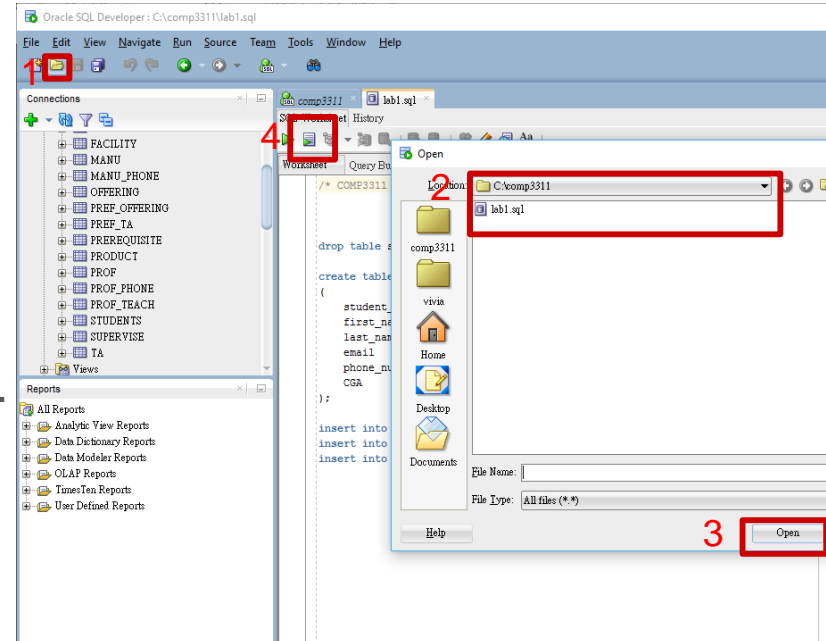


# COMP 3311 Database Management Systems

Lab 5. PL/SQL, cursors and triggers

# Downloading and running the lab SQL script file

- login Oracle database server using SQL Developer with your Oracle account
- Download (save) the lab5.sql file to local file system
  - <http://course.cs.ust.hk/comp3311/labs/lab5.sql>
- Open file
- Run script
- The tables created last time were dropped.
- Some new tables are created.



# Download PL/SQL files

- Download PL/SQL files to local file system
  - [lab5\\_plsql1.sql](#)
  - [lab5\\_plsql2.sql](#)
  - [lab5\\_plsql3.sql](#)
  - [lab5\\_plsql4.sql](#)
  - [lab5\\_cursor1.sql](#)
  - [lab5\\_cursor2.sql](#)
  - [lab5\\_trigger1.sql](#)
  - [lab5\\_trigger2.sql](#)

# Introduction to PL/SQL

- PL/SQL stands for Procedural Language/SQL.
- Basic unit in PL/SQL is called a block.
- PL/SQL extends the capabilities of SQL by adding to it the functionalities that are supported by procedural languages.

# Basic Structure of PL/SQL

**DECLARE**

*/\* Declarative section: variables, types, and local subprograms. \*/*

**BEGIN**

*/\* Executable section: procedural and SQL statements go here. \*/*

*/\* This is the only section of the block that is required. \*/*

**EXCEPTION**

*/\* Exception handling section: error handling statements go here. \*/*

**END;**

# More about PL/SQL

- PL/SQL is case insensitive
- C style comments `/*...*/`
- The SQL statements allowed in a PL/SQL program are **SELECT**, **INSERT**, **UPDATE** and **DELETE**.
- Data definition language like CREATE, DROP, ALTER are not allowed.
- In PL/SQL we used the “:=” operator to assign values to a variable.
- The “=” operator is for comparison.

# Data type supported in PL/SQL

- One of the types supported by SQL for defining the columns (i.e. NUMBER, INTEGER, CHAR, VARCHAR2, DATE, TIMESTAMP, etc).
- Types declared to be of the same types as some database columns.
- Some generic types.

