

Computer Security

SHA₂

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Flavors of SHA

- SHA-0
- SHA-1
- SHA-2
 - SHA-224
 - SHA-256
 - SHA-384
 - SHA-512

Longer hash value = more secure

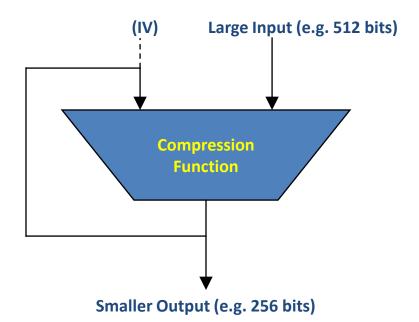
SHA history

- 1993
 - The hash function SHA-0 was issued as a federal standard by NIST
- 1995
 - SHA-1 published as the successor to SHA-0
- 2001
 - NIST revised FIPS 180 and added SHA-2
- 2002
 - SHA-2 variants
 - SHA-256, SHA-384, and SHA-512 published
- 2004
 - SHA-224 published

SHA-256

- Message is processed in 512-bit blocks sequentially, just like SHA-1
- Message digest is 256 bits instead of SHA-1's 160-bits
- 64 rounds instead of 80 rounds of compression
- Algorithm structure same as SHA-1
 - Buffer initiation
 - Padding bits
 - Processing of message
 - Output

Merkle-Damgård Construction



Buffer initiation (initial hash value)

Eight 32-bit words instead of five in SHA-1

```
H_0 = 0x6a09e667
```

 $H_1 = 0xbb67ae85$

 $H_2 = 0x3c6ef372$

 $H_3 = 0xa54ff53a$

 $H_{\Delta} = 0x510e527f$

 $H_5 = 0x9b05688c$

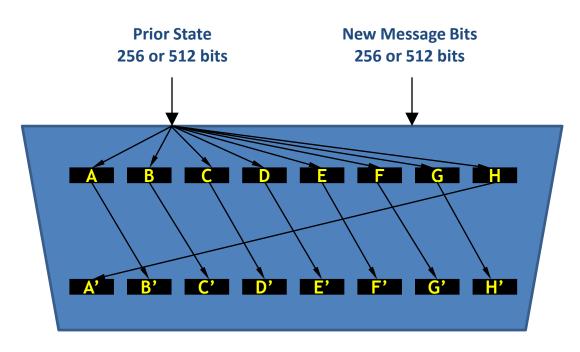
 $H_6 = 0x1f83d9ab$

 $H_7 = 0x5be0cd19$

Source code for initiation

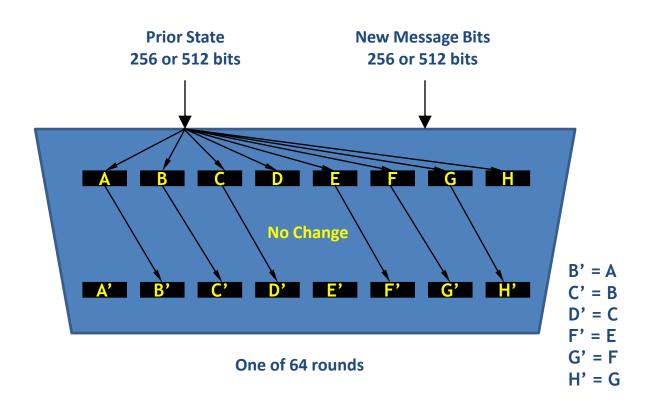
```
void sha256_init(SHA256_CTX *ctx)
   ctx->state[0] = 0x6a09e667;
   ctx->state[1] = 0xbb67ae85;
   ctx->state[2] = 0x3c6ef372;
   ctx->state[3] = 0xa54ff53a;
   ctx->state[4] = 0x510e527f;
   ctx->state[5] = 0x9b05688c;
   ctx->state[6] = 0x1f83d9ab;
   ctx->state[7] = 0x5be0cd19;
```

