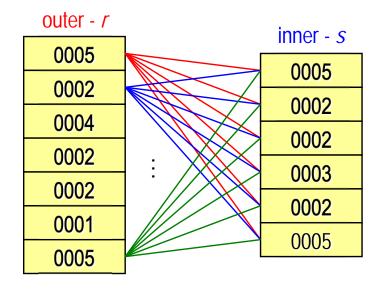
COMP 3311 DATABASE MANAGEMENT SYSTEMS

TUTORIAL 7
QUERY PROCESSING

REVIEW: BLOCK NESTED-LOOP JOIN

- Read in the outer relation rpage-by-page.
- For each page of *r*, scan the entire inner relation *s*.
- Best cost: $b_r + b_s$
 - where b_r and b_s are the number of pages of r and s, respectively, and the inner relation, s, is small enough to fit in memory.
- Buffer needed: at least 3 pages
 (1 for r, 1 for s, 1 for the output).
 - If there are M pages of memory, read M-2 pages of r at a time and use the remaining two pages for s and the output.

Cost: $\lceil b_r / (M-2) \rceil * b_s + b_r$

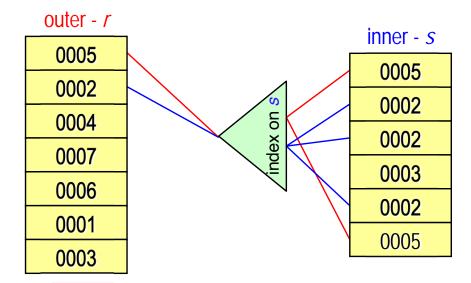


REVIEW: INDEXED NESTED-LOOP JOIN

- An index lookup can replace a file scan if an index is available on the join attribute of the inner relation.
- For each tuple t_r in the outer relation r, use the index to look up tuples in the inner relation s that satisfy the join condition with tuple t_r .

Cost: $b_r + n_r * c$

- n_r is the number of tuples in r.
- c is the cost to traverse the index and fetch all matching s tuples for one tuple, t_r, of r.
- c can be estimated as the cost of a single selection on s using the join condition.



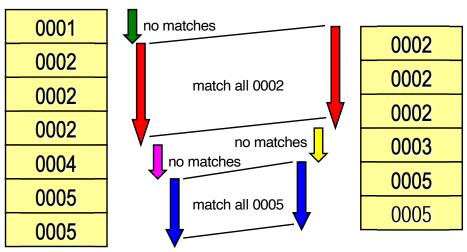
If indexes are available on the join attribute of both *r* and *s*, use the relation with *fewer tuples* as the outer relation as this will result in fewer index lookups.

REVIEW: SORT-MERGE JOIN

Applicable for equi-joins and natural joins.

- Sort both relations on the join attribute (if not already sorted).
- Merge the sorted relations to join them.
 - The join step is similar to the merge phase of the merge-sort algorithm.
 - The main difference is the handling of duplicate values in the join attribute
 - every pair with the same value on the join attribute must be matched.
- Each block needs to be read only once.

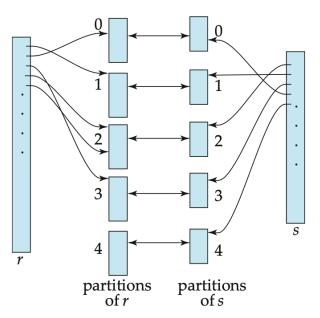
Cost: $b_r + b_s + \text{cost of}$ sorting if relations are unsorted



HASH-JOIN

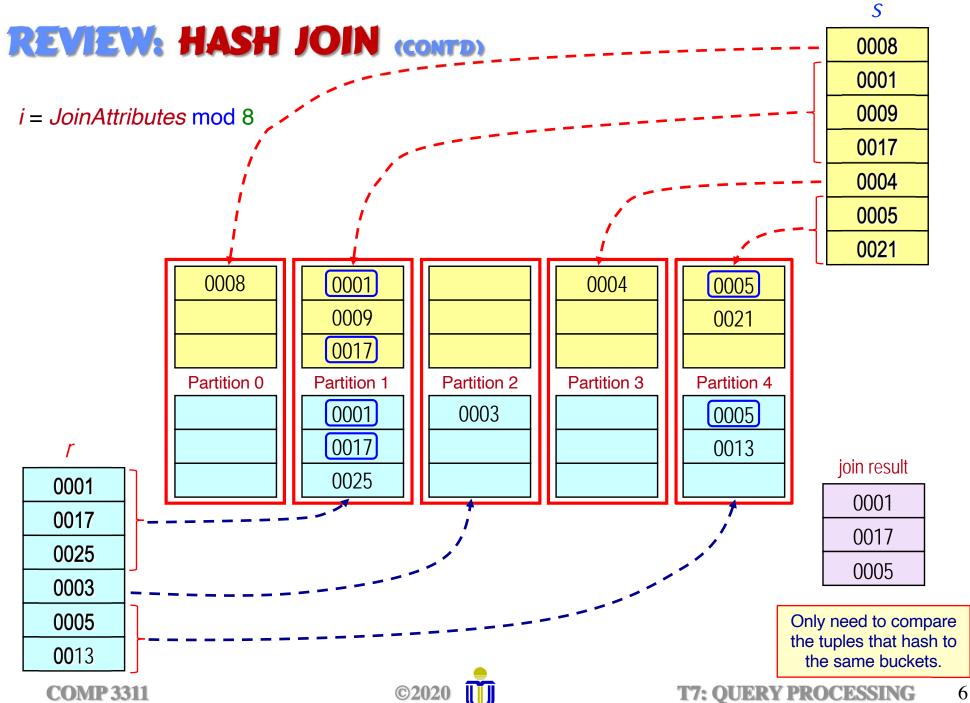
Applicable for equi-joins and natural joins.

