
114
116
             utils::Box<SpannedPart> inner;
117
118
        void to_json(nlohmann::json& j, const Optional& part);
119
121
        struct Plus {
            explicit Plus(SpannedPart inner);
124
            bool operator==(const Plus& rhs) const = default;
125
            static constexpr const char* code_name = "plus";
126
```

```
128
             utils::Box<SpannedPart> inner;
129
         void to_json(nlohmann::json& j, const Plus& part);
130
131
133
        struct Star {
    explicit Star(SpannedPart inner);
135
136
             bool operator==(const Star& rhs) const = default;
137
             static constexpr const char* code_name = "star";
138
140
             utils::Box<SpannedPart> inner;
141
142
        void to_json(nlohmann::json& j, const Star& part);
143
145
        struct Wildcard {
146
             explicit Wildcard() = default;
             bool operator==(const Wildcard& rhs) const = default;
static constexpr const char* code_name = "wildcard";
147
148
149
150
        void to_json(nlohmann::json& j, const Wildcard& part);
151
152
        using Adt = utils::
153
            Adt<Empty, Literal, Alternatives, Sequence, Group, Optional, Plus, Star, Wildcard>;
154 } // namespace part
155
182 class Part : public part::Adt {
183 public:
184
        using part::Adt::Adt;
185 };
186 void to_json(nlohmann::json& j, const Part& part);
187
190 class SpannedPart {
191 public:
192
        explicit SpannedPart(Part part, span::Span span);
193
        bool operator==(const SpannedPart& other) const = default;
bool operator!=(const SpannedPart& other) const = default;
194
195
196
198
        const Part& part() const;
200
        Part& part();
201
203
        span::Span span() const;
2.04
205 private:
206
        Part m_part;
207
        span::Span m_span;
208 };
209 void to_json(nlohmann::json& j, const SpannedPart& part);
210
212 std::ostream& operator«(std::ostream& out, const SpannedPart& part);
213
214 } // namespace wr22::regex_parser::regex
```

# 7.11 include/wr22/regex\_parser/span/span.hpp File Reference

```
#include <cstddef>
#include <stdexcept>
#include <ostream>
#include <nlohmann/json.hpp>
```

#### **Classes**

struct wr22::regex\_parser::span::InvalidSpan

The exception thrown on an attempt to construct an invalid span.

· class wr22::regex\_parser::span::Span

Character position range in the input string.

- namespace wr22
- namespace wr22::regex\_parser
- namespace wr22::regex\_parser::span

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#### **Functions**

- std::ostream & wr22::regex\_parser::span::operator<< (std::ostream &out, Span span)</li>
- void wr22::regex\_parser::span::to\_json (nlohmann::json &j, Span span)

# 7.12 span.hpp

Go to the documentation of this file.

```
1 #pragma once
3 // stl
4 #include <cstddef>
5 #include <stdexcept>
6 #include <ostream>
8 // nlohmann
9 #include <nlohmann/json.hpp>
11 namespace wr22::regex_parser::span {
16 struct InvalidSpan : public std::runtime_error {
17
       InvalidSpan(size_t begin, size_t end);
18
      size_t begin;
20
       size_t end;
21 };
22
34 class Span {
35 public:
       static Span make_empty(size_t position);
       static Span make_single_position(size_t position);
47
51
      static Span make_from_positions(size_t begin, size_t end);
52
      static Span make_with_length(size_t begin, size_t length);
60
      size_t length() const;
64
66
      size_t begin() const;
67
69
      size t end() const;
70
       bool operator==(const Span& other) const = default;
72
      bool operator!=(const Span& other) const = default;
73
74 private:
81
      explicit Span(size_t begin, size_t end);
83
      size_t m_begin;
84
      size_t m_end;
85 };
86
87 std::ostream& operator (std::ostream& out, Span span);
88 void to_json(nlohmann::json& j, Span span);
90 } // namespace wr22::regex_parser::span
```

# 7.13 include/wr22/regex\_parser/utils/adt.hpp File Reference

```
#include <utility>
#include <variant>
```

#### **Classes**

- struct wr22::regex parser::utils::detail::adt::MultiCallable< Fs >
- class wr22::regex\_parser::utils::Adt< Variants >

A helper class that simplifies creation of algebraic data types.

# **Namespaces**

- namespace wr22
- namespace wr22::regex\_parser
- · namespace wr22::regex\_parser::utils
- namespace wr22::regex\_parser::utils::detail
- namespace wr22::regex parser::utils::detail::adt

# **Functions**

- template<typename... Variants>
  bool wr22::regex\_parser::utils::operator== (const Adt< Variants... > &lhs, const Adt< Variants... > &rhs)

  Compare two compatible ADTs for equality.
- template<typename... Variants>
  bool wr22::regex\_parser::utils::operator!= (const Adt< Variants... > &lhs, const Adt< Variants... > &rhs)
  Compare two compatible ADTs for non-equality.

# 7.14 adt.hpp

#### Go to the documentation of this file.

