

## CSE 6331 HOMEWORK 6

BRENDAN WHITAKER

1. We wish to compute the weight of the minimum weight sequence of moves by which a pawn can go from first to last row. Let  $i$  be the index of the current row of the pawn. Then define  $f(i, j)$  to be the weight of the minimum weight sequence from position  $(i, j)$  to row  $m$ . Then we have the recurrence relation:

$$f(i, j) = \text{weight}(i, j) + \min \begin{cases} f(i+1, j-1) \\ f(i+1, j) \\ f(i+1, j+1) \end{cases} . \quad (1)$$

where  $1 \leq i, j \leq m$ . And our boundary conditions are:

$$\begin{aligned} f(m+1, j) &= 0 \\ f(i, 0) &= \infty \\ f(i, m+1) &= \infty. \end{aligned} \quad (2)$$

Our goal is to compute  $f(1, 1)$ . We give a non-recursive algorithm to compute  $f(1, 1)$  by the array  $F[1..m+1, 0..m+1]$ :

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**Algorithm 1:** Chessboard-Array- $F$

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**Data:** The weight matrix  $Weight[1..m, 1..m]$ .

**Result:** The array  $F[i, j]$  computed for  $1 \leq i, j \leq m$ .

```

1 begin
2   global array  $F[1..m+1, 0..m+1]$ ;
3   initialize  $F[i, m+1] \leftarrow 0, F[i, 0] \leftarrow 0$  for  $1 \leq i \leq m+1$ ;
4   initialize  $F[m+1, j] \leftarrow 0$  for  $0 \leq j \leq m+1$ ;
5   for  $i \leftarrow m$  to 1 do
6     for  $j \leftarrow m$  to 1 do
7        $F[i, j] \leftarrow Weight[i, j] + \min \{ F[i+1, j-1], F[i+1, j], F[i+1, j+1] \}$ ;
8     end
9   end
10 end
```

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The asymptotic running time is  $\Theta(n^2)$ . The problem statement says it is not necessary to actually print the sequence, but if we wanted to, we would simply use a while loop, saying while  $i \neq m+1$  starting at  $i = 1$  and initializing  $j = 1$ , print  $(i, j)$ , then compute  $F[i, j] - Weight[i, j]$  and then we know that one of the elements of  $\{ F[i+1, j-1], F[i+1, j], F[i+1, j+1] \}$  must be equal in value to this quantity. So we use an if-elseif-else statement to find the first of these which has the desired value, and then update  $i, j$  values to match the chosen next move.

2. We wish to compute the minimum number of operations needed to transform  $A = a_1 \cdots a_m$  into  $B = b_1 \cdots b_n$ . We let  $X_i$  be the decision to delete/add/change/not change the character  $a_i$  such that it matches  $b_i$ , where we have at most  $\max \{ m, n \}$  such decisions. Then let  $f(i, j)$  be the minimum

number of operations needed to transform  $A_i = a_i \cdots a_m$  into  $B_i = b_i \cdots b_n$ . Then we have:

$$f(i, j) = \begin{cases} 1 + \min \begin{cases} f(i+1, j) & (\text{delete } a_i) \\ f(i, j+1) & (\text{add new } a_i) \\ f(i+1, j+1) & (\text{replace } a_i \text{ with } b_j) \end{cases} & \text{if } a_i \neq b_j \\ f(i+1, j+1) & \text{if } a_i = b_j \end{cases}, \quad (3)$$

where  $1 \leq i \leq m$  and  $1 \leq j \leq n$ . And our boundary conditions are:

$$\begin{aligned} f(n+1, m+1) &= 0, \\ f(i, n+1) &= 1, \\ f(m+1, j) &= 1, \end{aligned} \quad (4)$$

where  $1 \leq i \leq m$  and  $1 \leq j \leq n$ . Our goal is to compute  $f(1, 1)$ . We represent the values of  $f(i, j)$  in an array  $F[1..m+1, 1..n+1]$ , which we compute in the following algorithm:

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**Algorithm 2:** String-Array- $F$

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**Data:** Two strings  $A = a_1 \cdots a_m$  and  $B = b_1 \cdots b_n$ .

