## Zero-Jitter Task Chains via Algebraic Rings

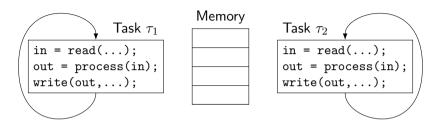
Enrico Bini, Paolo Pazzaglia, Martina Maggio

University of Turin

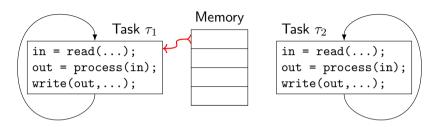
USC, 03/03/2023

### Outline

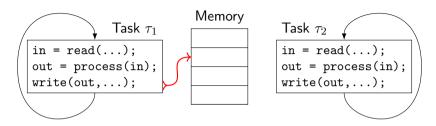
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- Composing tasks into chains
- 3 Logic Execution Time (LET)
- 4 Analysis of chains of LET tasks



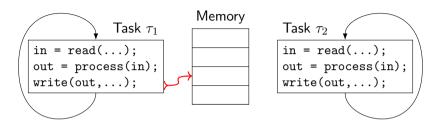
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  - pros: very efficient (just a MOV/LOAD instruction)
  - Cons: very basic ⇒ risk of inconsistent data
- The story presented today



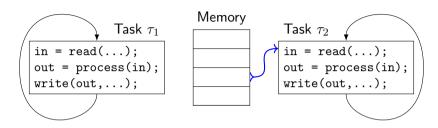
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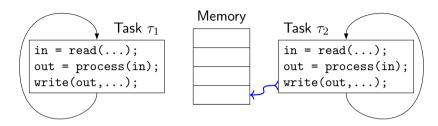
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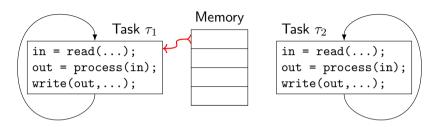
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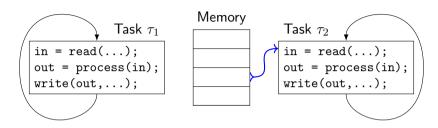
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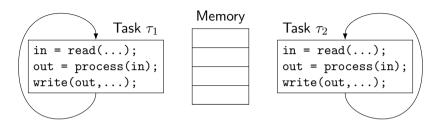
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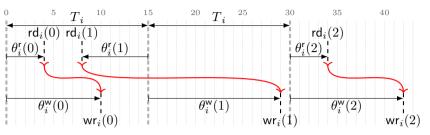
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\begin{array}{|c|c|c|c|c|}\hline & Task & \tau_1 \\ \hline in = read(...); \\ out = process(in); \\ write(out,...); \\ \hline \end{array}
```

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  - ① "Let the guys (tasks) go, write and read in freedom (no timestamping, no message queues, or other higher level fancy mechanisms)"...then
  - "Let us analyze how good/bad things can go" ... and



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  - 2 "Let us analyze how good/bad things can go" ... and
  - "Let's mitigate (or prevent) issues, if any, if feasible"

## Temporal model of a task $\tau_i$



- ullet A task, denoted by  $au_i$ , is composed by recurrent jobs
  - $\mathbb{J}_i$  denotes the set of jobs and is equal to  $\mathbb{Z}$
- ullet Every job  $j\in\mathbb{J}_i$  reads, processes, and then writes data (curvy arrow)
- For each job  $j \in \mathbb{J}_i$ , read/write instants are relative to the *period*  $T_i$

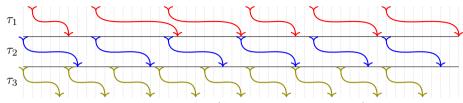
$$\operatorname{rd}_i(j) = j \, T_i + \theta_i^{\mathsf{r}}(j)$$
 read instant of  $\tau_i$  job  $j$   $\operatorname{wr}_i(j) = j \, T_i + \theta_i^{\mathsf{w}}(j)$  write instant of  $\tau_i$  job  $j$ 

• with bounded phasings (if constant with j, then zero jitter, nice)  $\theta_i^{\rm r}(j)$ , phasing of read instants  $\theta_i^{\rm w}(j)$ , phasing of write instants

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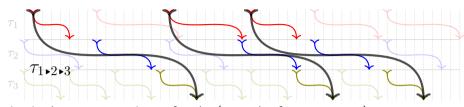
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#### Model of chains



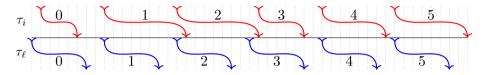
- A chains is the concatenations of tasks (a stack of curvy arrows)
  - ▶ a task reads what the preceding task (if any) has written
- Chains perform the same operations of tasks, because