```
#pragma once
3 // stl
4 #include <utility>
5 #include <variant>
7 namespace wr22::regex_parser::utils {
9 namespace detail::adt {
       // https://en.cppreference.com/w/cpp/utility/variant/visit#Example provides a very similar // example of C++ template black magic.
10
11
      template <typename... Fs>
struct MultiCallable : public Fs... {
13
14
           MultiCallable(Fs&&... fs) : Fs(fs)... {}
1.5
           using Fs::operator()...;
16
17 } // namespace detail::adt
18
28 template <typename... Variants>
29 class Adt {
30 public:
32
       using VariantType = std::variant<Variants...>;
33
43
       template <typename V>
       Adt(V variant) : m_variant(std::move(variant)) {}
74
       template <typename... Fs>
7.5
       decltype (auto) visit(Fs\&\&... visitors) const {
76
           return std::visit(
77
               detail::adt::MultiCallable<Fs...>(std::forward<Fs>(visitors)...),
                m_variant);
79
80
87
       template <typename... Fs>
88
       decltype (auto) visit (Fs&&... visitors) {
89
           return std::visit(
               detail::adt::MultiCallable<Fs...>(std::forward<Fs>(visitors)...),
90
92
93
       const VariantType& as_variant() const {
95
96
           return m_variant;
98
100
        VariantType& as_variant() {
101
             return m_variant;
103
104 protected:
        VariantType m_variant;
```

```
106 };
107
109 template <typename... Variants>
110 bool operator==(const Adt<Variants...>& lhs, const Adt<Variants...>& rhs) {
111    return lhs.as_variant() == rhs.as_variant();
112 }
113
115 template <typename... Variants>
116 bool operator!=(const Adt<Variants...>& lhs, const Adt<Variants...>& rhs) {
117    return !(lhs == rhs);
118 }
119
120 } // namespace wr22::regex_parser::utils
```

# 7.15 include/wr22/regex\_parser/utils/box.hpp File Reference

```
#include <exception>
#include <memory>
#include <utility>
```

#### **Classes**

- struct wr22::regex parser::utils::BoxIsEmpty
- class wr22::regex\_parser::utils::Box< T >

A copyable and equality-comparable wrapper around std::unique\_ptr.

### **Namespaces**

- namespace wr22
- namespace wr22::regex\_parser
- · namespace wr22::regex\_parser::utils

### **Functions**

```
    template<typename T >
        wr22::regex_parser::utils::Box (T &&value) -> Box< T >
            Type deduction guideline for Box (value initialization).
    template<typename T >
            wr22::regex_parser::utils::Box (std::unique_ptr< T > ptr) -> Box< T >
                  Type deduction guideline for Box (std::unique_ptr adoption).
    template<typename T, typename U >
            bool wr22::regex_parser::utils::operator== (const Box< T > &lhs, const Box< U > &rhs)
    template<typename T, typename U >
            bool wr22::regex_parser::utils::operator!= (const Box< T > &lhs, const Box< U > &rhs)
```

# 7.16 box.hpp

#### Go to the documentation of this file.

```
1 #pragma once
4 #include <exception>
5 #include <memory>
6 #include <utility>
8 namespace wr22::regex_parser::utils {
10 struct BoxIsEmpty : public std::exception {
       const char* what() const noexcept override;
12 };
1.3
25 template <typename T>
26 class Box {
32
       explicit Box(T&& value) : m_ptr(std::make_unique<T>(std::forward<T>(value))) {}
33
49
       explicit Box(std::unique_ptr<T> ptr) : m_ptr(std::move(ptr)) {}
50
       template <typename Dummy = T>
       Box(const Box& other) : m_ptr(std::make_unique<T>(*other)) {}
58
59
63
       template <typename... Args>
       static Box<T> construct_in_place(Args&&... args) {
64
65
          return Box(std::make_unique<T>(std::forward<Args>(args)...));
66
71
       const T& operator*() const {
       if (m_ptr == nullptr) {
    throw BoxIsEmpty{};
72
73
74
75
           return *m_ptr;
76
      }
81
      T& operator*() {
82
       if (m_ptr == nullptr) {
               throw BoxIsEmpty{};
8.3
84
           return *m_ptr;
88 private:
       std::unique_ptr<T> m_ptr;
89
90 };
91
93 template <typename T>
94 Box(T&& value) -> Box<T>;
95
97 template <typename T>
98 Box(std::unique_ptr<T> ptr) -> Box<T>;
99
100 template <typename T, typename U>
101 bool operator == (const Box < T > & lhs, const Box < U > & rhs) {
       return *lhs == *rhs;
102
103 }
104
105 template <typename T, typename U>
106 bool operator!=(const Box<T>& lhs, const Box<U>& rhs) {
       return !(lhs == rhs);
108 }
109
110 } // namespace wr22::regex_parser::utils
```

# 7.17 src/parser/capture.cpp File Reference

