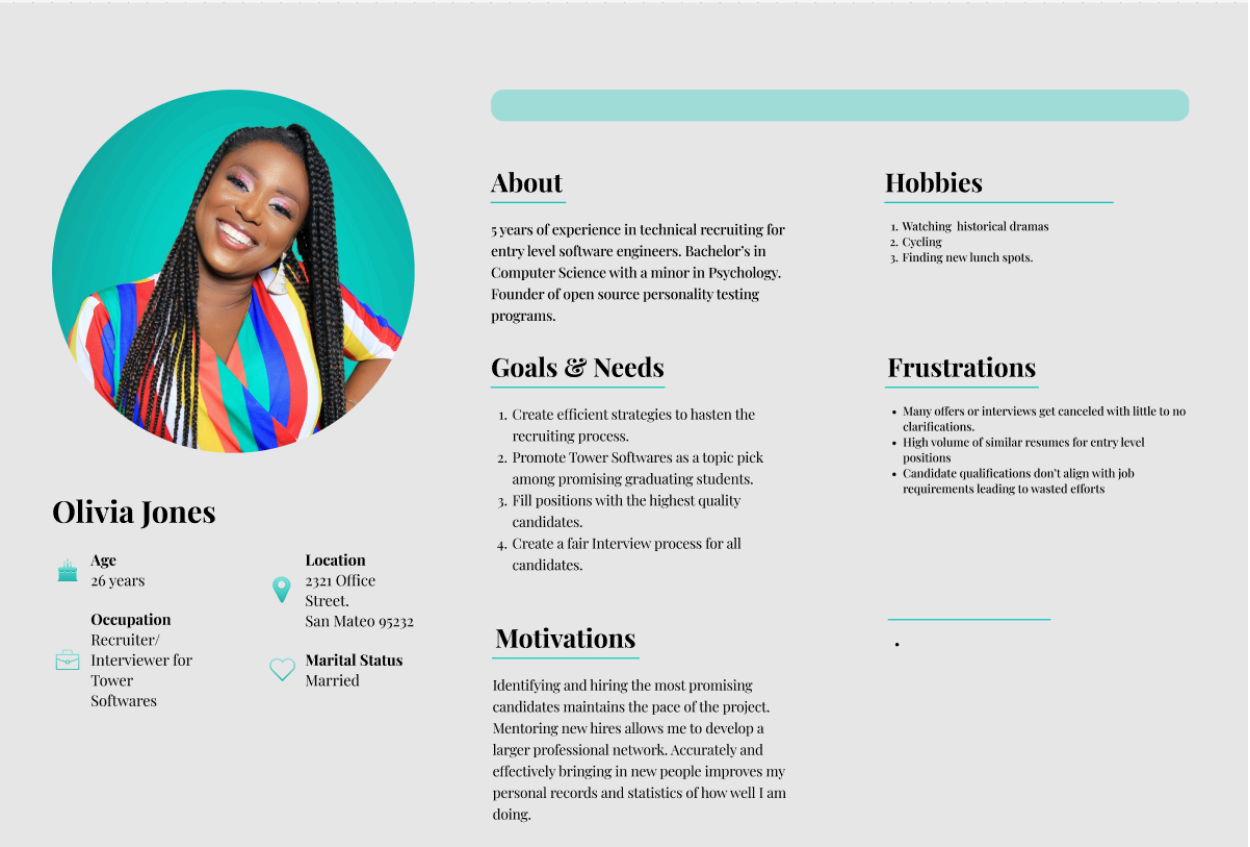
