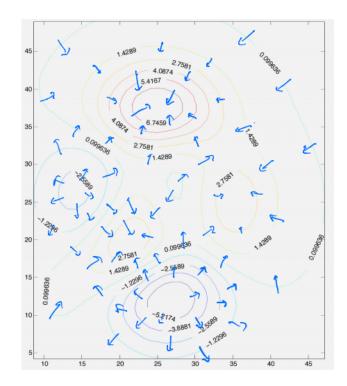
## Exercise 40.3

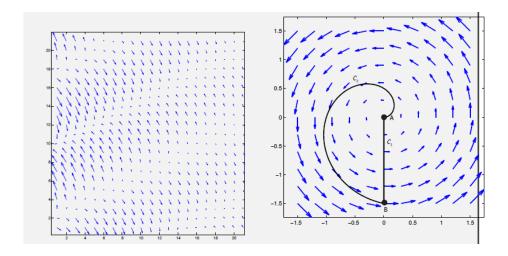
1. Sketch the gradient field.

Solution.



## Exercise 40.4

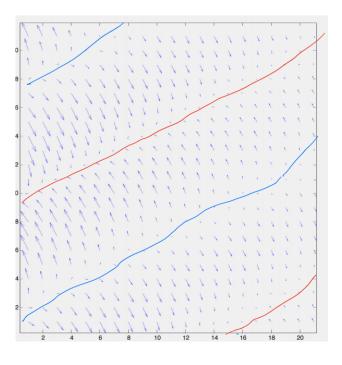
1. Which field can be a gradient?



Solution. The right field cannot be a gradient, because if so, it would not be continuous. This is because the arrows point in a circle (there is no minimum and maximum).

2. Sketch the contour.

Solution.



Exercise 40.5

1. What are the signs of the partial derivatives  $\frac{\partial g}{\partial x}$  and  $\frac{\partial g}{\partial y}$  at each of the points marked (R,S,T,U,V,W,X and Y)?

Solution.

Point	Sign at $\frac{\partial g}{\partial x}$	Sign at $\frac{\partial g}{\partial y}$
R	-	+
S	-	+
${ m T}$	+	0
U	0	-
V	+	0
W	_	-
X	0	_
Y	+	+

2. At which of the points marked does the gradient vector  $\nabla g$  have the greatest magnitude?

Solution. The gradient vector  $\nabla g$  is greatest at point Y because that is where it has the greatest change over distance.

3. Let

$$u = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

The directional derivative  $D_{\hat{u}}g$  is zero at exactly one of the points marked. Which is it?

Solution. 
$$D_{\hat{u}}g = 0$$
 at point S

## Exercise 40.7

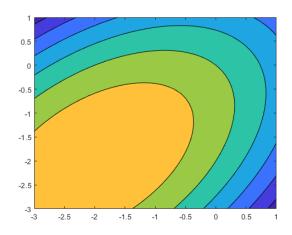
1. The mountain that will be climbed is defined as

$$f(x,y) = xy - x^2 - y^2 - 2x - 2y + 4$$

where x, y, and f are measured in feet.

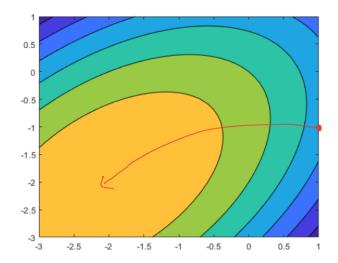
Visualize the contours of this function on the domain  $(-3,1) \times (-3,1)$ .

Solution.



2. Draw the path of the steepest ascent if we were moving continuously from a starting point at (1,-1).

Solution.



3. Find the gradient of this function.

Solution.

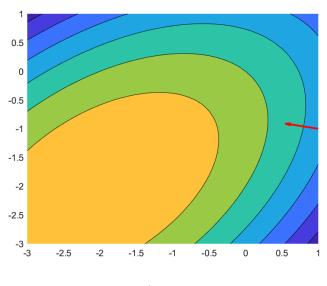
$$\nabla f = \begin{bmatrix} y - 2x - 2 \\ x - 2y - 2 \end{bmatrix}$$

4. Assuming  $r_0 = (1, -1)$ , what is the initial gradient at  $r_0$ ? What would be a reasonable choice for  $\lambda_0$  so that  $r_1$  is not too far from the continuous path? Plot  $r_1$  on your contour plot.

Solution.

$$\nabla f(1, -1) = \begin{bmatrix} -5\\1 \end{bmatrix}$$

A  $\lambda$  value of 0.1 keeps the  $r_1$  value close to the continuous path.



5. Assuming you place your NEATO at (1, -1) pointing along the y-axis, how much do you have to rotate it in order to align it with the gradient at  $r_0$ ? What would be a reasonable angular speed?

Solution.

$$\theta = \arctan(\nabla f(1, -1)) = 1.37 \text{rad}$$

6. Assuming that you are going to drive your NEATO at  $0.1\frac{m}{s}$ , how long would you drive in order to reach  $r_1$ ?

Solution.

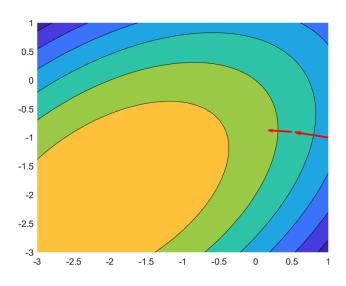
$$|r_1| = 0.5099$$
$$t = \frac{|r_1|}{0.1} = 5.1$$

7. What is the gradient at  $r_1$ ? What value of  $\sigma$  should you use so that  $\lambda_1$  and  $r_2$  are reasonable? Plot  $r_2$  on your contour plot.

Solution.

$$\nabla f(r_1) = \begin{bmatrix} -3.9\\ 0.3 \end{bmatrix}$$

With a  $\sigma$  value of 0.9, the  $\lambda_1$  value is 0.09. This results in the following  $r_2$  vector.



## Exercise 40.8

1. Write a script that determines the discrete points  $r_1, r_2, \dots$  given a discrete  $r_0$ .

Solution. A script to generate the vectors  $r_1, r_2, ...$  can be found here.