- A hash function h is used to place tuples
 of both relations into n partitions (buckets)
 (i.e., a hash file organization).
 - Partitions the tuples of each of the relations into sets that have the same hash value on the join attributes.
- Only need to compare r tuples in partition r_i with s tuples in partition s_i.
- Do not need to compare r tuples in partition
 r_i with s tuples in any other partition, since:
 - An r tuple and an s tuple that satisfy the join condition will have the same value for the join attributes.
 - Hence, they will hash to the same value $i \Rightarrow$ the r tuple has to be in partition r_i and the s tuple in partition s_i !



Cost: 3 * $(B_r + B_s)$

- → 1 read and 1 write to create the partitions;
 - 1 read to compute the join.



EXERCISE 1

Relations: $R_1(A, B, C)$ and $R_2(\underline{C}, D, E)$

 R_1 20,000 tuples $bf_{R_1} = 25$ tuples/page R_1 pages: 800

 R_2 45,000 tuples $bf_{R_2} = 30$ tuples/page R_2 pages: 1500

Assume:

- 100 main memory pages.
- $ightharpoonup R_2$ has a B+-tree index with 3 levels on the join attribute C, the primary key of R_2 .
- $ightharpoonup R_1$ and R_2 are not initially sorted on the join attribute.

Estimate the number of page I/Os required, in the worst case, using each of the following join algorithms for $R_1 \bowtie R_2$:

- a) Block nested-loop join
- b) Indexed nested-loop join
- c) Sort-merge join
- d) Hash join using 10 buckets



R₁ tuples: 20,000; *bf*_{R1}: 25

pages R₁: 800

R₂ tuples: 45,000; *bf*_{R2}: 30

pages R₂: 1500

R₂.C: 3 level B+-tree index

M: 100

a) **Block Nested-Loop Join**

- The worst case cost = $\lceil \frac{b_r}{M} / (M-2) \rceil * \frac{b_s}{M} + \frac{b_r}{M}$
- i. When R₁ is the outer relation

Cost:
$$[800 / (100 - 2)] * 1500 + 800 = 14300$$
 page I/Os

ii. When R₂ is the outer relation

Cost:
$$[1500 / (100 - 2)] * 800 + 1500 = 14300$$
 page I/Os

- b) Indexed Nested-Loop Join (B+-tree index on R₂.C with 3 levels)
 - The worst case cost = $b_r + n_r * c$

Cost:
$$800 + (3 + 1) * 20,000 = 80800$$
 page I/Os



R₁ tuples: 20,000; *bf*_{R1}: 25

pages R₁: 800

R₂ tuples: 45,000; *bf*_{R2}: 30

pages R₂: 1500

R₂.C: 3 level B+-tree index

M: 100

c) **Sort-Merge Join**

The worst case cost = sorting cost + b_r + b_s

i. Sorting cost of R₁

Cost: 800 * 2 * ($\lceil \log_{100-1}(800/100) \rceil + 1$) = 3200 page I/Os

ii. Sorting cost of R₂

Cost: 1500 * 2 * ($\lceil \log_{100-1}(1500/100) \rceil + 1$) = 6000 page I/Os

iii. Join cost R₁ JOIN R₂

Cost: 1500 + 800 = 2300 page I/Os

Total cost: 3200 + 6000 + 2300 = 11500 page I/Os

Can you improve on this cost?



R₁ tuples: 20,000; *bf*_{R1}: 25 # pages R₁: 800

R₂ tuples: 45,000; *bf*_{R2}: 30

pages R₂: 1500

R₂.C: 3 level B+-tree index *M*: 100

Improved Merge-Sort Join

Previously we first sorted <u>and</u> merged R_1 and R_2 into 1 sorted run each before doing the join. Instead, we first only sort R_1 and R_2 into <u>runs</u>, but <u>do not</u> merge the sorted runs. Then, since we have 100 memory pages, we can do a 8 + 15 = 23-way merge and join during the merge.

Create 8 sorted runs of R₁ and write them out.

