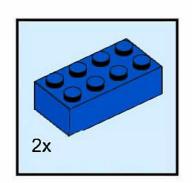
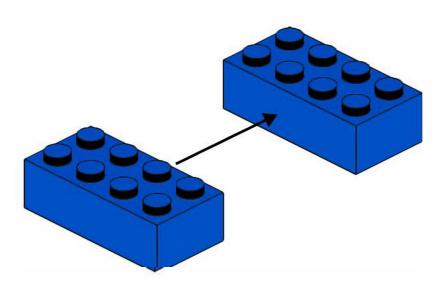
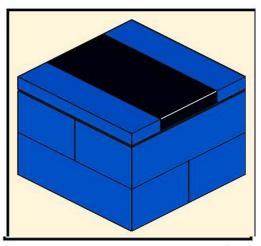


x

1







3x

