

## CW2 Part I: Compiler Front End for FUNC [10 MARKS]

Your overall task is to develop a compiler for the programming language given below, called FUNC. You are expected to use the Thursday labs slots, as well as private questions to Arash & the Lab Helpers throughout the course to work on it. This overall task is composed of two parts:

- **CW2 Part I: Part I** is concerned with the implementation of **the compiler's front end** (this document). This is worth **10 marks**.
- **CW2 Part II: Part II** is concerned with the implementation of **the compiler's back end**. This is also worth **10 marks** and released later in due course. The compiler should eventually produce MIPS code that can be emulated using the MARS MIPS emulator.

**SUBMISSION DETAILS below on page 3.**

### The Source Language: FUNC

The FUNC language has the following syntax:

```
<program> ::= <methods>
<methods> ::= <method>; [<methods>]
<method> ::= method <id> ( [<args>] ) [vars <args>]
           begin <statements> [return <id>;] endmethod
<args> ::= <id> [, <args>]
<statements> ::= <statement>; [<statements>]
<statement> ::= <assign> | <if> | <while> | <rw>
<rw> ::= read <id> | write <exp>
<assign> ::= <id> := <exp>
<if> ::= if <cond> then <statements> [else <statements>] endif
<while> ::= while <cond> begin <statements> endwhile
<cond> ::= <bop> ( <exps> )
<bop> ::= less | lessEq | eq | nEq
<exps> ::= <exp> [, <exps>]
<exp> ::= <id> ( <exps> ) | <int>
<int> is a natural number
<id> is any string starting with character followed by characters or numbers (that is disjoint from the keywords)
```

- Each program should have a function called **main** with no arguments and no return value.
- All other functions should have an optional return value.
- You should support the following built-in functions - assume they have been defined; they accept **two** integers and return an integer:
  - **plus**, which adds its arguments;
  - **times**, which multiplies its arguments;
  - **minus**, which subtracts its arguments;
  - **divide**, which divides its arguments.
- All the boolean operators (**less**, **lessEq**, **eq**, **neq**) are also binary, i.e. take two arguments.
- The **read** command assumes that the given variable is an int variable.

The following example illustrates a valid FUNC program (more examples later in the document):

```

method pow(x, y) vars i, res
begin
  res := x;
  i := 1;
  while less(i,y)
  begin
    res := times(res,x);
    i := plus(i,1);
  endwhile;
  write res;
  return res;
endmethod;

method main() vars a, b, x
begin
  a := 5; b := 2;
  x := pow(b,a);
  if eq(x,32) then write 1; else write 0; endif;
endmethod;

```

## PART 1: Front End: 10 Marks

**Your task for Part I is to implement the front end of a compiler for FUNC.** To complete this part you need to understand lexical analysis, syntax analysis and abstract syntax trees. Specifically, your tasks are:

**Task 1:** *To produce A FLEX file* with a suitable token representation for the FUNC language (3 marks) and to generate a lexical analyser for FUNC

**Task 2:** *To implement a recursive descent parser* for the grammar given above (4 marks), using (1)

**Task 3:** *Produce an AST parser* with a suitable representation of the nodes generated by the parser (3 marks).

**You can do Tasks 1, 2 and 3 either in C, or in Java – but we strongly recommend that you do it in C.**

### What/How to submit

Please **submit a .zip file with your code on Vision**. For the sake of uniformity, and if you are hopefully submitting C code, your code **MUST** use/extend the starter code/templates provided:

1. Download **the starter code** from Vision -> F29LP -> Coursework -> CW2 Part I (Compiler Front-end):  
`CW2.1-Starter-code.zip`
2. There is a **README.txt** file which you should read. It contains a description of each of the files in the package & explains the steps to *compile & test your code*.
3. To generate the lexical analyser (1 above), you'll need to complete the very partially specified `func.flex` file and use this to generate the lexical analyser.
4. For the recursive decent parser without AST construction (2 above), complete the `parser.c` file – there is already some helper functions defined for you.
5. For (3) complete the `ast-parser.c` file – there is already some helper functions defined for you
  - a. Note that **the code includes an implementation of a multiple branching tree data structure in C**. This is in the `tree.h` header file which is implemented in the `tree.c` file. You can use the tree manipulation functions included (they each have a small comment explaining what they do, and are otherwise self-explanatory). You are also welcome to use your own tree implementation.

**Note 1:** Even though the AST parser (3 above) is essentially an extension of the recursive decent parser (Task 2), please submit your solutions separately in the `parser.c` and `ast-parser.c` files respectively for Tasks 2 & 3.

**Note 2:** No need to submit binaries (.o files) or any executables – the marker will compile your code locally.

Happy coding!

Appendix: Some more examples of valid FUNC code – you can use these to test your parser(s) – these are included in the starter code package as `ex1.func` and `ex2.func`

```
method main() vars inp, res
begin
  read inp;
  res:=0;
  while less(0,inp)
  begin
    res := plus(res,inp);
    inp := minus(inp,1);
  endwhile;
  write res;
endmethod;
```

(More on next page)

```

method sum(inp) vars res
begin
    res:=0;
    while less(0,inp)
    begin
        res := plus(res,inp);
        inp := minus(inp,1);
    endwhile;
    return res;
endmethod;

method main() vars inp,res
begin
    read inp;
    res := sum(inp);
    write res;
endmethod;

```

```

method sum(inp) vars tmp
begin
    if eq(inp,0) then
        res := inp;
    else
        tmp := sum(minus(inp,1));
        res := plus(tmp,inp);
    endif;
endmethod;

method main() vars inp,res
begin
    read inp;
    res := sum(inp);
    write res;
endmethod;

```