```
MODULE MCChainRep
Extend the ChainRep module
              chainrep, TLC
EXTENDS
CONSTANT MaxReq maximum number of requests in any channel
VARIABLES
           last\_read\_val,
           last\_committed\_write,
           prevread
mcchain\_newvars \triangleq \langle prevread, last\_read\_val, last\_committed\_write \rangle
mcchainvars \triangleq chainvars \circ mcchain\_newvars
MCChain\_TypeInvariant \triangleq
     \land \ TypeInvariant
     \land last\_read\_val \in [Object \rightarrow [Adr \rightarrow Val \cup \{NoVal\}]]
     \land last\_committed\_write \in [Object \rightarrow [Adr \rightarrow Val \cup \{NoVal\}]]
     \land prevread \in [Object \rightarrow [Adr \rightarrow Val \cup \{NoVal\}]]
MCChain\_Init \triangleq
     \wedge Init
     \land last\_read\_val = [c \in Object \mapsto [a \in Adr \mapsto NoVal]]
     \land last\_committed\_write = [c \in Object \mapsto [a \in Adr \mapsto NoVal]]
     \land prevread = [c \in Object \mapsto [a \in Adr \mapsto NoVal]]
MCChain\_Reply(r, type, reply) \stackrel{\Delta}{=}
    \lor \land type = "wr"
       \land last\_committed\_write' = [last\_committed\_write \ EXCEPT \ ![reply.object][reply.adr] = reply.val]
       \land prevread' = [prevread \ EXCEPT \ ![reply.object][reply.adr] = NoVal] invalidate the previous read
       ∧ UNCHANGED last_read_val
    \lor \land type = "rd"
       \land prevread' = [prevread \ EXCEPT \ ! [reply.object] [reply.adr] = reply.val]
       \land last\_read\_val' = [last\_read\_val \ EXCEPT \ ![reply.object][reply.adr] = reply.val]
       \land UNCHANGED \langle last\_committed\_write \rangle
MCChain\_NoReply \triangleq
   UNCHANGED mcchain_newvars
MCChain\_ReplicaActions \triangleq
    \vee Reconfiguration
```

 $\lor Recovery \land unchanged mcchain_newvars$ $<math>\lor ReplicaDeath \land unchanged mcchain_newvars$

```
\lor MasterActions \land unchanged mcchain\_newvars
    \lor MCChain\_ReplicaActions
    \lor ClientActions
MCChain\_Spec \triangleq MCChain\_Init \land \Box [MCChain\_Next]_{mcchainvars}
AddAllChannel(map, seq, a) \stackrel{\Delta}{=}
   LET G[s \in Seq(Messages), ret \in [Val \rightarrow Nat]] \stackrel{\Delta}{=}
                   IF s = \langle \rangle THEN \forall \forall i \in 1 ... Len(s): s[i].adr \neq a
                        ret no more writes to this address
                    ELSE
                         LET m \triangleq Head(s)IN
                               IF m.adr \neq a THEN G[Tail(s), ret]
                                ELSE G[Tail(s), [ret EXCEPT ! [m.w] = @ + 1]]
          G[seq, map]
map\_pending\_wrreq1(o, a) \stackrel{\Delta}{=}
   LET Test(r) \triangleq
                       \land master.health[r] \neq "dead" r is either alive or recovering
                       \land InSeq(master.chains[o], r)
                       \land cache[r][o].in\_chain \setminus *r believes itself in chain
            F[rep \in SUBSET (Rep), ret \in [Val \rightarrow Nat]] \stackrel{\triangle}{=}
               IF rep = \{\} \lor \forall r \in rep : \neg Test(r)
                   THEN ret
                   ELSE LET r \stackrel{\triangle}{=} CHOOSE r \in rep : Test(r)
                                  F[rep \setminus \{r\}, AddAllChannel(ret, channel[r][o].in, a)]
   IN
           ( Print("Pending\_wrreq", F[Rep, [v \in Val \mapsto 0]])
map\_pending\_wrreq(o, a) \triangleq
  LET Test(r) \stackrel{\Delta}{=}
            \land master.health[r] \neq "dead" r is either alive or recovering
            \land InSeq(master.chains[o], r)
            \wedge r \neq Hd(o)
        IsClientReq(m) \triangleq
           m.type = \text{"cliWrReq"}
         F[rep \in SUBSET (Rep), ret \in [Val \rightarrow Nat]] \stackrel{\triangle}{=}
            \text{IF } rep = \{\} \lor \forall \, r \in rep : \neg \, Test(r)
            THEN ret
             ELSE LET r \stackrel{\triangle}{=} \text{CHOOSE } r \in rep : Test(r)
                            F[rep \setminus \{r\}, AddAllChannel(ret, SelectSeq(channel[r][o].in, IsClientReq), a)]
```