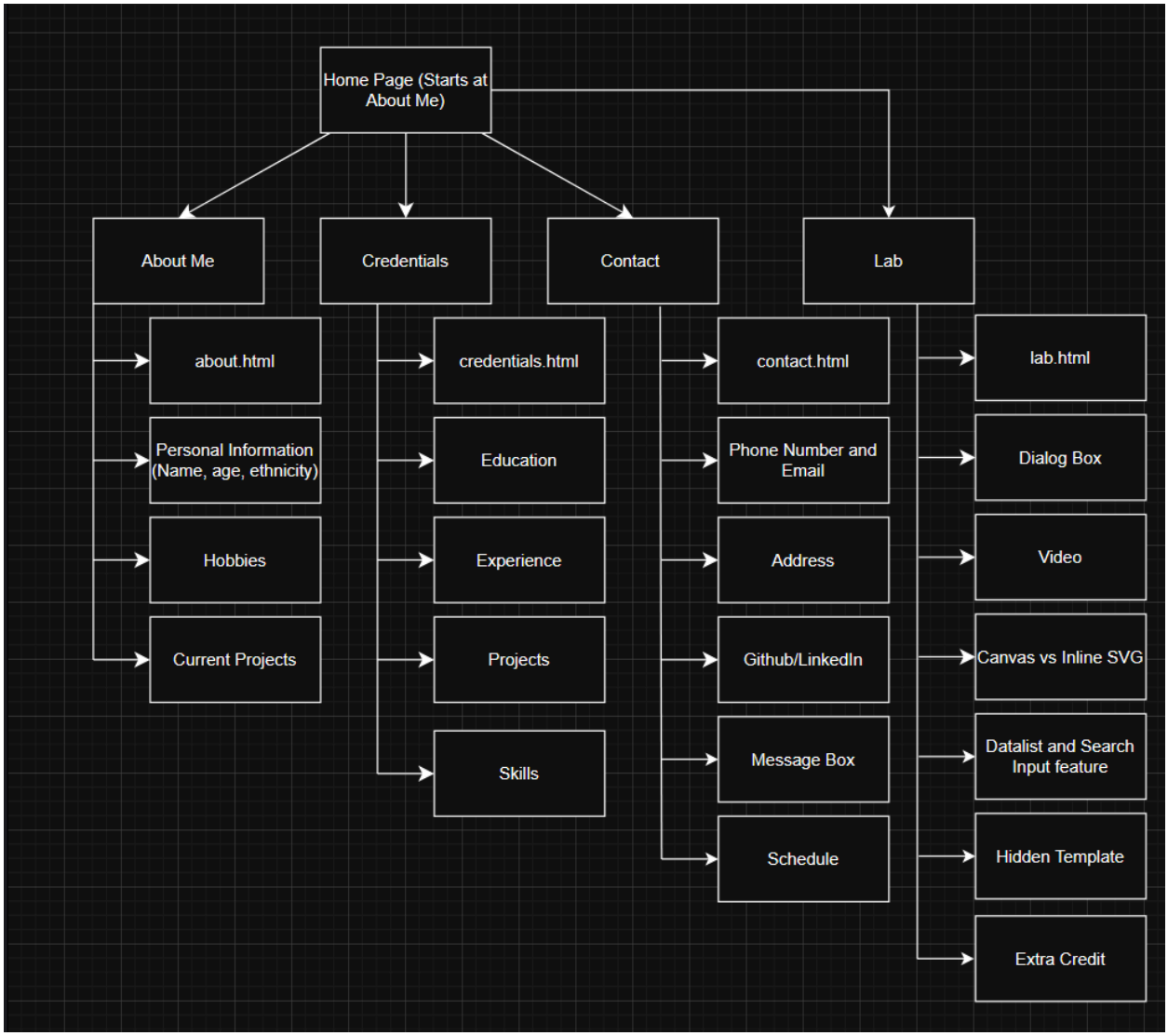
Part 1 : UCD & Site Planning (50 pts)

