

ImGuiIO::AddMouseButtonEvent



```
graph LR; A[ImGuiIO::AddMouseButtonEvent] --> B[ImVector::push_back]
```

A diagram showing a call from the function `ImGuiIO::AddMouseButtonEvent` to the function `ImVector::push_back`. The first function is in a grey box, and the second is in a white box. A blue arrow points from the first box to the second box.

ImVector::push_back