  - chains read (the first task does), process (through task processing and communication), and write (the last task does)
  - chains are recurrent

#### Model of chains



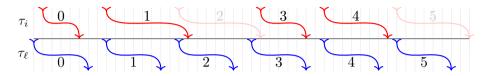
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  - chains are recurrent
- We extend the model, notations and terminology of tasks to chains
- (Recursive) definition of a chain
  - **1** A task  $\tau_i$  is a chain (denoted by the same  $\tau_i$ )
  - ② The concatenation of chains  $\tau_i$  and  $\tau_\ell$  is a chain denoted by  $\tau_{i * \ell}$  (reads "tau i to  $\ell$ ")
- This research is about
  - determining the parameters of  $\tau_{i \bullet \ell}$  from the composing chains  $\tau_i$  and  $\tau_{\ell}$

Jobs of the composition of chains: from  $\mathbb{J}_i$  and  $\mathbb{J}_\ell$  to  $\mathbb{J}_{i \bullet \ell}$ 



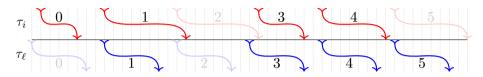
• The jobs of  $\tau_{i \star \ell}$  are a subset  $\mathbb{J}_{i \star \ell} \subseteq \mathbb{J}_i \times \mathbb{J}_\ell$ . A job  $(j_i, j_\ell)$  belongs to  $\mathbb{J}_{i \star \ell}$  if and only if

Jobs of the composition of chains: from  $\mathbb{J}_i$  and  $\mathbb{J}_\ell$  to  $\mathbb{J}_{i \star \ell}$ 



- The jobs of  $\tau_{i \neq \ell}$  are a subset  $\mathbb{J}_{i \neq \ell} \subseteq \mathbb{J}_i \times \mathbb{J}_\ell$ . A job  $(j_i, j_\ell)$  belongs to  $\mathbb{J}_{i \neq \ell}$  if and only if  $j_i \in \mathbb{J}_i$  is the **last job to write** for  $j_\ell \in \mathbb{J}_\ell$ 
  - $j_i = \max\{j \in \mathbb{J}_i : \mathsf{wr}_i(j) \leqslant \mathsf{rd}_\ell(j_\ell)\}$

# Jobs of the composition of chains: from $\mathbb{J}_i$ and $\mathbb{J}_\ell$ to $\mathbb{J}_{i \star \ell}$



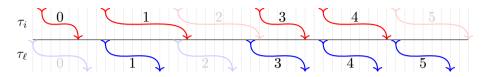
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$$j_i = \max\{j \in \mathbb{J}_i : \mathsf{wr}_i(j) \leqslant \mathsf{rd}_\ell(j_\ell)\}$$

0  $j_{\ell} \in \mathbb{J}_{\ell}$  is the **first job to read** from  $j_i \in \mathbb{J}_i$ 

$$j_{\ell} = \min\{j \in \mathbb{J}_{\ell} : \operatorname{wr}_{i}(j_{i}) \leqslant \operatorname{rd}_{\ell}(j)\}.$$

# Jobs of the composition of chains: from $\mathbb{J}_i$ and $\mathbb{J}_\ell$ to $\mathbb{J}_{i \star \ell}$



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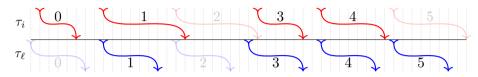
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$$j_{\ell} = \min\{j \in \mathbb{J}_{\ell} : \operatorname{wr}_{i}(j_{i}) \leqslant \operatorname{rd}_{\ell}(j)\}.$$

• called "last-to-first" semantic: widely used, linked to Sample-and-Hold

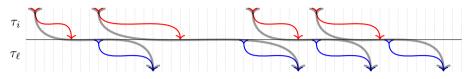
# Jobs $\mathbb{J}_{i \triangleright \ell}$ of a chain $\tau_{i \triangleright \ell}$ are isomorphic to $\mathbb{Z}$



- Theorem:  $\mathbb{J}_{i \triangleright \ell}$  is isomorphic to  $\mathbb{Z}$  (by induction)
  - **①** (base case) if  $\tau_i$  is a task, easy
  - (inductive step, sketch) ...
