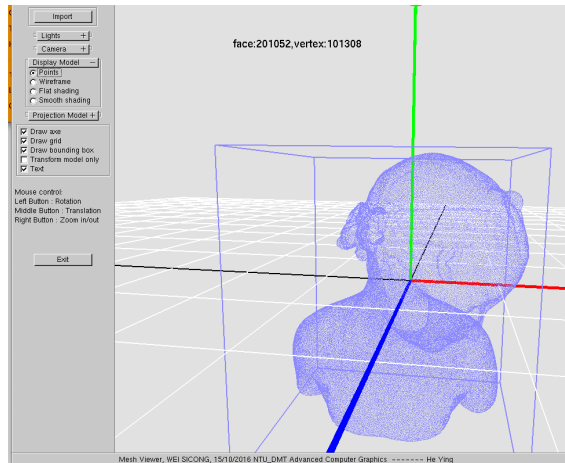
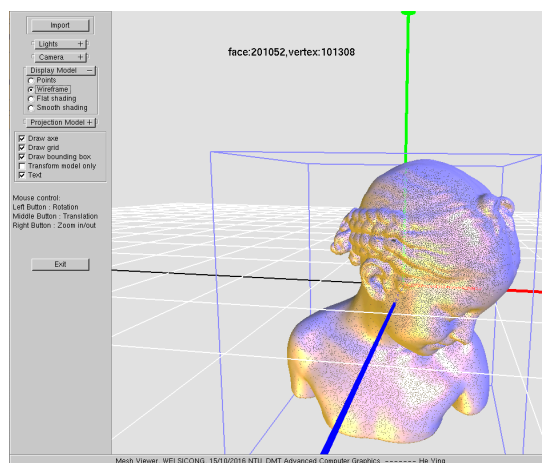


Report

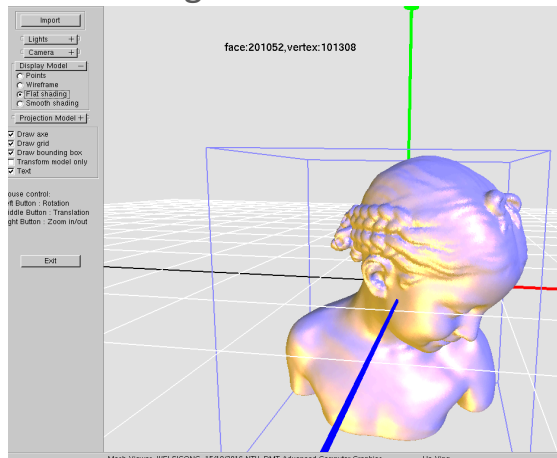
Points:



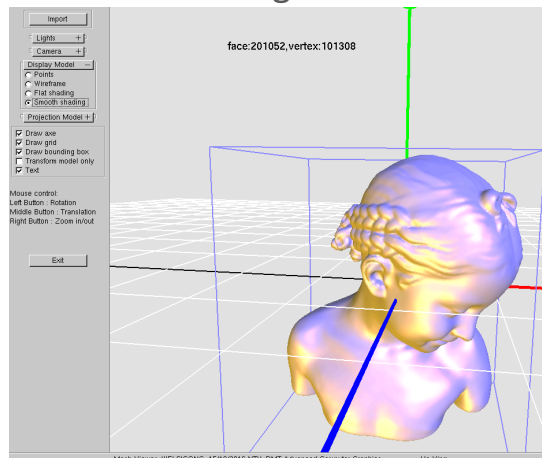
Wireframe:



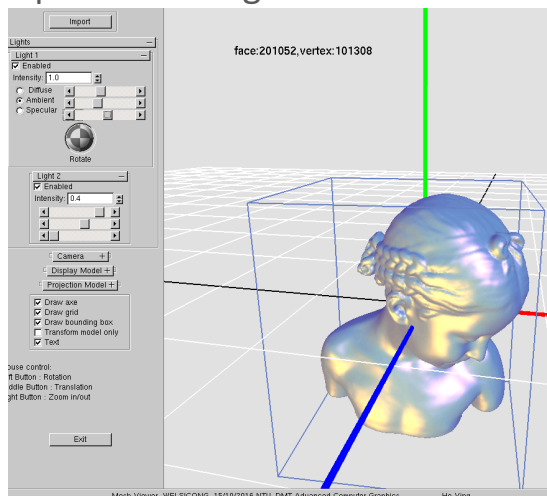
Flat shading:



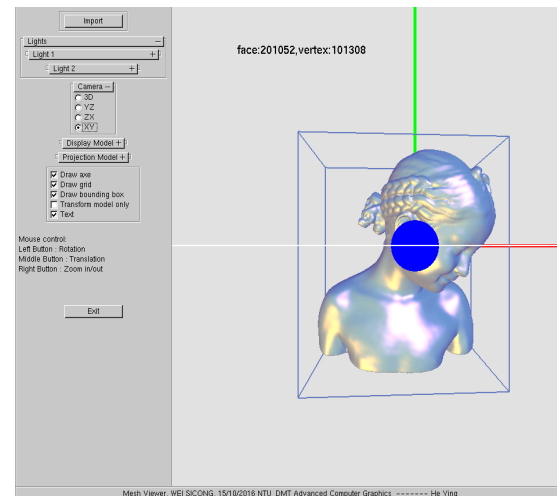
Smooth shading:



Operation of light1



Different view of camera



If you want to try other operations, please run my program.