1. A short summary of the purpose of the site. (4 pts)
   The purpose is to serve as a more personalized version of my resume for recruiters and interviewers to get to know who I am better. I want them when first entering the page, to firstly show them that I can make good design choices for a website, then I want to show who I am as a person since projects and experiences are already thoroughly discussed in the resume. Thus, they should see some things that tell them about me first, then they can be directed to my resume contents to show them what I can offer.
2. A section on audience considerations, consisting of at least one persona diagram. While it should be convincingly realistic, you SHOULD make up the persona (i.e. you shouldn't have to find someone in real life to complete this part). Here is a linkLinks to an external site. that might help. Examples and an explanation of persona diagrams can also be found hereLinks to an external site., and here'sLinks to an external site. a tool that you can use to create one. (6 pts)

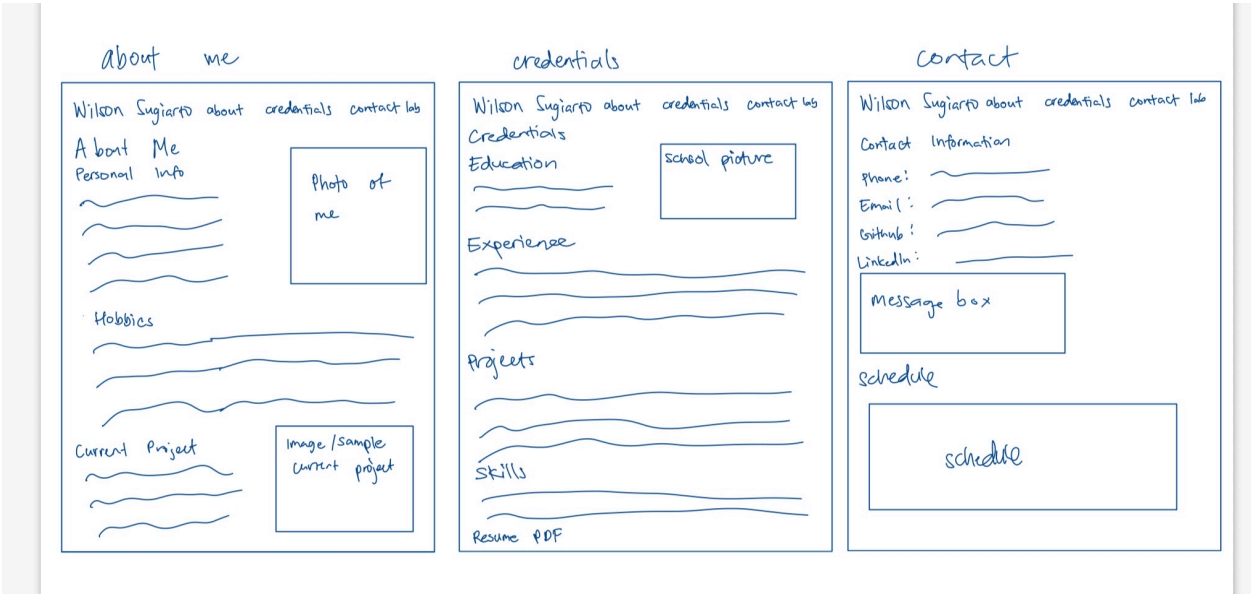


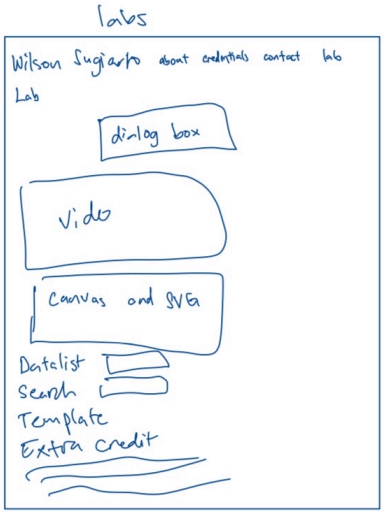
3. A site diagram that shows individual pages, navigation titles, and file names. You may decide to annotate the diagram with more information about page purpose if you see fit. Examples and an explanation of site diagrams can be found hereLinks to an external

site., and here'sLinks to an external site. a tool that you can use to create one. (10 pts)



4. Wireframe(s) that detail the various pages in your site. Your wireframe(s) shouldn't be high-fidelity. Examples and an explanation of wireframes can be found hereLinks to an external site., and here'sLinks to an external site. a tool that you can use. (10 pts)





5. Technical requirements - some details about what you plan on doing in execution, where it will be hosted, etc. Technical requirements might include things like technologies possible to use, target browser and device profiles, page delivery targets in bytes, etc. (6 pts)
   In Visual Studio Code, develop the HTML (for this HW) by creating all the sections/blocks shown in the wireframe, followed by CSS then JavaScript (in following HWs). Target browser will be Chrome and chromium browsers, but ensure it will work on Firefox and Safari too. The website should be fast and responsive on most current desktops, phones and tablets. I hope to have a limit of 2 MB per page for informational pages, but for pages that include more creative aspects such as videos I would expect more bytes to be required.
6. Content requirements - details about type of content you will need to gather or write, this may include any media assets you need. You will not need all this content on the initial

build of phase 1. However, by HW3, most content should be in place atleast visually (moving from low fidelity to high fidelity wireframes), so plan accordingly. (6 pts)

a. About me content should have:
    i. Name, age, ethnicity, current position/education, current location, interests, current project information, photo of myself, photo/sample of current projects
b. Credentials should have all resume related information:
    i. Education, experiences, projects, skills , photo of university
c. Contact page should have:
    i. Phone number, email, github, linkedin, contact me, schedule

List of Tags:

html	br	form	col
head	b	label	colgroup
title	i	fieldset	figure
meta	strong	legend	figcaption
link	em	input	blockquote
*script**	code	textarea	cite
*style**	pre	datalist	ins
body	hr	select	del
main	a	option	search
h1	img	details	dialog
h2	picture	summary	address
h3	iframe	article	hgroup
p	audio	progress	dd
section	video	*button**	dt
header	*canvas**	*template**	dl
footer	*svg**	table	abbr
aside	ul	tr	dfn
nav	ol	td	kbd
div	optgroup	th	source
span	li	caption	noscript

Netlify link: https://wilson-sugiarto.netlify.app/about