

임베디드 시스템 실습 lab8

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이번 exercise 는 android studio 를 실제로 사용해보기 위해 간단한 temperature converter 애플리케이션을 구현하는 것입니다.

먼저 strings.xml code 입니다.

```
activity_main.xml x strings.xml x v24/ic_launcher_foregrou
Edit translations for all locales in the translations editor.
1 <resources>
2   <string name="app_name">Temperature Converter</string>
3   <string name="action_settings">Settings</string>
4   <string name="hello_world">Hello world!</string>
5   <color name="myColor">#F5F5F5</color>
6   <string name="celsius">to Celsius</string>
7   <string name="fahrenheit">to Fahrenheit</string>
8   <string name="calc">Calculate</string>
9 </resources>
```

app 의 이름은 Temperature Converter 라 하였고, 사용자에게 보일 text 인 'to Celsius', 'to Fahrenheit'과 버튼 'Calculate'가 입력되어 있습니다.

다음은 layout 의 code 입니다. 우선 Linear layout 과 사용자가 input 할 숫자를 구현했습니다.

```
activity_main.xml x strings.xml x v24/ic_launcher_foreground.xml x
1 <?xml version="1.0" encoding="utf-8"?>
2 <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
3   xmlns:tools="http://schemas.android.com/tools"
4   android:layout_width="match_parent"
5   android:layout_height="match_parent"
6   android:orientation="vertical"
7   android:background="@color/myColor">
8
9
10  <EditText
11     android:id="@+id/inputValue"
12     android:layout_width="match_parent"
13     android:layout_height="wrap_content"
14     android:layout_alignParentRight="true"
15     android:layout_below="@+id/textView"
16     android:ems="10"
17     android:inputType="numberSigned|numberDecimal" />
```

```
activity_main.xml x strings.xml x v24/ic_launcher_for
13         android:layout_height="wrap_content"
14         android:layout_alignParentRight="true"
15         android:layout_below="@+id/textView"
16         android:ems="10"
17         android:inputType="numberSigned|numberDecimal" />
18
19     <RadioGroup
20         android:id="@+id/radioGroup1"
21         android:layout_width="wrap_content"
22         android:layout_height="wrap_content"
23         android:layout_alignLeft="@+id/editText1"
24         android:layout_below="@+id/editText1">
25
26         <RadioButton
27             android:id="@+id/radio0"
28             android:layout_width="wrap_content"
29             android:layout_height="wrap_content"
30             android:checked="true"
31             android:text="@string/celsius" />
32
33         <RadioButton
34             android:id="@+id/radio1"
35             android:layout_width="wrap_content"
36             android:layout_height="wrap_content"
37             android:text="@string/fahrenheit" />
38     </RadioGroup>
39
40     <Button
41         android:id="@+id/button1"
42         android:layout_width="wrap_content"
43         android:layout_height="wrap_content"
44         android:layout_alignLeft="@+id/radioGroup1"
45         android:layout_below="@+id/radioGroup1"
46         android:layout_marginTop="22dp"
47         android:text="@string/calc"
48         android:onClick="onClick"/>
49
50 </LinearLayout>
```

다음으로 RadioGroup 으로 'to Celsius'와 'to Fahrenheit' 을 묶어서 구현하고, 마지막으로 버튼인 'Calculate'를 구현하여 RadioGroup 과 연결해 주었습니다.