# Declaring Variables

- Declares a variable of the type number
  - DECLARE  
count NUMBER;
- Declares a variable with the same type as the no\_of\_projectors column in the facility table.
  - DECLARE  
projectors facility.no\_of\_projectors%TYPE;
- Declares a variable which is the same type as a row (record).
  - DECLARE  
facility\_record facility%ROWTYPE;



# PL/SQL Example 1

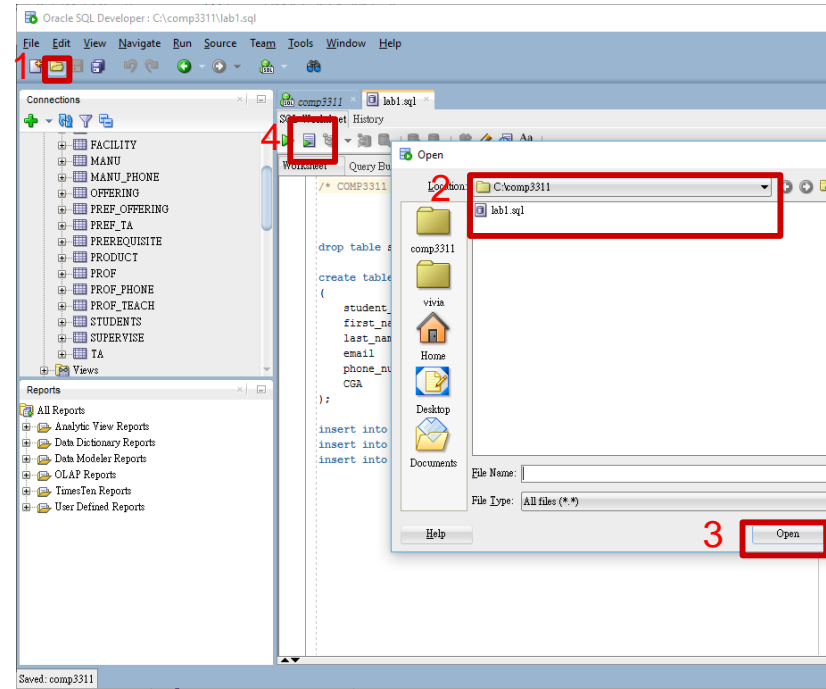
- A simple PL/SQL that extract information from the departments table to a table called math\_dept ([lab5\\_plsql1.sql](#)):

```
DECLARE
dept_name departments.name%TYPE;
dept_room departments.room_number%TYPE;
BEGIN
SELECT name, room_number INTO dept_name,dept_room FROM departments
WHERE department_id='MATH';
    INSERT INTO math_dept values (dept_name,dept_room);
END;
.
run;
```

- The dot “.” indicates the end of the PL/SQL code.
- The statement “run;” tells the database engine to execute the PL/SQL codes defined, we can use “/” to replace “.” + “run;”

# Running the PL/SQL statements

- Open file from local file system  
(e.g. [lab5\\_plsql1.sql](#))
- Run script just like sql statement
- Below statement should be written to Script Output
  - PL/SQL procedure successfully completed.
- For qlsql1, check data of table MATH\_DEPT after running PL/SQL



# PL/SQL Example 2

Flow Control: IF-THEN-ELSE-END IF ([lab5\\_plsql2.sql](#))

```
DECLARE
```

```
    room departments.room_number%TYPE;
```

```
BEGIN
```

```
    SELECT room_number INTO room FROM departments
    WHERE department_id='COMP';
```

```
    IF (room>3000 and room<4000) THEN
```

```
        UPDATE departments SET room_number=room+2000
        WHERE department_id='COMP';
```

```
    ELSE
```

```
        UPDATE departments SET room_number=5528
        WHERE department_id='COMP';
```