Cost: 800 + 800 = 1600 page I/Os

Create 15 sorted runs of R₂ and write them out

Cost: 1500 + 1500 = 3000 page I/Os

Read the 8 sorted runs of R₁ and the 15 sorted runs of R₂ using 1 memory buffer page *per run* (i.e., a total of 23 memory pages) and join them during the merge.

Cost: 800 + 1500 = 2300 page I/Os

Total cost: 3 * (800 + 1500) = 6900 page I/Os





R₁ tuples: 20,000; *bf*_{R1}: 25 # pages R₁: 800 R₂ tuples: 45,000; *bf*_{R2}: 30 # pages R₂: 1500 R₂.C: 3 level B+-tree index *M*: 100

d) Hash Join

i. Use R₁ is the build input (since it is smaller)

Partition R_1 into 10 partitions, each of size 80 pages. This partitioning can be done in one pass since we use 10 memory pages for the 10 partitions and 1 memory page to read R_1 page-by-page. When a partition page becomes full, we write it to disk and continue doing the partitioning until all of R_1 is read and partitioned.

ii. Use R₂ is the probe input

Partition R_2 into 10 partitions, each of size 150 pages. This is also done in one pass similar to the way we partition R_1 .

iii. Since we have 100 memory pages, we read each partition (i.e., 80 pages) of the build input R_1 , in turn, into memory. For each R_1 partition, read the corresponding probe partition R_2 into memory page-by-page (requires only 1 page) and probe the build partition for matches.

Total cost: $3 * (800 + 1500) = \underline{6900}$ page I/Os



EXERCISE 2

Given relation $R(\underline{A}, B, C, D, E)$, organized as a sequential file on search key A, and the information below, answer the questions.

Tuple size: 200 bytes Attribute A: 16 bytes Page size: 2400 bytes

Number of tuples: 500,000 Pointer size: 4 bytes

a) How many pages are required to store R?

- b) How many index pages are required if the search key A is organized using a static, multi-level index?
- c) Consider the query: select * from R where A=xxx. For each of the query evaluation strategies given below, determine the cost in page I/Os of each strategy.
 - i. linear scan
 - ii. binary search
 - iii. index search
- d) Consider the query: select * from R where A>700000. What is the cost in page I/Os to answer this query using the index assuming that A is uniformly distributed on the interval [200,000; 800,000] and the leaf index pages are chained?

EXERCISE 2 (CONTD)

tuple size: 200 bytes # tuples: 500,000 attribute A: 16 bytes pointer size: 4 bytes page size: 2400 bytes

- a) How many pages are required to store R? $bf_R = \text{lpage size / tuple size} = [2400 / 200] = 12 \text{ tuples/page}$ #pages = [#tuples / bf_R] = [500000 / 12] = 41,667 pages
- b) How many index pages are required if the search key A is organized using a static, multi-level index?

Since the file is organized as a sequential file on search key A, the tuples are stored in search-key order. Therefore, the index is sparse.

The number of search-key values in the leaf nodes is equal to the number of pages of the file.

```
bf_{indexA} = \text{lpage size / index entry size} = \frac{12400 \text{ / (16+4)}}{120 \text{ index entries/page}}

#pages<sub>level1</sub> = [#index pages / bf_{indexA}] = [41667 \text{ / } 120] = 348 \text{ pages}

#pages<sub>level2</sub> = [#level1 pages / bf_{indexA}] = [348 \text{ / } 120] = 3 \text{ pages}

#pages<sub>level3</sub> = [#level2 pages / bf_{indexA}] = [3 \text{ / } 120] = 1 \text{ page}

Total # index pages: 348 + 3 + 1 = 352 \text{ pages}
```

EXERCISE 2 (CONTD)

tuple size: 200 bytes # tuples: 500,000 attribute A: 16 bytes pointer size: 4 bytes page size: 2400 bytes

- c) Consider the query: select * from R where A=xxx.
 - i. linear scan

Cost: [#pages / 2] = [41667 / 2] = 20,834 page I/Os

ii. binary search

Cost: $\lceil \log_2(\#pages) \rceil = \lceil \log_2(41667) \rceil = \underline{16} \text{ page I/Os}$

iii. index search

Cost: height of the index + 1 = $\frac{4}{9}$ page I/Os

EXERCISE 2 (CONTD)

tuple size: 200 bytes # tuples: 500,000 attribute A: 16 bytes pointer size: 4 bytes page size: 2400 bytes

d) Consider the query: select * from R where A>700000. What is the cost in page I/Os to answer this query using the index assuming that A is uniformly distributed on the interval [200,000; 800,000] and that the leaf index pages are chained?

Since A is uniformly distributed on the interval [200,000; 800,000], we can estimate the proportion of the pages that will be retrieved as [(800000 - 700000)] / (800000 - 200000)] = [(100000)] / (600000)] = 1/6

Thus, we expect to retrieve 1/6th of the relation's pages.

Cost: [#index levels + 1/6 * #pages] =
$$[3 + 1/6 * 41667]$$

= $[3 + 6944.5]$
= $[6948]$ page I/Os