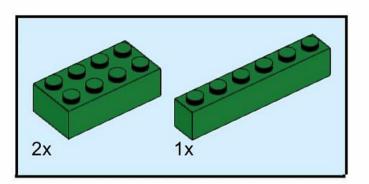
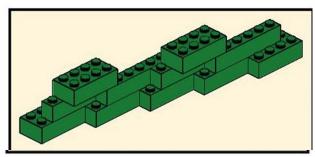


x

1





3x