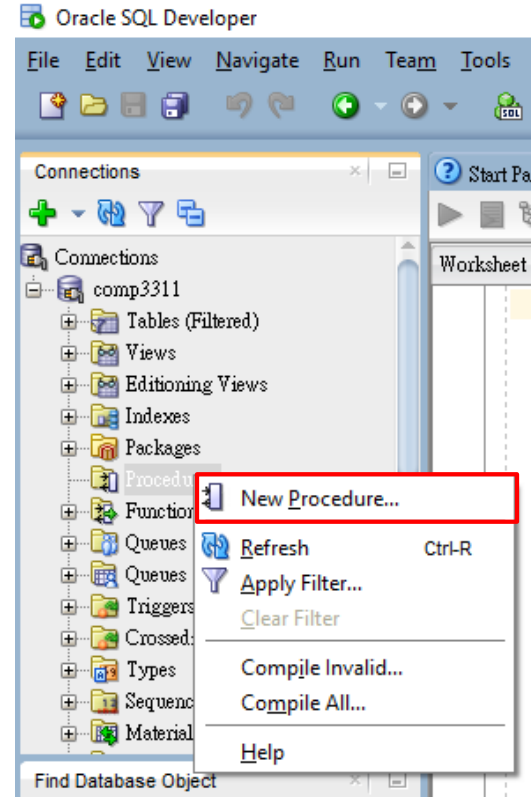
```
    END IF;
```

```
END;
```

```
/
```

# Appendix: Create a PL/SQL Procedure

- Connect to the database
- Right-click the Procedures node in the schema hierarchy on the left side
- Select "New Procedure..."
- Enter procedure name and parameters (if necessary) using the Create PL/SQL Procedure dialog box





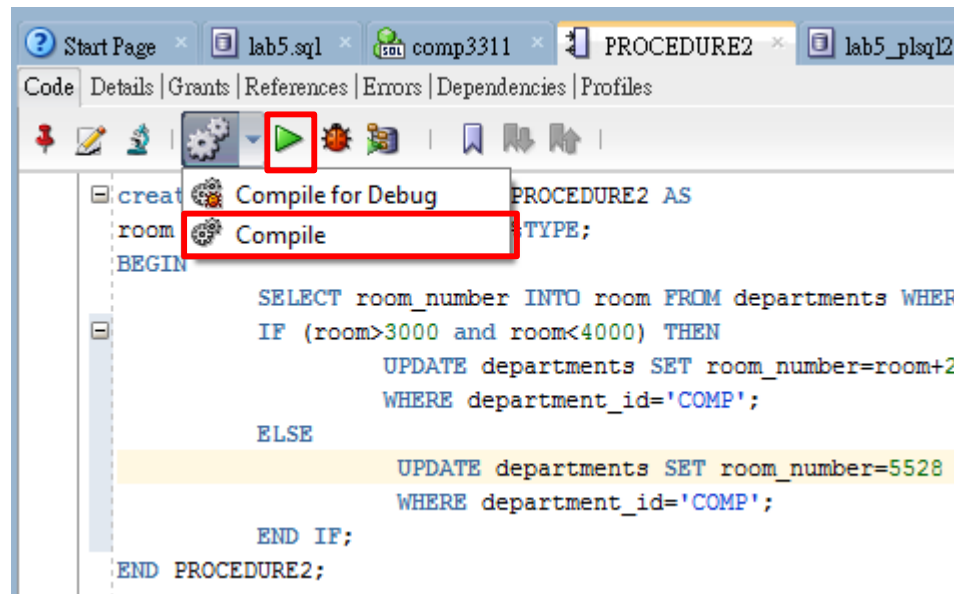
# Appendix: Procedure

Turn example 2(lab5\_plsql2.sql) into procedure

```
create or replace PROCEDURE PROCEDURE2 AS
room departments.room_number%TYPE;
BEGIN
    SELECT room_number INTO room FROM departments WHERE department_id='COMP';
    IF (room>3000 and room<4000) THEN
        UPDATE departments SET room_number=room+2000
        WHERE department_id='COMP';
    ELSE
        UPDATE departments SET room_number=5528
        WHERE department_id='COMP';
    END IF;
END PROCEDURE2;
```

# Appendix: Compilation

- Commit changes before run PL/SQL procedure
  - open SQL worksheet
  - enter “commit;” 
  - run statement 
- Click Compile
- Click Run
  - Connecting to the database comp3311.
  - Process exited.
  - Disconnecting from the database comp3311.