- We interchangeably use  $(j_i, j_\ell) \in \mathbb{J}_{i \bullet \ell}$  or  $j_{i \bullet \ell} \in \mathbb{Z}$ 
  - when using  $(j_i, j_\ell) \in \mathbb{J}_{i > \ell}$ , we mean to underline the writer/reader jobs  $j_i \in \mathbb{J}_i$  and  $j_\ell \in \mathbb{J}_\ell$
  - when using  $j_{i \triangleright \ell} \in \mathbb{Z}$ , we mean to highlight the position of the job  $j_{i \triangleright \ell}$  w.r.t. other earlier/later jobs in  $\mathbb{J}_{i \triangleright \ell}$
- The set  $\mathbb{J}_{i \rightarrow \ell}$  is totally ordered

$(j_i, j_\ell) \in \mathbb{J}_{i \bullet \ell}$	$j_{i \bullet \ell} \in \mathbb{Z}$
(0, 1)	0
(1,3)	1
(3, 4)	2
(4, 5)	3

# Read/write instants of $\tau_{i \triangleright \ell}$



- For any  $(j_i, j_\ell) \in \mathbb{J}_{i \bullet \ell}$ 
  - the read instant is  $\operatorname{rd}_{i \bullet \ell}(j_i, j_\ell) = \operatorname{rd}_i(j_i)$
  - the write instant is  $\operatorname{wr}_{i \bullet \ell}(j_i, j_\ell) = \operatorname{wr}_{\ell}(j_\ell)$
- Period of  $\tau_{i \triangleright \ell}$ 
  - (existence) Is there any period  $T_{i \bullet \ell}$  that for any  $j \in \mathbb{J}_{i \bullet \ell}$  allows us writing?

$$\operatorname{rd}_{i \bullet \ell}(j) = j \, T_{i \bullet \ell} + \theta_{i \bullet \ell}^{\mathsf{r}}(j)$$

$$\operatorname{wr}_{i \bullet \ell}(j) = j \, T_{i \bullet \ell} + \theta_{i \bullet \ell}^{\mathsf{w}}(j)$$

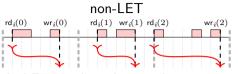
with bounded phasings  $\theta_{i \triangleright \ell}^{\mathsf{r}}(j)$  and  $\theta_{i \triangleright \ell}^{\mathsf{w}}(j)$ 

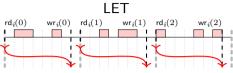
- If it exists, what is the relation of  $T_{i \bullet \ell}$  with  $T_i$  and  $T_{\ell}$ ? (question to the audience)
- In this research, we investigate these questions in the case of Logic Execution Time (LET)

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#### LFT tasks





• In LET, reads and writes happen at pre-determined instants, indep. of schedule

$$\forall j \in \mathbb{J}_i,$$

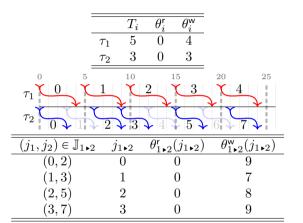
phasings are constant 
$$\forall j \in \mathbb{J}_i, \qquad \theta_i^{\mathsf{r}}(j) = \theta_i^{\mathsf{r}}, \quad \theta_i^{\mathsf{w}}(j) = \theta_i^{\mathsf{w}}$$

- Logic Execution Time (LET): the execution time is logic (and constant)
  - it is independent of scheduling decisions
  - it becomes a constraint for the scheduler
- LET requires a (lightweight) copying mechanism
- LET eliminates the litter
- LET introduces some additional delay
- What happens to chains of LET tasks? Are they LET chains (with zero jitter)?

