```
with(LinearAlgebra):
# Mat represents all the matrices in the set R := \{I, R_u^k, R_v^k, R_w^k \mid k \text{ in } \{1, 2, 3\}\}.
Id := \langle \langle 1, 0, 0 \rangle | \langle 0, 1, 0 \rangle | \langle 0, 0, 1 \rangle \rangle : Rx := \langle \langle 1, 0, 0 \rangle | \langle 0, 0, 1 \rangle | \langle 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1 \rangle | \langle 0, 1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1 \rangle | \langle 0, 1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle \rangle : Ry := \langle \langle 0, 0, -1, 0 \rangle | \langle 0, 0, -1, 0 \rangle
             |\langle 1, 0, 0 \rangle \rangle : Rz := \langle \langle 0, 1, 0 \rangle | \langle -1, 0, 0 \rangle | \langle 0, 0, 1 \rangle \rangle :
  Mat := [Id, Rx, Rx . Rx, Rx . Rx, Rx, Ry, Ry . Ry, Ry . Ry, Ry, Rz, Rz . Rz . Rz . Rz . Rz]:
#variable list of a triangle ABC, A(a1,a2,a3), B(b1,b2,b3), C(c1,c2,c3).
 vars := \langle a1, a2, a3, b1, b2, b3, c1, c2, c3 \rangle:
# loop all the combinations of edge types for a triangle
for i from 1 to 10 do
           A := Id - Mat[i]:
           for i from i to 10 do
                        B := Id - Mat[j]:
               for k from j to 10 do
                              C := Id - Mat[k]:
                             M := Matrix(9,9): # M represents the linear system as shown in Eqn. (8) in the paper
                             for s from 1 to 3 do
                                                 for t from 1 to 3 do
                                                             M[s, t] := A[s, t] : M[s, 3 + t] := -A[s, t] :
                                                            M[s+3, t] := B[s, t] : M[s+3, 6+t] := -B[s, t] :
                                                         M[s+6, t+3] := C[s, t] : M[s+6, 6+t] := -C[s, t] :
                                               od:
                             od:
                          RM := RowSpace(M) : \# compute the basis of M
                         if nops(RM) > 0 then
                                                 # use the basis of M to eliminate the polynomail of the area of the triangle
                                               G := Groebner[Basis](\{Determinant(\langle\langle a1, a2, a3\rangle | \langle b1, b2, b3\rangle | \langle c1, c2, c3\rangle \rangle),
                seq(RM[i] . vars, i = 1 ..nops(RM)), tdeg(a1, a2, a3, b1, b2, b3, c1, c2, c3)):
              #If the area of the triangle can be eliminated, it means that the area of triangle is always zero.
                                                   #We print the encode of the combination of edge types.
                                               if nops(G) = nops(RM) then
                                                           print(i-1, j-1, k-1);
                                               fi:
                            fi:
           od: #end for k
      od: #end for j
                      #end for i
  od:
```