# PL/SQL Example 3

Flow control: LOOP ([lab5\\_plsql3.sql](#))

```
DECLARE
    i testloop.i%TYPE :=1;
BEGIN
    LOOP
        INSERT INTO testloop VALUES (i);
        i:=i+1;
        EXIT WHEN i>10;
    END LOOP;
END;
/
```

A **LOOP** can be terminated by the **EXIT WHEN** keyword

# PL/SQL Example 4

Flow control: FOR LOOP ([lab5\\_plsql4.sql](#))

```
DECLARE
    i NUMBER(2):=1;
BEGIN
    FOR R IN (
        SELECT * FROM facility
    )LOOP
        UPDATE facility SET no_of_computers= no_of_computers+i WHERE
        department_id=R.department_id;
        i:=i+1;
    END LOOP;
END;
/
```

**VAR** is a variable local to the for-loop and need not be declared. R is the VAR in the above example



# Appendix: PL/SQL Debugging

- SQL developer allows:
  - Setting and/or removal of breakpoint
  - Monitoring and manipulation of variables
- “Complie for Debug” must be executed to make an object available for debugging
- Once compiled for Debugging, whenever executed in “Debug” mode the code will stop where directed

# Appendix: Prerequisites of debugging

- Unlock the user. Login to SQL Developer as the SYS user and execute the following commands:
  - `alter user <username> identified by <password> account unlock;`
  - `grant debug connect session to <username>;`
  - `grant debug any procedure to <username>;`
- We **don't** have enough privilege for lab, but you can try it with your own database server

# Introduction to Cursor 1

- The SELECT statement in PL/SQL can only fetch a single record.
- If the query returns more than one records, a **cursor** is needed.
- A cursor is like a pointer that points to a single record each time.
- Using the cursor, the records can be fetched in a one-by-one manner.

# Introduction to Cursor 2

- A cursor should be defined at the **DECLARE** section of the PL/SQL codes.
- It needs to be activated by the **OPEN** command.
- Then we can **FETCH** the records in a oneby-one manner.
- When all the records are fetched, “**%NOTFOUND**” will return a true (will see its details 2 slides later) .
- We need to **CLOSE** the cursor after using it, so as to free up the resources.

# Syntax of a Cursor

```
DECLARE
    CURSOR cursor_name
    IS select_statement;
```

An example:

```
DECLARE
    CURSOR facility_cursor
    IS SELECT      department_id, name, no_of_projectors,
                  no_of_computers
    FROM facility;
```

The above cursor fetches all the records from the facility table.

# Status of a Cursor

- Getting the status of a cursor:
  - `cursor_name%NOTFOUND`  
Whether the previous fetch has failed.
  - `cursor_name%FOUND`  
Whether the previous fetch is successful.
  - `cursor_name%ROWCOUNT`  
Number of records fetched so far.
  - `cursor_name%ISOPEN`  
Is the cursor still open.

# Example of Cursor 1

Incorporating the Cursor to PL/SQL codes ([lab5\\_cursor1.sql](#)) :

```
DECLARE
    var_deptid facility.department_id%TYPE;
    var_name facility.name%TYPE;
    CURSOR facility_cursor
    IS SELECT department_id, name FROM facility;
BEGIN
    OPEN facility_cursor;
    LOOP
        FETCH facility_cursor INTO var_deptid,var_name;
        EXIT WHEN facility_cursor%NOTFOUND;
        INSERT INTO test VALUES (var_deptid,var_name);
    END LOOP;
    CLOSE facility_cursor;
END;
/
```

The above cursor fetches records from the facility table, and insert the values one by one into another table called test.

