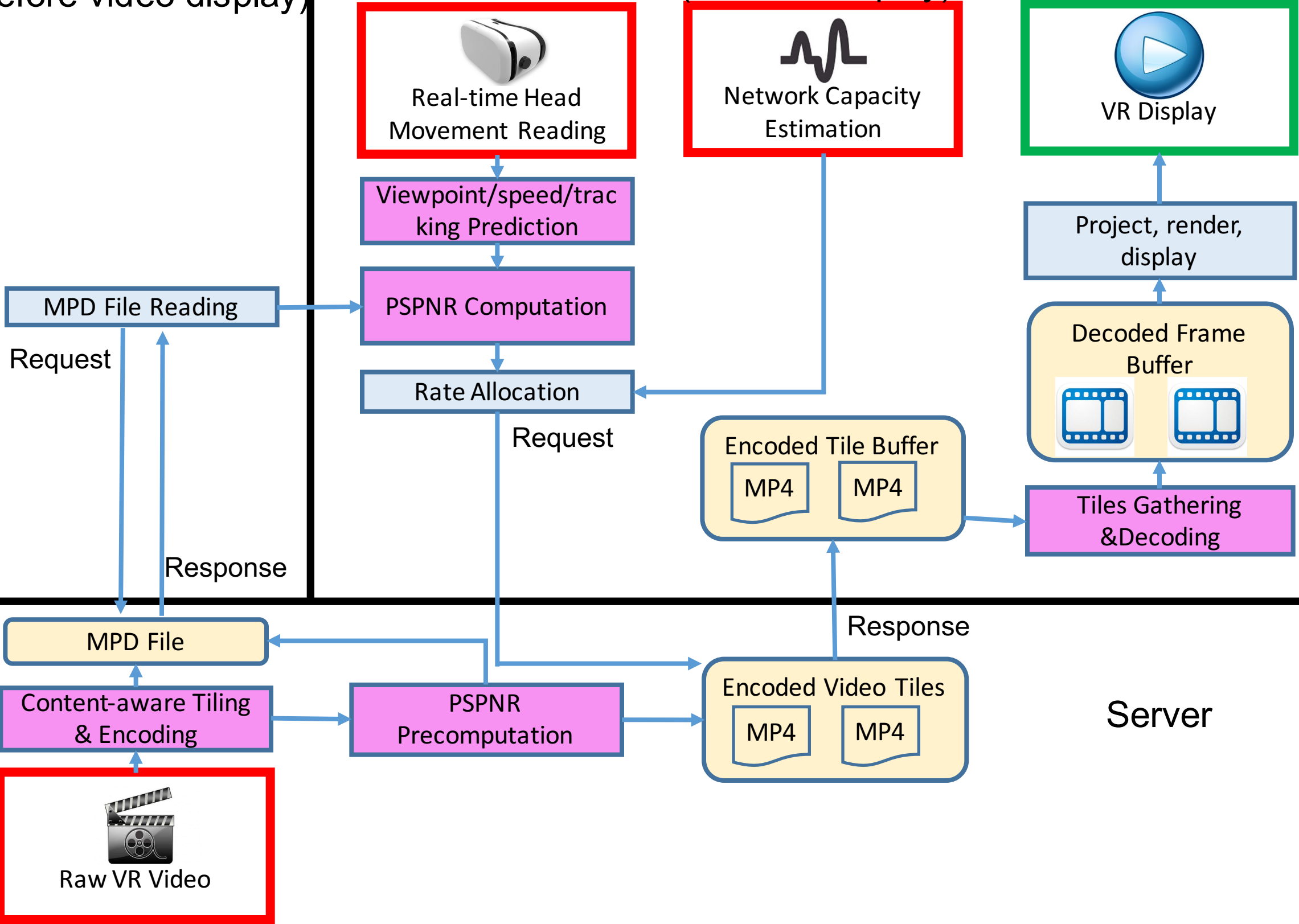


Client
(Before video display)

Client
(In video display)



Legend

Input

Output

Data Structure

Working process
in traditional
video streaming

New Working
process