

## Controls:

- PS4 Controller (Preferred)
  - X - Confirm/Jump
  - Circle - Cancel/Interact
  - Square - Base Attack
  - Triangle - Glove Attack (when unlocked)
  - Left Stick - Move
  - Down (D-pad) - Use potion (if any)
  - R1 - Dash (when unlocked)
  - Down (Left Stick) + Jump (X) - Drop through platform
  - Option/Start - Pause/Unpause
- Keyboard
  - Spacebar - Confirm/Jump
  - Enter - Confirm
  - Esc - Cancel
  - X - Interact
  - Z - Base Attack
  - A - Glove Attack
  - Arrow Keys - Move
  - C - Use potion (if any)
  - Shift - Dash
  - Down (Arrow Key) + Jump (Spacebar) - Drop through platform
  - P - Pause/Unpause

## Walkthrough:

### Key:

- Red - Enemies/Important
- Orange - Important to story
- Yellow - Locations
- Aqua - Mechanics
- Light Blue - NPC

### Act 1:

1. After the initial dialogue start heading right.
2. Touch the yellow/pinkish portal, it'll take you to another area that is a tutorial.

3. After talking to the NPC, you can choose to do the tutorial or skip it. If you want to skip, take the portal on the high ground, another NPC will warn you about skipping. If you want to do the tutorial stay on the low ground and go through the portal.
4. After completing/skipping tutorial you will be back in the first area. Jump over the gap and head to the next yellowish/pinkish portal.
5. This is another tutorial, as before you can either skip it or do it.
6. After this tutorial head right again. Watch out for wolves and try to get to the highest point.
7. There is another yellowish portal, enter it. There is no tutorial here, leave after.
8. Go left to a blue portal, this will take you to a new area.
9. There is another yellowish/pinkish portal, go inside to receive your first story quest (it is possible to skip this quest and head straight to the next story quest if you are not lost) then leave.
10. Look for another blue portal in the center bottom of the map.
11. You should now be in Kesi Valley, take the blue portal to the left.
12. You should be in Kesi Outskirts now, head to the right and take the portal.
13. You should be in Kesi now, head right and take the high ground to talk to Joshua, if you received the first story quest, it will be completed.
14. After talking to Joshua, take the portal next to him.
15. You should be in Training Grounds now, talk to Joshua again. Joshua will give you your second story quest and tell you to talk to the Hunter Trainer.
16. The Hunter Trainer will be to the left. Talk to him, he will complete the second story quest. Talk to him again for the third story quest. Head to the right and take the portal.
17. You should be in The Jungle, the Hunter Trainer will remind you of your task. Kill 2 Silver Wolves and unlock Dash.
18. It will be impossible to complete the quest/game without Dash. Head to the right and up. Kill the Silver Wolf then drop down to the right and touch the glowing podium to unlock Dash.
19. After unlocking Dash, use it to get over the gaps to the right. Head up and to the left after clearing the gaps. There will be the next Silver Wolf you need to kill.
20. After killing the Silver Wolf, clear the gap to the right and talk to the Hunter Trainer to complete the quest.
21. Time to head back. Take the path up and to the left to get back to the beginning of The Jungle.
22. When back at Training Grounds, go talk to Joshua again. He will give you your next quest to find Gavin.
23. Jump directly up to the ! sign and Dash to the right. Talk to Gavin to complete the quest.
24. Talk to Gavin again to receive the next quest.
25. Time to backtrack. Head to the left and take the portal to Kesi. Keep going left to Kesi Outskirts and Kesi Valley.
26. You should be in Kesi Valley. Head to the right to the ! sign, and clear the gap with Dash. Enter the portal.

27. You should be in **Kesi Valley Outskirts**. Head to the right, you'll find a **Hunter** who cannot cross the gap and a few **Dead Hunters** when you cross.
28. WARNING POINT OF NO RETURN, YOU BE UNABLE TO RETURN TO ANY OF THE PREVIOUS AREAS
29. Head into the **portal** and talk to the **Reaper**. You are now in a fight, it is near impossible to win, let him kill you. In the VERY, VERY, VERY, VERY, VERY, VERY, VERY, VERY small chance you manage to kill him, the game is broken, you are forever stuck in limbo in that area.
30. When dying, there is a passage of dialogue, you will now wake up in Act 2.