 $\vee ProcessMsg$

 $MCChain_Next \triangleq$

```
TAI
```

```
AddAllChannel(AddAllChannel(F[Rep, [v \in Val \mapsto 0]], channel[Hd(o)][o].in, a), channel[Hd(o)][o].out, a)
```

```
map\_store(o, a) \triangleq
    IF stat[Tl(o)].phase \neq "recover" \* the replica is not recovering
   THEN data[Tl(o)][o][a]
   ELSE \* tail is a new recovering replica, so we have to compute the real tail
    Let oldtail \stackrel{\triangle}{=}
                  master.chains[o][Len(master.chains[o]) - 2]
          (data[oldtail][o][a])
    last\_committed\_write[o][a]
map\_last\_read\_val(o, a) \stackrel{\triangle}{=} last\_read\_val[o][a]
map\_pending\_rdreq(o, a) \stackrel{\Delta}{=} 0 use the quickrd version
mapped\_ob \stackrel{\Delta}{=} CHOOSE \ o \in Object : TRUE
mapped\_adr \stackrel{\triangle}{=} \text{CHOOSE } a \in Adr : \text{TRUE}
ChainSS \stackrel{\triangle}{=} Instance chain\_ss\_quickrd with
           store \leftarrow map\_store(mapped\_ob, mapped\_adr),
           pending\_wrreq \leftarrow map\_pending\_wrreq(mapped\_ob, mapped\_adr),
           pending\_rdreq \leftarrow map\_pending\_rdreq(mapped\_ob, mapped\_adr),
           last\_read\_val \leftarrow map\_last\_read\_val(mapped\_ob, mapped\_adr)
ChainImplementsChainSS \triangleq ChainSS!SSQ\_Spec
```

Constraints

```
\begin{array}{ll} \mathit{MaxChannelConstr} \stackrel{\triangle}{=} & \text{imposes a limit on the size of the channels at any time} \\ \forall \, r \in \mathit{Rep}, \, o \in \mathit{Object}: \\ & \land \mathit{Len}(\mathit{channel}[r][o].\mathit{in}) < \mathit{MaxReq} \\ & \land \mathit{Len}(\mathit{channel}[r][o].\mathit{out}) < \mathit{MaxReq} \end{array}
```

A set of symmetry functions that make checking much faster.

 $Perms \triangleq Permutations(Val) \cup Permutations(Rep) \cup Permutations(Adr) \cup Permutations(Object)$

```
 \begin{aligned} ReadLastCommitted &\triangleq \\ \forall \ o \in Object, \ a \in Adr: \\ \forall \ r \in Rep: \\ (\land stat[r].phase = "alive" \\ \land \ cache[r][o].in\_chain \\ \land \ cache[r][o].right = NoRep) \ \ \text{it believes it's tail} \end{aligned}
```

 $\Rightarrow data[r][o][a] = last_committed_write[o][a]$

 $MCAllInvariants \triangleq \land AllInvariants$

Theorem $MCChain_Spec \Rightarrow \Box MCAllInvariants$