

ImGuiIO::AddMouseWheelEvent



```
graph LR; A[ImGuiIO::AddMouseWheelEvent] --> B[ImVector::push_back]
```

A diagram showing a call from the function `ImGuiIO::AddMouseWheelEvent` to the function `ImVector::push_back`. The first box is shaded gray and the second is white. A blue arrow points from the first box to the second.

ImVector::push_back