# Example of Cursor 2

Cursor loop ([lab5\\_cursor2.sql](#)) :

DECLARE

var\_deptid facility.department\_id%TYPE;

var\_name facility.name%TYPE;

CURSOR facility\_cursor

IS SELECT department\_id, name FROM facility;

BEGIN

FOR rec in facility\_cursor

LOOP

var\_deptid:=rec.department\_id;

var\_name:=rec.name;

INSERT INTO test VALUES (var\_deptid,var\_name);

END LOOP;

END;

/



# Example of Cursor 2

- The `facility_cursor` on the previous slide is automatically opened by the FOR LOOP.
- The `rec` is a rowtype data, but there is no need for us to declare it.
- Codes inside the LOOP are execute once for each row of the cursor, and each time the two columns `department_id`, and `name` are copied into `rec`.
- We can access the data in `rec` directly (as shown in the codes).
- LOOP terminates automatically once all the records in the cursor are fetched.
- The cursor is then closed automatically.

# Triggers

- Triggers are stored PL/SQL blocks associated with a table, a schema, or the database, or anonymous PL/SQL blocks or calls to a procedure implemented in PL/SQL or Java.
- The trigger is automatically executed when the specified conditions occur.

# Syntax for Creating a Trigger

```
CREATE [OR REPLACE] TRIGGER trigger_name  
[BEFORE | AFTER | INSTEAD OF] database_event  
[REFERENCING [OLD AS old_name] [NEW AS new_name]]  
trigger Level  
[WHEN criteria]  
BEGIN  
  trigger body [PL/SQL blocks]  
END;
```

# Semantics of Trigger

- **BEFORE**: if this keyword presents, the trigger will be started before each of the affected rows has been changed.
- **AFTER**: if this keyword presents, the trigger will be started after each of the affected rows has been changed.
- **INSTEAD OF**: if this keyword presents, the trigger will be started instead of performing the DML on the view
- **Database\_event**: indicates the specific database events that will start the trigger
- **FOR EACH ROW**: the trigger will be started once for each row (record).
- **WHEN**: specifies the trigger condition.
- **NEW**: this keyword refers to a new record retrieved
- **OLD**: this keyword refers to an existing record.

# Example of Trigger 1

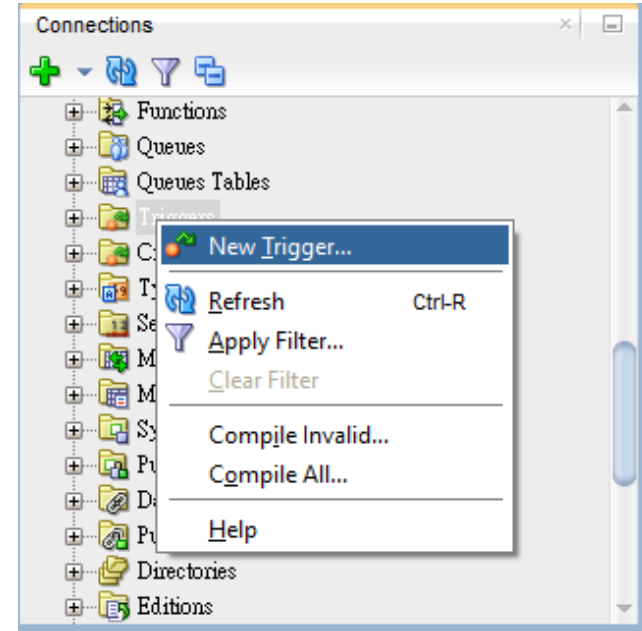
- The following trigger adds a prefix to the email address for the CS students when a new CS student record is being inserted. ([lab5\\_trigger1.sql](#))

```
CREATE OR REPLACE TRIGGER chk_email
  BEFORE INSERT ON students
  FOR EACH ROW
  WHEN (NEW.department_id = 'COMP')
  DECLARE
    prefix CHAR(3) := 'cs_';
  BEGIN
    :NEW.email := prefix || :NEW.email;
  END;
/
```

- Note that the red part of the codes is a PL/SQL block.

