COMP 3311
DATABASE MANAGEMENT SYSTEMS

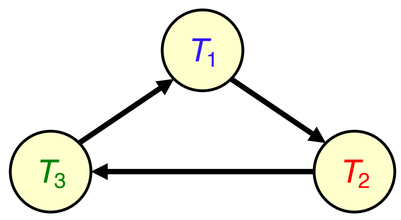
LECTURE 21 EXERCISES
CONCURRENCY CONTROL: LOCK-BASED PROTOCOLS

EXERCISE 1

a) Is the schedule conflict serializable? If yes, give the equivalent serial schedule.

T_1	T_2	T_3
read(X)		
	read(Y)	
	write(Y)	
		write(Z)
write(X)		
	read(X)	
	write(X)	
		read(Y)
		write(Y)
write(Z)		

Precedence graph



The schedule is not conflict serializable because there is a cycle T_1, T_2, T_3, T_1 in the precedence graph.

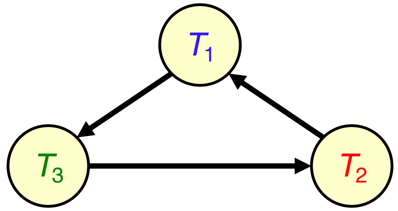
Therefore, the schedule will fail under any protocol that aims at conflict serializability.

EXERCISE 1 (CONT'D)

T_1	T_2	T_3
lock-s(X) ✓		
read(X)		
	lock-s(Y) ✓	
	read(Y)	
	lock-x(Y) ✓	
	write(Y)	
		lock-x(Z) ✓
		write(Z)
lock-x(X) ✓		
write(X)		
	lock-s(X) ✗ cannot be granted – T_2 has to wait	
	read(X)	
	write(X)	
		lock-s(Y) ✗ cannot be granted – T_3 has to wait
		read(Y)
		write(Y)
lock-x(Z) ✗ cannot be granted – T_1 has to wait		
write(Z)	**deadlock!**	

b) Rewrite the schedule according to strict 2PL by adding lock-s(), lock-x() and unlock() instruction.

Wait-for graph



EXERCISE 2

Which of the following statements is true about the wait-for graph (circle the correct answer)?

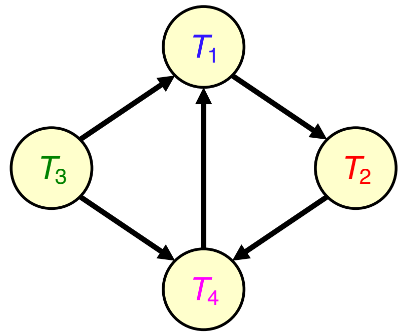
a) T_4 is waiting for T_3 to release a data item.

b) The system is in a deadlock state after removing the edge between T_2 and T_4.

c) The system is in a deadlock state after removing the edge between T_3 and T_4.

d) The system is in a deadlock state when T_1 no longer holds a data item needed by T_4.

Wait-for graph



a) is not correct since T_3 is waiting for T_4.

b) and d) are not correct since after removing these edges, there does not exist a cycle in the wait-for graph.

EXERCISE 3

Rewrite the following schedule according to 2PL by adding lock-s(), lock-x() and unlock() instructions. Is the schedule serializable? .

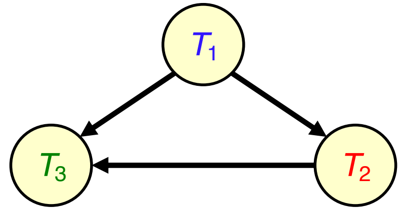
T_1	T_2	T_3
read(X)		
	read(X)	
		read(Y)
read(Z)		
	read(Y)	
	write(X)	
		read(X)
		write(X)
write(Z)		

EXERCISE 3 (CONT'D)

T_1	T_2	T_3
lock-s(X) ✓		
read(X)		
	lock-s(X) ✓	
	read(X)	
		lock-s(Y) ✓
		read(Y)
lock-x(Z) ✓		
unlock(X) ✓		
read(Z)		
	lock-s(Y) ✓	
	read(Y)	
	lock-x(X) ✓	
	write(X)	
	unlock(Y) ✓	
	unlock(X) ✓	
		lock-s(X) ✓
		read(X)
		lock-x(X) √
		write(X)
		unlock(Y) ✓
		unlock(X) ✓
write(Z)		
unlock(Z) ✓		

Recall: Under 2PL, a transaction cannot request locks after it has released any lock.

Precedence graph



The schedule is conflict serializable.

The equivalent serial schedule is T_1, T_2, T_3.