### Chain of 2 LET tasks

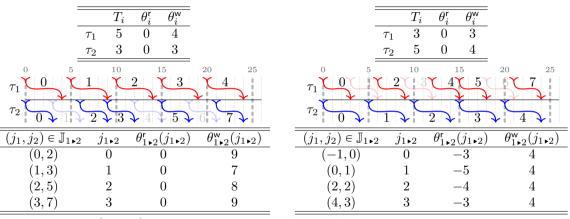
	$T_i$ $ au_1$ $ au_2$ $ au_3$	$ \begin{array}{c cc} \theta_i^{r} & \theta_i^{w} \\ 0 & 4 \\ 0 & 3 \end{array} $	
$\tau_1$ $\tau_2$ $0$ $0$ $0$ $0$ $0$ $0$ $0$ $0$ $0$ $0$	1 10	2 3	20 25 4 6 7 7
$(j_1, j_2) \in \mathbb{J}_{1 \triangleright 2}$	$j_{1 \blacktriangleright 2}$	$ heta_{1 \blacktriangleright 2}^{r}(j_{1 \blacktriangleright 2})$	$\theta^{w}_{1 \triangleright 2}(j_{1 \triangleright 2})$
(0, 2)	0	0	9
(1, 3)	1	0	7
(2, 5)	2	0	8
(3,7)	3	0	9

### Chain of 2 LET tasks



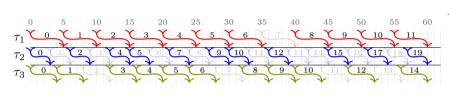
		$T_i = \theta_i^{r}$	$\theta_i^{\sf w}$	
	$ au_1$	3 0	3	
	$ au_2$	5 0	4	
0 5	1	0	15	20 25
$ au_1$ $0$	$\frac{2}{\sqrt{2}}$	3 🕻 4	¥ 57	7
$\tau_2$ 0	1 +	2	3	4 4
$(j_1,j_2)\in\mathbb{J}_{1\bullet}$	2 <i>j</i> 1▶2	$\theta_{1 \triangleright 2}^{r}$	$(j_{1 \triangleright 2})$	$\theta_{1 + 2}^{w}(j_{1 + 2})$
(-1,0)	0		-3	4
(0, 1)	1		-5	4
(2, 2)	2		-4	4
(4, 3)	3		-3	4

#### Chain of 2 LET tasks



- $T_{1•2} = \max\{T_1, T_2\}$ , we cannot expect any lower value
- the phasings are not constant: a chain of 2 LET tasks is not a LET chain
  - however, we have a fix for this

#### Chain of 3 LET tasks



- Example with  $T_1 = 5$ ,  $T_2 = 3$ ,  $T_3 = 4$  illustrated above
- The pattern repeats every  $lcm(T_1, T_2, T_3) = 60$
- One job of the larger period task  $(j_1 = 7 \text{ above})$  is canceled!!
- Only 11 jobs in  $\mathbb{J}_{1 ilda{r}2 ilda{r}3}$  released every 60

$$T_{1 \triangleright 2 \triangleright 3} = \frac{60}{11} > 5 = \max\{T_1, T_2, T_3\}.$$

$(j_1, j_2, j_3) \in \mathbb{J}_{1 \triangleright 2 \triangleright 3}$
(0, 2, 3)
(1, 4, 4)
(2, 5, 5)
(3, 7, 6)
(4, 9, 8)
(5, 10, 9)
(6, 12, 10)
(8, 15, 12)
(9, 17, 14)
(10, 19, 15)
(11, 20, 16)
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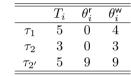
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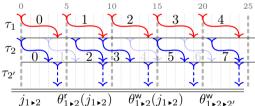
#### Contribution

- Summary of discoveries, so far
  - Ommunication through shared memory is popular in embedded systems
  - 2 Timing of communication needs to be studies
  - Second Second
  - However, chains of LET tasks may be slower than the slowest task (bad)
- Our contribution
  - When composing two tasks, we add a third task that regularizes the pattern, making the chain phasings constant
    - \* such a composition preserves the period of the largest task
