

System Programming

Assignment #2

SIC/XE linking loader

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Assignment Description

Write linking loader that reads a specified address and one or more SIC/XE control sections (object programs) so that the linked program is loaded into the specified address.

Highlight of the way you write the program

- `getData ()` -> Parse the file and Create Label Table
 - `readingData'H'` - Record memory address and total length
 - `readingData'D'` - Define the new label And create in table
 - `readingData'R'` - Record the subObjectCode label
 - `readingData'T'` - Construct the subMemory to record the context
 - `readingData'M'` - Record the Modify object code
 - `readingData'E'` - Record the program startaddress
- `matchTable ()` -> Calculate Label table address and Match all subObjectCode label
- `modifyMemory ()` -> Modify all subMemory with label address
- `Show ()` -> According to the rule printf the memory answer

The program listing

- main.c
 - DataStruct

```
typedef struct _labelTableStruct
{
    char name[10];
    char addr[10];

} labelTableStruct;
```

```
typedef struct _obLabelStruct
{
    char id[10];
    char name[10];
    char *addr;

} obLabelStruct;
```

```
typedef struct _mdataStruct
{
    int position;
    char lengthType[10];
    int op; // 1+ 2-
    char useLabel[10];

} mdataStruct;
```

```
typedef struct _obcodeData
{
    char addr[10];
    obLabelStruct obLabel[10];
    int obLabelNum;
    char length[10];
    int memoryLength;
    char memory[1000];
    mdataStruct mdata[50];
    int mdataNum;
    int endMemoryStart;
    int mathcount;

} obcodeData;
```

- getData()
- matchTable ()
- modifyMemory ()
- Show ()

Test run results

- Environment & Tools
 - OS: Window 7 Service Pack 1
 - Compiler: gcc 4.8.2
 - Language: C89
 - Developpe Tool: Visual Studio Pro 2013
- Execute
 - load 4000 PROGA PROGB PROGC

```
C:\Users\citycomet\Desktop\103SPHW2\main.exe

load 4000 PROGA PROGB PROGC
4000 *****
4010 *****
4020 03201D77 1040c705 0014*****
4030 *****
4040 *****
4050 ***** 00412600 00080040 51000004
4060 000083** *****
4070 *****
4080 *****
4090 ***** **031040 40772027
40a0 05100014 *****
40b0 *****
40c0 *****
40d0 *****00 41260000 08004051 00000400
40e0 0083**** *****
40f0 ***** ***0310 40407710
4100 40c70510 0014**** *****
4110 *****
4120 ***** 00412600 00080040 51000004
4130 000083xx xxxxxxxx xxxxxxxx xxxxxxxx

Process returned 0 (0x0) execution time : 4.193 s
Press any key to continue.
```

- load 4357 PROGA PROGB PROGC

```

C:\Users\citycomet\Desktop\103SPHW2\main.exe

load 4357 PROGA PROGB PROGC
4350  xxxxxxxx*  *****  *****  *****
4360  *****  *****  *****  *****
4370  *****0  3201D771  0441e050  014*****
4380  *****  *****  *****  *****
4390  *****  *****  *****  *****
43a0  *****  *****0  0447d000  0080043a
43b0  80000040  00083***  *****  *****
43c0  *****  *****  *****  *****
43d0  *****  *****  *****  *****
43e0  *****  *****  *****  *0310439
43f0  77720270  5100014*  *****  *****
4400  *****  *****  *****  *****
4410  *****  *****  *****  *****
4420  *****  *****004  47d00000  80043a80
4430  00004000  083*****  *****  *****
4440  *****  *****  *****  ***03104
4450  39777104  41e05100  014*****  *****
4460  *****  *****  *****  *****
4470  *****  *****0  0447d000  0080043a
4480  80000040  00083xxx  xxxxxxxx  xxxxxxxx

Process returned 0 (0x0)   execution time : 4.409 s
Press any key to continue.

```

- load 4000 PROGA PROGC PROGB

```

C:\Users\citycomet\Desktop\103SPHW2\main.exe

load 4000 PROGA PROGC PROGB
4000  *****  *****  *****  *****
4010  *****  *****  *****  *****
4020  03201D77  10411805  0014***  *****
4030  *****  *****  *****  *****
4040  *****  *****  *****  *****
4050  *****  0040a700  00080040  51000004
4060  0000d4**  *****  *****  *****
4070  *****  *****  *****03  10404077
4080  10411805  100014**  *****  *****
4090  *****  *****  *****  *****
40a0  *****  **0040a7  00000800  40510000
40b0  040000d4  *****  *****  *****
40c0  *****  *****  *****  *****
40d0  *****  *****  *****  *****
40e0  *****  *****  ****0310  40407720
40f0  27051000  14*****  *****  *****
4100  *****  *****  *****  *****
4110  *****  *****  *****  *****
4120  *****  0040a700  00080040  51000004
4130  0000d4xx  xxxxxxxx  xxxxxxxx  xxxxxxxx

Process returned 0 (0x0)   execution time : 4.242 s
Press any key to continue.

```

- load 4125 PROGA PROGC PROGB

```

C:\Users\citycomet\Desktop\103SPHW2\main.exe
load 4125 PROGA PROGC PROGB
4120  xxxxxx***  *****  *****  *****
4130  *****  *****  *****  *****
4140  *****032  01D77104  23d05001  4*****
4150  *****  *****  *****  *****
4160  *****  *****  *****  *****
4170  *****  *****004  1cc00000  80041760
4180  00004000  0d4*****  *****  *****
4190  *****  *****  *****  *****03104
41a0  16577104  23d05100  014*****  *****
41b0  *****  *****  *****  *****
41c0  *****  *****0  041cc000  00800417
41d0  60000040  000d4***  *****  *****
41e0  *****  *****  *****  *****
41f0  *****  *****  *****  *****
4200  *****  *****  *****  *0310416
4210  57720270  5100014*  *****  *****
4220  *****  *****  *****  *****
4230  *****  *****  *****  *****
4240  *****  *****004  1cc00000  80041760
4250  00004000  0d4xxxxx  xxxxxxxx  xxxxxxxx

Process returned 0 (0x0)   execution time : 5.661 s
Press any key to continue.

```

Discuss

這次的程式作業的編寫過程中遇到了兩個問題，第一個是在 Modify memory 時，依照 object code 的順序執行動作，竟然會修正成負值，這在一開始的設計上是沒想過的，撙直接把負值填回 memory 會造成下一個指令修正回正值時發生錯誤，所以特別用數值記錄來做這部份的問題，最後在副寫回 memory 中。

第二個問題是在 Modify memory 時，會有溢位的情況，若單純處理轉換時的溢位還好，但最後執行結果發現，object code 是故意溢位來捨棄不要 bit，在這部份只要發現溢位時 FFFFFFF 就減去 16777215，FFFFFF 就減去 1048575，即可解決。

這次的作業除了上述問題發生時，花了許久時間找出問題並解決，其他部份還算簡單，重心熟悉了檔案處理與字串處理的技巧，收穫良多。