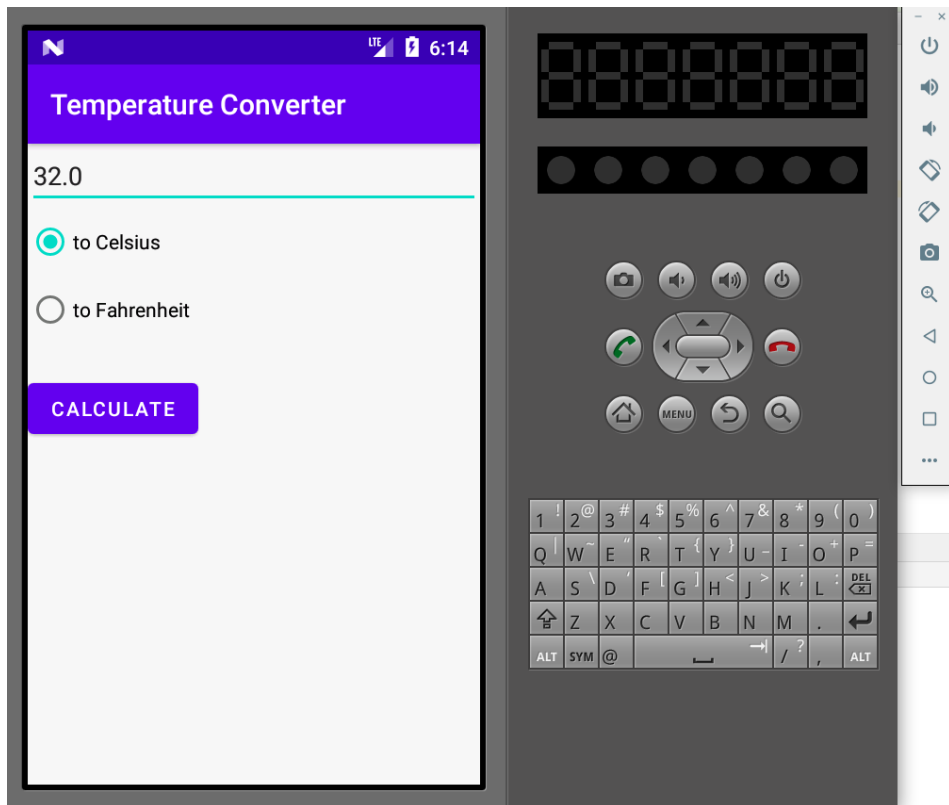
다음은 온도를 변환하는 코드입니다. ConverterUtil 이라는 class 를 만들어서 구현했습니다.

```
activity_main.xml x strings.xml x v24/ic_launcher_foreground.xml x MainActivity.java x ConverterUtil.java x
1 package com.example.temperature;
2
3 public class ConverterUtil {
4     // converts to celsius
5     public static float convertFahrenheitToCelsius(float fahrenheit) {
6         return ((fahrenheit - 32) * 5 / 9);
7     }
8
9     // converts to fahrenheit
10    public static float convertCelsiusToFahrenheit(float celsius) {
11        return ((celsius * 9) / 5) + 32;
12    }
13 }
```

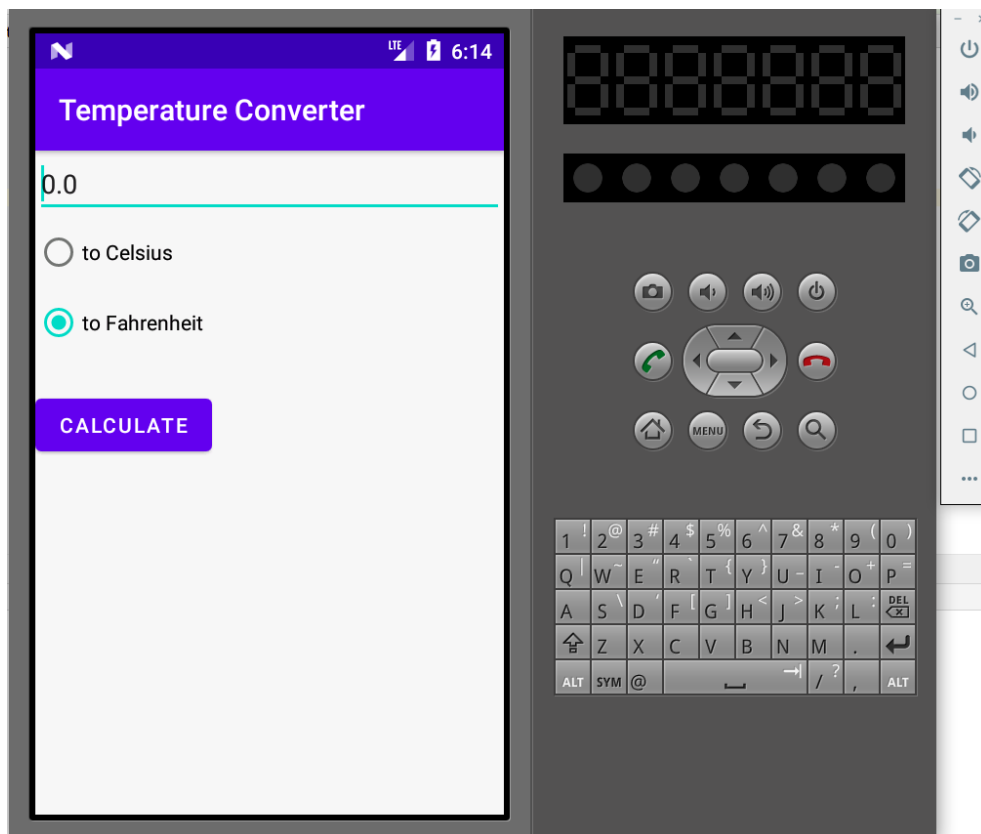
마지막으로 MainActivity.java 코드입니다.

