



Kotlin + ANTLR

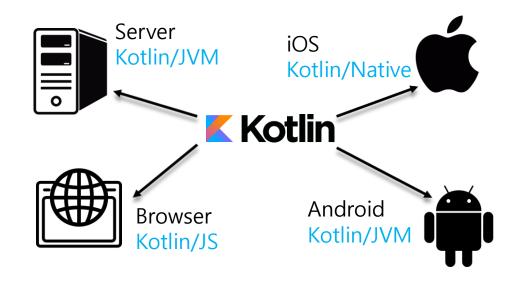
PA#2 Overview

Overview: Programming Assignments

- ▶ PA #2
 - ANTLR based mini-Kotlin
 - implement Kotlin.g4
 - parsing basic syntax of Kotlin
 - https://kotlinlang.org/docs/reference/basic-syntax.html
- ▶ PA #3
 - Kotlin-to-Java (Source code-to-Source code) compiler
 - Type Inference

Kotlin

- General-purpose language
- OOP + FP
- Static typing
 - However, do not need type keywords



Defining functions

Kotlin

1. Function with *return*

```
fun sum(a: Int, b: Int): Int {
    return a + b
}
```

2. Function with an expression and inferred return type

```
fun sum(a: Int, b: Int) = a + b
```

Java

```
int sum(int a, int b) {
   return a + b;
}
```

Defining variables

Kotlin Java val: Read-only local variables final variables val a: Int = 1final int a = 1: val b = 2final int b = 2; val c: Int final int c; c = 3c = 3;var: Reassign-available variables var x = 5int x = 5; x += 1; x += 1

Nullable values

Kotlin Java fun StringLength(obj: Any): Int? { class Main{ if (obj is String) static Integer StringLength(Object obj){ return obj.length if (obj instanceof String) return null return ((String) obj).length(); return null: fun main(){ println(StringLength("String")) public static void main(String[] args) { println(StringLength(123)) System.out.println(StringLength("String")); System.out.println(StringLength(123)); Result null

Nested functions(methods)

```
Kotlin
                                                                      Java
fun main(){
                                                  class Main{
  fun StringLength(obj: Any): Int? {
                                                    public static void main(String[] args) {
     if (obj is String)
                                                     class Inner{
       return obj.length
                                                      Integer StringLength(Object obj){
     return null
                                                        if (obj instanceof String)
                                                         return ((String) obj).length();
  println(StringLength("String"))
                                                        return null;
  println(StringLength(123))
                                                     System.out.println(new Inner().
                                                                        StringLength("String"));
                                                     System.out.println(new Inner().
                    Result
                                                                        StringLength(123));
                       null
```

Iterating over a range

Kotlin fun main(){ fun main(){ for (x in 1..5) { for (x in 1..10 step 2) { print(x) print(x) println() for (x in 9 down 0 step 3) { print(x) Result Result 12345 13579 9630

Using collections

Kotlin fun main(){ fun main(){ val items = listOf("apple", "banana", val items = setOf("apple", "banana", "kiwifruit") "kiwifruit") for (item in items) { when { println(item) "orange" in items -> println("juicy") "apple" in items -> println("apple is fine too") Result Result apple is fine too apple banana kiwifruit

PA#2 Kotlin Parser

- Submit a Kotlin g4 file
 - Kotlin.g4
 - Test your g4 file with kotlin code

```
$ make
$ ./kt_parser input.kt
```

- Should handle all Kotlin code in basic syntax page, https://kotlinlang.org/docs/pference/basic-syntax.html
 - Including surrounding code (code appears when click +)

```
fun sum(a: Int, b: Int): Int {
    return a + b
}

Target platform: JVM Running on kotlin v. 1.3.50

return a + b
}

fun main() {
    print("sum of 3 and 5 is ")
    println(sum(3, 5))
}
```

Note!

- Kotlin Basic Syntax
 - https://kotlinlang.org/docs/reference/basic-syntax.html
 - skip:
 - String template
 - but you need to handle normal string constants: "apple is fruit"
 - Nested comments
 - but you need to handle non-nested comments:

```
/* multi-line comment1
* multi-line comment2
*/
// rest of the line comment3
```

- When expression
- Lambda expressions in Collections
- Equality
 - ▶ Use != for ≠