Merkle-Damgård Construction for SHA-2

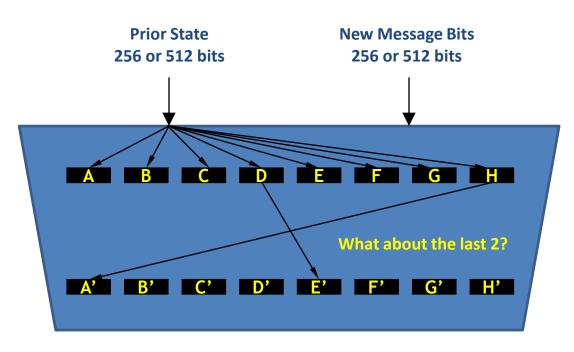


One of 64 rounds

Merkle-Damgård Construction for SHA-2

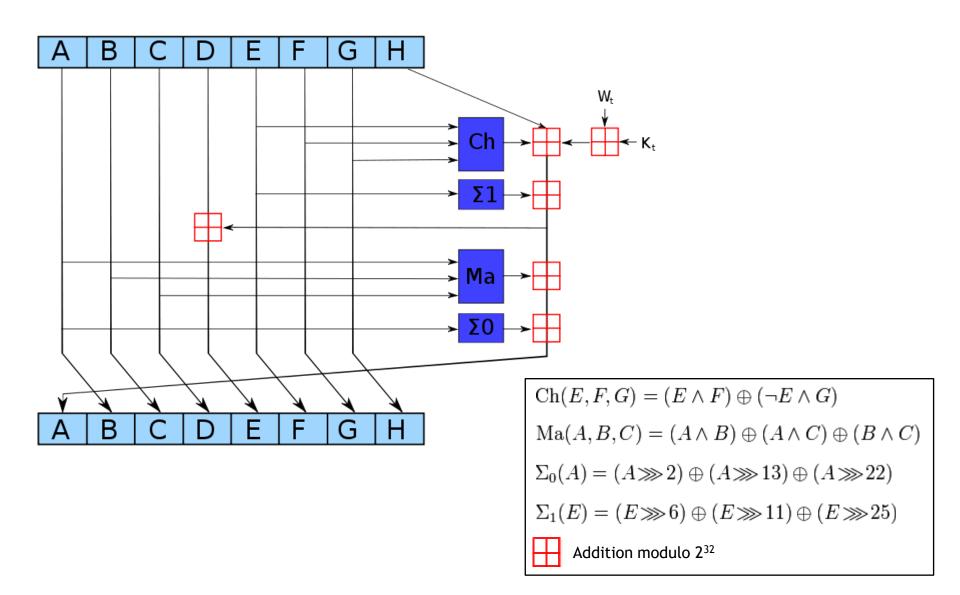


Merkle-Damgård Construction for SHA-2



One of 64 rounds

Round Function in SHA-2



Word expansion for Input W_t

- Each step t (0 ≤ t ≤ 63):
 - If t < 16
 - $W_t = t^{th} 32$ -bit word of M
 - If $16 \le t \le 63$
 - $S_0 = (W_{t-15} \text{ rightrotate } 7) \oplus (W_{t-15} \text{ rightrotate } 18) \oplus (W_{t-15} >> 3)$
 - $S_1 = (W_{t-2} \text{ rightrotate } 17) \oplus (W_{t-2} \text{ rightrotate } 19) \oplus (W_{t-2} >> 10)$
 - $W_t = S_1 + W_{t-7} + S_0 + W_{t-16}$

Source code for word expansion

```
void sha256_transform(SHA256_CTX *ctx, uchar data[])
{
    ...
    for (i=0,j=0; i < 16; ++i, j += 4)
        m[i] = (data[j]<<24)|(data[j+1]<<16)|(data[j+2]<<8)|(data[j+3]);
    for ( ; i < 64; ++i)
        m[i] = SIG1(m[i-2]) + m[i-7] + SIG0(m[i-15]) + m[i-16];
    ...
}</pre>
```

Source code for transformation

```
void sha256_transform(SHA256_CTX *ctx, uchar data[])
{
     for (i = 0; i < 64; ++i) {
          t1 = h + EP1(e) + CH(e,f,g) + k[i] + m[i];
          t2 = EPO(a) + MAJ(a,b,c);
          h = g;
          g = f;
          f = e;
          e = d + t1;
          d = c;
          c = b;
          b = a;
          a = t1 + t2;
       }
       ctx->state[0] += a;
```

Comparison between SHA's

Algorithm	Output size (bits)	Internal state size (bits)	Block size (bits)	Max message size (bits)	Word size (bits)	Rounds	Operations	Collision
SHA-0	160	160	512	2 ⁶⁴ – 1	32	80	+,and,or,xor,rotl	Yes
SHA-1	160	160	512	2 ⁶⁴ – 1	32	80	+,and,or,xor,rotl	2^61 attack
SHA- 256/224	256/224	256	512	2 ⁶⁴ – 1	32	64	+,and,or,xor,shr,	None yet
SHA- 512/384	512/384	512	1024	2 ¹²⁸ – 1	64	80	+,and,or,xor,shr, rotr	None yet

Questions?