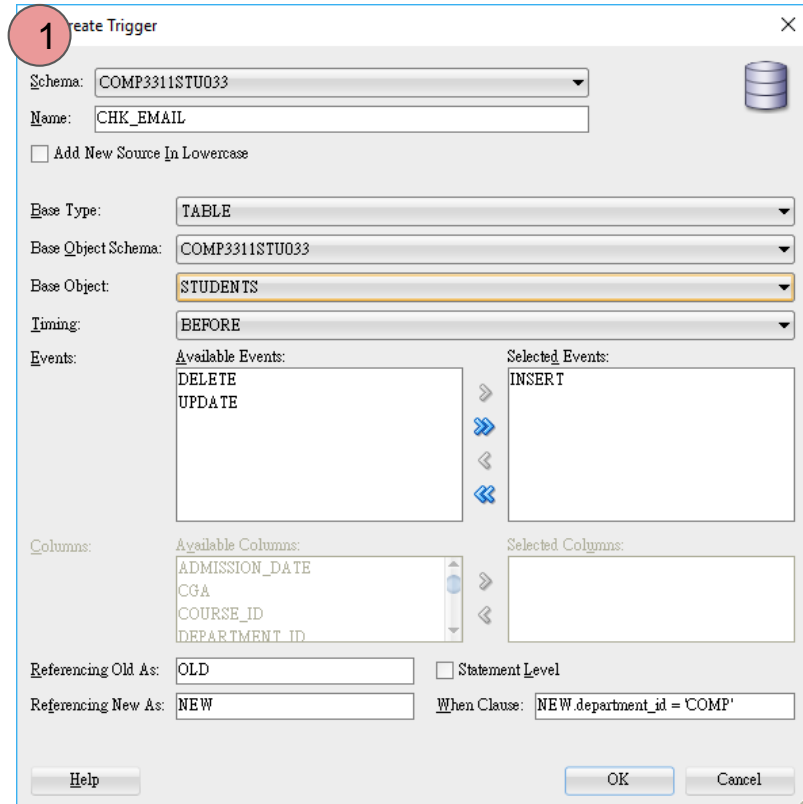
# Appendix: Create Trigger with SQL Developer

- Right click on Trigger
- Select “New Trigger...”
- Try to enter basic information for trigger `chk_email` (in previous slide)
- Hint:  
Statement Level or Row Level: For a trigger on a table, Statement Level fires the trigger once before or after the triggering statement that meets the optional trigger constraint defined in the WHEN condition; **Row Level** fires the trigger once **for each row** that is affected by the triggering statement and that meets the optional trigger constraint defined in the WHEN condition.



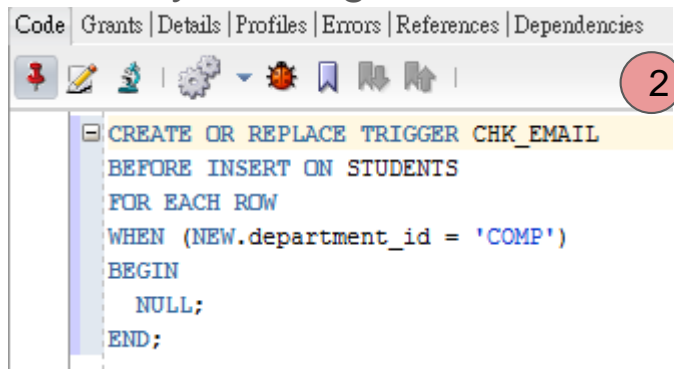
# Appendix: Create Trigger with SQL Developer

- Name: CHK\_EMAIL
- Base Type: TABLE
- Base Object: STUDENTS
- Timing: BEFORE
- Events: INSERT
- Statement Level: false
- When Clause:  
NEW.department\_id =  
'COMP'
- Click "OK"