```
#include <wr22/regex_parser/regex/capture.hpp>
#include <wr22/regex_parser/regex/named_capture_flavor.hpp>
#include <iterator>
#include <ostream>
#include <fmt/core.h>
#include <fmt/ostream.h>
```

# **Namespaces**

- · namespace wr22
- namespace wr22::regex\_parser
- namespace wr22::regex parser::regex
- namespace wr22::regex\_parser::regex::capture

#### **Functions**

- std::ostream & wr22::regex\_parser::regex::operator<<< (std::ostream &out, const Capture &capture)</li>
- void wr22::regex\_parser::regex::to\_json (nlohmann::json &j, const Capture &capture)
- void wr22::regex\_parser::regex::capture::to\_json (nlohmann::json &j, const None &capture)
- void wr22::regex\_parser::regex::capture::to\_json (nlohmann::json &j, const Index &capture)
- void wr22::regex\_parser::regex::capture::to\_json (nlohmann::json &j, const Name &capture)

# 7.18 src/parser/errors.cpp File Reference

```
#include <wr22/regex_parser/parser/errors.hpp>
#include <wr22/unicode/conversion.hpp>
#include <fmt/core.h>
```

# **Namespaces**

- namespace wr22
- namespace wr22::regex\_parser
- namespace wr22::regex\_parser::parser
- namespace wr22::regex\_parser::parser::errors

# 7.19 src/parser/regex.cpp File Reference

```
#include <wr22/regex_parser/parser/errors.hpp>
#include <wr22/regex_parser/parser/regex.hpp>
#include <wr22/regex_parser/regex/part.hpp>
#include <wr22/unicode/conversion.hpp>
#include <optional>
#include <stdexcept>
#include <string>
#include <vector>
```

#### **Classes**

class wr22::regex\_parser::parser::Parser< Iter, Sentinel >
 A regex parser.

# **Namespaces**

- namespace wr22
- namespace wr22::regex\_parser
- namespace wr22::regex\_parser::parser

#### **Functions**

```
    template < typename lter , typename Sentinel >
        wr22::regex_parser::Parser (Iter begin, Sentinel end) -> Parser < Iter, Sentinel >
        The type deduction guideline for Parser.
```

• regex::SpannedPart wr22::regex\_parser::parser::parse\_regex (const std::u32string\_view &regex)

Parse a regular expression into its AST.

# 7.20 src/regex/named\_capture\_flavor.cpp File Reference

```
#include <wr22/regex_parser/regex/named_capture_flavor.hpp>
#include <ostream>
```

# **Namespaces**

- namespace wr22
- namespace wr22::regex\_parser
- namespace wr22::regex\_parser::regex

#### **Functions**

- std::ostream & wr22::regex\_parser::regex::operator<< (std::ostream &out, NamedCaptureFlavor flavor)</li>
- void wr22::regex\_parser::regex::to\_json (nlohmann::json &j, NamedCaptureFlavor flavor)

# 7.21 src/regex/part.cpp File Reference

```
#include <wr22/regex_parser/span/span.hpp>
#include <wr22/regex_parser/regex/part.hpp>
#include <wr22/unicode/conversion.hpp>
#include <iterator>
#include <ostream>
#include <fmt/core.h>
#include <fmt/ostream.h>
```

# **Namespaces**

- namespace wr22
- namespace wr22::regex\_parser
- namespace wr22::regex parser::regex
- namespace wr22::regex\_parser::regex::part

The namespace with the variants of Part.

#### **Functions**

- $\bullet \ \ std::ostream \ \& \ wr22::regex\_parser::regex::operator<<< (std::ostream \ \& out, \ const \ SpannedPart \ \& part)$ 
  - Convert a SpannedPart to a textual representation and write it to an std::ostream.
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Empty &part)
- void wr22::regex parser::regex::part::to json (nlohmann::json &j, const part::Literal &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Alternatives &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Sequence &part)
- void wr22::regex parser::regex::part::to json (nlohmann::json &j, const part::Group &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Optional &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Plus &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Star &part)
- void wr22::regex\_parser::regex::part::to\_json (nlohmann::json &j, const part::Wildcard &part)
- void wr22::regex parser::regex::to json (nlohmann::json &j, const Part &part)
- void wr22::regex\_parser::regex::to\_json (nlohmann::json &j, const SpannedPart &part)

# 7.22 src/span/span.cpp File Reference

```
#include <stdexcept>
#include <wr22/regex_parser/span/span.hpp>
#include <fmt/core.h>
#include <fmt/ostream.h>
```

# **Namespaces**

- namespace wr22
- namespace wr22::regex\_parser
- namespace wr22::regex\_parser::span

### **Functions**

- std::ostream & wr22::regex\_parser::span::operator<< (std::ostream &out, Span span)
- void wr22::regex\_parser::span::to\_json (nlohmann::json &j, Span span)

# 7.23 src/utils/box.cpp File Reference

```
#include <wr22/regex_parser/utils/box.hpp>
```

- namespace wr22
- namespace wr22::regex parser
- namespace wr22::regex parser::utils

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