**Result:** The array  $F[i, j]$  computed for  $1 \leq i \leq m, 1 \leq j \leq n$ .

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```

1 begin
2   global array F[1..m+1, 1..n+1];
3   initialize F[m+1, n+1] ← 0;
4   initialize F[i, n+1] ← 1 for 1 ≤ i ≤ m;
5   initialize F[m+1, j] ← 1 for 1 ≤ j ≤ n;
6   for i ← m to 1 do
7     for j ← n to 1 do
8       if ai = bj then
9         | F[i, j] ← F[i+1, j+1];
10      else
11        | F[i, j] ← 1 + min { F[i+1, j], F[i, j+1], F[i+1, j+1] };
12      end
13    end
14  end
15 end
```

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The asymptotic running time is  $\Theta(mn)$ . The problem statement does not ask us to print out the actual number of operations, but if we wanted to, we would loop while  $i \neq m+1$  and  $j \neq n+1$  starting from  $i = j = 1$ , and check if  $a_i = a_j$ . If it is, we increment both  $i, j$  and go to next iteration, otherwise, we increment our operation counter, and find the minimum of  $\{ F[i+1, j], F[i, j+1], F[i+1, j+1] \}$  and set  $i, j$  to its indices, then go to next iteration.

3. We have a set  $J$  of  $N$  jobs with corresponding processing time  $t_i$  for each, rewards  $p_i$  for finishing by time  $T$ , and penalties  $q_i$  for not finishing by  $T$ . We wish to compute a subset of  $S \subseteq J$  s.t.:

$$\sum_{i \in S} t_i \leq T, \quad (5)$$

and we maximize:

$$f(S) = \sum_{i \in S} p_i - \sum_{i \notin S} q_i. \quad (6)$$

So let the  $i$ -th subproblem denote our decision of whether or not to include job  $i$  in  $S$ . So define  $g(i, t)$  to be the maximum profit of any subset  $S_i$  of jobs in  $J$  with index  $\geq i$  s.t.  $\sum_{k \in S_i} t_k \leq t$ . We give a recurrence relation:

$$g(i, t) = \begin{cases} \max \begin{cases} p_i + g(i+1, t + t_i) \\ -q_i + g(i+1, t) \end{cases} & \text{if } t < T \\ g(i, t) = -q_i + g(i+1, t) & \text{if } t \geq T \end{cases}. \quad (7)$$

where  $1 \leq i \leq N$ . Our boundary condition is:

$$g(N+1, t) = 0. \quad (8)$$

Our goal is to compute  $g(1, 0)$ . We give a non-recursive algorithm:

Define  $t' = t - t_i$ .

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**Algorithm 3:** Job-Array- $G$

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**Data:** The set  $J$  of  $N$  jobs, sets  $P, Q$  of rewards and penalties for each job, and the set  $\mathcal{T}$  of times  $t_i$  for each job.

**Result:** The array  $G[i, t]$  computed for  $1 \leq i \leq N, 1 \leq j \leq T$ .

```

1 begin
2   global array  $G[1..N+1, 1..T]$ ;
3   initialize  $G[N+1, t] \leftarrow 0$ ;
4   for  $i \leftarrow N$  to 1 do
5     for  $t \leftarrow T$  to 0 do
6       int  $t' \leftarrow t + t_i$ ;
7       if  $t' \leq T$  then
8          $G[i, t] \leftarrow \max \{ P[i] + G[i+1, t'], -Q[i] + G[i+1, t] \}$ ;
9       else
10         $G[i, t] \leftarrow -Q[i] + G[i+1, t]$ ;
11      end
12    end
13  end
14 end
```

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The running time is  $O(NT)$ .