

ImGuiInputTextState
::CursorClamp



```
graph LR; A["ImGuiInputTextState::CursorClamp"] --> B["ImMin"]
```

A diagram showing a relationship between two code elements. On the left, a gray rectangular box with a black border contains the text 'ImGuiInputTextState' on the top line and '::CursorClamp' on the bottom line. A dark blue arrow points from the right side of this box to a white rectangular box with a black border on the right. This second box contains the text 'ImMin'.

ImMin