

New Parallel Algorithms Contd Solutions

std::transform()

- Briefly describe the std::transform() function
 - std::transform() applies a callable object to each element in the input iterator range
 - It uses the results to populate the output iterator range
- Write a program to demonstrate its use

Binary overload of `std::transform()`

- Briefly describe the binary overload of `std::transform()`
 - The binary overload takes a second input iterator range
 - It applies a supplied function object to the corresponding elements from the two input ranges
 - It uses the results to populate the output range
- Write a program to demonstrate its use

Transform and Reduce Pattern

- Briefly describe the "transform and reduce" pattern
 - Divide the data into subsets
 - Start a thread for each subset
 - Each thread calls transform()
 - transform() performs some operation on the thread's subset
 - Call reduce() to combine each thread's results into the final answer

std::inner_product

- Briefly describe the std::inner_product() function
 - std::inner_product multiplies the corresponding elements of two containers together
 - It returns the sum of these products
- Write a program to demonstrate its use

std::transform_reduce()

- Briefly describe the std::transform_reduce function
 - std::transform_reduce() is a re-implementation of std::inner_product() which supports execution policies
- Write a program to demonstrate its use

std::transform_reduce

- Why is transform_reduce particularly useful in parallel programming?
 - It can be used to implement the "map and reduce" pattern
- What are the advantages of combining std::transform() and std::reduce() into a single function?
 - The transform stages do not need to serialize their results
 - The reduce stage does not have to wait for all the transform stages to complete
 - The reduce stage can re-use threads from the transform stage