  - Chains of LET tasks can then be composed arbitrarily, preserving the constant phasing (zero-jitter)

# Making a zero jitter chain of 2 LET tasks: add a copier task

• if  $T_1 \geqslant T_2$  then we add  $\tau_{2'}$  after  $\tau_2$ 

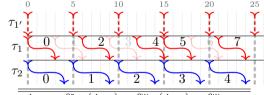




$j_{1 \blacktriangleright 2}$	$ heta_{1leda2}^{r}(j_{1leda2})$	$\theta_{1 \triangleright 2}^{w}(j_{1 \triangleright 2})$	$ heta_{1leda 2leda 2'}^{\sf w}$
0	0	9	9
1	0	7	9
2	0	8	9
3	0	9	9

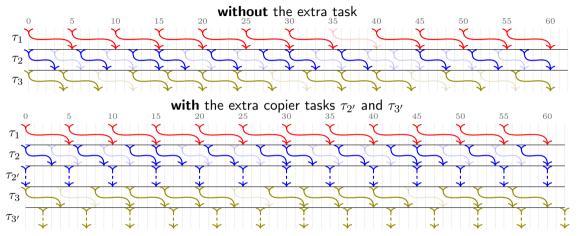
• if  $T_1 \leqslant T_2$  then we add  $\tau_{1'}$  before  $\tau_1$ 

	$T_i$	$ heta_i^{r}$	$\theta_i^{\sf w}$
$ au_{1'}$	5	-5	-5
$ au_1$	3	0	3
$ au_2$	5	0	$_4$



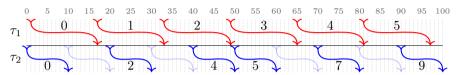
$j_{1 \triangleright 2}$	$\theta_{1 \triangleright 2}^{r}(j_{1 \triangleright 2})$	$\theta^{w}_{1 \triangleright 2}(j_{1 \triangleright 2})$	$\theta^{w}_{1' \triangleright 2 \triangleright 2}$
0	-3	4	-5
1	-5	4	-5
2	-4	4	-5
3	-3	4	-5

# Chain of 3 LET tasks (revised)

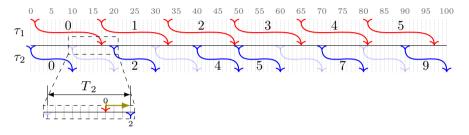


- Now 12 jobs in  $\mathbb{J}_{1 \triangleright 2 \triangleright 2' \triangleright 3 \triangleright 3'}$  exists in  $lcm(T_1, T_2, T_3) = 60$
- The period then is:  $T_{1 ilde{\bullet} 2 ilde{\bullet} 2' ilde{\bullet} 3 ilde{\bullet} 3'} = \max\{T_1, T_2, T_3\} = 5$
- Phasings are constant (zero jitter):  $\theta^{\mathsf{r}}_{1 + 2 + 2' + 3 + 3'} = 0$ ,  $\theta^{\mathsf{w}}_{1 + 2 + 2' + 3 + 3'} = 17$

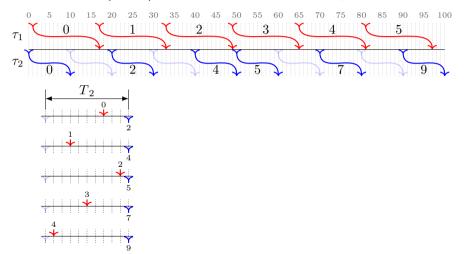
- Need to find the right phasing of the copier task
- Through enumeration or (better) via modular arithmetic. Example:  $T_1=16,\,T_2=10$



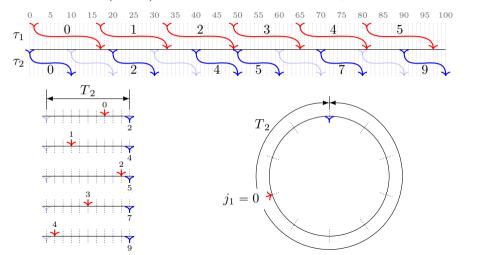
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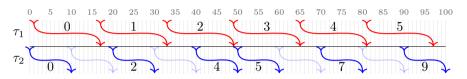
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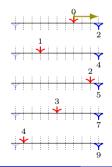


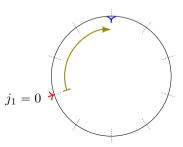
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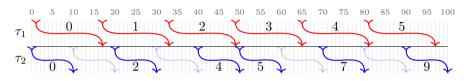
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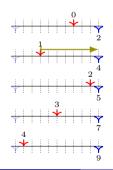


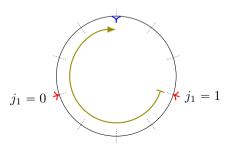




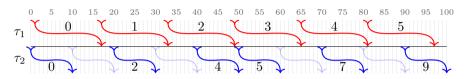
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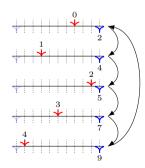


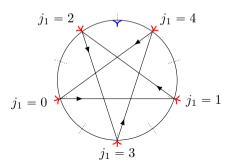




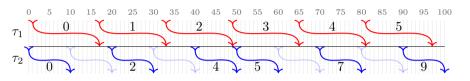
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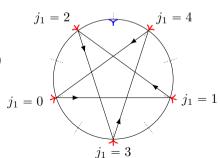




