

## Exact-Cover in Java

Here is the listing of a rather minimal implementation as a variant of Donald Knuths Algorithm X for the Exact-Cover problem in Java, explications below:

```
1 import java.util.*;
2
3 public class AlgX {
4   Map<Integer,Set<Integer>> rs=new TreeMap<>(),cs=new TreeMap<>();
5   Set<Integer> s=new TreeSet<>();
6   AlgX(int[][] a) {
7     for (int y=0;y<a.length;y++) for (int x=0;x<a[y].length;x++) if (a[y][x]!=0) {
8       cs.computeIfAbsent(x,i->new HashSet<>()).add(y);
9       rs.computeIfAbsent(y,i->new HashSet<>()).add(x);
10    }
11  }
12  AlgX(AlgX a,int y){
13    for (int i:a.rs.keySet()) rs.put(i,new HashSet<>(a.rs.get(i)));
14    for (int i:a.cs.keySet()) cs.put(i,new HashSet<>(a.cs.get(i)));
15    s.addAll(a.s); s.add(y); Set<Integer> r=new HashSet<>();
16    for (int c:rs.get(y)) {r.addAll(cs.get(c)); cs.remove(c);}
17    rs.keySet().removeAll(r); for (Set<Integer> c:cs.values()) c.removeAll(r);
18  }
19  int minc() {
20    int min=Integer.MAX_VALUE,c=-1,s;
21    for (int i:cs.keySet()) if ((s=cs.get(i).size())<min) {min=s; c=i;}
22    return c;
23  }
24  void solve() {
25    if (cs.isEmpty()) System.out.println("Solution: "+s);
26    else for (int y:cs.get(minc())) new AlgX(this,y).solve();
27  }
28 }
```

Explications:

In line 4 we instantiate the two maps *rs* and *cs* for the rows and columns of a matrix, where the columns represent the “universe” and the rows represent subsets of that universe. We are looking for a set of rows that covers the universe exactly once in each column.

The set *s* in line 5 collects the rows belonging to a solution.

The constructor in lines 6-10 initializes the maps *rs* and *cs* from an `int[][]` containing the initial problem as matrix, as for example:

0	0	1
0	1	1
1	0	1
1	1	0

The method *solve* in lines 24-28 prints the solution *s*, if no more columns are found, otherwise calls recursively *solve* for a new AlgX constructed in lines 12-18 for each row *y* in the column with the minimal number of covered lines found by method *minc* in line 19-23.

The constructor AlgX in lines 12-18 first makes a copy of *rs*, *cs* and *s* from the calling AlgX, adds the given row *y* to *s*, then for each column in row *y* collects all rows containing this column in a Set *r* and deletes this column from map *cs*.

Finally all rows in *r* are removed from map *rs* and in all remaining columns in *cs* the rows from *r* are removed.

This means, we reduce the original problem to a smaller problem with all rows and columns removed, that are already covered by the rows of the selected column *y* and if no more columns rest to cover, a solution is found.