# Partially coherent ptychography

Tong Wu

September 29, 2021

#### Coherent model

$$f_j = |\mathcal{F}(\mathcal{S}_j u \circ \omega)|^2 \tag{1}$$

In a discrete setting,  $u \in \mathbb{C}^n$  is a 2D image with  $\sqrt{n} \times \sqrt{n}$  pixels,  $\omega \in \mathbb{C}^{\bar{m}}$  is a localized 2D probe with  $\sqrt{\bar{m}} \times \sqrt{\bar{m}}$  pixels.  $f_j \in \mathbb{R}^{\bar{m}}_+(\forall 0 \leq j \leq J-1)$  is a stack of phaseless measurements. Here  $|\cdot|$  represents the element-wise absolute value of a vector, o denotes the elementwise multiplication, and  $\mathcal F$  denotes the normalized 2 dimensional discrete Fourier transform. Each  $\mathcal S_j \in \mathbb{R}^{\bar{m} \times n}$  is a binary matrix that crops a region j of size  $\bar{m}$  from the image u.

# Partially coherent model: a general one

Thibault, Pierre, and Andreas Menzel. "Reconstructing state mixtures from diffraction measurements." Nature 494.7435 (2013): 68-71.

### Blind ptychography model + quantum state tomography $^1$ .

Phobe w is assumed to be in mixed state to represent partially coherent effect.

Find u, r othogonal  $w_k$  s.t.

$$f_{pc,j} = \sum_{k=1}^{r} |\mathcal{F}(\mathcal{S}_{j}u \circ (\omega_{k}))|^{2}$$
(2)

¹https://homepage.univie.ac.at/reinhold.bertlmann/pdfs/T2\_ Skript\_Ch\_9corr.pdf Many symbols in quantum mechanics are included here.

# Connection to a particular model

Continuous setting:

$$f_{pc,j}(q) = \int |\mathcal{F}_{x\to q} \left( \mathcal{S}_j u(x) \omega(x-y) \right)|^2 \kappa(y) dy$$
 (3)

Discrete setting:

$$f_{pc,j} = \sum_{i} \kappa_{i} |\mathcal{F} \left( \mathcal{S}_{j} u \circ \left( \mathcal{T}_{i} \omega \right) \right)|^{2}$$
 (4)

We put the  $\kappa_i$  inside:

$$f_{pc,j} = \sum_{i} |\mathcal{F}\left(\mathcal{S}_{j} u \circ (\sqrt{\kappa_{i}} \mathcal{T}_{i} \omega)\right)|^{2} = \sum_{i} |\mathcal{F}\left(\mathcal{S}_{j} u \circ (\hat{\omega}_{i})\right)|^{2}$$
 (5)

Multiple modes  $\hat{w}_i$  are produced by shifted w. Then we can construct density matrix and use truncated SVD to get a low-rank approximation. Then it is exactly (2)

$$\rho = \sum_{i} \hat{w}_{i} \hat{w}_{i}^{*} \approx \sum_{k=1}^{r} w_{k} w_{k}^{*}$$

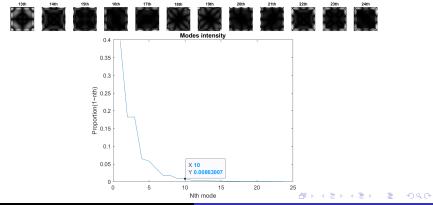
# Algorithm design

Generally find a low-rank matrix  $\rho$  based on (2), which has special structures based on particular models like (4) Two possible ways:

- Transfer existing algorithms: related to Low-rank Matrix Recovery
- ② Exploit new structure: Rank-1 Matrix + vibration kernel  $\kappa \to \text{matrix } \rho$ The rank-1 matrix comes from the main mode (Bessel). Why approximated low-rank? Why special patterns for modes decomposed from  $\rho$ ?

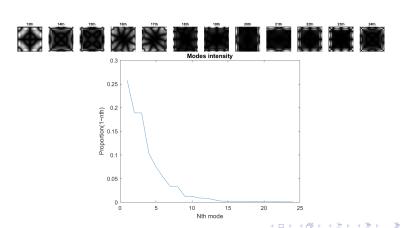
#### Example: Guassian $\kappa$ (15 15)



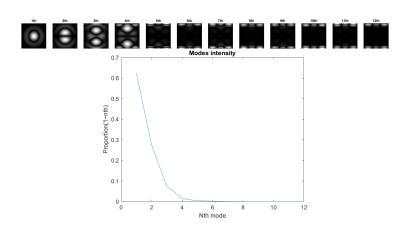


# Example: Retangular $\kappa$ (20 20)

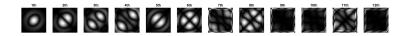


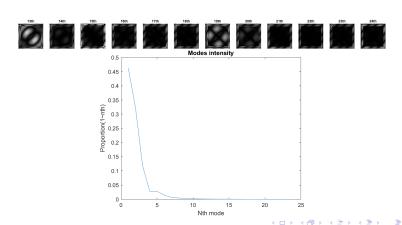


# Example: Guassian $\kappa$ (4 0)



### Example: Motion $\kappa$ (len=20,theta=45)





#### More about Bessel