EXERCISE 4

In which positions, A to E, can an unlock(X) instruction be inserted if the schedule is according to:

a) strict 2PL (circle the correct answer)
   ⟹ all x-locks must be held until a transaction commits
   ⟹ X has only s-locks in the example

i. {A} {B} {C} {D}

ii. {A} {B} {C} {D} {E}

iii. {A} {C} {D}

iv. {B} {E}

v. {A} {C} {D} {E}

T_1	T_2
lock-s(X)	
read(X)	
	lock-s(X)
lock-x(Y)	
{A}	
read(Y)	
write(Y)	
	read(X)
	{C}
commit	
unlock(Y)	
{B}	
	{D}
	commit
	{E}

EXERCISE 4 (CONT'D)

In which positions, A to E, can an unlock(X) instruction be inserted if the schedule is according to:

b) rigorous 2PL (circle the correct answer)
⟹ all locks must be held until a transaction commits

i. {A} {B} {C} {D}
ii. {A} {B} {C} {D} {E}
iii. {A} {C} {D}
iv. {B} {E}
v. {A} {C} {D} {E}

T_1	T_2
lock-s(X)	
read(X)	
	lock-s(X)
lock-x(Y)	
{A}	
read(Y)	
write(Y)	
	read(X)
	{C}
commit	
unlock(Y)	
{B}	
	{D}
	commit
	{E}

EXERCISE 5

a) Is the schedule conflict serializable? If yes, give the equivalent serial schedule.

b) If T_3 aborts after write(Y), which other transactions will be rolled back?

c) If T_1 aborts after write(X), which other transactions will be rolled back?

d) Draw the wait-for graph that results from this schedule if all locks are only exclusive-locks (lock-x), no locks are released and the execution process runs to the point of lock-x(Y) in T_1.

e) Rewrite the schedule according to strict 2PL by adding lock-s(), lock-x() and unlock() instructions.

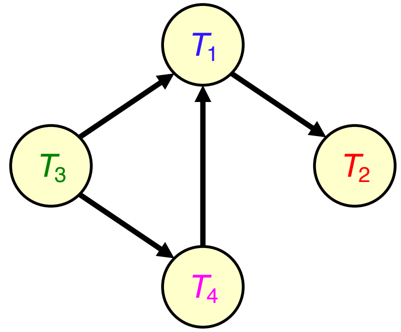
T_1	T_2	T_3	T_4
read(X)			
write(X)			
	read(X)		
		read(Y)	
		write(Y)	
	write(X)		
			read(Y)
write(Y)			

EXERCISE 5 (CONT'D)

a) Is the following schedule conflict serializable? If yes, give the equivalent serial schedule

T_1	T_2	T_3	T_4
read(X)			
write(X)			
	read(X)		
		read(Y)	
		write(Y)	
	write(X)		
			read(Y)
write(Y)			

Precedence graph



The schedule is conflict serializable. The equivalent serial schedule is T_3, T_4, T_1, T_2.

EXERCISE 5 (CONT'D)

b) If T_3 aborts at the end of this schedule, which other transactions will be rolled back?

T_4 because after write(Y) in T_3, the Y read by T_4 is corrupted. Note that the write(Y) of T_1 is not affected by T_3 as it is a blind write (i.e., no read before write) and in the serialization order the write(Y) of T_1 would come after the write(Y) of T_3 and overwrite it.

c) If T_1 aborts at the end of this schedule, which other transactions will be rolled back?

T_2 because after write(X) in T_1, the X read by T_2 is corrupted.

T_1	T_2	T_3	T_4
read(X)			
write(X)			
	read(X)		
		read(Y)	
		write(Y)	
	write(X)		
			read(Y)
write(Y)			

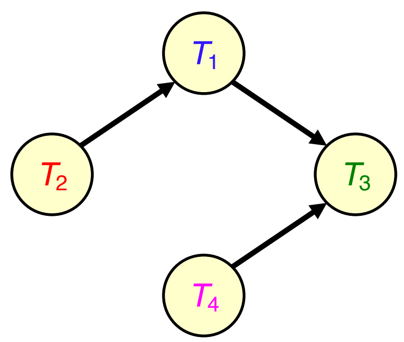
The equivalent serial schedule is T_3, T_4, T_1, T_2.

EXERCISE 5 (CONT'D)

d) Draw the wait-for graph that results from this schedule if all locks are only exclusive-locks (lock-x), no locks are released and the execution process runs to the point of lock-x(Y) in T_1.

T_1	T_2	T_3	T_4
lock-x(X) ✓			
read(X)			
write(X)			
	lock-x(X) ✗ cannot be granted – T_2 has to wait		
	read(X)		
		lock-x(Y) ✓	
		read(Y)	
		write(Y)	
	write(X)		
			lock-x(Y) ✗ cannot be granted – T_3 has to wait
			read(Y)
lock-x(Y) ✗ cannot be granted – T_1 has to wait			
write(Y)			

Wait-for graph



EXERCISE 5 (CONT'D)

e) Rewrite the schedule according to <u>strict 2PL</u> by adding lock-s(), lock-x() and unlock() instructions.

Recall: Under strict 2PL, a transaction must hold <u>all</u> its locks until it commits.

Normally, a transaction will request a lock-s before it reads a data item and upgrade to a lock-x later if it writes the data item.

T_1	T_2	T_3	T_4
lock-s(X)			
read(X)			
lock-x(X)			
write(X)			
	lock-s(X)		
		lock-s(Y)	
		read(Y)	
		lock-x(Y)	
		write(Y)	
		commit	
		unlock(Y)	
			lock-s(Y)
	T_2 waits		read(Y)
			commit
			unlock(Y)
lock-x(Y)			
write(Y)			
commit			
unlock(Y)			
unlock(X)			
	read(X)		
	lock-x(X)		
	write(X)		
	commit		
	unlock(X)		