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$$\begin{split} \theta_2^{\rm r}(j_2) &- \theta_1^{\rm w}(j_1): 3,7,1,5,9,3,7,\dots \\ \theta_2^{\rm r}(j_2) &- \theta_1^{\rm w}(j_1) = 1 + G(1-j_1p_1 \mod p_2) \\ \text{with } G &= \mathrm{GCD}(T_1,T_2) \\ T_1 &= p_1G,\, T_2 = p_2G \\ \text{Example: } G &= 2,p_1 = 8,p_2 = 5 \end{split}$$



# "Beautiful math... but just complicated: a short summary?"

- Easy case of two LET tasks with
  - no read offset:  $\theta_1^r = \theta_2^r = 0$
  - deadline equal to period:  $\theta_1^{\text{w}} = T_1$ ,  $\theta_2^{\text{w}} = T_2$
- $G = \gcd(T_1, T_2)$  and  $p_1, p_2$  such that  $T_1 = p_1G$ ,  $T_2 = p_2G$ . Notice that  $\gcd(p_1, p_2) = 1$
- $\bullet [x]_m = x \left\lfloor \frac{x}{m} \right\rfloor m$

case  $T_1 \geqslant T_2$ 

• 
$$\mathbb{J}_{1 \cdot 2} = \left\{ \left( j_1, \left\lceil \frac{(j_1+1)T_1}{T_2} \right\rceil \right) : j_1 \in \mathbb{J}_1 \right\} \equiv \mathbb{J}_1$$

- $\bullet \ \theta_2^{\mathrm{r}}\!\!\left(\left\lceil\!\frac{(j_1+1)T_1}{T_2}\right\rceil\right) \theta_1^{\mathrm{w}}(j_1) = \left\lfloor\!-(j_1+1)p_1\right\rfloor_{p_2}\!\!G$
- max  $\tau_{1 \bullet 2}$  latency =  $T_1 + 2T_2 G$ 
  - when  $j_1 \equiv p_1^{-1} 1 \mod p_2$
- min  $\tau_{1 \triangleright 2}$  latency =  $T_1 + T_2$ 
  - when  $j_1 \equiv -1 \mod p_2$

case  $T_2\geqslant T_1$ 

• 
$$\mathbb{J}_{1•2} = \left\{ \left( \left\lfloor \frac{j_2 T_2}{T_1} \right\rfloor - 1, j_2 \right) : j_2 \in \mathbb{J}_2 \right\} \equiv \mathbb{J}_2$$

[modulo operator, possibly over reals]

$$\bullet \ \theta_2^{\mathsf{r}}(j_2) - \theta_1^{\mathsf{w}} \left( \left\lfloor \frac{j_2 T_2}{T_1} \right\rfloor - 1 \right) = \left\lfloor j_2 p_2 \right\rfloor_{p_1} G$$

- max  $\tau_{1 \bullet 2}$  latency =  $2T_1 + T_2 G$ 
  - when  $j_2 \equiv -p_2^{-1} \mod p_1$
- min  $\tau_{1}$  latency =  $T_1 + T_2$ 
  - when  $j_2 \equiv 0 \mod p_1$

#### Conclusions

- Summary
  - proposed a common model for tasks and concatenation of tasks (chains)
  - recalled the LET task model
  - realized that chains of LET tasks
    - \* may have jitter
    - ★ may have period larger than the largest among tasks
  - full characterization of a chain of two LET tasks via modular arithmetic
  - demonstrated that the introduction of a copier task makes a zero jitter chain
- The presented material is under submission to IEEE Transactions on Computers