## Act 2:

1. You are now in the **Path to Hunters' Outpost**. Once you have control again, talk to the **Hunter** next to you. You will complete the quest given by **Gavin** in Act 1.
2. The **Hunter** will tell you about a nearby **Hunters' Outpost**. Head to the right to get there.
3. Once at **Hunters' Outpost**, go the center of the map and search for **Joshua**. It's time for another quest.
4. After talking head to the right and up to the **portal**.
5. You should be in **Wolves' Den** now. You can ignore **Gavin** for now. Head to the right and up until you find the **Hunter** scout.
6. Talk to **Hunter** scout, he will tell you his partner is dead, and you will have completed a story quest. Drop down right into the den, watch out for **Wolves**.
7. Find the **Dead Hunter** and "talk" to him. You have now completed another story quest.
8. Time to leave. Jump out of the den, and head to **Gavin**, he has a new task for you now.
9. After talking to **Gavin**, head to the left and take the **portal** back to **Hunters' Outpost**. Drop down to the right and take the **portal**.
10. You should be in **Secret Grove**. The **Shield Knight** is first encountered here. You can only kill him by attacking him from behind. Or you can jump pass him completely.
11. Keep heading right to the center of the map. There will be a **Magic Wall** that prevents you from progressing.
12. Drop down to the lowest point possible in that area and look for a glowing podium. Touch it to receive the **Power Glove** and complete a quest. You can now perform a **Glove Attack**, allowing to you break through the **Shield Knight's** Shield.
13. Go up and to the right and talk to **Gavin**. He will give you another quest.
14. Keep going right and up to reach another **portal**.
15. WARNING POINT OF NO RETURN, YOU BE UNABLE TO RETURN TO ANY OF THE PREVIOUS AREAS.
16. Head into the **portal** and talk to the **Reaper** for a second time. You are now in a fight, let him kill you again. In the VERY, VERY, VERY, VERY, VERY, VERY, VERY, VERY small chance you manage to kill him, the game is broken, you are forever stuck in limbo in that area.
17. Again, more dialogue after death. When you wake up you will be in Act 3.

### Act 3:

1. You will wake up in **Castle - Outside**. It's time to find **Joshua** again! He should be directly above you, but you will need to go to the right and up then left to reach him.
2. After talking to **Joshua**, you will complete a quest. Time to find Gavin now.
3. **Gavin** will be to the right and up from Joshua. After talking to **Gavin** it's time for war.
4. Head to the right, watch out for the gap that you will need to **Dash** over.
5. Take the **portal** to enter the castle.
6. You should be in **Castle - Wall Inside**. This area is filled with false walls that allow you to secretly bypass enemies. **Joshua** will say something, then you can move on.
7. The quickest route is to head right, jump over and drop down to where a group of **Shield Knights** are.
8. Utilize your **iframes** and **potions** to get through quickly. At the end there will be a false wall.
9. Jump and head right through to talk to a **Hunter**. He will open the **Magic Wall** for you and complete an optional quest. You can ignore his dead friend.
10. Keep heading right and go through the **portal**.
11. You should be in **Castle - Towers**. There are more false walls here, but they offer no shortcut.
12. Head to the right and up to the center of the map. Inside the central tower **Gavin** is waiting for you, talk to him. He will remove a **Magic Wall** and complete a story quest.
13. Head to the right and down. You will run into **Joshua** who gives you some last words of encouragement.
14. **WARNING POINT OF NO RETURN, YOU WILL BE COMPLETING THE GAME.**
15. Head through the **portal**...
16. You should be in **Castle - Interior**. It's time to end this. Hop down and talk to the **Reaper** for a final time.
17. It's fight time, but like before **IT IS IMPOSSIBLE. IF YOU BEAT ALL 3 REAPERS, YOU HAVE BROKEN THE GAME SOMEHOW. HOW THE FUCK? BUT SERIOUSLY YOU WILL BE STUCK IN LIMBO AND NOT BE ABLE TO FINISH THE GAME.**
18. In the end, you will die. Read the last bit of dialogue and the game will end.

### Notes:

#### Somewhat Useful Tips:

- Save before the end of an Act, in case you manage to beat the reapers somehow...
- Or save before attempting to break the game, you wouldn't want to start from the beginning
- **YOU ONLY HAVE 1 SAVE FILE THAT GETS OVERWRITTEN EVERY TIME YOU SAVE**

- Enjoy the narrative, don't speedrun unless you've already done it all
- Feel free to explore, some NPCs provide interesting tidbits
- The walkthrough is not the only way to play the game, it is the quickest way, however if you ever get lost you can use it for reference

### Known Bugs:

- Not really a bug but a few colliders are a bit too big/small for the terrain it's meant for. They causes some issues if you're right next to them and try to perform certain actions but nothing too game-breaking.