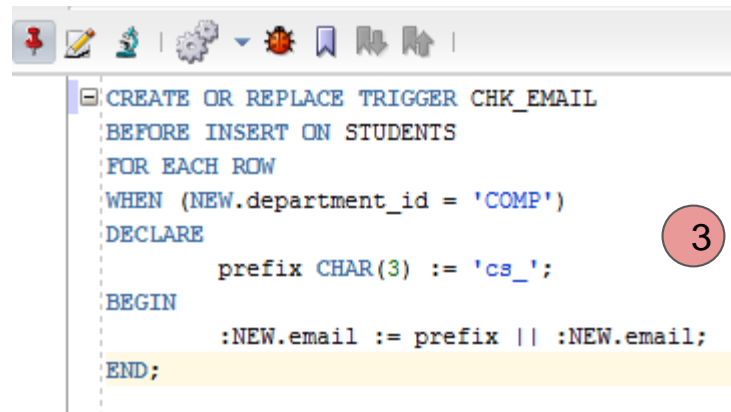
# Appendix: Create Trigger with SQL Developer 2

Then you will get



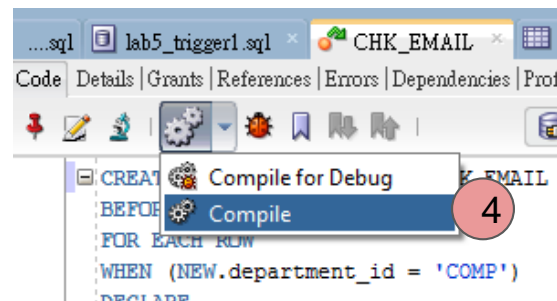
Code | Grants | Details | Profiles | Errors | References | Dependencies

CREATE OR REPLACE TRIGGER CHK\_EMAIL  
BEFORE INSERT ON STUDENTS  
FOR EACH ROW  
WHEN (NEW.department\_id = 'COMP')  
BEGIN  
    NULL;  
END;



CREATE OR REPLACE TRIGGER CHK\_EMAIL  
BEFORE INSERT ON STUDENTS  
FOR EACH ROW  
WHEN (NEW.department\_id = 'COMP')  
DECLARE  
    prefix CHAR(3) := 'cs\_';  
BEGIN  
    :NEW.email := prefix || :NEW.email;  
END;

- Type the **trigger body** [PL/SQL blocks]
- Compile the trigger



lab5\_trigger1.sql x | CHK\_EMAIL x

Code | Details | Grants | References | Errors | Dependencies | Prof

Compile for Debug  
Compile

CREATE OR REPLACE TRIGGER CHK\_EMAIL  
BEFORE INSERT ON STUDENTS  
FOR EACH ROW  
WHEN (NEW.department\_id = 'COMP')  
DECLARE



# Appendix: Test Trigger

- Insert new record department\_id="COMP" that into table students
  - open SQL worksheet
  - enter insert statement, for example:
    - `insert into students values (03456789, 'Rowling', 'Joanne', 'JK', 23781234, 11.50, 'COMP','03-SEP-82', 'COMP197');`
  - run statement
  - open data of table students or `select * from students`
- The trigger should adds a prefix "cs\_" to the email address to COMP students
- You can also try to insert record that department are not COMP

# Example of Trigger 2

- The following example backs up the record for the facility table in the old\_facility table, if the record is to be removed from the facility table.

([lab5\\_trigger2.sql](#))

```
CREATE OR REPLACE TRIGGER backup_facility
  BEFORE DELETE ON facility
  FOR EACH ROW
  DECLARE
    id_null EXCEPTION;
  BEGIN
    INSERT INTO old_facility
    VALUES (:old.department_id, :old.name, :old.no_of_projectors,
    :old.no_of_computers);
  EXCEPTION
    WHEN id_null THEN
      DBMS_OUTPUT.PUT_LINE('Department ID missing');
  END;
```

- Note that the red part is also a PL/SQL block.

# Test Trigger 2

- Open lab5\_trigger2.sql from local file system
- Run script
  - Script Output: Trigger BACKUP\_FACILITY compiled
- Delete record from table facility
  - open SQL worksheet
  - enter delete statement, for example:
    - `delete from facility where department_id = 'MATH';`
  - run statement
  - open data of table facility and old\_facility
- The facility delete should be saved to table old\_facility

# Conclusion

- We covered the following topics in this lab:
  - Simple PL/SQL syntax.
  - PL/SQL procedure
  - Building Cursors with PL/SQL.
  - Building triggers with PL/SQL.