Iteration 1 Release

We created an iteration plan document, which is in the Project Documents folder. We also have each item as an Enhancement issue for the Iteration 1 Milestone on GitHub. We have successfully implemented all materials required in Iteration 1 Feature Set as well.

Iteration Plan Link:
https://github.com/wspurgin/NightKnights/blob/master/Project_Documents/Iteration1FeatureSetPlan.pdf

Milestone Link:
https://github.com/wspurgin/NightKnights/issues?milestone=1&page=1&state=closed

There is a separate repository for the mobile app, so any issues regarding it go here:
https://github.com/Ellyonia/Night-Knights_Mobile

Cameron Keith is our iOS development lead, and is in charge of facilitating the app's testing. You can reach him at: 214-926-9849

Production is located at: http://54.84.248.48

Login and Signup should be working, but just in case, there is a test account:
Email: acloudy@smu.edu
Password: marflebark

Special note about the game: The description of what's going on in combat is currently printed to the chrome dev console, in case you wanted to know what was going on during the battle.