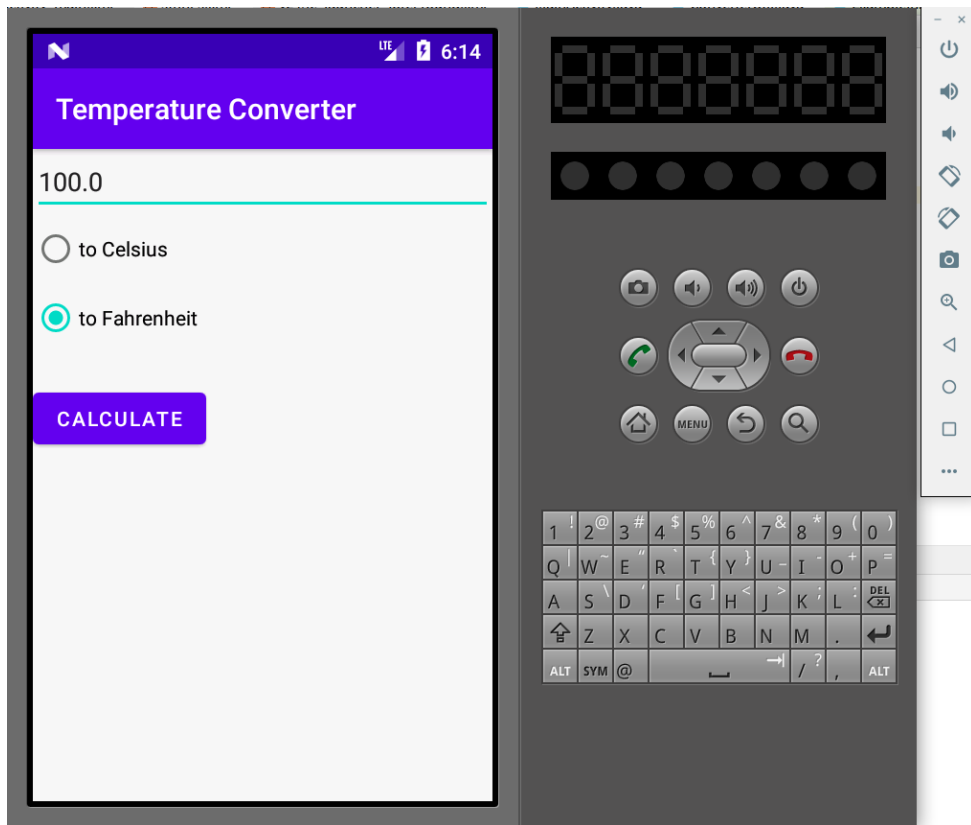
```
activity_main.xml × strings.xml × v24/ic_launcher_foreground.xml × MainActivity.java
1 package com.example.temperature;
2
3 import androidx.appcompat.app.AppCompatActivity;
4 import android.os.Bundle;
5 import android.app.Activity;
6 import android.view.View;
7 import android.widget.EditText;
8 import android.widget.RadioButton;
9 import android.widget.Toast;
10
11
12
13
14 public class MainActivity extends AppCompatActivity {
15     private EditText text;
16
17     @Override
18     public void onCreate(Bundle savedInstanceState) {
19         super.onCreate(savedInstanceState);
20         setContentView(R.layout.activity_main);
21         text = (EditText) findViewById(R.id.inputValue);
22     }
23
24     // this method is called at button click because we assigned the name to the
25     // "onClick" property of the button
26     @ public void onClick(View view) {
27         switch (view.getId()) {
28             case R.id.button1:
29                 RadioButton celsiusButton = (RadioButton) findViewById(R.id.radio0);
30                 RadioButton fahrenheitButton = (RadioButton) findViewById(R.id.radio1);
31                 if (text.getText().length() == 0) {
32                     Toast.makeText( context: this, text: "Please enter a valid number",
33                                     Toast.LENGTH_LONG).show();
34                     return;
35                 }
36
37                 float inputValue = Float.parseFloat(text.getText().toString());
38                 if (celsiusButton.isChecked()) {
39                     text.setText(String
40                         .valueOf(ConverterUtil.convertFahrenheitToCelsius(inputValue)));
41                     celsiusButton.setChecked(false);
42                     fahrenheitButton.setChecked(true);
43                 } else {
44                     text.setText(String
45                         .valueOf(ConverterUtil.convertCelsiusToFahrenheit(inputValue)));
46                     fahrenheitButton.setChecked(false);
47                     celsiusButton.setChecked(true);
48                 }
49                 break;
50             }
51         }
52     }
53 }
54 }
```

실행화면입니다.



$32^{\circ}F \rightarrow 0^{\circ}C$





$100^{\circ}\text{C} \rightarrow 212^{\circ}\text{F}$

