简单的迷宫题目

去壳

去花指令

```
data:00408028 ; _PVFV dword_408028
data:00408028 dword_408028    dd 0                    ; DATA XREF: _doexit:loc_4027F4↑o
data:0040802C                 align 10h
data:00408030                 db '*******+********* ******    ****   ******* **F******      *********'
data:00408030                 db '*****',0
data:00408077                 align 4
data:00408078 dword_408078    dd 7                    ; DATA XREF: _main:loc_401096↑r
data:00408078                                         ; _main+9E↑w ...
data:0040807C dword_40807C    dd 0                    ; DATA XREF: _main:loc_401074↑r
data:0040807C                                         ; _main+7D↑w ...
data:00408080 aGoThroughTheMa db 'Go through the maze to get the flag!',0Ah,0
data:00408080                                         ; DATA XREF: _main+9↑o
data:004080A6                 align 4
data:004080A8 ; char Format[]
```

```c
switch ( v5[i] )
{
  case 'a':
    --*(_DWORD *)asc_408078;
    break;
  case 'd':
    ++*(_DWORD *)asc_408078;
    break;
  case 's':
    --dword_40807C;
    break;
  case 'w':
    ++dword_40807C;
    break;
  default:
    continue;
  }
}
if ( *(_DWORD *)asc_408078 == 5 && dword_40807C == -4 )
{
  printf((int)"Congratulations!\n");
  printf((int)"Here is the flag:flag{%s}\n", v5);
}
else
{
  printf((int)"Try again...\n");
```

可以画出flag

flag{ssaaasaassdddw}